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About MetaQuotes Language 4

MetaQuotes Language 4 (MQL4) is a new built-in language for programming trading strategies. This language allows to create your own Expert Advisors that render the trade process management automatic and are perfectly suitable for implementing your own trade strategies. Also, with the help of MQL4 you can create your own Custom Indicators, Scripts and Libraries of functions.

A large number of functions necessary for the analysis of the current and past quotations, the basic arithmetic and logic operations are included in MQL4 structure. There are also basic indicators built in and commands of order placement and control.

The MetaEditor 4 text editor that highlights different constructions of MQL4 language is used for writing the program code. It helps users to orient in the expert system text quite easily. As an information book for MQL4 language we use MetaQuotes Language Dictionary. A brief guide contains functions divided into categories, operations, reserved words, and other language constructions and allows finding the description of every element we use.

Programs written in MetaQuotes Language 4 have different features and purposes:

- Expert Advisors is a mechanical trade system (MTS) linked up to a certain plot. The Advisor can not only inform you about a possibility to strike bargains, but also can make deals on the trade account automatically and direct them right to the trade server. Like most trade systems, the terminal supports testing strategies on historical data with displaying on the chart the spots where trades come in and out.
- Custom Indicators are an analogue of a technical indicator. In other words, Custom Indicators allow to create technical indicators in addition to those already integrated into client terminal. Like built-in indicators, they cannot make deals automatically and are aimed only at implementing analytical functions.
- Scripts are programs intended for single execution of some actions. Unlike Expert Advisors, Scripts are not run tick wise and have no access to indicator functions.
- Libraries are user functions libraries where frequently used blocks of user programs are stored.

Syntax

Format

Comments
Identifiers
Reserved words

Format

Spaces, tabs, line feed/form feed symbols are used as separators. You can use any amount of such symbols instead of one. You should use tab symbols to enhance the readability of the text .

Comments

Multi line comments start with /* symbols and end with */ symbols. Such comments cannot be nested. Single comments start with // symbols, end with the symbol of a new line and can be nested into multi line comments. Comments are allowed where blank spaces are possible and tolerate any number of spaces.

Examples:

Identifiers

Identifiers are used as names of variables, functions, and data types. The length of an identifier cannot exceed 31 characters.

<u>Symbols you can use:</u> the numbers 0-9, Latin capital and small letters a-z, A-Z (recognized as different symbols), the symbol of underlining (_). The first symbol cannot be a number. The identifier must not coincide with any reserved word.

Examples:

```
NAME1 namel Total_5 Paper
```

Reserved words

The identifiers listed below are fixed reserved words. A certain action is assigned to each of them, and they cannot be used for other purposes:

Data types	Memory classes	Operators	Other
bool	extern	break	false
color	static	case	true
datetime		continue	
double		default	
int		else	
string		for	
void		if	
		return	
		switch	
		while	

Data types

Data types overview Integer constants Literal constants
Boolean constants
Floating-point number constants
String constants
Color constants
Datetime constants

Data types overview

The main data types are:

- Integer (int)
- Boolean (bool)
- <u>Literals (char)</u>
- String (string)
- Floating-point number (double)
- Color (color)
- <u>Datetime (datetime)</u>

We need the Color and Datetime types only to facilitate visualization and entering those parameters that we set from expert advisor property tab or custom indicator "Input parameters" tab. The data of Color and Datetime types are represented as integer values.

We use implicit type transformation. The priority of types at a transformation in ascending order is the following:

```
int (bool, color, datetime);
double;
string;
```

Before operations (except for the assignment ones) are performed, the data have been transferred to the maximum precision type. Before assignment operations are performed, the data have been transferred to the integer type.

Integer constants

Decimal: numbers from 0 to 9; Zero should not be the first number.

Examples:

```
12, 111, -956 1007
```

Hexadecimal: numbers from 0 to 9, letters a-f or A-F to represent the values 10-15; they start with 0x or 0X. Examples:

```
0x0A, 0x12, 0x12, 0x2f, 0xA3, 0Xa3, 0X7C7
```

Integer constants can assume values from -2147483648 to 2147483647. If a constant exceeds this range, the result will not be defined.

Literal constants

Any single character enclosed in single quotes or a hexadecimal ASCII-code of a character looking like '\x10' is a character constant of integer type. Some characters like a single quote ('), double quote (") a question mark (?), a reverse slash (\) and control characters can be represented as a combination of characters starting with a reverse slash (\) according to the table below:

```
line feed
                         NL (LF) \n
horizontal tab
                         HT
                                   \t
carriage return
                         CR
                                   \r
                                   //
reverse slash
single quote
                                   \ '
                          "
double quote
                                   \ "
hexadecimal ASCII-code
                                  \xhh
                         hh
```

If a character different from those listed above follows the reverse slash, the result will not be defined.

Examples: int a = 'A'; int b = '\$'; int c = '@'; // code 0xA9 int d = '\xAE'; // symbol code ®

Boolean constants

Boolean constants may have the value of true or false, numeric representation of them is 1 or 0 respectively. We can also use synonyms True and TRUE, False and FALSE.

Examples:

```
bool a = true;
bool b = false;
bool c = 1;
```

Floating-point number constants

Floating-point constants consist of an integer part, a dot (.) and a fractional part. The integer and the fractional parts are a succession of decimal numbers. An unimportant fractional part with the dot can be absent. Examples:

```
double a = 12.111;
double b = -956.1007;
double c = 0.0001;
```

double c = 0.00 double d = 16;

Floating-point constants can assume values from 2.2e-308 to 1.8e308. If a constant exceeds this range, the result will not be defined.

String constants

String constant is a succession of ASCII-code characters enclosed in double quotes: "Character constant".

A string constant is an array of characters enclosed in quotes. It is of the string type. Each string constant, even if it is identical to another string constant, is saved in a separate memory space. If you need to insert a double quote (") into the line, you must place a reverse slash (\) before it. You can insert any special character constants into the line if they have a reverse slash (\) before them. The length of a string constant lies between 0 and 255 characters. If the string constant is longer, the superfluous characters on the right are rejected.

Examples:

```
"This is a character string"

"Copyright symbol \t\xA9"

"this line with LF symbol \n"

"A" "1234567890" "0" "$"
```

Color constants

Color constants can be represented in three ways: by character representation; by integer representation; by name (for concrete Web colors only).

Character representation consists of four parts representing numerical rate values of three main color components - red, green, blue. The constant starts with the symbol C and is enclosed in single quotes. Numerical rate values of a color component lie in the range from 0 to 255.

Integer-valued representation is written in a form of hexadecimal or a decimal number. A hexadecimal number looks like 0x00BBGGRR where RR is the rate of the red color component, GG - of the green one and BB - of the blue one. Decimal constants are not directly reflected in RGB. They represent the decimal value of the hexadecimal integer representation.

Specific colors reflect the so-called Web colors set.

Examples:

```
// symbol constants
C'128,128' // gray
```

```
C'0x00,0x00,0xFF' // blue
// named color
Red
Yellow
Black
// integer-valued representation
0xFFFFFF
                 // white
                  // white
16777215
0x008000
                  // green
32768
                  // green
```

Datetime constants

Datetime constants can be represented as a character line consisting of 6 parts for value of year, month, date, hour, minutes, and seconds. The constant is enclosed in simple quotes and starts with a D character. Datetime constant can vary from Jan 1, 1970 to Dec 31, 2037.

Examples:

```
D'2004.01.01 00:00' // New Year
D'1980.07.19 12:30:27'
D'19.07.1980 12:30:27'
D'19.07.1980 12'
                        //equal to D'1980.07.19 12:00:00'
D'01.01.2004'
                        //equal to D'01.01.2004 00:00:00'
D'12:30:27'
                        //equal to D'[compilation date] 12:30:27'
D''
                        //equal to D'[compilation date] 00:00:00'
```

Operations & Expressions

Expressions Arithmetical operations The operation of assignment **Operations of relation Boolean operations Bitwise operations Other operations Precedence rules**

Expressions

An expression consists of one or more operands and operation characters. An expression can be written in several lines.

Example:

```
a++; b = 10; x = (y*z)/w;
```

Note: An expression that ends with a semicolon is an operator.

Arithmetical operations

```
Sum of values
                                         i = j + 2;
                                         i = j - 3;
Difference of values
Changing the operation sign
                                        x = -x;
Product of values
                                        z = 3 * x;
                                        i = j / 5;
Division quotient
Division remainder
                                        minutes = time % 60;
Adding 1 to the variable value
                                        i++;
Subtracting 1 from the variable value
                                       k--;
```

The operations of adding/subtracting 1 cannot be implemented in expressions. Example:

The operation of assignment

<u>Note:</u> The value of the expression that includes this operation is the value of the left operand following the bind character.

```
Assigning the y value to the x variable
                                                           y = x;
Adding x to the y variable
                                                           y += x;
Subtracting x from the y variable
                                                           y = x;
Multiplying the y variable by x
                                                           y *= x;
Dividing the y variable by x
                                                           y /= x;
Module x value of y
                                                           y %= x;
Logical shift of y representation to the right by x bit y \gg x;
Logical shift of y representation to the left by x bit
                                                           y \ll x;
Bitwise operation AND
                                                           y &= x;
Bitwise operation OR
                                                           y = x;
Bitwise operation exclusive OR
                                                           y ^= x;
```

Note: There can be only one operation of assignment in the expression. You can implement bitwise operations with integer numbers only. The logical shift operation uses values of x less than 5 binary digits. The greater digits are rejected, so the shift is for the range of 0-31 bit. By %= operation a result sign is equal to the sign of divided number.

Operations of relation

The logical value false is represented with an integer zero value, while the logical value true is represented with any value differing from zero.

The value of expressions containing operations of relation or logical operations is 0 (false) or 1 (true).

```
True if a equals b

True if a does not equal b

True if a is less than b

True if a is greater than b

True if a is less than or equals b

True if a is greater than or equals b

True if a is greater than or equals b

True if a is greater than or equals b
```

Two unnormalized floating-point numbers cannot be linked by == or != operations. That is why it is necessary to subtract one from another, and the normalized outcome needs to be compared to null.

Boolean operations

The operand of negation NOT (!) must be of arithmetic type; the result equals 1 if the operand value is 0; the result equals 0 if the operand differs from 0.

```
// True if a is false.
if(!a)
Print("not 'a'");
```

The logical operation OR (||) of values k and 1. The value k is checked first, the value 1 is checked only if k value is false. The value of this expression is true if the value of k or 1 is true. Example:

```
if(x<k || x>l)
Print("out of range");
```

The logical operation AND (&&) of values x and y. The value x is checked first; the value y is checked only if k value

is true. The value of this expression is true if the values of both \boldsymbol{x} and \boldsymbol{y} are true.

Example:

```
if(p!=x && p>y)
  Print("true");
n++;
```

Bitwise operations

One's complement of values of variables. The value of the expression contains 1 in all digits where n contains 0; the value of the expression contains 0 in all digits where n contains 1.

```
b = \sim n;
```

Binary-coded representation of x is shifted to the right by y digits. The right shift is logical shift, that is the freed left-side bits will be filled with zeros.

Example:

```
x = x \gg y;
```

The binary-coded representation of x is shifted to the right by y digits; the free digits on the right will be filled with zeroes.

Example:

```
x = x \ll y;
```

Bitwise operation AND of binary-coded x and y representations. The value of the expression contains 1 (true) in all digits where both x and y are not equal to zero; the value of the expression contains 0 (false) in all other digits. Example:

```
b = ((x \& y) != 0);
```

Bitwise operation OR of binary-coded x and y representations. The expression contains 1 in all digits where x and y not equals 0; the value of the expression contains 0 in all other digits.

Example:

```
b = x \mid y;
```

Bitwise operation EXCLUSIVE OR of binary-coded x and y representations. The expression contains 1 in all digits where x and y have different binary values; the value of the expression contains 0 in all other digits. Example:

```
b = x ^ y;
```

Note: Bitwise operations are executed with integers only.

Other operations

Indexing. At addressing to i element of array, the value of the expression equals the value of the variable numbered as i.

Example:

```
array[i] = 3;
//Assign the value of 3 to array element with index i.
//Mind that the first array element
//is described with the expression array [0].
```

The call of function with x1,x2,...,xn arguments. The expression accepts the value returned by the function. If the returned value is of the void type, you cannot place such function call on the right in the assignment operation. Mind that the expressions x1,x2,...,xn are surely executed in this order.

Example:

The "comma" operation is executed from left to right. A pair of expressions separated by a comma is calculated from left to right with a subsequent deletion of the left expression value. All side effects of left expression calculation can appear before we calculate the right expression. The result type and value coincide with the type and value of the right expression.

Precedence rules

Each group of operations in the table has the same priority. The higher the priority is, the higher the position of the group in the table is.

The execution order determines the grouping of operations and operands.

()	Function call	From left to right
[]	Array element selection	
!	Negation	From left to right
~	Bitwise negation	3 -
_	Sign changing operation	
*	Multiplication	From left to right
/	Division	-
용	Module division	
+	Addition	From left to right
_	Subtraction	
<<	Left shift	From left to right
>>	Right shift	
<	Less than	From left to right
<=	Less than or equals	
>	Greater than	
>=	Greater than or equals	
==	Equals	From left to right
! =	Not equal	
&	Bitwise AND operation	From left to right
^	Bitwise exclusive OR	From left to right
	Bitwise OR operation	From left to right
& &	Logical AND	From left to right
	Logical OR	From left to right
=	Assignment	From right to left
+=	Assignment addition	
-=	Assignment subtraction	
*=	Assignment multiplication	
/=	Assignment division	
응=	Assignment module	
>>=	Assignment right shift	
<<=	Assignment left shift	
&=	Assignment bitwise AND	
=	Assignment bitwise OR	
^=	Assignment exclusive OR	
,	Comma	From left to right

Use parentheses to change the execution order of the operations.

Operators

Format and nesting
Compound operator
Expression operator
Break operator
Continue operator
Return operator
Conditional operator if
Conditional operator if-else
Switch operator
Cycle operator while
Cycle operator for

Format and nesting

Format. One operator can occupy one or several lines. Two or more operators can be located in the same line. Nesting. Execution order control operators (if, if-else, switch, while and for) can be nested into each other.

Compound operator

A compound operator (a block) consists of one or more operators of any type enclosed in braces {}. The closing brace should not be followed by a semicolon (;).

Example:

```
if(x==0)
{
    x=1; y=2; z=3;
}
```

Expression operator

Any expression followed by a semicolon (;) is an operator. Here are some examples of expression operators:

Assignment operator.

```
Identifier=expression;
```

Example:

```
x=3;
y=x=3; // error
```

You can use an assignment operator in an expression only once.

Function call operator

```
Function name(argument1,..., argumentN);
```

Example:

fclose(file);

Null operator

It consists of a semicolon (;) only. We use it to denote a null body of a control operator.

Break operator

A break; operator terminates the execution of the nearest nested outward operator switch, while or for. The control is given to the operator that follows the terminated one. One of the purposes of this operator is to finish the looping execution when a certain value is assigned to a variable.

Example:

```
// searching first zero element
for(i=0;i<array_size;i++)
  if((array[i]==0)
    break;</pre>
```

Continue operator

A continue; operator gives control to the beginning of the nearest outward cycle operator while or for, calling the next iteration. The purpose of this operator is opposite to that of break.

Example:

```
// summary of nonzero elements of array
int func(int array[])
    {
    int array_size=ArraySize(array);
```

Return operator

A return; operator terminates the current function execution and returns the control to the calling program. A return(expression); operator terminates the current function execution and returns the control to the calling program together with the expression value. The operator expression is enclosed in parentheses. The expression should not contain an assignment operator.

Example:

```
return(x+y);
```

Conditional operator if

```
if (expression)
  operator;
```

If the expression is true, the operator will be executed. If the expression is false, the control will be given to the expression following the operator.

Example:

```
if (a==x)
  temp*=3;
temp=MathAbs(temp);
```

Conditional operator if-else

```
if (expression)
  operator1
else
  operator2
```

If the expression is true, operator1 is executed and the control is given to the operator that follows operator2 (operator2 is not executed). If the expression is false, operator2 is executed.

The "else" part of the "if" operator can be omitted. Thus, a divergence may appear in nested "if" operators with an omitted "else" part. If it happens, "else" addresses to the nearest previous operator "if" in the block that has no "else" part.

Example:

```
// The "else" part refers to the second "if" operator:
if(x>1)
  if(y==2)
    z=5;
  else
    z=6;
// The "else" part refers to the first "if" operator:
if(x>1)
  {
  if(y==2) z=5;
  }
else
```

```
z = 6;
  }
// Nested operators
if(x=='a')
  y=1;
  }
else if (x=='b')
 {
  y=2;
   z=3;
else if (x=='c')
 {
  y = 4;
  }
else
  {
   Print("ERROR");
```

Switch operator

```
switch (expression)
{
  case constant1: operators; break;
  case constant2: operators; break;
  ...
  default: operators; break;
}
```

It compares the expression value with constants in all variants of case and gives control to the operator that resembles the expression value. Each variant of the case can be marked with an integer or character constant or a constant expression. The constant expression must not include variables and function calls. Example:

```
case 3+4: //valid
case X+Y: //invalid
```

Operators connected with a default label are executed if none of the constants in case operators equals the expression value. The default variant is not obligatory final. If none of the constants resembles the expression value and the default variant is absent, no actions are executed. The keyword case and the constant are just labels and if operators are executed for some variant of case the program will further execute the operators of all following variants until it hits a break operator. It allows linking one succession of operators with several variants. A constant expression is calculated during compilation.

None of two constants in one switch operator can have the same values.

```
Example: switch (
```

```
switch(x)
{
    case 'A':
        Print("CASE A\n");
        break;
    case 'B':
    case 'C':
        Print("CASE B or C\n");
        break;
    default:
        Print("NOT A, B or C\n");
```

```
break;
}
```

Cycle operator while

```
while (expression)
  operator;
```

If the expression is true, the operator is executed till the expression becomes false. If the expression is false, the control will be given to the next operator.

Note: An expression value has been defined before the operator is executed. Therefore, if the expression is false from the very beginning, the operator is not executed at all. Example:

```
while (k<n)
{
    y=y*x;
    k++;
}</pre>
```

Cycle operator for

```
for (expression1; expression2; expression3)
  operator;
```

Expression1 describes the initialization of the cycle. Expression2 is the cycle termination check. If it is true, the loop body operator will be executed, Expression3 is executed. The cycle is repeated until Expression2 becomes false. If it is not false, the cycle is terminated, and the control is given to the next operator. Expression3 is calculated after each iteration. The 'for' operator is equivalent to the following succession of operators:

```
expression1;
while (expression2)
{
  operator;
  expression3;
};
```

Example:

```
for (x=1; x<=7; x++)
Print (MathPower (x, 2));</pre>
```

Any of the three or all three expressions can be absent in the FOR operator, but you should not omit the semicolons (;) that separate them.

