# The Jock

Your hero is the jock: the head-strong party member whose only instincts are bravado and brute force.

As the jock, you gain the following title:

#### The Jock

**Effects:** You cannot be made frightened. Any time you would be frightened of a creature, you are instead taunted by the creature and you gain 1 surge.

## Say the Line!

During the adventure, when you or another hero makes a power roll, you can say one of your lines to grant all of the following effects:

- You take 1d10 damage that can't be reduced in any way.
- You add +2 to the roll.
- If you're in combat, the next time you force move a creature or object, you can deal 3 damage to the creature or object before the movement.

### Lines

- "You really think some ghost or whatever is gonna mess with me?"
- "Fear's just adrenaline. I eat that for breakfast."
- "If something's out there, it's about to meet the MVP."
- "You don't get scared when you're at the top of the food chain."
- "Monsters? Please. I am the monster."
- "I don't run from shadows. They run from me."
- "No one spooks the champion."
- "I don't tap out. Not now, not ever."

These are not your only lines, just examples! Feel free to get creative!

#### **Death of the Jock**

If your hero dies during the adventure, your spirit lingers, following the party around. You cannot interact with them in any way except:

- The memory of your voice echoes in your allies' minds. You can say your lines only in response to other hero's lines.
- You gain the following ability:

# **Body Block from Beyond**

The spirit of a friend helps out with a much needed push and a heroic smile.

Magic, Melee	Free Triggered
▲ Anywhere in the encounter	One creature
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**Trigger**: The target is force moved.

**Effect**: The spirit of the jock pushes against the target. You can either increase the force movement by 2 or you can reduce the force movement by 2. Either way, you can additionally choose to say one of your lines to deal 4 corruption damage to the target.

#### Survival of the Fittest

If your hero survives the adventure and continues on in other adventures, their title "The Jock" changes to the following title:

#### The Jock Who Lived

**Effects:** You cannot be made frightened. Any time you would be frightened of a creature, as a free triggered action, you can choose taunted by the creature instead and gain 1 surge.