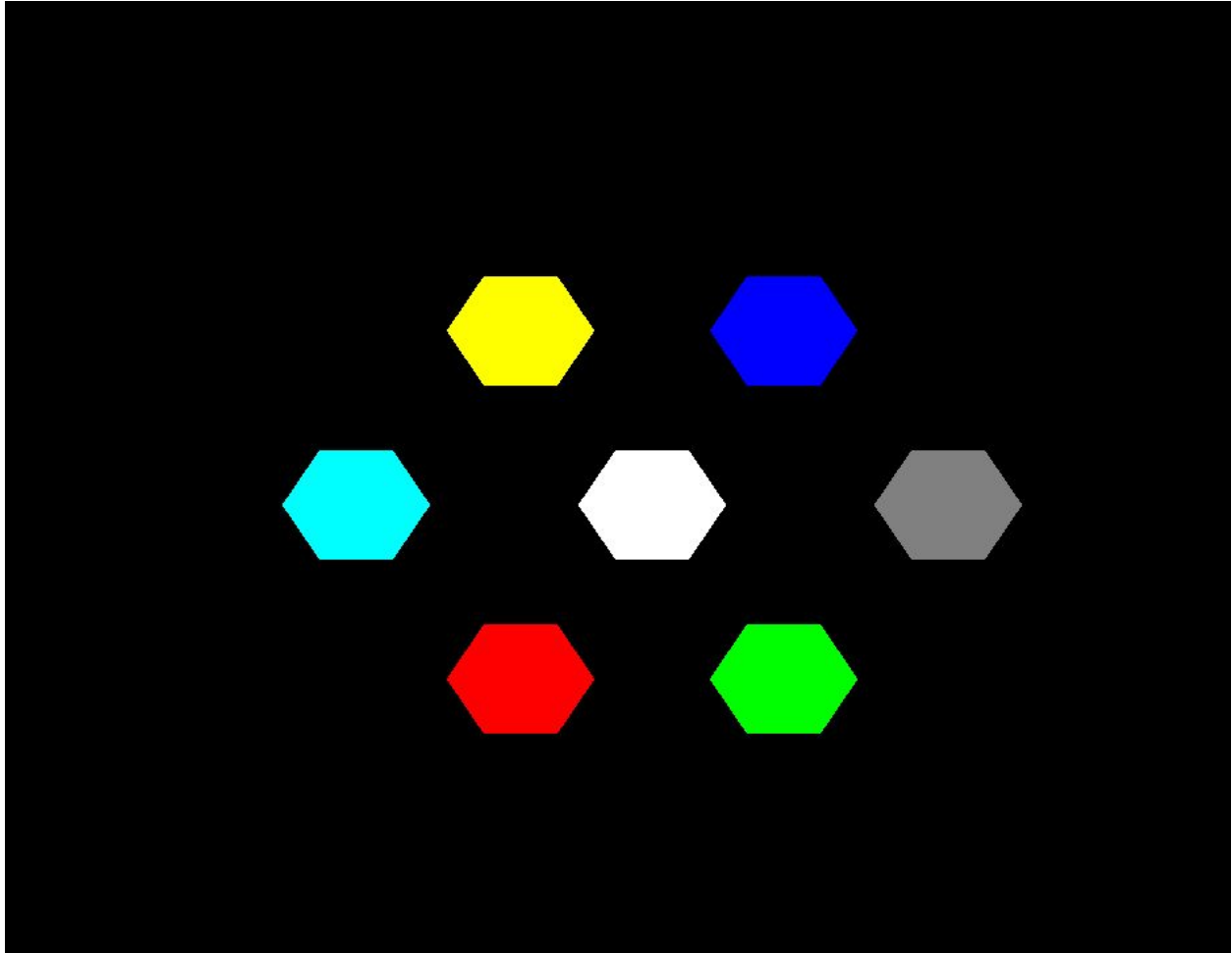
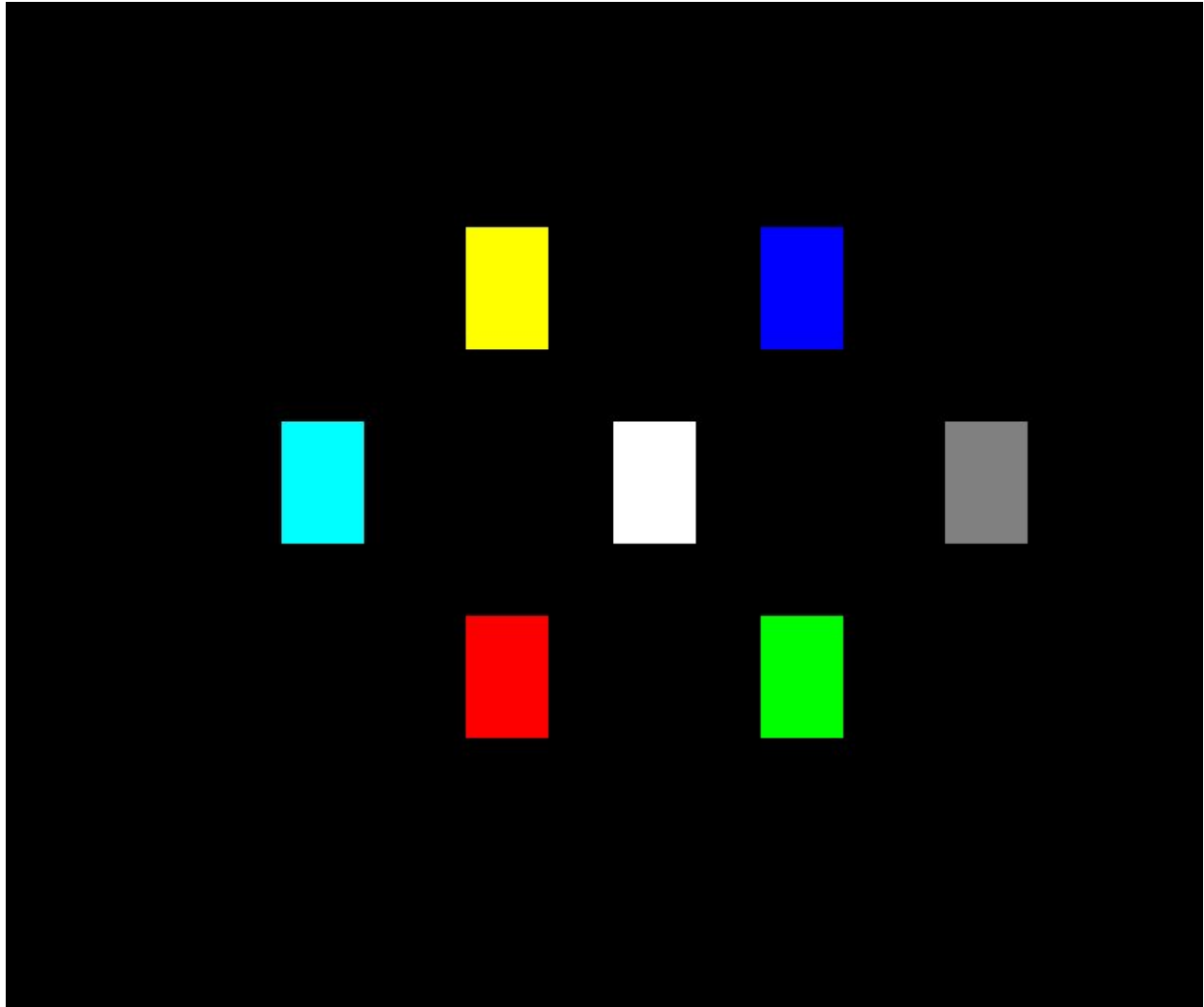


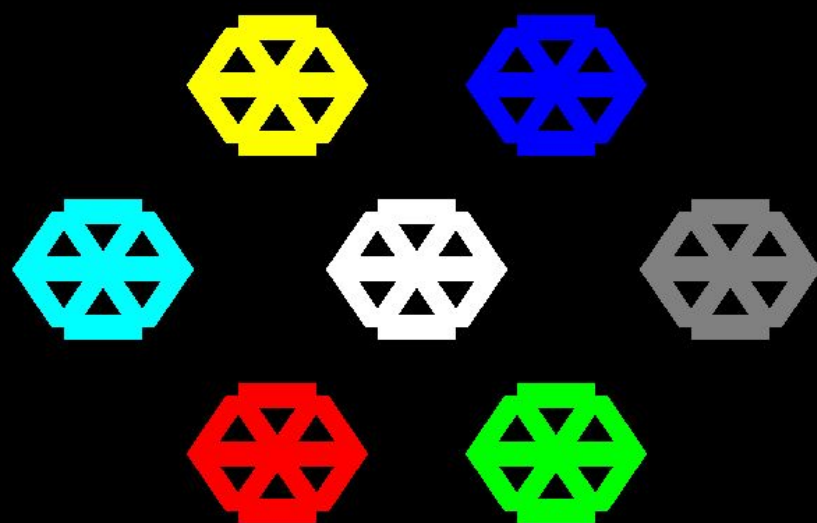
Md. Abul Kashem

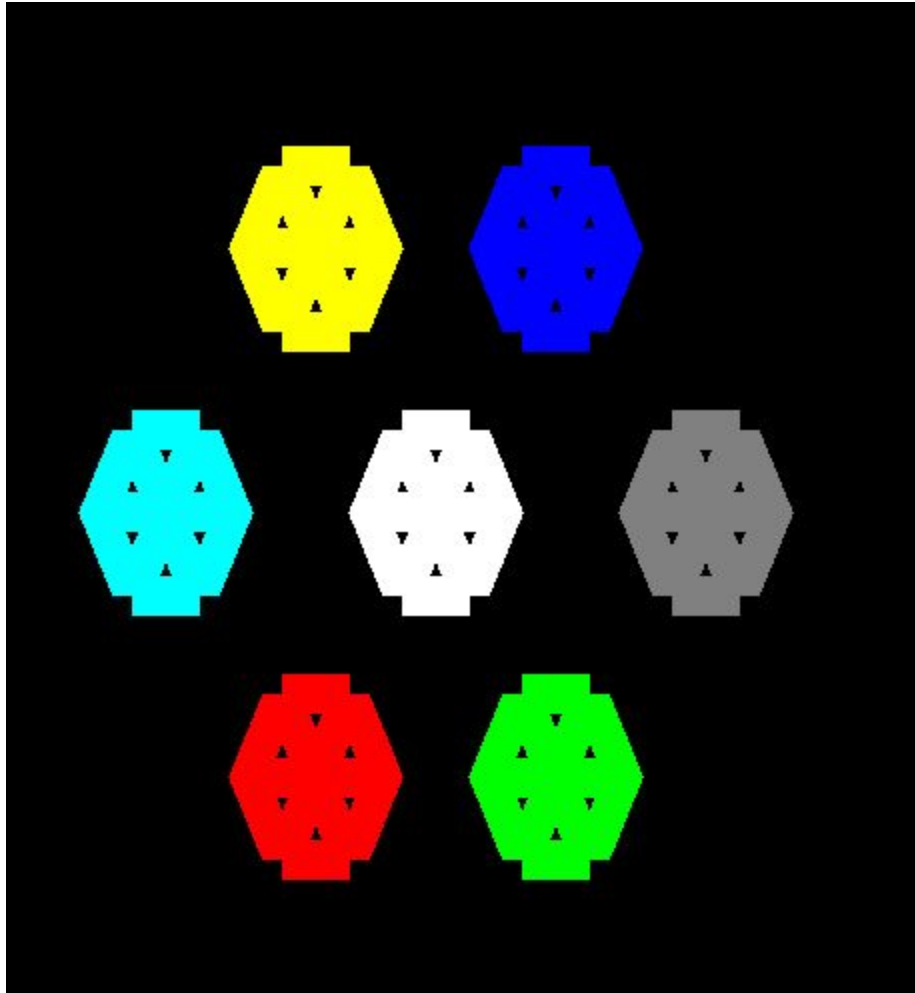
