Sprint 1 Retrospectice

During Sprint 1, we were successful in accomplishing most of our goals. First, we kept a successful sustainable pace and made sure to get high risk features done early in the sprint process. By finishing the high risk features, it helped us finish implementing the features during Sprint 2 and getting confirmation about features during the Sprint 2 Review. During Sprint 3, we can clean up the code and improve any features during Sprint 3. Professor Halfond, a stakeholder, liked this pace and how we are doing a bulk of the features during Sprint 1 and Sprint 2. Also, during Sprint 1, frequent stand up meetings that were decided at the beginning of the sprint was helpful because everyone knew about the six standups at the beginning of Sprint 1. This way everyone could make sure they were available for the standup meetings and knew about the expectations. Another successful part of Sprint 1 was our sustainable pace.

Although we felt that most things went well in the first sprint, there are still some areas that need more improvement. There are some changes that we need to make and during one of our initial meetings in sprint 2, we discussed and finalized how we are going to make these changes to improve the various processes in sprint 2. We are going to work on having more effective communication. Sometimes, although team members finished coding a particular component, they forgot to push their code or their pair programming selfies. We want to have more effective communication between team members so that they can remind each other when they forgot to push code or any other forms of evidence like the selfies. We also decided that there should be more communication between the scrum master and the team members so that the scrum master can make sure none of the team members have forgotten to do some kind of work. This means that although none of the team members didn't forget to complete their tasks on time, they sometimes forgot to push their evidence such as their pair programming selfies or their group selfies at the scrum, or they forgot to push their code more regularly so that the code files on Github are regularly updated. Although we were mostly successful with our sustainable pace, we could still improve and make it better. In our burndown chart, there was one steep curve, and we want to get rid of any peaks in the burndown chart to attain a perfect sustainable pace.