If Expression2 is omitted, it is considered constantly true. The FOR (;;) operator is a continuous cycle equivalent to the WHILE(I) operator.

Each of the expressions 1 to 3 can consist of several expressions united by a comma operator ','. Example:

```
//
for(i=0,j=n-1;i<n;i++,j--)
a[i]=a[j];
```

Functions

Function definition
Function call
Special functions init(), deinit() and start()

A function is defined by return value type declaration, by formal parameters and a compound operator (block) that describes actions the function executes.

Example:

The "return" operator can return the value of the expression included into this operator. In case of a necessity, the expression value assumes the type of function result. A function that does not return a value must be of "void" type. Example:

```
void errmesg(string s)
{
  Print("error: "+s);
}
```

Function call

```
function name (x1, x2, ..., xn)
```

Arguments (actual parameters) are transferred according to their value. Each expression x1,...,xn is calculated, and the value is passed to the function. The order of expressions calculation and the order of values loading are guaranteed. During the execution, the system checks the number and type of arguments given to the function. Such way of addressing to the function is called a value call. There is also another way: call by link. A function call is an expression that assumes the value returned by the function. This function type must correspond with the type of the returned value. The function can be declared or described in any part of the program:

```
int somefunc()
  {
   double a=linfunc(0.3, 10.5, 8);
  }
double linfunc(double x, double a, double b)
  {
   return (a*x + b);
  }
```

Special functions init(), deinit() and start()

Any program begins its work with the "init()" function. "Init()" function attached to charts is launched also after client terminal has started and in case of changing financial symbol and/or charts periodicity.

Every program finishes its work with the "deinit()" function. "deinit()" function is launched also by client terminal shutdown, chart window closing, changing financial symbol and/or charts periodicity.

When new quotations are received, the "start()" function of attached expert advisors and custom indicator programs is executed. If, when receiving new quotations, the "start()" function triggered on the previous quotations was performed, the next calling "start()" function is executed only after "return()" instruction. All new quotations received during the program execution are ignored by the program.

Detaching of the program from charts, changing financial symbol and/or charts periodicity, charts closing and also client terminal exiting interrupts execution of program.

Execution of scripts does not depend on quotations coming.

Variables

<u>Definitions</u>
<u>Defining local variables</u>
<u>Static variables</u>

Defining global variables
Defining extern variables
Initializing variables
External function definition

Definitions

Definitions are used to define variables and to declare types of variables and functions defined somewhere else. A definition is not an operator. Variables must be declared before being used. Only constants can be used to initialize variables.

The basic types are:

- string a string of characters;
- int an integer;
- double a floating-point number (double precision);
- bool a boolean number "true" or "false".

Example:

```
string MessageBox;
int Orders;
double SymbolPrice;
bool bLog;
```

The additional types are:

- datetime is date and time, unsigned integer, containing seconds since 0 o'clock on January, 1, 1970.
- color integer reflecting a collection of three color components.

The additional data types make sense only at the declaration of input data for more convenient their representation in a property sheet.

Example:

```
extern datetime tBegin_Data = D'2004.01.01 00:00';
extern color cModify_Color = C'0x44,0xB9,0xE6';
```

Arrays

Array is the indexed sequence of the identical-type data.

Example:

Only an integer can be an array index. No more than four-dimensional arrays can be declared.

Defining local variables

The variable declared inside any function is local. The scope of a local variable is limited to limits of the function inside which it is declared. The local variable can be initialized by outcome of any expression. Every call of function execute the initialization of local variables. Local variables are stored in memory area of corresponding function.

Formal parameters

Examples:

```
void func(int x, double y, bool z)
{
   ...
}
```

Formal parameters are local. Scope is the block of the function. Formal parameters must have names differing from those of external variables and local variables defined within one function. In the block of the function to the formal parameters some values can be assigned. Formal parameters can be initialized by constants. In this case, the initializing value is considered as a default value. The parameters following the initialized parameter should be

initialized, as well.

By calling this function the initialized parameters can be omitted, instead of them defaults will be substituted. Example:

```
func(123, 0.5);
```

Parameters are passed by value. These are modifications of a corresponding local variable inside the called function will not be reflected in any way in the calling function. It is possible to pass arrays as parameters. However, for an array passed as parameter, it is impossible to change the array elements.

There is a possibility to pass parameters by reference. In this case, modification of such parameters will be reflected on corresponded variables in the called function. To point, that the parameter is passed by reference, after a data type, it is necessary to put the modifier &.

Example:

```
void func(int& x, double& y, double& z[])
{
   ...
}
```

Arrays also can be passed by reference, all modifications will be reflected in the initial array. The parameters that passed by reference, cannot be initialized by default values.

Static variables

The memory class "static" defines a static variable. The specifier "static" is declared before a data type. Example:

```
{
  static int flag
}
```

Static variables are constant ones since their values are not lost when the function is exited. Any variables in a block, except the formal parameters of the function, can be defined as static. The static variable can be initialized by corresponded type constant, as against a simple local variable which can be initialized by any expression. If there is no explicit initialization, the static variable is initialized with zero. Static variables are initialized only once before calling "init()" function. That is at exit from the function inside which the static variable is declared, the value of this variable being not lost.

Defining global variables

They are defined on the same level as functions, i.e. they are not local in any block. Example:

```
int Global_flag;
int start()
    {
    ...
```

Scope of global variables is the whole program. Global variables are accessible from all functions defined in the program. They are initialized with zero if no other initial value is explicitly defined. The global variable can be initialized only by corresponded type constant. Initialization of global variables is made only once before execution of "init()" function.

Note: it is not necessary to confuse the variables declared at a global level, to global variables of Client Terminal, access to which is carried out by GlobalVariable...() function.

Defining extern variables

The memory class "extern" defines an extern variable. The specifier "extern" is declared before a data type. Example:

```
extern double InputParameter1 = 1.0;
int init()
```

```
{
····
}
```

Extern variables define input data of the program, they are accessible from a property program sheet. It is not meaningful to define extern variables in scripts. Arrays cannot represent itself as extern variables.

Initializing variables

Any variable can be initialized during its definition. Any permanently located variable is initialized with zero (0) if no other initial value is explicitly defined. Global and static variables can be initialized only by constant of corresponded type. Local variables can be initialized by any expression, and not just a constant. Initialization of global and static variables is made only once. Initialization of local variables is made each time by call of corresponded functions.

Basic types

Examples:

Arrays

Example:

```
int mta[6] = \{1, 4, 9, 16, 25, 36\};
```

The list of array elements must be enclosed by curly braces. If the array size is defined, the values being not explicitly defined equal 0.

External function definition

The type of external functions defined in another component of a program must be explicitly defined. The absence of such a definition may result in errors during the compilation, assembling or execution of your program. While describing an external object, use the key word #import with the reference to the module. Examples:

Preprocessor

Declaring of constant
Controlling compilation
Including files
Importing functions and other modules

Declaring of constant

If the first character in a program line is #, it means that this line is a compiler command. Such a compiler command ends with a carriage-return character.

```
#define identifier_value
```

The identifier of a constant obeys the same rules as variable names. The value can be of any type. Example:

```
#define ABC 100
```

```
#define PI
                     0.314
#define COMPANY NAME "MetaQuotes Software Corp."
```

The compiler will replace each occurrence of an identifier in your source code with the corresponding value.

Controlling compilation

#property identifier value

The list of predefined constant identifiers. Example:

#property link "http://www.metaquotes.net" #property copyright "MetaQuotes Software Corp."

#property stacksize 1024

Constant	Туре	Description
link	string	a link to the company website
copyright	string	the company name
stacksize	int	stack size
indicator_chart_window	void	show the indicator in the chart window
indicator_separate_window	void	show the indicator in a separate window
indicator_buffers	int	the number of buffers for calculation, up to 8
indicator_minimum	int	the bottom border for the chart
indicator_maximum	int	the top border for the chart
indicator_colorN	color	the color for displaying line N, where N lies between 1 and 8
indicator_levelN	double	predefined level N for separate window custom indicator, where N lies between 1 and 8 $$
show_confirm	void	before script run message box with confirmation appears
show_inputs	void	before script run its property sheet appears; disables show_confirm property

The compiler

will write the declared values to the settings of the executable module.

Including files

Note: The #include command line can be placed anywhere in the program, but usually all inclusions are placed at the beginning of the source code.

#include <file name>

Example:

#include <win32.h>

The preprocessor replaces this line with the content of the file win32.h. Angle brackets mean that the file win32.h will be taken from the default directory (usually, terminal_directory\experts\include). The current directory is not searched.

#include "file_name"

Example:

#include "mylib.h"

The compiler replaces this line with the content of the file mylib.h. Since this name is enclosed in quotes, the search is performed in the current directory (where the main file of the source code is located). If the file is not found in the current directory, the error will be messaged.

Importing functions and other modules

```
#import "file name"
func1();
func2();
```

Functions are imported from MQL4 compiled modules (*.ex4 files) and from operating system modules (*.dll files). In the latter case, the imported functions are also declared. A new #import command (it can be without parameters) finishes the description of imported functions.

Account Information

AccountBalance()

AccountCredit()

AccountCompany()

AccountCurrency()

AccountEquity()

<u>AccountFreeMargin()</u>

AccountLeverage()

AccountMargin()

<u>AccountName()</u>

<u>AccountNumber()</u>

AccountProfit()

double AccountBalance()

Returns balance value of the current account.

Sample

```
Print("Account balance = ", AccountBalance());
```

double AccountCredit()

Returns credit value of the current account.

Sample

```
Print("Account number ", AccountCredit());
```

string AccountCompany()

Returns the current account company name.

Sample

```
Print("Account company name ", AccountCompany());
```

string AccountCurrency()

Returns currency name of the current account.

```
Print("account currency is ", AccountCurrency());
```

```
double AccountEquity()
```

Returns equity value of the current account.

Sample

Print("Account equity = ", AccountEquity());

double AccountFreeMargin()

Returns free margin value of the current account.

Sample

Print("Account free margin = ",AccountFreeMargin());

int AccountLeverage()

Returns leverage of the current account.

Sample

Print("Account #", AccountNumber(), " leverage is ", AccountLeverage());

double AccountMargin()

Returns margin value of the current account.

Sample

Print("Account margin ", AccountMargin());

string AccountName()

Returns the current account name.

Sample

Print("Account name ", AccountName());

int AccountNumber()

Returns the number of the current account.

Sample

Print("account number ", AccountNumber());

double AccountProfit()

Returns profit value of the current account .

Sample

Print("Account profit ", AccountProfit());

Array Functions

ArrayBsearch()

ArrayCopy()

ArrayCopyRates()

ArrayCopySeries()

<u>ArrayDimension()</u>

ArrayGetAsSeries()

```
ArrayInitialize()
ArrayIsSeries()
ArrayMaximum()
ArrayMinimum()
ArrayRange()
ArrayResize()
ArraySetAsSeries()
ArraySize()
ArraySort()
```

```
int
                       double array[], double value, int count=WHOLE ARRAY, int start=0,
                       int direction=MODE ASCEND)
Returns the index of the first occurrence of a value in the first dimension of array if possible, or the nearest one, if the occurrence
is not found.
The function cannot be used with string arrays and serial numeric arrays.
Note: Binary search processes only sorted arrays. To sort numeric arrays use <a href="ArraySort()"><u>ArraySort()</u></a> functions.
  Parameters
     array[]
               - The numeric array to search for.
     value
                - The value to search for.
     count
                - Count of elements to search for. By default, it searches in the whole array.
     start
                - Starting index to search for. By default, the search starts on the first element.
     direction - Search direction. It can be any of the following values:
                   MODE ASCEND searching in forward direction,
                   MODE_DESCEND searching in the backward direction.
  Sample
    datetime daytimes[];
                  shift=10,dayshift;
    int.
    // All the Time[] timeseries are sorted in descendant mode
```

```
object& dest[], object source[], int start dest=0, int start source=0,
int
ArrayCopy(
                 int count=WHOLE ARRAY)
Copies an array to another one. Arrays must be of the same type, but arrays with type double[], int[], datetime[], color[], and
bool[] can be copied as arrays with same type.
Returns the amount of copied elements.
  Parameters
    dest[]

    Destination array.

    source[]

    Source array.

                  - Starting index for the destination array. By default, start index is 0.
    start_dest
    start_source - Starting index for the source array. By default, start index is 0.
                 - The count of elements that should be copied. By default, it is WHOLE_ARRAY constant.
    count
  Sample
   double array1[][6];
   double array2[10][6];
   // fill array with some data
   ArrayCopyRates(array1);
   ArrayCopy(array2, array1,0,Bars-9,10);
   // now array2 has first 10 bars in the history
```

```
int ArrayCopyRates(double& dest_array[], string symbol=NULL, int timeframe=0)
Copies rates to the two-dimensional array from chart RateInfo array, where second dimension has 6 elements:
0 - time.
1 - open,
2 - low,
3 - high,
4 - close,
5 - volume.
Note: Usually retrieved array used to pass large blocks of data to the DLL functions.
  Parameters
    dest_array[] - Reference to the two-dimensional destination numeric array.
    symbol
                  - symbol name, by default, current chart symbol name is used.
    timeframe
                  - Time frame, by default, the current chart time frame is used. It can be any of <u>Time frame enumeration</u> values.
  Sample
   double array1[][6];
   ArrayCopyRates(array1, "EURUSD", PERIOD H1);
   Print("Current bar ",TimeToStr(array1[0][0]),"Open", array1[0][1]);
```

```
int
                        double& array[], int series index, string symbol=NULL,
ArrayCopySeries(
                        int timeframe=0)
Copies a series array to another one and returns the count of copied elements.
Note: If series_index is MODE_TIME, the first parameter must be a datetime array.
  Parameters
    array[]
                 - Reference to the destination one-dimensional numeric array.
    series_index - Series array identifier. It can be any of Series array identifiers enumeration values.
                - Symbol name, by default, the current chart symbol name is used.
    timeframe
                 - Time frame, by default, the current chart time frame is used. It can be any of <u>Time frame enumeration</u> values.
  Sample
  datetime daytimes[];
              shift=10,dayshift;
   // All the Time[] timeseries are sorted in descendant mode
  ArrayCopySeries(daytimes, MODE TIME, Symbol(), PERIOD D1);
  if(Time[shift]>=daytimes[0]) dayshift=0;
  else
      dayshift=ArrayBsearch(daytimes,Time[shift],WHOLE ARRAY,0,MODE DESCEND);
      if(Period()<PERIOD D1) dayshift++;</pre>
  Print(TimeToStr(Time[shift]), " corresponds to ", dayshift, " day bar opened at ",
TimeToStr(daytimes[dayshift]));
```

```
int ArrayDimension(int array[])
Returns array rank (dimensions count).

Parameters
    array[] - array to retrieve dimensions count.

Sample

int num_array[10][5];
int dim_size;
dim_size=ArrayDimension(num_array);
// dim_size is 2
```

```
bool ArrayGetAsSeries(object array[])
Returns true if array is organized as a series array (array elements indexed from last to first) otherwise return false.

Parameters
    array[] - Array to check.
Sample

if (ArrayGetAsSeries(array1) == true)
    Print("array1 is indexed as a series array");
else
    Print("array1 is indexed normally (from left to right)");
```

```
int ArrayInitialize(double& array[], double value)

Sets all elements of numeric array to the same value. Returns the count of initialized element.
Note: It is useless to initialize index buffers in the custom indicator init() function.

Parameters
    array[] - Numeric array to be initialized.
    value - New value to be set.

Sample

//---- setting all elements of array to 2.1
    double myarray[10];
    ArrayInitialize(myarray, 2.1);
```

```
bool ArrayIsSeries (object array[])
Returns true if the array checked is a series array (time,open,close,high,low, or volume).

Parameters
    array[] - Array to check.
Sample

if (ArrayIsSeries (array1) == false)
    ArrayInitialize (array1,0);
else
    {
        Print ("Series array cannot be initialized!");
        return(-1);
     }
}
```

```
int ArrayMaximum(double array[], int count=WHOLE_ARRAY, int start=0)
Searches for elements with maximum value and returns its position.

Parameters
    array[] - The numeric array to search for.
    count - Scans for the count of elements in the array.
    start - Start searching on the start index.

Sample

double num_array[15]={4,1,6,3,9,4,1,6,3,9,4,1,6,3,9};
    int maxValueIdx=ArrayMaximum(num_array);
    Print("Max value = ", num_array[maxValueIdx]);
```

```
int ArrayMinimum(double array[], int count=WHOLE_ARRAY, int start=0)
Searches for element with minimum value and returns its position.
Parameters
```

```
array[] - The numeric array to search for.
count - Scans for the count of elements in the array.
start - Start searching on the start index.

Sample

double num_array[15]={4,1,6,3,9,4,1,6,3,9,4,1,6,3,9};
double minValueidx=ArrayMinimum(num_array);
Print("Min value = ", num_array[minValueIdx]);
```

```
int ArrayRange(object array[], int range index)
```

Returns the count of elements in the indicated dimension of the array. Since indexes are zero-based, the size of dimension is 1 greater than the largest index.

Parameters

```
array[] - Array to checkrange_index - Dimension index.
```

Sample

```
int dim_size;
double num_array[10,10,10];
dim_size=ArrayRange(num_array, 1);
```

int ArrayResize(object& array[], int new size)

Sets new size to the first dimension. If success returns count of all elements contained in the array after resizing, otherwise, returns zero and array is not resized.

Parameters

```
array[] - Array to resize.
```

new_size - New size for the first dimension.

Sample

```
double array1[][4];
int    element_count=ArrayResize(array, 20);
// element count is 80 elements
```

bool ArraySetAsSeries(double& array[], bool set)

Sets indexing order of the array like a series arrays, i.e. last element has zero index. Returns previous state.

Parameters

```
array[] - The numeric array to set.
```

set - The Series flag to set (true) or drop (false).

