Java Programming 3

Week 8 - Relations - Generics



Agenda this week



Project review

Implementing relationships in the repository

One-To-One

Many-To-One

Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Agenda this week



Project review

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Project Review





Agenda this week



Project review

Implementing relationships in the repository

One-To-One

Many-To-One

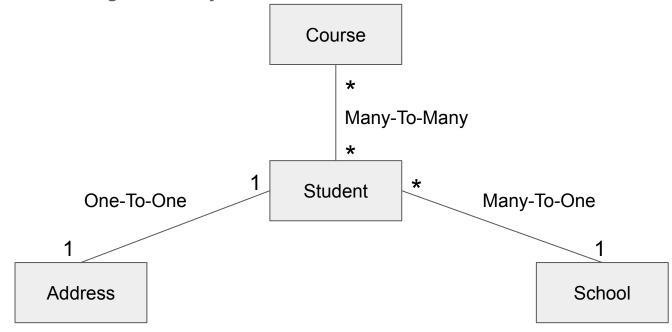
Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Relationships in the repository

Student Management System:





Agenda this week



Project review

Implementing relationships in the repository

One-To-One

Many-To-One

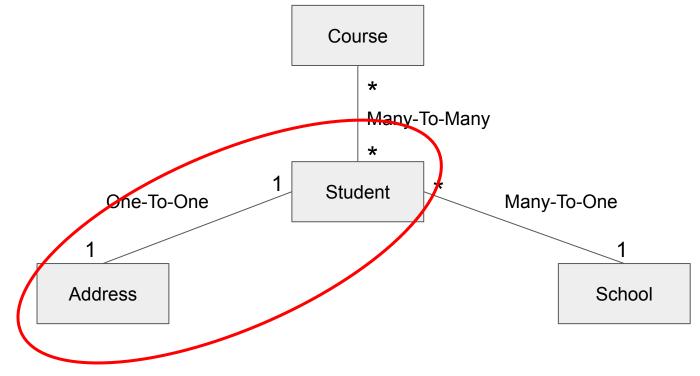
Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Relationships in the repository

Student versus Address

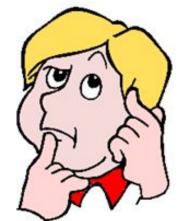




One-To-One Student

Address

- Student has 1 Address
- Each Address belongs to 1 Student
- The Address is not necessary: a Student can exist without an Address

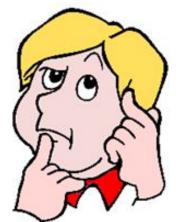




One-To-One: in Database

Address

- Different options...
 - Table STUDENT and Table ADDRESS?
 - STUDENT has foreign key to ADDRESS?
 - ADDRESS had foreign key to STUDENT?
 - Separate STUDENT_ADDRESS table with STUDENT_ID and ADDRESS_ID?
 - **...**?
 - o Table STUDENT and extra columns for Address information? ("embedded")
 - o ...?





One-To-One: in Domain Model

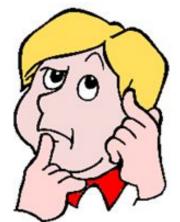
Student and Address class

- Different options...
 - Unidirectional:
 - From Student to Address:
 - Student had Address attribute
 - Address does not have a Student attribute
 - From Address to Student
 - Address has Student attribute
 - Student does not have an Address attribute
 - Bidirectional
 - Student has Address attribute
 - Address has Student attribute





One-To-One



One-To-One: we choose...

1 Address

Database:

- Table ADDRESS (and of course STUDENTS)
- ADDRESS has foreign key to STUDENTS
- ADDRESS does not even have an ID field...





