

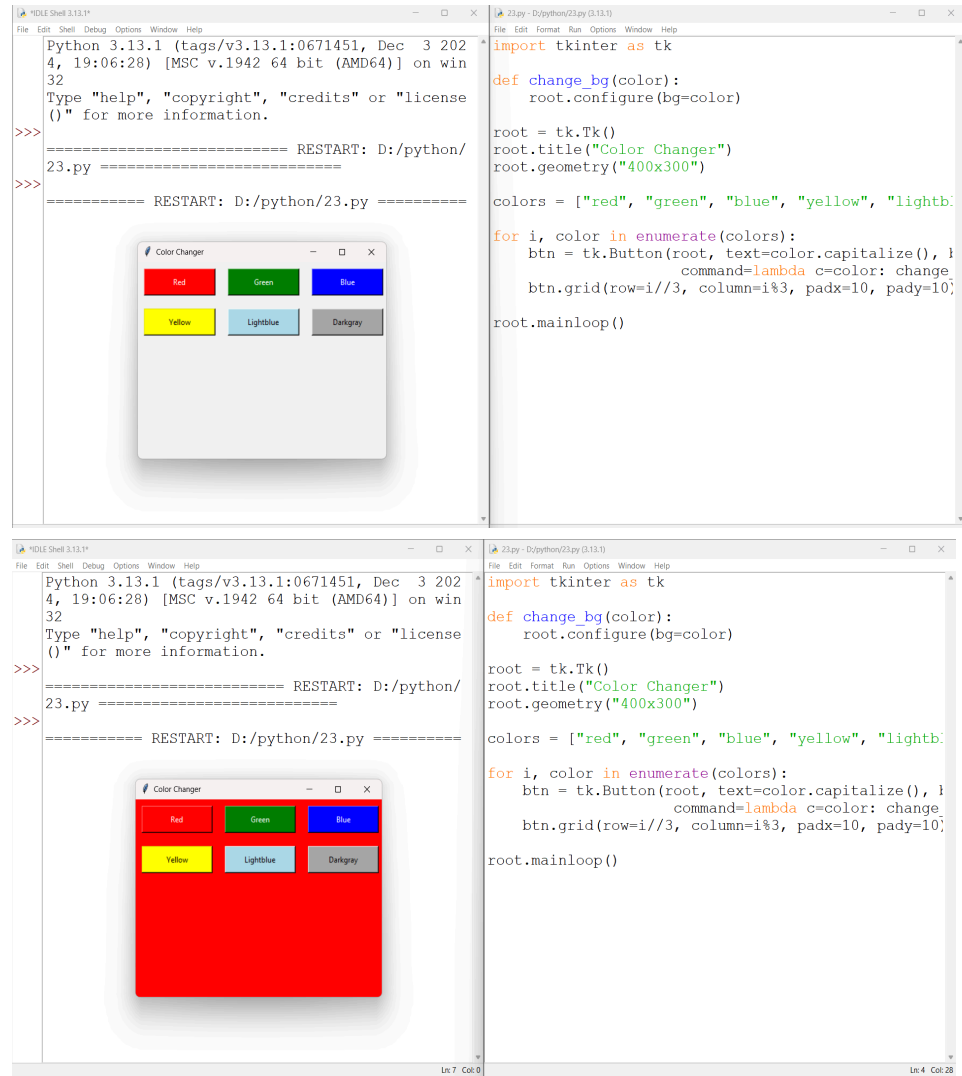
Name : Trada Utsav  
Enrollment No : 22FOTCA11114  
Roll No : 31  
Div : 6BCAB

### Tutorial=14

Q.1	Upload script using Button.
Code	<pre>import tkinter as tk  def change_bg(color):     root.configure(bg=color)  root = tk.Tk() root.title("Color Changer") root.geometry("400x300")  colors = ["red", "green", "blue", "yellow", "lightblue", "darkgray"]  for i, color in enumerate(colors):     btn = tk.Button(root, text=color.capitalize(), bg=color, fg="white" if i &lt; 3 else "black", width=15, height=2, command=lambda c=color: change_bg(c))     btn.grid(row=i//3, column=i%3, padx=10, pady=10)  root.mainloop()</pre>

