

# ENSF 619 - Group 8 - Ticket Reservation App

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## Design Phase Report

Submitted on: November 22, 2020

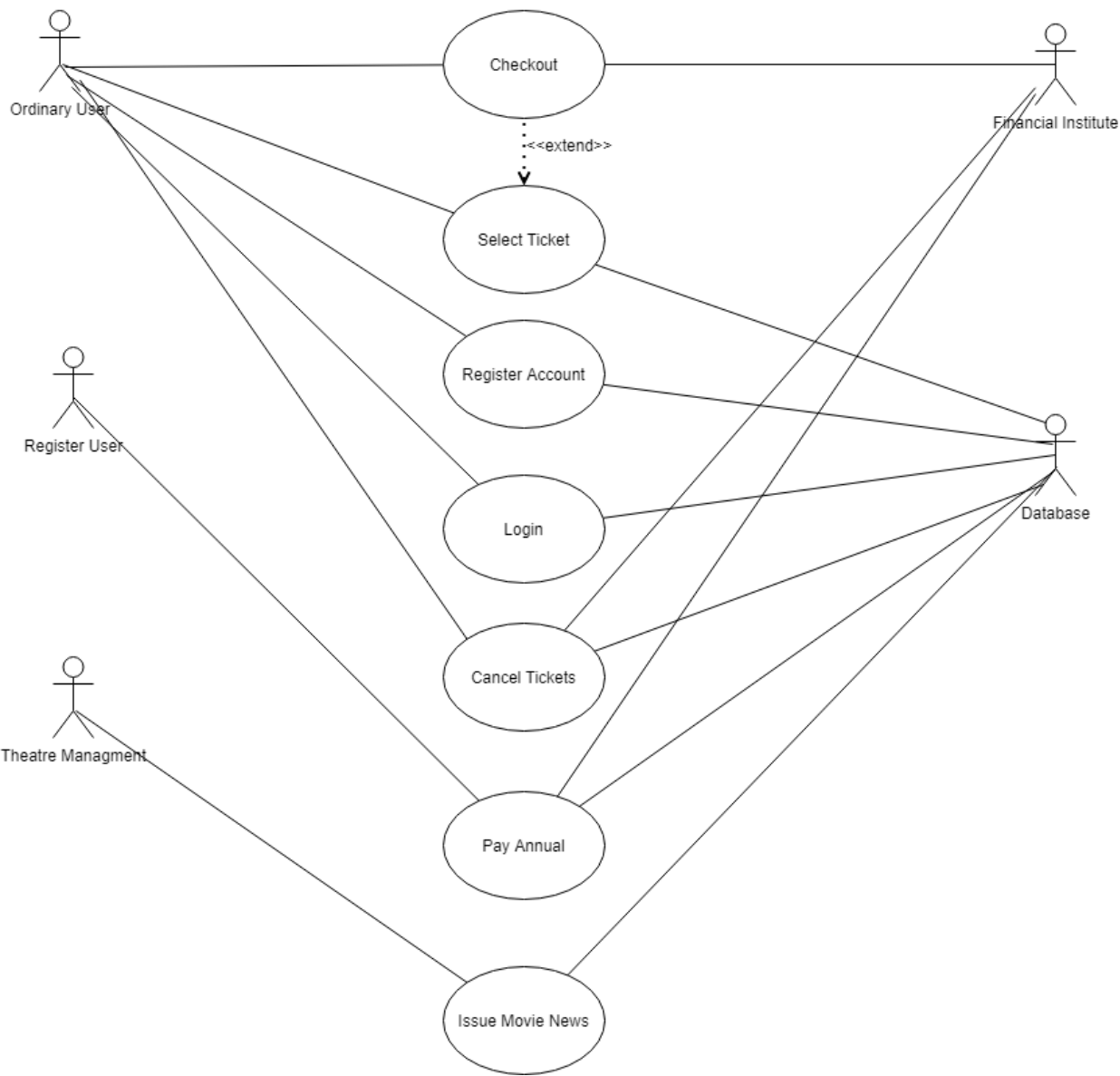
Submitted by: Victor Tuah Kumi, Patrick Kwan, Oluwapelumi Laditan,  
Michael Lasby

### README:

Please note that some of these diagrams are best viewed as image / pdf files. These diagrams are included in the enclosed `./lib/` folder and file path names are included below.

# Use Case Diagram

See [./lib/UseCaseDiagram/UseCaseDiagram.png](#)  
User Case Diagram



## Scenarios and Candidate Objects (see next page)

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## Use Case Scenarios

Please note the following formatting styles:

- Candidate Object: Object
- Candidate Operation: operation

### Login:

John McClane selects login from the Main Menu. The GUI Controller displays the Login View. John enters his Username and Password in the Login View. The Login View Controller registers John's input and passes the data to the Database Controller. The Database Controller queries the Database for a Registered User matching the provided Username and Password. If the query is unsuccessful, the Login View will prompt John to re-enter their Username and Password until a successful query is returned or John returns to the Main Menu. Since John has correctly entered his Username and Password, he is returned to the Main Menu as a Registered User.

Noun	Filter	Class Type
John McClane	Filtered (User Actor)	N/A
Login	Filtered (Attribute of Main Menu)	N/A
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Control
Login View	Candidate Object	Boundary
Login View Controller	Candidate Object	Control
Username	Filtered (Attribute of Registered User)	N/A
Password	Filtered – (Attribute of Registered User)	N/A
Database Controller	Candidate Object	Control
Database	Filtered (Database Actor)	N/A
Registered User	Candidate Object	Entity

### Select Ticket:

John selects select ticket from the Main Menu. The GUI Controller displays the Movie View. The Movie View displays all Movie options, including both Publicly-Announced Movies and Early-Access Movies. John browses Movie options before selecting the Die Hard Movie.

The Theatre View displays the available Theatres that are showing Die Hard and waits for John to make a selection. John selects the Country Hills Theatre. Upon selection of the Theatre, the Showtime View displays Die Hard's Showtimes and prompts John to make a selection. John selects Dec. 27<sup>th</sup> at 5 PM. Since this Showtime is for an Early-Access Movie, the Showtime View Controller checks whether or not 10% of the Seats have already been reserved by Registered Users. Since only 3% of the Seats have been reserved thus far, the Showtime View Controller accepts John's Showtime selection. Once a Showtime is selected, the Seats View displays the Seats with a colour hue to indicate each Seat's Availability Status.

John selects Seat D7 from the remaining available Seats. With all the necessary Ticket information selected, a Ticket is added to John's Cart. John is then prompted to either return to the Main Menu or proceeds to the Payment View with his selected Ticket information (Movie, showtime, etc.) to complete his transaction. John elects to proceed to the Payment View, so the GUI Controller displays that view.

Noun	Filter	Class Type
John McClane	Filtered (User Actor)	N/A
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Control
Movie View	Candidate Object	Boundary
Movie	Candidate Object	Entity
Publically-Announced Movie	Filtered (Attribute of Movie)	N/A
Early-Access Movie	Filtered (Attribute of Movie)	N/A
Theatre View	Candidate Object	Boundary
Theatre	Candidate Object	Entity
Showtime View	Candidate Object	Boundary
Showtime	Candidate Object	Entity
Showtime View Controller	Candidate Object	Control
Registered User	Candidate Object	Entity
Seat View	Candidate Object	Boundary
Seat	Candidate Object	Entity
Availability Status	Filtered (Attribute of Seat)	N/A
Payment View	Candidate Object	Boundary
Ticket	Candidate Object	Entity
Cart	Candidate Object	Control

### Checkout:

Since John is logged in as a Registered User, the Payment View Controller queries the Database Controller and retrieves John's Payment Information. The Payment View Controller pre-populates the Payment View form with John's Payment Information, including Card Type and Card Number. John enters his Pin Number and reviews his Payment Information before pressing submit. The Payment View Controller passes the Payment Information to the Financial Controller so the Financial Institution may verify the Payment Information.

With the Payment Information verified, the Database Controller records the Ticket and Receipt data to the Database before emailing John a copy of the Ticket and Ticket Receipt. John is flashed a success message before being returned to the Main Menu by the GUI Controller.

Noun	Filter	Class Type
John McClane	Filtered (User Actor)	N/A
Registered User	Candidate Object	Entity
Payment View Controller	Candidate Object	Control
Database Controller	Candidate Object	Boundary

Payment Information	Candidate Object	Entity
Payment View	Candidate Object	Boundary
Card Type	Filtered (Attribute of Payment Information)	N/A
Card Number	Filtered (Attribute of Payment Information)	N/A
Pin Number	Filtered (Attribute of Payment Information)	N/A
Financial Controller	Candidate Object	Boundary
Financial Institution	Filtered (Financial Institution Actor)	N/A
Ticket	Candidate Object	Entity
Ticket Receipt	Candidate Object	Entity
Database	Filtered (Database Actor)	N/A
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Control

### Refund Ticket:

John selects refund ticket from the Main Menu. The GUI Controller displays the Refund View. John enters his Receipt Number into the form and submits the data. The Refund View Controller passes the data to the Database Controller which queries the Database for a Ticket Receipt matching the Receipt Number entered by John. Since John has correctly entered an existing Receipt Number and the Ticket's Showtime is more than 72 hours away, the previously reserved Seat is changed to an Available Status and John's Credit Card is refunded the full price of the Ticket since he is logged in as a Registered User. An email of the Refund Receipt is sent to John's email account. The Refund View Controller flashes a success message before returning John to the Main Menu.

If John had not been logged in as a Registered User, a Coupon worth 85% of the original Ticket Price would have been included in the Refund Receipt emailed to John.

Noun	Filter	Class Type
John McClane	Filtered (User Actor)	N/A
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Control
Refund View	Candidate Object	Boundary
Receipt Number	Candidate Object	Entity
Database	Filtered (Database Actor)	N/A
Ticket Receipt	Candidate Object	Entity
Showtime	Candidate Object	Entity
Seat	Candidate Object	Entity
Available Status	Filtered (Attribute of Seat)	N/A
Credit Card	Filtered (Attribute of Payment Information)	N/A
Ticket	Candidate Object	Entity
Registered User	Candidate Object	Entity

Refund Receipt	Candidate Object	Entity
Financial Controller	Candidate Object	Boundary
Refund View Controller	Candidate Object	Control
Coupon	Candidate Object	Entity

### Register Account

Sally wants to register as a Registered User. She selects register user from the Main Menu. The GUI Controller displays the Register View. Sally enters her information and presses the submit button. The Register View Controller verifies that all required information is provided before passing the information to the Database. The Database Controller confirms that the requested username is available before committing the new Register User information to the Database.

