# $$\operatorname{MK's}$ Notes for CIVL-4530/6970 Geometric Design

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TODO: make the page number consistent

Geometric design is the base of transportation,

providing fundamental concepts, terms, and fomulas.

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## 1 Introduction and Highway Function

## 1.1 Objectives

- 1. Geometric Design concepts
- 2. Highway Function

## 1.2 Geometric Design Definition

- 1. fit the highway to the terrain
- 2. maintaining design standards for safety and performance

## 1.3 Geometric Design Basic

- 1. make criteria matches
  - (a) driver expectancy/behavior
  - (b) vehicle performance/behavior
- 2. balance safty, cost, mobility, community values, environmental, politics, liability, sustainable development, etc

#### 1.4 AASHTO Role

- 1. American Association of State Highway and Transportation Officials
- 2. the membership of AASHTO consists of FHWA, and state DOTs

## 1.5 Reference - AASHTO publications

- 1. a.k.a Green Book/PGDHS: A Policy on Geometric Design of Highways and Streets, 2018, 7th Edition
- 2. Guidelines for Geometric Design of Very Low Volume Local Roads, 2001
- 3. A Guide to Achieving Flexibility in Highway Design, May 2004
- 4. Guide for the Planning, Design, and Operation of Pedestrian Facilities, July 2004
- 5. Guide for the Development of Bicycle Facilities, June 2012
- 6. Good for New Highway Design
- 7. TRB Special Report 214, Designing Safer Roads: Practices for Resurfacing, Restoration, and Rehabilitation for guidance.

## 1.6 Reference - ITE publications

ITE - Institute of Transportation Engineers. It is an international educational and scientific association of transportation professionals.

- 1. Urban Street Geometric Design Handbook, 2008
- 2. Freeway and Interchange Geometric Design Handbook, 2007
- 3. Designing Walkable Urban Thoroughfares: A Context Sensitive Approach, March 2010

## 1.7 design elements

Design elements affect design consistency, driver expectancy, and vehicular operation.

- 1. horizontal and vertical alignment
- 2. embankments and slopes
- 3. shoulders, crown and cross slope, superelevation
- 4. bridge widths
- 5. signing and delineation
- 6. guardrail and placement of utility poles or light supports

## 1.8 Highway Design Control Factors

- 1. Highway Function (Arterials, Collections, Locals)
- 2. Design speed of the facility
- 3. Physical characteristics of the "design vehicle"
- 4. Performance of the design vehicle (heavy trucks, RVs)
- 5. Acceptable degree of congestion

## 1.9 Highway functions

Highway Function: Arterials, Collections, Locals

Arterials: principal arterials, minor arterials Mobility: the ability to move goods and passengers to their destination in a reasonable time Accessibility: the ability to reach desired destination

## 1.10 Hierarchy of Movements - 6 stages

Main Movement Transition Distribution Collection Access Termination

## 1.11 Hierarchy of Movements

Roadway Class	% Through	VMT	in	Miles	in	VMT	in	Miles	in
	Movement	Rural		Rural		Urban		Urban	
Freeways	100%								
Arterials	60-80%	45-75%		6 - 12%		65-80%		15 - 25%	
Collectors	40-60%	20-35%		20 - 25%		5-19%		5  10%	
Local Streets	0-40%	5-20%		65-75%		10-30%		65-80%	

## 1.12 Highway Design Volume

Highway Type	Approximate Design Speed	Approximate Design Volume	
Freeway – free flow	70-75 mph	2400  veh/h/ln	
Freeway – free flow	65  mph	2300  veh/h/ln	
Rural Highways			
a) Multilane-one way		1600-2000  veh/h/ln	
b) Two lane		2000-2800 veh/h	
Urban Highways			
a) Arterials		See Highway Capacity Manual	
b) Signalized intersections		1900  pc/h/ln	
c) Unsignalized intersections		1100-2000  veh/h	

## 1.13 Traffic Information for Roadway Designers

These traffic information should be available to the designer prior to or very early in the design process:

- 1. AADT for the current year: opening year (completion of construction), and design year
- 2. Existing hourly traffic volumes over a minimum of 24-hour period, including peak hour turning movements and pedestrian counts
- 3. Directional distribution factor (D30).
- 4. 30th highest hour factor (K30).
- 5. Truck factors (T) for daily and peak hour.