Sample

```
double macd_buffer[300];
  double signal_buffer[300];
  int    i,limit=ArraySize(macd_buffer);
  ArraySetAsSeries(macd_buffer,true);
  for(i=0; i<limit; i++)
      macd_buffer[i]=iMA(NULL,0,12,0,MODE_EMA,PRICE_CLOSE,i)-
iMA(NULL,0,26,0,MODE_EMA,PRICE_CLOSE,i);
  for(i=0; i<limit; i++)
      signal_buffer[i]=iMAOnArray(macd_buffer,limit,9,0,MODE_SMA,i);</pre>
```

int ArraySize(object array[])

Returns the count of elements contained in the array.

```
Parameters
    array[] - Array of any type.
Sample
int count=ArraySize(array1);
for(int i=0; i<count; i++)
    {
        // do some calculations.
    }
}</pre>
```

```
double& array[], int count=WHOLE_ARRAY, int start=0,
int
ArraySort(
                 int sort_dir=MODE_ASCEND)
Sorts numeric arrays by first dimension. Series arrays cannot be sorted by ArraySort().
  Parameters
    array[]
            - The numeric array to sort.
    count
             - Count of elements to sort.
    start
             - Starting index.
    sort_dir -
               Array sorting direction. It can be any of the following values:
               MODE_ASCEND - sort ascending,
               MODE_DESCEND - sort descending.
  Sample
  double num array[5] = \{4, 1, 6, 3, 9\};
  // now array contains values 4,1,6,3,9
  ArraySort(num array);
  // now array is sorted 1,3,4,6,9
  ArraySort(num array, MODE DESCEND);
  // now array is sorted 9,6,4,3,1
```

Common functions

Alert()

ClientTerminalName()

CompanyName()

Comment()

GetLastError()

GetTickCount()

HideTestIndicators()

IsConnected()

IsDemo()

IsDlisAllowed()

IsLibrariesAllowed()

IsStopped()

IsTesting()

IsTradeAllowed()

MarketInfo()

MessageBox()

Period()

PlaySound()

Print()

RefreshRates()

SendMail()

ServerAddress()

Sleep()

SpeechText()

Symbol()

UninitializeReason()

```
void Alert(...)
```

Displays a dialog box containing the user-defined data. Parameters can be of any type. Arrays cannot be passed to the Alert function. Data of double type printed with 4 decimal digits after point. To print with more precision use DoubleToStr() function. Data of bool, datetime and color types will be printed as its numeric presentation. To print values of datetime type as string convert it by TimeToStr() function.

See also: Comment() and Print() functions.

Parameters

... - Any values, separated by commas.

Sample

```
if(Close[0]>SignalLevel)
Alert("Close price coming ", Close[0],"!!!");
```

string ClientTerminalName()

Returns Client Terminal Name.

Sample

```
Print("Terminal name is ",ClientTerminalName());
```

string CompanyName()

Returns Company name

Sample

```
Print("Company name is ", CompanyName());
```

void Comment(...)

Prints some message to the left top corner of the chart. Parameters can be of any type. Arrays cannot be passed to the Comment() function. Arrays should be output elementwise. Data of double type printed with 4 decimal digits after point. To print with more precision use DoubleToStr() function. Data of bool, datetime and color types will be printed as its numeric presentation. To print values of datetime type as string convert it by TimeToStr() function. See also: Alert() and Print() functions.

Parameters

... - Any values, separated by commas.

Sample

```
double free=AccountFreeMargin();
  Comment("Account free margin is ",DoubleToStr(free,2),"\n","Current time is
",TimeToStr(CurTime()));
```

int GetLastError()

Returns <u>last occurred error</u> after an operation and sets internal last error value to zero.

```
int err;
int handle=FileOpen("somefile.dat", FILE_READ|FILE_BIN);
if(handle<1)
{
   err=GetLastError();
   Print("error(",err,"): ",ErrorDescription(err));
   return(0);
}</pre>
```

int GetTickCount()

The GetTickCount() function retrieves the number of milliseconds that have elapsed since the system was started. It is limited to the resolution of the system timer.

Sample

```
int start=GetTickCount();
// do some hard calculation...
Print("Calculation time is ", GetTickCount()-start, " milliseconds.");
```

void HideTestIndicators(bool hide)

The function sets a flag hiding indicators called by the Expert Advisor. After the chart has been tested and opened the flagged indicators will not be drawn on the testing chart. Every indicator called will first be flagged with the current hiding flag.

Parameters

hide - TRUE - if indicators must be hidden, otherwise, FALSE.

Sample

HideTestIndicators(true);

bool IsConnected()

Returns true if client terminal has opened connection to the server, otherwise returns false.

Sample

```
if(!IsConnected())
  {
    Print("Connection is broken!");
    return(0);
  }
// Expert body that need opened connection
// ...
```

bool IsDemo()

Returns true if expert runs on demo account, otherwise returns false.

Sample

```
if(IsDemo()) Print("I am working on demo account");
else Print("I am working on real account");
```

bool IsDllsAllowed()

Returns true if DLL function call is allowed for the expert, otherwise returns false. **See also** <u>IsLibrariesAllowed()</u>, <u>IsTradeAllowed()</u>.

bool IsLibrariesAllowed()

Returns true if expert can call library function, otherwise returns false. **See also** <u>IsDllsAllowed()</u>, <u>IsTradeAllowed()</u>.

Sample

```
#import "somelibrary.ex4"
    int somefunc();
...
if(IsLibrariesAllowed()==false)
    {
    Print("Library call is not allowed. Experts cannot run.");
    return(0);
    }
// expert body that calls external DLL functions
somefunc();
```

bool IsStopped()

Returns true if expert in the stopping state, otherwise returns false. This function can be used in the cycles to determine expert unloading.

Sample

```
while(expr!=false)
{
  if(IsStopped()==true) return(0);
  // long time processing cycle
  // ...
}
```

bool IsTesting()

Returns true if expert runs in the testing mode, otherwise returns false.

Sample

```
if(IsTesting()) Print("I am testing now");
```

bool IsTradeAllowed()

Returns true if trade is allowed for the expert, otherwise returns false. See also IsDllsAllowed(), IsLibrariesAllowed().

Sample

```
if(IsTradeAllowed()) Print("Trade allowed");
```

double MarketInfo(string symbol, int type)

Returns value from Market watch window.

Parameters

symbol - Instrument symbol.

type - Returning data type index. It can be any of <u>Market information identifiers</u> value.

Sample

```
double var;
var=MarketInfo("EURUSD", MODE_BID);
```

```
int MessageBox(string text=NULL, string caption=NULL, int flags=EMPTY)
```

The MessageBox function creates, displays, and operates a message box. The message box contains an application-defined

message and title, plus any combination of predefined icons and push buttons. If the function succeeds, the return value is one of the MessageBox return code values.

Parameters

text - Optional text that contains the message to be displayed.

caption - Optional text that contains the dialog box title. If this parameter is NULL, the title will be name of expert.

flags - Specifies the contents and behavior of the dialog box. This optional parameter can be a combination of <u>flags</u> from the following groups of flags.

Sample

```
#include <WinUser32.mqh>

if(ObjectCreate("text_object", OBJ_TEXT, 0, D'2004.02.20 12:30', 1.0045) == false)
    {
    int ret=MessageBox("ObjectCreate() fails with code
"+GetLastError()+"\nContinue?", "Question", MB_YESNO|MB_ICONQUESTION);
    if(ret==IDNO) return(false);
    }
// continue
```

int Period()

Returns the <u>number of minutes</u> defining the used period (chart timeframe).

Sample

Print("Period is ", Period());

void PlaySound(string filename)

Function plays sound file. File must be located at the terminal dir\sounds directory or its subdirectory.

Parameters

filename - Sound file name.

Sample

if(IsDemo()) PlaySound("alert.wav");

void Print(...)

Prints some message to the experts log. Parameters can be of any type. Arrays cannot be passed to the Print() function. Arrays should be printed elementwise. Data of double type printed with 4 decimal digits after point. To print with more precision use DoubleToStr() function. Data of bool, datetime and color types will be printed as its numeric presentation. To print values of datetime type as string convert it by TimeToStr() function.

See also: Alert() and Comment() functions.

Parameters

- Any values, separated by commas.

Sample

```
Print("Account free margin is ", AccountFreeMargin());
Print("Current time is ", TimeToStr(CurTime()));
double pi=3.141592653589793;
Print("PI number is ", DoubleToStr(pi,8));
// Output: PI number is 3.14159265
// Array printing
for(int i=0;i<10;i++)
    Print(Close[i]);</pre>
```

bool RefreshRates()

Refreshing data in the built-in variables and series arrays. This function is used when expert advisor calculates for a long time and needs refreshing data. Returns true if data are refreshed, otherwise false.


```
void SendMail(string subject, string some text)
```

Sends mail to address set in the Tools->Options->EMail tab if enabled. **Note:** Posting e-mail can be denied or address can be empty.

Parameters

```
subject - Subject text.some_text - Mail body.
```

Sample

```
double lastclose=Close[0];
if(lastclose<my_signal)
   SendMail("from your expert", "Price dropped down to "+DoubleToStr(lastclose));</pre>
```

```
string ServerAddress()
```

Returns connected server address in form of a text string.

Sample

```
Print("Server address is ", ServerAddress());
```

```
void Sleep(int milliseconds)
```

The Sleep function suspends the execution of the current expert for a specified interval.

Parameters

milliseconds - Sleeping interval in milliseconds.

Sample

Sleep(5);

```
void SpeechText(string text, int lang_mode=SPEECH_ENGLISH)
Computer speaks some text.

Parameters

text - Speaking text.
lang_mode - SPEECH_ENGLISH (by default) or SPEECH_NATIVE values.

Sample

double lastclose=Close[0];
SpeechText("Price dropped down to "+DoubleToStr(lastclose));
```

string Symbol()

Returns a text string with the name of the current financial instrument.

Sample

```
int total=OrdersTotal();
for(int pos=0;pos<total;pos++)
{
    // check selection result becouse order may be closed or deleted at this time!
    if(OrderSelect(pos, SELECT_BY_POS)==false) continue;
    if(OrderType()>OP_SELL || OrderSymbol()!=Symbol()) continue;
    // do some orders processing...
}
```

int UninitializeReason()

Returns the code of the uninitialization reason for the experts, custom indicators, and scripts. Return values can be one of <u>Uninitialize reason codes</u>.

Sample

Conversion functions

```
CharToStr()
DoubleToStr()
NormalizeDouble()
StrToDouble()
StrToInteger()
StrToTime()
TimeToStr()
```

```
Returns string with one symbol that have specified code

Parameters

char_code - ASCII char code.

Sample

string str="WORL" + CharToStr(44); // 44 is code for 'D'

// resulting string will be WORLD
```

```
string DoubleToStr(double value, int digits)
Returns text string with the specified numerical value transformed into the specified precision format.

Parameters
    value - Numerical value.
    digits - Precision format, number of digits after decimal point (0-8).
Sample
    string value=DoubleToStr(1.28473418, 5);
```

```
double NormalizeDouble(double value, int digits)
Rounds floating point number to specified decimal places.

Parameters
   value - Floating point value.
   digits - Precision format, number of digits after decimal point (0-8).
Sample

double var1=0.123456789;
Print(NormalizeDouble(var1,5));
// output: 0.12346
```

double StrToDouble(string value)

// value is 1.28473

Converts string representation of number to type double.

Parameters

value - String containing value in fixed number format.

Sample

double var=StrToDouble("103.2812");

```
int StrToInteger(string value)
```

Converts string representation of number to type integer.

Parameters

value - String containing integer number.

Sample

int var1=StrToInteger("1024");

datetime StrToTime(string value)

Converts string in the format "yyyy.mm.dd hh:mi" to type datetime.

Parameters

value - String value of date/time format such as "yyyy.mm.dd hh:mi".

Sample

```
datetime var1;
var1=StrToTime("2003.8.12 17:35");
var1=StrToTime("17:35");  // returns with current date
var1=StrToTime("2003.8.12"); // returns with midnight time "00:00"
```

string TimeToStr(datetime value, int mode=TIME_DATE|TIME_MINUTES)

Returns time as string in the format "yyyy.mm.dd hh:mi".

Parameters

```
    value - Positive number of seconds from 00:00 January 1, 1970.
    mode - Optional data output mode can be one or combination of:
        TIME_DATE get result in form "yyyy.mm.dd",
        TIME_MINUTES get result in form "hh:mi",
        TIME_SECONDS get result in form "hh:mi:ss".

Sample
strign var1=TimeToStr(CurTime(),TIME_DATE|TIME_SECONDS);
```

Custom Indicator functions

IndicatorBuffers()
IndicatorCounted()
IndicatorDigits()
IndicatorShortName()
SetIndexArrow()
SetIndexBuffer()
SetIndexDrawBegin()
SetIndexEmptyValue()
SetIndexShift()
SetIndexStyle()
SetLevelStyle()
SetLevelValue()

void IndicatorBuffers(int count)

Allocates memory for buffers used for custom indicator calculations. Cannot be greater than 8 and less than <u>indicator buffers</u> property. If custom indicator requires additional buffers for counting then use this function for pointing common buffers count.

Parameters

count - Buffers count to allocate. Should be up to 8 buffers.

```
#property indicator separate window
#property indicator_buffers 1
#property indicator color1 Silver
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
double ind buffer1[];
double
         ind buffer2[];
double
        ind buffer3[];
//| Custom indicator initialization function
//+------
int init()
 {
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(3);
//--- drawing settings
  SetIndexStyle(0,DRAW HISTOGRAM,STYLE SOLID,3);
  SetIndexDrawBegin(0,SignalSMA);
  IndicatorDigits(MarketInfo(Symbol(), MODE DIGITS) + 2);
//--- 3 indicator buffers mapping
  SetIndexBuffer(0, ind buffer1);
  SetIndexBuffer(1, ind buffer2);
  SetIndexBuffer(2, ind buffer3);
```

```
//---- name for DataWindow and indicator subwindow label
   IndicatorShortName("OsMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//---- initialization done
   return(0);
}
```

int IndicatorCounted()

Returns bars count that does not changed after last indicator launch. In most cases same count of index values do not need for recalculation. Used for optimizing calculations.

Sample

```
int start()
  int limit;
   int counted bars=IndicatorCounted();
//--- check for possible errors
   if(counted bars<0) return(-1);</pre>
//--- last counted bar will be recounted
   if(counted bars>0) counted bars--;
   limit=Bars-counted bars;
//--- main loop
   for(int i=0; i<limit; i++)</pre>
      //--- ma shift set to 0 because SetIndexShift called above
      ExtBlueBuffer[i]=iMA(NULL,0,JawsPeriod,0,MODE SMMA,PRICE MEDIAN,i);
      ExtRedBuffer[i]=iMA(NULL,0,TeethPeriod,0,MODE SMMA,PRICE MEDIAN,i);
     ExtLimeBuffer[i]=iMA(NULL,0,LipsPeriod,0,MODE SMMA,PRICE MEDIAN,i);
    }
//--- done
  return(0);
```

void IndicatorDigits(int digits)

Sets default precision format for indicators visualization.

Parameters

digits - Precision format, number of digits after decimal point.

```
#property indicator separate window
#property indicator buffers 1
#property indicator color1 Silver
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
        ind buffer1[];
double
double
        ind buffer2[];
         ind buffer3[];
double
//+-----
//| Custom indicator initialization function
int init()
//--- 2 additional buffers are used for counting.
```

```
IndicatorBuffers(3);
//---- drawing settings
   SetIndexStyle(0,DRAW_HISTOGRAM,STYLE_SOLID,3);
   SetIndexDrawBegin(0,SignalSMA);
   IndicatorDigits(MarketInfo(Symbol(),MODE_DIGITS)+2);
//--- 3 indicator buffers mapping
   SetIndexBuffer(0,ind_buffer1);
   SetIndexBuffer(1,ind_buffer2);
   SetIndexBuffer(2,ind_buffer3);
//--- name for DataWindow and indicator subwindow label
   IndicatorShortName("OSMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
   return(0);
}
```

void IndicatorShortName(string name)

Sets indicator short name for showing on the chart subwindow.

Parameters

name - New short name.

```
#property indicator separate window
#property indicator buffers 1
#property indicator color1 Silver
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
double ind buffer1[];
double
         ind buffer2[];
double
         ind buffer3[];
//+-----
//| Custom indicator initialization function
int init()
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(3);
//--- drawing settings
  SetIndexStyle(0,DRAW HISTOGRAM,STYLE SOLID,3);
  SetIndexDrawBegin(0,SignalSMA);
  IndicatorDigits(MarketInfo(Symbol(), MODE DIGITS) + 2);
//--- 3 indicator buffers mapping
  SetIndexBuffer(0, ind buffer1);
  SetIndexBuffer(1, ind buffer2);
  SetIndexBuffer(2,ind buffer3);
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("OsMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
  return(0);
 }
```

Sets arrow symbol for indicators that draws some lines as arrow.

Parameters

```
index - Line index. Should be from 0 to 7.
```

code - Symbol code from <u>Wingdings</u> font or <u>Array constants</u>.

Sample

```
SetIndexArrow(0, 217);
```

```
bool SetIndexBuffer(int index, double array[])
```

Sets buffer for calculating line. The indicated array bound with previously allocated custom indicator buffer. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError().

Parameters

```
index - Line index. Should be from 0 to 7.
```

array[] - Array that stores calculated indicator values.

Sample

```
double ExtBufferSilver[];
int init()
{
    SetIndexBuffer(0, ExtBufferSilver); // set buffer for first line
    // ...
}
```

void SetIndexDrawBegin(int index, int begin)

Sets first bar from what index will be drawn. Index values before draw begin are not significant and does not drawn and not show in the DataWindow.

Parameters

index - Line index. Should be from 0 to 7.begin - First drawing bar position number.

```
#property indicator separate window
#property indicator buffers 1
#property indicator color1 Silver
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
      ind buffer1[];
double
double
         ind buffer2[];
        ind buffer3[];
double
//| Custom indicator initialization function
//+-----
int init()
 {
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(3);
//--- drawing settings
  SetIndexStyle(0,DRAW HISTOGRAM,STYLE SOLID,3);
  SetIndexDrawBegin(0,SignalSMA);
  IndicatorDigits(MarketInfo(Symbol(), MODE DIGITS) + 2);
//--- 3 indicator buffers mapping
  SetIndexBuffer(0, ind buffer1);
```

```
SetIndexBuffer(1,ind_buffer2);
   SetIndexBuffer(2,ind_buffer3);
//---- name for DataWindow and indicator subwindow label
   IndicatorShortName("OsMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
   return(0);
}
```

void SetIndexEmptyValue(int index, double value)

Sets drawing line empty value. By default, empty value line is EMPTY_VALUE. Empty values are not drawn and not show in the DataWindow.

Parameters

index - Line index. Should be from 0 to 7.

value - New empty value.

Sample

SetIndexEmptyValue(6,0.0001);

```
void SetIndexLabel(int index, string text)
```

Sets drawing line description for showing in the DataWindow.

