

Inginerie software

**Sistem de cinematografie folosind Python
Django**

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1. Referinte principale utilizate:

1.1 Rezumat

Pentru proiectul final, ne-am decis sa continuam functionalitatile implementate de la miniproiect adaugand functionalitati precum cea de log in, log out, operatii de adaugare, stergere si update in functie de tipul utilizatorului, precum si un chat in care mai multi utilizatori logati pot comunica intre ei, sau pe propriul lor chat pot posta diferite lucruri.

2. Descriere project

2.1 Miniproiect initial (cod sursa)

myrottenpotatoes/models.py

```
from django.db import models

# Create your models here.

class Movie(models.Model):

    title = models.CharField(max_length = 50)
    rating = models.CharField(max_length = 50)
    description = models.TextField()
    release_date = models.DateField()
```

myrottenpotatoes/virews.py

```
from myapp.models import Movie
from django.http import HttpResponse
from django.shortcuts import render

def indeex(request):

    return render(request, "index.html")

def creeate(request):

    ti = request.POST.get('title')
    rat = request.POST.get('rating')
    des = request.POST.get('description')
    dat = request.POST.get('release')
```

```
if ti is "":
    return HttpResponse('<br>Title cannot be empty<br>')
```

```
movie=Movie(
    title=ti, rating=rat,description=des,release_date=dat
)
res='<br> Adding a film <br>'
res+=movie.title
movie.save();
return HttpResponse(res)
```

```
def delete(request):
    ti = request.POST.get('title')
    if ti is None:
        return HttpResponse('<br>Title cannot be empty<br>')
    movie=Movie.objects.get(title=ti)
    movie.delete()
    res='<br> Deleting a film <br>'
    res+=movie.title
    return HttpResponse(res)
```

```
def update(request):
    ti = request.POST.get('title')
    newrat = request.POST.get('rating')
    newdes = request.POST.get('description')
    if ti is None:
        return HttpResponse('<br>Title cannot be empty<br>')
```

```
movie=Movie.objects.get(title=ti)
movie.rating=newrat
movie.description=newdes
movie.save();
res='<br> Updating a film <br>'
res+=movie.title
return HttpResponse(res)
```

myrottenpotatoes/templates/index.html

```
<html>
<body>
<form name = "form">{% csrf_token %} Insert information

<div style = "max-width:470px;">
    <label> title </label>
    <input type = "text" style = "margin-left:10%;"
        placeholder = "title" name = "title" />
</div>

<br>

<div style = "max-width:470px;">
    <label> rating </label>
    <input type = "text" style = "margin-left:10%;"
        placeholder = "rating" name = "rating" />
</div>
```



```
<div style = "max-width:470px;">
    <label> description </label>
    <input type = "text" style = "margin-left:10%;"
        placeholder = "description" name = "description" />
</div>
```



```
<div style = "max-width:470px;">
    <label> release_date </label>
    <input type = "text" style = "margin-left:10%;"
        placeholder = "release date" name = "release" />
</div>
```



```
<button type = "submit" formaction = "{% url "Create_movie" %}"
    formmethod = "POST"
    value = "Create" >
    <strong>Create movie</strong>
</button>

<button type = "submit" formaction = "{% url "Delete_movie" %}"
    formmethod = "POST"
    value = "Delete" >
    <strong>Delete movie</strong>
</button>
```

```
<button type = "submit" formaction = "{% url "Update_movie" %}"
        formmethod = "POST"
        value = "Update" >
    <strong>Update movie</strong>
</button>
```

```
</form>
```

```
</body>
```

```
</html>
```