Address

One-To-One

Domain Model:

- Class Address (and of course class Student)
 - No id field: Address is not an entity \rightarrow has no meaning on it's own...
- Bidirectional:
 - Student has Address attribute (with setter and getter)
 - Address has Student attribute (with setter and getter)
- Setting the Address (in Student) will set the Student (in Address)

```
public class Student {
   private int id;
   private String name;
   private double lenght;
   private LocalDate birthday;

   //relation: One to One
   private Address address;
```

```
public class Address {
   private String street;
   private int postalCode;
   private String city;

   //relation: One to One
   private Student student;
   ...
```



One-To-One 1 Student

Address

Start from this code:

https://gitlab.com/kdg-ti/programming-3/exercises/relationsdemo

- Database:
 - Create an H2 file database based on the schema.sql and data.sql
 - Add the ADDRESS table with FK to STUDENTS
 - Generate the DDL and add to the schema.sql
 - Add some addresses to ADDRESS, generate SQL INSERTS and add to data.sql
 - Run the application on the h2 memory database
 - Check http://localhost:8080/h2-console





One-To-One: let's do it!

1 Address

Domain Model:

- Create Address class in domain package
 - No id attribute
 - street, postalCode, city attribute
 - Student attribute
 - Getters, setters, toString (do not print the student!)
- Student class:
 - Add Address attribute to Student class
 - Getter and setter: setter also sets student in Address
 - Add address to the toString



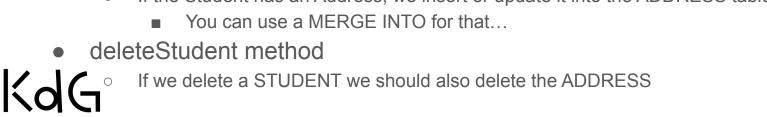


One-To-One: the repository?

Address

One-To-One

- findAll findByld methods
 - When we load the Student, should we load the Address?
 - Eager loading: yes we do
 - Lazy loading: no we don't
 - For One-To-One: eager loading often good idea... \rightarrow let's do it like this!
- createStudent method
 - If the Student has an Address, we insert it into the ADDRESS table
- updateStudent method
 - If the Student has an Address, we insert or update it into the ADDRESS table





One-To-One: let's do it

Address

- Implement the repository methods:
 - findAll findByld methods → eager loading of Address
 - createStudent method
 - If the Student has an Address, we insert it into the ADDRESS table
 - updateStudent method
 - If the Student has an Address, we insert or update it into the ADDRESS table
 - You can use a MERGE INTO for that...
 - deleteStudent method
 - If we delete a STUDENT we should also delete the ADDRESS.



One-To-One: StudentMenu

1 Address

StudentMenu:

- Test the "list all students"
 - Should show the Address if it exists
- Test the "delete student"
 - Should also delete the Address from the database
 - Check this in the h2-console
- Implement the "change address of student"
 - You ask for student id
 - You ask for Street, Postal code and City
 - Create and set the Address of the Student
 - Call updateStudent method on repository





Agenda this week



Project review

Implementing relationships in the repository

One-To-One

Many-To-One

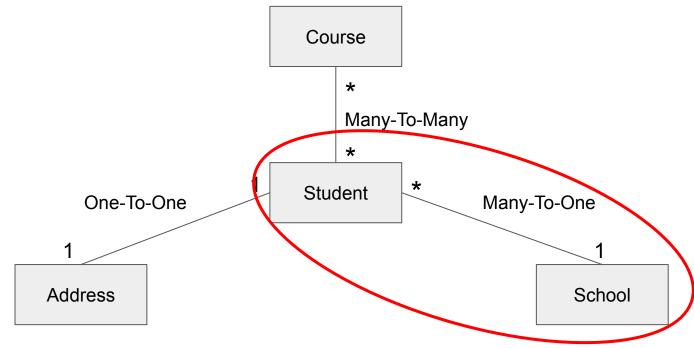
Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Relationships in the repository

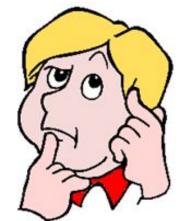
Student versus School:





Many-To-One

- Student has 1 School
- School has many Students
- A Student always has a School, a Student without a School cannot exist