Parameters

index - Line index. Should be from 0 to 7.

```
text
        - Label text. NULL means that index value does not show in the DataWindow.
 Sample
//+----+
//| Ichimoku Kinko Hyo initialization function
int init()
  {
//---
  SetIndexStyle(0,DRAW LINE);
  SetIndexBuffer(0,Tenkan Buffer);
  SetIndexDrawBegin(0,Tenkan-1);
  SetIndexLabel(0, "Tenkan Sen");
//---
  SetIndexStyle(1,DRAW LINE);
  SetIndexBuffer(1,Kijun Buffer);
  SetIndexDrawBegin(1,Kijun-1);
  SetIndexLabel(1, "Kijun Sen");
  a begin=Kijun; if (a begin<Tenkan) a begin=Tenkan;
  SetIndexStyle(2,DRAW HISTOGRAM,STYLE DOT);
  SetIndexBuffer(2,SpanA Buffer);
  SetIndexDrawBegin(2,Kijun+a begin-1);
  SetIndexShift(2,Kijun);
//--- Up Kumo bounding line does not show in the DataWindow
  SetIndexLabel(2,NULL);
  SetIndexStyle(5,DRAW LINE,STYLE DOT);
  SetIndexBuffer(5,SpanA2 Buffer);
  SetIndexDrawBegin(5,Kijun+a begin-1);
  SetIndexShift(5,Kijun);
  SetIndexLabel(5, "Senkou Span A");
  SetIndexStyle(3,DRAW HISTOGRAM,STYLE DOT);
```

```
SetIndexBuffer(3,SpanB Buffer);
  SetIndexDrawBegin(3,Kijun+Senkou-1);
  SetIndexShift(3,Kijun);
//--- Down Kumo bounding line does not show in the DataWindow
  SetIndexLabel(3,NULL);
//---
  SetIndexStyle(6,DRAW LINE,STYLE DOT);
  SetIndexBuffer(6,SpanB2 Buffer);
  SetIndexDrawBegin(6,Kijun+Senkou-1);
  SetIndexShift(6,Kijun);
  SetIndexLabel(6, "Senkou Span B");
//----
  SetIndexStyle(4,DRAW LINE);
  SetIndexBuffer(4,Chinkou Buffer);
  SetIndexShift(4,-Kijun);
  SetIndexLabel(4,"Chinkou Span");
//---
  return(0);
 }
```

```
void SetIndexShift(int index, int shift)
Sets offset for drawing line. Line will be counted on the current bar, but will be drawn shifted.
 Parameters
   index - Line index. Should be from 0 to 7.
   shift - Shitf value in bars.
 Sample
//+-----
//| Alligator initialization function
int init()
//--- line shifts when drawing
   SetIndexShift(0, JawsShift);
   SetIndexShift(1,TeethShift);
   SetIndexShift(2,LipsShift);
//--- first positions skipped when drawing
   SetIndexDrawBegin(0, JawsShift+JawsPeriod);
   SetIndexDrawBegin(1,TeethShift+TeethPeriod);
   SetIndexDrawBegin(2,LipsShift+LipsPeriod);
//--- 3 indicator buffers mapping
   SetIndexBuffer(0,ExtBlueBuffer);
   SetIndexBuffer(1,ExtRedBuffer);
   SetIndexBuffer(2,ExtLimeBuffer);
//--- drawing settings
   SetIndexStyle(0,DRAW LINE);
   SetIndexStyle(1,DRAW LINE);
   SetIndexStyle(2, DRAW LINE);
//--- index labels
   SetIndexLabel(0, "Gator Jaws");
   SetIndexLabel(1, "Gator Teeth");
   SetIndexLabel(2, "Gator Lips");
//--- initialization done
   return(0);
```

```
void
                           int index, int type, int style=EMPTY, int width=EMPTY,
                          color clr=CLR NONE)
SetIndexStyle(
Sets new type, style, width and color for a given indicator line.
  Parameters
     index - Line index. Should be from 0 to 7.
     type
            - Shape style.Can be one of <u>Drawing shape style</u> enumeration.
     style
               Drawing style. Except STYLE_SOLID style all other styles valid when width is 1 pixel. Can be one of Shape style enumeration.
                EMPTY value indicates that style does not changed.
     width
               Line width. valid values - 1,2,3,4,5. EMPTY value indicates that width does not changed.
     clr

    Line color.

  Sample
   SetIndexStyle(3, DRAW LINE, EMPTY, 2, Red);
```

```
void SetLevelStyle(int draw_style, int line_width, color clr=CLR_NONE)
Function sets new style, width and color of indicator levels.
  Parameters
                - Drawing style. Except for STYLE_SOLID, all other styles are valid if the width is 1 pixel.Can be one of Shape style
    draw_style
                    constants.EMPTY value indicates that style will not be changed.
                - Line width. Valid values are 1,2,3,4,5. EMPTY value indicates that width will not be changed.
    line width
     clr
                 - Line color.
  Sample
//--- show levels as thick red lines
    SetLevelStyle(STYLE SOLID, 2, Red)
```

```
int SetLevelValue(int level, double value)
Function sets a new value for the given indicator level.
  Parameters
    level

    Level index (0-31).

    value - Value for the given indicator level.
  Sample
SetLevelValue(1,3.14);
```

Date & Time functions

CurTime()

Day()

DayOfWeek()

DayOfYear()

Hour()

LocalTime()

Minute()

Month()

Seconds()

TimeDay()

<u>TimeDayOfWeek()</u>

<u>TimeDayOfYear()</u>

TimeHour()

TimeMinute()

TimeMonth()

TimeSeconds()

TimeYear()

Year()

```
datetime CurTime()
```

Returns the last known server time, number of seconds elapsed from 00:00 January 1, 1970.

Sample

```
if(CurTime()-OrderOpenTime()<360) return(0);</pre>
```

int Day()

Returns the current day of the month.

Sample

```
if(Day()<5) return(0);
```

int DayOfWeek()

Returns the current zero based day of the week (0-Sunday,1,2,3,4,5,6).

Sample

```
// do not work on holidays.
if(DayOfWeek()==0 || DayOfWeek()==6) return(0);
```

int DayOfYear()

Returns the current day of the year (1-1 january,...,365(6) - 31 december).

Sample

```
if (DayOfYear() == 245)
  return(true);
```

int Hour()

Returns current hour (0,1,2,..23)

Sample

```
bool is_siesta=false;
if(Hour()>=12 || Hour()<17)
   is_siesta=true;</pre>
```

datetime LocalTime()

Returns local computer time, number of seconds elapsed from 00:00 January 1, 1970.

Sample

```
if(LocalTime()-OrderOpenTime()<360) return(0);</pre>
```

int Minute()

Returns current minute (0,1,2,...59).

Sample

```
if(Minute()<=15)
  return("first quarter");</pre>
```

int Month()

Returns current month as number (1-January, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12).

```
if(Month() <= 5)
  return("first half of year");</pre>
```

```
int Seconds()
Returns current second (0,1,2,..59).

Sample

if (Seconds() <=15)
    return(0);</pre>
```

```
int TimeDay(datetime date)
Returns day of month (1 - 31) for specified date.

Parameters
   date - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.

Sample
   int day=TimeDay(D'2003.12.31');
   // day is 31
```

```
int TimeDayOfWeek (datetime date)
Returns zero based day of week (0-Sunday,1,2,3,4,5,6) for specified date.

Parameters
   date - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.
Sample
   int weekday=TimeDayOfWeek (D'2004.11.2');
   // day is 2 - tuesday
```

```
int TimeDayOfYear(datetime date)
Returns day (1-1 january,...,365(6) - 31 december) of year for specified date.
Parameters
    date - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.
Sample
    int day=TimeDayOfYear(CurTime());
```

```
int TimeHour(datetime time)
Returns hour for specified time.

Parameters
   time - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.

Sample
   int h=TimeHour(CurTime());
```

```
int TimeMinute(datetime time)
Returns minute for specified time.
Parameters
   time - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.
Sample
   int m=TimeMinute(CurTime());
```

```
int TimeMonth(datetime time)
```

Returns month for specified time.

Parameters

time - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.

Sample

```
int m=TimeMonth(CurTime());
```

```
int TimeSeconds(datetime time)
```

Returns seconds after minute (0 - 59) for specified time.

Parameters

time - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.

Sample

```
int m=TimeSeconds(CurTime());
```

```
int TimeYear(datetime time)
```

Returns year for specified date. Return values can be in range 1970-2037.

Parameters

time - Datetime is the number of seconds elapsed since midnight (00:00:00), January 1, 1970.

Sample

```
int y=TimeYear(CurTime());
```

int Year()

Returns current year.

Sample

```
// return if date before 1 May 2002
if(Year() == 2002 && Month() < 5)
  return(0);</pre>
```

File functions

FileClose()

FileDelete()

FileFlush()

FileIsEnding()

FileIsLineEnding()

FileOpen()

FileOpenHistory()

FileReadArray()

FileReadDouble()

<u>FileReadInteger()</u>

<u>FileReadNumber()</u>

FileReadString()

FileSeek()

FileSize()

FileTell()

FileWrite()

FileWriteArray()

FileWriteDouble()

FileWriteInteger()

FileWriteString()

```
void FileClose(int handle)
Closes file previously opened by FileOpen() functions.
  Parameters
    handle - File handle, returned by FileOpen() functions
 Sample
  int handle=FileOpen("filename", FILE CSV|FILE READ);
  if(handle>0)
      // working with file ...
      FileClose (handle);
```

```
void FileClose(int handle)
Closes file previously opened by FileOpen() functions.
  Parameters
    handle - File handle, returned by FileOpen() functions
 Sample
  int handle=FileOpen("filename", FILE CSV|FILE READ);
  if(handle>0)
      // working with file ...
      FileClose(handle);
```

void FileFlush(int handle)

Flushes all data stored in the file buffer to disk.

Parameters

handle - File handle, returned by FileOpen() functions.

Sample

```
int bars count=Bars;
int handle=FileOpen("mydat.csv",FILE CSV|FILE WRITE);
if(handle>0)
   FileWrite(handle, "#", "OPEN", "CLOSE", "HIGH", "LOW");
   for(int i=0;i<bars count;i++)</pre>
     FileWrite(handle, i+1,Open[i],Close[i],High[i], Low[i]);
   FileFlush (handle);
   for(int i=0;i<bars count;i++)</pre>
    FileWrite(handle, i+1,Open[i],Close[i],High[i], Low[i]);
   FileClose (handle);
```

bool FileIsEnding(int handle)

Returns logical true if file pointer is at the end of the file, otherwise returns false. To get the detailed error information, call **GetLastError()** function.

Parameters

```
handle - File handle, returned by FileOpen() functions.

Sample

if (FileIsEnding(h1))
    {
    FileClose(h1);
    return(false);
}
```

bool FileIsLineEnding(int handle)

For CSV file returns logical true if file pointer is at the end of the line, otherwise returns false. To get the detailed error information, call <u>GetLastError()</u> function.

Parameters

handle - File handle, returned by FileOpen() function.

Sample

```
if(FileIsLineEnding(h1))
{
  FileClose(h1);
  return(false);
}
```

int FileOpen(string filename, int mode, int delimiter=';')

Opens file for input and/or output. Returns a file handle for the opened file. If the function fails, the return value less than 1. To get the detailed error information, call GetLastError() function.

Note: Files can be opened only from terminal_dir\experts\files directory and its subdirectories.

Parameters

filename - File name, file may be with any extensions.

mode - Open mode. can be one or combination of values: FILE_BIN, FILE_CSV, FILE_READ, FILE_WRITE.

delimiter - Delimiter character for csv files. By default passed ';' symbol.

Sample

```
int handle;
handle=FileOpen("my_data.csv",FILE_CSV|FILE_READ,';');
if(handle<1)
    {
    Print("File my_data.dat not found, the last error is ", GetLastError());
    return(false);
}</pre>
```

int FileOpenHistory(string filename, int mode, int delimiter=';')

Opens file in the current history directory for input and/or output. Returns a file handle for the opened file. If the function fails, the return value less than 1. To get the detailed error information, call GetLastError().

Parameters

filename - File name, file may be with any extensions.

mode - Open mode. can be one or combination of values: FILE_BIN, FILE_CSV, FILE_READ, FILE_WRITE.

delimiter - Delimiter character for csv files. By default passed ';' symbol.

```
int handle=FileOpenHistory("USDX240.HST",FILE_BIN|FILE_WRITE);
if(handle<1)
{
    Print("Cannot create file USDX240.HST");
    return(false);
}</pre>
```

```
// work with file
// ...
FileClose(handle);
```

```
int FileReadArray(int handle, object& array[], int start, int count)
```

Reads the indicated count of elements from the binary file to array. Returns actual read elements count. To get the detailed error information, call GetLastError() function. **Note:** Before reading the data, array must be resized to a sufficient size.

Parameters

```
handle - File handle, returned by FileOpen() function.
```

array[] - Array where data will be stored.start - Storing start position into array.count - Count of elements to read.

Sample

```
int handle;
double varray[10];
handle=FileOpen("filename.dat", FILE_BIN|FILE_READ);
if(handle>0)
    {
    FileReadArray(handle, varray, 0, 10);
    FileClose(handle);
}
```

int FileReadArray(int handle, object& array[], int start, int count)

Reads the indicated count of elements from the binary file to array. Returns actual read elements count. To get the detailed error information, call GetLastError() function. **Note:** Before reading the data, array must be resized to a sufficient size.

Parameters

```
handle - File handle, returned by FileOpen() function.
```

array[] - Array where data will be stored.start - Storing start position into array.count - Count of elements to read.

Sample

```
int handle;
double varray[10];
handle=FileOpen("filename.dat", FILE_BIN|FILE_READ);
if(handle>0)
    {
    FileReadArray(handle, varray, 0, 10);
    FileClose(handle);
}
```

int FileReadInteger(int handle, int size=LONG_VALUE)

Read the integer from binary files from the current file position. Integer format size can be 1, 2 or 4 bytes length. If the format size is not specified system attempts to read 4 bytes length value. To get the detailed error information, call GetLastError() function.

Parameters

```
handle - File handle, returned by FileOpen() function.
```

Format size. Can be CHAR_VALUE(1 byte), SHORT_VALUE(2 bytes) or LONG_VALUE(4 bytes).

```
int handle;
int value;
```

```
handle=FileOpen("mydata.dat", FILE_BIN|FILE_READ);
if(handle>0)
{
    value=FileReadInteger(h1,2);
    FileClose(handle);
}
```

double FileReadNumber(int handle)

Read the number from the current file position to the delimiter. Only for CSV files. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

Sample

```
int handle;
int value;
handle=FileOpen("filename.csv", FILE_CSV, ';');
if(handle>0)
    {
    value=FileReadNumber(handle);
    FileClose(handle);
}
```

string FileReadString(int handle, int length=0)

Read the string from the current file position. Applied to both CSV and binary files. For text files string will be read to the delimiter and for binary file string will be read for the count of characters indicated. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

length - Reading characters count.

Sample

```
int handle;
string str;
handle=FileOpen("filename.csv", FILE_CSV|FILE_READ);
if(handle>0)
    {
    str=FileReadString(handle);
    FileClose(handle);
}
```

bool FileSeek(int handle, int offset, int origin)

Moves the file pointer to a specified location. The FileSeek() function moves the file pointer associated with handle to a new location that is offset bytes from origin. The next operation on the file occurs at the new location. If successful, function returns TRUE. Otherwise, it returns FALSE. To get the detailed error information, call GetLastError() function.

Parameters

```
handle - File handle, returned by FileOpen() functions.
```

offset - Offset in bytes from origin.

origin - Initial position. Value can be one of this constants:

SEEK_CUR - from current position, SEEK_SET - from begin, SEEK_END - from end of file.

```
int handle=FileOpen("filename.csv", FILE_CSV|FILE_READ, ';');
if(handle>0)
```

```
{
  FileSeek(handle, 10, SEEK_SET);
  FileReadInteger(handle);
  FileClose(handle);
  handle=0;
}
```

int FileSize(int handle)

Returns file size in bytes. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

Sample

```
int handle;
int size;
handle=FileOpen("my_table.dat", FILE_BIN|FILE_READ);
if(handle>0)
    {
      size=FileSize(handle);
      Print("my_table.dat size is ", size, " bytes");
      FileClose(handle);
}
```

int FileSize(int handle)

Returns file size in bytes. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

Sample

```
int handle;
int size;
handle=FileOpen("my_table.dat", FILE_BIN|FILE_READ);
if(handle>0)
    {
      size=FileSize(handle);
      Print("my_table.dat size is ", size, " bytes");
      FileClose(handle);
}
```

int FileWrite(int handle, ...)

Writes to the CSV file some values, delimiter inserted automatically. Returns the number of characters written, or a negative value if an error occurs. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

User data to write, separated with commas.

Note: int and double types automatically converted to string, but color, datetime and bool types does not automatically converted and will be writen to file in it's as integers.

```
int handle;
datetime orderOpen=OrderOpenTime();
handle=FileOpen("filename", FILE_CSV|FILE_WRITE, ';');
if(handle>0)
{
```

```
FileWrite(handle, Close[0], Open[0], High[0], Low[0], TimeToStr(orderOpen));
FileClose(handle);
}
```

```
int FileWriteArray(int handle, object array[], int start, int count)
```

Writes array to the binary file. Arrays of type int, bool, datetime and color will be written as 4 bytes integers. Arrays of type double will be written as 8 bytes floating point numbers. Arrays of string will be written as one string where elements will be divided by Carriage return and Line feed symbols (0D 0A). Returns the number of elements wrote, or a negative value if an error occurs. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

array[] - Array to write.

start - Starting index into array to write.count - Count of elements to write.

Sample

```
int handle;
double BarOpenValues[10];
// copy first ten bars to the array
for(int i=0;i<10; i++)
   BarOpenValues[i]=Open[i];
// writing array to the file
handle=FileOpen("mydata.dat", FILE_BIN|FILE_WRITE);
if(handle>0)
   {
    FileWriteArray(handle, BarOpenValues, 3, 7); // writing last 7 elements
    FileClose(handle);
}
```

int FileWriteDouble(int handle, double value, int size=DOUBLE_VALUE)

Writes double value to the binary file. If size is FLOAT_VALUE, value will be written as 4 bytes floating point format, else will be written in 8 bytes floating point format. Returns actual written bytes count. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

value - Value to write.

size - Optional format flag. It can be any of the following values:

DOUBLE_VALUE (8 bytes, default)

FLOAT_VALUE (4 bytes).

Sample

```
int handle;
double var1=0.345;
handle=FileOpen("mydata.dat", FILE_BIN|FILE_WRITE);
if(handle<1)
    {
      Print("can't open file error-",GetLastError());
      return(0);
    }
FileWriteDouble(h1, var1, DOUBLE_VALUE);
//...
FileClose(handle);</pre>
```

```
int FileWriteInteger(int handle, int value, int size=LONG VALUE)
```

Writes integer value to the binary file. If size is SHORT_VALUE, value will be written as 2 bytes integer, if size is CHAR_VALUE,

value will be written as 1 bytes integer and if size is LONG_VALUE, value will be written as 4 bytes integer. Returns actual written bytes

To get the detailed error information, call GetLastError() function.

Parameters

```
handle - File handle, returned by FileOpen() function.
```

value - Value to write.

size - Optional format flag. It can be any of the following values:

CHAR_VALUE (1 byte), SHORT_VALUE (2 bytes), LONG_VALUE (4 bytes, default).