- 6. Design speed and proposed posted speed.
- 7. Design vehicle for geometric design.
- 8. Turning movements and diagrams for existing and proposed signalized intersections.
- 9. Special or unique traffic conditions, including during construction.
- 10. Crash history, including analyses at high crash locations within the project limits.
- 11. Recommendations regarding parking or other traffic restrictions.

#### 1.14 Terms

- 1. cross section A cross section refers to the vertical view of a roadway or highway at right angles to its centerline.
- 2. embankment An embankment is a constructed mound of earth, stones, or other materials. Its purpose is to support the raising of a roadway or railway above the level of the surrounding ground surface.
- 3. cross slope Cross slope plays a crucial role in ensuring proper drainage and safety on roadways.
- 4. crown The crown of a highway refers to the cross-sectional shape of the road surface.
- 5. signing and delineation -
- 6. guardrail A guardrail on a highway serves as a safety barrier designed to protect motorists.
- 7. guardrail and placement of utility poles or light supports -
- 8. detour walkaround roadway
- 9. through movement refers to the uninterrupted flow of vehicles or goods from one location to another
- 10. VMT Vehicle Miles Traveled
- 11. open year and design year open year means compeletion of construction.
- 12.  $D_{30}$  factor Directional Distribution factor
- 13.  $K_{30}$  factor the 30th highest hour factor

#### 1.15 Rules

#### 1.16 Formulas

#### 1.17 Reference

## 2 Design Control and Criteria

## 2.1 Objectives

- 1. Design Vehicles, Driver and Traffic Characteristics
- 2. 13 AASHTO criteria
- 3. AASHTO administered, federal-wide
- 4. State-DOT administered Green Book
- 5. local government administered ordinance or code

## 2.2 Design vehicles

- 1. Design Vehicle
  - Its weight, dimensions, and operating characteristics will be used to establish the geometric standards of the highway.
- 2. design vehicle P: passenger car
  - (a) Geometry length 19ft (5+11+3), width 7ft
  - (b) Minimum turning path outline 25.4ft, front wheel 23.8ft, CTR 21ft, min 14.4ft
- 3. WB-50 length 55ft, width 8.5ft, height 13.5ft

ASSHTO guideline - Selection of design vehicle 1

- 1. parking lot passenger car
- 2. intersection of local area SU-30, 30ft
- 3. intersection of state highway and city street City transit buses, 40ft
- 4. intersections of highways; low-volume county roads with ADT ; 400 City bus (40ft, 84 passengers) or conventional bus(36ft, 64 passengers)
- 5. freeway ramp; arterial crossroads; intersections of state highways; with high volume of traffic WB-40 to WB-62

### 2.3 Older Driver Deficiencies

- 1. Slower information processing
- 2. Slower reaction times
- 3. Slower decision making
- 4. Visual deterioration

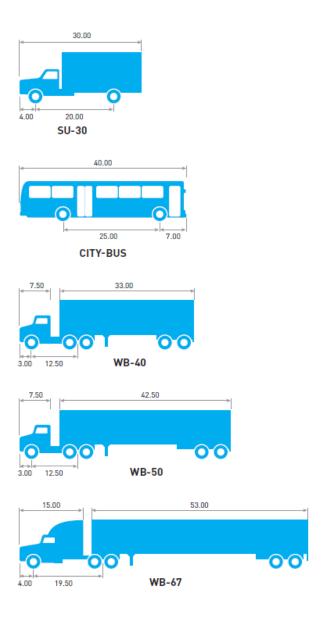


Figure 1: Design Vehicles

- 5. Hearing deterioration
- 6. Decline in ability to judge time, speed, and distance
- 7. Limited depth perception
- 8. Limited physical mobility

9. Side effects from prescription drugs

## 2.4 LOS and ADT

acceptable LOS / level of "congestion" 2

Roadway	urban	rural level	rural rolling	rural mountainous
Freeway	C/D	В	В	С
Arterial	C/D	В	В	C
Collector	D	С	С	D
Local	D	D	D	D

