

Matej Jusup

matej.jusup@gmail.com | mjusup@ethz.ch | linkedin.com/in/matej-jusup
www.matej-jusup.com

HIGHLIGHTS

- Co-developed the first LLM that plays chess at the world champion level as a student researcher at Google.**
Gemini Chess Gem: <https://gemini.google.com/gem/chess-champ>.
- PhD with 5 years of industry experience, including a leadership position.**
Proven ability to drive innovative research from conception to deployment with expertise in AI and Data Science.
- Silver medalist at the Croatian junior (under 20 years) chess championship in 2011.**
On www.chess.com 99.999% percentile among over 100 million registered users.

EDUCATION

- PhD in Artificial Intelligence** Zurich, Switzerland
ETH Zurich Sep 2020 – June 2025
 - Key Contribution:** Operating a fleet of tens of thousands of agents in real time while satisfying safety constraints.
 - THESIS: Safe and Scalable Ride-Sourcing Vehicle Rebalancing: A Constrained Mean-Field RL Approach
 - SUPERVISORS: Prof. Francesco Corman and Prof. Andreas Krause
 - RESEARCH AREA: Reinforcement Learning, Multi-Agent Systems, Sequential Decision Making, Data-Driven Algorithms
- MSc in Mathematical Statistics** Zagreb, Croatia
University of Zagreb Oct 2013 – Feb 2017
 - SUPERVISOR: Prof. Marko Vrdoljak
 - DISTINCTION: Graduated with honors.
- Visiting Student** Bielefeld, Germany
University of Bielefeld Sep 2015 – Jul 2016
 - RESEARCH VISIT: Two semesters funded by Erasmus+ during which I wrote my MSc thesis.
 - HOST: Prof. Andreas Dress
- BSc in Mathematics** Zagreb, Croatia
University of Zagreb Oct 2010 – Jul 2013

WORK EXPERIENCE

- Student Researcher** Zurich, Switzerland
Google Apr 2024 - Sep 2024
 - Key Contribution:** The first LLM that plays chess at the world champion level using a human search budget.
 - HOSTS: Eric Malmi and Aliaksei Severyn
 - PUBLICATION: First co-author of a spotlight paper at ICML 2025 — <https://arxiv.org/abs/2412.12119>
 - PLANNING WITH LLMs: Enhanced LLMs with search-based planning techniques to improve multi-step reasoning.
 - ASYNCHRONOUS MCTS: Introduced dynamic virtual counts to balance exploration–exploitation with few simulations.
 - PROMPT ENGINEERING: Assisted in designing board-game prompts and test-time internal search linearization.
 - TECHNOLOGY STACK: Python, Transformer Pre-Training, Supervised Fine-Tuning, Tree-Search Methods
- Senior AI Researcher** Zagreb & Cambridge
Cantab Predictive Intelligence (tech startup) Mar 2019 - Jul 2020
 - Key Contribution:** Lead a team of four researchers on a few projects running in parallel.
 - BEHAVIORAL CREDIT SCORING: Gradient-boosting model for default risk, achieving a market-leading Gini of 75%.
 - AI-DRIVEN MARKETING: Boosted heart drug sales by 10% via data-driven A/B-tested campaign for pharma client.
 - PERSONALIZED NEWSLETTER: Built a hybrid recommender (content-based + collaborative); 1.5% CTR in PoC.
 - DELIVERY DELAY ESTIMATION: Predicted COVID-era mail delays using ARIMA and supervised learning.
 - TECHNOLOGY STACK: Python, PyTorch, PySpark, Databricks, Statsmodels, AWS/Azure, Sklearn, Numpy, Pandas, Git

Key Contribution: Built scalable models for risk, liquidity, and trade execution in financial systems.

SYSTEMIC RISK MODEL: Built a parallel hill climber heuristic, solving the problem in 3 minutes, averaging 5% from optimal.

CASH TRACEABILITY SYSTEM: Developed a real-time uncollateralized debt tracker from daily data feeds.

E-TRADING LIMITS CALIBRATION: Tuned model to block high-risk trades via statistical analysis of client behavior.

LISTED DERIVATIVES LIQUIDITY: Developed a PoC liquidation model driven by intraday futures data.

TECHNOLOGY STACK: Python, CPLEX, OR-Tools, Q/kdb+, PyQ, SQL, Pandas

ANNUAL GRAD PROGRAM: Participated in a 15-week program for 50 globally selected students.

MARGIN CALCULATOR MICROSERVICE: Implemented and unit-tested features for NYSE and HGK stock exchanges.

TECHNOLOGY STACK: Java, C++, Spring Beans, JUnit

SELECTED PUBLICATIONS

1. J. Schultz*, J. Adamek*, M. Jusup* et al. (2024), *Mastering Board Games by External and Internal Planning with Language Models*, ICML 2025 (* = equal contribution) — **spotlight**
2. M. Jusup et al. (2023), *Safe Model-Based Multi-Agent Mean-Field Reinforcement Learning*, AAMAS 2024 — **oral**
3. M. Jusup et al., *Scalable Ride-Sourcing Vehicle Rebalancing with Service Accessibility Guarantee: A Constrained Mean-Field Reinforcement Learning Approach*, arXiv preprint

SELECTED TALKS

CroAI (invited) <i>Superhuman Planning with LLMs — click for description</i>	Zagreb, Croatia June 2025
ZurichNLP (invited) <i>Mastering Board Games with Language Models — click for slides</i>	Zurich, Switzerland Feb 2025
Google DeepMind Booth at NeurIPS (invited) <i>Mastering Chess with Language Models</i>	Vancouver, Canada Dec 2024
AAMAS 2024 (conference) <i>Safe Model-Based Multi-Agent Mean-Field Reinforcement Learning</i>	Auckland, New Zealand May 2024
ETH Zurich AI Center (invited) <i>A Vehicle Repositioning Using a Safe Mean-Field Reinforcement Learning</i>	Zurich, Switzerland Sep 2023

PROGRAMMING SKILLS

Advanced: Python	Minor Experience: TensorFlow SQL Java C R Matlab
Work Experience: CLI PyTorch PySpark Q/kdb+ C++	VCS & Cloud: Git Databricks AWS Azure
Core Packages: Numpy, Sklearn, Pandas, SciPy, Statsmodels, CPLEX, OR-Tools, PyQ, Matplotlib, Plotly	

LANGUAGES

English: Professional working proficiency	Croatian: Native proficiency	German: Basic
--	-------------------------------------	----------------------