Sample

```
int handle;
int value=10;
handle=FileOpen("filename.dat", FILE_BIN|FILE_WRITE);
if(handle<1)
    {
    Print("can't open file error-",GetLastError());
    return(0);
}
FileWriteInteger(handle, value, SHORT_VALUE);
//...
FileClose(handle);</pre>
```

int FileWriteString(int handle, string value, int length)

Writes string to the binary file from current file position. Returns actual written bytes count. To get the detailed error information, call GetLastError() function.

Parameters

handle - File handle, returned by FileOpen() function.

value - Text to write.

length - Counts of characters to write.

Sample

```
int handle;
string str="some string";
handle=FileOpen("filename.bin", FILE_BIN|FILE_WRITE);
  if(handle<1)
  {
    Print("can't open file error-",GetLastError());
    return(0);
  }
FileWriteString(h1, str, 8);
FileClose(handle);</pre>
```

Global Variables functions

GlobalVariableCheck()

<u>GlobalVariableDel()</u>

GlobalVariableGet()

GlobalVariableSet()

GlobalVariableSetOnCondition()

GlobalVariablesDeleteAll()

bool GlobalVariableCheck(string name)

Return logical true if global variable exists, otherwise returns false. To get the detailed error information, call GetLastError() function.

Parameters

name - Global variable name.

Sample

```
// check variable before use
if(!GlobalVariableCheck("g1"))
GlobalVariableSet("g1",1);
```

bool GlobalVariableDel(string name)

Deletes global variable. If the function succeeds, the return value will be true. If the function fails, the return value is false. To get the detailed error information, call <u>GetLastError()</u>.

Parameters

```
name - Global variable name.
```

Sample

```
// deleting global variable with name "gvar_1"
GlobalVariableDel("gvar_1");
```

double GlobalVariableGet(string name)

Returns global variable value. To check function failure, check error information by calling GetLastError().

Parameters

name - Global variable name.

Sample

```
double v1=GlobalVariableGet("g1");
//--- check function call result
if(GetLastError()!=0) return(false);
//--- continue processing
```

datetime GlobalVariableSet(string name, double value)

Sets global variable value. If it does not exist, the system creates a new variable. If the function succeeds, the return value is last access time. If the function fails, the return value is 0. To get the detailed error information, call GetLastError().

Parameters

```
name - Global variable name.value - Numeric value to set.
```

Sample

```
//--- try to set new value
if(GlobalVariableSet("BarsTotal", Bars) == 0)
  return(false);
//--- continue processing
```

bool GlobalVariableSetOnCondition(string name, double value, double check_value)

Sets the new value of the global variable if the current value equals to the third parameter *check_value*. If there is no variable at all, the function will return false and set the value of ERR_GLOBAL_VARIABLE_NOT_FOUND constant to LastError. When successfully executed, the function returns true, otherwise it does false. To receive the information about the error, call GetLastError()

The function can be used as a semaphore for the access to common resources.

Parameters

```
name - Global variable name.value - Numeric value to set.
```

check_value - Value to compare with the current global variable value.

```
int init()
{
   //---- create global variable
```

```
GlobalVariableSet("DATAFILE SEM",0);
   //...
  }
int start()
   //--- try to lock common resource
   while(!IsStopped())
      //--- locking
     if(GlobalVariableSetOnCondition("DATAFILE_SEM",1,0)==true) break;
      //--- may be variable deleted?
     if(GetLastError() == ERR GLOBAL VARIABLE NOT FOUND) return(0);
      //--- sleeping
     Sleep(500);
   //--- resource locked
   // ... do some work
   //--- unlock resource
  GlobalVariableSet("DATAFILE_SEM",0);
```

void GlobalVariablesDeleteAll()

Deletes all global variables. This function never fails.

Sample

GlobalVariablesDeleteAll();

Math & Trig

MathAbs()

MathArccos()

MathArcsin()

MathArctan()

MathCeil()

MathCos()

MathExp()

MathFloor()

MathLog()

MathMax()

MathMin()

MathMod()

MathPow()

MathRand()
MathRound()

MathSin()

MathSqrt()

MathSrand()

MathTan()

double MathAbs(double value)

Returns the absolute value (modulus) of the specified numeric value.

Parameters

value - Numeric value.

```
double dx=-3.141593, dy;
// calc MathAbs
dy=MathAbs(dx);
Print("The absolute value of ",dx," is ",dy);
// Output: The absolute value of -3.141593 is 3.141593
```

double MathArccos(double x)

The MathArccos function returns the arccosine of x in the range 0 to π radians. If x is less than -1 or greater than 1, MathArccos returns an indefinite (same as a quiet NaN).

Parameters

x - Value between -1 and 1 arc cosine of which should be calculated.

Sample

```
double x=0.32696, y;
y=asin(x);
Print("Arcsine of ",x," = ",y);
y=acos(x);
Print("Arccosine of ",x," = ",y);
//Output: Arcsine of 0.326960=0.333085
//Output: Arccosine of 0.326960=1.237711
```

double MathArcsin(double x)

The MathArcsin function returns the arcsine of x in the range $-\pi/2$ to $\pi/2$ radians. If x is less than -1 or greater than 1, arcsine returns an indefinite (same as a quiet NaN).

Parameters

x - Value the arcsine of which should be calculated

Sample

```
double x=0.32696, y;
y=MathArcsin(x);
Print("Arcsine of ",x," = ",y);
y=acos(x);
Print("Arccosine of ",x," = ",y);
//Output: Arcsine of 0.326960=0.333085
//Output: Arccosine of 0.326960=1.237711
```

double MathArctan(double x)

The MathArctan returns the arctangent of x. If x is 0, MathArctan returns 0. MathArctan returns a value in the range $-\pi/2$ to $\pi/2$ radians.

Parameters

x - A number representing a tangent.

Sample

```
double x=-862.42, y;
y=MathArctan(x);
Print("Arctangent of ",x," is ",y);
//Output: Arctangent of -862.42 is -1.5696
```

double MathCeil(double x)

The MathCeil function returns a numeric value representing the smallest integer that is greater than or equal to x.

Parameters

x - Numeric value.

```
double y;
```

```
y=MathCeil(2.8);
Print("The ceil of 2.8 is ",y);
y=MathCeil(-2.8);
Print("The ceil of -2.8 is ",y);
/*Output:
   The ceil of 2.8 is 3
   The ceil of -2.8 is -2*/
```

double MathCos(double value)

Returns the cosine of the specified angle.

Parameters

value - An angle, measured in radians.

Sample

```
double pi=3.1415926535;
double x, y;
x=pi/2;
y=MathSin(x);
Print("MathSin(",x,") = ",y);
y=MathCos(x);
Print("MathCos(",x,") = ",y);
//Output: MathSin(1.5708)=1
// MathCos(1.5708)=0
```

double MathExp(double d)

Returns value the number \mathbf{e} raised to the power d. On overflow, the function returns INF (infinite) and on underflow, MathExp returns 0.

Parameters

d - A number specifying a power.

Sample

```
double x=2.302585093,y;
y=MathExp(x);
Print("MathExp(",x,") = ",y);
//Output: MathExp(2.3026)=10
```

double MathFloor(double x)

The MathFloor function returns a numeric value representing the largest integer that is less than or equal to x.

Parameters

x - Numeric value.

Sample

```
double y;
y=MathFloor(2.8);
Print("The floor of 2.8 is ",y);
y=MathFloor(-2.8);
Print("The floor of -2.8 is ",y);
/*Output:
   The floor of 2.8 is 2
   The floor of -2.8 is -3*/
```

double MathLog(double x)

The MathLog functions return the logarithm of x if successful. If x is negative, these functions return an indefinite (same as a

```
quiet NaN). If x is 0, they return INF (infinite).
```

Parameters

x - Value whose logarithm is to be found.

Sample

```
double x=9000.0,y;
y=MathLog(x);
Print("MathLog(",x,") = ", y);
//Output: MathLog(9000)=9.10498
```

```
double MathMax (double value1, double value2)

Returns maximum value of two numeric values.
```

Parameters

value1 - First numeric value.value2 - Second numeric value.

Sample

double result=MathMax(1.08,Bid);

```
double MathMin(double value1, double value2)
```

Returns minimum value of two numeric values.

Parameters

value1 - First numeric value.value2 - Second numeric value.

Sample

double result=MathMin(1.08,Ask);

double MathMod(double value, double value2)

Divides two numbers and returns only the remainder.

Parameters

value - Dividend value.value2 - Divider value.

Sample

```
double x=-10.0, y=3.0, z; z=MathMod(x,y); Print("The remainder of ",x," / ",y," is ",z); //Output: The remainder of -10 / 3 is -1
```

double MathPow(double base, double exponent)

Returns the value of a base expression taken to a specified power.

Parameters

base - Base value.exponent - Exponent value.

```
double x=2.0,y=3.0,z;
z=MathPow(x,y);
Printf(x," to the power of ",y," is ", z);
//Output: 2 to the power of 3 is 8
```

int MathRand()

The MathRand function returns a pseudorandom integer in the range 0 to 0x7fff (32767). Use the <u>MathSrand</u> function to seed the pseudorandom-number generator before calling rand.

Sample

```
MathSrand(LocalTime());
// Display 10 numbers.
for(int i=0;i<10;i++)
   Print("random value ", MathRand());</pre>
```

double MathRound (double value)

Returns value rounded to the nearest integer of the specified numeric value.

Parameters

value - Numeric value to round.

Sample

```
double y=MathRound(2.8);
Print("The round of 2.8 is ",y);
y=MathRound(2.4);
Print("The round of -2.4 is ",y);
//Output: The round of 2.8 is 3
// The round of -2.4 is -2
```

double MathSin(double value)

Returns the sine of the specified angle.

Parameters

value - An angle, measured in radians.

Sample

```
double pi=3.1415926535;
double x, y;
x=pi/2;
y=MathSin(x);
Print("MathSin(",x,") = ",y);
y=MathCos(x);
Print("MathCos(",x,") = ",y);
//Output: MathSin(1.5708)=1
// MathCos(1.5708)=0
```

double MathSqrt(double x)

The MathSqrt function returns the square-root of x. If x is negative, MathSqrt returns an indefinite (same as a quiet NaN).

Parameters

x - Positive numeric value.

Sample

```
double question=45.35, answer;
answer=MathSqrt(question);
if(question<0)
   Print("Error: MathSqrt returns ",answer," answer");
else
   Print("The square root of ",question," is ", answer);
//Output: The square root of 45.35 is 6.73</pre>
```

void MathSrand(int seed)

The MathSrand() function sets the starting point for generating a series of pseudorandom integers. To reinitialize the generator, use 1 as the seed argument. Any other value for seed sets the generator to a random starting point. MathRand retrieves the

pseudorandom numbers that are generated. Calling MathRand before any call to MathSrand generates the same sequence as calling MathSrand with seed passed as 1.

Parameters

seed - Seed for random-number generation.

Sample

```
MathSrand(LocalTime());
// Display 10 numbers.
for(int i=0;i<10;i++)
   Print("random value ", MathRand());</pre>
```

double MathTan(double x)

MathTan returns the tangent of x. If x is greater than or equal to 263, or less than or equal to -263, a loss of significance in the result occurs, in which case the function returns an indefinite (same as a quiet NaN).

Parameters

x - Angle in radians.

Sample

```
double pi=3.1415926535;
double x,y;
x=MathTan(pi/4);
Print("MathTan(",pi/4," = ",x);
//Output: MathTan(0.7856)=1
```

Object functions

ObjectCreate()

ObjectDelete()

ObjectDescription()

ObjectFind()

ObjectGet()

ObjectGetFiboDescription()

ObjectGetShiftByValue()

ObjectGetValueByShift()

ObjectGetVisibility()

ObjectMove()

ObjectName()

ObjectsDeleteAll()

ObjectSet()

ObjectSetFiboDescription()

ObjectSetText()

ObjectSetVisibility()

ObjectsRedraw

ObjectsTotal()

ObjectType()

```
bool string name, int type, int window, datetime time1, double price1,
ObjectCreate( datetime time2=0, double price2=0, datetime time3=0, double price3=0)
```

Create object with specified name, type and initial coordinates in the specified window. Count of coordinates related from object type (1-3). If the function succeeds, the return value will be true. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError(). For objects with type OBJ_LABEL first coordinate ignored. To set coordinate for label use ObjectSet() function to set OBJPROP_XDISTANCE and OBJPROP_YDISTANCE properties.

Note: Coordinates must be passed with both part - time and price. For example: Object OBJ_VLINE required 1 coordinate part *time*. But function wants also the seconds part of coordinate *price*.

Parameters

```
name
           - Unique object name.
          - Object type. It can be any of the Object type enumeration values.
  type
  window - Window index where object will be added. Window index must be greater or equal to 0 and less than WindowsTotal().
  time1
          - Time part of first point.
  price1

    Price part of first point.

          - Time part of second point.
  time2
  price2

    Price part of second point.

  time3
          - Time part of third point.
  price3

    Price part of third point.

Sample
// new text object
if(!ObjectCreate("text object", OBJ TEXT, 0, D'2004.02.20 12:30', 1.0045))
    Print("error: can't create text object! code #",GetLastError());
    return(0);
   }
// new label object
if(!ObjectCreate("label object", OBJ LABEL, 0, 0, 0))
    Print("error: can't create label object! code #",GetLastError());
    return(0);
   }
ObjectSet("label object", OBJPROP XDISTANCE, 200);
ObjectSet("label object", OBJPROP YDISTANCE, 100);
```

bool ObjectDelete(string name)

Deletes object with specified name. If the function succeeds, the return value will be true. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError().

Parameters

name - Deleting object name.

Sample

ObjectDelete("text object");

string ObjectDescription(string name)

Return object description. To get error information, call GetLastError() function.

Parameters

name - Object name.

```
// writing chart's object list to the file
       handle, total;
 string obj name, fname;
 // file name
 fname="objlist "+Symbol();
 handle=FileOpen(fname, FILE CSV|FILE WRITE);
 if(handle!=false)
    total=ObjectsTotal();
     for(int i=-;i<total;i++)</pre>
        obj name=ObjectName(i);
        FileWrite(handle, "Object "+obj name+" description=
"+ObjectDescription(obj name));
```

```
FileClose(handle);
}
```

int ObjectFind(string name)

Return object owner's window index. If the function fails, the return value will be -1. To get the detailed error information, call <u>GetLastError()</u> function.

Parameters

name - Object name to check.

Sample

```
if(ObjectFind("line_object2")!=win_idx) return(0);
```

double ObjectGet(string name, int index)

Returns objects property value by index. To check errors, call GetLastError() function.

Parameters

name - Object name.

index - Object property index. It can be any of the Object properties enumeration values.

Sample

color oldColor=ObjectGet("hline12", OBJPROP_COLOR);

string ObjectGetFiboDescription(string name, int index)

Function returns description of Fibonacci level. The amount of Fibonacci levels depends on the <u>object type</u>. The maximum amount of Fibonacci levels never exceeds 32.

To get the detailed error information, call <u>GetLastError() function</u>.

Parameters

name - Object name.

index - Index of the Fibonacci level.

Sample

```
#include <stdlib.mqh>
...
string text;
for(int i=0;i<32;i++)
{
   text=ObjectGetFiboDescription(MyObjectName,i);
   //---- check. may be objects's level count less than 32
   if(GetLastError()!=ERR_NO_ERROR) break;
   Print(MyObjectName,"level: ",i," description: ",text);
}</pre>
```

int ObjectGetShiftByValue(string name, double value)

Calculates and returns bar index for the indicated price. Calculated by first and second coordinate. Applied to trendlines. To get the detailed error information, call GetLastError() function.

Parameters

name - Object name.

value - Price value.

Sample

int shift=ObjectGetShiftByValue("MyTrendLine#123", 1.34);

double ObjectGetValueByShift(string name, int shift)

Calculates and returns price value for the indicated bar. Calculated by first and second coordinate. Applied to trendlines. To get the detailed error information, call GetLastError() function.

Parameters

name - Object nameshift - Bar index.

Sample

double price=ObjectGetValueByShift("MyTrendLine#123", 11);

int ObjectGetVisibility(string name)

Function returns flags of the object visibility on the chart. Value can be single or combined (bitwise addition) of object visibility constants.

Parameters

name - Object name.

Sample

```
// is object visible on the chart?
if((ObjectGetVisibility()&OBJ_PERIOD_M5)!=0 && Period()==PERIOD_M5)
   {
    // working with object
}
```

```
bool ObjectMove(string name, int point, datetime time1, double price1)
```

Moves objects point on the chart. Objects can have from one to three points related to its type. If the function succeeds, the return value will be true. If the function fails, the return value will be false. To get the detailed error information, call GetLastError().

Parameters

name - Object name.point - Coordinate index.time1 - New time value.price1 - New price value.

Sample

ObjectMove("MyTrend", 1, D'2005.02.25 12:30', 1.2345);

string ObjectName(int index)

Returns object name by index.

Parameters

index - Object index on the chart. Object index must be greater or equal to 0 and less than ObjectsTotal().

Sample

```
int obj_total=ObjectsTotal();
string name;
for(int i=0;i<obj_total;i++)
    {
    name=ObjectName(i);
    Print(i,"Object name is " + name);
}</pre>
```

int ObjectsDeleteAll(int window, int type=EMPTY)

Removes all objects with specified type and on the specified subwindow of the chart. Returns removed objects count.

Parameters

window - Window index from objects will be deleted. Window index must be greater or equal to 0 and less than WindowsTotal().

Optional object type to delete. It can be any of the Object type enumeration values or EMPTY constant to delete all objects with any types.

```
ObjectsDeleteAll(2, OBJ_HLINE); // removes all horizontal line objects from window 3 (index 2).
```

bool ObjectSet(string name, int index, double value)

Changes named objects property with new value. If the function succeeds, the return value will be true. If the function fails, the return value will be false. To get the detailed error information, call <u>GetLastError()</u>.

Parameters

name - Object name.

index - Object value index. It can be any of Object properties enumeration values.

value - New value for property.

Sample

```
// moving first coord to last bar time
ObjectSet("MyTrend", OBJPROP_TIME1, Time[0]);
// setting second fibo level
ObjectSet("MyFibo", OBJPROP_FIRSTLEVEL+1, 1.234);
// setting object visibility. object will be shown only on 15 minute and 1 hour charts
ObjectSet("MyObject", OBJPROP_TIMEFRAMES, OBJ_PERIOD_M15 | OBJ_PERIOD_H1);
```

bool ObjectSetFiboDescription(string name, int index, string text)

Function assigns a new description to a Fibonacci level. The amount of Fibonacci levels depends on the <u>object type</u>. The maximum amount of Fibonacci levels never exceeds 32. To get the detailed error information, call <u>GetLastError() function</u>.

Parameters

name - Object name.

index - Index of the Fibonacci level (0-31).

text - New description to be assigned to the Fibonacci level.

