

# Computationally Tractable Choice

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Theory Bag Lunch

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**Model**  
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**Proof Sketch**  
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# Introduction

# Motivation

**Bounded rationality:** optimization limited by computational constraints

Observed behavior **hard to explain** via standard, unboundedly rational models

- ▶ e.g. satisficing
- ▶ e.g. consideration sets
- ▶ e.g. choice bracketing

**Potential consequences:**unreliable inference, misleading policy recommendations

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# This Paper

## Relationship between rationality, computation, and behavior

1. Formalize computational constraints on decision-making
2. Do computational constraints imply behavioral heuristics?
3. Are rationality axioms still appealing, given computational constraints?

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# Framework

## Choice bracketing:

“A decisionmaker who faces multiple decisions tends to choose an option in each case without full regard to the other decisions... she faces.” (Rabin and Weizsäcker 2009)

Model of choice under risk

Decisionmaker cares about high-dimensional outcomes  $z = (z_1, \dots, z_n)$

Choices are **rational** := maximize  $E[u]$  for some  $u$

Choices are **symmetric** := order doesn't matter (e.g.  $u(z_1, z_2) = u(z_2, z_1)$ )

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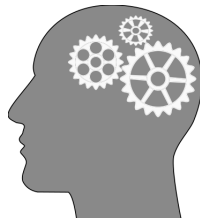
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# Generating Choices

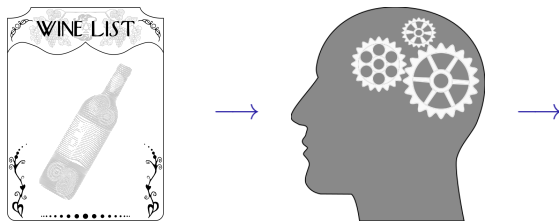


```
public void processData() {  
    do {  
        int data = getData();  
  
        if (data < 0)  
            performOperation1(data);  
        else  
            performOperation2(data);  
    } while (hasMoreData());  
}
```

Choices are **tractable** := exists reasonably quick algorithm that generates them

Source: [https://commons.wikimedia.org/wiki/File:Java\\_keywords\\_highlighted.svg](https://commons.wikimedia.org/wiki/File:Java_keywords_highlighted.svg)

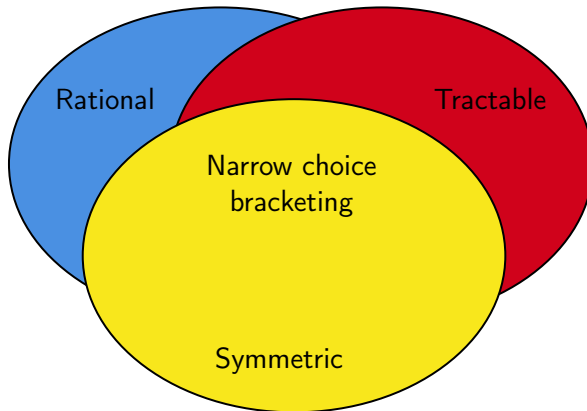
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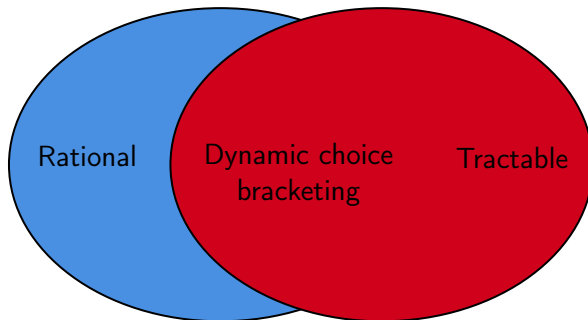
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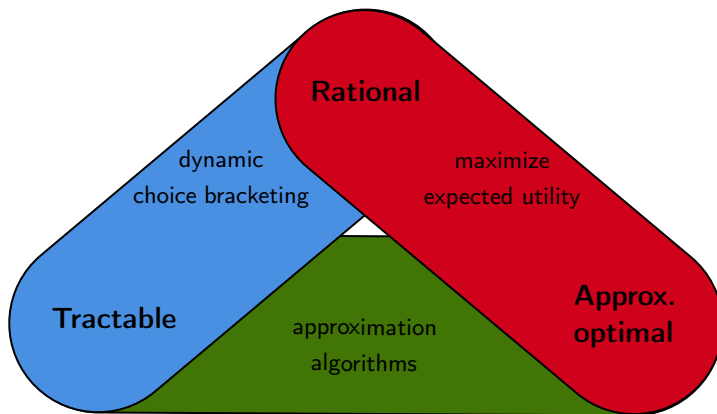
Rational + Tractable + Symmetric  $\approx$  Narrow Choice Bracketing



