```
This is Time.h, the .h file for the Time library
3
      This library is implements low level time and date functions
6
      This code is found online. It was not written by team 26
7
8
9
     July 3 2011 - fixed elapsedSecsThisWeek macro (thanks Vincent Valdy for this)
10
                 - fixed daysToTime t macro (thanks maniacbug)
    * /
11
12
   #ifndef _Time_h
#ifdef __cplusplus
#define _Time_h
13
14
15
16
17
    #include <inttypes.h>
18
    #ifndef __AVR_
19
   #include <sys/types.h> // for time t defined, but avr libc lacks sys/types.h
20
    #endif
21
22
23
   #if !defined( time t defined) // avoid conflict with newlib or other posix libc
24
    typedef unsigned long time t;
25
    #endif
26
27
28
    // This ugly hack allows us to define C++ overloaded functions, when included
   // from within an extern "C", as <a href="newlib">newlib</a>'s sys/stat.h does. Actually it is
29
   // intended to include "time.h" from the C library (on ARM, but AVR does not
30
31
   // have that file at all). On Mac and Windows, the compiler will find this
32
    // "Time.h" instead of the C library "time.h", so we may cause other weird
    // and unpredictable effects by conflicting with the C library header "time.h",
    // but at least this hack lets us define C++ functions as intended. Hopefully
34
35
    // nothing too terrible will result from overriding the C library header?!
    extern "C++" {
36
    typedef enum {timeNotSet, timeNeedsSync, timeSet
37
38
    } timeStatus t ;
39
40
   typedef enum {
41
        dowInvalid, dowSunday, dowMonday, dowTuesday, dowWednesday, dowThursday, dowFriday,
        dowSaturday
42
   } timeDayOfWeek t;
43
44 typedef enum {
45
        tmSecond, tmMinute, tmHour, tmWday, tmDay, tmMonth, tmYear, tmNbrFields
46 } tmByteFields;
47
   typedef struct {
48
49
     uint8_t Second;
50
     uint8 t Minute;
51
     uint8 t Hour;
52
     uint8 t Wday; // day of week, sunday is day 1
53
     uint8 t Day;
54
     uint8 t Month;
55
     uint8 t Year; // offset from 1970;
56 } tmElements t, TimeElements, *tmElementsPtr t;
57
58
    //convenience macros to convert to and from tm years
59
    #define tmYearToCalendar(Y) ((Y) + 1970) // full four digit year
    #define CalendarYrToTm(Y) ((Y) - 1970)
60
    #define tmYearToY2k(Y) ((Y) - 30) // offset is from 2000
61
62
    #define y2kYearToTm(Y)
                               ((Y) + 30)
63
64
   typedef time t(*getExternalTime)();
65
   //typedef void (*setExternalTime) (const time t); // not used in this version
66
67
68
```

```
/* Useful Constants */
 70
     #define SECS PER MIN ((time t)(60UL))
 71
     #define SECS PER HOUR ((time t) (3600UL))
      #define SECS PER DAY ((time t) (SECS_PER_HOUR * 24UL))
 72
      #define DAYS PER WEEK ((time_t)(7UL))
 73
 74
     #define SECS_PER_WEEK ((time_t)(SECS_PER_DAY * DAYS_PER_WEEK))
 75
     #define SECS PER YEAR ((time t) (SECS PER DAY * 365UL)) // TODO: ought to handle leap
     years
 76
     #define SECS YR 2000 ((time t) (946684800UL)) // the time at the start of y2k
 77
 78
     /* Useful Macros for getting elapsed time */
 79
     #define numberOfSeconds( time ) (( time ) % SECS PER MIN)
     #define numberOfMinutes( time ) ((( time ) / SECS PER MIN) % SECS PER MIN)
 80
      #define numberOfHours(time) (((time) % SECS PER DAY) / SECS PER HOUR)
 81
      \#define dayOfWeek(_time_) ((((_time_) / SECS PER DAY + 4) % DAYS PER WEEK)+1) // 1 =
 82
     #define elapsedDays( time ) (( time ) / SECS PER DAY) // this is number of days since
 83
     Jan 1 1970
     #define elapsedSecsToday( time ) (( time ) % SECS PER DAY) // the number of seconds
 84
     since last midnight
     // The following macros are used in calculating alarms and assume the clock is set to a
     date later than Jan 1 1971
 86
     // Always set the correct time before settting alarms
 87
     #define previousMidnight(_time_) (((_time_) / SECS_PER_DAY) * SECS_PER_DAY) // time at
     the start of the given day
      #define nextMidnight( time ) (previousMidnight( time ) + SECS PER DAY)
 88
     the end of the given day
