

# Array

```
const fruits = ["Apple", "Banana", "Cherry"];
```

```
// Using while loop
```

```
console.log("Using while loop:");
```

```
let i = 0;
```

```
while (i < fruits.length) {
```

```
    console.log(fruits[i]);
```

```
    i++;
```

```
}
```

```
// Using a for loop
```

```
console.log("Using for loop:");
```

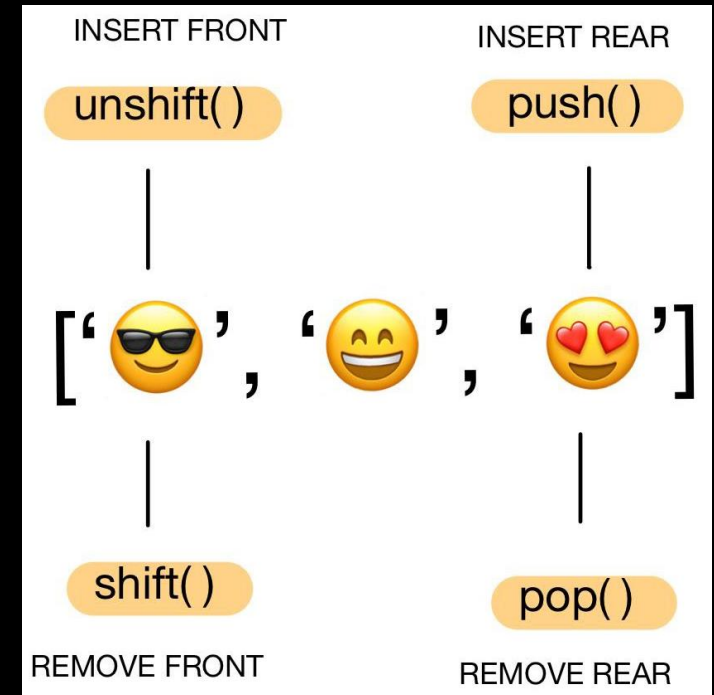
```
for (let i = 0; i < fruits.length; i++) {
```

```
    console.log(fruits[i]);
```

```
}
```

# Array Methods

1. `Array.isArray()` checks if a variable is an array.
2. `Length` property holds the size of the array.
3. Common Methods:
  - `push/pop`: Add or remove to end.
  - `shift/unshift`: Add or remove from front.
  - `splice`: Add or remove elements.
  - `toString`: Convert to string.
  - `sort`: Sort elements.
  - `valueOf`: Get array itself.
4. Arrays also use `reference` like objects.
5. `De-structuring` also `works` for Arrays.



# Array

```
const fruits = ["Apple", "Banana", "Cherry"];

// Add elements to the end of the array using push
fruits.push("Date");
console.log("After push:", fruits); // Output: ["Apple", "Banana", "Cherry", "Date"]

// Remove the last element using pop
const lastFruit = fruits.pop();
console.log("Popped fruit:", lastFruit); // Output: Date
console.log("After pop:", fruits); // Output: ["Apple", "Banana", "Cherry"]

// Add elements to the beginning using unshift
fruits.unshift("Elderberry");
console.log("After unshift:", fruits); // Output: ["Elderberry", "Apple", "Banana", "Cherry"]

// Remove the first element using shift
const firstFruit = fruits.shift();
console.log("Shifted fruit:", firstFruit); // Output: Elderberry
console.log("After shift:", fruits); // Output: ["Apple", "Banana", "Cherry"]
```

# Array

```
const numbers = [1, 2, 3, 4, 5];

// Find the first element greater than 3
const firstGreaterThanThree = numbers.find((num) => num > 3);
console.log("First number greater than 3:", firstGreaterThanThree); // Output: 4

// Find the index of the number 3
const index = numbers.indexOf(3);
console.log("Index of 3:", index); // Output: 2
```

# for-each Loop

```
let foods = ['bread', 'rice', 'meat', 'pizza'];  
  
foods.forEach(function(food) {  
    console.log(food);  
})
```

1. A method for array iteration, often preferred for readability.
2. Parameters: One for item, optional second for index.
3. Using return is similar to continue in traditional loops.
4. Not straightforward to break out of a forEach loop.
5. When you need to perform an action on each array element and don't need to break early.

