

Global optimization software library for research and education

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Introduction

Optimization lies at the heart of machine learning and data science.

One of the most relevant problems in machine learning is automatic selection of optimization algorithm depending on the objective. This is necessary in many applications such as robotics, simulating biological or chemical processes, trading strategies optimization, to name a few.

We developed a library of optimization methods as a first step for self-adapting algorithms. Optimization methods in this library work with all objectives including very onerous ones, such as black box functions and functions given by computer code, and the convergence of methods is guaranteed.

This library allows to create customized derivative free learning algorithms with desired properties by combining building blocks from this library or other Python libraries.

The library is intended primarily for educational purposes and its focus is on transparency of the methods rather than on efficiency of implementation.

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Applications

Robotics

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Electrical Engineering

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Chemistry

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3D printing

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Wine tasting/production

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- Created for students and researchers

- Has its roots in potential theory

- Optimization methods with desired properties are created based on basic modules, by varying parameters of generalized algorithm

- Allows

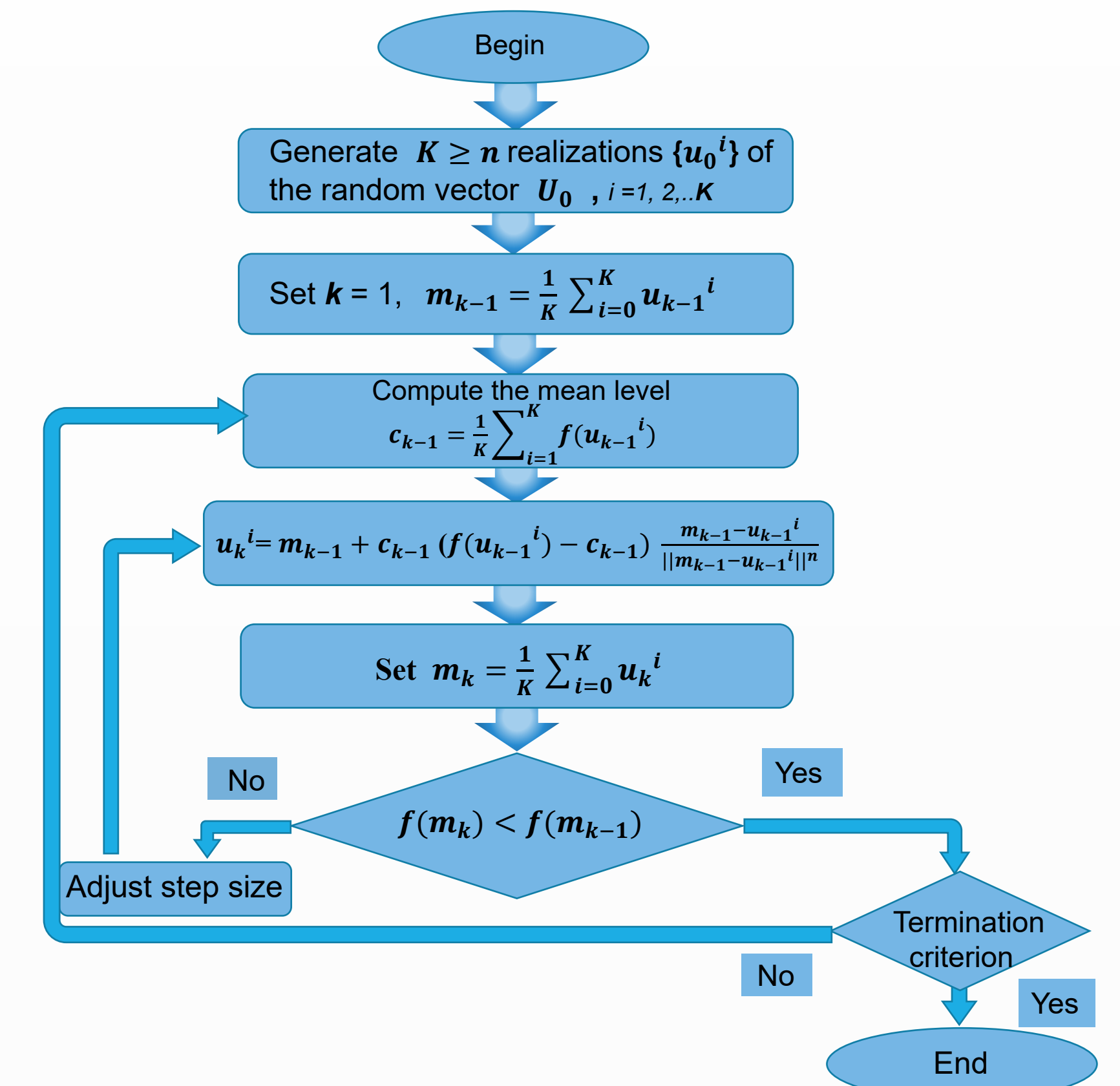
- to design optimization methods with guaranteed convergence but without the use of derivatives of objective function