#### 2.5 13 AASHTO Criteria

- 1. design speed
- 2. lane width
- 3. shoulder width
- 4. bridge width
- 5. structural capacity
- 6.
- 7. horizontal alignment
- 8. vertical alignment
- 9. cross slope
- 10. grades
- 11. superelevation
- 12. horizontal clearance
- 13. vertical clearance

## 2.6 speed

- 1. running speed the speed of an individual vehicle
- 2. design speed AASHTO: max safe speed
- 3. operation speed the 85th percentile of observed speed in free flow conditions
- 4. safty of over speed  $\Delta V$ : [0, 5] low; [5, 15] medium; [15, infinit] high

## **Levels of Service**

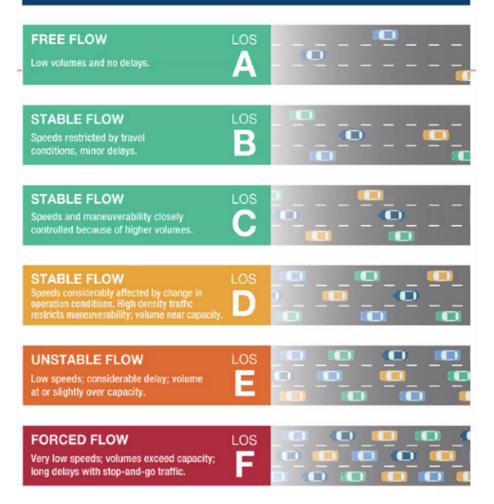


Figure 2: Level of Service

minimum design speed for rural roadways vs vehicle per day(VPD)

rural terrain	0-400	400-2000	over 2000
level	40	50	60
rolling	30	40	50
mountainous	20	30	40

## 2.7 lane width for urban and rural (1-2ft wider than urban)

Types	urban	rural
Freeway and Interstates:	12ft,	12ft
Ramp:	12-30ft	12-30ft
Arterial:	11-12ft,	10-12ft
Collections:	10-12ft,	10-12ft
local roads:	9-12ft,	9-12ft

## 2.8 cross slope

paved surfaces: 1.5-2%, typical 2% - Green Book

unpaved surfaces: 2-6% - Green Book areas with high intensity rainfall: 2-2.5%

ALDOT use in 2 Counties: 2.2%

Table 1: Lane Widths for Different Types of Roadways

Type of Roadway		Rural	Urban		
	US (feet)	Metric (meters)	US (feet)	Metric (meters)	
Freeway	14-16*	4.3-4.9*	14–16*	4.3-4.9*	
Arterial	14-16	4.3 - 4.9	14 - 16	4.3 – 4.9	
Collector	14	4.3	14	4.3	
Local	14	4.3	14	4.3	

Table 2: Functional Classification of Roadways

Criteria	Local	Collector	Arterial
Street pavement width	24 ft	22 ft (1), 31 ft	36 ft (2), 48 ft
Minimum horizontal curve radius	200 ft	350  ft	550 ft
Maximum grade (3)	15%	12%	8%
Minimum design speed for vertical curve	25  mi/h	35  mi/h	45  mi/h

## 2.9 Terms

SU - represents all single unit trucks and small buses, with length 35-60ft

ADT - average daily traffic

AADT - the annual average daily traffic, empersizing annual average

DHV - design hour volume

DDHV - The directional design hour volume

 $30\mathrm{HV}$  - the  $30\mathrm{th}$  Highest Hour of Yearly Traffic - the  $30\mathrm{th}$  Hour volume

design speed (DS) - design maximum speed of a roadway

free flow speed (FFS) - the observed speed at which vehicles can travel with

minimal delays and no restrictions from traffic signals, congestion, or other factors.

LOS - Characterization of operating conditions, related to speed, travel time, traffic density, freedom to maneuver

FFS is close to DS - It means a good design

K-factor - DHV = K \* ADT, K is 8 to 12% for urban facilities; 12 to 18% for rural facilities.

