An Auto-Indexing Technique for Databases Based on Clustering

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Abstract

Considering the wide deployment of databases and its size, particularly in data warehouses, it is important to automate the physical design so that the task of the database administrator (DBA) is minimized. important part of physical database design is index selection. An auto-index selection tool capable of analyzing large amounts of data and suggesting a good set of indexes for a database is the goal of autoadministration. Clustering is a data mining technique with broad appeal and usefulness in exploratory data analysis. This idea provides a motivation to apply clustering techniques to obtain good indexes for a workload in the database. In this paper we describe a technique for auto-indexing using clustering. The experiments conducted show that the proposed technique performs better than Microsoft SQL Server Index Selection Tool (IST) and can suggest indexes faster than Microsoft's IST.

1. Introduction

Given a relational database system and a workload of queries that represents a sample of transactions performed in a database, the Index Selection Problem (ISP) involves selecting a set of index configurations for each table so that the cost for processing the workload is minimum subject to a limit on the total index space [2]. Since all indexes have a maintenance cost during update, insertion and deletion, we cannot indefinitely increase the number of indexes on a database table. The ISP has been approached differently by different researchers to build IST. We can categorize tools that address the ISP based on their approach in two ways. The first category is external tools which use linear programming optimization techniques and other cost minimization techniques to solve the ISP [8]. Some external tools

have also used data mining techniques to solve the ISP [1]. The second category is the tools that utilize the query optimizer to give cost estimates for various index configurations and suggest a configuration with the least cost estimation. [2], [3], [11].

A disadvantage with the first category is that the tool is disconnected from the optimizer. This means that there could be some indexes suggested by the tool which are not used by the optimizer while processing the workload. The presence of such indexes will be an overhead on the DBMS [2], [3]. A second disadvantage is that these tools are based on the current knowledge of the strategy used by the optimizer and will become obsolete as the optimizer changes [2].

The second approach has the advantage that all indexes are chosen by the optimizer and will be used by the optimizer while processing the workload [2], [3]. However, this approach requires many optimizer invocations because many possible index configurations have to be evaluated by the optimizer. This means higher index suggestion time and longer processing time for other applications using the DBMS when indexes are being suggested.

The idea behind our research is to combine the two approaches so that the major part of the solution to the ISP is done externally and also use the optimizer to choose the final set of indexes. In our technique the optimizer is invoked only once for each query in the workload to choose the final set of indexes from a set of externally determined index configurations. Also most of the existing external tools address only single column and non-clustered indexes. Our tool has the ability to suggest a set of single-column and multi-column indexes as well as clustered and non-clustered indexes. We refer to [4] for the definition of these terminologies.

The rest of the paper is organized as follows. In Section 2 we describe our index selection technique. In Section 3 we describe re-indexing. In Sections 4 and 5

we discuss our experiments and results, respectively. In Section 6 we discuss conclusions and future work.

2. Proposed Index Selection Technique

Our proposed technique is based on the intuition that the attributes that occur more commonly and frequently in a group of similar queries are likely to be useful for indexing. Based on this idea we group queries which are similar in terms of their use of attributes. Attributes which are accessed by all the queries in each group are extracted as indexes. These indexes can be singlecolumn or multi-column indexes. For multi-column indexes, the order of the columns is determined by assigning weights to attributes based on whether they are used in a search argument, join clause, GROUP BY/ORDER BY clause or aggregate function. A clustered index is also chosen by assigning weights to the attributes depending on whether they occur in range queries, join clause or GROUP BY/ORDER BY clause. A detailed explanation is given in Section 2.1. These indexes which are extracted are then submitted to the query optimizer for final selection for the given workload. The indexes not selected by the optimizer are eliminated. The remaining indexes are the final indexes suggested by our tool.

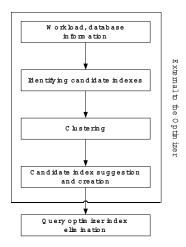


Figure 1
The phases of the proposed auto-indexing technique

Figure 1 shows the various phases of our technique. In Section 2.1 we describe the identifying candidate indexes phase where we extract candidate indexable attributes, identify the ordering of multi-column indexes and identify clustered and non-clustered indexes. In Section 2.2 we describe the clustering phase where queries based on attributes are grouped together. In Section 2.3 we discuss the candidate index suggestion and creation phase, and in Section 2.4 we discuss the query optimizer index elimination phase.