you will be able to display the instanced hexagons as well as update the vertices of the hexagons with a keyboard button press U. The output bellow:



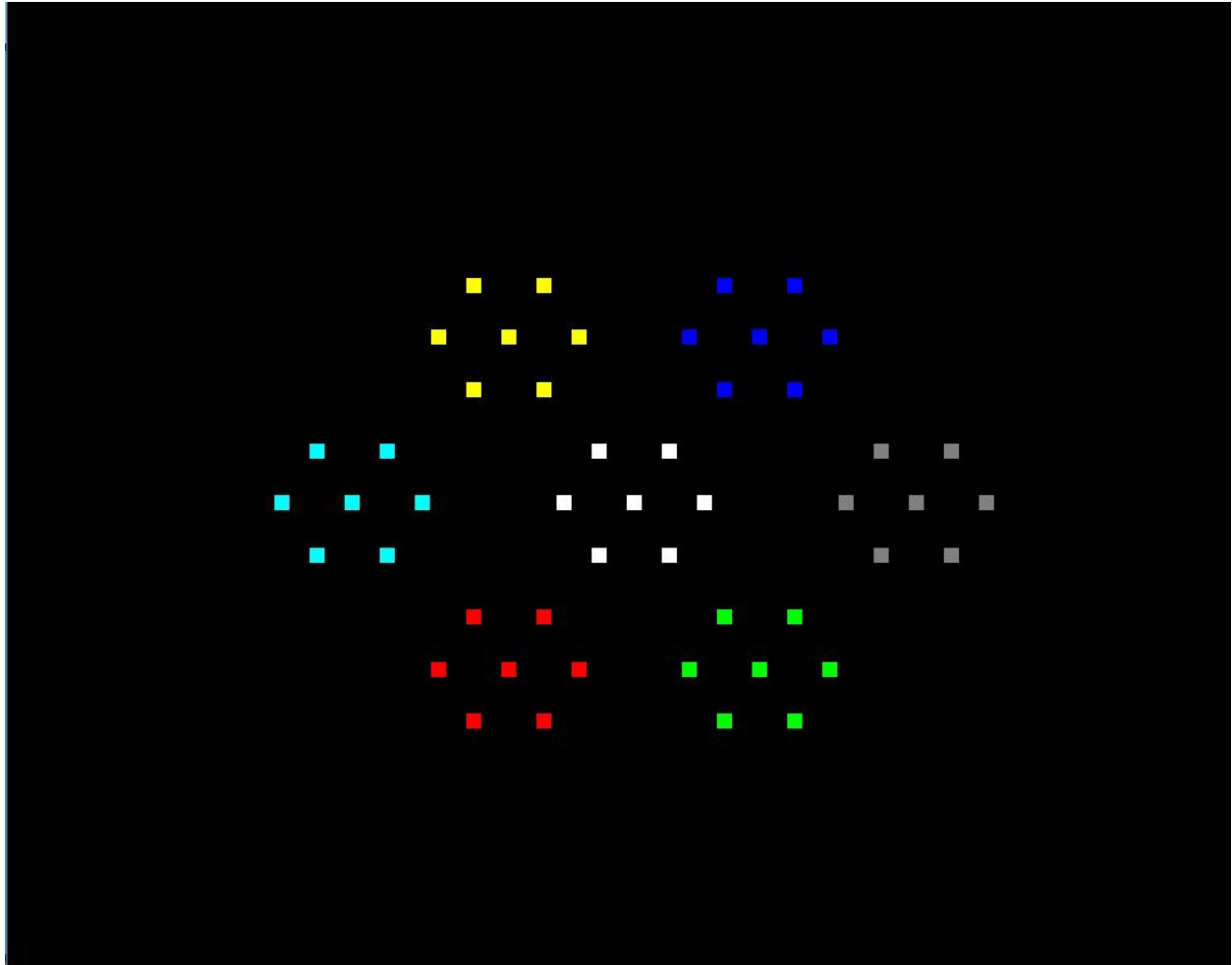


You'll be able to draw the polygons in 'wireframe' mode with a keyboard button press 'I'. In wireframe mode, line width can be varied up to the maximum available line width. Out put bellow.





The polygons with 'points only' options while varying the size of points upto the maximum point size with a keyboard button press 'p'. The output bellow:



Scaling output bellow (by pressing s):