D-factor - DDHV = D \* DHV, D is 50% for urban highways; 55 - 80% for rural and suburban roads

DDHV = ADT (or AADT) \* K \* D

CMF - Crash Modification Factor

Cul-de-sac: deed end street

#### **2.10** Rules

Tandem Axle - 2 axles which are very close State maximum gross vehicle weight - 73,280 - 164,000 lbs State maximum gross vehicle weight - 73,280 - 164,000 lbs

 $\mathrm{DHV} = 8\%$  - 12% ADT in urban area, refer to Green Book  $\mathrm{30HV} = 15\%$  ADT in a typical rural arterial, refer to Green Book

## 2.11 Formulas

1 mile = 5,280 feet 1000 kg = 2204.62 lbs 1 foot = 0.3048 meters 1 lb = 16 oz 1 gallon = 3.785 liters (U.S. liquid gallon)

1 gallon = 3.785 liters (U.S. inquid gallon) 1 gallon = 4.546 liters (U.K. imperial gallon)

#### 2.12 Reference

FHWA Website

http://safety.fhwa.dot.gov/geometric/pubs/mitigationstrategies/

## 3 Sight Distance (SD)

## 3.1 Objectives

- 1. describe various types of sight distance
- 2. determine sight distance requirements for stopping and passing maneuvers

## 3.2 key component of SD

- 1. PRT: the perception-reaction time required to initiate a maneuver (premaneuver phase)
- 2. MT: the time required to safely complete a maneuver

```
driver's eye - 3.5ft high
Hazard - 2ft high
```

## 3.3 Sight Distance Types

- 1. stopping sight distance (SSD)
- 2. decision sight distance (DSD)
- 3. passing sight distance (PSD)
- 4. intersection sight distance (ISD)

## 3.4 SSD - stopping sight distance

SSD is a key input for geometric design, including horizontal and vertical alignment

PRT includes: recognize an object + decide a stop + react and prepare to apply the brake

Deceleration rate:  $11.2ft/sec^2$ , 10th percentile deceleration rate, by AASHTO

$$SSD = D_{p-r} + D_b$$

 $D_{p-r}$ : in ft, perception-reaction distance

 $D_b$ : in ft, braking distance

$$D_{p-r} = 1.47 \times 2.5s \times v = 3.675v$$

 $D_{p-r}$ : in ft, perception-reaction distance

v: in mi/h, design speed

$$D_b = \frac{(v_0)^2 - (v_f)^2}{30(\frac{a}{g} \pm G)}$$

 $D_b$ : in ft, braking distance

 $v_0$ : in mi/h, design speed

 $v_f$ : in mi/h, final velocity

a:  $11.2 \ ft/sec^2$ , deceleration rate, by AASHTO, in [10, 15]

**g:** 32.2  $ft/sec^2$ 

f = a/g: 0.35 by ASSHTO, coefficient of friction, 0.7 for dry roads, 0.3-0.4 for wed roads

G: grade, e.g. down grade: -0.06

## 3.5 SSD on vertical curve

crest curve:

- Driver eye height: 3.5ft

- Height of object in readway: 2.0ft

sag curve:

- headlight height: 2ft

- headlight beam angle: 1 degree (departure from horizontal, suggest changing to 0.75 degree)

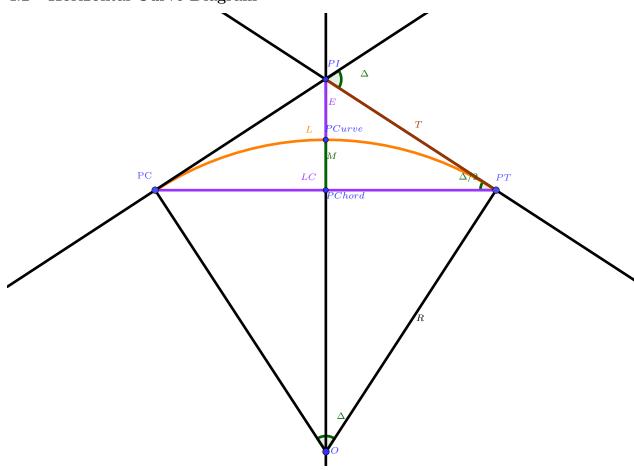
- 3.6 DSS decision sight distance
- 3.7 Terms
- 3.8 Rules
- 3.9 Formulas
- 3.10 Reference