Sample

ObjectSetFiboDescription("MyFiboObject,2,"Second line");

```
bool string name, string text, int font_size, string font=NULL,
ObjectSetText( color text_color=CLR_NONE)

Sets object description. If the function succeeds, the return value will be true. If the function fails, the return value will be false.
To get the detailed error information, call GetLastError() function.

Parameters

name - Object name.
text - Some text.
font_size - Font size in points.
font - Font name.
```

ObjectSetText("text object", "Hello world!", 10, "Times New Roman", Green);

int ObjectSetVisibility(string name, int flag)

Function sets new value to the object visibility property. Function returns previous value.

Parameters

name - Object name.

text_color - Text color.

flag - New value of the object visibility property. Value can be single or combined (bitwise addition) of object visibility constants.

Sample

```
// The object will be shown on 1-hour charts only.
```

```
ObjectSetVisibility("MyObj1",OBJ_PERIOD_H1);
```

```
void ObjectsRedraw()
```

Redraws all objects on the char.

Sample

ObjectsRedraw();

int ObjectsTotal()

Returns total count of objects on the chart.

Sample

```
int obj_total=ObjectsTotal();
string name;
for(int i=0;i<obj_total;i++)
    {
    name=ObjectName(i);
    Print(i,"Object name is for object #",i," is " + name);
}</pre>
```

int ObjectType(string name)

Returns Object type enumeration value.

Parameters

name - Object name.

Sample

if(ObjectType("line_object2")!=OBJ_HLINE) return(0);

Pre-defined Variables

<u>Ask</u>

Bars

<u>Bid</u>

Close

Digits

High

Low

Open

Point

Time

Volume

double Ask

```
Ask price (the Buyer's price).
```

int Bars

Number of bars on the chart.

```
int counter=1;
for(int i=1;i<=Bars;i++)
    {
    Print(Close[i-1]);
}</pre>
```

double Bid

Bid price (the Seller's price).

double Close[]

Returns the closing price of the bar being referenced.

```
int handle, bars=Bars;
handle=FileOpen("file.csv",FILE_CSV|FILE_WRITE,';');
if(handle>0)
{
    // write table columns headers
    FileWrite(handle, "Time;Open;High;Low;Close;Volume");
    // write data
    for(int i=0; i<bars; i++)
        FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
    FileClose(handle);
}</pre>
```

int Digits

Number of digits after decimal point for the current symbol.

```
Print(DoubleToStr(Close[i-1], Digits));
```

double High[]

Returns the highest price of the bar referenced.

```
int handle, bars=Bars;
handle=FileOpen("file.csv", FILE_CSV|FILE_WRITE, ';');
if(handle>0)
    {
        // write table columns headers
        FileWrite(handle, "Time;Open;High;Low;Close;Volume");
        // write data
        for(int i=0; i<bars; i++)
            FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
        FileClose(handle);
}</pre>
```

double Low[]

Returns the lowest price of the bar referenced.

```
int handle, bars=Bars;
handle=FileOpen("file.csv", FILE_CSV|FILE_WRITE, ";");
if(handle>0)
    {
        // write table columns headers
        FileWrite(handle, "Time;Open;High;Low;Close;Volume");
        // write data
        for(int i=0; i<bars; i++)
            FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
        FileClose(handle);
}</pre>
```

double Open[]

Returns the opening price of the bar referenced.

```
int handle, bars=Bars;
handle=FileOpen("file.csv", FILE_CSV|FILE_WRITE, ';');
if(handle>0)
    {
        // write table columns headers
        FileWrite(handle, "Time;Open;High;Low;Close;Volume");
        // write data
        for(int i=0; i<bars; i++)
            FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
        FileClose(handle);
}</pre>
```

double Point

Point value for the current chart.

OrderSend(Symbol(), OP BUY, Lots, Ask, 3, 0, Ask+TakeProfit*Point, Red);

datetime Time[]

Open time of the bars. Datetime is the number of seconds elapsed from 00:00 January 1, 1970.

```
int handle, bars=Bars;
handle=FileOpen("file.csv", FILE_CSV|FILE_WRITE, ';');
if(handle>0)
    {
        // write table columns headers
        FileWrite(handle, "Time;Open;High;Low;Close;Volume");
        // write data
        for(int i=0; i<bars; i++)
            FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
        FileClose(handle);
}</pre>
```

double Volume[]

Returns the ticks count for the referenced bar.

```
int handle, bars=Bars;
handle=FileOpen("file.csv", FILE_CSV|FILE_WRITE, ';');
if(handle>0)
{
    // write table columns headers
    FileWrite(handle, "Time;Open;High;Low;Close;Volume");
    // erite data
    for(int i=0; i<bars; i++)
        FileWrite(handle, Time[i], Open[i], High[i], Low[i], Close[i], Volume[i]);
    FileClose(handle);
}</pre>
```

Standard Constants

Applied price enumeration

Drawing shape style enumeration

Error codes

Ichimoku Kinko Hyo modes enumeration

Indicators line identifiers

Market information identifiers

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MessageBox behavior flags

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Predefined Arrow codes enumeration

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Special constants

Time frame enumeration

Trade operation enumeration

Uninitialize reason codes Wingdings symbols Web colors table

Applied price enumeration

Applied price constants. It can be any of the following values:

Constant	Value	Description
PRICE_CLOSE	0	Close price.
PRICE_OPEN	1	Open price.
PRICE_HIGH	2	High price.
PRICE_LOW	3	Low price.
PRICE_MEDIAN	4	Median price, (high+low)/2.
PRICE_TYPICAL	5	Typical price, (high+low+close)/3.
PRICE_WEIGHTED	6	Weighted close price, (high+low+close+close)/4.

Drawing shape style enumeration

Drawing shape style enumeration for <a>SetIndexStyle() function.

It can be any of the following values:

Constant	Value	Description
DRAW_LINE	0	Drawing line.
DRAW_SECTION	1	Drawing sections.
DRAW_HISTOGRAM	2	Drawing histogram.
DRAW_ARROW	3	Drawing arrows (symbols).
DRAW_NONE	12	No drawing.

following values:

Drawing style. Valid when width=1. It can be any of the

Constant	Value	Description
STYLE_SOLID	0	The pen is solid.
STYLE_DASH	1	The pen is dashed.
STYLE_DOT	2	The pen is dotted.
STYLE_DASHDOT	3	The pen has alternating dashes and dots.
STYLE DASHDOTDOT	4	The pen has alternating dashes and double dots.

Error codes

The <u>GetLastError()</u> function return codes. Error code constants defined at **stderror.mqh** file. To print text messages use *ErrorDescription()* function defined at **stdlib.mqh** file.

```
#include <stdlib.mqh>
void SendMyMessage(string text)
{
  int check;
  SendMail("some subject", text);
  check=GetLastError();
  if(check!=ERR_NO_MQLERROR) Print("Cannot send message, error:
",ErrorDescription(check));
}
```

Error codes returned from trade server.

Constant	Value	Description
ERR_NO_ERROR	0	No error returned.
ERR_NO_RESULT	1	No error returned, but the result is unknown.
ERR_COMMON_ERROR	2	Common error.
ERR_INVALID_TRADE_PARAMETERS	3	Invalid trade parameters.
ERR_SERVER_BUSY	4	Trade server is busy.
ERR_OLD_VERSION	5	Old version of the client terminal.
ERR_NO_CONNECTION	6	No connection with trade server.
ERR_NOT_ENOUGH_RIGHTS	7	Not enough rights.
ERR_TOO_FREQUENT_REQUESTS	8	Too frequent requests.
ERR_MALFUNCTIONAL_TRADE	9	Malfunctional trade operation.
ERR_ACCOUNT_DISABLED	64	Account disabled.
ERR_INVALID_ACCOUNT	65	Invalid account.
ERR_TRADE_TIMEOUT	128	Trade timeout.
ERR_INVALID_PRICE	129	Invalid price.
ERR_INVALID_STOPS	130	Invalid stops.
ERR_INVALID_TRADE_VOLUME	131	Invalid trade volume.
ERR_MARKET_CLOSED	132	Market is closed.
ERR_TRADE_DISABLED	133	Trade is disabled.
ERR_NOT_ENOUGH_MONEY	134	Not enough money.
ERR_PRICE_CHANGED	135	Price changed.
ERR_OFF_QUOTES	136	Off quotes.
ERR_BROKER_BUSY	137	Broker is busy.
ERR_REQUOTE	138	Requote.
ERR_ORDER_LOCKED	139	Order is locked.
ERR_LONG_POSITIONS_ONLY_ALLOWED	140	Long positions only allowed.
ERR_TOO_MANY_REQUESTS	141	Too many requests.
ERR_TRADE_MODIFY_DENIED	145	Modification denied because order too close to market.
ERR_TRADE_CONTEXT_BUSY	146	Trade context is busy.
MQL4 run time error codes		

Constant	Value	Description
ERR_NO_MQLERROR	4000	No error.
ERR_WRONG_FUNCTION_POINTER	4001	Wrong function pointer.
ERR_ARRAY_INDEX_OUT_OF_RANGE	4002	Array index is out of range.
ERR_NO_MEMORY_FOR_FUNCTION_CALL_STACK	4003	No memory for function call stack.
ERR_RECURSIVE_STACK_OVERFLOW	4004	Recursive stack overflow.
ERR_NOT_ENOUGH_STACK_FOR_PARAMETER	4005	Not enough stack for parameter.
ERR_NO_MEMORY_FOR_PARAMETER_STRING	4006	No memory for parameter string.
ERR_NO_MEMORY_FOR_TEMP_STRING	4007	No memory for temp string.
ERR_NOT_INITIALIZED_STRING	4008	Not initialized string.
ERR_NOT_INITIALIZED_ARRAYSTRING	4009	Not initialized string in array.
ERR_NO_MEMORY_FOR_ARRAYSTRING	4010	No memory for array string.
ERR_TOO_LONG_STRING	4011	Too long string.
ERR REMAINDER FROM ZERO DIVIDE	4012	Remainder from zero divide.
ERR ZERO DIVIDE	4013	Zero divide.
ERR_UNKNOWN_COMMAND	4014	Unknown command.
ERR_WRONG_JUMP	4015	Wrong jump (never generated error).
ERR_NOT_INITIALIZED_ARRAY	4016	Not initialized array.
ERR_DLL_CALLS_NOT_ALLOWED	4017	DLL calls are not allowed.
ERR_CANNOT_LOAD_LIBRARY	4018	Cannot load library.
ERR_CANNOT_CALL_FUNCTION	4019	Cannot call function.
ERR_EXTERNAL_EXPERT_CALLS_NOT_ALLOWED	4020	Expert function calls are not allowed.
ERR_NOT_ENOUGH_MEMORY_FOR_RETURNED_STRING		Not enough memory for temp string returned from function.
ERR SYSTEM BUSY	4022	System is busy (never generated error).
ERR_INVALID_FUNCTION_PARAMETERS_COUNT	4050	Invalid function parameters count.
ERR_INVALID_FUNCTION_PARAMETER_VALUE	4051	Invalid function parameter value.
ERR_STRING_FUNCTION_INTERNAL_ERROR	4052	String function internal error.
ERR_SOME_ARRAY_ERROR	4053	Some array error.
ERR_INCORRECT_SERIES_ARRAY_USING	4054	Incorrect series array using.
ERR_CUSTOM_INDICATOR_ERROR	4055	Custom indicator error.
ERR_INCOMPATIBLE_ARRAYS	4056	Arrays are incompatible.
ERR_GLOBAL_VARIABLES_PROCESSING_ERROR	4057	Global variables processing error.
ERR_GLOBAL_VARIABLE_NOT_FOUND	4058	Global variable not found.
ERR_FUNCTION_NOT_ALLOWED_IN_TESTING_MODE	4059	Function is not allowed in testing mode.
ERR_FUNCTION_NOT_CONFIRMED	4060	Function is not confirmed.
ERR_SEND_MAIL_ERROR	4061	Send mail error.
ERR_STRING_PARAMETER_EXPECTED	4062	String parameter expected.
ERR_INTEGER_PARAMETER_EXPECTED	4063	Integer parameter expected.
ERR_DOUBLE_PARAMETER_EXPECTED	4064	Double parameter expected.
ERR_ARRAY_AS_PARAMETER_EXPECTED	4065	Array as parameter expected.
ERR_HISTORY_WILL_UPDATED	4066	Requested history data in updating state.
ERR_END_OF_FILE	4099	End of file.
ERR_SOME_FILE_ERROR	4100	Some file error.
ERR_WRONG_FILE_NAME	4101	Wrong file name.
ERR_TOO_MANY_OPENED_FILES	4102	Too many opened files.
ERR_CANNOT_OPEN_FILE	4103	Cannot open file.

Ichimoku Kinko	Hyo mo	des enumerati	on					
Ichimoku Kinko It can be one of the		yo source values:	of	data.	Used	in	iIchimoku()	indicators.
Constant	Value	Description						
MODE_TENKANSEN	1	Tenkan-sen.						
MODE_KIJUNSEN	2	Kijun-sen.						
MODE_SENKOUSPANA	. 3	Senkou Span A.						
MODE_SENKOUSPANB	4	Senkou Span B.						
MODE_CHINKOUSPAN	5	Chinkou Span.						

Indicators line i	dentifie	rs							
Indicator line It can be one of the	identi followin		in <u>i</u> M	IACD(),	<u>iRVI()</u>	and	<u>iSt</u>	cochastic()	indicators.
Constant	Value	Description							
MODE_MAIN	0	Base indicator line							
MODE_SIGNAL	1	Signal line.	Indicator	line ider	ntifiers used i	n <u>iADX(</u>) indica	ator.	
Constant	Value	Description							
MODE_MAIN	0	Base indicator line							
MODE_PLUSDI	1	+DI indicator line.							
MODE_MINUSDI	2	-DI indicator line.	Indicator	line	identifiers	used	in	iBands(),	iEnvelopes(),
<u>iEnvelopesOnArray(</u>)), <u>iFracta</u>	ls() and <u>iGator()</u> in				0.000			
Constant	Value	Description							
MODE_UPPER	1	Upper line.							
MODE_LOWER	2	Lower line.							

Market in	formation identifi	ers				
Market	information	identifiers,	used	with	MarketInfo()	function.
It can be any	y of the following val	lues:				

Constant	Value	Description
MODE_LOW	1	Low day price.
MODE_HIGH	2	High day price.
MODE_TIME	5	The last incoming quotation time.
MODE_BID	9	Last incoming bid price.
MODE_ASK	10	Last incoming ask price.
MODE_POINT	11	Point size.
MODE_DIGITS	12	Digits after decimal point.
MODE_SPREAD	13	Spread value in points.
MODE_STOPLEVEL	14	Stop level in points.
MODE_LOTSIZE	15	Lot size in the base currency.
MODE_TICKVALUE	16	Tick value.
MODE_TICKSIZE	17	Tick size.
MODE_SWAPLONG	18	Swap of the long position.
MODE_SWAPSHORT	19	Swap of the short position.
MODE_STARTING	20	Market starting date (usually used for future markets).
MODE_EXPIRATION	21	Market expiration date (usually used for future markets).
MODE_TRADEALLOWED	22	Trade is allowed for the symbol.
MODE_MINLOT	22	The minimum lot size in points.
MODE_LOTSTEP	22	Step for changing lots in points.

MessageBox return codes

The MessageBox() function return codes.

If a message box has a **Cancel** button, the function returns the IDCANCEL value if either the ESC key is pressed or the **Cancel** button is selected. If the message box has no **Cancel** button, pressing ESC has no effect.

Note: MessageBox return codes defined in the WinUser32.mqh file

Constant	Value	Description
IDOK	1	OK button was selected.
IDCANCEL	2	Cancel button was selected.
IDABORT	3	Abort button was selected.
IDRETRY	4	Retry button was selected.
IDIGNORE	5	Ignore button was selected.
IDYES	6	Yes button was selected.
IDNO	7	No button was selected.
IDTRYAGAIN	10	Try Again button was selected.
IDCONTINUE	11	Continue button was selected.

MessageBox behavior flags

The <u>MessageBox</u> function flags specify the contents and behavior of the dialog box. This value can be a combination of flags from the following groups of flags.

Note: MessageBox return codes defined in the WinUser32.mqh file

To indicate the buttons displayed in the message box, specify one of the following values.

Constant	Value	Description
MB_OK	0x00000000	The message box contains one push button: OK. This is the default.
MB_OKCANCEL	0x0000001	The message box contains two push buttons: OK and Cancel.
MB_ABORTRETRYIGNORE	0x00000002	The message box contains three push buttons: Abort, Retry, and Ignore.
MB_YESNOCANCEL	0x00000003	The message box contains three push buttons: Yes, No, and Cancel.
MB_YESNO	0x00000004	The message box contains two push buttons: Yes and No.
MB_RETRYCANCEL	0x0000005	The message box contains two push buttons: Retry and Cancel.
MB_CANCELTRYCONTINUE	0x00000006	Windows 2000: The message box contains three push buttons: Cancel, Try Again, Continue. Use this message box type instead of MB_ABORTRETRYIGNORE.

To display an icon in the message box, specify one of the following values.

Constant	Value	Description
MB_ICONSTOP, MB_ICONERROR, MB_ICONHAND	0x0000010	A stop-sign icon appears in the message box.
MB_ICONQUESTION	0x00000020	A question-mark icon appears in the message box.
MB_ICONEXCLAMATION, MB_ICONWARNING	0x00000030	An exclamation-point icon appears in the message box.
MB_ICONINFORMATION, MB_ICONASTERISK	0x00000040	An icon consisting of a lowercase letter i in a circle appears in the message box.

To indicate the default button, specify one of the following values.

Constant	Value	Description
MB_DEFBUTTON1	0x00000000	The first button is the default button. MB_DEFBUTTON1 is the default unless MB_DEFBUTTON2, MB_DEFBUTTON3, or MB_DEFBUTTON4 is specified.
MB_DEFBUTTON2	0x00000100	The second button is the default button.
MB_DEFBUTTON3	0x00000200	The third button is the default button.
MB_DEFBUTTON4	0x00000300	The fourth button is the default button.

Moving Average method enumeration

Moving Average calculation method. used with iAlligator(), iEnvelopes(), iEnvelopesOnArray, iForce(), iGator(), iMA(), iStdDev(), iStdDevOnArray(), iStdDevOnArray(), iStdDevOnArray(), indicators.

It can be any of the following values:

Constant	Value	Description
MODE_SMA	0	Simple moving average,
MODE_EMA	1	Exponential moving average,
MODE_SMMA	2	Smoothed moving average,
MODE_LWMA	3	Linear weighted moving average.

