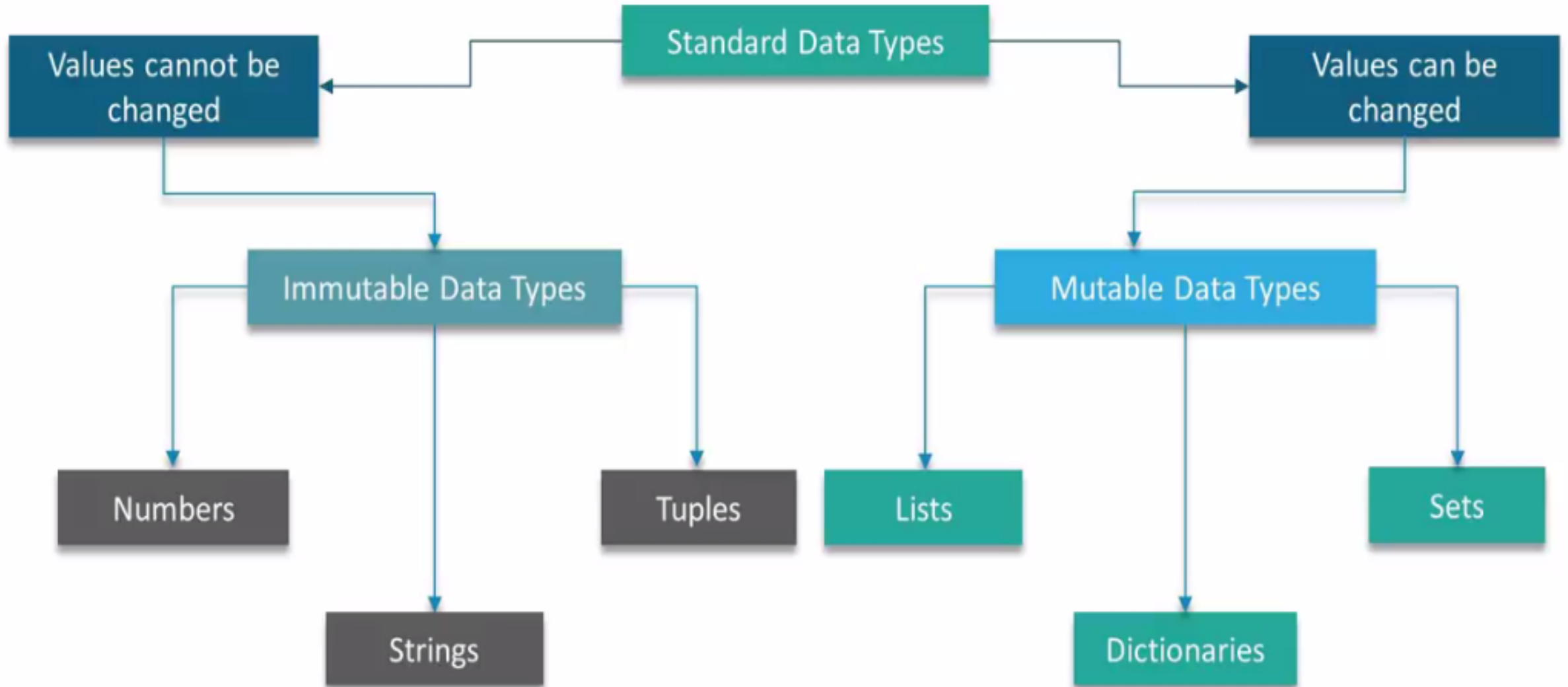


Data Types and Operators

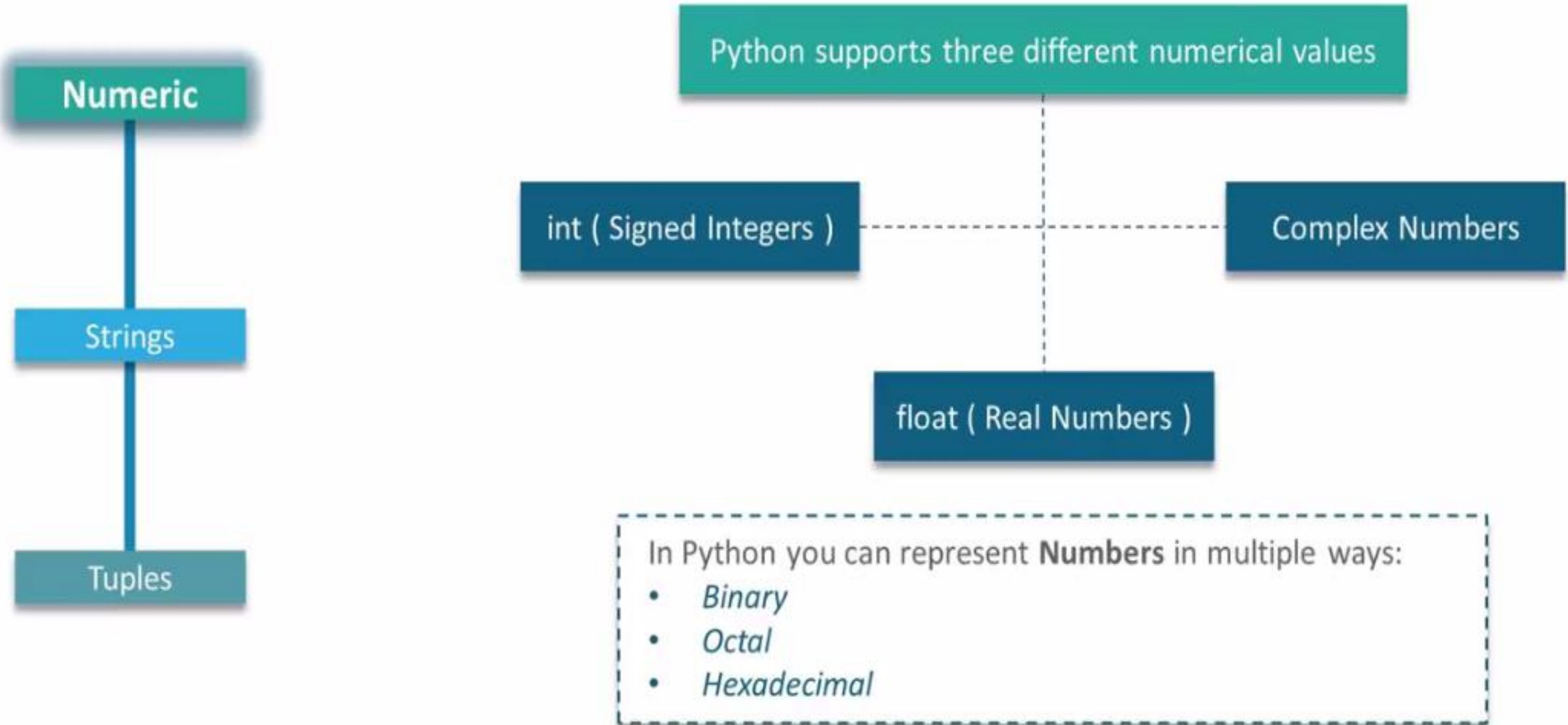
Dr. D. Sharma

Associate Professor, NMIMS Indore

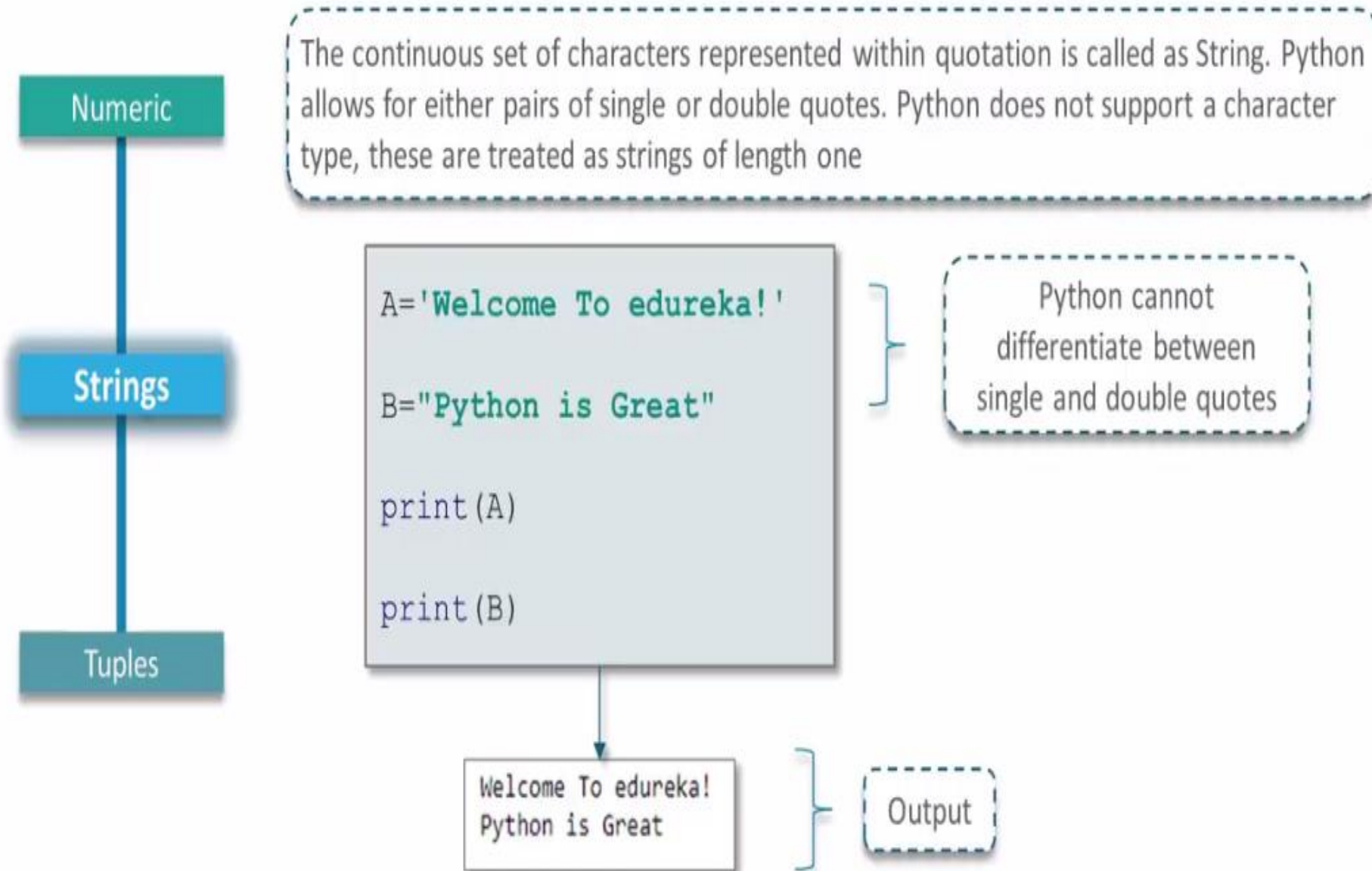
Standard Data Types

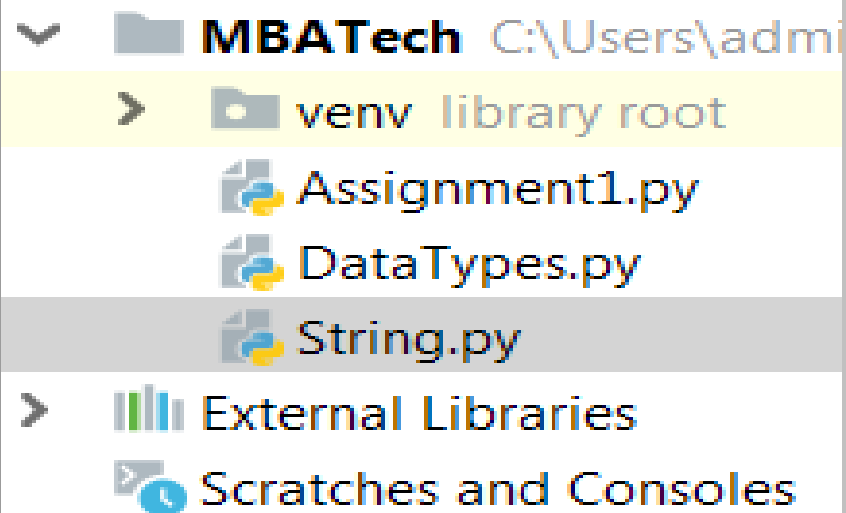


Numeric Data Type – Immutable Data Type



Strings – Immutable Data Type



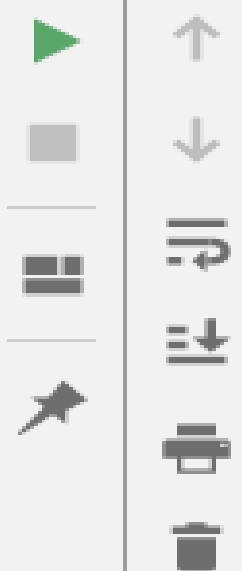


```
1 str1 = 'I am a string'
2 print(str1)
3 print(str1[1:5])
4 print(str1[:5])
5 print(str1[:-6])
6 print(str1[-6:-1])
7 print(str1.find('string'))
8
```

Run:



String



```
C:\Users\admin\PycharmProjects\MBATech\venv\Scripts\python.exe
```

```
I am a string
```

```
am
```

```
I am
```

```
I am a
```

```
strin
```

```
7
```

```
Process finished with exit code 0
```

Tuples – Immutable Data Type

Tuples consists of a number of values separated by comma. It is enclosed within parenthesis

Numeric

Strings

Tuples

```
A = (1, 2, 3.15, 'edureka!')
```

```
print(A)
```

A Tuple can have objects of different data types, unlike Arrays in 'C'

```
(1, 2, 3.15, 'edureka!')
```

Output

Lists - Mutable Data Type

Lists

Dictionaries

Sets

List is an ordered set of elements enclosed within square brackets. The main differences between Lists and Tuples are:

- Lists are enclosed in brackets[] and Tuples are enclosed within parenthesis()
- Lists are Mutable and Tuples are Immutable
- Tuples are faster than Lists

```
A=[1,2,3.15,'edureka!']
```

```
print(A)
```

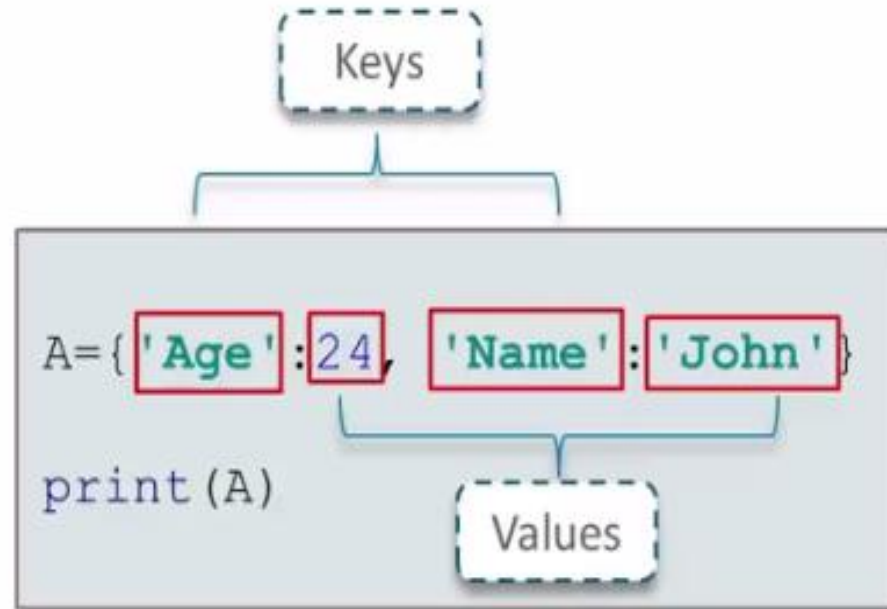
Lists are enclosed within square brackets

```
[1, 2, 3.15, 'edureka!']
```

Output

Dictionaries - Mutable Data Type

Dictionaries contain key value pairs. Each key is separated from its value by a colon (:), the items are separated by comma, and the whole thing is enclosed within curly braces



`{'Age': 24, 'Name': 'John'}`

Output

Sets - Mutable Data Type



A set is an unordered collection of items. Every element is unique. A set is created by placing all the items (elements) inside curly braces {}, separated by comma.

Every element in a Set has to be unique

```
A={1, 2, 3, 3}
```

```
print(A)
```