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## Output



```
Python 3.13.1 (tags/v3.13.1:0671451, Dec 3 2024, 19:06:28) [MSC v.1942 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: D:/python/23.py =====
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```

```
import tkinter as tk

def change_bg(color):
    root.configure(bg=color)

root = tk.Tk()
root.title("Color Changer")
root.geometry("400x300")

colors = ["red", "green", "blue", "yellow", "lightblue", "darkgray"]

for i, color in enumerate(colors):
    btn = tk.Button(root, text=color.capitalize(), command=lambda c=color: change_bg(c))
    btn.grid(row=i//3, column=i%3, padx=10, pady=10)

root.mainloop()
```

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root.mainloop()
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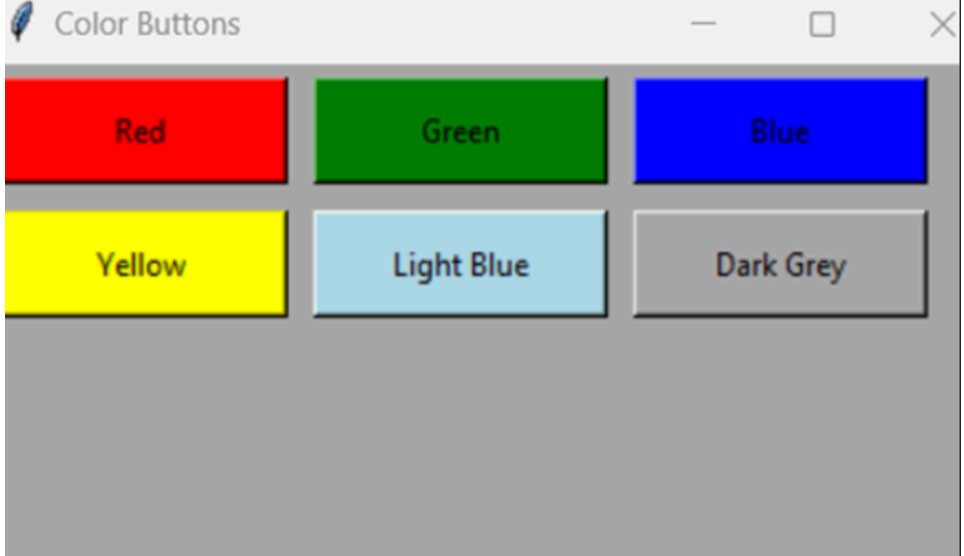
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Code	<pre>import tkinter as tk  def calculate(operation):     try:         num1 = float(entry1.get())         num2 = float(entry2.get())         if operation == '+':             result.set(num1 + num2)         elif operation == '-':             result.set(num1 - num2)         elif operation == '*':             result.set(num1 * num2)         elif operation == '/':             if num2 != 0:                 result.set(num1 / num2)             else:                 result.set("Error: Division by zero")     except ValueError:         result.set("Error: Invalid input")</pre>

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```
root = tk.Tk()
root.title("Simple Calculator")

tk.Label(root, text="No1:").grid(row=0, column=0)
tk.Label(root, text="No2:").grid(row=1, column=0)


entry1 = tk.Entry(root)
entry1.grid(row=0, column=1)
entry2 = tk.Entry(root)
entry2.grid(row=1, column=1)

result = tk.StringVar()
tk.Label(root, text="Answer:").grid(row=2, column=0)
tk.Label(root, textvariable=result).grid(row=2, column=1)

tk.Button(root, text="+", command=lambda:
calculate('+')).grid(row=3, column=0)
tk.Button(root, text="-", command=lambda:
calculate('-')).grid(row=3, column=1)
tk.Button(root, text="", command=lambda:
calculate("")).grid(row=3, column=2)
tk.Button(root, text="/", command=lambda:
calculate('/')).grid(row=3, column=3)

root.mainloop()
```