2.1 Identifying candidate indexes

During this phase a workload of queries is taken as input, indexable attributes are extracted and a query-attribute matrix [1] is created. While extracting indexable attributes we also consider columns in aggregate functions such as MIN, MAX, SUM, AVG and COUNT as indexable attributes because non clustered indexes can also be created on columns existing in aggregate functions [4].

In a query-attribute matrix the presence of an indexable attribute in a query is indicated by a 1 and absence by a 0 [1]. An example of a query-attribute matrix is shown in Figure 2. Let columns A and B belong to a table named T1 having 20 rows and C, D and E belong to a table named T2 having 15 rows in Figure 2.

| Queries | Indexable attributes | | | | | | |
|---------|----------------------|------|------|------|------|--|--|
| | T1.A | T1.B | T2.C | T2.D | T2.E | | |
| Q1 | 1 | 0 | 1 | 1 | 0 | | |
| Q2 | 0 | 1 | 1 | 0 | 1 | | |
| Q3 | 1 | 1 | 1 | 0 | 1 | | |
| Q4 | 0 | 1 | 0 | 0 | 1 | | |
| Q5 | 1 | 1 | 1 | 0 | 1 | | |

Figure 2. Query-attribute matrix [1]

A query-frequency matrix is created during this phase to extract candidate indexable attributes if their frequencies (*Freq*) satisfy equation (1).

$$Freq > threshold1 \text{ OR } Freq * T > threshold2$$
 (1)

In equation (1) *Freq* is the frequency of each indexable attribute in the workload and *T* is proportional to the size of the table in rows to which the column belongs. *threshold1* eliminates the attributes that do not occur very frequently in the workload and *threshold2* eliminates the attributes that do not belong to large tables unless they occur very frequently. Both the threshold values are automatically computed by the tool and can also be supplied by the user of the tool.

An example of a query-frequency matrix is shown in Figure 3. In a query-frequency matrix the 0's and 1's of query-attribute matrix are replaced by the frequency of the attributes occurring in the query. Let *threshold1* be 5 and *threshold2* be 100 then the candidate indexable attributes are T1.B, T2.C and T2.E in Figure 3. The attributes A and E are removed from the query-attribute matrix. It is worth mentioning here that the frequency of a query in the workload is automatically taken care of by our technique. If a query appears many times in a workload, its corresponding attributes will occur many times in the query frequency matrix. As a result the chance of these attributes being picked up as candidate indexes increases.

| Queries | Indexable attributes | | | | | | |
|----------|----------------------|------|------|------|------|--|--|
| | T1.A | T1.B | T2.C | T2.D | T2.E | | |
| Q1 | 2 | 0 | 1 | 3 | 0 | | |
| Q2 | 0 | 1 | 2 | 0 | 1 | | |
| Q3 | 1 | 1 | 3 | 0 | 1 | | |
| Q4 | 0 | 2 | 0 | 0 | 3 | | |
| Q5 | 1 | 4 | 2 | 0 | 2 | | |
| Freq | 4 | 10 | 9 | 3 | 8 | | |
| Freq * T | 80 | 200 | 135 | 45 | 120 | | |

Figure 3. Query-frequency matrix

We order the columns based on our intuition that those columns occurring in a WHERE clause should be given higher priority to be chosen as an index than those columns which occur in GROUP BY or ORDER BY clauses and the least priority should be given to columns occurring in aggregate functions. According to the priorities, weights of 3, 2 and 1 are given to the columns occurring in a WHERE clause, GROUP BY or ORDER BY clauses and aggregate functions, respectively. The total weight of an attribute in the workload is found and the attributes are ordered in descending order of weight from left to right in the query-attribute matrix. The attributes occurring with high frequency query will have more weight and eventually will be placed on the left.

The selection of clustered indexes is also done during this phase. Though clustered indexes cause an overhead they are also beneficial to certain queries. We choose to create single-column clustered indexes in order to reduce overhead. Since clustered indexes should be created on columns occurring frequently in range queries we assign more weight for range queries and the same weight for join clause and GROUP BY or ORDER BY clauses. The total weight of attributes in the workload is found and a higher rank is assigned to an attribute with a higher weight. We make the clustered indexes as selective as possible by also considering the rank of attributes according to selectivity. The higher the selectivity of an index, the higher is the possibility of the index being chosen by the optimizer to execute a query [4]. Clustered indexes are automatically created on primary key columns and for a primary key column selectivity is equal to 1. Therefore columns with selectivity equal to 1 are not considered for clustered index however, they are considered for non-clustered index. The sum of the rank with selectivity and rank with weights is calculated. The column with the highest sum for each table is chosen as the clustered index for that table. If two or more columns have the same sum then the column with a higher weight rank is chosen. This is because attributes occurring in range queries and having duplicate values should be given more importance than columns with higher selectivity.