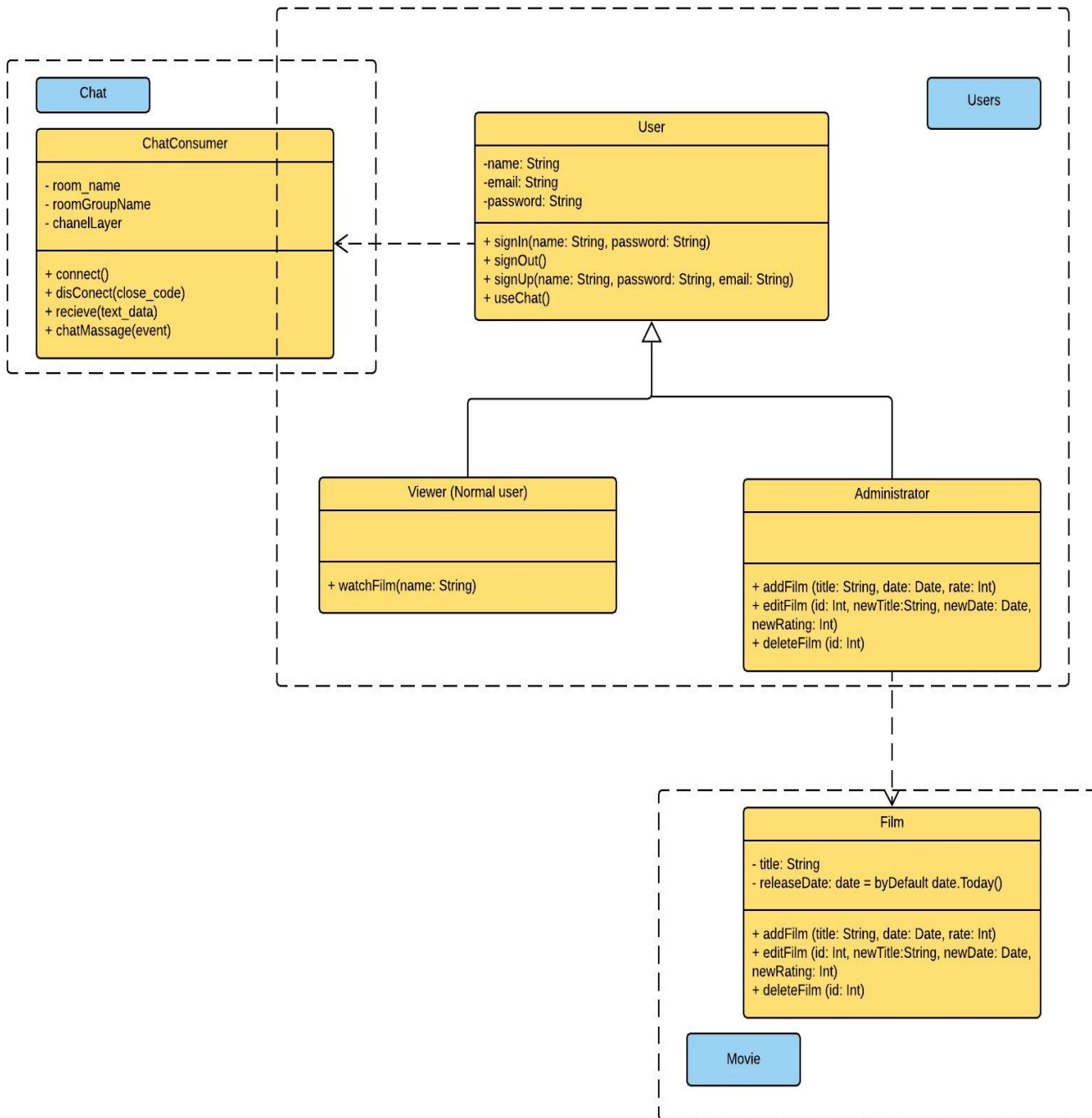
myrottenpotatoes/url.py

```
#from django.conf.urls import patterns, include, url
from myapp.views import create
from myapp.views import deletee
from myapp.views import updaate
from django.urls import path
urlpatterns = [
    path('create/', create, name = 'Create_movie'),
    path('delete/', deletee, name = 'Delete_movie'),
    path('update/', updaate, name = 'Update_movie'),
]
```