Sally is flashed a success message that reminds her to pay her Annual Dues before reserving any Early-Access Movies. Sally accepts the message and is returned to the Main Menu where pay annual dues is now available as an option to Sally.

Noun	Filter	Class Type
Sally	Filtered (User Actor)	N/A
Registered User	Candidate Object	Entity
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Control
Register View	Candidate Object	Boundary
Register View Controller	Candidate Object	Control
Database Controller	Candidate Object	Boundary
Database	Filtered (Database Actor)	N/A
Annual Dues	Filtered (Attribute of Registered User)	N/A

### Pay Annual

Sally selects pay annual from the Main Menu. Since Sally is logged in as a Registered User, the Payment View Controller queries the Database Controller and retrieves Sally's Payment Information. The Payment View Controller pre-populates the Payment View form with Sally's Payment Information, including Card Type and Card Number. Sally enters his Pin Number and reviews his Payment Information before pressing submit. The Payment View Controller passes the Payment Information to the Financial Controller so the Financial Institution may verify the Payment Information.

With the Payment Information verified, the Database Controller records the Annual Due payment and Receipt data to the Database before emailing Sally a copy of the Annual Dues Receipt. Sally is flashed a success message before being returned to the Main Menu by the GUI Controller.

Noun	Filter	Class Type
Sally	Filtered (User Actor)	N/A
Registered User	Candidate Object	Entity

Payment View Controller	Candidate Object	Control
Database Controller	Candidate Object	Boundary
Payment Information	Candidate Object	Entity
Payment View	Candidate Object	Boundary
Card Type	Filtered (Attribute of Payment Information)	N/A
Card Number	Filtered (Attribute of Payment Information)	N/A
Pin Number	Filtered (Attribute of Payment Information)	N/A
Financial Controller	Candidate Object	Boundary
Financial Institution	Filtered (Financial Institution Actor)	N/A
Annual Dues Receipt	Candidate Object	Entity

### Issue Movie News

Bill, a manager at Country Hills Theatre, is logged in as a Manager and selects issue movie news from the Main Menu. The GUI Controller displays the Issue News View. Bill selects the upload button and adds the new Movie News file he intends to publish. The Issue News View Controller paints the Issue News View with the uploaded Movie News text so Bill may review before issuing. Bill selects the submit button and the Issue News View Controller passes the new Movie News to the Boss Controller. The Boss Controller queries the Database Controller for the Emails of all Registered Users before emailing the new Movie News to all Registered Users.

Bill is flashed a success message before being returned to the Main Menu.

Noun	Filter	Class Type
Bill	Filtered (User Actor)	N/A
Manager	Candidate Object	Entity
Theatre	Candidate Object	Entity
Main Menu	Candidate Object	Boundary
GUI Controller	Candidate Object	Controller
Issue News View	Candidate Object	Boundary
Movie News	Candidate Object	Entity
Issue News View Controller	Candidate Object	Controller
Boss Controller	Candidate Object	Controller
Database Controller	Candidate Object	Boundary
Email	Filtered (Attribute of Registered User)	N/A
Registered User	Candidate Object	Entity

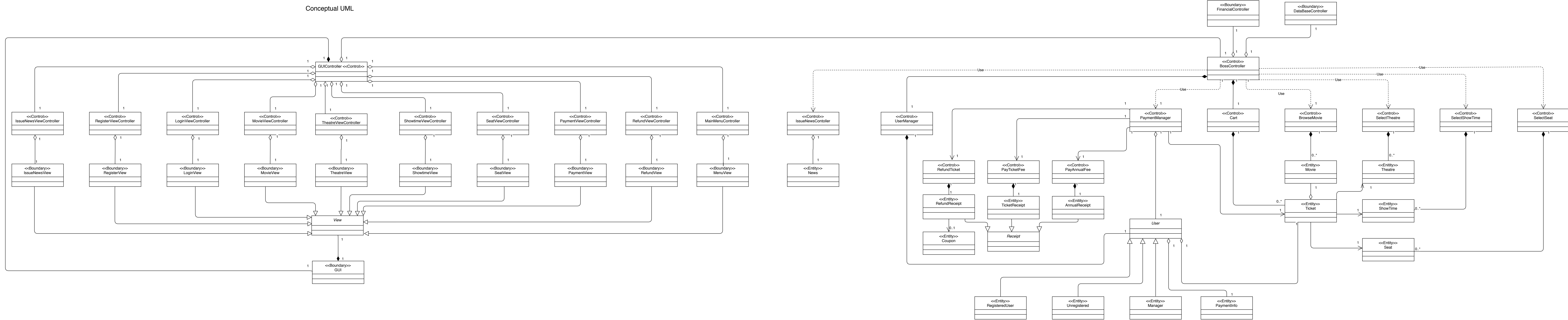


# Conceptual Class Design Diagram (see next page)

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See [./lib/ConceptualUML/ConceptualUML.png](#) or  
[/lib/ConceptualUML/ConceptualUML.pdf](#)

Conceptual UML



# Detailed Class Design Diagram (see next 3 pages)

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See `./lib/DetailedUML/DetailedUML.pdf`. `.png` files also available in the same folder.

## Controller

### BossController

- ❑ cart: Cart
- ❑ userMgmt: UserManager
- ❑ financialController: FinancialController
- ❑ dbController: DatabaseController
- browseMovie(): JsonObject
- selectMovie(name: Movie): JsonObject
- selectTheatre(theatreId: int): JsonObject
- selectShowTime(date: String): JsonObject
- selectSeat(seatRow: int, seatCol: int): JsonObject
- registerUser(name: String, password: String, cardType: String, cardNum: String, email: String)
- refundTicket(receiptNum: int): JsonObject
- checkout(): JsonObject
- verifyPayment(cardType: char, cardNum: int, cardPin: int): JsonObject
- payAnnual(userId: int): JsonObject
- issueMovieNews(news: File): JsonObject

### FinancialController

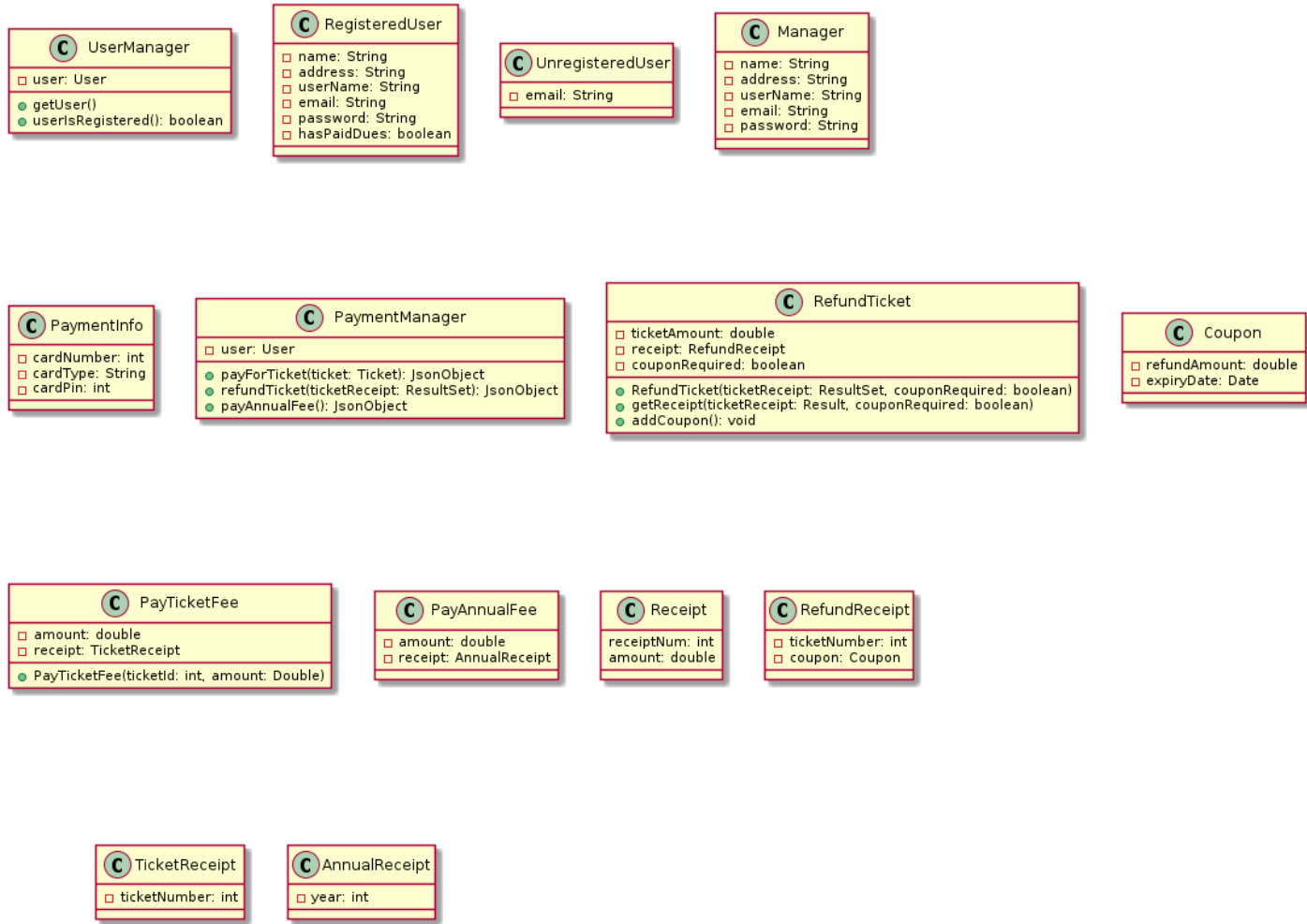
- FinancialController()
- processPayment(paymentInfo: JsonObject): boolean
- processRefund(paymentInfo: JsonObject): boolean

