

This template is to be completed and submitted by the *Reviewer*.

Names of the Reviewer: Davis Allan

Name of the developer being reviewed: Mike Lasby

Category	Comments /questions about of the reviewing group about the design documents	Responses by the developer (if any)
Spelling Mistakes Naming issues	Board.java Line 92 – @return tag has a ":" that is not required. IDE flags it as "wrong tag" Line 179 – incorrect spelling of hyphens, was spelled as "hypens" Variables and methods all have clear names and follow conventions, nice work!	 Agreed and noted. Agreed and noted.
SOLID Principle Violations	Board.java • checkWinner() is very long with quite similar loops, should look into refactoring this into smaller methods to ensure following the Single Responsibility principle.	I agree. This should be split up.
	BlockingPlayer.java • testForBlocking() is very long, consider factoring out the different loops into individual methods and this will also help get rid of duplicated code fragments	I agree. This should be split up.
	• testForWinner() – same issue as above in BlockingPlayer.java	I agree. This should be split up.

	 Game.java create_player() is also very long, and has several responsibilities. Could investigate factoring out all the prompts/ input handling into various smaller methods, such as one method to get user input/handle errors, one to display menu options, etc. to ensure following Single Responsibility principle 	• Agreed!
Lack of documentation	 Line 127-165 – no comments inside the method explaining what the loops are doing Line 6 - @author tag has a ":" that is not required. IDE flags it as "wrong tag" Line 8 - @version tag has a ":" that is not required. IDE flags it as "wrong tag" Game.java IDE is flagging the class Javadoc comment as being "dangling". Meaning it is not located directly above the class declaration Line 28 – throws tag description missing Line 73 – throws tag description missing SmartPlayer.java: @author, @since, and @version all have ":" that are not required. IDE flags it as "wrong tag" 	Noted and agree with all.
Clean Code	BlockingPlayer.java • Line 34 – unnecessary return since it is the last line in a void method	Noted.
Security	No issues	
Performance	No issues	

General	HumanPlayer.java:	Agreed! Thanks Davis!
	 Line 36 – redundant call to printf, should just call print() since no string formatting is occurring 	

Review aided by the following checklist: https://dzone.com/articles/java-code-review-checklist