

### **CS2102: Database Systems**

Lecture 8 — Programming with SQL

### **Overview**

### Writing Database Applications

- Motivation
- Statement Level Interface
- Call Level Interface
- SQL Injection Attacks

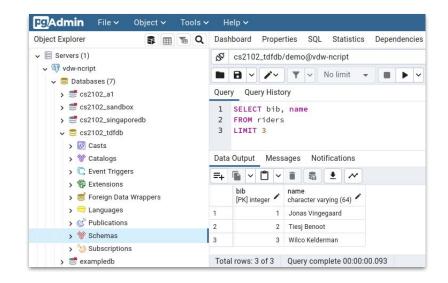
### SQL Functions and Procedures

- Motivation & Overview
- Main Parameters: arguments, language, return values
- Assignments & Control structures
- Cursors
- Summary

## Using SQL So Far

- Interactive SQL: directly writing SQL statements to an interface
  - Command line interface
     e.g., PostgreSQL's psql [1]

Graphical user interfacee.g., PostgreSQL's pgAdmin [2]



<sup>[1]</sup> https://www.postgresql.org/docs/current/static/app-psql.html [2] https://www.pgadmin.org/

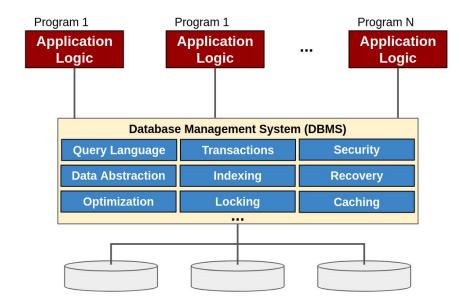
## What We Want: Writing Applications

#### Non-interactive SQL

- SQL statements are included in an application written in a host language
- All operations can be executed (INSERT, UPDATE, DELETE, SELECT, etc.)

#### 2 main alternatives

- Statement Level Interface (SLI)
- Call Level Interface (CLI)

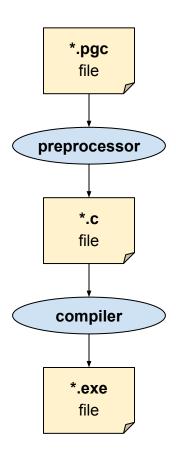


### **Overview**

- Writing Database Applications
  - Motivation
  - **■** Statement Level Interface
  - Call Level Interface
  - SQL Injection Attacks
- SQL Functions and Procedures
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## **Statement Level Interface (SLI)**

- Statement Level Interface (SLI)
  - Code is a mix of host language statements and SQL statements
  - Examples: Embedded SQL, Dynamic SQL
- SLI basic process (here using C)
  - Write code that mixes host language with SQL (the normal C compiler will not understand this code!)
  - Preprocess code using a preprocessor (understand SQL statements and converts them to pure C)
  - 3) **Compile** code into an executable program



### SLI — Common Steps

#### **Declaration**

- Declare variables
- Can be used by host language & SQL (other variables only usable by host language)

#### Connection

Connect to database with credentials

#### **Execution**

- Prepare queries (in case of dynamic SQL)
- Execute queries (might require cursors)
- Operate on result

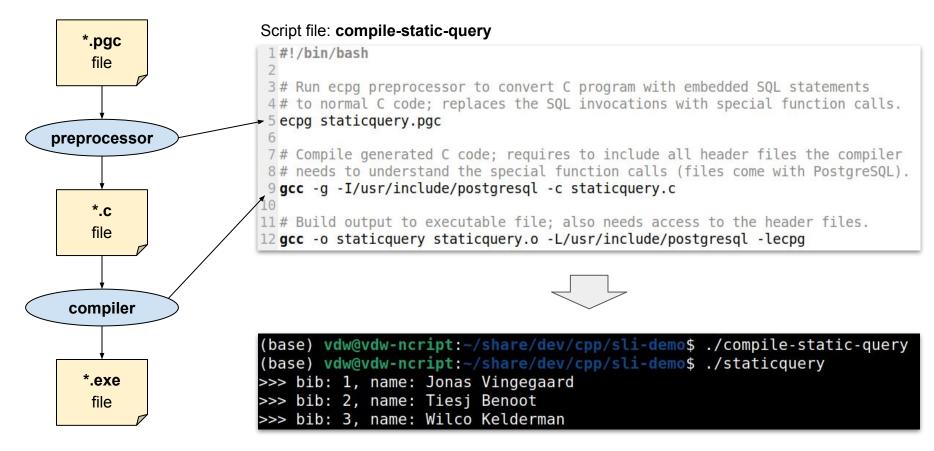
#### **Deallocation**

- Release all resources
- If needed: commit any changes to db

#### Source file: staticquery.pgc

```
lint main()
2 {
      EXEC SQL BEGIN DECLARE SECTION;
      char v bib[32], v name[32];
      const char *target = "cs2102 tdfdb@localhost";
      const char *user = "demo";
      const char *passwd = "demo";
      EXEC SQL END DECLARE SECTION;
      // Connect to database
      EXEC SQL CONNECT TO :target USER :user USING :passwd;
      // Declare cursor
      EXEC SOL DECLARE cursor CURSOR FOR
      SELECT bib, name FROM riders LIMIT 3;
16
      // Open cursor
                                                     Static SQL =
      EXEC SQL OPEN cursor;
19
                                                      fixed query
20
      EXEC SQL WHENEVER NOT FOUND DO BREAK;
      // Loop through cursor and display results
      for(;;) {
          EXEC SQL FETCH NEXT FROM cursor INTO :v bib, :v name;
          printf(">>> bib: %s, name: %s\n", v bib, v name);
26
      // Cleanup (close cursor, commit, disconnect)
      EXEC SQL CLOSE c;
      EXEC SQL COMMIT;
      EXEC SQL DISCONNECT;
      return 0;
34 }
```