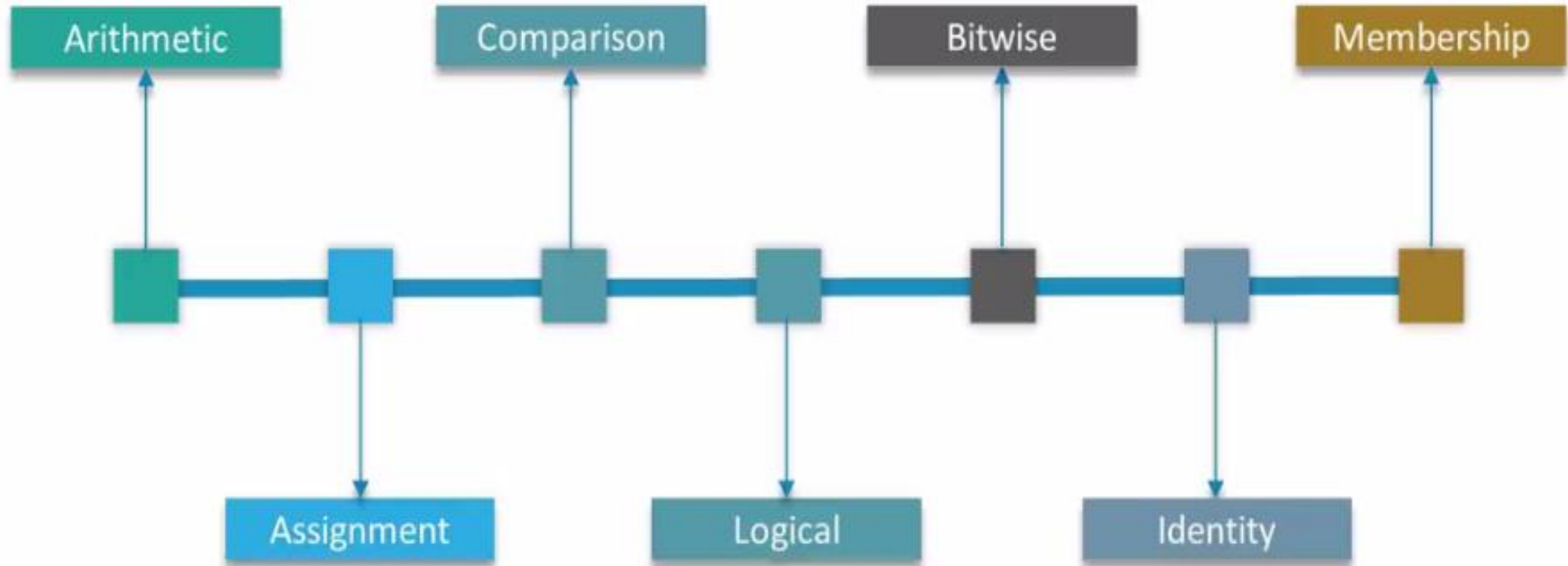
```
{1, 2, 3}
```

Output – Notice that 3 has appeared only once

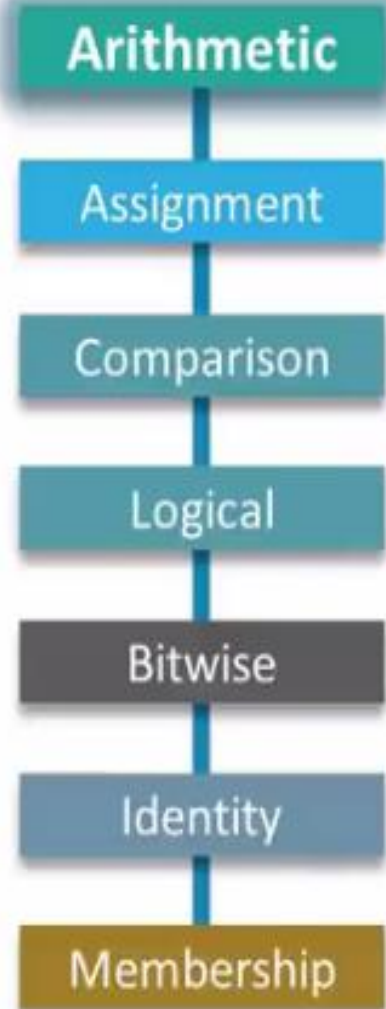
You can also create a Set by calling an in built-function 'set'

Operators

Operators are the constructs which can manipulate the values of the Operands. Consider the expression $2 + 3 = 5$, here 2 and 3 are Operands and + is called Operator

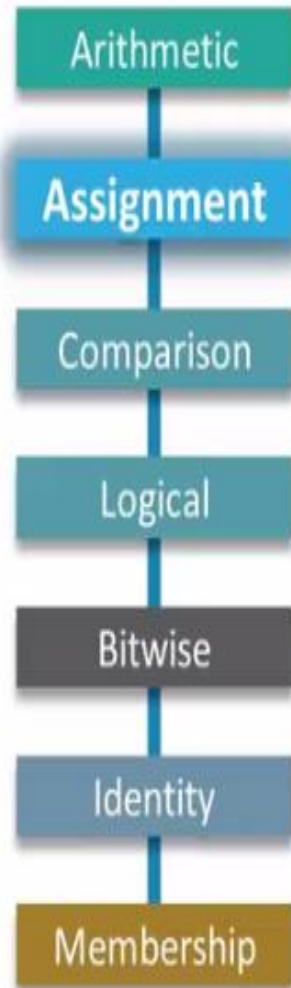


Arithmetic Operators



Addition	➔	$a + b$
Subtraction	➔	$a - b$
Multiplication	➔	$a * b$
Division	➔	a / b
Modulus	➔	$a \% b$
Exponent	➔	$a ** b$
Floor Division	➔	$a // b$

