	User Story	Tasks	Responsible Member	Task Assigned To	Estimated Effort per Task	Priority (A-E) (A Highest)
	As a user I want to see a board when the game starts.	Create a board	Mostafa	Mostafa	2	A
	As a user I want to be able to interact with the board.	Create an EventHandler	Alex	Alex	8	A
	As a user I want to have items on the board.	Create items	Dex	Dex	3	A
	As a user I want to get rewarded by playing properly	Keep track of the user's score	Ivo			C
	As a user I want to get visual feedback if I interact with the board.	Create a UI	Mostafa	Mostafa	6	A
	As a user I want the game to have a goal.	Give the board background tiles that the player needs to remove	Ivo			C
	As a user I want the board to be refilled when items are removed.	Randomly generate items	Dex	Dex	5	A
	As a user I want the items to be removed if there are three of the same items on a row.	Shift the existing items down and refill the board from the top with random items	Sam	Sam	3	A
		Check for groups of three after the player makes a move	Sam	Sam	6	A