# SLI — Preprocessing, Compiling, Running Code



# SLI — Dynamic SQL

- Dynamic SQL
  - SQL query is generated at runtime
  - Example on the right: number of riders
     are specified as command line parameter

```
(base) vdw@vdw-ncript:~/share/dev/cpp/sli-demo$ ./compile-dynamic-query
(base) vdw@vdw-ncript:~/share/dev/cpp/sli-demo$ ./dynamicquery 15
>>> bib: 1, name: Jonas Vingegaard
>>> bib: 2, name: Tiesj Benoot
>>> bib: 3, name: Wilco Kelderman
>>> bib: 4, name: Sepp Kuss
>>> bib: 5, name: Christophe Laporte
>>> bib: 6, name: Wout Van Aert
>>> bib: 7, name: Dylan Van Baarle
>>> bib: 8, name: Nathan Van Hooydonck
>>> bib: 11, name: Tadej Pogačar
>>> bib: 12, name: Mikkel Bjerg
>>> bib: 14, name: Felix Grossschartner
>>> bib: 15, name: Vegard Stake Laengen
>>> bib: 16, name: Rafal Majka
>>> bib: 17, name: Marc Soler
>>> bib: 18, name: Matteo Trentin
```

```
lint main(int argc, char *argv[])
 2 {
      EXEC SQL BEGIN DECLARE SECTION;
      char v bib[32], v name[32];
      char *sql = "SELECT bib, name FROM riders LIMIT ?";
      const char *target = "cs2102 tdfdb@localhost";
      const char *user = "demo";
      const char *passwd = "demo";
      const char *limit = argv[1];
      EXEC SQL END DECLARE SECTION;
      // Connect to database
      EXEC SQL CONNECT TO :target USER :user USING :passwd;
      // Prepare query (create query from string)
      EXEC SQL PREPARE query FROM :sql;
      // Declare cursor
      EXEC SQL DECLARE cursor CURSOR FOR query;
      // Open cursor using the LIMIT value in the query
      EXEC SOL OPEN cursor USING : limit:
23
24
      EXEC SQL WHENEVER NOT FOUND DO BREAK;
25
26
      // Loop through cursor and display results
27
      for(;;) {
28
           EXEC SQL FETCH NEXT FROM cursor INTO :v bib, :v name;
           printf(">>> bib: %s, name: %s\n", v bib, v name);
30
31
32
      // Prepared statement no longer needed; deallocate it
33
      EXEC SQL DEALLOCATE PREPARE q;
34
35
      // Cleanup (close cursor, commit, disconnect)
36
      EXEC SQL CLOSE c;
      EXEC SOL COMMIT:
      EXEC SQL DISCONNECT:
      return 0;
```

### **Overview**

### Writing Database Applications

- Motivation
- Statement Level Interface
- Call Level Interface
- SQL Injection Attacks

### SQL Functions and Procedures

- Motivation & Overview
- Main Parameters: arguments, language, return values
- Assignments & Control structures
- Cursors

### Summary

## Call Level Interface (CLI)

- Call Level Interface (CLI)
  - Application is completely written in host language → no preprocessor needed
  - SQL statements are strings passed as arguments to host language procedures or libraries
  - Examples: ODBC (Open DataBase Connectivity), JDBC (Java DataBase Connectivity)
- Examples: libraries for Python
  - <u>pyodbc</u>: connects to any DBMS with ODBC support
  - <u>psycopg</u>: connects to PostgreSQL
  - <u>cx Oracle</u>: connects to Oracle
  - MYSQLdb: connects to MySQL

## CLI — Static SQL Example

>>> bib: 2, name: Tiesj Benoot
>>> bib: 3, name: Wilco Kelderman

#### Declaration

#### **Connection**

#### **Execution**

#### **Deallocation**

```
import psycopg # Host language library (here psycopg for Python)
# Connect to database
connection = psycopg.connect("host=localhost dbname=cs2102_tdfdb user=demo password=demo")
# Create cursor
cursor = connection.cursor()
# Open cursor by executing query (string parameter passed to execute() method)
cursor.execute("SELECT bib, name FROM riders LIMIT 3")
# Loop over all results until no next tuple is returned
while True:
    row = cursor.fetchone()
    if row is None:
        break
    print(f">>> bib: {row[0]}, name: {row[1]}")
# Cleanup
cursor.close()
connection.commit()
connection.close()
>>> bib: 1, name: Jonas Vingegaard
```