Assignment Operators



Assigns value from right to left



`a = b`

`a = a + b`



`a += b`

`a = a - b`



`a -= b`

`a = a * b`



`a *= b`

`a = a / b`



`a /= b`

`a = a ** b`



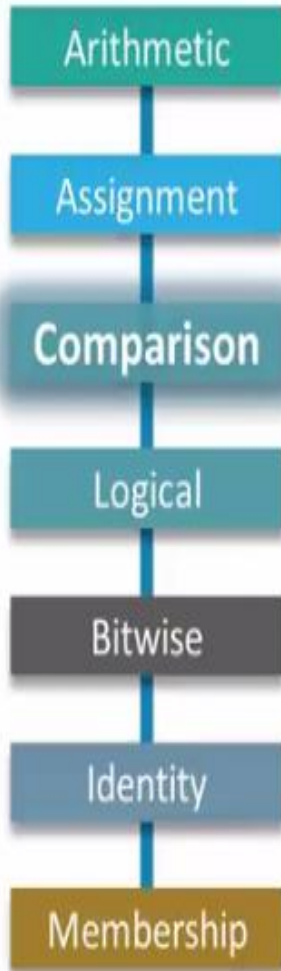
`a **= b`

`a = a // b`



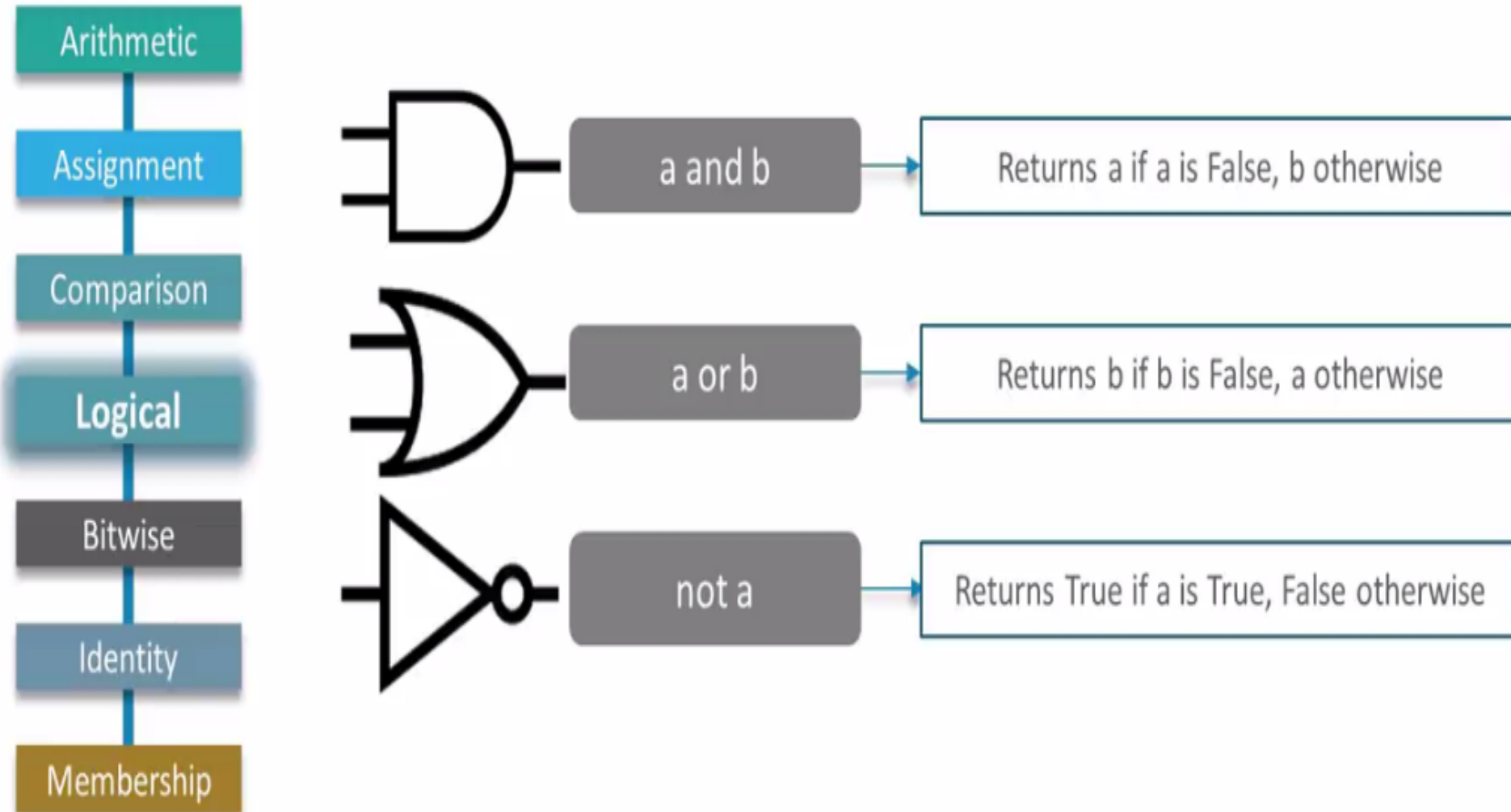
`a //= b`