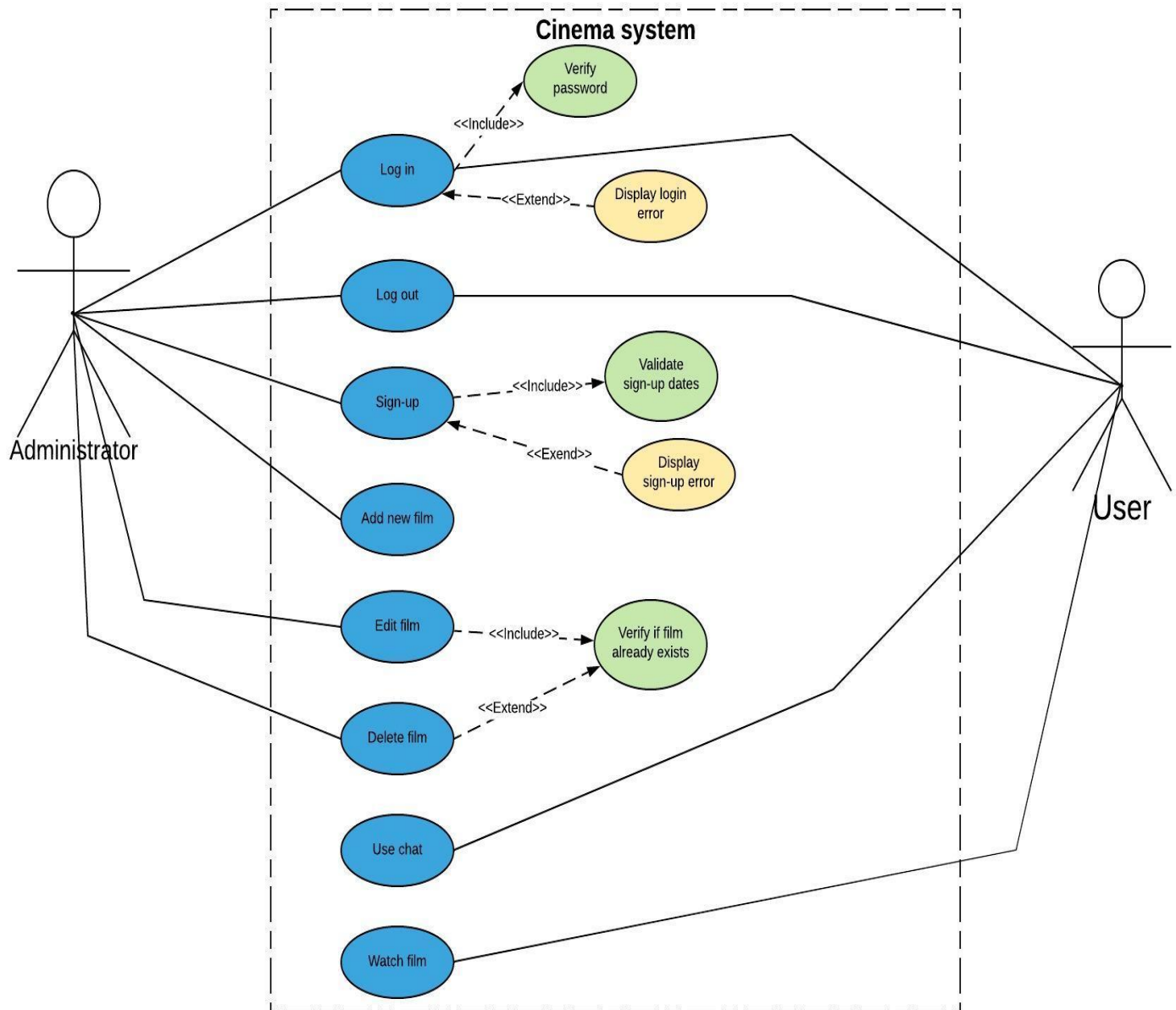

2.2 Project final

2.2.1 Diagrame UML

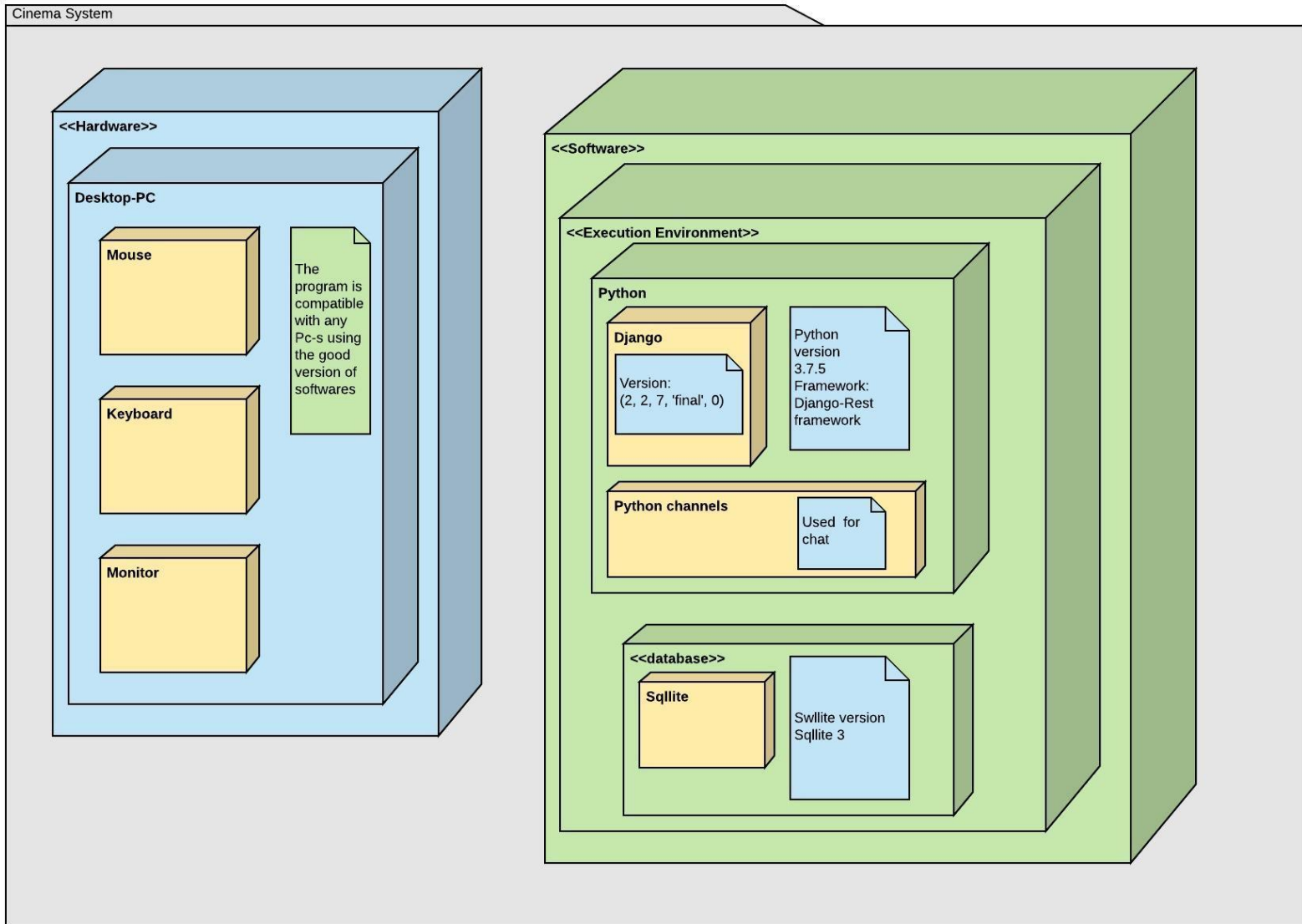
1. Diagrama de clasa:



