Matej Jusup

$\label{eq:matej-jusup} $$ matej.jusup@gmail.com \cdot linkedin.com/in/matej-jusup.$$ www.matej-jusup.com$

Highlights

Co-developed the first LLM that plays chess at the world champion level as a student researcher at Google. *Gemini Chess Gem: goo.gle/ChessChamp.*

PhD with 5 years of industry experience, including a leadership position.

Proven ability to drive innovative research from conception to deployment with expertise in AI, ML and Data Science.

Silver medalist at the Croatian junior (under 20 years) chess championship in 2011.

On www.chess.com 99.999% percentile among over 100 million registered users.

EDUCATION

PhD in Artificial Intelligence

Zurich, Switzerland

ETH Zurich

Sep 2020 - June 2025

Key Contribution: Operating a fleet of tens of thousands of agents in real time while satisfying safety constraints.

THESIS: Safe and Scalable Ride-Sourcing Vehicle Rebalancing: A Constrained Mean-Field RL Approach

SUPERVISORS: Prof. Francesco Corman and Prof. Andreas Krause

RESEARCH AREA: Reinforcement Learning, Multi-Agent Systems, Sequential Decision Making, Data-Driven Algorithms

MSc in Mathematical Statistics

Zagreb, Croatia

University of Zagreb

Oct 2013 - Feb 2017

SUPERVISOR: Prof. Marko Vrdoljak
DISTINCTION: Graduated with honors.

Visiting Student

Bielefeld, Germany

University of Bielefeld

Sep 2015 - Jul 2016

RESEARCH VISIT: Two semesters funded by Erasmus+ during which I wrote my MSc thesis.

HOST: Prof. Andreas Dress

BSc in Mathematics

Zagreb, Croatia

University of Zagreb

Oct 2010 - Jul 2013

WORK EXPERIENCE

Student Researcher

Google

Zurich, Switzerland

Apr 2024 - Sep 2024

Key Contribution: The first LLM that plays chess at the world champion level using a human search budget.

Hosts: Eric Malmi and Aliaksei Severyn

Publication: First co-author of a spotlight paper at ICML 2025 — https://arxiv.org/abs/2412.12119

PLANNING WITH LLMs: Enhanced LLMs with search-based planning techniques to improve multi-step reasoning.

ASYNCHRONOUS MCTS: Introduced dynamic virtual counts to balance exploration—exploitation with few simulations.

PROMPT ENGINEERING: Assisted in designing board-game prompts and test-time internal search linearization.

TECHNOLOGY STACK: Python, Transformer Pre-Training, Supervised Fine-Tuning, Tree-Search Methods

Senior Machine Learning Researcher

Zagreb & Cambridge

 $Cantab\ Predictive\ Intelligence\ (tech\ startup)$

Mar 2019 - Jul 2020

Key Contribution: Lead a team of four researchers on a few projects running in parallel.

Behavioral Credit Scoring: Gradient-boosting model for default risk, achieving a market-leading Gini of 75%.

 $AI-Driven\ Marketing:\ Boosted\ heart\ drug\ sales\ by\ 10\%\ via\ data-driven\ A/B-tested\ campaign\ for\ pharma\ client.$

Personalized Newsletter: Built a hybrid recommender (content-based + collaborative); 1.5% CTR in PoC.

DELIVERY DELAY ESTIMATION: Predicted COVID-era mall delays using ARIMA and supervised learning.

TECHNOLOGY STACK: Python, PyTorch, PySpark, Databricks, Statsmodels, AWS/Azure, Sklearn, Numpy, Pandas, Git

Machine Learning Researcher

Morgan Stanley Oct 2017 - Feb 2019

Key Contribution: Built scalable models for risk, liquidity, and trade execution in financial systems.

Systemic Risk Model: Built a parallel hill climber heuristic, solving the problem in 3 minutes, averaging 5% from optimal.

Cash Traceability System: Developed a real-time uncollateralized debt tracker from daily data feeds.

E-Trading Limits Calibration: Tuned model to block high-risk trades via statistical analysis of client behavior.

LISTED DERIVATIVES LIQUIDITY: Developed a PoC liquidation model driven by intraday futures data.

TECHNOLOGY STACK: Python, CPLEX, OR-Tools, Q/kdb+, PyQ, SQL, Pandas

Software Engineer

Morgan Stanley

New York, London & Budapest

Aug 2016 - Sep 2017

Budapest, Hungary

Annual Grad Program: Participated in a 15-week program for 50 globally selected students.

MARGIN CALCULATOR MICROSERVICE: Implemented and unit-tested features for NYSE and HGK stock exchanges.

TECHNOLOGY STACK: Java, C++, Spring Beans, JUnit

SELECTED PUBLICATIONS

- 1. J. Schultz*, J. Adamek*, M. Jusup* et al. (2024), Mastering Board Games by External and Internal Planning with Language Models, ICML 2025 (* = equal contribution) — spotlight
- 2. M. Jusup et al. (2023), Safe Model-Based Multi-Agent Mean-Field Reinforcement Learning, AAMAS 2024 oral
- 3. M. Jusup et al., Scalable Ride-Sourcing Vehicle Rebalancing with Service Accessibility Guarantee: A Constrained Mean-Field Reinforcement Learning Approach, arXiv preprint

Selected Talks

CroAI (invited)

Zagreb, Croatia

Superhuman Planning with LLMs — click for description

June 2025

ZurichNLP (invited)

Zurich, Switzerland

Mastering Board Games with Language Models — click for slides

Feb 2025

Google DeepMind Booth at NeurIPS (invited)

Mastering Chess with Language Models

Vancouver, Canada Dec 2024

AAMAS 2024 (conference)

Safe Model-Based Multi-Agent Mean-Field Reinforcement Learning

Auckland, New Zealand

May 2024

ETH Zurich AI Center (invited)

A Vehicle Repositioning Using a Safe Mean-Field Reinforcement Learning

Zurich, Switzerland Sep~2023

Programming Skills

Advanced: Python

Minor Experience: TensorFlow \cdot SQL \cdot Java \cdot C \cdot R \cdot Matlab

Work Experience: CLI · PyTorch · PySpark · Q/kdb+ · C++ VCS & Cloud: Git · Databricks · AWS · Azure

 $\textbf{Core Packages:} \ \text{Numpy} \cdot \text{Sklearn} \cdot \text{Pandas} \cdot \text{SciPy} \cdot \text{Statsmodels} \cdot \text{CPLEX} \cdot \text{OR-Tools} \cdot \text{PyQ} \cdot \text{Matplotlib} \cdot \text{Plotly}$

Languages

English: Professional working proficiency

Croatian: Native speaker

German: Basic