### DataBaseController

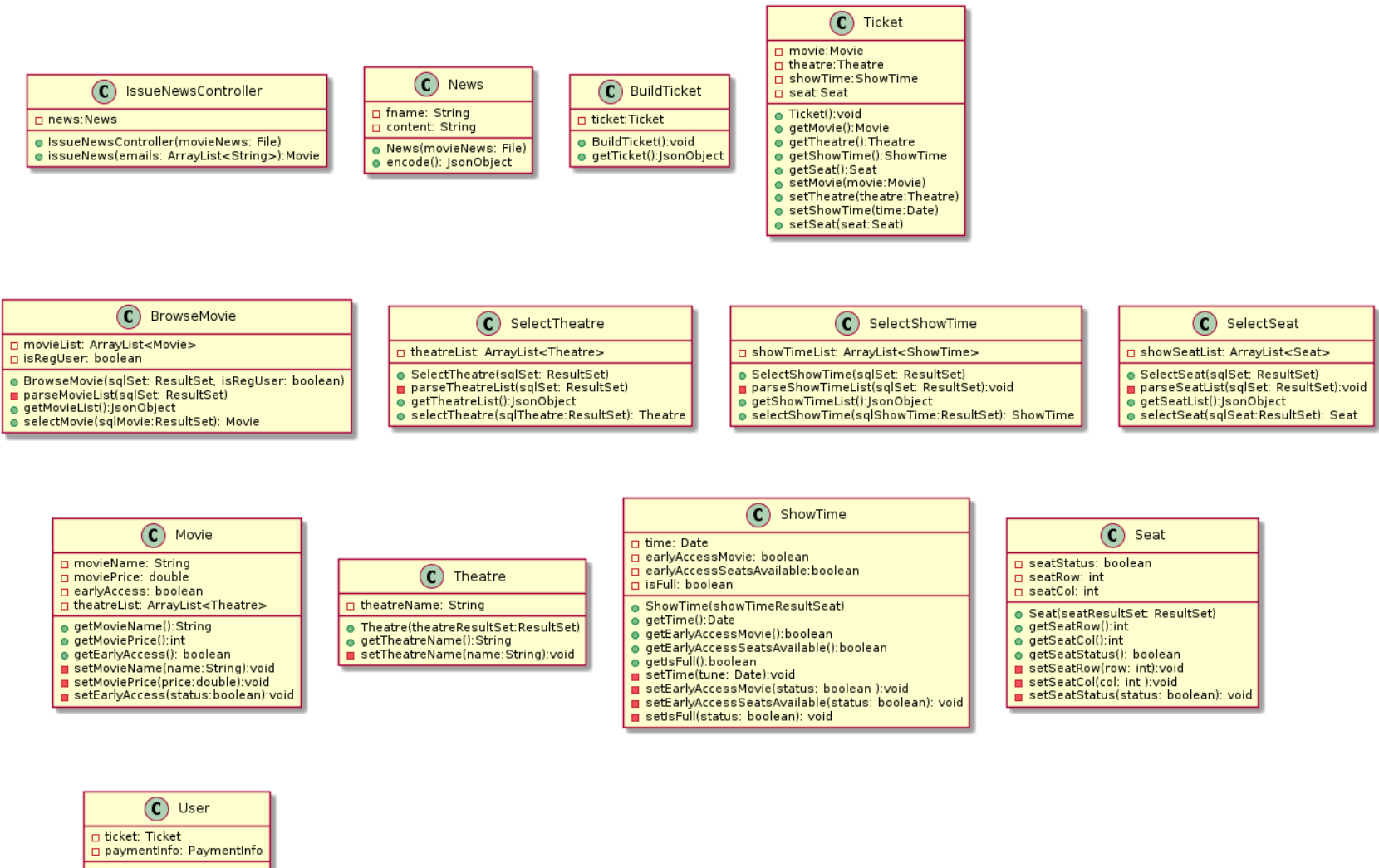
- ❑ connection: Connection
- ❑ connectionInfo: String
- ❑ username: String
- ❑ password: String
- getUser(userId: int): ResultSet
- getRegisteredUserList(): ResultSet
- updateRegisteredUserPayment(userId: int, cardNumber: int, cardType: char): boolean
- registerUser(name: String, password: String, cardType: String, cardNum: String, email: String): void
- getRegisteredUserEmails(): ResultSet
- getMovieList(): ResultSet
- getMovie(movieName: String): ResultSet
- getTheatreList(): ResultSet
- getTheatre(movieName: String, theatreId: int): ResultSet
- getShowTimeList(): ResultSet
- getShowtime(movieName: String, theatreId: int, showtimeDate: date): ResultSet
- updateShowtimeAvailability(ticket: JsonObject): void
- getSeatList(): ResultSets
- getSeat(movieName: String, theatreId: int, showtimeDate: Date, seatNum: int): ResultSet
- insertTicket(ticket: JsonObject): void
- getReceipt(receiptId: int): ResultSet
- returnTicket(receiptId: int): void
- insertReceipt(receipt: JsonObject): void

Model

UserModel



TheatreModel



View

ViewControllers

GUIController

gui: GUI

GUIController()

main(args: String[]): void

getGui(): GUI

showView(view: String): void

login(userName: String, password: String): JSONObject

getMovieList(): JSONObject

selectMovie(name: String): JSONObject

selectTheatre(theatreId: Int): JSONObject

selectShowTime(showTimeDate: Date): JSONObject

selectSeat(seatRow: Int, seatCol: Int)

checkout(): JSONObject

refundTicket(ticketId: number): JSONObject

register(userName: String, password: String, cardType: String, cardNum: String, email: String)

LoginViewController

guiController: GUIController

view: LoginView

LoginViewController(view: LoginView, guiController: GUIController)

getView(): LoginView

actionPerformed(e: ActionEvent): void

IssueNewsViewController

guiController: GUIController

view: IssueNewsView

IssueNewsViewController(view: IssueNewsView, guiController: GUIController)

getView(): IssueNewsView

actionPerformed(e: ActionEvent): void

RegisterViewController

view: RegisterView

guiController: GUIController

IssueNewsController(view: IssueNewsView, guiController: GUIController)

getView(): RegisterView

actionPerformed(e: ActionEvent): void

verifyInput(): boolean

MovieViewController

view: MovieView

guiController: GUIController

MovieViewController(view: MovieView, guiController: GUIController)

paintMovies(movies: JSONObject): void

actionPerformed(e: ActionEvent): void

TheatreViewController

view: TheatreView

guiController: GUIController

TheatreViewController(view: TheatreView, guiController: GUIController)

paintTheatres(theatres: JSONObject): void

actionPerformed(e: ActionEvent): void

ShowtimeViewController

view: ShowtimeView

guiController: GUIController

ShowtimeViewController(view: ShowtimeView, guiController: GUIController)

paintShowtimes(showtimes: JSONObject): void

actionPerformed(e: ActionEvent): void

SeatViewController

seat: SeatView

guiController: GUIController

SeatViewController(view: SeatView, guiController: GUIController)

getView(): SeatView

paintSeats(seats: JSONObject): void

actionPerformed(e: ActionEvent): void

PaymentViewController

view: PaymentView

guiController: GUIController

PaymentViewController(view: PaymentView, guiController: GUIController)

getView(): PaymentView

flashMessage(message: JSONObject): void

actionPerformed(e: ActionEvent): void

RefundViewController

view: RefundView

guiController: GUIController

RefundViewController(view: RefundView, guiController: GUIController)

getView(): RefundView

paintTicket(ticket: JSONObject): void

actionPerformed(e: ActionEvent): void

MenuViewController

view: MenuViewController

guiController: GUIController

MenuViewController(view: MenuView)

getView(): MenuViewController

setRegisteredView(): void

setManagerView(): void

setBasicView(): void

actionPerformed(e: ActionEvent): void

Views

GUI

views: HashMap<String, View>

container: JPanel

userStatus: JLabel

GUI()

getContainer(): JPanel

getViewKey: String): View

getUserStatus(): JLabel

showView(key: String): void

View

titleLabel: JLabel

menuButton: JButton

submitButton: JButton

getPanel(): JPanel

registerActionListener(listener: ActionListener, component: JComponent)

flashMessage(e: ActionEvent): void

verifyInput()

LoginView

usernameLabel: JLabel

passwordLabel: JLabel

usernameField: JTextField

passwordField: JTextField

LoginView()

getUsernameField(): JTextField

getPasswordField(): JTextField

IssueNewsView

uploadButton: JButton

newsTextArea: JTextArea

IssueNewsView()

getNewsTextArea(): JTextArea

RegisterView

usernameLabel: JLabel

passwordLabel: JLabel

nameLabel: JLabel

addressLabel: JLabel

emailLabel: JLabel

cardNumLabel: JLabel

cardTypeLabel: JLabel

usernameField: JTextField

passwordField: JTextField

nameField: JTextField

addressField: JTextField

cardNumField: JTextField

cardTypeField: JTextField

emailField: JTextField

RegisterView()

getUsernameField(): JTextField

getNameField(): JTextField

getAddressField(): JTextField

getCardNumberField(): JTextField

getCardTypeField(): JTextField

getEmailField(): JTextField

MovieView

movieLabel: JLabel

movieTextArea: JTextArea

selectionLabel: JLabel

selectionField: JTextField

MovieView()

getSelectionField(): JTextField

getTextArea(): JTextArea

TheatreView

theatreLabel: JLabel

theatreTextArea: JTextArea

selectionLabel: JLabel

selectionField: JTextField

TheatreView()

getSelectionField(): JTextField

getTextArea(): JTextArea

ShowtimeView

showtimeLabel: JLabel

showtimeTextArea: JTextArea

selectionLabel: JLabel

selectionField: JTextField

ShowtimeView()

getSelectionField(): JTextField

getTextArea(): JTextArea

SeatView

seatLabel: JLabel

seats: HashMap<Int[], JButton>

SeatView()

getSeats(): HashMap<Int[], JButton>

PaymentView

cardNumLabel: JLabel

cardTypeLabel: JLabel

cardNumField: JTextField

cardTypeField: JTextField

PaymentView()

getCardNumberField(): JTextField

getCardTypeField(): JTextField

RefundView

receiptLabel: JLabel

receiptField: JTextField

ticketLabel: JLabel

ticketField: JTextField

RefundView()

getReceiptField(): JTextField

getTicketField(): JTextField

MenuView

loginLabel: JLabel

selectMovieLabel: JLabel

checkoutLabel: JLabel

registerUserLabel: JLabel

refundLabel: JLabel

payAnnualLabel: JLabel

issueNewsLabel: JLabel

logoutLabel: JLabel

loginButton: JButton

selectMovieButton: JButton

checkoutButton: JButton

registerUserButton: JButton

refundButton: JButton

payAnnualButton: JButton

issueNewsButton: JButton

logoutButton: JButton

MenuView()

setRegisteredView(): void

setManagerView(): void

# Sequence Diagrams (see next 4 pages)

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Use Case: Refund Ticket - By: Victor Tuah Kumi