## Rational + Tractable $\approx$ Dynamic Choice Bracketing



# Choice Trilemma



## Related Literature

**Computational constraints in decision theory** (e.g. Al-Najjar, Casadesus-Masanell, and Ozdenoren 2003, Aragonès, Gilboa, Postlewaite, and Schmeidler 2005, Apesteguía and Ballester 2010, **Echenique, Golovin, and Wierman 2011**, Mandler, Manzini, and Mariotti 2012, Mandler 2015, Gilboa, Postlewaite, and Schmeidler 2021, etc.)

**Computational constraints in game theory**, including equilibrium (e.g. Daskalakis, Goldberg, and Papadimitriou 2009), mechanism design (e.g. Nisan and Ronen 2001), repeated games (e.g. Rubinstein 1986), pricing (e.g. Rubinstein 1993), testing (Fortnow and Vohra 2009), social learning (Hązła, Jadbabaie, Mossel, and Rahimian 2021), etc.

**Choice bracketing** (e.g. Tversky and Kahneman 1981, Read, Loewenstein, and Rabin 1999, Haisley, Mostafa, and Loewenstein 2008, Rabin and Weizsäcker 2009, **Zhang 2021**, etc.)

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# Model

## Choice under Risk

- ▶ lotteries  $I$  over outcomes  $z$
- ▶ menus  $L$  of lotteries  $I$
- ▶ collection  $\mathcal{L}$  of menus  $L$
- ▶ choice correspondence  $c$  maps menus  $L \in \mathcal{L}$  to lotteries  $I \in L$

Definition: choices  $c$  rational  $\iff$  exists cardinal utility function  $u : Z \rightarrow \mathbb{R}$  such that

$$c(L) = \arg \max_{I \in L} E[u(I)]$$

Assumption: collection  $\mathcal{L}$  includes all menus of three or fewer lotteries

## Choice under Risk

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# Running Examples

## Firm management

$n$  branches

Branch  $i$  generates income  $z_i$

Values total income according to

$$v(z_1 + \dots + z_n)$$

Sets policy  $l_i$  for branch  $i$

## Consumer choice

$n$  goods

Consumes  $z_i$  units of good  $i$

Values consumption according to

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Purchases quantity  $l_i$  of good  $i$

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# High-Dimensional Choice

Outcomes  $z$  are infinite sequences  $z \in \mathbb{R}^\infty$

- ▶ E.g.  $z_i =$  income from asset  $i$
- ▶ E.g.  $z_i =$  amount of good  $i$

Restrict attention to  $n$ -dimensional outcomes ( $z_i = 0$  for all  $i > n$ )

Assumption: prefer higher outcomes ( $z \geq z'$  implies  $z \in c(\{z, z'\})$ )

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# Product Menus

Lottery  $l = (l_1, \dots, l_n)$  consists of  $n$  **partial lotteries**  $l_i \in \Delta(\mathbb{R})$

Partial menu  $L_i$  consists of partial lotteries  $l_i$

**Definition:** **product menu** = Cartesian product of  $n$  partial menus, i.e.

$$L = L_1 \times \dots \times L_n \times \{0\} \times \{0\} \times \dots$$

**Assumption:** collection  $\mathcal{L}$  includes all product menus

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# Axiom of Computational Tractability

**Informal definition:** choices  $c$  are **tractable** if there exists **algorithm** with

**Input:**  $n$ -dimensional menu  $L \in \mathcal{L}$

**Output:** lottery  $I \in c(L)$

**Runtime:**  $\text{poly}(n)$

---

Formal definitions   |   Why polynomial-time?   |   Is this worst-case complexity?