     #define elapsedSecsThisWeek(_time_) (elapsedSecsToday(_time_) + ((dayOfWeek(_time_)-1)
 89
      * SECS PER DAY))
                      // note that week starts on day 1
 90
     #define previousSunday( time ) (( time ) - elapsedSecsThisWeek( time ))
                                                                               // time at
     the start of the week for the given time
 91
     #define nextSunday( time ) (previousSunday( time )+SECS PER WEEK)
                                                                             // time at
     the end of the week for the given time
 92
 93
 94
     /* Useful Macros for converting elapsed time to a time t */
 95
     #define minutesToTime t ((M)) ( (M) * SECS PER MIN)
 96
     #define hoursToTime_t ((H)) ( (H) * SECS_PER_HOUR)
 97
     #define daysToTime t
                            ((D)) ( (D) * SECS_PER_DAY) // fixed on Jul 22 2011
     #define weeksToTime t
 98
                            ((W)) ( (W) * SECS PER WEEK)
99
      /*-----*/
100
     /* time and date functions */
101
102
                               // the hour now
             hour();
103
             hour(time t t);
                               // the hour for the given time
     int
                               // the hour now in 12 hour format
104
             hourFormat12();
     int
             hourFormat12(time t t); // the hour for the given time in 12 hour format
105
     int
106
                               // returns true if time now is AM
     uint8 t isAM();
                             // returns true the given time is AM
107
     uint8_t isAM(time_t t);
108
     uint8_t isPM();
                               // returns true if time now is PM
109
    uint8 t isPM(time t t);
                               // returns true the given time is PM
110 int minute();
                               // the minute now
111 int
             minute (time t t); // the minute for the given time
112 int
             second();
                               // the second now
113
             second(time t t); // the second for the given time
    int
114
    int
                                // the day now
             day();
115
     int
             day(time t t);
                               // the day for the given time
116
     int
             weekday();
                                // the weekday now (Sunday is day 1)
             weekday(time t t); // the weekday for the given time
117
     int
                               // the month now (Jan is month 1)
118
     int
             month();
119
                               // the month for the given time
     int
            month(time_t t);
120
     int
                               // the full four digit year: (2009, 2010 etc)
            year();
121
     int
            year(time t t);
                               // the year for the given time
122
123
    time t now();
                                // return the current time as seconds since Jan 1 1970
124 void setTime(time t t);
125
     void
             setTime(int hr,int min,int sec,int day, int month, int yr);
126
            adjustTime(long adjustment);
     void
127
```

```
/* date strings */
129
     #define dt MAX STRING LEN 9 // length of longest date string (excluding terminating null)
130 char* monthStr(uint8 t month);
131
     char* dayStr(uint8 t day);
     char* monthShortStr(uint8_t month);
132
133
     char* dayShortStr(uint8 t day);
134
135
     /* time sync functions */
136 timeStatus t timeStatus(); // indicates if time has been set and recently synchronized
137
    void setSyncProvider( getExternalTime getTimeFunction); // identify the external
      time provider
138
     void
            setSyncInterval (time t interval); // set the number of seconds between re-sync
139
140
     /* low level functions to convert to and from system time
141
     void breakTime(time t time, tmElements t &tm); // break time t into elements
     time t makeTime(const tmElements t &tm); // convert time elements into time t
142
143
144
     } // extern "C++"
    #endif // __cplusplus
#endif /* _Time_h */
145
146
```

147