See [./lib/SequenceDiagrams/KumiRefundTicketSequenceDiagram.pdf](#)

Use Case: Select Ticket - By: Patrick Kwan

See [./lib/SequenceDiagrams/KwanSelectTicketSequenceDiagram.pdf](#)

Use Case: Checkout - By: Oluwapelumi Laditan

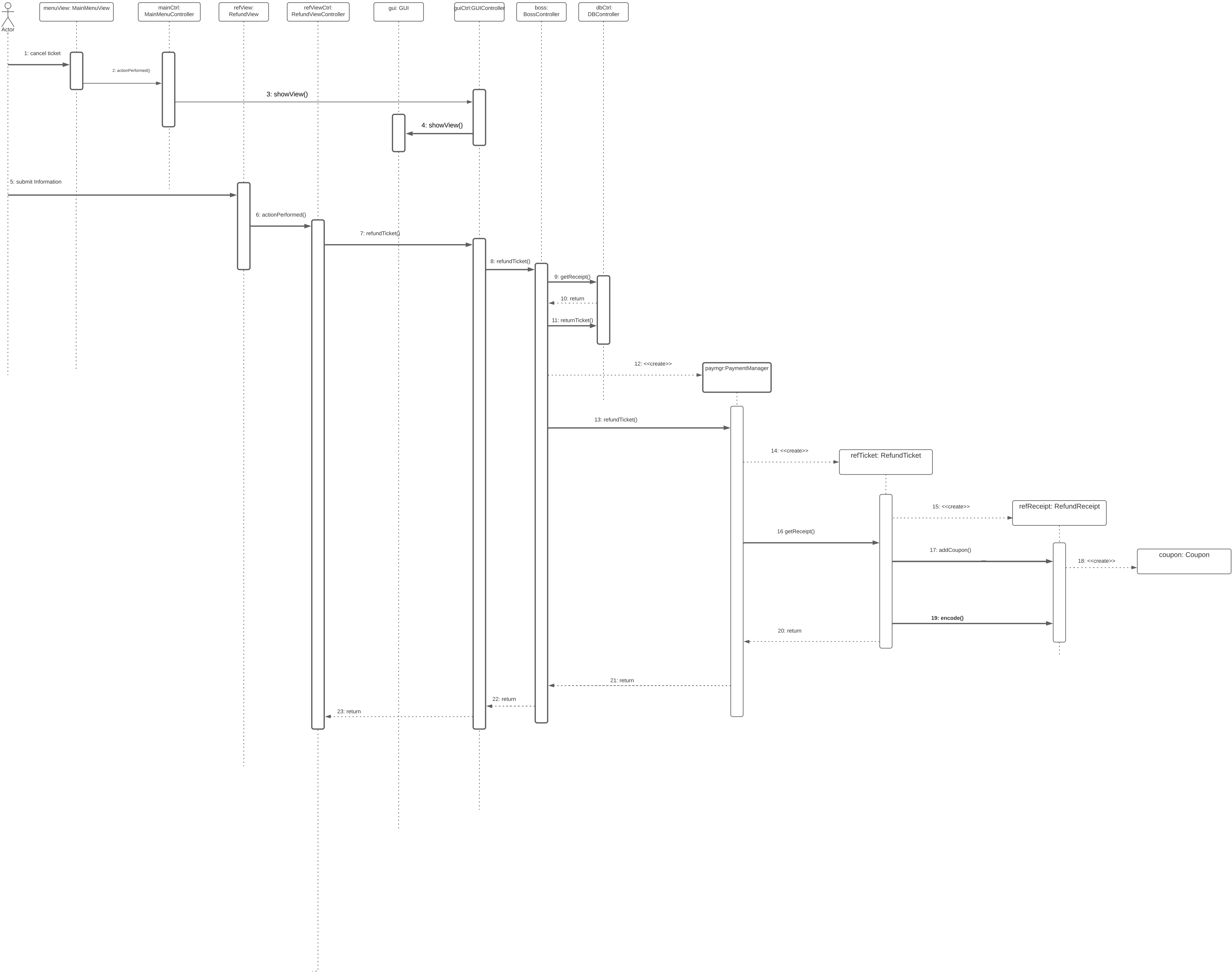
See [./lib/SequenceDiagrams/LaditanCheckoutSequenceDiagram.pdf](#)

Use Case: Register User - By: Michael Lasby

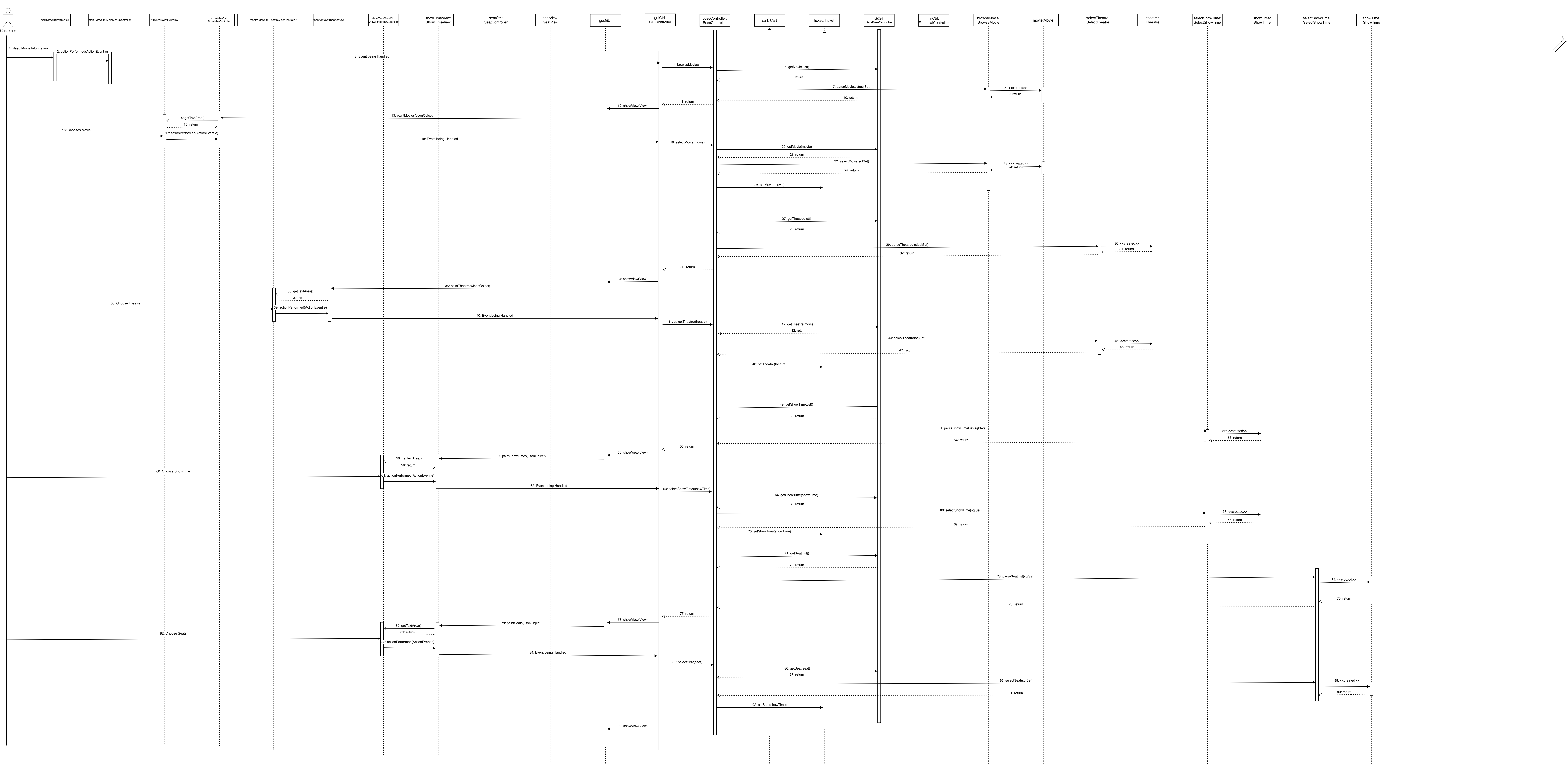
See [./lib/SequenceDiagrams/LasbyRegisterUserSequenceDiagram.pdf](#)