2. Diagrama Use-Case



3. Diagrama deployment



2.2.2 Cod sursa complet

```
from django.apps import AppConfig

class UsersConfig(AppConfig):
    name = 'users'

from django import forms
from django.contrib.auth.models import User
from django.contrib.auth.forms import UserCreationForm

class UserRegisterForm(UserCreationForm):
    email = forms.EmailField()

    class Meta:
        model = User
        fields = ['username', 'email', 'password1', 'password2']

from django.shortcuts import render, redirect
from django.contrib.auth.forms import UserCreationForm
from django.contrib import messages
from django.contrib.auth.decorators import login_required
from .forms import UserRegisterForm
from django.contrib.auth import login, authenticate

def register(request):
```

```

    if request.method == 'POST':

        form = UserRegisterForm(request.POST)

        if form.is_valid():

            form.save()

            username = form.cleaned_data.get('username')

            raw_password = form.cleaned_data.get('password1')

            user = authenticate(username = username, password =
raw_password)

            login(request,user)

            return redirect('login')

        else:

            form = UserRegisterForm()

            return render(request, 'users/register.html', {'form': form})

@login_required
def profile(request):

    return render(request, 'users/profile.html')

```

```

{% extends "movie/base.html" %}

{% block content %}

    <div class="content-section">

        <form method="POST">

            {% csrf_token %}

            <fieldset class="form-group">

                <legend class="border-bottom mb-4">Log in</legend>

```

```

        {{form.as_p}}

    </fieldset>

    <div class="form-group">

        <button class="btn btn-outline-info"
type="submit">Login</button>

    </div>

</form>

<div class="border-top pt-3">

    <small class="text-muted">

        Need an Account? <a class="ml-2" href="{% url 'register'
%}">Sign In</a>

    </small>

</div>

</div>

{% endblock content %}

{% extends "movie/base.html" %}

{% block content %}

    <h2>You have been logged out</h2>

    <div class="border-top pt-3">

        <small class="text-muted">

            <a class="ml-2" href="{% url 'register' %}">Sign In</a>

        </small>

    </div>

{% endblock content %}

{% extends "movie/base.html" %}

```

```
{% block content %}

    <h1>

        {{ user.username }}

    </h1>

{% endblock content %}

{% extends "movie/base.html" %}

{% block content %}

    <div class="content-section">

        <form method="post">

            {% csrf_token %}

            {% for field in form %}

                <p>

                    {{ field.label_tag }}<br>

                    {{ field }}

                    {% if field.help_text %}

                        <small style="color: grey">{{ field.help_text }}</small>

                    {% endif %}

                    {% for error in field.errors %}

                        <p style="color: red">{{ error }}</p>

                    {% endfor %}

                </p>

            {% endfor %}

            <button type="submit">Sign up</button>

        </form>

    </div>
```



```
{% endblock content %}
```

Movie:

```
from django.contrib import admin

from .models import Post

admin.site.register(Post)

# Register your models here.

from django.apps import AppConfig


class MovieConfig(AppConfig):
    name = 'movie'


from django.db import models
from django.contrib.auth.models import User
from django.utils import timezone
from django.urls import reverse
from datetime import date


class Post(models.Model):
    title = models.CharField(max_length=100)
    rating = models.CharField(max_length=100)
    release_date = models.DateField(default = date.today )
```

```

author = models.ForeignKey(User, on_delete = models.CASCADE)

def __str__(self):
    return self.title

def get_absolute_url(self):
    return reverse('post-detail', kwargs={'pk':self.pk})


from rest_framework import serializers
from .models import Post

class PostSerializer(serializers.ModelSerializer):
    class Meta:
        model = Post
        fields = ('id','title', 'rating', 'release date','author')


from django.urls import path,include
from . import views
from .views import PostListView, PostDetailView, PostCreateView,
PostUpdateView, PostDeleteView

from rest_framework import routers
from users import views as user_views
from django.conf.urls import include

```

```

from django.contrib import admin

"""router = routers.DefaultRouter()
router.register('post',views.PostView)
"""

urlpatterns = [

    path('', PostListView.as_view(),name = 'movie-home'),

    path('post/<int:pk>/', PostDetailView.as_view(),name = 'post-detail'),

    path('post/<int:pk>/update/', PostUpdateView.as_view(),name = 'post-
update'),

    path('post/<int:pk>/delete/', PostDeleteView.as_view(),name = 'post-
delete'),

    path('post/new/', PostCreateView.as_view(),name = 'post-create'),

    path('about/', views.about,name = 'movie-about')

]from django.shortcuts import render

from django.views.generic import ListView,DetailView,
CreateView,UpdateView,DeleteView

"""from rest_framework import viewsets,status,Response,APIView"""

from .models import Post

from .serializer import PostSerializer

#from django.http import HttpResponse

"""

class PostView(viewsets.ModelViewSet):

    queryset = Post.objects.all

    serializer_class = PostSerializer