# Array

```
const fruits = ["Apple", "Banana", "Cherry"];
```

```
// Using forEach method
```

```
console.log("Using forEach:");
```

```
fruits.forEach((fruit) => {  
  console.log(fruit);  
});
```

# Array Advance Methods

```
[🐮, 🥔, 🐔, 🌽].map(cook) ⇒ [🍔, 🍟, 🍗, 🍷]  
[🍔, 🍟, 🍗, 🍷].filter(isVegetarian) ⇒ [🍟, 🍷]
```

## 1. Filter Method:

- Syntax: `array.filter((value, index) => return true/false)`
- Use: **Filters** elements based on **condition**.

## 2. Map Method:

- Syntax: `array.map((value) => return newValue)`
- Use: **Transforms** each element.

# Array

```
const numbers = [1, 2, 3, 4, 5];

// Create a new array with each number doubled
const doubled = numbers.map((num) => num * 2);
console.log("Doubled:", doubled); // Output: [2, 4, 6, 8, 10]

// Filter the array to include only even numbers
const evens = numbers.filter((num) => num % 2 === 0);
console.log("Evens:", evens); // Output: [2, 4]

// Calculate the sum of all numbers
const sum = numbers.reduce((accumulator, currentValue) => accumulator + currentValue, 0);
console.log("Sum:", sum); // Output: 15
```



# Practice Exercise

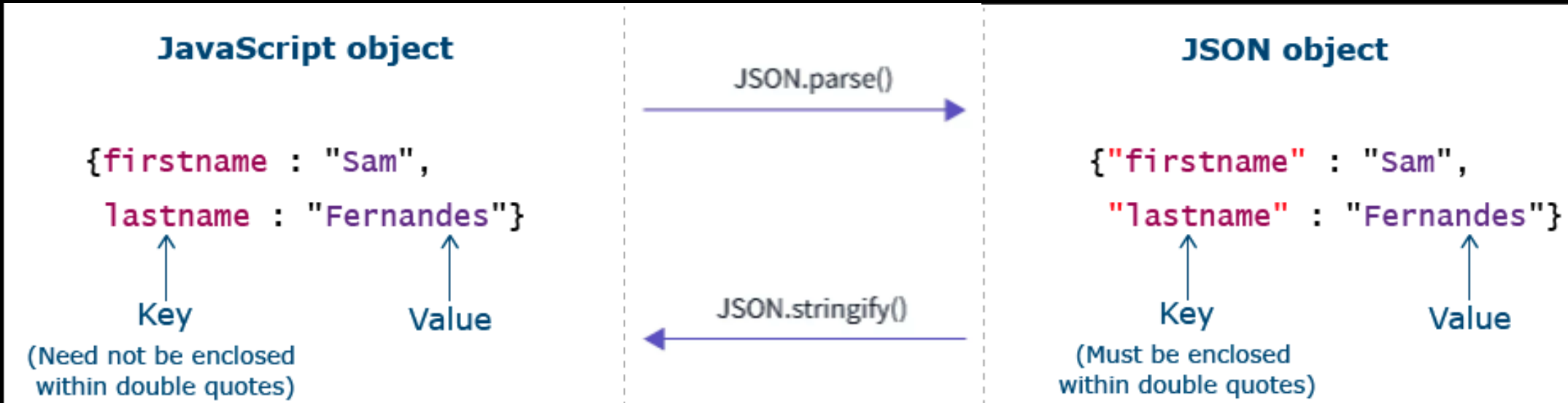
## Arrays

1. Create an array of numbers [5,6]. Add 4 at the beginning and 7 at the end of the array.
2. Create a method to return an element at a particular position in the array.
3. Create an array copy using slice method.
4. Using accumulator pattern concatenate all the strings in the given array ['KG', 'Coding', 'Javascript', 'Course', 'is', 'Best']





# What is JSON?



1. **JavaScript Object Notation:** Not the same as JS object, but similar.
2. **Common** in network calls and data storage.
3. `JSON.stringify()` and `JSON.parse()`
4. **Strings** are easy to transport over network.
5. **JSON** requires double quotes. Escaped as `\`.
6. **JSON** is data format, JS object is a data structure.