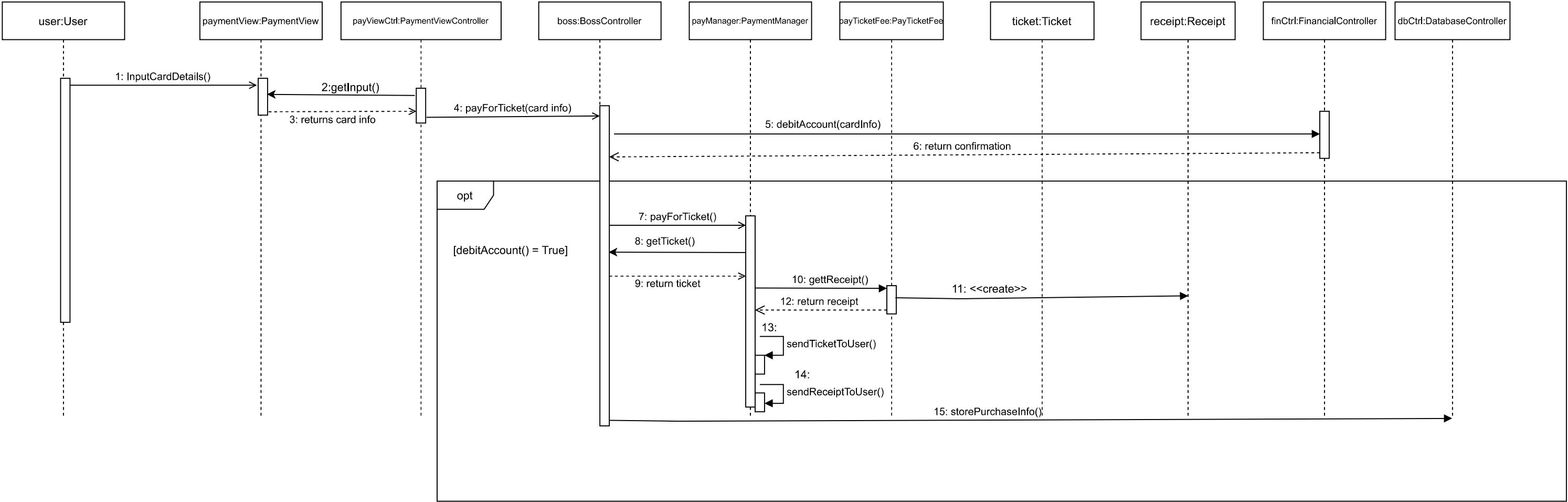
Actor  
1

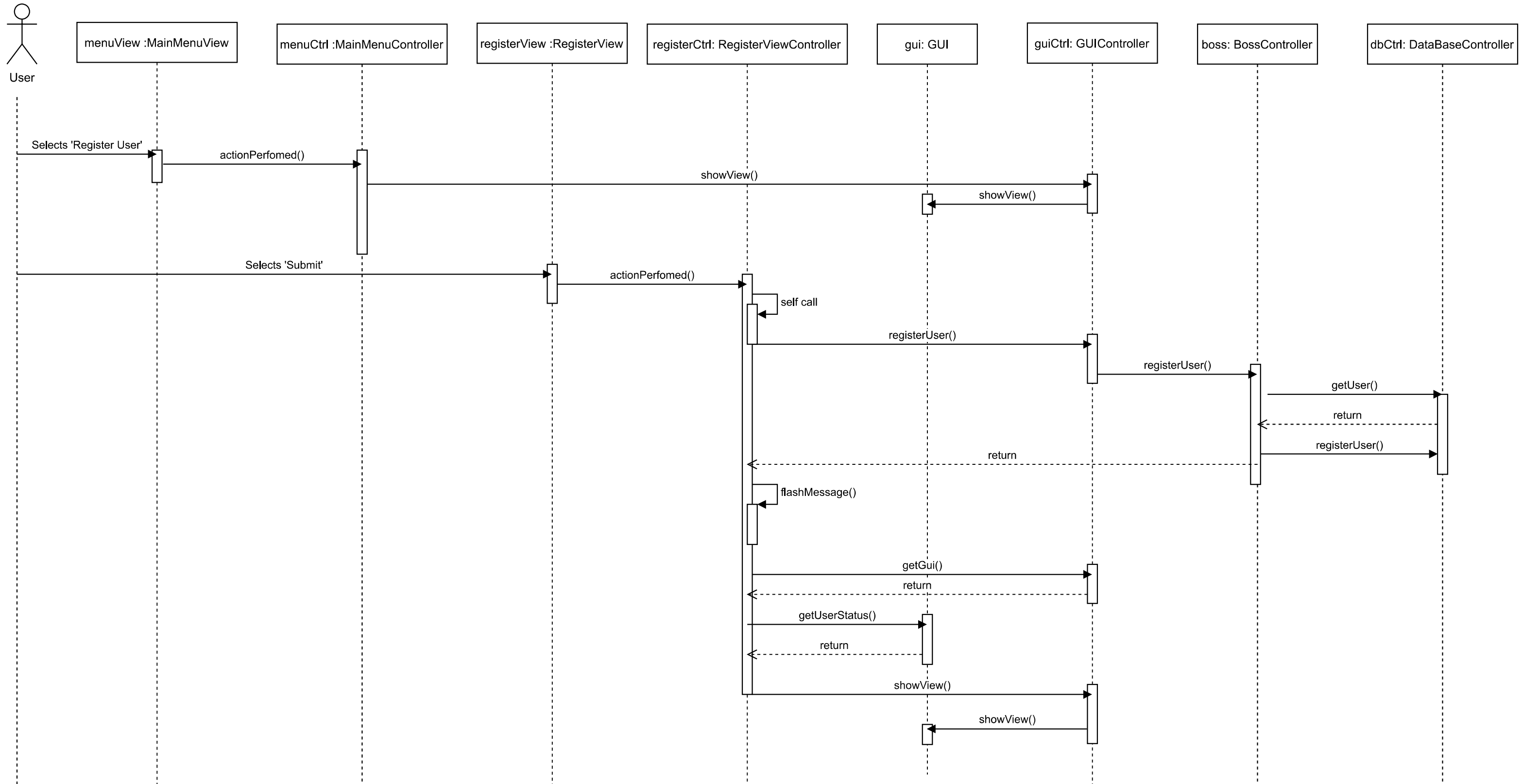






Checkout Sequence Diagram - By: Oluwapelumi Laditan





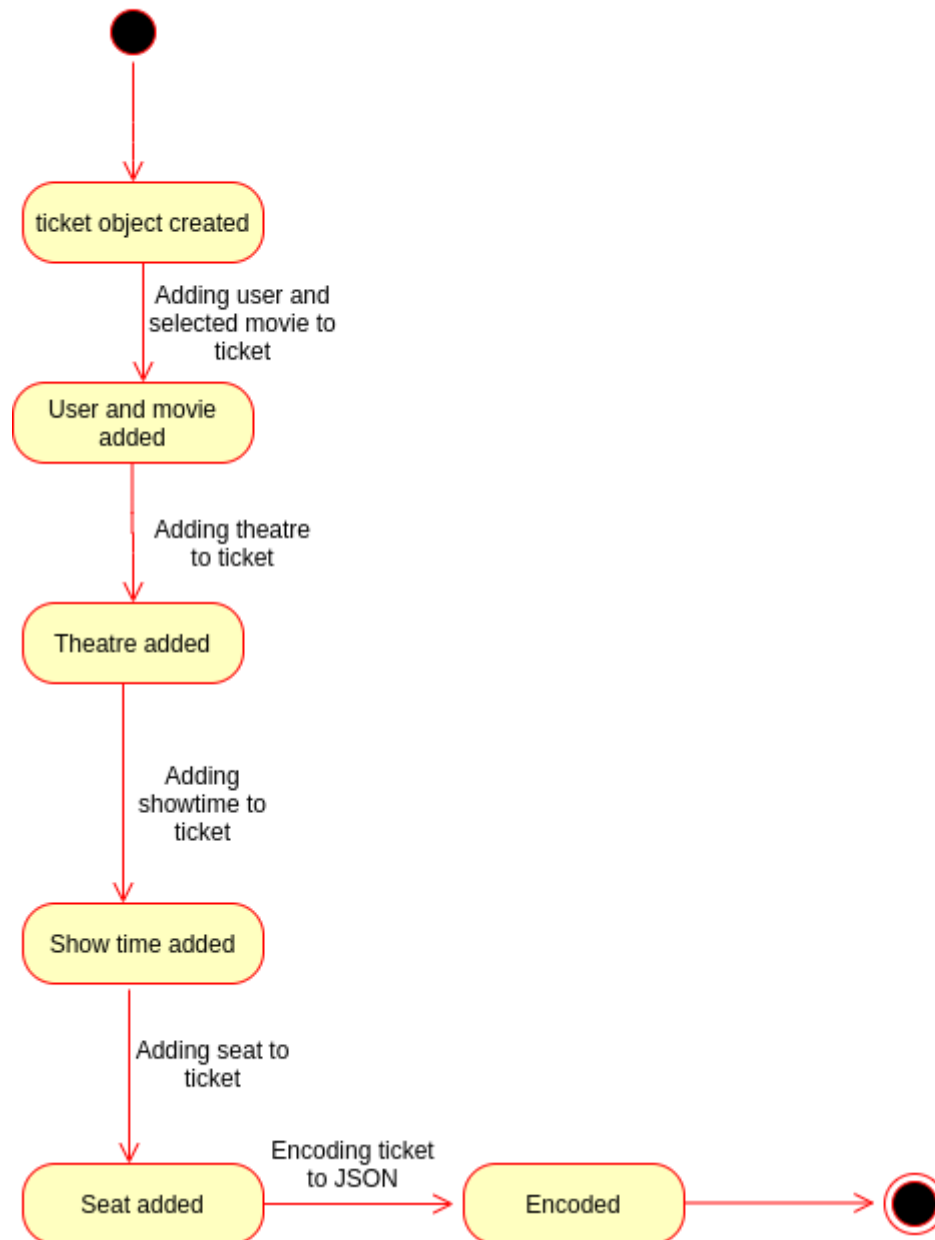
# State Transition Diagrams

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## Ticket

See [./lib/StateTransition/TicketStateTransition.png](#)

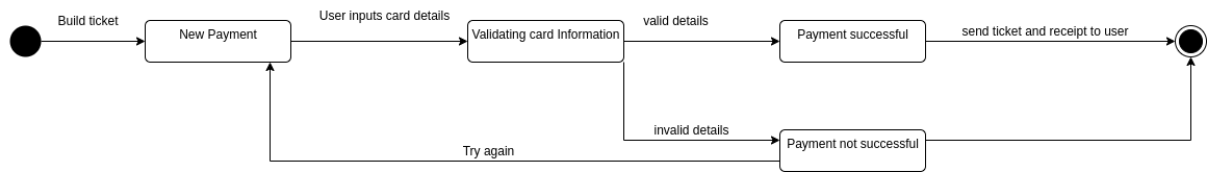
State Transition Diagram for Ticket Object



# Payment

See [./lib/StateTransition/PaymentStateTransition.png](#)