```

```
"""

def home(request):

    context = {

        'posts' : Post.objects.all()

    }

    return render(request, 'movie/home.html', context)


class PostListView(ListView):

    model = Post

    template_name = 'movie/home.html'

    context_object_name = 'posts'

    ordering = ['-release_date']


class PostDetailView(DetailView):

    model = Post


class PostCreateView(CreateView):

    model = Post

    fields = ['title', 'rating', 'release_date']

    def form_valid(self, form):

        form.instance.rating = "PG"

        form.instance.author = self.request.user

        return super().form_valid(form)


class PostUpdateView(UpdateView):

    model = Post
```

```
fields = ['title', 'rating', 'release_date']

def form_valid(self, form):
    form.instance.author = self.request.user
    return super().form_valid(form)

class PostDeleteView(DeleteView):
    model = Post
    success_url = '/'

def about(request):
    return render(request, 'movie/about.html')

# Create your views here.

{% extends "movie/base.html" %}

{% block content %}
    <h1>about page</h1>
{% endblock content %}

{% load static %}

<html>

    <head>

        <!-- Required meta tags -->
```

```

<meta charset="utf-8">

<meta name="viewport" content="width=device-width, initial-
scale=1, shrink-to-fit=no">

<!-- Bootstrap CSS -->

<link rel="stylesheet"
href="https://maxcdn.bootstrapcdn.com/bootstrap/4.0.0/css/bootstrap.min.cs
s" integrity="sha384-
Gn5384xqQ1aoWXA+058RXPxPg6fy4IWvTNh0E263XmFcJlSAwiGgFAW/dAiS6JXm"
crossorigin="anonymous">

<link rel = "stylesheet" type = "text/css" href = "{% static
'movie/main.css' %}">

{% if title %}

<title>Django - {{title}} </title>

{% else %}

<title>Django Movie</title>

{% endif %}

</head>

<body>

<header class="site-header">

<nav class="navbar navbar-expand-md navbar-dark bg-
steel fixed-top">

<div class="container">

<a class="navbar-brand mr-4" href="/">Django
Movie</a>

<button class="navbar-toggler" type="button" data-
toggle="collapse" data-target="#navbarToggle" aria-controls="navbarToggle"
aria-expanded="false" aria-label="Toggle navigation">

<span class="navbar-toggler-icon"></span>

```

```

        </button>

        <div class="collapse navbar-collapse"
id="navbarToggle">

            <div class="navbar-nav mr-auto">

                <a class="nav-item nav-link" href="{% url
'movie-home' %}">Home</a>

                {% if user.is_authenticated %}

                    <a class="nav-item nav-link" href="{% url
'post-create' %}">Add new Movie</a>

                    {% endif%}

                    <!--a class="nav-item nav-link" href="{% url
'movie-about' %}">Add new Movie</a-->

            </div>

            <!-- Navbar Right Side -->

            <div class="navbar-nav">

                {% if user.is_authenticated %}

                    <a class="nav-item nav-link" href="{% url
'index'%}">Chat</a>

                    <a class="nav-item nav-link" href="{% url
'room' user.username%}">My Chat</a>

                    <a class="nav-item nav-link" href="{% url
'profile'%}">Profile</a>

                    <a class="nav-item nav-link" href="{% url
'logout'%}">Logout</a>

                    {% else %}

                        <a class="nav-item nav-link" href="{% url
'login'%}">Login</a>

```

```

        <a class="nav-item nav-link" href="{% url
'register'%}">Register</a>

        {% endif%}

    </div>

</div>

</div>

</nav>

</header>

<main role="main" class="container">

    <div class="row">

        <div class="col-md-8">

            {% if messages %}

            {% for message in messages %}

                <div class="alert alert-{{ message.tags }}">

                    {{ message }}

                </div>

            {% endfor %}

            {% endif %}

            {% block content %}{% endblock %}

        </div>

        <div class="col-md-4">

            <div class="card">

                <div class="card-body">

                    <div class="text-center">

                        <h2>Sign Up</h2>

                        <div class="form-group">

                            <input type="text" class="form-control" placeholder="Name" />

                        </div>

                        <div class="form-group">

                            <input type="password" class="form-control" placeholder="Password" />

                        </div>

                        <div class="form-group">

                            <input type="password" class="form-control" placeholder="Confirm Password" />

                        </div>

                        <div class="form-group">

                            <input type="button" value="Sign Up" class="btn btn-primary" />

                        </div>

                    </div>

                </div>

            </div>

        </div>

    </div>

</main>

<script src="https://code.jquery.com/jquery-3.2.1.slim.min.js"
integrity="sha384-

```



```

KJ3o2DKtIkvYIK3UENzmM7KCkRr/rE9/Qpg6aAZGJwFDMVNA/GpGFF93hXpG5KkN"
crossorigin="anonymous"></script>

<script
src="https://cdnjs.cloudflare.com/ajax/libs/popper.js/1.12.9/umd/popper.mi
n.js" integrity="sha384-
ApNbgh9B+Y1QKtv3Rn7W3mgPxhU9K/ScQsAP7hUibX39j7fakFPskvXusvfa0b4Q"
crossorigin="anonymous"></script>

<script
src="https://maxcdn.bootstrapcdn.com/bootstrap/4.0.0/js/bootstrap.min.js"
integrity="sha384-
JZR6Spejh4U02d8jOt6vLEHfe/JQGiRRSQQxSfFWpi1MquVdAyjUar5+76PVCmYl"
crossorigin="anonymous"></script>

</body>
</html>

{% extends "movie/base.html" %}

{% block content %}

    {% for post in posts %}

        <article class="media content-section">

            <div class="media-body">

                <div class="article-metadata">

                    <a class="mr-2" href="#">{{ post.author }}</a>

                    <small class="text-muted">{{ post.release_date|date:"F d, Y"
}}</small>

                </div>

                <h2><a class="article-title" href="{% url 'post-detail' post.id
%}">{{ post.title }}</a></h2>

                <p class="article-content">{{ post.rating }}</p>

            </div>

        </article>

    {% endfor %}

