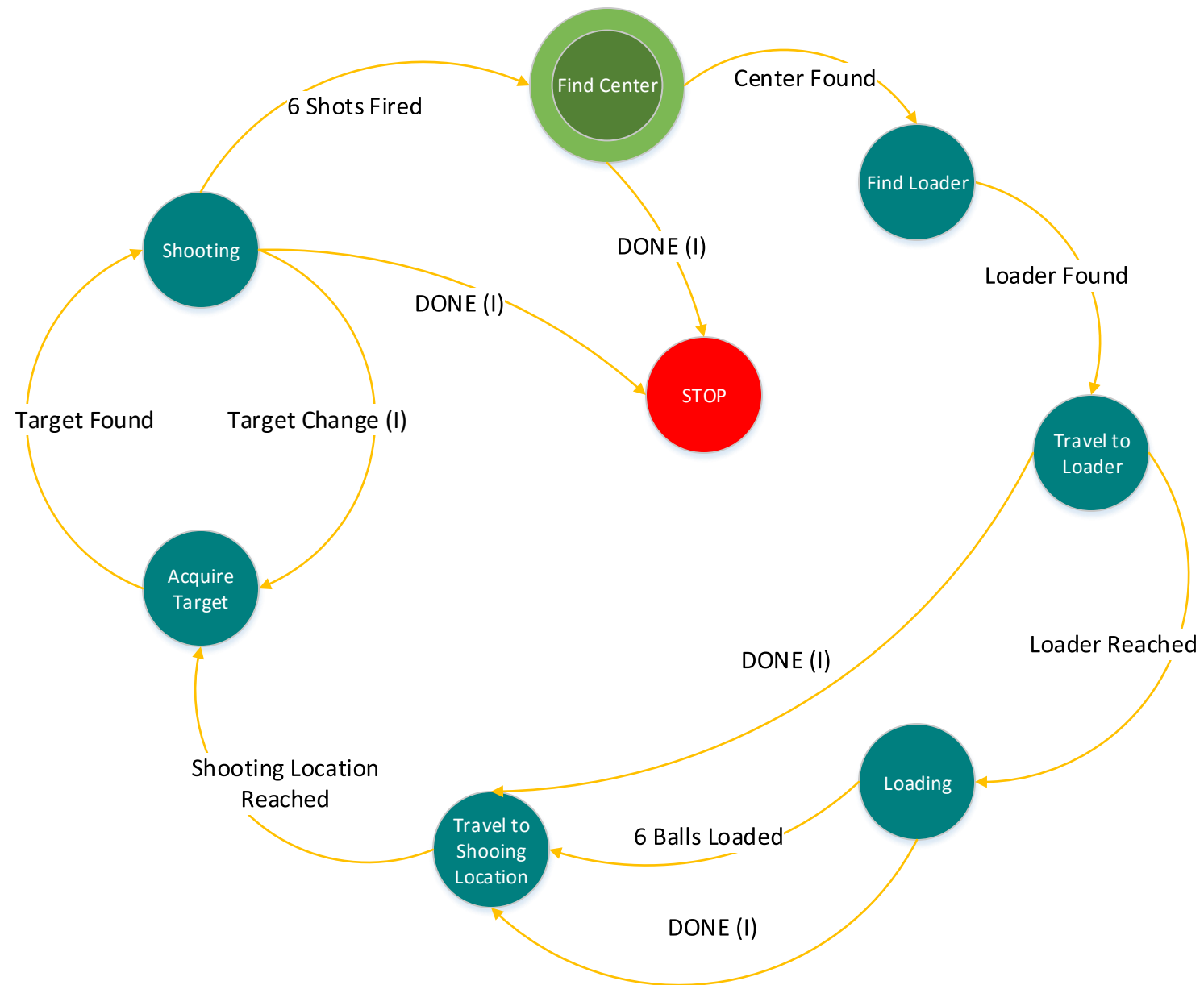
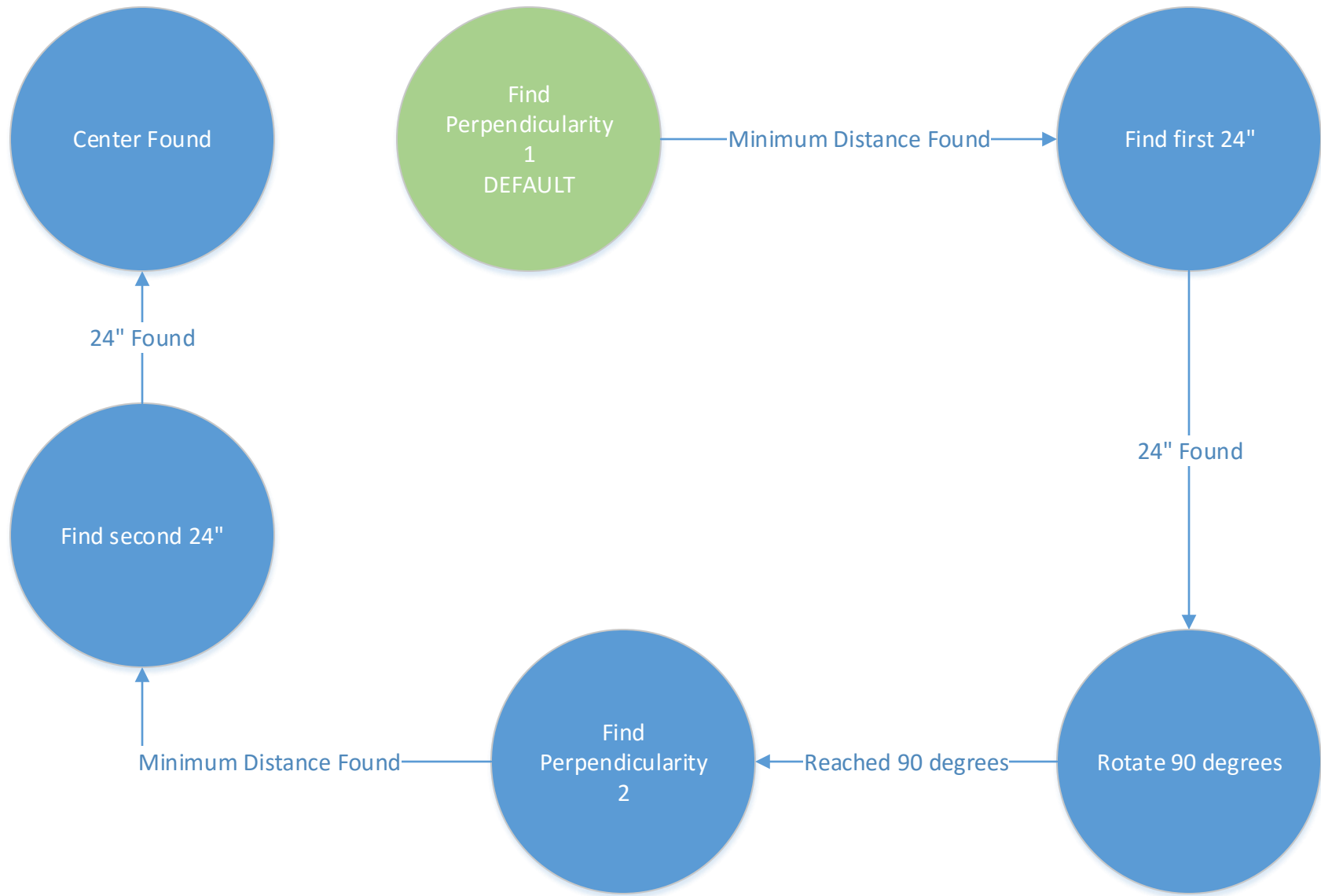