Object properties enumeration

Object value index used with <a>ObjectGet() and <a>ObjectSet() functions. It can be any of the following values:

Constant	Value	Description
OBJPROP_TIME1	0	Datetime value to set/get first coordinate time part.
OBJPROP_PRICE1	1	Double value to set/get first coordinate price part.
OBJPROP_TIME2	2	Datetime value to set/get second coordinate time part.
OBJPROP_PRICE2	3	Double value to set/get second coordinate price part.
OBJPROP_TIME3	4	Datetime value to set/get third coordinate time part.
OBJPROP_PRICE3	5	Double value to set/get third coordinate price part.
OBJPROP_COLOR	6	Color value to set/get object color.
OBJPROP_STYLE	7	Value is one of STYLE_SOLID, STYLE_DASH, STYLE_DOT, STYLE_DASHDOT, STYLE_DASHDOTDOT constants to set/get object line style.
OBJPROP_WIDTH	8	Integer value to set/get object line width. Can be from 1 to 5.
OBJPROP_BACK	9	Boolean value to set/get background drawing flag for object.
OBJPROP_RAY	10	Boolean value to set/get ray flag of object.
OBJPROP_ELLIPSE	11	Boolean value to set/get ellipse flag for fibo arcs.
OBJPROP_SCALE	12	Double value to set/get scale object property.
OBJPROP_ANGLE	13	Double value to set/get angle object property in degrees.
OBJPROP_ARROWCODE	14	Integer value or <u>arrow enumeration</u> to set/get arrow code object property.
OBJPROP_TIMEFRAMES	15	Value can be one or combination (bitwise addition) of <u>object visibility constants</u> to set/get timeframe object property.
OBJPROP_DEVIATION	16	Double value to set/get deviation property for Standard deviation objects.
OBJPROP_FONTSIZE	100	Integer value to set/get font size for text objects.
OBJPROP_CORNER	101	Integer value to set/get anchor corner property for label objects. Must be from 0-3.
OBJPROP_XDISTANCE	102	Integer value to set/get anchor X distance object property in pixels.
OBJPROP_YDISTANCE	103	Integer value is to set/get anchor Y distance object property in pixels.
OBJPROP_FIBOLEVELS	200	Integer value to set/get Fibonacci object level count. Can be from 0 to 32.
OBJPROP_FIRSTLEVEL+n	210	Fibonacci object level index, where n is level index to set/get. Can be from 0 to 31.

Object type enumeration

Object type identifier constants used with <code>ObjectCreate()</code>, <code>ObjectsDeleteAll()</code> and <code>ObjectType()</code> functions. It can be any of the following values: Objects can have 1-3 coordinates related to type.

Constant	Value	Description
OBJ_VLINE	0	Vertical line. Uses time part of first coordinate.
OBJ_HLINE	1	Horizontal line. Uses price part of first coordinate.
OBJ_TREND	2	Trend line. Uses 2 coordinates.
OBJ_TRENDBYANGLE	3	Trend by angle. Uses 1 coordinate. To set angle of line use ObjectSet() function.
OBJ_REGRESSION	4	Regression. Uses time parts of first two coordinates.
OBJ_CHANNEL	5	Channel. Uses 3 coordinates.
OBJ_STDDEVCHANNEL	6	Standard deviation channel. Uses time parts of first two coordinates.
OBJ_GANNLINE	7	Gann line. Uses 2 coordinate, but price part of second coordinate ignored.
OBJ_GANNFAN	8	Gann fan. Uses 2 coordinate, but price part of second coordinate ignored.
OBJ_GANNGRID	9	Gann grid. Uses 2 coordinate, but price part of second coordinate ignored.
OBJ_FIBO	10	Fibonacci retracement. Uses 2 coordinates.
OBJ_FIBOTIMES	11	Fibonacci time zones. Uses 2 coordinates.
OBJ_FIBOFAN	12	Fibonacci fan. Uses 2 coordinates.
OBJ_FIBOARC	13	Fibonacci arcs. Uses 2 coordinates.
OBJ_EXPANSION	14	Fibonacci expansions. Uses 3 coordinates.
OBJ_FIBOCHANNEL	15	Fibonacci channel. Uses 3 coordinates.
OBJ_RECTANGLE	16	Rectangle. Uses 2 coordinates.
OBJ_TRIANGLE	17	Triangle. Uses 3 coordinates.
OBJ_ELLIPSE	18	Ellipse. Uses 2 coordinates.
OBJ_PITCHFORK	19	Andrews pitchfork. Uses 3 coordinates.
OBJ_CYCLES	20	Cycles. Uses 2 coordinates.
OBJ_TEXT	21	Text. Uses 1 coordinate.
OBJ_ARROW	22	Arrows. Uses 1 coordinate.
OBJ_LABEL	23	Text label. Uses 1 coordinate in pixels.

Object visibility enumeration

Time frames where object may be shown. Used in ObjectSet() function to set OBJPROP_TIMEFRAMES property.

Constant	Value	Description
OBJ_PERIOD_M1	0x0001	Object shown is only on 1-minute charts.
OBJ_PERIOD_M5	0x0002	Object shown is only on 5-minute charts.
OBJ_PERIOD_M15	0x0004	Object shown is only on 15-minute charts.
OBJ_PERIOD_M30	0x0008	Object shown is only on 30-minute charts.
OBJ_PERIOD_H1	0x0010	Object shown is only on 1-hour charts.
OBJ_PERIOD_H4	0x0020	Object shown is only on 4-hour charts.
OBJ_PERIOD_D1	0x0040	Object shown is only on daily charts.
OBJ_PERIOD_W1	0x0080	Object shown is only on weekly charts.
OBJ_PERIOD_MN1	0x0100	Object shown is only on monthly charts.
OBJ_ALL_PERIODS	0x01FF	Object shown is on all timeframes.
NULL	0	Object shown is on all timeframes.
EMPTY	-1	Hidden object on all timeframes.

Predefined Arrow codes enumeration

Predefined Arrow codes enumeration. Arrows code constants. It can be one of the following values:

	Constant	Value	Description
SYMBO	L_THUMBSUP	67	Thumb up symbol (♦).
SYMBO	L_THUMBSDOWN	68	Thumb down symbol (\%).
SYMBO	L_ARROWUP	241	Arrow up symbol (û).
SYMBO	L_ARROWDOWN	242	Arrow down symbol ($^{\circlearrowleft}$).
SYMBO	L_STOPSIGN	251	Stop sign symbol (*).
SYMBO	L_CHECKSIGN	252	Check sign symbol (✓).
Tt can b	on one of the follow	بادير مماني	1001

It can be one of the following values:

Constant	Value	Description
	1	Upwards arrow with tip rightwards (Γ).
	2	Downwards arrow with tip rightwards ($\c \downarrow$).
	3	Left pointing triangle (◀).
	4	En Dash symbol (–).
SYMBOL_LEFTPRICE	5	Left sided price label.
SYMBOL_RIGHTPRICE	6	Right sided price label.

Series array identifier

Series array identifier used with <u>ArrayCopySeries()</u>, <u>Highest()</u> and <u>Lowest()</u> functions. It can be any of the following values:

Constant	Value	Description
MODE_OPEN	0	Open price.
MODE_LOW	1	Low price.
MODE_HIGH	2	High price.
MODE_CLOSE	3	Close price.
MODE_VOLUME	4	Volume, used in Lowest() and Highest() functions.
MODE TIME	5	Bar open time, used in ArrayCopySeries() function.

Special constants

Special constants used to indicate parameters and variables states. It can be one of the following values:

Constant	value	Description
NULL	0	Indicates empty state of the string.
EMPTY	-1	Indicates empty state of the parameter.
EMPTY_VALUE	0x7FFFFFF	Default custom indicator empty value.
CLR_NONE	0xFFFFFFF	Indicates empty state of colors.
WHOLE_ARRAY	0	Used with array functions. Indicates that all array elements will be processed.

Time frame enumeration

Time frame on the chart. It can be any of the following values:

Constant	Value	Description
PERIOD_M1	1	1 minute.
PERIOD_M5	5	5 minutes.
PERIOD_M15	15	15 minutes.
PERIOD_M30	30	30 minutes.
PERIOD_H1	60	1 hour.
PERIOD_H4	240	4 hour.
PERIOD_D1	1440	Daily.
PERIOD_W1	10080	Weekly.
PERIOD_MN1	43200	Monthly.
0 (zero)	0	Time frame used on the chart.

Trade operation enumeration

Operation type for the <a>OrderSend() function. It can be any of the following values:

Constant	Value	Description
OP_BUY	0	Buying position.
OP_SELL	1	Selling position.
OP_BUYLIMIT	2	Buy limit pending position.
OP_SELLLIMIT	3	Sell limit pending position.
OP_BUYSTOP	4	Buy stop pending position.
OP SELLSTOP	5	Sell stop pending position.

Uninitialize reason codes

Uninitialize reason codes returned by <u>UninitializeReason()</u> function. It can be any one of the following values:

Constant	Value	Description
REASON_REMOVE	1	Expert removed from chart.
REASON_RECOMPILE	2	Expert recompiled.
REASON_CHARTCHANGE	3	symbol or timeframe changed on the chart.
REASON_CHARTCLOSE	4	Chart closed.
REASON_PARAMETERS	5	Inputs parameters was changed by user.
REASON_ACCOUNT	6	Other account activated.

Wingdings symbols

Wingdings font symbols used with Arrow objects.

32		33	><	34	2	35	66	36		37		38	ô	39	2 40	3 41	≥ 42	=	43	<u> </u>	44		45	OF.	46	I	47
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≥ 64	B	65	8	66	8	67	7	68	Ð	69	F	70	ø	71	₱ 72	🥞 73	☺ 74	<u> </u>	75	8	76	€ %	77	®	78	H	79
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. 16 0	0	16 1	0	16 2	0	16 3	0	16 4	0	16 5	0	16 6	•	16 7	□ ¹⁶ ₈	▲ ¹⁶ 9	→ 17 0	*	17 1	*	17 2	1	17 3	*	17 4	杂	17 5
# 17 6	+	17 7		17 8	П	17 9	❖	18 0	0	18 1	☆	18 2	P	18 3	① 18 4	① 18 5	© 18 6	①	18 7	1	18 8	D	18 9	②	19 0	(19 1
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Web color	rs table						
Black	DarkGreen	DarkSlateGray	Olive	Green	Teal	Navy	Purple
Maroon	Indigo	MidnightBlue	DarkBlue	DarkOliveGreen	SaddleBrown	ForestGreen	OliveDrab
SeaGreen	DarkGoldenrod	DarkSlateBlue	Sienna	MediumBlue	Brown	DarkTurquoise	DimGray
LightSeaGreen	DarkViolet	FireBrick	MediumVioletRed	MediumSeaGreen	Chocolate	Crimson	SteelBlue
Goldenrod	MediumSpringGreen	LawnGreen	CadetBlue	DarkOrchid	YellowGreen	LimeGreen	OrangeRed
DarkOrange	Orange	Gold	Yellow	Chartreuse	Lime	SpringGreen	Aqua
DeepSkyBlue	Blue	Magenta	Red	Gray	SlateGray	Peru	BlueViolet
LightSlateGray	DeepPink	MediumTurquoise	DodgerBlue	Turquoise	RoyalBlue	SlateBlue	DarkKhaki
IndianRed	MediumOrchid	GreenYellow	MediumAquamarine	DarkSeaGreen	Tomato	RosyBrown	Orchid
MediumPurple	PaleVioletRed	Coral	CornflowerBlue	DarkGray	SandyBrown	MediumSlateBlue	Tan
DarkSalmon	BurlyWood	HotPink	Salmon	Violet	LightCoral	SkyBlue	LightSalmon
Plum	Khaki	LightGreen	Aquamarine	Silver	LightSkyBlue	LightSteelBlue	LightBlue
PaleGreen	Thistle	PowderBlue	PaleGoldenrod	PaleTurquoise	LightGray	Wheat	NavajoWhite
Moccasin	LightPink	Gainsboro	PeachPuff	Pink	Bisque	LightGoldenRod	BlanchedAlmond
LemonChiffon	Beige	AntiqueWhite	PapayaWhip	Cornsilk	LightYellow	LightCyan	Linen
Lavender	MistyRose	OldLace	WhiteSmoke	Seashell	Ivory	Honeydew	AliceBlue
LavenderBlush	MintCream	Snow	White				

String functions

StringConcatenate()

StringFind()

StringGetChar()

StringLen()

StringSetChar()

StringSubstr()

StringTrimLeft()

StringTrimRight()

string StringConcatenate(...)

Writes data to the string and returns it. Parameters can be of any type. Arrays cannot be passed to the StringConcatenate() function. Arrays should be printed elementwise. Data of double type printed with 4 decimal digits after point. To print with more precision use <u>DoubleToStr()</u> function. Data of bool, datetime and color types will be printed as its numeric presentation. To print datetime TimeToStr() function. of type string convert by as it work StringConcatenate() function faster concatenating strings by operator. than See also: Print(), Alert() and Comment() functions.

```
Parameters
```

- Any values, separated by commas.

```
Sample
```

```
string text;
text=StringConcatenate("Account free margin is ", AccountFreeMargin(), "Current
time is ", TimeToStr(CurTime()));
// slow text="Account free margin is " + AccountFreeMargin() + "Current time is " +
TimeToStr(CurTime())
Print(text);
```

```
int StringGetChar(string text, int pos)
Returns character (code) from specified position in the string.

Parameters

text - String where character will be retrieved.
pos - Char zero based position in the string.

Sample

int char_code=StringGetChar("abcdefgh", 3);
// char code 'c' is 99
```

```
int StringLen(string text)
Returns character count of a string.

Parameters
   text - String to calculate length.
Sample

string str="some text";
   if(StringLen(str)<5) return(0);</pre>
```

string StringSetChar(string text, int pos, int value)

```
Returns string copy with changed character at the indicated position with new value.

Parameters

text - String where character will be changed.

pos - Zero based character position in the string. Can be from 0 to StringLen()-1.

value - New char ASCII code.

Sample

string str="abcdefgh";

string str1=StringSetChar(str, 3, 'D');

// str1 is "abcDefgh"
```

```
string StringSubstr(string text, int start, int count=EMPTY)
                                           text
            а
                                 from
                                                     string,
                                                                                     position
                                                                                                 (zero-based).
The function returns a copy of the extracted substring if possible, otherwise returns empty string.
  Parameters
    text
           - String from substring will be extracted.
    start
           - Substring starting index
    count - Character count.
 Sample
  string text="The quick brown dog jumps over the lazy fox";
  string substr=StringSubstr(text, 4, 5);
  // subtracted string is "quick" word
```

string StringTrimLeft(string text)

Call the function to trim leading white space characters from the string. StringTrimLeft removes new line, space, and tab characters. The function returns a copy of the trimmed string if possible, otherwise returns empty string. Returns new string with changes.

Parameters

text - String to trim left.

Sample

```
string str1=" Hello world ";
string str2=StringTrimLeft(str);
// after trimming the str2 variable will be "Hello World "
```

string StringTrimRight(string text)

Call the function to trim leading white space characters from the string. StringTrimRight removes new line, space, and tab characters. The function returns a copy of the trimmed string if possible, otherwise return empty string.

Parameters

text - String to trim right.

Sample

```
string str1=" Hello world ";
string str2=StringTrimRight(str);
// after trimming the str2 variable will be " Hello World"
```

Technical Indicator calls

Force Index - iForce()

```
Accelerator Oscillator - iAC()
Accumulation/Distribution - iAD()
<u>Alligator - iAlligator()</u>
<u>Average Directional Movement Index - iADX()</u>
<u>Average True Range - iATR()</u>
Awesome Oscillator - iAO()
Bears Power - iBearsPower()
Bollinger Bands - iBands()
Bollinger Bands on buffer - iBandsOnArray()
Bulls Power - iBullsPower()
Commodity Channel Index - iCCI()
Commodity Channel Index on buffer - iCCIOnArray()
<u>Custom Indicator - iCustom()</u>
<u>DeMarker - iDeMarker()</u>
Envelopes - iEnvelopes()
Envelopes on buffer - iEnvelopesOnArray()
```

```
<u>Fractals - iFractals()</u>
Gator Oscillator - iGator()
Ichimoku Kinko Hyo - iIchimoku()
Market Facilitation Index (Bill Williams) - iBWMFI()
Momentum - iMomentum()
Momentum on buffer - iMomentumOnArray()
Money Flow Index - iMFI()
Moving Average - iMA()
Moving Average on buffer - iMAOnArray()
Moving Average of Oscillator - iOsMA()
<u>Moving Averages Convergence - iMACD()</u>
On Balance Volume - iOBV()
Parabolic SAR - iSAR()
Relative Strength Index - iRSI()
Relative Strength Index on buffer - iRSIOnArray()
Relative Vigor Index - iRVI()
Standard Deviation - iStdDev()
Standard Deviation on buffer - iStdDevOnArray()
Stochastic Oscillator - iStochastic()
William's Percent Range - iWPR()
iBars()
iBarShift()
iClose()
iHigh()
iLow()
iOpen()
iTime()
iVolume()
Highest()
Lowest()
```

```
double iAC(string symbol, int timeframe, int shift)

Calculates the Bill Williams' Accelerator/Decelerator oscillator and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double result=iAC(NULL, 0, 1);
```

```
double iAD(string symbol, int timeframe, int shift)
Calculates the Accumulation/Distribution indicator and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
double result=iAD(NULL, 0, 1);
```