## 4 Horizontal Alignment

## 4.1 Objectives

- 1. Horizontal Curve Elements
- 2. Superelevation
- 3. Design Horizontal Curve

## 4.2 Horizontal Curve Diagram



## 4.3 Horizontal Curve diagram

## Terms:

1. PI: point of intersection, intersection of tangent and curve

- 2. PC: point of curve(where curve starts), intersection of tangent and curve
- 3. PT: point of tangency(where curve ends), intersection of 2 tangents
- 4. PCurve: intersection of line PI-O and curve PC-PT
- 5. PChord: intersection of chord PC-PT and line PI-O

6.

- 7. R: the radius of the curve
- 8. D: in degree, degree of curve, the degree matches 100ft arc
  - (a) highways:(small) D -> arc length of 100ft
  - (b) railroads(big) D -> cord length of 100ft
- 9.  $\Delta$  the degree of the curve, the same as the bearings of 2 tangents
- 10. L: in feet, curve length
- 11. T: line segment from PI to PT/PC
- 12. E: external distance, line segment of PI-PCurve
- 13. M: middle ordinate, line segment of PCurve-PChord
- 14. LC: chord PC-PT
- 15. curvature how big is a curve, curvature = 1/R

### 4.4 Horizontal Curve formulas

$$\begin{split} \frac{D}{100} &= \frac{360}{2\pi R} \\ D &= \frac{360 \cdot 100}{2\pi R} \\ L &= 100 \cdot \Delta/D \\ L_{in\_meter} &= 30.48 \cdot \Delta/D \\ T &= R \cdot tan\frac{1}{2}\Delta \\ M &= R(1 - cos\frac{1}{2}\Delta) \\ E &= R(\frac{1}{cos\frac{1}{2}\Delta} - 1) \\ LC &= 2R \cdot sin\frac{1}{2}\Delta \end{split}$$

## 4.5 stationing calculations - for PI, PC and PT

Stationing is the concept of assigning distances along a line, such as a survey baseline (initial field survey) or center line (design)

52+48.63 means 52 hundreds 48 ft and .63 ft

Given PI, calculate the locations:

- 1. why???
- 2. PC = PI T
- 3. PT = PC + L

## 4.6 bearings calculations

A bearing refers to the direction and orientation of a line

N 73°30'38"E

52+48.63 means 52 hundreds 48 ft and .63 ft

## 4.7 types of horizontal curves

- 1. simple
- 2. compound (R1 and R2)
- 3. reverse
- 4. spiral (change radius btw 2 Rs)

VDOT: The use of spiral transitions for compound and reverse curves on urban roadways should be avoided, ...

#### 4.8 sight distance on curves

terms:

- 1. highway centerline -> highway radius
- 2. centerline inside a lane  $->R_v$
- 3. line of sight
- 4. sight obstruction
- 5. sight distance

sight distance fomula:

$$M_{s} = R_{v} \cdot (1 - cos_{degrees} \frac{90SSD}{\pi R_{v}})$$
  
$$M_{s} = R_{v} \cdot (1 - cos_{radians} \frac{SSD}{R_{v}})$$

 $M_s$ : the middle ordinate, distance from centerline to obstruction  $R_v$ : the radius of the curve, inside lance — for the centerline of the \*1st\* lane SSD: the stopping sight distance

## 4.9 superelevation - centrifugal force

## suggestion value:

$$1mph = 1.47ft/sec$$

## superelevation formula:

$$\frac{e+f}{1-ef} = \frac{v^2}{gR} = \frac{V^2}{15R}$$

#### minimam radius:

$$R_{min} = \frac{V^2}{15(f_s + e_{max})} = \frac{v^2}{g(f_s + e_{max})}$$

e: superelevation rate, e.g. 0.04

f: coefficient of friction

 $f_s$ : side friction, e.g. 0.10

g: 9.8, the acceleration of gravity

v: in ft/sec, the speed in ft/sec

V: in mph, the speed in mph

R: in ft, the radius of the curve in feet

## 4.10 superelevation - selection of e

- 1. too high or too low?
- 2. What factors should be considered?