- to compare existing optimization methods

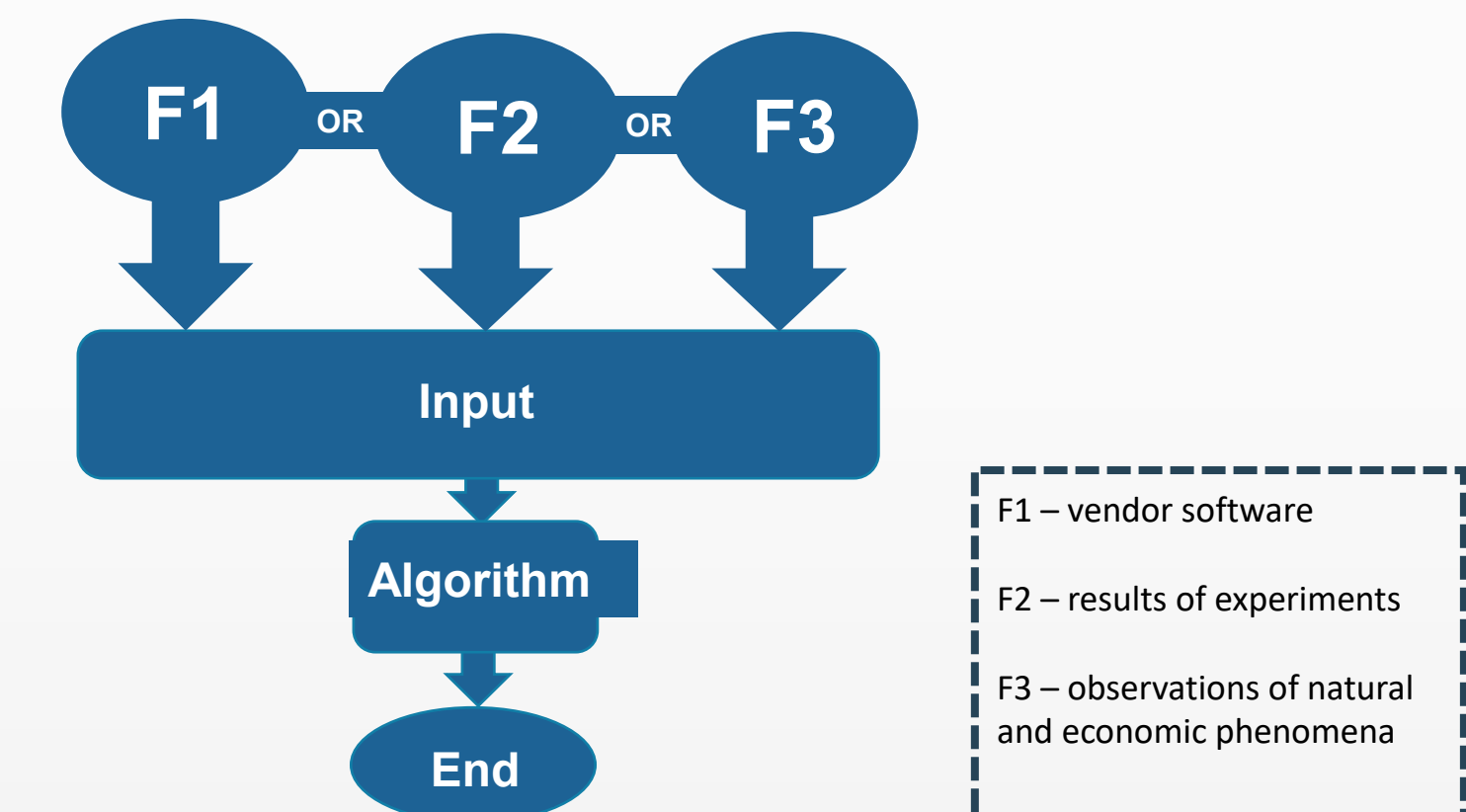
- to understand principles of learning algorithms

- to design custom variations or hybrids of known heuristic optimization methods.

Building blocks



Examples of black box objectives



Minpy code organization

Minimization	TestFunctions
<code>dim</code> <code>distribution</code> <code>initial_guess</code> <code>n_max_iterations</code> <code>n_points</code> <code>objective_function</code> <code>step_size</code> <code>tolerance</code>	<code>ackley()</code> <code>booth()</code> <code>easom()</code> <code>himmelblau()</code> <code>short()</code> <code>short10()</code> <code>spher()</code>
<code>_contract()</code> <code>_reflect()</code> <code>_shrink()</code> <code>_update_center_of_mass()</code> <code>_update_mean_level()</code> <code>_exit_criterion()</code> <code>minimize_NMExt()</code> <code>minimize_CMAExt()</code> <code>minimize_GAExt()</code> <code>minimize_SAExt()</code>	
Sample assignments for students 1. Create an algorithm based on <i>minpy</i> building blocks that performs iteration steps according to generalized algorithm, where initial distribution of points follows normal distribution centered at initial point with unit variance. Keep population size at each iteration unchanged. Use stopping criterion of your choice. Test this algorithm on Ackley function. 2. Create an algorithm based on <i>minpy</i> building blocks that performs iteration steps according to generalized algorithm, where initial distribution of points follows exponential distribution with unit variance. Use stopping criterion of your choice. Test this algorithm on Sphere function with 5 arguments. 3. Create an algorithm based on <i>minpy</i> building blocks that performs iteration steps according to generalized algorithm, where initial distribution of points follows normal distribution centered at initial point with unit variance, and on each iteration 3 random points with "good" values (values that are smaller than average function value achieved so far) are added to the population. The algorithm should stop when largest distance between points becomes less than certain small number. Test this algorithm on Booth function. 4. Create an algorithm with a "memory". On each iteration of the algorithm the new direction is computed as a difference between two previous directions. Algorithm starts from randomly selected simplex with number of points n+1, where n is number of function arguments. Second steps of the algorithm should be computed as reflection of worst initial point from the center of mass of "good" points. Use stopping criterion of your choice. Test on Shor function, consider n = 3 and n = 7 cases. 5. Implement a variant of CMAES using <i>minpy</i> building blocks. The algorithm should stop when Kullback – Leibler divergence becomes smaller than some given tolerance.	