```

```
{% endblock content %}

<!-- chat/templates/chat/index.html -->

<!DOCTYPE html>

<html>

<head>

    <meta charset="utf-8"/>

    <title>Chat Rooms</title>

</head>

<body>

    What chat room would you like to enter?<br/>

    <input id="room-name-input" type="text" size="100"/><br/>

    <input id="room-name-submit" type="button" value="Enter"/>


    <script>

        document.querySelector('#room-name-input').focus();

        document.querySelector('#room-name-input').onkeyup = function(e) {

            if (e.keyCode === 13) { // enter, return

                document.querySelector('#room-name-submit').click();

            }

        };


        document.querySelector('#room-name-submit').onclick = function(e)
        {

            var roomName = document.querySelector('#room-name-
input').value;

            window.location.pathname = '/chat/' + roomName + '/';

        };

    </script>
```

```

</body>

</html>{% extends "movie/base.html" %}

{% block content %}

    <div class="content-section">

        <form method="POST">

            {% csrf_token %}

            <fieldset class="form-group">

                <legend class="border-bottom mb-4">Delete post</legend>

                <h2>Are you sure you want to delete
"{{object.title}}"</h2>

            </fieldset>

            <div class="form-group">

                <button class="btn btn-outline-danger"
type="submit">Yes, delete</button>

                <a class="btn btn-outline-secondary" href = "{% url 'post-
detail' object.id%}"> Cancel </a>

            </div>

        </form>

    </div>

{% endblock content %}

{% extends "movie/base.html" %}

{% block content %}

    <article class="media content-section">

        <div class="media-body">

            <div class="article-metadata">

                <a class="mr-2" href="#">{{ object.author }}</a>

```

```

        <small class="text-muted">{{ object.date_posted|date:"F d, Y"
    }}</small>

    <div>

        <a class="btn btn-secondary btn_sm mt-1 mb-1" href = "{% url
'post-update' object.id %}"> Update</a>

        <a class="btn btn-danger btn_sm mt-1 mb-1" href = "{% url
'post-delete' object.id %}"> Delete</a>

    </div>

</div>

<h2 class="article-title"> {{ object.title }} </h2>

<p class="article-content">{{ object.rating }}</p>

</div>

</article>

{% endblock content %}

{% extends "movie/base.html" %}

{% block content %}

    <div class="content-section">

        <form method="POST">

            {% csrf_token %}

            <fieldset class="form-group">

                <legend class="border-bottom mb-2">Add bew movie</legend>

                {{ form.as_p }}

            </fieldset>

            <div class="form-group">

                <button class="btn btn-outline-info"
type="submit">Add</button>

            </div>

```

```

        </form>

    </div>

{% endblock content %}

<!-- chat/templates/chat/room.html -->

<!DOCTYPE html>

<html>

<head>

    <meta charset="utf-8"/>

    <title>Chat Room</title>

</head>

<body>

    <textarea id="chat-log" cols="100" rows="20"></textarea><br/>

    <input id="chat-message-input" type="text" size="100"/><br/>

    <input id="chat-message-submit" type="button" value="Send"/>

</body>

<script>

    var roomName = "{{ room_name|escapejs }}";

    var chatSocket = new WebSocket(

        'ws://' + window.location.host +

        '/ws/chat/' + roomName + '/');

    chatSocket.onmessage = function(e) {

        var data = JSON.parse(e.data);

        var message = data['message'];

        document.querySelector('#chat-log').value += (message + '\n');

```

```
};

chatSocket.onclose = function(e) {

    console.error('Chat socket closed unexpectedly');

};

document.querySelector('#chat-message-input').focus();

document.querySelector('#chat-message-input').onkeyup = function(e) {

    if (e.keyCode === 13) { // enter, return

        document.querySelector('#chat-message-submit').click();

    }

};

document.querySelector('#chat-message-submit').onclick = function(e) {

    var messageInputDom = document.querySelector('#chat-message-
input');

    var message = messageInputDom.value;

    chatSocket.send(JSON.stringify({

        'message': message

    }));

    messageInputDom.value = '';

};

</script>

</html>

body {

    background: #fafafa;
```

```
    color: #333333;

    margin-top: 5rem;
}

h1, h2, h3, h4, h5, h6 {
    color: #444444;
}

ul {
    margin: 0;
}

.bg-steel {
    background-color: #5f788a;
}

.site-header .navbar-nav .nav-link {
    color: #cbd5db;
}

.site-header .navbar-nav .nav-link:hover {
    color: #ffffff;
}

.site-header .navbar-nav .nav-link.active {
    font-weight: 500;
}
```

```
.content-section {  
    background: #ffffff;  
    padding: 10px 20px;  
    border: 1px solid #dddddd;  
    border-radius: 3px;  
    margin-bottom: 20px;  
}
```

```
.article-title {  
    color: #444444;  
}
```

```
a.article-title:hover {  
    color: #428bca;  
    text-decoration: none;  
}
```

```
.article-content {  
    white-space: pre-line;  
}
```

```
.article-img {  
    height: 65px;  
    width: 65px;  
    margin-right: 16px;  
}
```



```
.article-metadata {  
  padding-bottom: 1px;  
  margin-bottom: 4px;  
  border-bottom: 1px solid #e3e3e3  
}
```

```
.article-metadata a:hover {  
  color: #333;  
  text-decoration: none;  
}
```

```
.article-svg {  
  width: 25px;  
  height: 25px;  
  vertical-align: middle;  
}
```

```
.account-img {  
  height: 125px;  
  width: 125px;  
  margin-right: 20px;  
  margin-bottom: 16px;  
}
```

```
.account-heading {  
  font-size: 2.5rem;
```

```
}
```