## CLI — Dynamic SQL Example

```
import psycopg # Host language library (here psycopg for Python)
                          # Set a user-defined value (here: maximum number of riders returned)
Declaration
                          # Connect to database
connection = psycopg.connect("host=localhost dbname=cs2102_tdfdb user=demo password=demo")
Connection
                          # Create cursor
                          cursor = connection.cursor()
                          # Open cursor by executing query (string parameter passed to execute() method)
                          cursor.execute("SELECT * FROM riders LIMIT %s", (limit,))
Execution
                           # Loop over all results until no next tuple is returned
                           while True:
                              row = cursor.fetchone()
                              if row is None:
                              print(f">>> bib: {row[0]}, name: {row[1]}")
Deallocation
                          >>> bib: 1, name: Jonas Vingegaard
                          >>> bib: 2, name: Tiesj Benoot
```

>>> bib: 3, name: Wilco Kelderman
>>> bib: 4, name: Sepp Kuss

>>> bib: 5, name: Christophe Laporte

### SLI vs. CLI — Discussion

- Crude simplification: SLI = CLI in disguise
  - SLI preprocessor generates CLI code

#### Source file: **staticquery.c** (generated by preprocessor)

```
1/* Processed by ecpg (14.8 (Ubuntu 14.8-Oubuntu0.22.04.1)) */
 2/* These include files are added by the preprocessor */
 3 #include <ecpglib.h>
                                      Import libraries
 4 #include <ecpgerrno.h>
 5 #include <sqlca.h>
 6 /* End of automatic include section */
 8 int main()
 9 {
      /* exec sql begin declare section */
      char v bib [ 32 ] , v name [ 32 ] ;
      const char * target = "cs2102 tdfdb@localhost" ;
                                                                                      Pass SQL statements as strings
13
      const char * user = "demo" ;
      const char * passwd = "demo" :
15
16
      /* exec sql end declare section */
17
      // Connect to database
18
      { ECPGconnect( LINE , 0, target , user , passwd , NULL, 0); }
19
20
21
22
23
24
25
      // Open cursor
      { ECPGdo( LINE , 0, 1, NULL, 0, ECPGst normal, "declare cursor cursor for select bib , name from riders limit 3", ECPGt EOIT, ECPGt EORT);}
       . . .
      return 0;
26 }
```

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## **SQL Injection Attack**

- SQL Injection Attack
  - Class of cyber attacks on dynamic SQL
  - Goal of attack: execute unintended (typically malicious) SQL statements
  - Typical cause: dynamic queries are generated by merging/concatenating strings
- Common attack point
  - Omnipresent form fields in Web interfaces
  - Entered values define some SQL statement



## **CLI Example Revisited**

Parameter value of intended range

Generation of query by merging strings

```
import psycopg # Host language library (here psycopg for Python)
 # Set a user-defined value (here: max. number of riders returned)
→ limit = 5
 # Connect to database
 connection = psycopg.connect("host=localhost dbname=cs2102 tdfdb user=demo password=demo")
 # Create cursor
 cursor = connection.cursor()
 # Open cursor by executing query (string parameter passed to execute() method)
 #cursor.execute("SELECT * FROM riders LIMIT %s", (limit,)) # Prepared Statement (under the hood)
→ cursor.execute("SELECT * FROM riders LIMIT " + str(limit)) # Query as a result from merging strings
 # Loop over all results until no next tuple is returned
 while True:
     row = cursor.fetchone()
     if row is None:
          break
     print(f">>> bib: {row[0]}, name: {row[1]}")
 # Cleanup
 cursor.close()
 connection.commit()
 connection.close()
 >>> bib: 1, name: Jonas Vingegaard
 >>> bib: 2, name: Tiesj Benoot
 >>> bib: 3, name: Wilco Kelderman
 >>> bib: 4, name: Sepp Kuss
 >>> bib: 5, name: Christophe Laporte
```

## **SQL Injection Attack Demo**

```
import psycopg # Host language library (here psycopg for Python)
                               # Set a user-defined value (here by an attacker)
Malicious parameter
                              → limit = "5; INSERT INTO attack log DEFAULT VALUES;"
value by an attacker*
                               # Connect to database
                               connection = psycopg.connect("host=localhost dbname=cs2102 tdfdb user=demo password=demo")
                               # Create cursor
                               cursor = connection.cursor()
                                                                                                                     This command would
                               print("Submitted statement:", "SELECT * FROM riders LIMIT " + str(limit))
                                                                                                                     have thrown an error!
                               # Open cursor by executing query (string parameter passed to execute() method)
                               #cursor.execute("SELECT * FROM riders LIMIT %s", (limit,)) # Prepared Statement (under the hood)
Generation of query
                               cursor.execute("SELECT * FROM riders LIMIT " + str(limit)) # Query as a result from merging strings
 by merging strings
                               # Loop over all results until no next tuple is returned
                               # (Results from "real" query are still returned but omitted here)
                               # Cleanup
                               cursor.close()
                               connection.commit()
                               connection.close()
                               Submitted statement: SELECT * FROM riders LIMIT 5; INSERT INTO attack log DEFAULT VALUES;
```

<sup>\*</sup> finding such values for a successful attack generally requires some insider knowledge and/or a lot of trial-&-error

## SQL Injection Attacks — Key Takeaway Message

#### A

#### Warning

- Don't manually merge values to a query: hackers from a foreign country will break into your computer and steal not only your disks, but also your cds, leaving you only with the three most embarrassing records you ever bought. On cassette tapes.
- If you use the no operator to merge values to a query, con artists will seduce your cat, who will run away taking your credit card and your sunglasses with them.
- If you use + to merge a textual value to a string, bad guys in balaclava will find their way to your fridge, drink all your beer, and leave your toilet seat up and your toilet paper in the wrong orientation.
- You don't want to manually merge values to a query: use the provided methods instead.