Many-To-One: Database

- Table SCHOOLS
 - School has an ID and a NAME → School is an entity
- Table STUDENTS
 - Has a SCHOOL ID: foreign key to SCHOOLS

```
create table SCHOOLS

(
ID INTEGER auto_increment
    primary key
    unique,
    NAME CHARACTER VARYING(100) not null

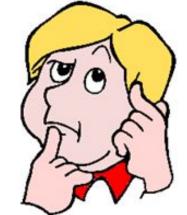
);

school ID INTEGER not null,
    constraint FK SCHOOL ID
    foreign key (SCHOOL_ID) references SCHOOLS

);
```

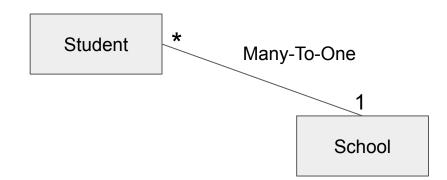
Many-To-One: in Domain Model

- School class
 - Has a List<Student> attribute and an addStudent method
 - toString method does not show the students
- Student class
 - Has a School attribute with getter and setter
 - Setter adds student to the School using addStudent method
 - toString method shows the School





Many-To-One: let's do it!



Database:

- Add SCHOOLS table to filedatabase
- Alter the STUDENTS table: add SCHOOL_ID with FK to SCHOOLS
- Add some data
- Generate DDL and SQL INSERTS, add to schema.sql and data.sql

Domain Model

- Create School class, has id and name. Create constructors, getters, setters, toString
- Add School to Student, List<Student> to School
- Update toString of Student

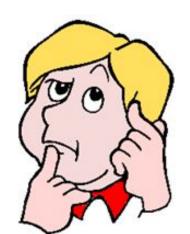




Many-To-One: repository?

- We add a SchoolRepository
 - Interface implementation
 - findAll findByld
 - Do we load the students → let's not do that!
 - createSchool updateSchool
 - deleteSchool:
 - If we delete a school, should we delete the students?
 - Yes: students without a school cannot exist
- In StudentRepository
 - o findAll en findByld: should we load the School?
 - Many-to-One: ok, let's do it
 - Let's add a findBySchool method
 - o createStudent → add the SCHOOL ID
 - School should already exist, we don't create it here
 - updateStudent \rightarrow add the SCHOOL_ID





Many-To-One: let's do it

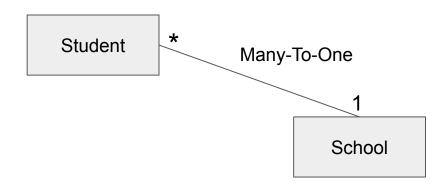
Student Many-To-One School

- We add a SchoolRepository
 - Interface implementation
 - findAll findById → do not load the students
 - createSchool updateSchool
 - deleteSchool → delete the students → delete the students addresses
- In StudentRepository
 - findAll en findByld: → load the School
 - Let's add a findBySchool method
 - createStudent, updateStudent → add the SCHOOL ID





Many-To-One: StudentMenu



- StudentMenu:
 - Test the "list all students": should show school information
 - addStudent
 - Ask for to (E)xisting or (N)ew school
 - New → ask school name and create school using schoolRepository
 - Existing → ask school id and findByld from schoolRepository and setSchool on student object
 - o updateStudent: idem!
 - Implement "Change school of student" → to only change school
 - o Implement "list all students of school" → use findBySchool method of studentrepo
 - Implement "Delete school" → use schoolRepository



Agenda this week



Project review

Implementing relationships in the repository

One-To-One

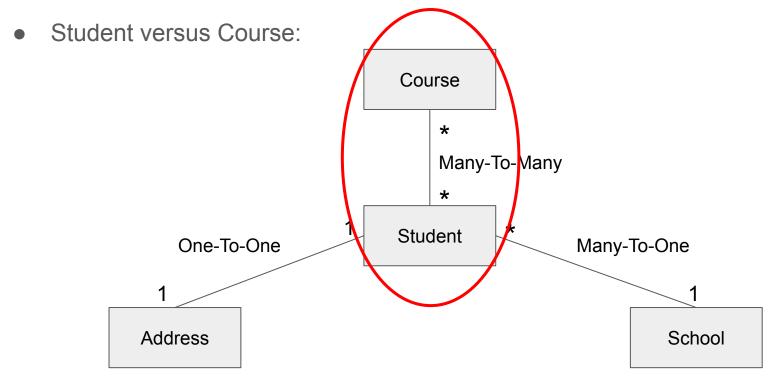
Many-To-One

Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Relationships in the repository