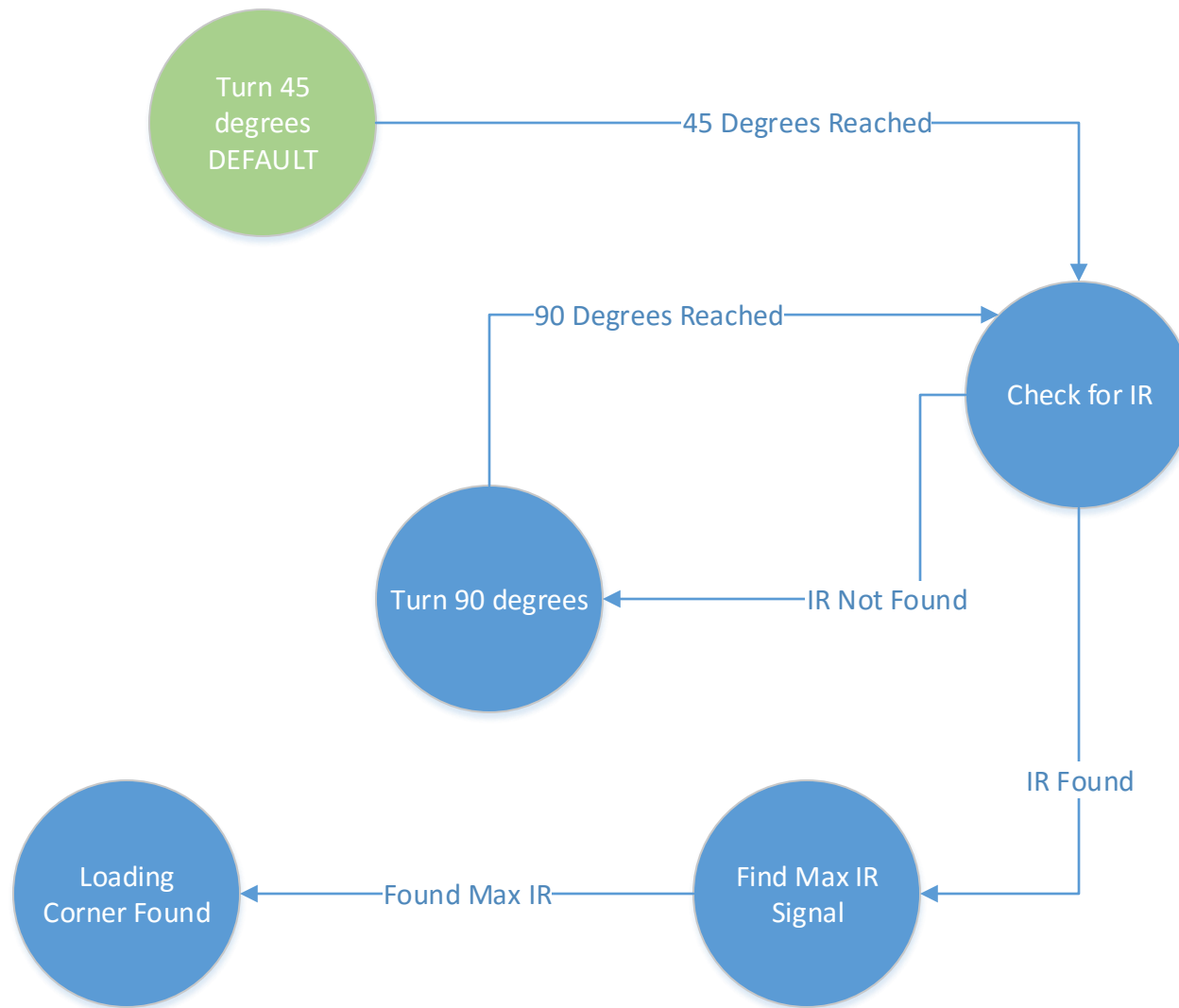
Competition State Machine