3.

- 4.  $e \le 0.10$  on any paved road
- 5.  $e \le 0.12$  on unpaved roads
- 6. e < 0.08 where there is ice and snow
- 7.  $e \le 0.06$  in Illinois where ever practical
- 8. e < 0.04 in Illinois for urban freeways

## 4.11 superelevation - transition design control

- 1. Tangent runout (TR): the distance needed to change from a normal crown section to a point where the outside lane(s) is level
- 2. Superelevation Runoff (L): the distance needed to change the cross slope from the end of TR to the design full superelevation rate.
- 3. IDOT practice: TR and 1/3 runoff on the tengent; 2/3 of runoff on the curve;
- 4. ASSHTO: placing the PC at between 60% and 80% of the transition length
- 5. ALDOT: 80/20 split (of the entire STL)
- 6. VDOT: this split is of the superelevation runoff portion only, not the entire  ${\rm STL}$
- 7. Many states, including Virginia, use 2:1 split

#### 4.12 axis of rotation

Axis of Rotation is the point about which the pavement edges are revolved to superelevate the roadway.

- typically, on undivided highways the centerline of roadway is the axis of rotation.
- 2. typically, divided highways rotate around the median edge
- 3. also, some roadway revolved about inside edge!

## 4.13 superelevation runoff fomula

## superelevation runoff for \*TWO-Lane\* roads:

 $L_{sro} \cong 30e(V+32)$ , for 12 ft lans

 $L_{sro} \cong 25e(V+32)$ , for 10 ft lans

 $L_{sro}$ : superelevation runoff length

e: superelevation rate

## full superelevation curve length:

 $L_{full} = L_{curve} - 2L_{sro}$ 

 $L_{full}$ : full superelevation curve length

 $L_{curve}$ : horizontal curve length (arc length)

## for multilane roads: (AASHTO Green Book)

times 1.5 for 4 lanes (2 in each direction)

times 2.0 for 6 lanes

## 4.14 tangent runout formula

## tangent runout formula, given runoff:

$$TR = L_{sro} \frac{NC}{e}$$

TR: tengent runout

 $L_{sro}$ : superelevation runoff length

NC: normal crown rate

## 4.15 Terms

gradient: slope rate

- **4.16** Rules
- 4.17 Formulas
- 4.18 Reference

## 5 Vertical Alignment

## 5.1 Objectives

- 1. Understand basic philosophies in establishing a vertical alignment
- 2. Apply criteria for selection of grades
- 3. Design a vertical Curve

## 5.2 philosophies

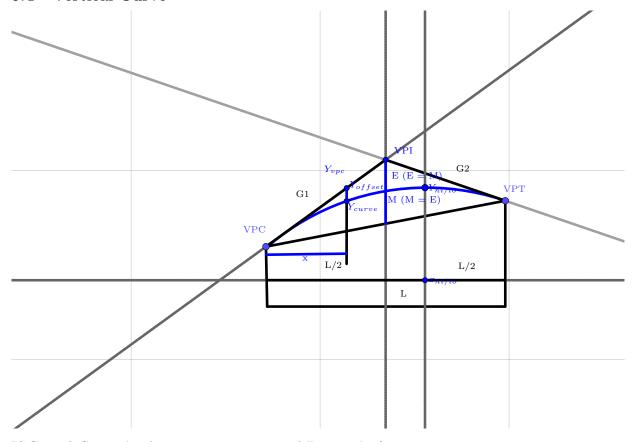
- 1. conform to the existing terrain (within constraints of max grade and min lengths of vertical curves)
- 2. to minimize impacts (balance earthwork)
- 3. coordinate horizontal and vertical alignments (HC and VC)
  - (a) avoid steep (near the max) grades and sharp (near min radius) horizontal curve
  - (b) avoid placing the start of HC in the middle of VC; VC either at HC tangents or at HC vurves
  - (c) avoid placing the start of HC at the bottom of a steep VC