# What is JSON?

```
// Define a JavaScript object
const person = {
  name: "Amit",
  age: 28,
  city: "New Delhi",
  skills: ["JavaScript", "Node.js", "React"]
};

// Convert the JavaScript object to a JSON string
const jsonString = JSON.stringify(person);
console.log("JSON String:", jsonString);

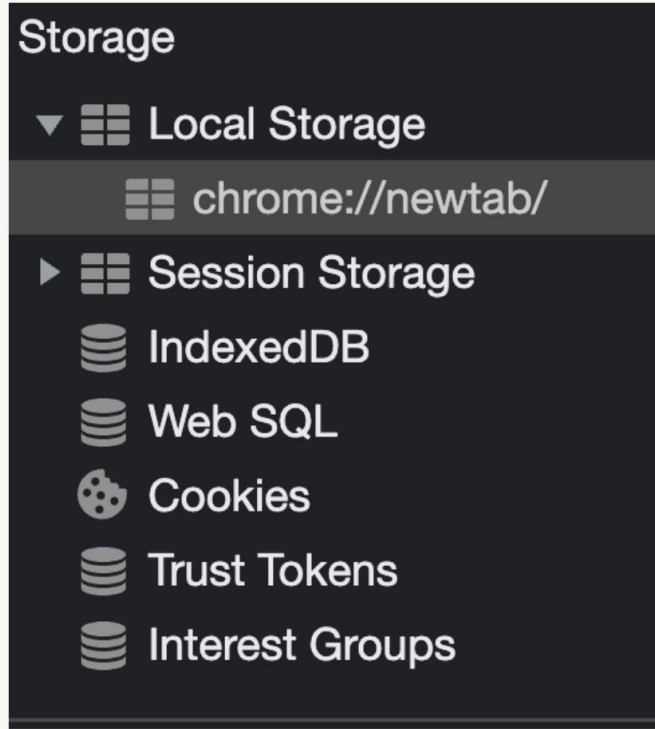
// Convert the JSON string back to a JavaScript object
const jsonObj = JSON.parse(jsonString);
console.log("JavaScript Object:", jsonObj);

// Access properties from the parsed JavaScript object
console.log("Name:", jsonObj.name);
console.log("Age:", jsonObj.age);
console.log("City:", jsonObj.city);
console.log("Skills:", jsonObj.skills.join(", "));
```

# Browser Local Storage

```
// store an object in Local Storage
localStorage.setItem(
  "user",
  JSON.stringify({
    name: "Gopi Gorantala"
    age: 32
  });

// retrieve an object in Local Storage
const user = JSON.parse(
  localStorage.getItem("user")
);
```



1. **Persistent data storage** in the browser.
2. **setItem**: Stores data as **key-value pairs**.
3. **Only strings** can be stored.
4. **getItem**: Retrieves **data** based on **key**.
5. **Other Methods**: **localStorage.clear()**, **removeItem()**.
6. **Do not** store **sensitive** information. Viewable in storage **console**.

# Browser Local Storage

```
// Store data in localStorage using setItem
localStorage.setItem("name", "Amit");
localStorage.setItem("age", "28");
localStorage.setItem("city", "New Delhi");

// Retrieve data from localStorage using getItem
const name = localStorage.getItem("name");
const age = localStorage.getItem("age");
const city = localStorage.getItem("city");

console.log("Name:", name); // Output: Amit
console.log("Age:", age); // Output: 28
console.log("City:", city); // Output: New Delhi
```

