## Wireless Networking and Communications Group - UT Austin Undergraduate Researcher

August 2021 – Present Austin, TX

- 12 image datasets of Airsim drone simulations in Unreal Engine using C++ and Python; made to help train a
- Coordinated with another undergraduate student to deliver object-detection using MobilenetV2 on the Jetson Nano
- Provided to nely worlding Phacktudenteun determine for him Plets of Distribilities so in plans to unanged event work and Google Protobuf