#### 5.3 maximum grades

- 1. Steepness and length heavily impacts heavy vehicles.
- 2. max grade design criteria is related with: design speed, the functional classification, and terrain
- 3. max grades: by AASHTO
  - (a) freeway: 3-6%, +3.00% 70mph; max +4.00% for upgrade, max 5.00% for downgrade
  - (b) arterials: +3.00% 60mph; up to +8.00% 40mph at mountainous
  - (c) collectors: +4.00% 70mph; up to +14.00% 20 mph, mountainous
  - (d) locals: up to +17.00% in mountainous terrain
- 4. min grades:
  - (a) urban design (curb and gutter): an appropriate min grade is 0.5%, but grade of .30%  $\dots$
  - (b) rural deisgn(shoulder and ditches): ... cross-slope is adaquate ...



## 5.4 Vertical Curve



If  $G_1$  and  $G_2$  are in slope, e.g. +0.02, x and L must in feet

$$A = G_2 - G_1$$

A: total change in grade, if negative, the curve is below the tangent  $G_n$ : grade, like -0.08

3

$$Y_{offset} = x^2 \frac{A}{2L} = x^2 \frac{G_2 - G_1}{2L}$$

 $Y_{offset}$ :

vertical offset from a tangent to a parak

$$Y_{tan} = Y_{vpc} + G_1 x$$

 $Y_{tan}$ : tangent elevation

$$Y_{curve} = Y_{vpc} + G_1 x + \frac{A}{2L} x^2$$

 $Y_{curve}$ : curve elevation

$$Y_{tan} = Y_{offset} + Y_{curve}$$

$$x_{hi/lo} = L \frac{G_1}{G_1 - G_2}$$

 $x_{hi/lo}$ : the highest/lowest point

## 5.5 stopping/passing sight distance on crest curves

$$A = G_2 - G_1$$

## \*SSD/PSD\* minimum length of crest curve:

$$L = \frac{|A|S^2}{200(\sqrt{h_1} + \sqrt{h_2})^2} \text{ when } S \le L$$
 
$$L = 2S - \frac{200(\sqrt{h_1} + \sqrt{h_2})^2}{|A|} \text{ when } S \ge L$$
 stopping:  $h_1 = 3.5ft, \ h_2 = 2.0ft$  passing:  $h_1 = 3.5ft, \ h_2 = 3.5ft$ 

## \*SSD\* minimum length of crest curve:

$$L_{SSD} = \frac{|A|S^2}{2158} \text{ when } S \le L$$
 
$$L_{SSD} = 2S - \frac{2158}{|A|} \text{ when } S \ge L$$

## A: in unit %, e.g. 3, the grade change of VC

L: the minimum length of the vertical curve??? the arc length or the horizontal segment length??? S: stop sight distance, related with speed, reaction time, and coefficient of friction

 $h_1: 3.5$  feet, the driver eye height

 $h_2: 2.0$  feet, the object height

## 5.6 sag sight distance

TODO diagram???

#### minimum length of sag curve

$$\begin{split} L &= \frac{|A|S^2}{200(h+S\cdot tan\beta)} \text{ when } S \leq L \\ L &= 2S - \frac{200(h+S\cdot tan\beta)}{|A|} \text{ when } S \geq L \end{split}$$

$$L = \frac{|A|S^2}{400+3.5S} \text{ when } S \leq L$$
 
$$L = 2S - \frac{400+3.5S}{|A|} \text{ when } S \geq L$$

A: in unit %, e.g. 3, the grade change of VC

L: the horizontal length of sag curve

S: sag sight distance

h: 2 feet, the headlamp height

 $\beta$ : 1 degree, the headlamp beam angle

## 5.7 Vertical curve design - AASHTO table

#### Another approach to determining curve length!

 $L = K \cdot A$ 

L: in feet, curve length, minimum length for a given design speed

A: in unit %, change in grade

K: rate of vertical curvature, K = required ft of curve length per 1% net change in grade

K table for crest VC

K table for sag VC

TODO add tables???

## 5.8 vertical alignment - elevation

TODO

1.

## 5.9 Terms

gradient: slope rate grade: e.g. +4.00%a upward slope; -3.00% a downward slope

- **5.10** Rules
- 5.11 Formulas
- 5.12 Reference