# Computational Hardness Conjectures

- \*  $P \neq NP$
- \*\*  $NP \not\subseteq P/poly$
- \*\*\* Non-uniform ETH



Increasing strength

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## Choice Bracketing

## Narrow Choice Bracketing

**Definition:** narrow choice bracketing  $\iff$  optimize each partial menu  $L_i$  separately:

$$\max_{l_i \in L_i} E[u_i(l_i)]$$

**Definition:**  $u$  is additively separable if

$$u(z) = u_1(z_1) + \dots + u_n(z_n)$$

**Observation:** concepts are observationally equivalent in product menus, since

$$\underbrace{\max_{l \in L} E[u_1(l_1) + \dots + u_n(l_n)]}_{\text{additive separability}} = \underbrace{\max_{l_1 \in L_1} E[u_1(l_1)] + \dots + \max_{l_n \in L_n} E[u_n(l_n)]}_{\text{narrow choice bracketing}}$$

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# Symmetry

**Definition:** choices  $c$  **symmetric** if  $\{I, I'\} \in c(\{I, I'\})$  for any permutation  $I'$  of  $I$

# Representation Theorem

## Theorem

Assume hardness conjecture (\*)

Choices  $c$  are rational, tractable, and symmetric

$\implies c$  is rationalized by an additively separable utility function

**Partial converse:** choices  $c$  rationalized by additively separable utility function

$\implies c$  is tractable on the collection of product menus



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Firm cares about total income according to

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## Proof Sketch

## Expected Utility Maximization

### EUM (example)

**Input:**  $n$ -dimensional product menu  $L$

**Output:** lottery  $l$  that maximizes expected utility where

$$u(z) = \sqrt{z_1 + \dots + z_n}$$

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# Boolean Formulas

**Variable**  $x_i \in \{\text{true}, \text{false}\}$

**Clause** = assertions combined by “or” statements

e.g.  $(x_1 \vee \neg x_2 \vee x_3)$

**Formula** = clauses combined by “and” statements

e.g.  $\text{clause}_1 \wedge \text{clause}_2 = (x_1 \vee x_2) \wedge (\neg x_1 \vee x_3)$



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## Proof by Contradiction

### MIN 2-SAT

**Input:** formula with variables  $x_1, \dots, x_n$  where each clause <sub>$j$</sub>  has  $\leq 2$  assertions

**Output:** values  $x_1, \dots, x_n$  that minimize # of clause <sub>$j$</sub>  = true

$P \neq NP \implies$  MIN 2-SAT not tractable (Kohli, Krishnamurti, and Mirchandani 1994)

**Claim:** EUM tractable  $\implies$  MIN 2-SAT tractable

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## Reducing MIN 2-SAT to EUM

**Input:** formula with  $n$  variables  $\longrightarrow$   $n$ -dimensional product menu  $L$

**Output:**  $x_i \in \{\text{true}, \text{false}\} \longrightarrow$  partial lottery  $l_i \in \{l_i^{\text{true}}, l_i^{\text{false}}\}$

**Goal:** minimize probability that random clause  $j$  is true

- ▶ Equivalent to minimizing number of true clauses (MIN 2-SAT)
- ▶ Equivalent to maximizing indicator that  $j$  is false (EUM)

**Strategy:** construct lotteries so that

$$\text{clause}_j = \text{false} \implies \sqrt{l_1^{x_1} + \dots + l_n^{x_n}} = 2.83$$

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## Constructing $I_i^{\text{true}}$