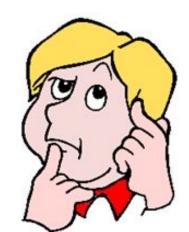


Many-To-Many

- Student follows many Courses
- Course has many Students

*
Many-To-Many
*

Student





Many-To-Many: Database

- Table COURSES
 - Has ID and NAME and ACADEMIC YEAR
- We use a "crosstable" to link courses to students:
 - STUDENTS COURSES
 - Has STUDENT ID: foreign key to STUDENTS

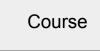
COURSE ID

STUDENTS

Has COURSE ID: foreign key to COURSES

```
create table COURSES
                 INTEGER auto increment
       primary key
       unique,
   NAME
                 CHARACTER VARYING (100) not
null.
                                         not null
   ACADEMIC YEAR INTEGER
```

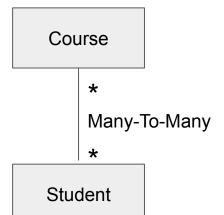
```
Student
create table STUDENTS COURSES
   STUDENT ID INTEGER not null,
              INTEGER not null,
   constraint FK COURSE ID
       foreign key (COURSE ID) references COURSES,
   constraint FK STUDENT ID
       foreign key (STUDENT ID) references
```

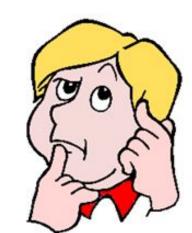


Many-To-Many

Many-To-Many: in Domain Model

- Course class → is an *entity*
 - Has id, name, academicYear → getters, setters, constructors
 - Has List<Student> students → getter and setter, addStudent
 - toString does not show the students
- Student class:
 - Has List<Course> courses
 - addCourse → also adds student to course
 - Getter setter
 - We do not add the courses to the toString

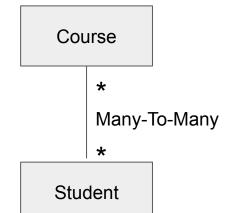






Many-To-Many: let's do it!

- Database:
 - Add COURSES to filedatabase add some data
 - Add the crosstable add some data
 - Generate DDL and SQL INSERTS and update schema.sql and data.sql
- Domain Model
 - Create Course class, see previous slide
 - Update Student class



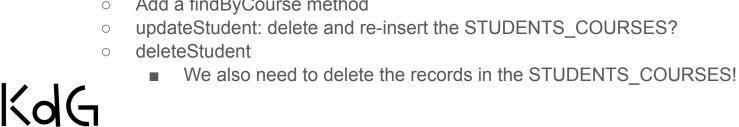


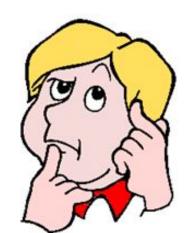


Many-To-Many: repository?

Course Many-To-Many Student

- We need a CourseRepository
 - findAll, findByld
 - we do NOT load the Students! (=lazy loading)
 - → that would also load Address and School, for each Student…!
 - createCourse, updateCourse
 - deleteCourse
 - We also need to delete the records in the STUDENTS COURSES!
- StudentRepository
 - findAll, findById → let's load the courses... (eager loading, good idea?)
 - Add a findByCourse method







Many-To-Many: let's do it!

*
Many-To-Many

*
Student

- Create a CourseRepository
 - findAll, findById → do NOT load the Students! (=lazy loading)
 - o createCourse, updateCourse
 - o deleteCourse → also need to delete the records in the STUDENTS_COURSES
- StudentRepository
 - findAll, findByld → load the courses...
 - Add a findByCourse method
 - updateStudent: delete and re-insert the STUDENTS_COURSES
 - o deleteStudent → delete the records in the STUDENTS_COURSES!