2.2 Clustering

The output of the identifying candidate index phase is the query attribute-matrix containing the ordered candidate indexable attributes. This query-attribute matrix is the input for the clustering phase. Our goal is to group queries in a workload based on common attributes occurring in the query using the query attribute matrix in Figure 2. During the clustering phase queries that are similar based on common and frequently occurring attributes are clustered together. A possible clustering result from Figure 2 is [Q1], [Q2, and Q4] and [Q3, Q5].

2.3 Candidate index suggestion

During this phase, those candidate indexable attributes which are common to all the queries clustered together during the clustering phase are suggested as indexes. For example from Figure 2, the suggested index configuration will be the index [T2.C, T2.D] for cluster [Q1], indexes [T1.B] and [T2.C] for cluster [Q3, Q5] and index [T1.B] for cluster [Q2, Q4]. Note that attributes T1.A and T2.E are not candidate indexable attributes. The order in the query-attribute matrix is maintained while creating multi-column indexes. These suggested indexes are then presented to the optimizer for final selection.

2.4 Query optimizer index elimination

Our idea behind this phase is the presence of an optimizer capable of choosing from a set of virtual or hypothetical indexes that outputs its choice and cost estimate for each query [7]. The optimizer uses its statistics and cost estimates to choose indexes for each query. In the absence of an optimizer which is capable of choosing from a virtual set of indexes in SQL Server we actually create indexes suggested from Section 3.3. Then we invoke the optimizer to find out the indexes estimated to be used to execute the workload. Those indexes not being picked up by the optimizer are dropped because the presence of these unused indexes will cause an overhead of space and maintenance in the database. The remaining indexes in the database are the final indexes suggested by our technique.

3. Re-Indexing

With a change of workload pattern and data there is a need for automatic re-indexing because the current indexes may no longer be good for the new workload pattern. The DBMS can periodically monitor the cost of total table scan for a particular size of workload. When this value exceeds a limit the DBMS triggers the index selection tool to capture a sample of the workload from the transaction log to suggest new set of indexes. The limit to trigger the tool can be determined from the relationship between increase in table scan cost and performance gain due to re-indexing. The existing index set is then compared with the new index set. Indexes

which are part of new but not part of existing set are created, those which are part of existing set and not in new set are dropped and those which intersect remain. The process of dropping and creating indexes in the system follows similar methodology as Oracle's Automated Index-Rebuild System [12] which can be done either online or offline.

4. Experiments

We have conducted experiments on Microsoft SQL Server 2000 [4] using the decision support TPC-R benchmark [9]. We have generated TPC-R's 1 GB database and have used 22 read-only queries from the benchmark to create a workload of 240 query instances. The 22 read-only benchmark queries are exponentially distributed in the workload.

Our experiments use the k-Means [5] and KEROUAC [6] clustering algorithms. The k-Means clustering algorithm accepts a parameter k from the user which is the final number of clusters for a group of observations. It is a well-established clustering algorithm and has been used successfully in many applications. KEROUAC is a categorical data clustering algorithm and the final number of clusters is automatically found in this algorithm. KEROUAC also accepts a parameter α from the user known as the granularity factor which determines the degree of dissimilarity among clusters. Both these clustering algorithms have low computational costs and are advantageous to us to reduce the index suggestion time.

We compare the performance of our technique with the baseline case where no indexes are created as well as with the Frequent Itemsets Mining technique [1]. This technique uses the Close algorithm [10] to extract maximal set of items (attributes) that are common to a set of transactions and their support. Those itemsets satisfying a minimum support are suggested as indexes. The measure for comparison that we use is the average query response time in minutes. We also compare our technique with Microsoft SQL Server's IST using its thorough tuning feature and no restrictions on workload size and available disk space.