Source file: psycopg docs

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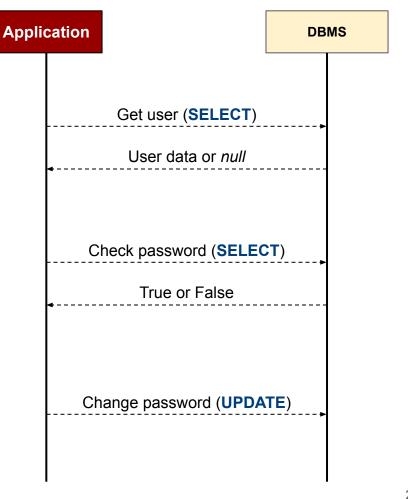
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### **Motivation**

- Very common in practice
  - Tasks requiring multiple DB operations
  - Any combination of Reads and Writes
- Example: update user password
  - Check that user does exist
  - Check that new password differs from old one
  - If all OK, update password

→ 3 separate requests/accesses to DB that belong together to perform a task



### **Motivation**

- What are the obvious problems?
  - Application and DB may run on different machines → poor performance / DB becomes bottleneck
  - Different DB operations only loosely connected → difficult to ensure "all or nothing" behavior

- What would we like to do?
  - Move (some) application logic into DB
  - Group DB operations that form a task together within a execution
  - Treat task as a single DB operation



#### **Stored function and procedures**

- Collection of SQL statements and procedural logic
- Precompiled and reusable code
- Allow execute multiple database operations as a single unit

### **Motivation**

- Why do we want/need procedural logic?
  - Application logic that requires assignments, conditional, or loops
  - Queries that cannot be expressed using basic SQL

id	name	points	graduated
1	Bob	94	TRUE
2	Eve	82	FALSE
3	Sam	65	FALSE
4	Liz	86	TRUE
5	Tom	90	TRUE
6	Sue	94	FALSE
7	Zac	75	FALSE
8	Ida	84	TRUE
9	Leo	91	FALSE
10	Pam	70	FALSE

Sort all students by points (descending) and list the differences in points in the sequence

Question: Can we write a SQL query that returns the desired result?

name	gap
Bob	0
Sue	0
Leo	3
Tom	1
Liz	4
lda	2
Zac	2
Eve	7
Pam	5
Sam	5

### **SQL Functions and Procedures**

- SQL-based procedural language
  - ISO standard: **SQL/PSM** (SQL/Persistent Stored Modules)
  - Unfortunately, different DBMS have their own "flavor"

Oracle:	PL/SQL
PostgreSQL:	PL/pgSQL
SQL Server:	Transact-SQL

#### Advantages (only if done right!)

- Better performance
- Code reuse / higher productivity
- Ease of maintenance
- Added security

### **Disadvantages**

- Testing & debugging more challenging
- Limited portability / vendor lock-in
- No simple versioning of code
- Not the most intuitive language

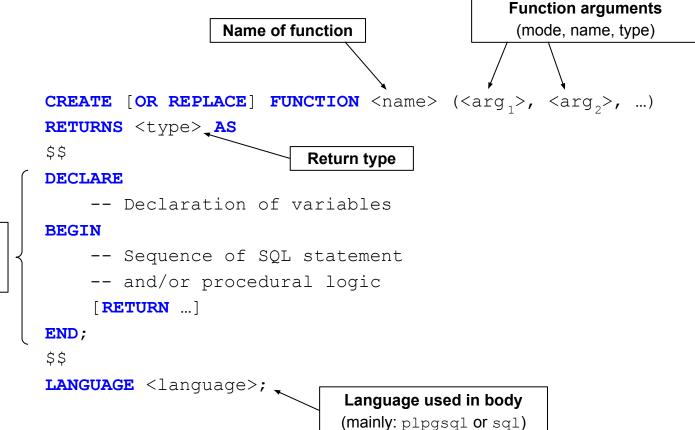
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# **Stored Functions** — Basic Syntax



#### PostgreSQL docs with complete syntax

**Body of function** 

(enclosed within dollar quotes; treated as a string)

## Running Example Database

- Toy database: Just 1 table
  - Oversimplified table students

```
CREATE TABLE students (
  id SERIAL PRIMARY KEY,
  name TEXT NOT NULL,
  points INTEGER DEFAULT 0,
  graduated BOOLEAN DEFAULT FALSE
):
```

id	name	points	graduated
1	Bob	94	TRUE
2	Eve	82	FALSE
3	Sam	65	FALSE
4	Liz	86	TRUE
5	Tom	90	TRUE
6	Sue	94	FALSE
7	Zac	75	FALSE
8	lda	84	TRUE
9	Leo	91	FALSE
10	Pam	70	FALSE

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## **Stored Functions — Function Arguments**

- Each argument is describe by 3 values
  - Mode: mode of argument (mainly: IN, OUT, INOUT)
  - Name: name of argument (note: names are actually not mandatory!)
  - Type: datatype of argument (INTEGER, VARCHAR, ..., user-defined, etc.)