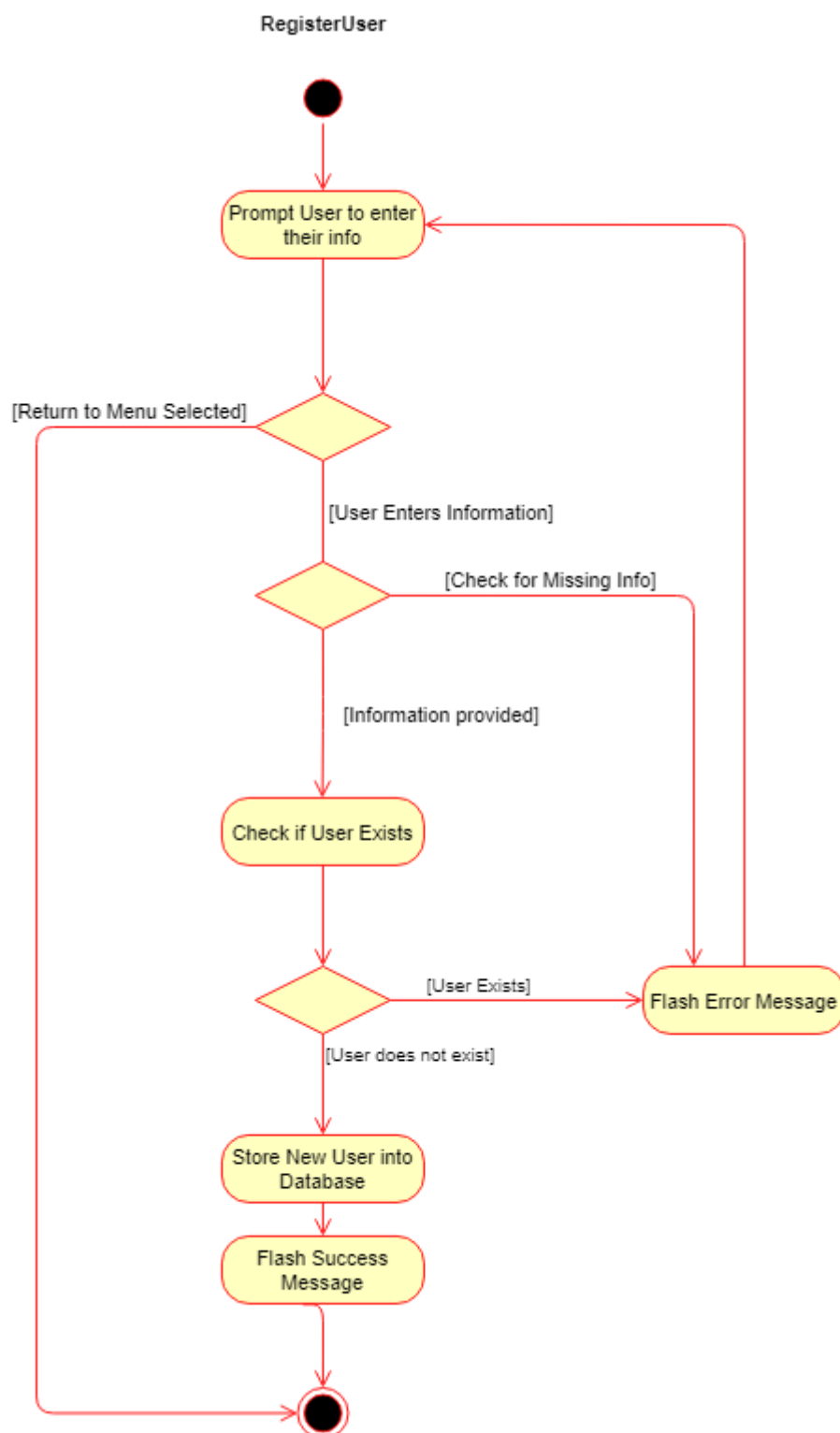
State Transition Payment



# Activity Diagrams

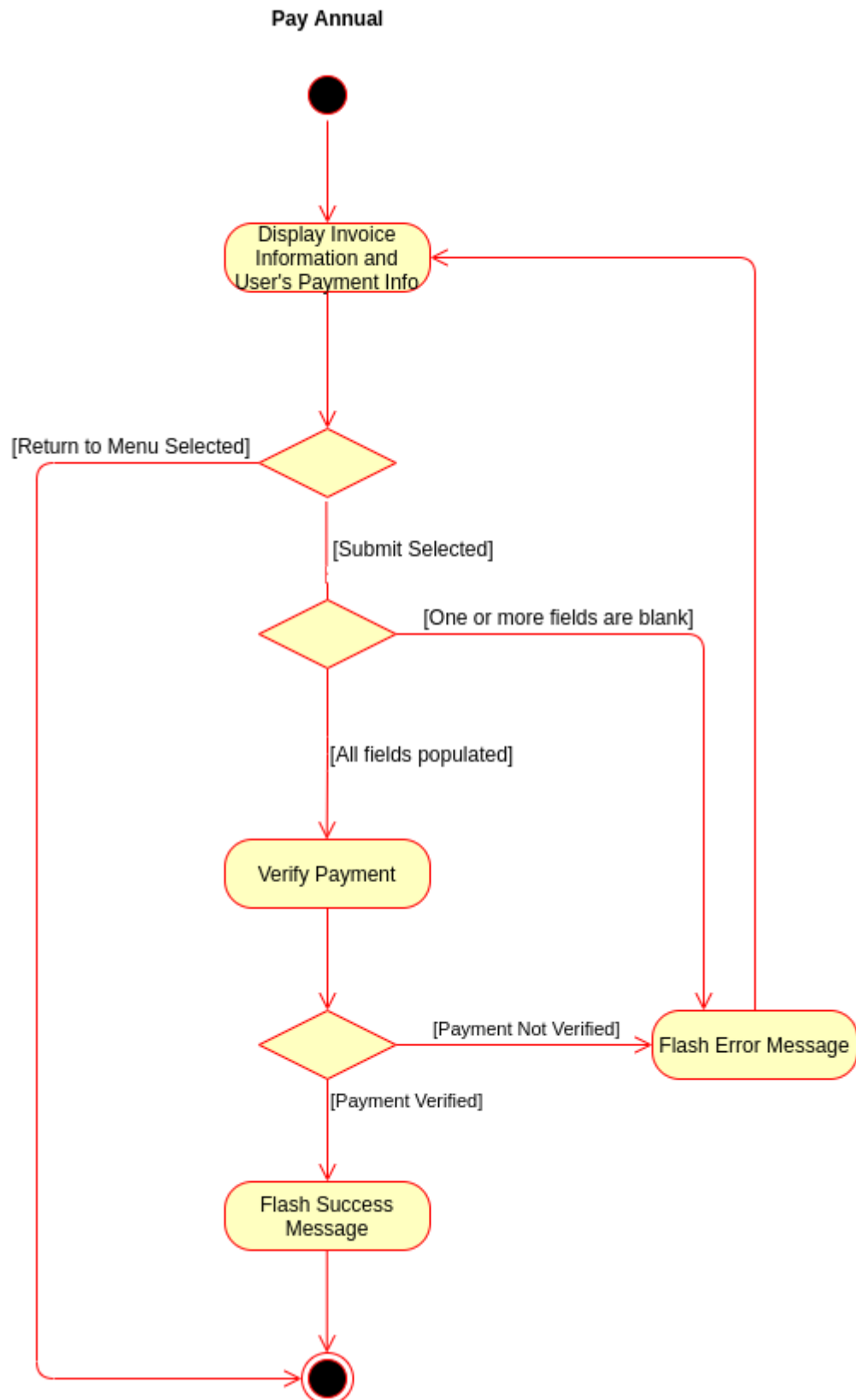
## Register Account

See [./lib/ActivityDiagrams/RegisterUserActivityDiagram.png](#))



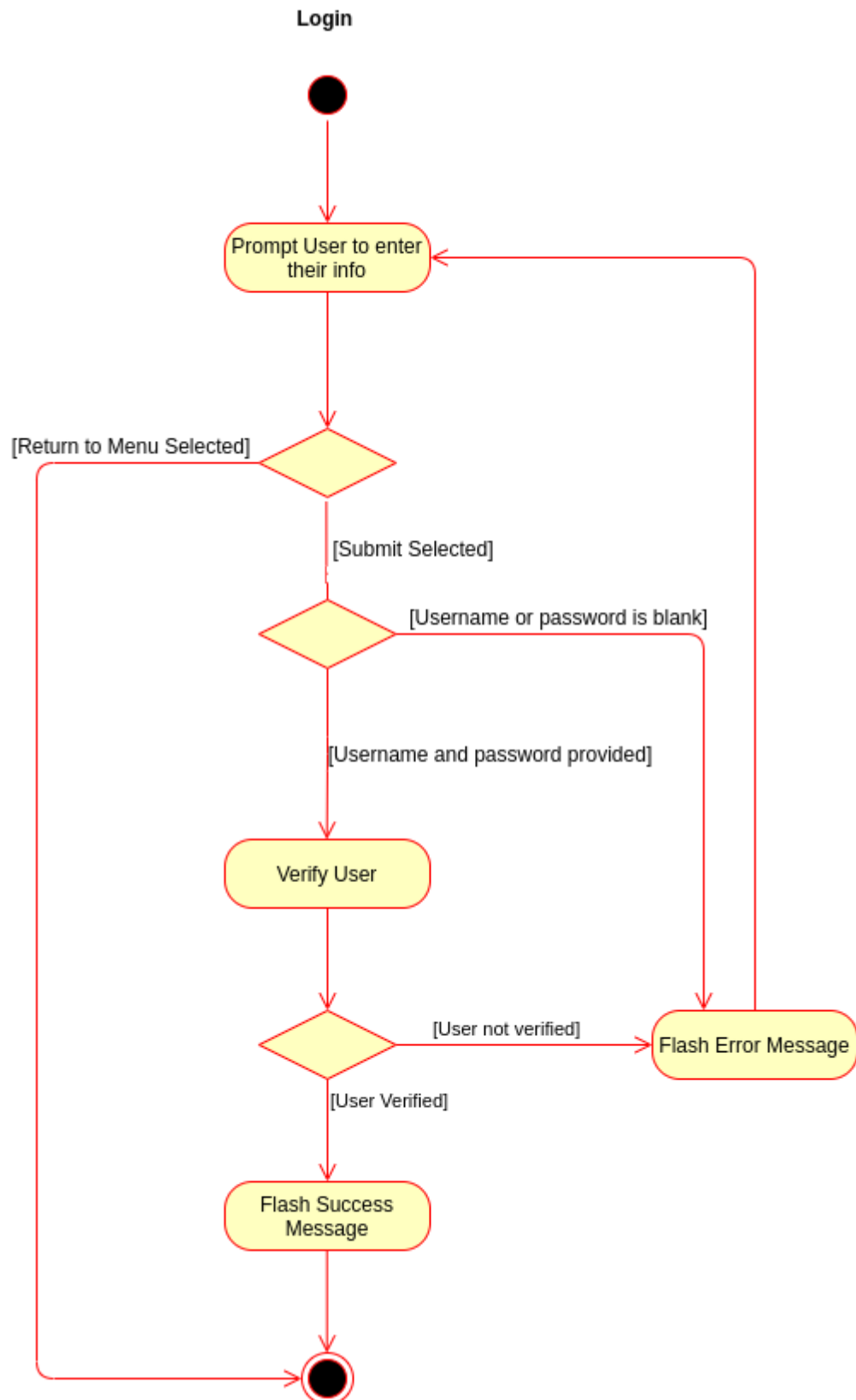
# Pay Annual

See [./lib/ActivityDiagrams/RegisterUserActivityDiagram.png](#))