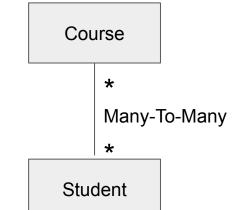




Many-To-Many: StudentMenu

StudentMenu:

- Implement "Add student to course"
- Implement "List students of course"
- Implement "List courses of students"
- o Implement "Delete course"
- Test!!!!







Agenda this week



Project review

Implementing relationships in the repository

One-To-One

Many-To-One

Many-To-Many

Generics: implementing a generic repository → this part will be covered later



Generics: later!



- In what follows we try to use java generics to implement a "generic" version of the repositories
- To give you more time to study the relationship exercise we will not cover this topic this week...





Generics: examples of use

What we already know:

• Generics with java collection framework (list, set, ...)

```
List<String> myList = new ArrayList<>();
myList.add("test");
```

Generics with Iterator:

```
Iterator<String> it = myList.iterator();
while(it.hasNext()) {
   System.out.println(it.next().toUpperCase());
}
No cast needed: compiler knows it's a
```

String



Generics: examples of use

Generics with Map (key & value):

```
Map<Klant, List<Bestelling>> myMap = new
TreeMap<>();
```

Generics with Comparable:

```
class Customer implements Comparable<Customer>{
    private int id;
    private String name;
    @Override
    public int compareTo(Customer other) { return this.id - other.id;
    }
}
```

Generic method

```
public class OverloadedMethods {
   public static void printArray(Integer[] array) {
       for(Integer element : array) {
           System. out.println(element);
   public static void printArray(Double[] array) {
       //...
   public static void printArray(String[] array) {
       //...
             Can you replace that with one method?
```



Generic method

We replace by one generic method

```
public static <E> void printArray(E[] inputArray) {
   for (E element : inputArray) {
      System.out.println(element);
   }
}
```

```
public static void main(String args[]) {
    // Create arrays of Integer, Double and String:
    Integer[] intArray = {1, 2, 3, 4, 5};
    Double[] doubleArray = {1.1, 2.2, 3.3, 4.4};
    String[] strArray = {"Just", "Another", "Day"};
    printArray(intArray);
    printArray(doubleArray);
    printArray(strArray);
}
```

Generic method: syntax

```
public static <E> void printArray(E[] inputArray) {
   for (E element : inputArray) {
      System.out.println(element);
   }
}

Type parameter section, just before return type. Indicates that we use E as generic type in this method...
```

- Most common parameter types (naming convention):
 - E Element (used bij Java Collections)
 - K Key (used in Map)
 - o N Number
 - o T Type
 - V Value



Generic class

This class is generic for a certain type T

```
public class Box <T> {
   private List<T> myList = new ArrayList<>();
   public void add(T t) { myList.add(t); }
   public T get(int i) { return myList.get(i); }
   @Override
   public String toString() {
       StringBuilder sb = new StringBuilder();
       for (T t : myList) {
           sb.append(t + " ");
       return sb.toString();
```

The same type T is used for creation of the List, as parameter, as returntype, ...



Use this generic class

```
public static void main(String[] args) {
   Box<String> stringBox = new Box<>();
   stringBox.add("Hello");
   stringBox.add("World");
   System.out.println(stringBox);
   Box<Integer> integerBox = new Box<>();
   integerBox.add(10);
   integerBox.add(20);
   System.out.println(integerBox);
                                         You can still use it
                                         without generics: it
   Box generalBox = new Box();
                                         uses raw types
   generalBox.add(5.5);
   generalBox.add("O my God!");
   System.out.println(generalBox);
```



Generic interfaces

Example: the Comparable interface:

```
@param <T> the type of objects that this object may
* be compared to
* @author Josh Bloch
* @see java.util.Comparator
* @since 1.2
public interface Comparable <T> {
  public int compareTo(T o);
```