same like in most programming languages

IN	OUT	INOUT
Default	Explicitly specified	Explicitly specified
Value is passed to a function	Value is returned by a function	Value is passed to the function which returns another updated value
Behaves like constants	Behaves like an <u>uninitialized variable</u>	Behaves like an <u>initialized variable</u>
Value <u>cannot</u> be assigned	Value <u>must</u> be assigned	Value <u>can/should</u> be assigned

# Simple Example — Add 2 Integers



```
CREATE OR REPLACE FUNCTION add

(IN a INT, IN b INT)

RETURNS INTEGER AS

$$

DECLARE

sum INT;

BEGIN

sum := a + b;

RETURN sum;

END;

$$

LANGUAGE plpgsql;
```



**SELECT** add(2, 3);



add 5

```
CREATE OR REPLACE FUNCTION add

(IN a INT, IN b INT, OUT sum INT)

AS

$$

BEGIN

sum := a + b;

END;

$$

LANGUAGE plpgsql;
```



**SELECT** sum **FROM** add(2, 3);





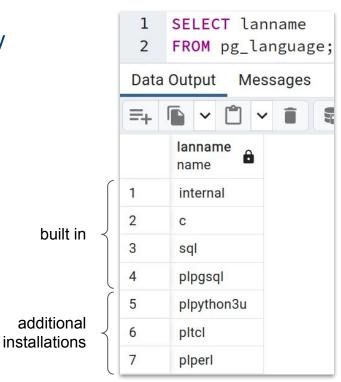
# Quick Quiz



## **Stored Functions** — Language

- Explicit specification of language of function body
  - Recall: function body is interpreted as a string
  - Many supported languages: SQL, PL/pgSQL,
     PL/Python, PL/Java, PL/Perl, PL/TCL, C, etc.

- So, what to choose?
  - Choice of language typically depends on task
  - Focus on database operations: SQL, PL/pgSQL (good for code with lot of SQL queries due native support of SQL)
  - Other languages more suitable for custom tasks (e.g., PL/Perl for string operations, C for high performance)



## Stored Functions — sql vs plpgsql

- When to choose sql?
  - Body consists of only SQL statements (i.e., not procedural elements required to solve task)
  - Often a wrapper of single/few SQL statements
  - Simpler syntax: no BEGIN...END
- When to choose plpgsql?
  - Procedural elements are required (duh!)
  - Dynamic SQL: statements generated at runtime (attention: take care to avoid SQL injection attacks!)
  - For trigger functions (see next lecture)

Example: Remove all students who have graduated and return the number of remaining students.

```
CREATE FUNCTION clean_students()
RETURNS INTEGER AS
$$

-- Delete all students
-- Who have graduated
DELETE FROM students
WHERE graduated = TRUE;
-- Return remaining student count
SELECT COUNT(*) AS num_students
FROM students;
$$
LANGUAGE sql;
```

### Stored Functions — Return Values (beyond simple values)

### **One Existing Tuple**

```
CREATE FUNCTION get_top_student()
RETURNS students AS
$$

    SELECT *
    FROM students
    ORDER BY points DESC
    LIMIT 1;
$$
LANGUAGE sql;
```



SELECT id, name, points
FROM get\_top\_student();

id	name	points
1	Bob	94

### Stored Functions — Return Values (beyond simple values)

#### **One Existing Tuple**

```
CREATE FUNCTION get_top_student()
RETURNS students AS
$$

    SELECT *
    FROM students
    ORDER BY points DESC
    LIMIT 1;
$$
LANGUAGE sql;
```



SELECT id, name, points
FROM get\_top\_student();

id	name	points
1	Bob	94

#### **Set of Existing Tuples**

```
CREATE FUNCTION get_enrolled_students()
RETURNS SETOF students AS
$$

    SELECT *
    FROM students
    WHERE graduated = FALSE;
$$
LANGUAGE sql;
```



SELECT id, name
FROM get enrolled students();

id	name
2	Eve
3	Sam
6	Sue
7	Zac
9	Leo
10	Pam

# Quick Quiz



## Stored Functions — Return Values (beyond simple values)

#### **One New Tuple**

```
CREATE FUNCTION get_top_student_count
    (OUT points INT, OUT cnt INT)

RETURNS RECORD AS

$$

SELECT points, COUNT(*)

FROM students

WHERE points = (SELECT MAX(points)

FROM students)

GROUP BY points;

$$

LANGUAGE sql;
```



```
SELECT points, cnt
FROM get top student count();
```

points	cnt
94	2

**Important:** If we use **RECORD**, we must have at least two **OUT** parameters!

### Stored Functions — Return Values (beyond simple values)

#### **One New Tuple**

```
CREATE FUNCTION get_top_student_count
    (OUT points INT, OUT cnt INT)

RETURNS RECORD AS

$$

SELECT points, COUNT(*)

FROM students

WHERE points = (SELECT MAX(points)

FROM students)

GROUP BY points;

$$

LANGUAGE sql;
```



SELECT points, cnt
FROM get\_top\_student\_count();

points	cnt
94	2

#### **Set of New Tuples**

```
CREATE FUNCTION get_group_counts
   (OUT graduated BOOLEAN, OUT cnt INT)
RETURNS SETOF RECORD AS
$$

SELECT graduated, COUNT(*) as cnt
FROM students
GROUP BY graduated;
$$
LANGUAGE sql;
```