# Login

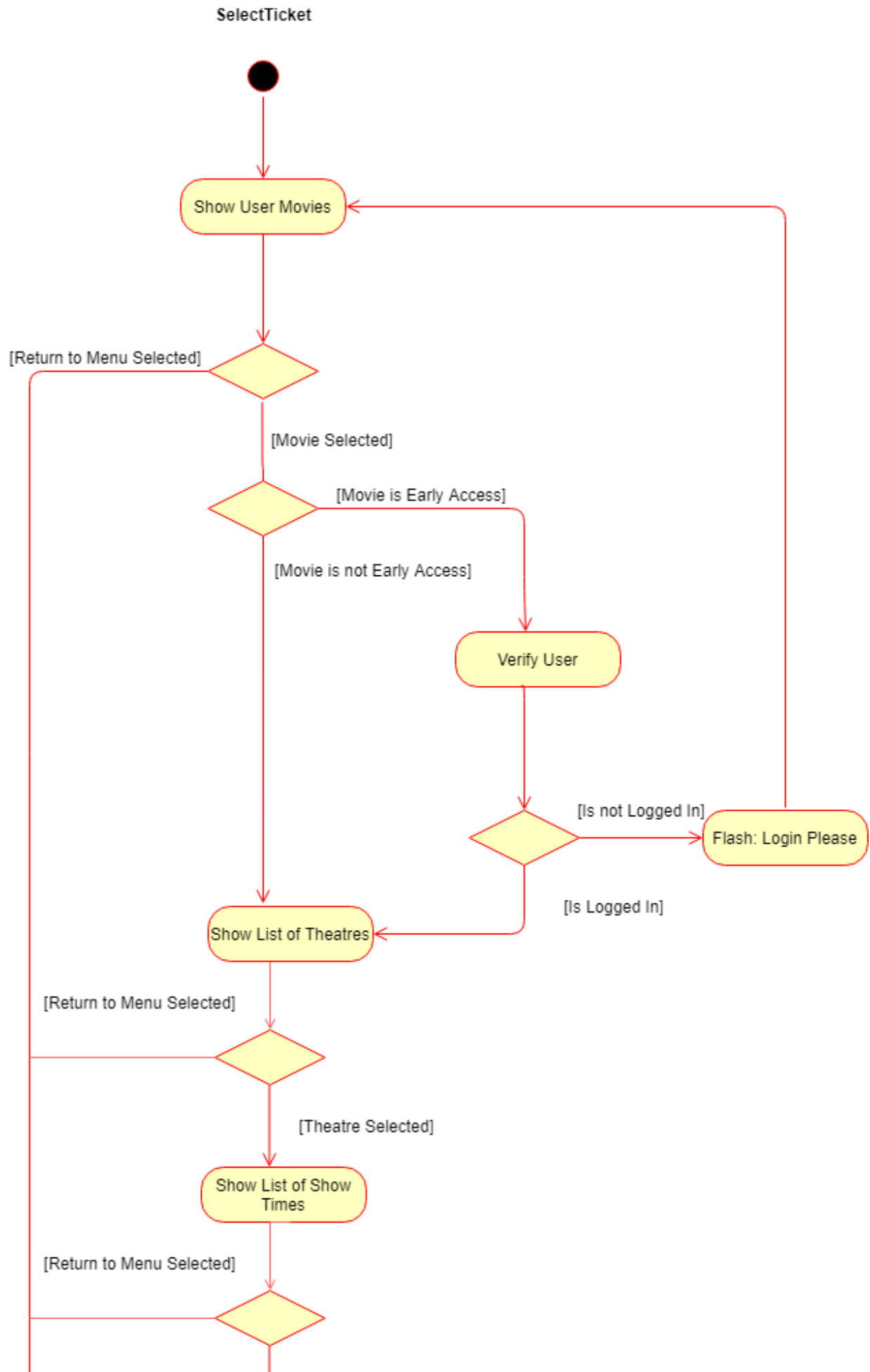
See [./lib/ActivityDiagrams/LoginActivityDiagram.png](#))

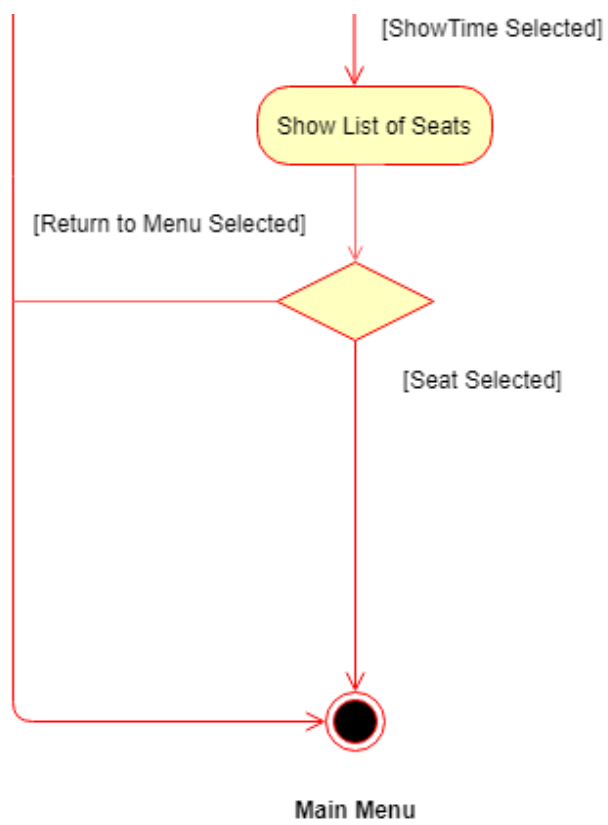




# Select Ticket

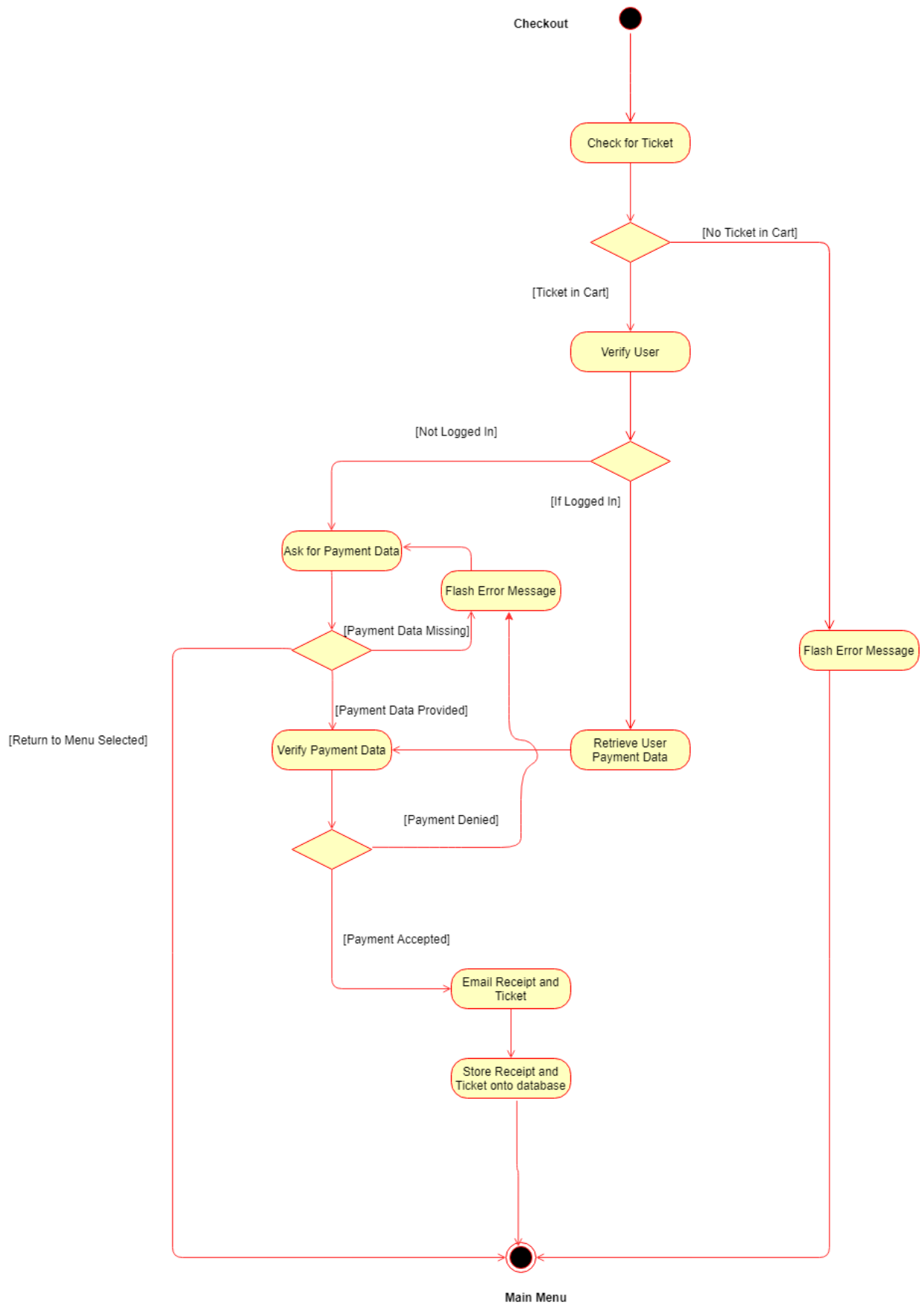
See [./lib/ActivityDiagrams/TicketSelectActivityDiagram.png](#))