Bound generics

- ? is the wildcard in generics
 - It means "unknown type"
 - o Can be used as type for a parameter, attribute, local variable or return-value
- ? is used in 3 different ways:
 - Upper bound wildcard: <? extends Number>
 - Lower bound wildcard: <? super Integer>
 - Unbounded wildcard: <?>

In the upper/lower bound form you can also use a type parameter so you can reference it in the code that follows: <N extends Number>



Upper bound example

```
public static double sum(List<? extends Number> list) {
   double sum = 0;
   for (Number number : list) {
      sum += number.doubleValue();
   }
   return sum;
}

Number is the upper bound class. Watch out: this can not be replaced by List<Number>!
```

```
List<Integer> ints = new ArrayList<>();
ints.add(3); ints.add(5); ints.add(10);
double sum = sum(ints);
System.out.println("Sum of ints = " + sum);
```

Method of Number class



List<Double> doubles = new ArrayList<>();
doubles.add(1.5); doubles.add(3.5); doubles.add(10.0);
sum = sum(doubles);
System.out.println("Sum of doubles = " + sum);

Upper bound example

```
public static double sum(List<? extends Number> list) {
   double sum = 0:
   for (Number number : list) {
        sum += number.doubleValue();
                                                        Number is the upper bound
   return sum;
                                                         class. Watch out: this can
                                                        not be replaced by
                                                         List<Number>!
                                                Method of Number class
```

- List<Number>: can contain mix of Integer, Double, ...
- List<? Extends Number>: is a List<Integer> or a List<Double> or ...
 - → When you are using the *homogeneous* List, you are sure it is possible to *read* a Number.



Upper bound: the calling code

```
List<Integer> ints = new ArrayList<>();
ints.add(3);ints.add(5);ints.add(10);
double sum = sum(ints);
System.out.println("Sum of ints = " + sum);

List<Double> doubles = new ArrayList<>();
doubles.add(1.5);doubles.add(3.5);doubles.add(10.0);
sum = sum(doubles);
System.out.println("Sum of doubles = " + sum);
```



Lower bound example

```
public static void addIntegers(List <? super Integer> list) {
   list.add(new Integer(50));
   list.add(new Integer(100));
}

All supperclasses of
Integer, Integer is the
lower bound...
```

List<? super Integer> is not the same as List<Integer>:

- List<Integer>: elements are of type Integer
- List<? super Integer>: it can be a List<Integer> or List<Number> or List<Object>
 - → When you are using the *homogeneous* List, you are sure it is possible to *add* an Integer.



Unbound example

```
public static void printData(List <?> list) {
   for(Object obj : list) {
      System.out.print(obj + "::");
   }
   System.out.println();
}
Same as <? extends Object>
```

```
List<Integer> ints = new ArrayList<>();
ints.add(3); ints.add(5); ints.add(10);
printData(ints);

List<String> strings = new ArrayList<>();
strings.add("Just"); strings.add("Another"); strings.add("Day");
printData(strings);

List<Object> objects = new ArrayList<>();
objects.add(3.14); objects.add("Hello"); objects.add(new Random());
printData(objects);
```



Exercise: can we create a *generic* repository?

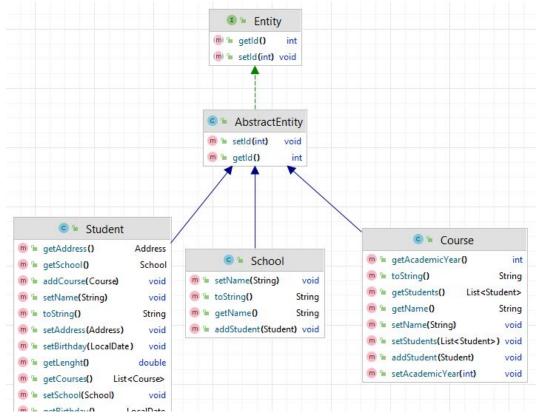
- One repository that can be used for any entity!
- Let's call it an EntityRepository
- Preparation:
 - Create an interface Entity that defines an entity: it's something with an id...

```
public interface Entity {
  int getId();
  Void setId(int id);
}
```