SELECT graduated, cnt
FROM get group counts();

graduated	cnt
FALSE	6
TRUE	4

# Quick Quiz



## Stored Functions — Return Values (beyond simple values)

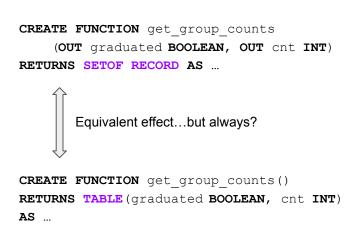
#### **Set of New Tuples**

```
CREATE FUNCTION get_group_counts()
RETURNS TABLE(graduated BOOLEAN, cnt INT)
AS
$$
SELECT graduated, COUNT(*)
FROM students
GROUP BY graduated;
$$
LANGUAGE sql;
```



SELECT graduated, cnt
FROM get\_group\_counts();

graduated	cnt
FALSE	6
TRUE	4



# Quick Quiz



## Stored Functions — Return Values (beyond simple values)

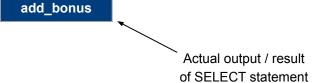
#### No Return Value

```
CREATE FUNCTION add_bonus (sid INT, amount INT)
RETURNS VOID AS
$$

   UPDATE students
   SET points = points + amount
   WHERE id = sid;
$$
LANGUAGE sql;
```



SELECT add\_bonus(3, 5);



#### Resulting table (not the function output!)

id	name	points	graduated
1	Bob	94	TRUE
2	Eve	82	FALSE
3	Sam	70	FALSE
4	Liz	86	TRUE
5	Tom	90	TRUE
6	Sue	94	FALSE
7	Zac	75	FALSE
8	lda	84	TRUE
9	Leo	91	FALSE
10	Pam	70	FALSE

### **Stored Procedures**

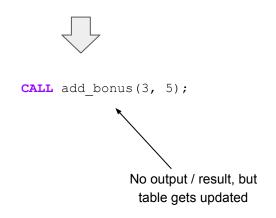
- Stored procedures
  - Essentially the same syntax as for functions
  - Most obvious difference: not **RETURNS** value
  - Invoked using CALL command

**Question:** Wait, so is a procedure just a function that does not return anything?

```
CREATE PROCEDURE add_bonus_proc(sid INT, amount INT)
AS
$$

   UPDATE students
   SET points = points + amount
   WHERE id = sid;
$$

LANGUAGE sql;
```



### Stored Functions vs Stored Procedures (in PostgreSQL)

- Despite similar look-&-feel, functions and procedures do differ
  - Function <u>must</u> return something; procedures do not have to but still <u>can</u> (procedures can still return values by mean of **INOUT** and **OUT** parameters; the latter since Version 14)
  - Procedures can commit or roll back transactions during its execution; functions can not
  - Unlike functions, procedures cannot be invoked in DML commands (SELECT, INSERT, UPDATE, DELETE)
  - Procedures a invoked in isolation using CALL (functions are always invoked in SELECT statements)

```
CREATE PROCEDURE add_proc
    (IN a INT, IN b INT, OUT sum INT)
AS
$$
BEGIN
    sum := a + b;
END;
$$
LANGUAGE plpgsql;
```

```
DO

$$

DECLARE

sum INT;

BEGIN

CALL add_proc(2, 3, sum);

RAISE NOTICE 'Sum: %', sum;

END

$$;
```

### Stored Functions vs Stored Procedures (in PostgreSQL)

- Summary
  - Function <u>must</u> return something, but it can be **void**
  - Procedures <u>can</u> return something (using INOUT and OUT parameters)
- Best practice (most of the time)
  - Return value(s) → CREATE FUNCTION
  - No return value → CREATE PROCEDURE

### **Overview**

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  - Call Level Interface
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## **Assignments**

Basic assignment with :=

```
■ age := 29;
■ name := 'Alice';
```

- SELECT ... INTO ...
  - Assignment of query result to declared variable(s)

Example: Get the mark of a student; automatically consider any bonus.

```
CREATE FUNCTION get mark(sid INT, bonus INT DEFAULT 0)
RETURNS INTEGER AS
                                      optional argument
$$
DECLARE
    mark INTEGER;
BEGIN
    -- Get current mark of students
    SELECT points INTO mark FROM students WHERE id = sid;
    mark := mark + bonus; -- Add bonus to mark
    RETURN mark;
END;
$$
LANGUAGE plpgsql;
SELECT get mark(3, 10);
                                SELECT get mark(3);
   get mark
                                    get mark
```

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# Quick Quiz



### **Control Structures**

#### Conditionals:

■ 4 types of IF expressions

```
■ IF ... THEN ... END IF
■ IF ... THEN ... ELSE ... END IF
■ IF ... THEN ... ELSIF ... THEN ... ELSE ... END IF
```

■ 2 types of **CASE** expressions

```
■ CASE ... WHEN ... THEN ... ELSE ... END CASE
■ CASE WHEN ... THEN ... ELSE ... END CASE
```

Simple Loops

```
■ LOOP ... END LOOP (typically requires EXIT...WHEN... to jump out of loop)
```

```
■ WHILE ... LOOP ... END LOOP
```

```
■ FOR ... IN ... LOOP ... END LOOP
```

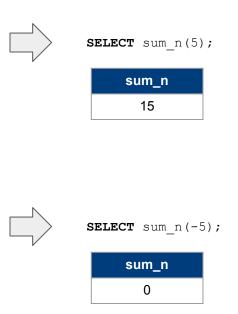
**Note:** PostgreSQL also offers **ELSEIF** as an alias for **ELSIF**.