Chat:

```
from django.apps import AppConfig

class ChatConfig(AppConfig):
    name = 'chat'

# chat/consumers.py

from channels.generic.websocket import AsyncWebsocketConsumer
import json

from channels.db import database_sync_to_async

from channels.db import database_sync_to_async

import django.contrib.auth

class ChatConsumer(AsyncWebsocketConsumer):
    async def connect(self):
        self.room_name = self.scope['url_route']['kwargs']['room_name']

        self.room_group_name = 'chat_%s' % self.room_name

        # Join room group

        await self.channel_layer.group_add(
```

```
        self.room_group_name,
        self.channel_name
    )

    await self.accept()

    async def disconnect(self, close_code):

        # Leave room group
        await self.channel_layer.group_discard(
            self.room_group_name,
            self.channel_name
        )

        # Receive message from WebSocket
        async def receive(self, text_data):

            text_data_json = json.loads(text_data)
            message = text_data_json['message']

            # Send message to room group
            await self.channel_layer.group_send(
                self.room_group_name,
                {
                    'type': 'chat_message',

                    'message': self.scope["user"].username + ':' + message
                }
            )
```

```

    )

    # Receive message from room group

    async def chat_message(self, event):

        message = event['message']

        # Send message to WebSocket

        await self.send(text_data=json.dumps({

            'message': message

        })))

# chat/routing.py

from django.urls import re_path

from . import consumers

websocket_urlpatterns = [

    re_path(r'ws/chat/(?P<room_name>\w+)/$', consumers.ChatConsumer),

]# chat/tests.py

from channels.testing import ChannelsLiveServerTestCase

from selenium import webdriver

from selenium.webdriver.common.action_chains import ActionChains

from selenium.webdriver.support.wait import WebDriverWait

from selenium import webdriver

from webdriver_manager.chrome import ChromeDriverManager

class ChatTests(ChannelsLiveServerTestCase):

```

```

serve_static = True # emulate StaticLiveServerTestCase

@classmethod

def setUpClass(cls):

    super().setUpClass()

    try:

        # NOTE: Requires "chromedriver" binary to be installed in
$PATH

        cls.driver = webdriver.Chrome(ChromeDriverManager().install())

    except:

        super().tearDownClass()

        raise

@classmethod

def tearDownClass(cls):

    cls.driver.quit()

    super().tearDownClass()

def
test_when_chat_message_posted_then_seen_by_everyone_in_same_room(self):

    try:

        self._enter_chat_room('room_1')

        self._open_new_window()

        self._enter_chat_room('room_1')

        self._switch_to_window(0)

        self._post_message('hello')

```

```

        WebDriverWait(self.driver, 2).until(lambda _:
            'hello' in self._chat_log_value,
            'Message was not received by window 1 from window 1')
        self._switch_to_window(1)
        WebDriverWait(self.driver, 2).until(lambda _:
            'hello' in self._chat_log_value,
            'Message was not received by window 2 from window 1')
    finally:
        self._close_all_new_windows()

    def
test_when_chat_message_posted_then_not_seen_by_anyone_in_different_room(se
lf):
    try:
        self._enter_chat_room('room_1')

        self._open_new_window()
        self._enter_chat_room('room_2')

        self._switch_to_window(0)
        self._post_message('hello')
        WebDriverWait(self.driver, 2).until(lambda _:
            'hello' in self._chat_log_value,
            'Message was not received by window 1 from window 1')

        self._switch_to_window(1)
        self._post_message('world')
        WebDriverWait(self.driver, 2).until(lambda _:

```

```

        'world' in self._chat_log_value,

        'Message was not received by window 2 from window 2')

    self.assertTrue('hello' not in self._chat_log_value,

        'Message was improperly received by window 2 from window
1')

    finally:

        self._close_all_new_windows()

# === Utility ===

def _enter_chat_room(self, room_name):

    self.driver.get(self.live_server_url + '/chat/')

    ActionChains(self.driver).send_keys(room_name + '\n').perform()

    WebDriverWait(self.driver, 2).until(lambda _:

        room_name in self.driver.current_url)

def _open_new_window(self):

    self.driver.execute_script('window.open("about:blank",
"_blank");')

    self.driver.switch_to_window(self.driver.window_handles[-1])

def _close_all_new_windows(self):

    while len(self.driver.window_handles) > 1:

        self.driver.switch_to_window(self.driver.window_handles[-1])

        self.driver.execute_script('window.close();')

    if len(self.driver.window_handles) == 1:

        self.driver.switch_to_window(self.driver.window_handles[0])

```

```

def _switch_to_window(self, window_index):

self.driver.switch_to_window(self.driver.window_handles[window_index])


def _post_message(self, message):

    ActionChains(self.driver).send_keys(message + '\n').perform()


@property

def _chat_log_value(self):

    return self.driver.find_element_by_css_selector('#chat-
log').get_property('value')


# chat/urls.py

from django.urls import path


from . import views


urlpatterns = [

    path('', views.index, name='index'),

    path('<str:room_name>/', views.room, name='room'),

]


# chat/views.py

from django.shortcuts import render


def index(request):

    return render(request, 'movie/index.html', {})


def room(request, room_name):

```



```
    return render(request, 'movie/room.html', {
        'room_name': room_name
    })
```

