Trinity: A Language for Multi-View Architecture Description and Control

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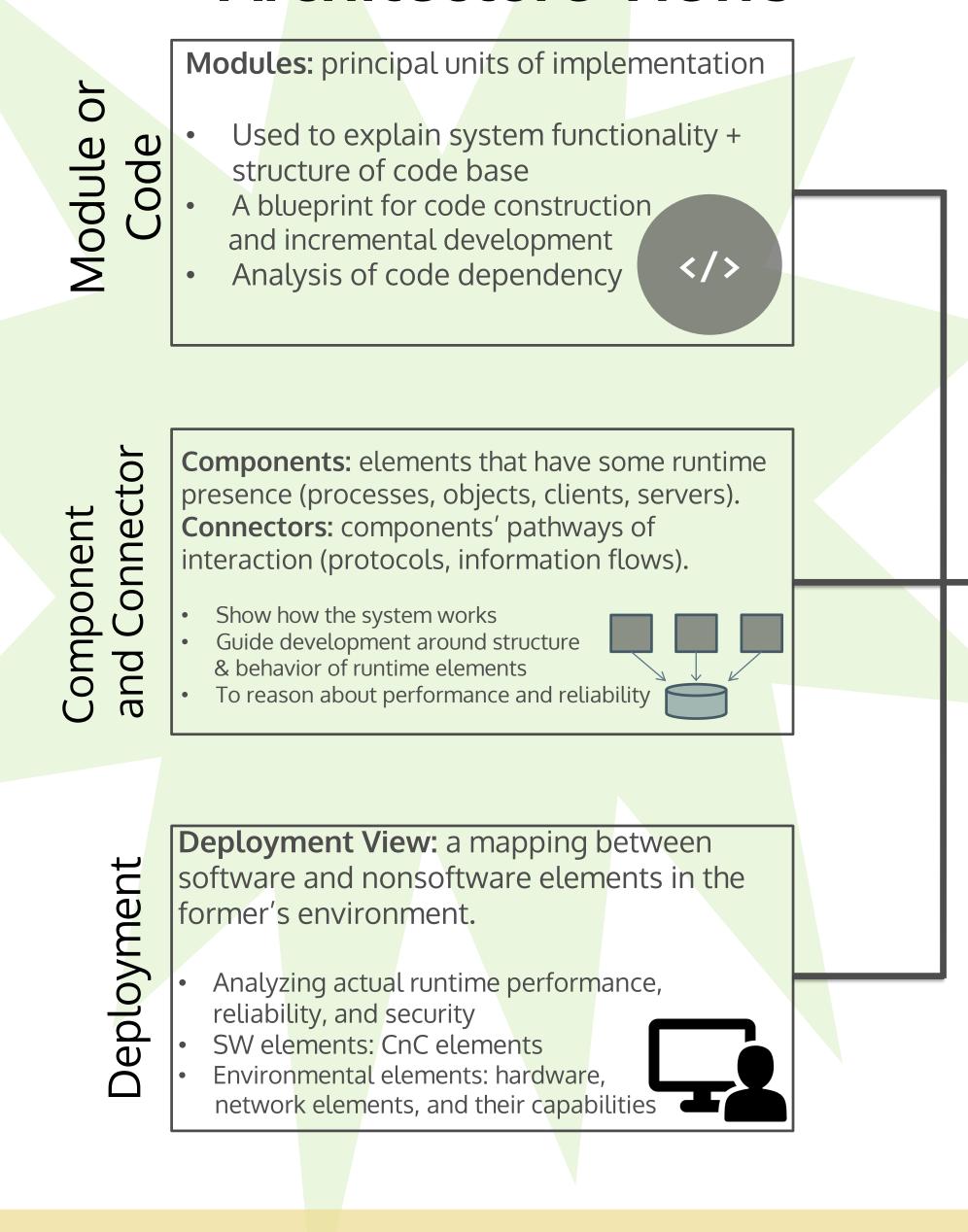
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Software Architecture

the "fundamental organization of a system embodied in its components, their relations to each other, and the environment"

Architecture Views



The Problem

It is hard to determine whether the logical relationships between entities in architecture diagrams are present in system implementations.

Previous Solutions

Architecture Description Languages (ADLs)

- (-) *Description:* Inferred by the name, ADLs only describe software architectures; they do not prescribe, or **enforce conformance** to them
- (+) Analysis: ADLs are focused on system analyses
- (+) Formal Notation: Currently, ADLs are the most formal mainstream architecture tools available

ArchJava Java extension unifying SWA and implementation

- (-) Application: Does not do anything interesting with SWA (i.e. checks)
- (-) Distributed Systems: No support for distributed systems
- (-) Multiple SWA Views: Lacks support for multiple architecture views; focuses only on Component-and-Connector view.

Trinity's Approach

Readability, Conformance(?), Communication Integrity, SWA as a live component, 3 SWA views

Design

Example