Relevant PostgreSQL Docs 49

# **Conditional & Simple Loops — Example**

Compute the sum of the first *n* integers; if *n* is negative, return 0.

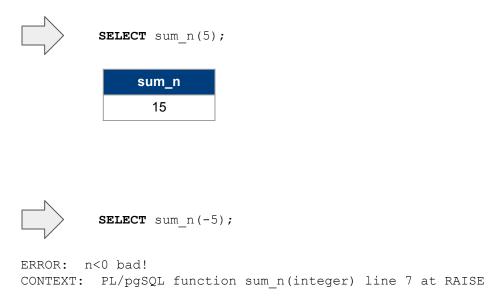
```
CREATE FUNCTION sum n (IN n INT)
RETURNS INT AS
$$
DECLARE
    sum INT;
BEGIN
    sum := 0;
    IF n <= 0 THEN
        RETURN sum;
    END IF:
    FOR val IN 1..n LOOP
        sum := sum + val;
    END LOOP;
    RETURN sum;
END;
$$
LANGUAGE plpqsql;
```



## Side Note: Errors & Messages

Compute the sum of the first *n* integers; if *n* is negative, **raise an exception**.

```
CREATE FUNCTION sum n (IN n INT)
RETURNS INT AS
$$
DECLARE
    sum INT;
BEGIN
    sum := 0;
    IF n <= 0 THEN
        RAISE EXCEPTION 'n<0 bad!';
    END IF;
    FOR val IN 1..n LOOP
        sum := sum + val;
    END LOOP;
    RETURN sum;
END;
$$
LANGUAGE plpqsql;
```



# Side Note: Errors & Messages

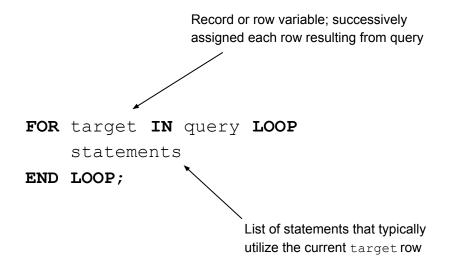
- Errors & message in PostgreSQL: RAISE
  - 6 different raise levels available in PostgreSQL

RAISE DEBUG	
RAISE LOG	Generate messages of different priority levels
RAISE INFO	Whether messages of a particular priority are reported
RAISE NOTICE	to the client, depends on the PostgreSQL configuration
RAISE WARNING	
DATCE EVCEDITON	Raises an error
RAISE EXCEPTION	Typically aborts current transaction

Relevant PostgreSQL Docs 52

# **Looping through Query Results — Example**

- Common use case: loop through a query result
  - Special FOR loop to iterate through the results and manipulate data
  - Basic syntax:



## **Looping through Query Results — Example**

```
CREATE FUNCTION compute points gaps()
RETURNS TABLE (name TEXT, points INT, gap INT) AS
$$
DECLARE
    s RECORD; prev INT;
BEGIN
    prev := -1;
    FOR s IN SELECT *
             FROM students
             ORDER BY points DESC
    LOOP
        name := s.name;
        points := s.points;
        IF prev >= 0 THEN
            gap := prev - s.points;
        ELSE
            qap := 0;
        END IF;
        RETURN NEXT;
        prev := s.points;
    END LOOP;
END;
$$
LANGUAGE plpgsql;
```



SELECT name, gap
FROM compute points gaps();

name	gap
Bob	0
Sue	0
Leo	3
Tom	1
Liz	4
lda	2
Zac	2
Eve	7
Pam	5
Sam	5

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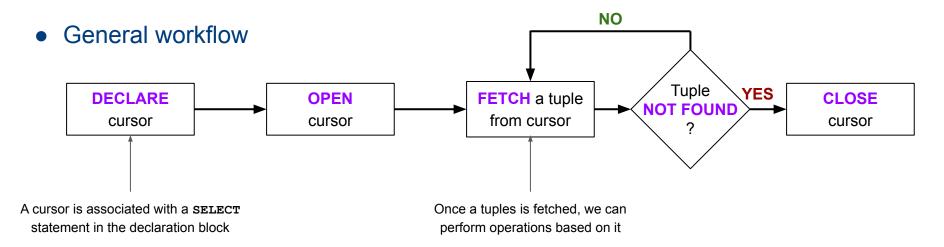
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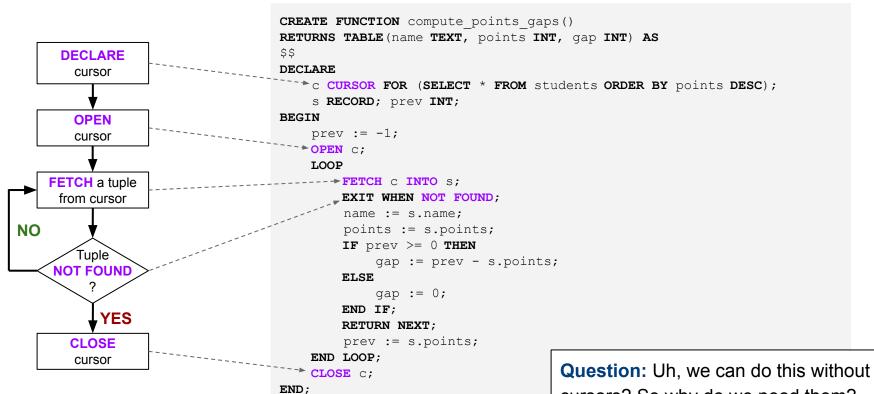
## **Cursors** — Purpose & Basic Structure