1. Randomly choose a clause  $j = 1, \dots, m$ , where

$$\mathbf{1}(\text{clause}_j) = \mathbf{1}(x_{j1} \vee x_{j2}) = \underbrace{\mathbf{1}(x_{j1} \wedge x_{j2})}_{(1)} + \underbrace{\mathbf{1}(\neg x_{j1} \wedge x_{j2})}_{(2)} + \underbrace{\mathbf{1}(x_{j1} \wedge \neg x_{j2})}_{(3)}$$

2. Randomly choose an integer  $k \in \{1, 2, 3\}$

- ▶ If (k) includes  $\neg x_i$ , return

$$z_i = \begin{cases} 0.34 & k = 1 \\ 1 & k = 2, 3 \end{cases}$$

- ▶ Otherwise, return  $z_i = 0$

# Constructing $/_i^{\text{false}}$

1. Randomly choose a clause  $j = 1, \dots, m$ , where

$$\mathbf{1}(\text{clause}_j) = \mathbf{1}(x_{j1} \vee x_{j2}) = \underbrace{\mathbf{1}(x_{j1} \wedge x_{j2})}_{(1)} + \underbrace{\mathbf{1}(\neg x_{j1} \wedge x_{j2})}_{(2)} + \underbrace{\mathbf{1}(x_{j1} \wedge \neg x_{j2})}_{(3)}$$

2. Randomly choose an integer  $k \in \{1, 2, 3\}$

- ▶ If  $(k)$  includes  $x_i$ , return

$$z_i = \begin{cases} 0.34 & k = 1 \\ 1 & k = 2, 3 \end{cases}$$

- ▶ Otherwise, return  $z_i = 0$

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## Dynamic Choice Bracketing

# Inseparability Graph

*Running Example*

Consumer cares about quantities  $z_1, \dots, z_n$  of goods  $1, \dots, n$

**Definition:** goods  $i$  and  $j$  are **separable** if

$$u(z) = u_i(z_i, z_{-ij}) + u_j(z_j, z_{-ij})$$

**Definition:** **inseparability graph**  $G_n$  with  $n$  nodes

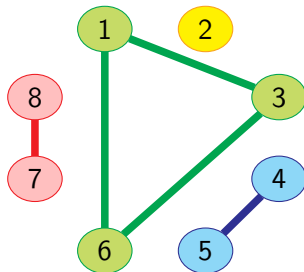
- ▶ Goods  $i$  and  $j$  share edge iff **not** separable

## Example of Choice Bracketing

*Running Example*

Bracket together goods  $\{1, 3, 6\}$ ,  $\{2\}$ ,  $\{4, 5\}$ ,  $\{7, 8\}$ , ...

$$u(z) = u_1(z_1, z_3, z_6) + u_2(z_2) + u_3(z_4, z_5) + u_4(z_7, z_8) + \dots$$

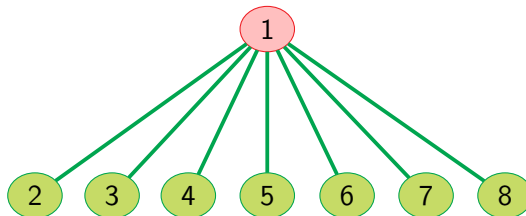


# Example of Dynamic Choice Bracketing

*Running Example*

Conditional on good  $i = 1$ , narrowly bracket goods  $i = 2, \dots, n$

$$u(z) = u_1(z_1, z_2) + \dots + u_{n-1}(z_1, z_n)$$



## Hadwiger Separability

Hadwiger number  $\text{Had}(G)$  measures how dense graph  $G$  is.