All entities implement this interface





Generic repository interface

```
public interface EntityRepository<T extends Entity> {
   List<T> findAll();
   T findById(int id);
   T create(T entity);
   void update(T entity);
   void delete(int id);
}
```



Creating the different interfaces is easy!

```
public interface SchoolRepository extends EntityRepository<School> {
   public interface CourseRepository extends EntityRepository<School> {
     public interface StudentRepository extends EntityRepository<School> {
        List<Student> findBySchool(int schoolid);
        List<Student> findByCourse(int courseId);
   }
```

StudentRepository has some specific extra methods...



Generic JDBC Implementation of the generic interface

```
public class JDBCRepository<T extends Entity> implements EntityRepository<T> {
   @Override
   public List<T> findAll() {
                                                      Check the JDBC repositories
                                                      you have created before:
                                                      what is the common code?
   @Override
   public T findById(int id) {
   @Override
   public T create(T entity) {
   @Override
   public void update(T entity) {
   @Override
   public void delete(int id) {
```

Generic JDBC Implementation of the generic interface

Attributes:

```
protected JdbcTemplate jdbcTemplate;
protected SimpleJdbcInsert inserter;
```

Constructor:

We suppose the primary key is always in a column called ID...



Generic JDBC Implementation of the generic interface

findAll implementation:

```
@Override
public List<T> findAll() {
   return jdbcTemplate.query("SELECT * FROM " + getTableName(), this::mapEntityRow);
                         The name of the Table is specific
                         for each repository: let's add an
                         abstract method to return this
                         String
                                                                 The mapping of the columns of the
                                                                 database to the fields of the
                                                                 entity is also
                                                                 repository-specific. We add an
                                                                 abstract method for that also!
```



Make the implementation abstract:

```
public abstract class JDBCRepository<T extends Entity> implements EntityRepository<T> {
```

And we add the 2 abstract methods:

```
abstract String getTableName();
abstract T mapEntityRow(ResultSet rs, int rowid) throws SQLException;
```



The concrete implementation: eg JDBCSchoolRepository

```
@Repository
public class JDBCSchoolRepository extends JDBCRepository<School> implements
SchoolRepository {
```

Implementation of the abstract methods:



Now try to implement the generic JDBCRepository!

- findByld
 - Suppose the primary key is always in a column called ID
- delete
- create
 - This is harder: we need the parameters HashMap
 - Add another abstract method that returns this..
- update
 - This is a challenge: can you use the parameters HashMap to create the UPDATE string?
 - The keys are the names of the columns
 - The values are the values to pass on to the jdbcTemplate.update



Now create the different JDBC repositories

- JDBCSchoolRepository extends JDBCRepository<School> implements SchoolRepository
- JDBCCourseRepository extends JDBCRepository<Course> implements CourseRepository
- JDBCStudentRepository extends JDBCRepository<Student> implements StudentRepository

→ If those implementations need specific code, you override the methods of the superclass



Agenda this week

Project review

Implementing relationships in the repository

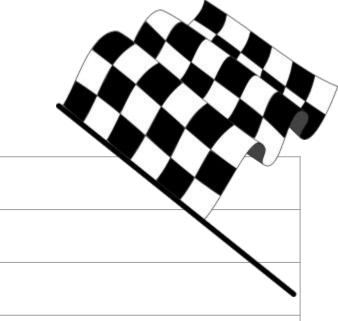
One-To-One

Many-To-One

Many-To-Many

Generics: implementing a generic repository → this part will be covered later





Project

- Add the relationships to your project
 - Add them in the database, use cross table for many-to-many
 - Adjust/add repository classes where necessary
 - You use the jdbctemplate implementation
 - If you click on an entity in the table to see its details, you also see its related entities (eg: click on Book shows bookdetails and list of Authors, click on Author shows list of Books)
- Add the possibility to delete the main entities, for example by adding a delete icon at the end of each row of the tables