Comparison Operators

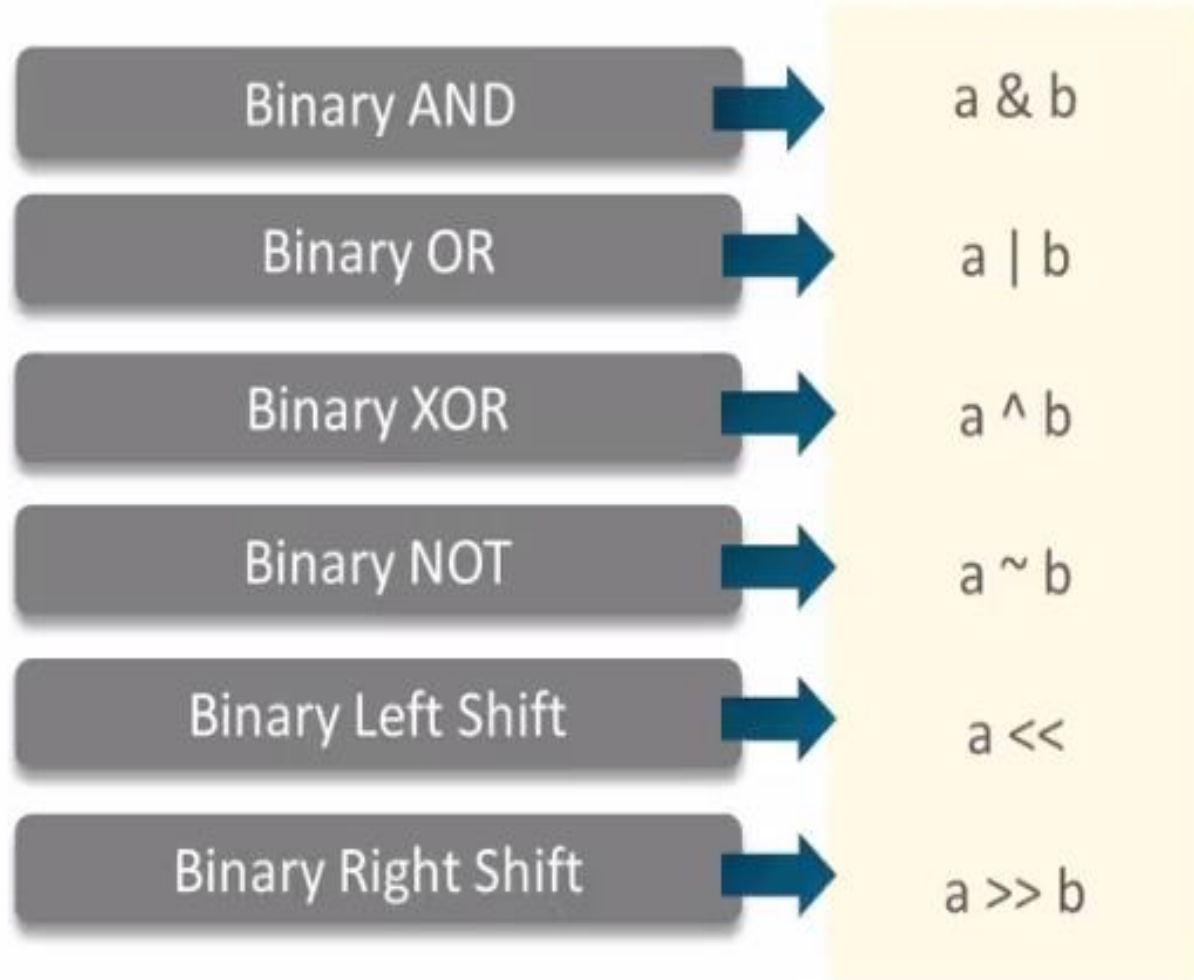
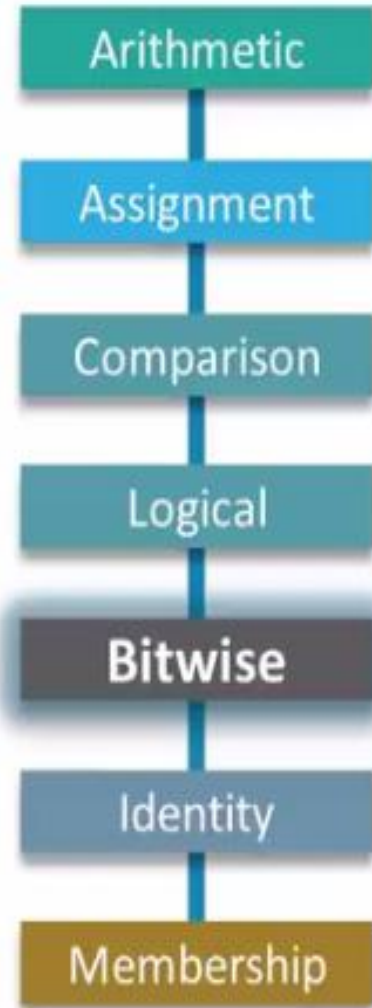


Equal To	➔	<code>a == b</code>
Not Equal To	➔	<code>a != b</code>
Greater Than	➔	<code>a > b</code>
Less Than	➔	<code>a < b</code>
Greater Than Equal To	➔	<code>a >= b</code>
Less Than Equal To	➔	<code>a <= b</code>