**Definition:**  $u$  is **Hadwiger separable** if  $\text{Had}(G_n) = O(\log n)$

Observationally equivalent to “dynamic choice bracketing”

- ▶ Like choice bracketing, selectively ignores links between decisions
- ▶ Unlike choice bracketing, brackets may change in the process of making choice

---

Definition of Hadwiger number



# Representation Theorem

## Theorem

Assume hardness conjecture (\*\*\*)

Choices  $c$  are **rational** and **tractable**

$\implies$   $c$  is rationalized by a **Hadwiger separable** utility function

**Partial converse:** choices  $c$  rationalized by **Hadwiger separable** utility function

$\implies$   $c$  is **tractable** on the collection of product menus

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[Proof outline](#) | [Linking representation theorems](#)

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## Revisiting Rationality

## When Approximation is Necessary

Suppose you care about utility  $u$

1st-best: maximize  $E[u]$

2nd-best: approximately maximize  $E[u]$  s.t. tractability

3rd-best: approximately maximize  $E[u]$  s.t. rationality & tractability

$u$  is Hadwiger separable  $\implies$  1st-best = 2nd-best = 3rd-best

$u$  not Hadwiger separable  $\implies$  1st-best > 2nd-best <sup>?</sup> > 3rd-best

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## Quantifying Approximate Optimality

**Definition:** choices  $c$  achieve an **approximation ratio** of

$$\inf_{L \in \mathcal{L}} \left( \frac{\text{actual payoff in menu } L}{\text{optimal payoff in menu } L} \right) = \inf_{L \in \mathcal{L}} \frac{E[u(c(l))]}{\max_{l \in L} E[u(l)]}$$

**Definition:** **optimal approximation ratio** := best ratio achieved by tractable  $c$ .

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**Definition:** **optimal approximation ratio**  $:=$  best ratio achieved by tractable  $c$ .

# Optimal Approximation Algorithms violate Rationality Axioms

## Theorem

Assume hardness conjecture (\*\*)

There exist utility functions  $u$  such that:

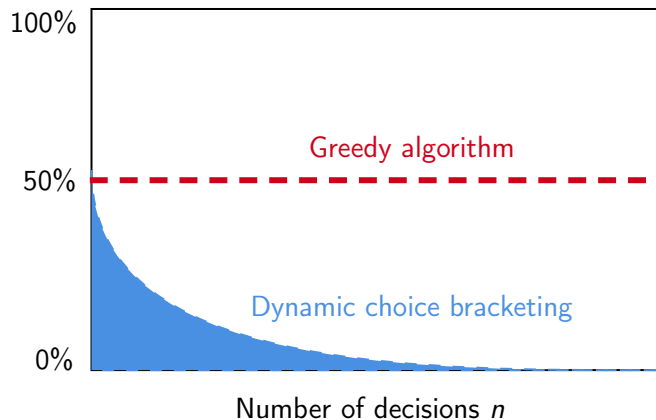
- ▶ Rational & tractable choices  $c$  **cannot** achieve any constant approximation ratio
- ▶ Optimal approximation ratio is  $\geq 1/2$

---

Proof outline | Relevant utility functions | Why approximation ratio?

## Illustrating the Performance Gap

Performance Guarantees for  $u(z) = \sqrt{z_1 + \dots + z_n}$





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# Conclusion

# The Bigger Picture

Tractability axioms are a promising tool for decision theory

- ▶ Can tractability axioms motivate *other* behavioral heuristics?

Rationality axioms should be relaxed further

- ▶ Computer scientists study approximate solutions to intractable problems
- ▶ Can we learn from them?

Broader role for bounded rationality in econometrics?

- ▶ Tractability tends towards “simpler” behaviors
- ▶ Simpler behaviors tend to be easier to estimate
- ▶ E.g. Hadwiger separable functions are *much* easier to estimate

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# Appendix

## Why Poly-Time?

Jason: discussion needs improvement; does not succinctly give audience what they want

