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Software Security

Lab Work 6

Queue model streams and drone swarms

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1. Introduction

This project aims to simulate a queue management system using multiple drones. Drones are modeled as devices processing incoming data packets, each with a specific processing capacity. The main goal of the system is to distribute incoming packets evenly among drones, process them within the queues, and analyze how queue sizes change over time.

2. Simulation Overview

The simulation is implemented in Python and consists of the following components:

Code Workflow:

The code models a total of 5 drones using a for loop and various data structures.

Incoming data packets are distributed among drones at a rate controlled by the R variable.

At the end of each iteration, drone queues are updated, and packets exceeding their maximum waiting time are removed.

Core Parameters:

n: Number of drones (5).

queue_max_size: Maximum queue capacity per drone (20).

R: Total number of packets entering the system per second (100).

max_lifetime: Maximum time a packet can wait in the queue (5 iterations).

iterations: Total number of simulation steps (100).

Main Sections of the Code:

Initialization: Drone queues and other variables are defined.

Packet Distribution: Incoming packets are assigned to drones with the shortest queues.

Processing: Drones process the packets in their queues to clear space. Packets exceeding their maximum waiting time are removed.

Visualization: The queue sizes are plotted using the Matplotlib library.

3. Code Details

1. Defining the Initial State:

This section defines the general parameters of the system.

2. Drone Processing Speeds:

```
11
12  s = np.array([10, 15, 20, 12, 8])
```

3. Updating Queues:

```
packet_lifetimes = [[] for _ in range(n)] # Paketlerin yaşlarını takip eden listeler
17 \vee def distribute_tasks_with_queues(s, R, queues, packet_lifetimes, max_lifetime):
                                   n = len(s)
                                     remaining_R = R
                                       for i in range(n):
                                              if queues[i] > 0:
                                                                     to_process = min(queues[i], s[i])
                                                                     queues[i] -= to_process
remaining_R -= to_process
                                      while remaining_R > 0:
                                               for i in range(n):
                                                                   if remaining_R == 0:
                                                                  if queues[i] < queue_max_size:
    queues[i] += 1
    remaining_R -= 1</pre>
                                                   packet\_lifetimes[i] = [age + 1 \ for \ age \ in \ packet\_lifetimes[i]] + [0] * int(queues[i] - len(packet\_lifetimes[i])) + [0] * int(queues[i] - len(packet\_lifetimes[i] - len(packet\_lifetimes[i])) + [0] * int(queues[i] - len(packet\_lifetimes[i]
                                                     packet_lifetimes[i] = [age for age in packet_lifetimes[i] if age <= max_lifetime]</pre>
                                                      queues[i] = len(packet_lifetimes[i])
                                      return p, queues, packet_lifetimes
```

4. Simulation:

```
queue_sizes_over_time = np.zeros((iterations, n))
for t in range(iterations):
    __, queues, packet_lifetimes = distribute_tasks_with_queues(s, R, queues, packet_lifetimes, max_lifetime)
queue_sizes_over_time[t] = queues
```

5. Plotting the Graph:

```
plt.figure(figsize=(10, 6))

for i in range(n):
    plt.plot(range(iterations), queue_sizes_over_time[:, i], label=f'Drone {i + 1}')

plt.xlabel('Iteration')

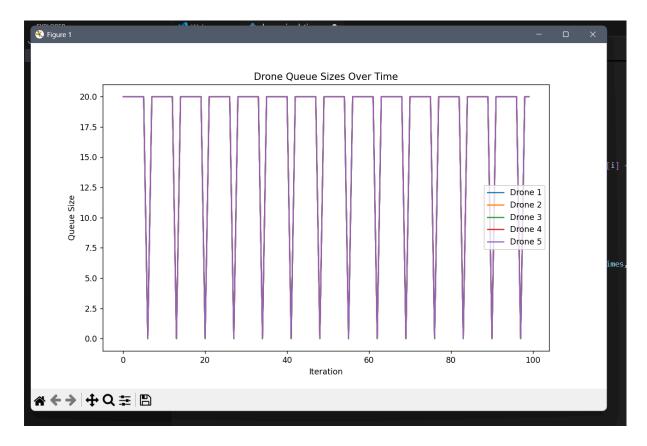
plt.ylabel('Queue Size')

plt.title('Drone Queue Sizes Over Time')

plt.legend()

plt.show()
```

6. Results and Observations



The following observations were made based on the simulation:

- Drone queues frequently reach their maximum capacity before clearing and refilling.
- The stability of the system is directly affected by drone processing speeds and the rate of incoming packets.