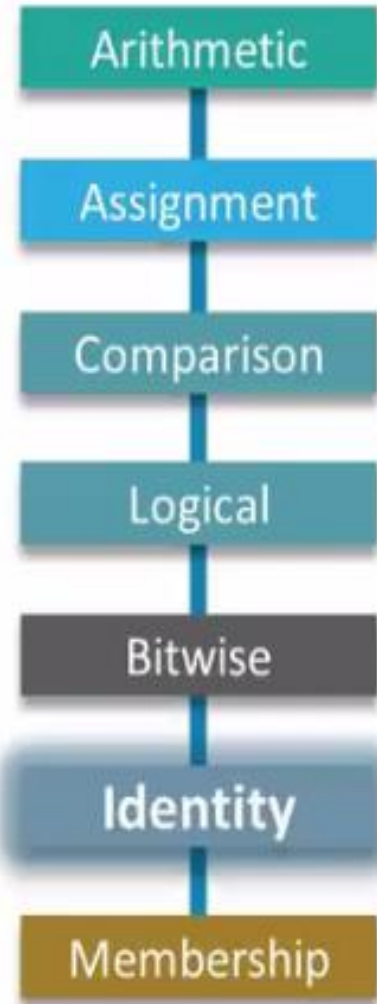
Logical Operators



Bitwise Operators



Identity Operators



is



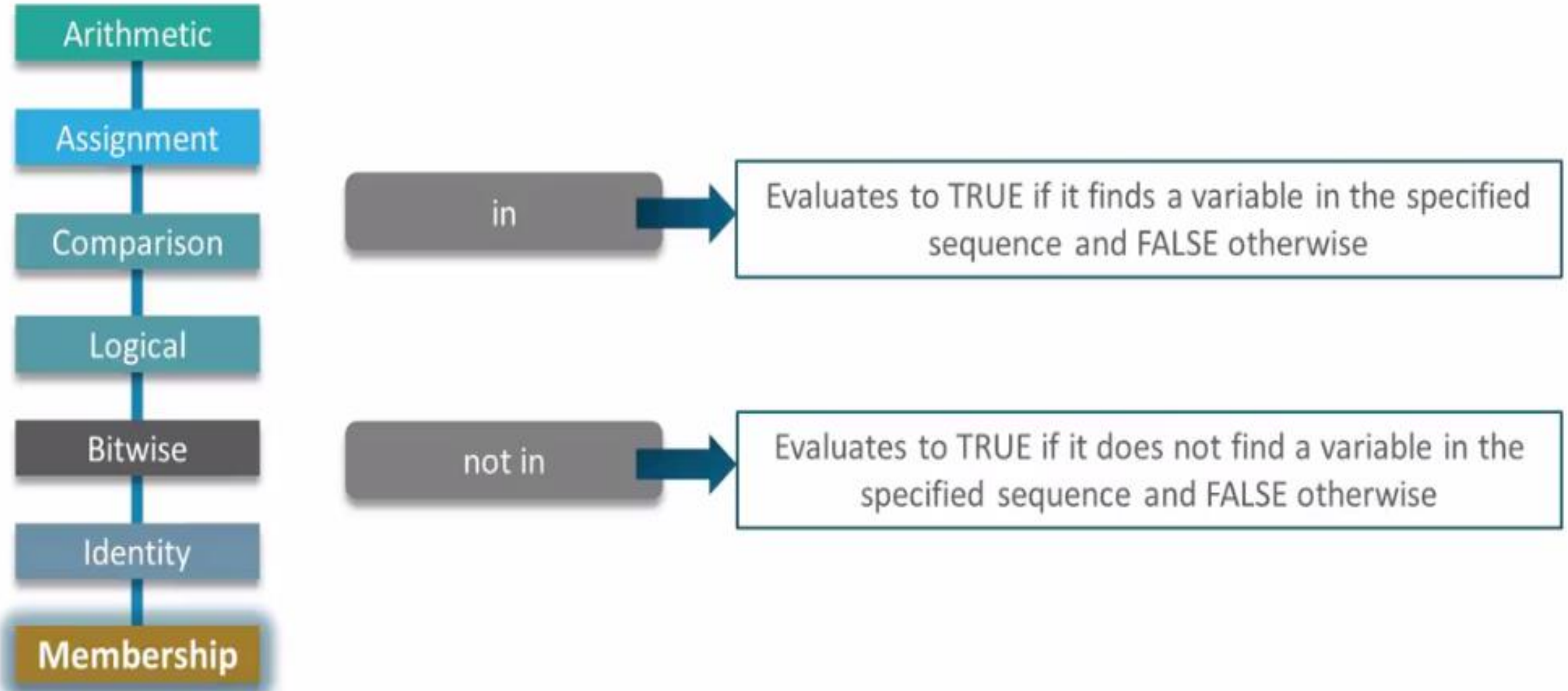
Evaluates to TRUE if the variables on either side of the operator point to the same object and FALSE otherwise

is not



Evaluates to FALSE if the variables on either side of the operator point to the same object and TRUE otherwise

Membership Operators



- Thanks