Interpretation: if it is tractable then *maybe* a human could do it; if it is not tractable then there's no way

explain poly-time; graph of  $2^n$  vs  $n^2$  vs  $n^{100}$  sufficiently zoomed out

show a vertical line depicting time constraint (e.g. mortality)

qualitative difference between poly-time and exponential-time

## Why Not Model Computational Costs?

Why not model this as optimization subject to cost? -agents rationally choose not to optimize in menu  $L$  because it is too hard

hardness is not a property of the menu; it is a property of the choice correspondence (like IIA)

picture where you have a sequence of menus with yes or no answers

always answer yes gives you right answer on first menu and wrong on second (EASY)

always answer no gives you wrong answer on first menu and right on second (EASY)

give the correct answer (HARD)

for every menu there exists a quick algorithm that gets it right; but there is no algorithm that recreates the choice correspondence

## Isn't this worst-case analysis?

contrapositive of tractability: there exists no menu where the agent takes more than  $O(\textit{polyn})$  time

motivation: you are mortal

observation: this is about choices, not optimization; tractability only means worst-case complexity if the agent never fails to optimize

contrapositive of rationality: there exists no menu where the agent fails to optimize

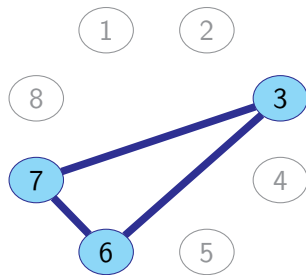
motivation: “introspection”

observation: “introspection” is not a well-defined algorithm, and no well-defined algorithm can bypass the impossibility results in this paper, assuming that the computational hardness conjectures hold

If you don't like worst-case analysis, need to revisit the definition of rationality.

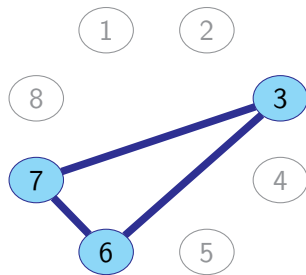


**Example 2:** Consideration set of size  $\leq k$ .



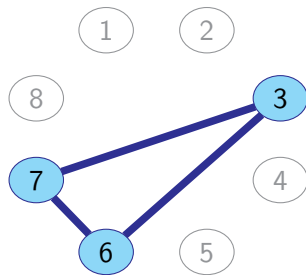
In both cases, Hadwiger separable if  $k = O(\log n)$ .

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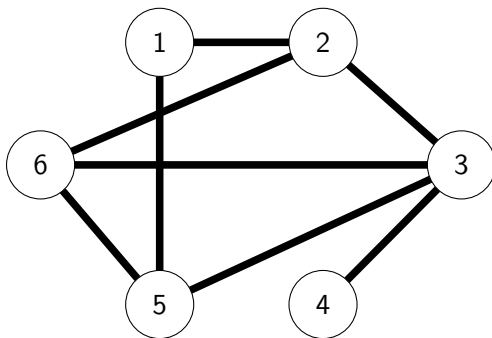
# The Hadwiger Number

## Definition

1. The graph  $H$  is a *minor* of  $G$  if it can be formed from  $G$  by (a) deleting nodes  $i$  and (b) contracting edges  $(i, j)$ .
2. The *Hadwiger number*  $\text{Had}(G)$  is the number of nodes in the largest complete minor  $H$  of  $G$ .

## The Hadwiger Number, Illustrated

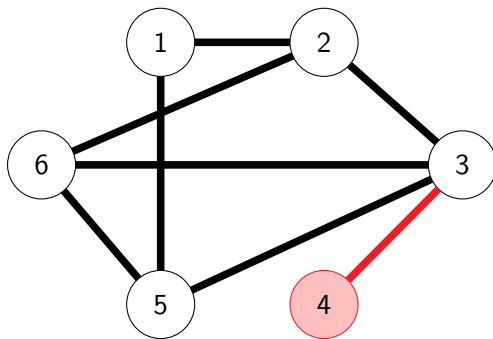
Let  $G$  be the following graph.



What is  $\text{Had}(G)$ ?