#### Purpose of cursors

- Encapsulates the query and allows to access each individual row return by a **SELECT** (instead of executing the whole query to get the complete result at once)
- Additional benefit: avoids memory overrun when the query result is very large (typically not an issue in practice since FOR loops automatically use cursors under the hood)



## **Cursors** — **Example**



\$\$

LANGUAGE plpgsql;

cursors? So why do we need them?

### **Cursors** — **Directions**

- Advantages of cursors
  - Flexibly "navigating" through query results in different **directions**
  - Two commands to navigate
    - FETCH: move to row and read data
    - MOVE: only move to row (no read)

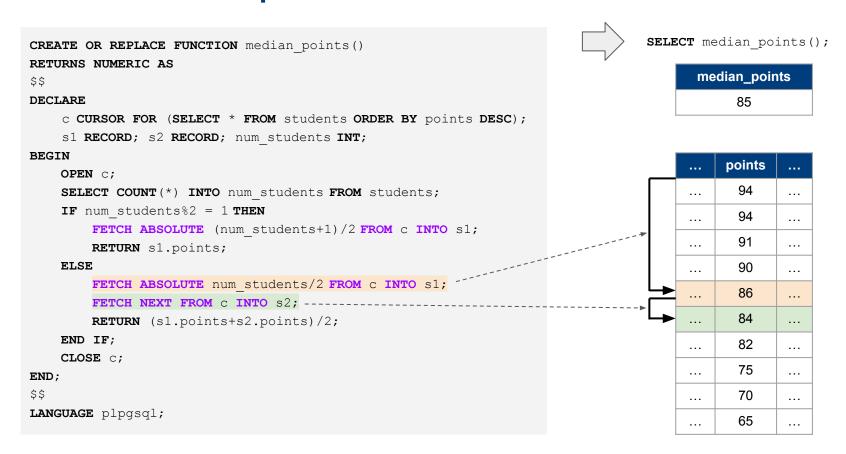
Possible directions



NEXT	Fetch the next row (default)
PRIOR	Fetch the prior row
FIRST	Fetch the first row of the query (same as ABSOLUTE 1)
LAST	Fetch the last row of the query (same as ABSOLUTE -1)
ABSOLUTE n	<ul> <li>Fetch the <i>n</i>-th row of the query, if <i>n</i> &gt;=0</li> <li>Fetch abs(<i>n</i>)-th row from the end, if <i>n</i> &lt; 0.</li> <li>ABSOLUTE 0 positions before the first row</li> </ul>
RELATIVE n	<ul> <li>Fetch the <i>n</i>-th succeeding row, if <i>n</i> &gt;= 0</li> <li>Fetch the abs(<i>n</i>)-th prior row, if n &lt; 0</li> <li>Position before first row or after last row if <i>n</i> is out of range</li> <li>RELATIVE 0 re-fetches the current row, if any</li> </ul>
FORWARD	Fetch the next row (same as <b>NEXT</b> )
BACKWARD	Fetch the prior row (same as PRIOR).

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## Cursors — Example (beyond NEXT)

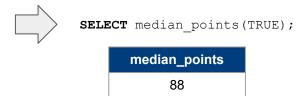


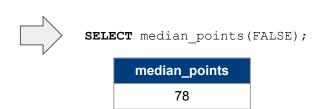
# Quick Quiz



# **Dynamic Cursors** — **Example**

```
CREATE OR REPLACE FUNCTION median points (IN has graduated BOOLEAN)
RETURNS NUMERIC AS
$$
DECLARE
    c CURSOR (grad BOOLEAN) FOR (SELECT * FROM students
                                 WHERE graduated = grad
                                 ORDER BY points DESC);
    s1 RECORD; s2 RECORD; num students INT;
BEGIN
   OPEN c(has graduated);
    SELECT COUNT(*) INTO num students
   FROM students WHERE graduated = has graduated;
   IF num students2 = 1 THEN
       FETCH ABSOLUTE (num students+1)/2 FROM c INTO s1;
       RETURN sl.points;
   ELSE
       FETCH ABSOLUTE num students/2 FROM c INTO s1;
       FETCH NEXT FROM c INTO s2;
       RETURN (s1.points+s2.points)/2;
   END IF;
   CLOSE C;
END;
$$
LANGUAGE plpqsql;
```





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## **Summary**

- Stored functions & procedures
  - Combine SQL statements and procedural logic into a single unit
  - Move (some) application logic into the database
  - Support query result not possible to with "normal" SQL (at least not with the feature set covered in this course)
- Implementation
  - Support for different <u>programming languages</u> (Python, Perl, Java, JavaScript, Lua, etc.)
  - Focus here: PL/pgSQL (PostgreSQL variation of the SQL/PSM standard)
- Next lecture: Triggers
  - Automatically execute functions when "interesting events" happen

# **Solutions to Quick Quizzes**