5. Experiment results

All our experiments are conducted on the system Intel Pentium 4-M, CPU 2.0GHz, 512 MB RAM. The results of the experiments conducted with k-Means and KEROUAC are shown in Figures 4 and 5, respectively. In Figure 4 the number of clusters k is depicted on the x-axis, and the average query response time on the y-axis. In Figure 5 the value of α is depicted on the x-axis and the average query response time on the y-axis. In [1] it is reported that using the 22 read-only queries of TPC-R benchmark, the performance improvement of the frequent itemsets mining technique when compared with

the case of no indexes is from 15% to 25%. In Figures 4 and 5 the performance improvement of 25% for [1] is shown with a straight line. Both the figures also show the average query response time when no indexes are present and when SQL Server's recommended indexes are present in the database.

While performing experiments we observed that the average query response time varies with the choice of threshold values and that the choice of the threshold values should be such that a considerable number of indexable attributes are eliminated but not many. We experimented with different values for threshold1 and threshold2. The performance is best when threshold1 is kept close to 50% of the size of the workload. In Figures 4 and 5 threshold1 is equal to 50% of our workload size. In our experiments the value of threshold2 was varied for a low (20), medium (60), and high (100), and the best performance was achieved with threshold2 equal to medium (60). Our tool chooses threshold2 such that indexes are considered on tables with a relatively large number of rows (about 100,000). However, the DBA can also set these threshold values.

Our results show that the auto-indexing tool is sensitive to the parameters of the clustering algorithms such as k for k-Means and α for KEROUAC. The similarity of the queries in a cluster increases with the values of these parameters and better results are achieved. After increasing these parameters up to a certain value, the results do not improve further. This is expected because at this point, the same queries are clustered together, and increasing the value of the parameters cannot improve the result of clustering further. On the other hand, the lower the value of these parameters, the lower is the similarity of queries in each cluster, and therefore, the poorer are the results and performance. Clearly, the choice of these parameters is very important. Our experiments indicate that if the value of these parameters is close to the number of distinct queries in the workload, a good performance is The performance of both the clustering algorithms is the same in the best case and in the worst case. As for the average case, the performance critically depends on the choice of the parameter of the clustering algorithm. Our tool automatically computes the value of this parameter so that it works within the best performance range.

While calculating the performance of our technique we have considered the parameter values within the best performance range because our tool computes the clustering parameters and thresholds such that it can operate in the best performance range. When compared with the case of no indexes, the performance improvement using *k*-Means clustering is 78.57% and that using KEROUAC is 79.95%. When comparing with the Frequent Itemsets Mining technique for index selection in [1], the performance improvement using *k*-Means is 71.43% and that using KEROUAC is 73.26%.

When compared with Microsoft IST the performance improvement with KEROUAC is 21.5% and that with k-means was 16.2%. For a workload of 240 queries the index suggestion time by Microsoft IST was about 8 minutes whereas our tool suggested it in less than 2 minutes.

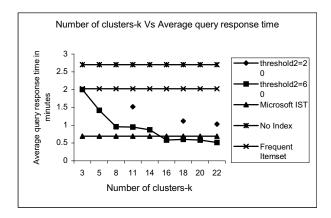


Figure 4 Results with k-Means clustering.

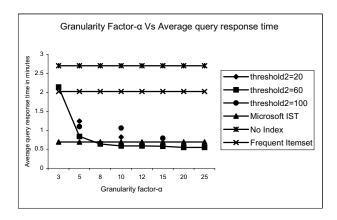


Figure 5. Results with KEROUAC clustering.

6. Conclusions and future work

Our technique is simple and requires very little knowledge on the part of the DBA. For example, two parameters that our tool would need are the size of the tables in the database and *threshold2*. The size of the tables can be easily retrieved from any DBMS, and the DBA can provide the value of the thresholds within the suggested best ranges or can accept the value which is provided by the tool. This technique will help reduce the functions and difficulty of a DBA of a large database to choose a good set of indexes for a workload of queries. Also this technique has the advantage that it can be used with any database having an optimizer capable of outputting its choice of indexes for a given workload. By

using clustering algorithms we are able to directly extract single-column and multi-column indexes instead of the iterative procedure followed by [3] which takes longer time to suggest indexes. The Frequent itemsets mining technique [1] does not use the optimizer and suffers from the disadvantages of external tools. As for the performance of the indexes, our results show that we obtain better performance than [1] and Microsoft SQL Server IST.

Our experiments show promising results. However, we plan to test the dependence of our technique on different clustering algorithms, different sizes of workload, various threshold values, by assigning different weights and with different frequency distributions of the workload. So far we have used read-only queries. We plan to further carry out our experiments with UPDATE, INSERT and DELETE queries in the workload. We would also like to compare our technique with ORACLE and DB2.

7. References

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