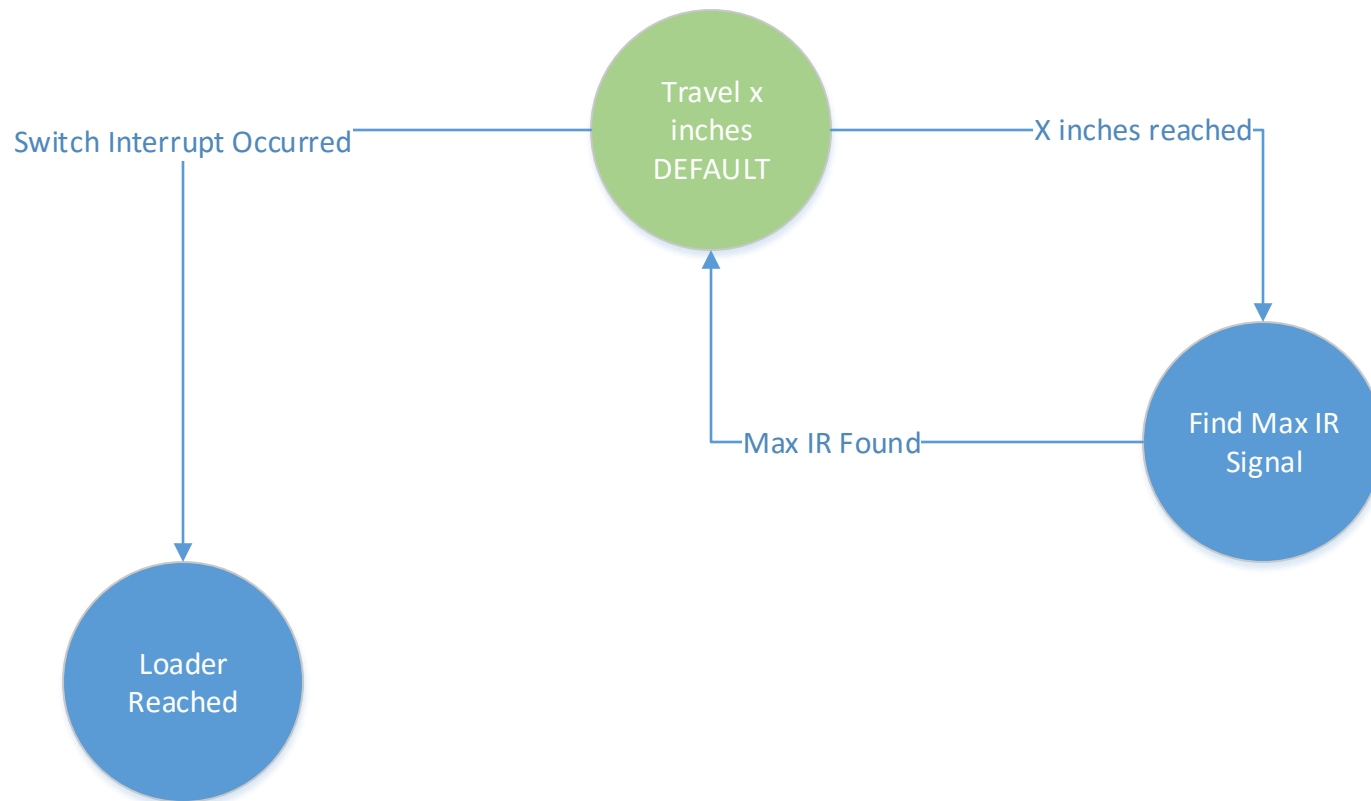
Finding Center



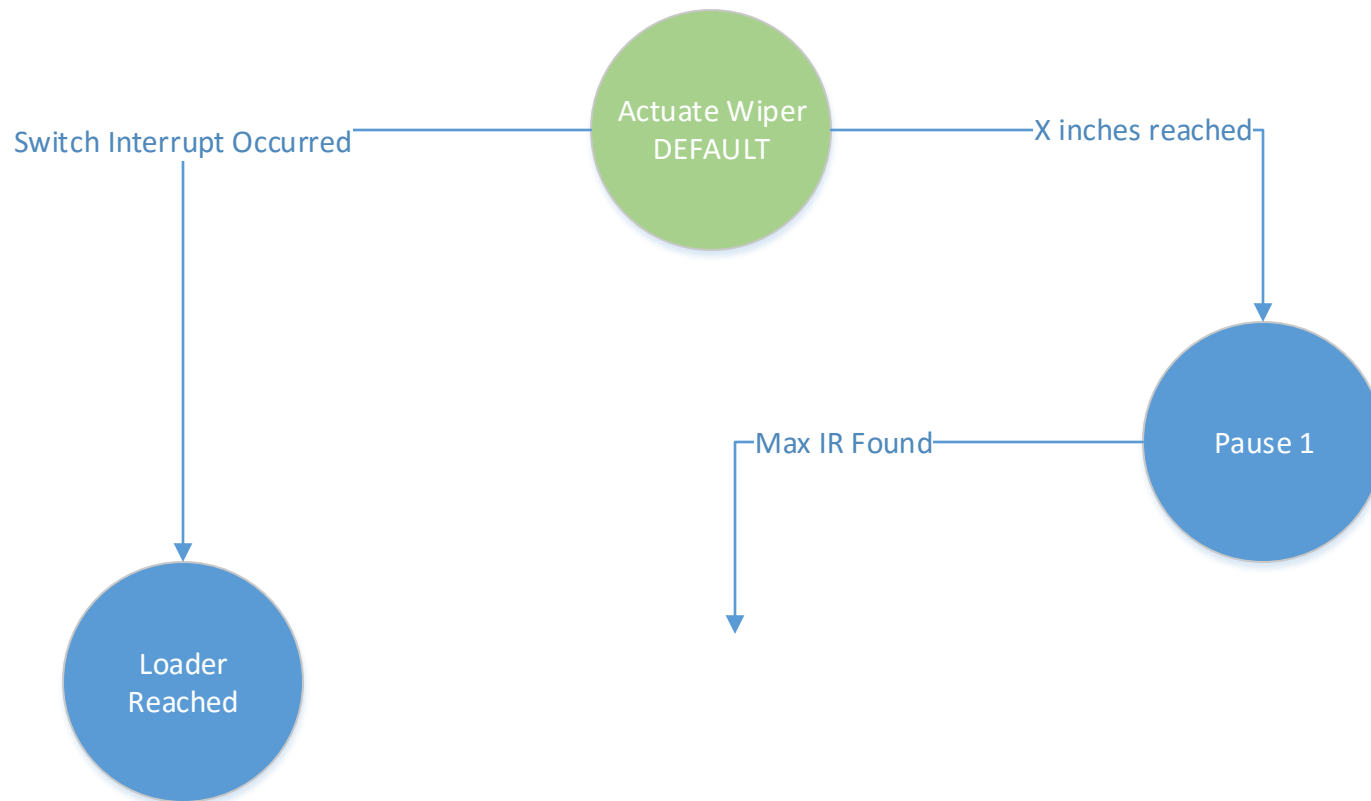