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<p>Output</p>	
<p>Code</p>	<pre> import tkinter as tk from tkinter import messagebox  def show_textbox():     entry_label.pack()     entry.pack()     submit_button.pack()  def submit_text():     messagebox.showinfo("Submitted", f"You entered: {entry.get()}")  def open_calculator():     import subprocess     subprocess.run("calc")  def calculate_square_area():     try:         side = float(entry_square.get())         area = side ** 2         messagebox.showinfo("Area", f"Area of square: </pre>

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```
{area}")
    except ValueError:
        messagebox.showerror("Error", "Enter a valid
number")

root = tk.Tk()
root.title("Button Actions")
root.geometry("300x300")

btn1 = tk.Button(root, text="Show Textbox",
command=show_textbox)
btn1.pack(pady=10)

entry_label = tk.Label(root, text="Enter text:")
entry = tk.Entry(root)
submit_button = tk.Button(root, text="Submit",
command=submit_text)

btn2 = tk.Button(root, text="Open Calculator",
command=open_calculator)
btn2.pack(pady=10)

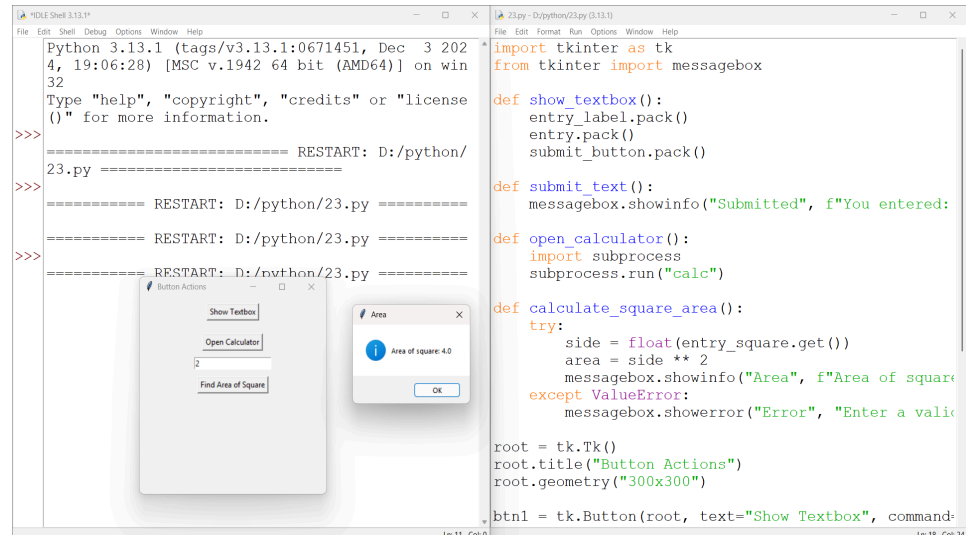
entry_square = tk.Entry(root)
entry_square.pack()
btn3 = tk.Button(root, text="Find Area of Square",
command=calculate_square_area)
btn3.pack(pady=10)

root.mainloop()
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import tkinter as tk
from tkinter import messagebox

def show_textbox():
    entry_label.pack()
    entry.pack()
    submit_button.pack()

def submit_text():
    messagebox.showinfo("Submitted", f"You entered: ")

def open_calculator():
    import subprocess
    subprocess.run("calc")

def calculate_square_area():
    try:
        side = float(entry_square.get())
        area = side ** 2
        messagebox.showinfo("Area", f"Area of square: {area}")
    except ValueError:
        messagebox.showerror("Error", "Enter a valid number")

root = tk.Tk()
root.title("Button Actions")
root.geometry("300x300")

btn1 = tk.Button(root, text="Show Textbox", command=show_textbox)
```