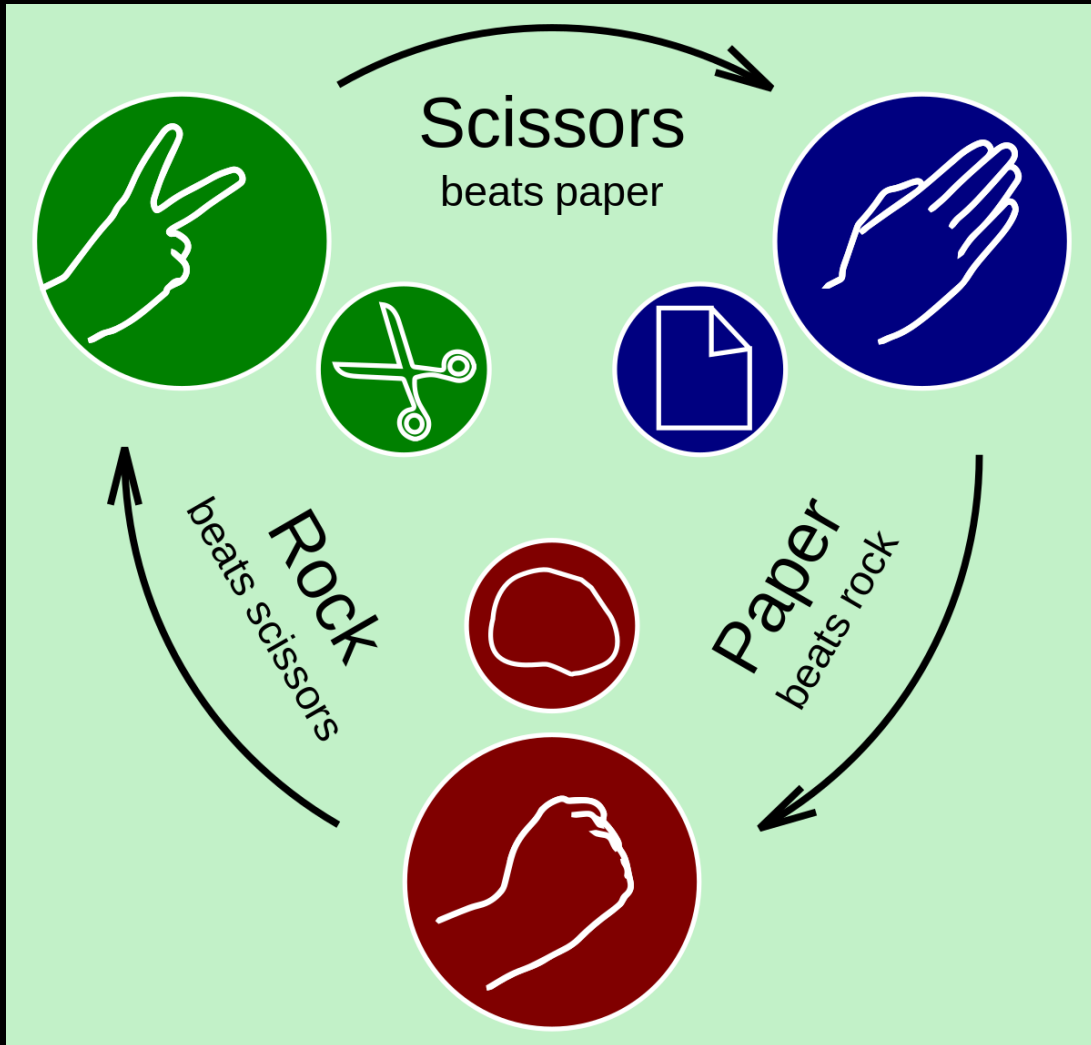
```
// Remove a specific item from localStorage
localStorage.removeItem("age");

// Attempt to retrieve the removed item
const removedAge = localStorage.getItem("age");
console.log("Removed Age:", removedAge); // Output: null

// Clear all items from localStorage
localStorage.clear();

// Attempt to retrieve data after clearing localStorage
const clearedName = localStorage.getItem("name");
console.log("Cleared Name:", clearedName); // Output: null
```

# Project Rock-Paper-Scissor Game



## Rock Paper Scissors Game

Click on one of the following to play the game:



Rock



Paper



Scissors

- 1.Score will survive browser refresh.
- 2.Add Reset Button To clear or reset stored data.