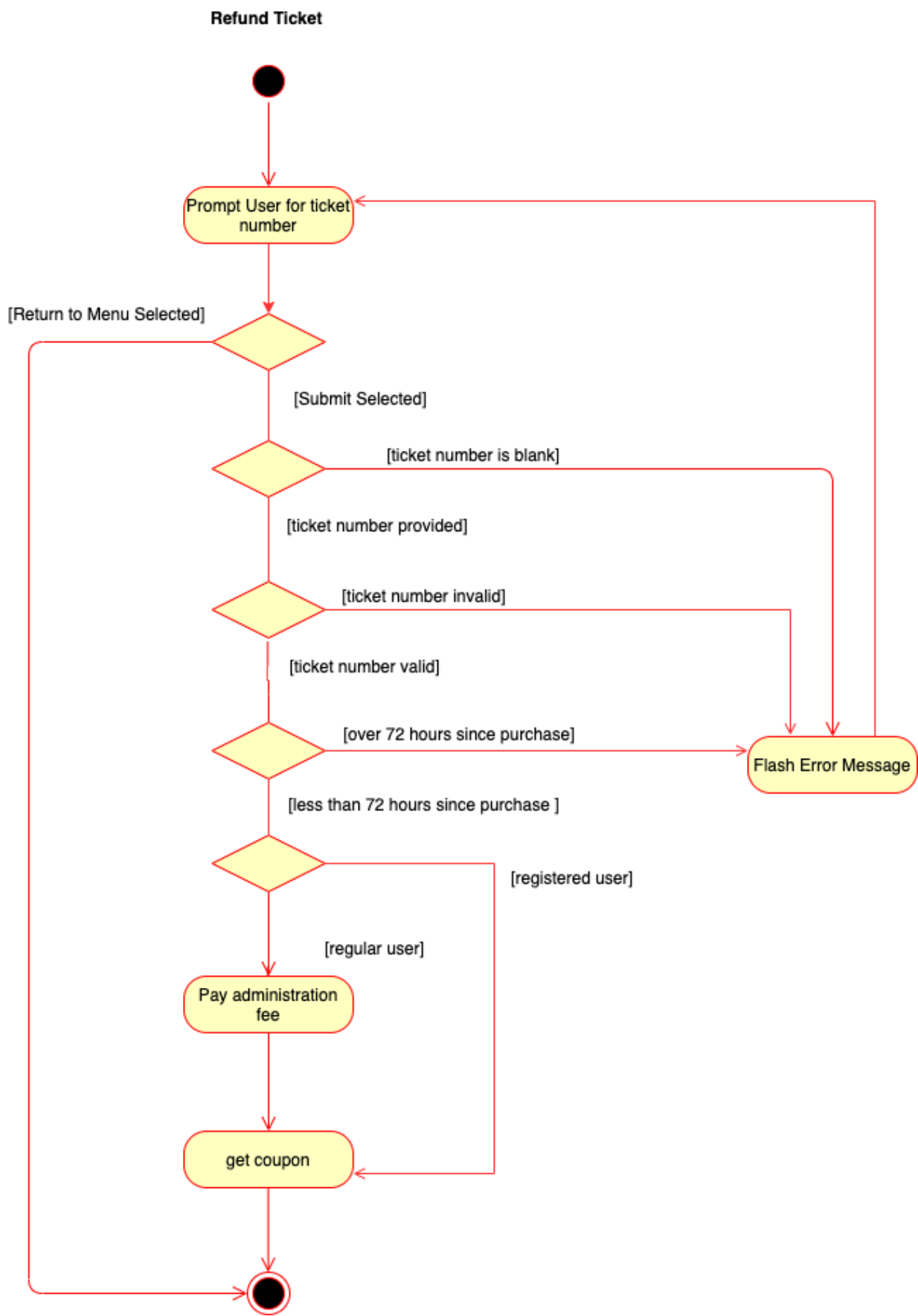
# Checkout

See [./lib/ActivityDiagrams/CheckoutActivityDiagram.png](#))



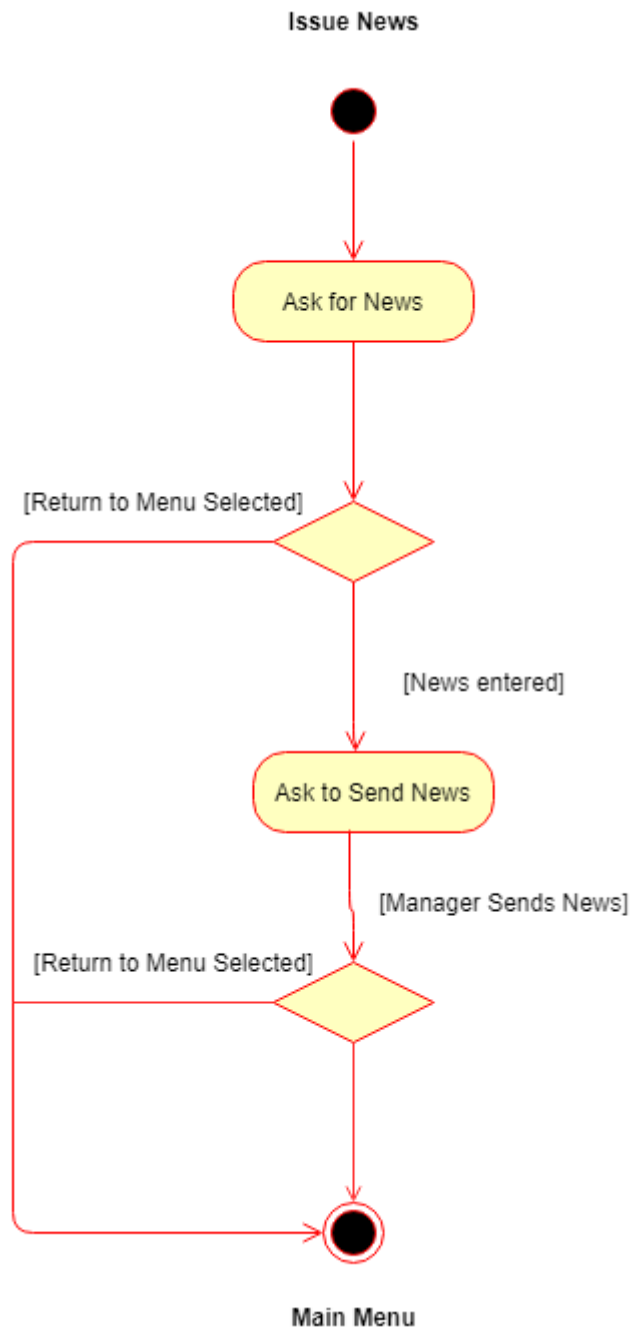
# Refund Ticket

See [./lib/ActivityDiagrams/RefundTicketActivityDiagram.png](#))



# Issue Movie News

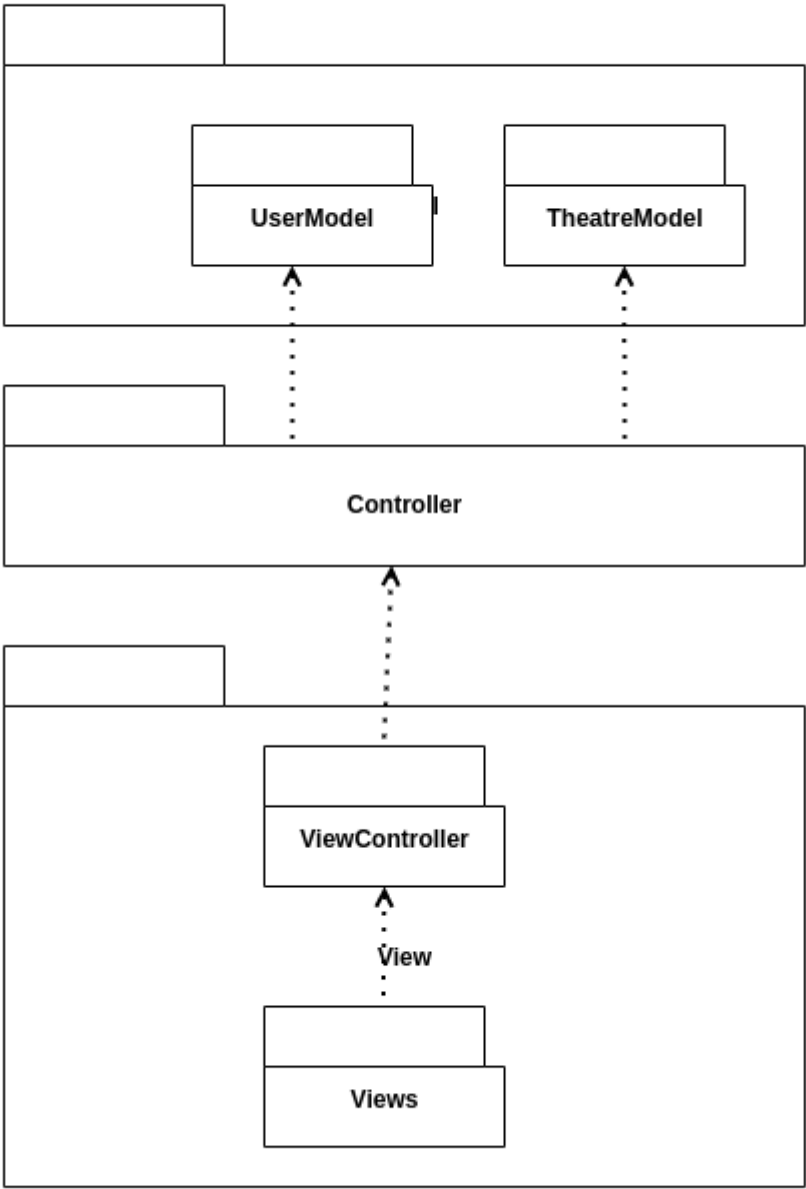
See [./lib/ActivityDiagrams/IssueNewsActivityDiagram.png](#))



# Package Diagram

See [./lib/PackageDiagram/PackageDiagram.png](#))

## Package Diagram



# Deployment Diagram

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See [./lib/PackageDiagram/DeploymentDiagram.png](#))

