

# GO TEST

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# AGENDA

- Go's Built-in Facilities
- Test Frameworks (if we have time)
- Out of Scope
  - Test Strategy & Practices  
*(i.e. tdd vs bdd or when to mock, stub, spy, dummy, or fake)*
  - How to test specific Go types  
*(i.e. channels, interfaces, structs, slices)*

# TESTING IN GO

## WHAT GO PROVIDES

- Simple CLI that just works
- Benchmarking
- Coverage analysis
- Race condition detection
- Example documentation

# TESTING IN GO

```
$ go test
```

# TESTING IN GO

## THE BASICS

- Source File: `lottery.go`
- Test File: `lottery_test.go`
- Run Test: `go test`

# TESTING IN GO

## SOURCE FILE

```
// lottery.go
package lottery

func ProduceSixLotteryNumbers() []int {
    return []int{4,8,15,16,23,42}
}
```

# TESTING IN GO

## TEST FILE

```
// lottery_test.go
package lottery

import (
    "testing"
)

func TestXxx(t *testing.T) {
    //...
}
```

# TESTING IN GO

```
// lottery.go
package lottery

func ProduceSixLotteryNumbers() []int {
    return []int{4,8,15,16,23,42}
}
```

```
// lottery_test.go
package lottery

func TestProduceSixLotteryNumbers(t *testing.T) {
    lottery := ProduceSixLotteryNumbers()

    if lottery == nil {
        t.Errorf("lottery should not be nil")
    } else if len(lottery) != 6 {
        t.Errorf("expected lottery to be size 6, but was %v", len(lottery))
    }
}
```



# TESTING IN GO

## RUN TEST

```
$ go test  
$ go test -v
```

# BENCHMARKING IN GO

```
$ go test -bench .
```

# BENCHMARKING IN GO

## TEST FILE

```
// lottery_test.go
package lottery

import (
    "testing"
)

func BenchmarkXxx(b *testing.B) {
    for i := 0; i < b.N; i++ {
        //
    }
}
```

# BENCHMARKING IN GO

## TEST AND BENCHMARK FUNCTIONS

```
func TestProduceSixLotteryNumbers(t *testing.T) {
    lottery := ProduceSixLotteryNumbers()

    if lottery == nil {
        t.Errorf("lottery should not be nil")
    } else if len(lottery) != 6 {
        t.Errorf("expected lottery to be size 6, but was %v", len(lottery))
    }
}

func BenchmarkProduceSixLotteryNumbers(b *testing.B) {
    for i := 0; i < b.N; i++ {
        ProduceSixLotteryNumbers()
    }
}
```

# BENCHMARK EXAMPLE

# COVERAGE ANALYSIS IN GO

SIMPLE AND INTUITIVE

```
$ go test -cover
```

# COVERAGE ANALYSIS IN GO

## OUTPUT VIEWING OPTIONS

```
$ go test -coverprofile=cover.out  
$ go tool cover -func=cover.out  
$ go tool cover -html=cover.out
```

# COVERAGE EXAMPLE

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time

100% Coverage for 100% of the time



# RACE CONDITION DETECTION IN GO

```
$ go test -race
```

# RACE CONDITION DETECTION IN GO

## CONTEXT: MY TASK RUNNER

# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER



A diagram showing a white rectangular box with a black border, containing the text "Task Runner". This box is centered within a larger white rectangular area, which is itself enclosed by a black border. The entire diagram is set against a dark gray background.

**Task  
Runner**

**Run ()**

# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER

**3 Channels  
( IN, OUT, ERR )**



**Task  
Runner**

**Run ( )**

# RACE CONDITION DETECTION IN GO

## CONTEXT: MY TASK RUNNER

```
type TaskData struct {
    In      <-chan interface{}
    Out     chan<- interface{}
    Error   chan<- error
}

type TaskRunner interface {
    Run(data *TaskData)
}

func RunTask(data *TaskData, runner TaskRunner) {
    go func() {
        defer close(data.Out)
        runner.Run(data)
    }()
}
```

# RACE CONDITION DETECTION IN GO

## CONTEXT: MY TASK RUNNER

```
in := make(chan interface{})
out := make(chan interface{})
err := make(chan error)
taskData := &TaskData{
    In:    in,
    Out:   out,
    Error: err,
}

RunTask(taskData, &FilterString{Filter: "HELLO"})
go func() {
    in <- "TESTING A"
    in <- "123"
    in <- "HELLO"
    in <- "456"
    in <- "TESTING B"
    close(in)
}()
```

# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER

**3 Channels  
( IN, OUT, ERR )**



**Task  
Runner**

**Run ( )**

# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER

**Task  
Runner  
A**

**Task  
Runner  
B**

**Task  
Runner  
C**



# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER

3 Channels  
(IN, OUT, ERR)



Task  
Runner  
A

Task  
Runner  
B

Task  
Runner  
C

# RACE CONDITION DETECTION IN GO

CONTEXT: MY TASK RUNNER



# RACE CONDITION DETECTION IN GO

## CONTEXT: MY TASK RUNNER

```
func ChainTasks(data *TaskData, runners ...TaskRunner) {  
    for i, runner := range runners {  
        if i < len(runners)-1 {  
            ch := make(chan interface{})  
            RunTask(&TaskData{In: data.In, Out: ch, Error: data.Error}, runner)  
            data.In = ch  
        } else {  
            RunTask(&TaskData{In: data.In, Out: data.Out, Error: data.Error}, runner)  
        }  
    }  
}
```