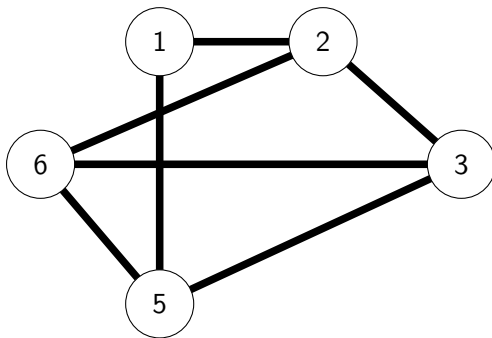
# The Hadwiger Number, Illustrated

Delete node 4.



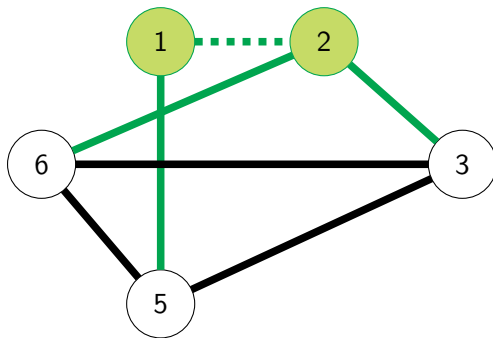
## The Hadwiger Number, Illustrated

Obtain the minor  $H$  of graph  $G$ .



## The Hadwiger Number, Illustrated

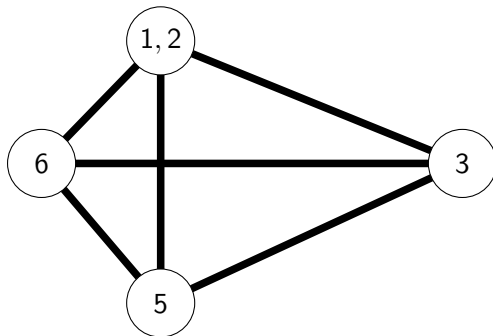
Contract the edge between nodes 1 and 2.





## The Hadwiger Number, Illustrated

Obtain the minor  $H'$  of graph  $G$ . Note that it is complete.

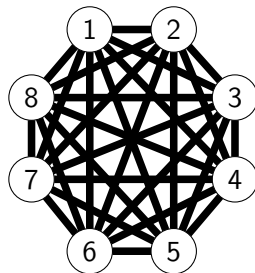
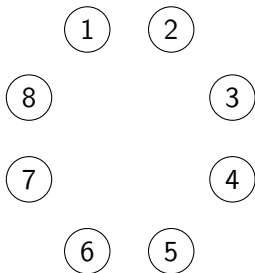


Remember,  $\text{Had}(G)$  is the number of nodes in the largest complete minor. In fact,  $H'$  is the largest complete minor, so  $\text{Had}(G) = 4$ .

## Connecting the Representation Theorems

**Claim:**  $u$  symmetric  $\implies \{u \text{ Hadwiger separable} \iff u \text{ additively separable}\}$

**Proof:**  $u$  symmetric  $\implies$  inseparability graph  $G_n$  either (1) empty or (2) complete



(1)  $G_n$  empty  $\implies u$  additively separable      (2)  $G_n$  complete  $\implies \text{Had}(G_n) = n$

# Proof Outline

## Hardness

Construction more elaborate than before

$\max_{I \in L} \mathbb{E}[u(I)]$  tractable

$\implies$

3-SAT with  $\text{Had}(G_n)$  variables solvable in  $o(2^n)$  time

Contradicts hardness conjecture (\*\*\*) unless  $\text{Had}(G_n) = O(\log n)$

## Tractability

Non-trivial

Show that if the algorithm ever gets “stuck” solving a high-dimensional optimization problem, then the Hadwiger number must be large

## Outline of Proof

Example:  $u(z) = \sqrt{z_1 + \dots + z_n}$

Adapt greedy algorithm for MAX 2-SAT (Johnson 1974)

Let choices  $c$  be rational and tractable

$\implies$  dynamic choice bracketing

Construct menu  $L$  where dynamic choice bracketing is bad heuristic

Relies on characterizations of chromatic number of graphs (Szekeres and Wilf 1968)