Finding Loader



Travel to Loader



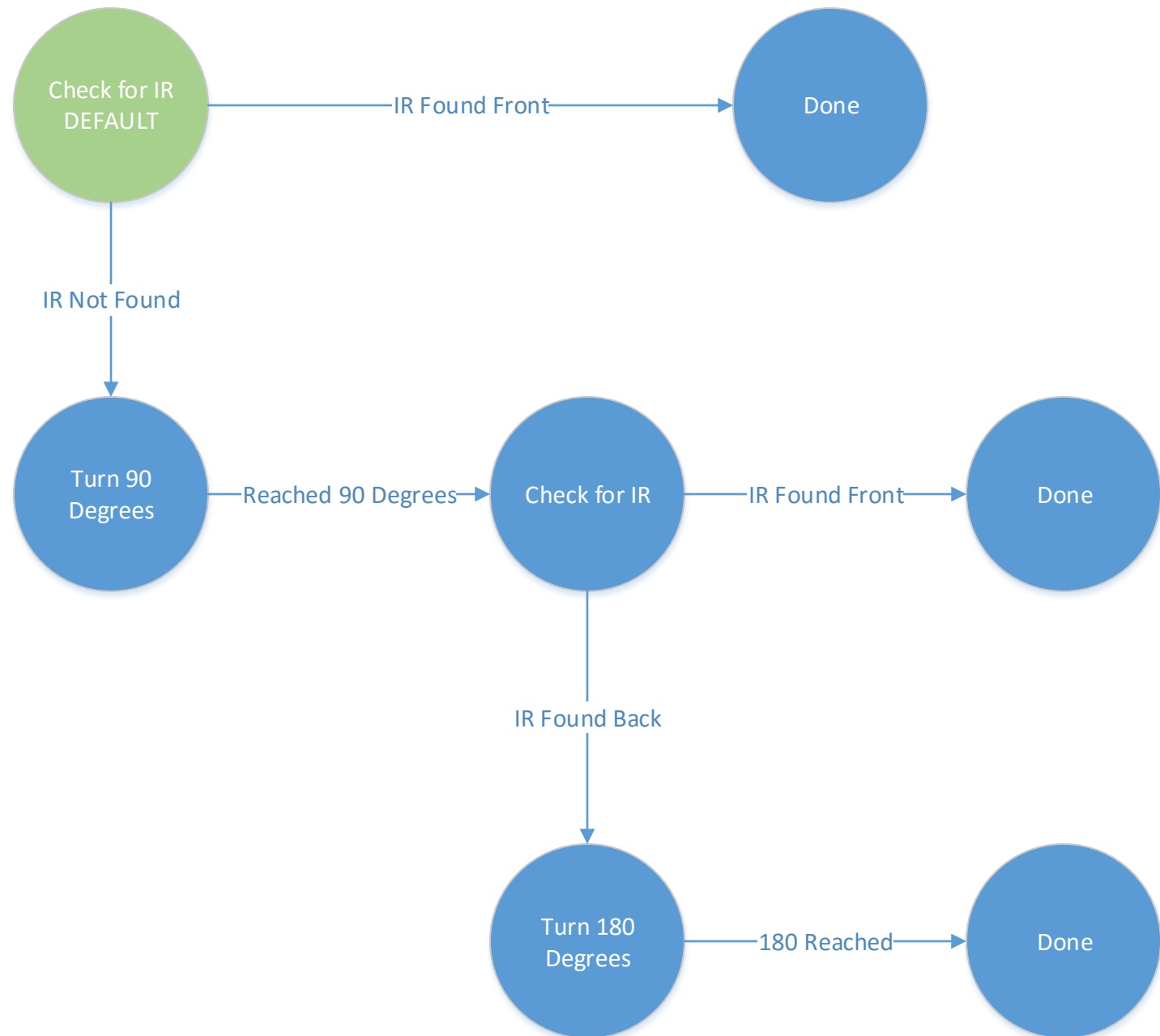
Loading



Travel to Shooting Location



Finding Target



Shooting