# RACE DETECTION EXAMPLE

# RACE OUTPUT

## MAIN SECTIONS

```
=====
WARNING: DATA RACE
Write by goroutine 5:
    // ...

Previous read by goroutine 7:
    // ...

Goroutine 5 (running) created at:
    // ...

Goroutine 7 (running) created at:
    // ...
=====
.....PASS
Found 1 data race(s)
```

# RACE OUTPUT

## WRITE

Write by goroutine 5:

```
runtime.closechan()  
.../code/taskrunner.func 001()  
.../code/taskrunner/taskrunner.go:22 +0xba
```

## READ

Previous read by goroutine 7:

```
runtime.chansend()  
.../code/taskrunner.adaptStringChannelToInterfaceChannel()  
.../code/taskrunner/taskrunner_string.go:47 +0xbd
```

# RACE OUTPUT

## WRITE BY GOROUTINE 5: RUNTIME.CLOSECHAN()

```
.../code/taskrunner.func 001()  
/Users/.../code/taskrunner/taskrunner.go:22 +0xba
```

```
func RunTask(data *TaskData, runner TaskRunner) {  
    go func() {  
        defer close(data.Out)  
        runner.Run(data)  
    }() // line 22  
}
```

## PREVIOUS READ BY GOROUTINE 7: RUNTIME.CHANSEND()

```
.../code/taskrunner.adaptStringChannelToInterfaceChannel()  
/Users/.../code/taskrunner/taskrunner_string.go:47 +0xbd
```

```
func adaptStringChannelToInterfaceChannel(in <-chan string, out chan<- interf  
    defer close(out)  
  
    for someString := range in {  
        out <- someString // line 47  
    }  
}
```

# RACE DETECTION EXAMPLE CONTINUED



# DOCUMENTATION EXAMPLES IN GO

# EXAMPLES IN GO

## TEST FILE

```
package helloworld

import (
    "fmt"
)

func Example() {
    result := DoSomething()
    fmt.Println(result)

    // Output: Hello
}
```

# EXAMPLES IN GO

## FORMAT OF FUNCTION NAMES

- Package Level Example

```
func Example() {}
```

- Example for Function

```
func ExampleFuncName() {}
```

- Example for Type

```
func ExampleTypeName() {}
```

- Example for Method on Type

```
func ExampleTypeName_MethodName() {}
```

- Example for Variant of Function (applies to all)

```
func ExampleFuncName_variation() {}
```

# EXAMPLES IN GO

```
godoc -http=:8888
```

# TEST FRAMEWORKS & LIBRARIES IN GO

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## FRAMEWORKS & LIBRARIES

- Ginkgo
- Goblin
- Gospecify
- Gocheck
- Goconvey
- oglematchers
- Gomega
- Gocov
- Gomock

# TEST FRAMEWORKS & LIBRARIES IN GO

## PROS & CONS

- Expressive
- Additional syntax and mini-language to learn
- Devs familiar with syntax style
- Potential complicated setup
- Setup & Teardown per suite or per test
- Additional dependencies
- Usually compatible with Go's test facilities

# TEST FRAMEWORKS & LIBRARIES IN GO

## GINKGO TEST FRAMEWORK & GOMEGA MATCHERS

```
func TestExamplePackage(t *testing.T) {  
    RegisterFailHandler(Fail)  
    RunSpecs(t, "Example Package Suite")  
}
```

```
var _ = Describe("some description.... ", func() {  
    Context("Some context....", func() {  
        It("Should work with table-driven tests", func() {  
            for _, testcase := range testcases {  
                actual := MyFunction(testcase.input)  
  
                Expect(actual).ToNot(BeNil())  
                Expect(actual).To(Equal(testcase.expected))  
            }  
        })  
        It("Should be nil with the text inconceivable", func() {  
            badTestCase := "inconceivable"  
            actual := MyFunction(badTestCase)  
            Expect(actual).To(BeNil())  
        })  
    })  
})
```



# TEST FRAMEWORKS & LIBRARIES IN GO

## GOCONVEY TEST FRAMEWORK & OGLEMATCHERS MATCHERS

```
func TestSpec(t *testing.T) {  
    Convey("Given some integer with a starting value", t, func() {  
        x := 1  
  
        Convey("When the integer is incremented", func() {  
            x++  
  
            Convey("The value should be greater by one", func() {  
                So(x, ShouldEqual, 2)  
            })  
        })  
    })  
}
```

# TEST FRAMEWORKS & LIBRARIES IN GO

## MY OPINIONS

- Enhances Readability; hence, maintainability
- Adds Value
- Utilizes Go's Testing Facilities



**THANK YOU**