Project

```
from channels.routing import ProtocolTypeRouter, URLRouter
import chat.routing
from channels.auth import AuthMiddlewareStack

application = ProtocolTypeRouter({

    # Empty for now (http->django views is added by default)

    'websocket': AuthMiddlewareStack(

        URLRouter(

            chat.routing.websocket_urlpatterns

        )

    ),

})

"""
Django settings for project project.

Generated by 'django-admin startproject' using Django 2.2.6.

For more information on this file, see
https://docs.djangoproject.com/en/2.2/topics/settings/

For the full list of settings and their values, see
```

```
https://docs.djangoproject.com/en/2.2/ref/settings/

"""

import os

# Build paths inside the project like this: os.path.join(BASE_DIR, ...)
BASE_DIR = os.path.dirname(os.path.dirname(os.path.abspath(__file__)))


# Quick-start development settings - unsuitable for production
# See https://docs.djangoproject.com/en/2.2/howto/deployment/checklist/


# SECURITY WARNING: keep the secret key used in production secret!
SECRET_KEY = 'c)!h$b9g=4ds4o#*+^mwxc0n&ieqbg)5j53w676ih8h%7t4z@y'


# SECURITY WARNING: don't run with debug turned on in production!
DEBUG = True


ALLOWED_HOSTS = []


# Application definition

INSTALLED_APPS = [

    'movie.apps.MovieConfig',

    'users.apps.UsersConfig',

    'django.contrib.admin',
```

```
    'django.contrib.auth',

    'django.contrib.contenttypes',

    'django.contrib.sessions',

    'django.contrib.messages',

    'django.contrib.staticfiles',

    'rest_framework',

    'channels',

    'chat'

]

MIDDLEWARE = [

    'django.middleware.security.SecurityMiddleware',

    'django.contrib.sessions.middleware.SessionMiddleware',

    'django.middleware.common.CommonMiddleware',

    'django.middleware.csrf.CsrfViewMiddleware',

    'django.contrib.auth.middleware.AuthenticationMiddleware',

    'django.contrib.messages.middleware.MessageMiddleware',

    'django.middleware.clickjacking.XFrameOptionsMiddleware',

]

ROOT_URLCONF = 'project.urls'

TEMPLATES = [

    {

        'BACKEND': 'django.template.backends.django.DjangoTemplates',

        'DIRS': [],
```

```
'APP_DIRS': True,

'OPTIONS': {

    'context_processors': [

        'django.template.context_processors.debug',

        'django.template.context_processors.request',

        'django.contrib.auth.context_processors.auth',

        'django.contrib.messages.context_processors.messages',

    ],

},

],

]
```

```
WSGI_APPLICATION = 'project.wsgi.application'
```

```
# Database
```

```
# https://docs.djangoproject.com/en/2.2/ref/settings/#databases
```

```
DATABASES = {

    'default': {

        'ENGINE': 'django.db.backends.sqlite3',

        'NAME': os.path.join(BASE_DIR, 'db.sqlite3'),

        'TEST': {

            'NAME': os.path.join(BASE_DIR, 'db_test.sqlite3')

        }

    }

}
```

```
}

# Password validation
# https://docs.djangoproject.com/en/2.2/ref/settings/#auth-password-validators

AUTH_PASSWORD_VALIDATORS = [

    {
        'NAME':
'django.contrib.auth.password_validation.UserAttributeSimilarityValidator'
    },

    {
        'NAME':
'django.contrib.auth.password_validation.MinimumLengthValidator',
    },

    {
        'NAME':
'django.contrib.auth.password_validation.CommonPasswordValidator',
    },

    {
        'NAME':
'django.contrib.auth.password_validation.NumericPasswordValidator',
    },
]

# Internationalization
```

```
# https://docs.djangoproject.com/en/2.2/topics/i18n/

LANGUAGE_CODE = 'en-us'

TIME_ZONE = 'UTC'

USE_I18N = True

USE_L10N = True

USE_TZ = True


# Static files (CSS, JavaScript, Images)
# https://docs.djangoproject.com/en/2.2/howto/static-files/
STATIC_ROOT = os.path.join(BASE_DIR, 'staticfiles')
STATIC_URL = '/static/'


LOGIN_REDIRECT_URL='movie-home'
LOGIN_URL = 'login'
ASGI_APPLICATION = "project.routing.application"
CHANNEL_LAYERS={
    "default": {
        "BACKEND": "channels.layers.InMemoryChannelLayer"
    }
}

from django.contrib import admin
from django.contrib.auth import views as auth_views
```

```

from django.urls import path, include

from users import views as user_views

from django.conf.urls import include

urlpatterns = [

    path('admin/', admin.site.urls),

    path('chat/', include('chat.urls'), name = 'chat'),

    path('register/', user_views.register, name = 'register'),

    path('profile/', user_views.profile, name = 'profile'),

    path('login/',
auth_views.LoginView.as_view(template_name='users/login.html'), name =
'login'),

    path('logout/',
auth_views.LogoutView.as_view(template_name='users/logout.html'), name =
'logout'),

    path('', include('movie.urls'))

]

```

"""

WSGI config for project project.

It exposes the WSGI callable as a module-level variable named
`application`.

For more information on this file, see

<https://docs.djangoproject.com/en/2.2/howto/deployment/wsgi/>

"""

```
import os

from django.core.wsgi import get_wsgi_application

os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'project.settings')

application = get_wsgi_application()
```


3. Bibliografie

- <https://www.djangoproject.com/>
- <https://channels.readthedocs.io/en/latest/>
- <https://www.heroku.com/>
- <https://www.docker.com/>
- <https://realpython.com/python3-object-oriented-programming/>