symbol Symbol the data of which should be used to calculate indicator. NULL means the current symbol. timeframe Time frame. It can be any of **Time frame enumeration** values. jaw_period Jaw period. Jaw line shift. jaw_shift teeth_period Teeth period. - Teeth line shift. teeth_shift lips_period Lips period. lips_shift Lips line shift. ma_method MA method. It can be any of Moving Average method enumeration value. applied_price Applied price. It can be any of Applied price enumeration values. mode Source of data. It can be any of the following values: MODE_GATORJAW - Gator Jaw (blue) balance line, MODE_GATORTEETH - Gator Teeth (red) balance line, MODE_GATORLIPS - Gator Lips (green) balance line. Shift relative to the current bar (number of periods back), where the data should be taken from. shift Sample double jaw val=iAlligator(NULl, 0, 13, 8, 8, 5, 5, 3, MODE SMMA, PRICE MEDIAN, MODE GATORJAW, 1);

```
double
                string symbol, int timeframe, int period, int applied price, int mode,
iADX(
                int shift)
Calculates the Movement directional index and returns its value.
  Parameters
                       Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
     symbol
     timeframe
                       Time frame. It can be any of <u>Time frame enumeration</u> values.
     period
                    - Number of periods for calculation.
     applied_price - Applied price. It can be any of Applied price enumeration values.
     mode
                    - Indicator line array index. It can be any of the <u>Indicators line identifiers enumeration</u> value.
     shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iADX(NULL,0,14,PRICE HIGH,MODE MAIN,0)>iADX(NULL,0,14,PRICE HIGH,MODE PLUSDI,0))
return(0);
```

```
double iATR(string symbol, int timeframe, int period, int shift)
Calculates the Indicator of the average true range and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
period - Number of periods for calculation.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample

if (iATR(NULL, 0, 12, 0) > iATR(NULL, 0, 20, 0)) return(0);
```

```
double iAO(string symbol, int timeframe, int shift)
Calculates the Bill Williams' Awesome oscillator and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
double val=iAO(NULL, 0, 2);
```

```
double
                          string symbol, int timeframe, int period, int applied price,
iBearsPower(
                          int shift)
Calculates the Bears Power indicator and returns its value.
  Parameters
     symbol
                    - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
     timeframe
                    - Time frame. It can be any of <u>Time frame enumeration</u> values.
     period
                    - Number of periods for calculation.
     applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.
     shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   double val=iBearsPower(NULL, 0, 13, PRICE CLOSE, 0);
```

```
string symbol, int timeframe, int period, int deviation, int bands shift,
double
iBands (
                int applied price, int mode, int shift)
Calculates the Bollinger bands indicator and returns its value.
  Parameters
     symbol
                       Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
                    - Time frame. It can be any of <u>Time frame enumeration</u> values.
     timeframe
                    - Number of periods for calculation.
     period
                    - Deviation.
     deviation
     bands_shift
                    - Bands shift.
     applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.
     mode
                    - Indicator line array index. It can be any of the <u>Indicators line identifiers enumeration</u> value.
     shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iBands(NULL,0,20,2,0,PRICE LOW,MODE LOWER,0)>Low[0]) return(0);
```

```
double array[], int total, int period, double deviation,
double
iBandsOnArray(
                         int bands shift, int mode, int shift)
Calculates the Bollinger bands indicator and returns its value.
  Parameters
     array[]

    Array with data.

    total
                  - The number of items to be counted.
     period
                 - Number of periods for calculation.
    deviation

    Deviation.

    bands_shift - Bands shift.
                 - Series array identifier. It can be any of the Series array identifier enumeration values.
    mode
    shift
                 - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iBands(ExtBuffer,total,2,0,MODE_LOWER,0)>Low[0]) return(0);
```

```
double
                          string symbol, int timeframe, int period, int applied price,
iBullsPower(
                          int shift)
Calculates the Bulls Power indicator and returns its value.
  Parameters
     svmbol
                    - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
     timeframe
                    - Time frame. It can be any of <u>Time frame enumeration</u> values.
                    - Number of periods for calculation.
     period
     applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.
     shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   double val=iBullsPower(NULL, 0, 13,PRICE CLOSE,0);
```

```
double iCCI(string symbol, int timeframe, int period, int applied_price, int shift)
Calculates the Commodity channel index and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

period - Number of periods for calculation.

applied_price - Applied price. It can be any of Applied price enumeration values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

if (iCCI(NULL, 0, 12, 0) > iCCI(NULL, 0, 20, 0)) return(0);
```

```
double iCCIOnArray(double array[], int total, int period, int shift)
Calculates the Commodity channel index and returns its value.

Parameters
    array[] - Array with data.
    total - The number of items to be counted.
    period - Number of periods for calculation.
    shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample
    if (iCCIOnArray(ExtBuffer, total, 12, 0) > iCCI (NULL, 0, 20, PRICE_OPEN, 0)) return(0);
```

```
double iCustom(string symbol, int timeframe, string name, ..., int mode, int shift)

Calculates the Custom indicator and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

name - Custom indicator compiled program name.

... - Parameters set (if needed).

mode - Line index. Can be from 0 to 7.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double val=iCustom(NULL, 0, "SampleInd", 13, 1, 0);
```

```
double iDeMarker(string symbol, int timeframe, int period, int shift)

Calculates the DeMarker indicator and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

period - Number of periods for calculation.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double val=iDeMarker(NULL, 0, 13, 1);
```

```
double string symbol, int timeframe, int ma_period, int ma_method, iEnvelopes( int ma_shift, int applied_price, double deviation, int mode, int shift)
Calculates the Envelopes indicator and returns its value.
```

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol. timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values. ma_period - Number of periods for calculation. ma_method - MA method. It can be any of Moving Average method enumeration value. ma_shift - MA shift. Indicator line offset relate to the chart by timeframe. **applied_price** - Applied price. It can be any of <u>Applied price enumeration</u> values. deviation - Deviation. mode - Indicator line array index. It can be any of <u>Indicators line identifiers enumeration</u> value. shift - Shift relative to the current bar (number of periods back), where the data should be taken from. Sample double val=iEnvelopes(NULL, 0, 13, MODE SMA, 10, PRICE CLOSE, 0.2, MODE UPPER, 0); double array[], int total, int ma period, int ma method, iEnvelopesOnArray(int ma shift, double deviation, int mode, int shift) Calculates the Envelopes indicator counted on buffer and returns its value. **Parameters** array[] Array with data. - The number of items to be counted. total **ma_period** - Number of periods for calculation. ma_method - MA method. It can be any of Moving Average method enumeration value. ma_shift - MA shift. Indicator line offset relate to the chart by timeframe. deviation - Deviation. - Indicator line array index. It can be any of Indicators line identifiers enumeration value. mode - Shift relative to the current bar (number of periods back), where the data should be taken from. shift Sample double val=iEnvelopesOnArray(ExtBuffer, 0, 13, MODE SMA, 0.2, MODE UPPER,0);

```
string symbol, int timeframe, int period, int ma_method,
double
                  int applied_price, int shift)
iForce(
Calculates the Force index and returns its value.
  Parameters
    symbol
                    - Symbol the data of which should be used to calculate indicator. NULL means current symbol.
    timeframe
                   - Time frame. It can be any of <u>Time frame enumeration</u> values.
    period
                   - Number of periods for calculation.
    ma_method - MA method. It can be any of <u>Moving Average method enumeration</u> value.
     applied_price - Applied price. It can be any of Applied price enumeration values.
    shift
                   - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   double val=iForce(NULL, 0, 13, MODE SMA, PRICE CLOSE, 0);
```

```
double iFractals(string symbol, int timeframe, int mode, int shift)
Calculates the Fractals and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
mode - Indicator line array index. It can be any of the Indicators line identifiers enumeration value.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
double val=iFractals(NULL, 0, MODE_UPPER, 0);
```

Calculates the Gator Oscillator and returns its value. **Parameters** symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol. timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values. jaw_period - Jaw period. - Jaw line shift. jaw_shift teeth_period - Teeth period. - Teeth line shift. teeth_shift lips_period - Lips period. lips_shift Lips line shift. **ma_method** - MA method. It can be any of <u>Moving Average method enumeration</u> value. **applied_price** - Applied price. It can be any of <u>Applied price enumeration</u> values. mode - Indicator line array index. It can be any of Indicators line identifiers enumeration value. shift - Shift relative to the current bar (number of periods back), where the data should be taken from. Sample double jaw val=iGator(NULL, 0, 13, 8, 8, 5, 5, 3, MODE SMMA, PRICE MEDIAN, MODE UPPER, 1);

```
double
                   string symbol, int timeframe, int tenkan sen, int kijun sen,
iIchimoku(
                   int senkou span b, int mode, int shift)
Calculates the Ichimoku Kinko Hyo and returns its value.
  Parameters
                     - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
    symbol
    timeframe
                       Time frame. It can be any of Time frame enumeration values.
    tenkan_sen

    Tenkan Sen.

    kijun_sen
                     - Kijun Sen.
    senkou_span_b - Senkou SpanB.
    mode
                     - Source of data. It can be one of the Ichimoku Kinko Hyo mode enumeration.
    shift
                     - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   double tenkan sen=iIchimoku(NULL, 0, 9, 26, 52, MODE TENKANSEN, 1);
```

```
double iBWMFI (string symbol, int timeframe, int shift)

Calculates the Bill Williams Market Facilitation index and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double val=iBWMFI (NULL, 0, 0);
```

```
double
                       string symbol, int timeframe, int period, int applied price,
iMomentum (
                       int shift)
Calculates the Momentum indicator and returns its value.
  Parameters
     symbol
                    - Symbol the data of which should be used to calculate indicator.NULL means the current symbol.
     timeframe
                    - Time frame. It can be any of <u>Time frame enumeration</u> values.
     period
                    - Number of periods for calculation.
    applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.
    shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iMomentum(NULL,0,12,PRICE CLOSE,0)>iMomentum(NULL,0,20,PRICE CLOSE,0))
```

```
return(0);
```

```
double iMomentumOnArray(double array[], int total, int period, int shift)
Calculates the Momentum indicator counted on buffer and returns its value.

Parameters
    array[] - Array with data.
    total - The number of items to be counted.
    period - Number of periods for calculation.
    shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample
    if (iMomentumOnArray(mybuffer, 100, 12, 0) > iMomentumOnArray(mubuffer, 100, 20, 0))
    return(0);
```

```
double iMFI(string symbol, int timeframe, int period, int shift)
Calculates the Money flow index and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
period - Number of periods for calculation.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
if (iMFI(NULL, 0, 14, 0) > iMFI(NULL, 0, 14, 1)) return(0);
```

```
double
             string symbol, int timeframe, int period, int ma shift, int ma method,
iMA(
             int applied price, int shift)
Calculates the Moving average indicator and returns its value.
  Parameters
     symbol
                    - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
                   - Time frame. It can be any of <u>Time frame enumeration</u> values.
    timeframe
     period
                    - Number of periods for calculation.
    ma_shift
                   - MA shift. Indicators line offset relate to the chart by timeframe.
    ma_method - MA method. It can be any of the Moving Average method enumeration value.
    applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.
     shift
                    - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   AlligatorJawsBuffer[i]=iMA(NULL,0,13,8,MODE SMMA,PRICE MEDIAN,i);
```

```
double
                      double array[], int total, int period, int ma shift, int ma method,
                      int shift)
iMAOnArray(
Calculates the Moving average counted on buffer and returns its value.
  Parameters
    array[]

    Array with data.

                 - The number of items to be counted. 0 means whole array.
    total
    period
                 - Number of periods for calculation.
                - MA shift
    ma_shift
    ma_method - MA method. It can be any of the Moving Average method enumeration value.
    shift
                 - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
    double macurrent=iMAOnArray(ExtBuffer, 0, 5, 0, MODE LWMA, 0);
    double macurrentslow=iMAOnArray(ExtBuffer,0,10,0,MODE LWMA,0);
```

```
double maprev=iMAOnArray(ExtBuffer, 0, 5, 0, MODE_LWMA, 1);
double maprevslow=iMAOnArray(ExtBuffer, 0, 10, 0, MODE_LWMA, 1);
//---
if(maprev<maprevslow && macurrent>=macurrentslow)
Alert("crossing up");
```

```
string symbol, int timeframe, int fast ema period, int slow ema period,
double
              int signal period, int applied price, int shift)
iOsMA(
Calculates the Moving Average of Oscillator and returns its value.
  Parameters
     symbol
                       - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
     timeframe
                       - Time frame. It can be any of <u>Time frame enumeration</u> values.
    fast_ema_period - Number of periods for fast moving average calculation.
    slow_ema_period - Nmber of periods for slow moving average calculation.
                       - Number of periods for signal moving average calculation.
    signal_period
                       - Applied price. It can be any of Applied price enumeration values.
    applied_price
    shift
                       - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iOsMA(NULL,0,12,26,9,PRICE OPEN,1)>iOsMA(NULL,0,12,26,9,PRICE OPEN,0))
return(0);
```

```
double
             string symbol, int timeframe, int fast_ema_period, int slow_ema_period,
iMACD(
             int signal_period, int applied_price, int mode, int shift)
Calculates the Moving averages convergence/divergence and returns its value.
  Parameters
     symbol
                       - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
     timeframe
                       - Time frame. It can be any of <u>Time frame enumeration</u> values.
    fast_ema_period - Number of periods for fast moving average calculation.
    slow ema period - Number of periods for slow moving average calculation.
                       - Number of periods for signal moving average calculation.
    signal_period
    applied_price
                       - Applied price. It can be any of Applied price enumeration values.
    mode
                       - Indicator line array index. It can be any of the <u>Indicators line identifiers enumeration</u> value.
    shift
                       - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iMACD(NULL,0,12,26,9,PRICE CLOSE,MODE MAIN,0)>iMACD(NULL,0,12,26,9,PRICE_CLOSE,M
ODE SIGNAL, 0)) return(0);
```

```
double iOBV(string symbol, int timeframe, int applied_price, int shift)
Calculates the On Balance Volume indicator and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
applied_price - Applied price. It can be any of Applied price enumeration values.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
double val=iOBV(NULL, 0, PRICE_CLOSE, 1);
```

```
double iSAR(string symbol, int timeframe, double step, double maximum, int shift) Calculates the Parabolic Sell and Reverse system and returns its value.
```

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
 timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.
 step - Increment, usually 0.02.
 maximum - Maximum value, usually 0.2.
 shift - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
 Time frame. It can be any of <u>Time frame enumeration</u> values.
 Maximum value, usually 0.2.
 Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

if(iSAR(NULL,0,0.02,0.2,0)>Close[0]) return(0);

double iRSI(string symbol, void timeframe, int period, int applied_price, int shift)
Calculates the Relative strength index and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

period - Number of periods for calculation.

applied_price - Applied price. It can be any of <u>Applied price enumeration</u> values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

if(iRSI(NULL,0,14,PRICE CLOSE,0)>iRSI(NULL,0,14,PRICE CLOSE,1)) return(0);

double iRSIOnArray(double array[], int total, int period, int shift)

Calculates the Relative strength index counted on buffer and returns its value.

Parameters

array[] - Array with data.

total - The number of items to be counted.period - Number of periods for calculation.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

if(iRSIOnBuffer(ExtBuffer,1000,14,0)>iRSI(NULL,0,14,PRICE_CLOSE,1)) return(0);

double iRVI(string symbol, int timeframe, int period, int mode, int shift)

Calculates the Relative Vigor index and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

period - Number of periods for calculation.

mode - Indicator line array index. It can be any of <u>Indicators line identifiers enumeration</u> value.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double val=iRVI(NULL, 0, 10, MODE MAIN, 0);

double string symbol, int timeframe, int ma_period, int ma_method, int ma_shift,
iStdDev(int applied_price, int shift)

Calculates the Standard Deviation indicator and returns its value.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

ma_period - MA period.

ma_method - MA method. It can be any of Moving Average method enumeration value.

ma_shift - MA shift.

applied_price - Applied price. It can be any of Applied price enumeration values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double val=iStdDev(NULL, 0, 10, MODE_EMA, 0, PRICE_CLOSE, 0);

```
double
                           double array[], int total, int ma period, int ma method,
iStdDevOnArray(
                           int ma shift, int shift)
Calculates the Standard Deviation counted on buffer and returns its value.
  Parameters
    array[]

    Array with data.

    total
                 - The number of items to be counted.
    ma_period - MA period.
    ma_method - MA method. It can be any of Moving Average method enumeration value.
    ma_shift - iMA shift.
    shift
                 - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   double val=iStdDevOnArray(ExtBuffer, 100, 10, MODE EMA, 0, 0);
```

```
double
                     string symbol, int timeframe, int %Kperiod, int %Dperiod, int slowing,
iStochastic(
                     int method, int price field, int mode, int shift)
Calculates the Stochastic oscillator and returns its value.
  Parameters
    symbol
                - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
    timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.
     %Kperiod - %K line period.
     %Dperiod - %D line period.
                - Slowing value.
    slowing
                - MA method. It can be any of Moving Average method enumeration value.
    method
    price_field - Price field parameter. Can be one of this values: 0 - Low/High or 1 - Close/Close.
                - Indicator line array index. It can be any of the <u>Indicators line identifiers enumeration</u> value.
    mode
     shift
                - Shift relative to the current bar (number of periods back), where the data should be taken from.
  Sample
   if(iStochastic(NULL,0,5,3,3,MODE SMA,0,MODE MAIN,0)>iStochastic(NULL,0,5,3,3,MODE S
MA, 0, MODE SIGNAL, 0))
      return(0);
```

```
double iWPR(string symbol, int timeframe, int period, int shift)
Calculates the Larry William's percent range indicator and returns its value.

Parameters
symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
timeframe - Time frame. It can be any of Time frame enumeration values.
period - Number of periods for calculation.
shift - Shift relative to the current bar (number of periods back), where the data should be taken from.
Sample
if (iWPR(NULL, 0, 14, 0) > iWPR(NULL, 0, 14, 1)) return(0);
```

int iBars(string symbol, int timeframe)

Returns the number of bars on the specified chart.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

Sample

```
Print("Bar count on the 'EUROUSD' symbol with PERIOD_H1
is",iBars("EUROUSD",PERIOD_H1));
```

int iBarShift(string symbol, int timeframe, datetime time, bool exact=false)

Search for bar by open time. The function returns bar shift with the open time specified. If the bar having the specified open time is absent the function will return, depending on the *exact* parameter, -1 or the nearest bar shift.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

time - value to find (bar's open time).

exact - Return mode when bar not found. false - iBarShift returns nearest. true - iBarShift returns -1.

Sample

double iClose(string symbol, int timeframe, int shift)

Returns **Close** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

shift
 Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double iHigh(string symbol, int timeframe, int shift)

Returns **High** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol on that data need to calculate indicator. NULL means current symbol.

timeframe - Time frame. It can be any of Time frame enumeration values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

double iLow(string symbol, int timeframe, int shift)

Returns **Low** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

double iOpen(string symbol, int timeframe, int shift)

Returns **Open** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

datetime iTime(string symbol, int timeframe, int shift)

Returns **Time** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

Sample

```
Print("Current bar for USDCHF H1: ",iTime("USDCHF",PERIOD_H1,i),", ",
iOpen("USDCHF",PERIOD_H1,i),", ",
iHigh("USDCHF",PERIOD_H1,i),", ",
iLow("USDCHF",PERIOD_H1,i),", ",
iClose("USDCHF",PERIOD_H1,i),", ",
iVolume("USDCHF",PERIOD_H1,i));
```

double iVolume(string symbol, int timeframe, int shift)

Returns **Volume** value for the bar of indicated *symbol* with *timeframe* and *shift*. If local history is empty (not loaded), function returns 0.

Parameters

symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

shift - Shift relative to the current bar (number of periods back), where the data should be taken from.

```
int Highest(string symbol, int timeframe, int type, int count=WHOLE ARRAY, int start=0)
Returns the shift of the maximum value over a specific number of periods depending on type.
  Parameters
    symbol
                - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.
    timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.
                - Series array identifier. It can be any of the <u>Series array identifier enumeration</u> values.
    type
                - Number of periods (in direction from the start bar to the back one) on which the calculation is carried out.
    count
    start
                - Shift showing the bar, relative to the current bar, that the data should be taken from.
  Sample
   double val;
   // calculating the highest value in the range from 5 element to 25 element
   // indicator charts symbol and indicator charts time frame
   val=High[Highest(NULL, 0, MODE HIGH, 20, 4)];
```

int Lowest(string symbol, int timeframe, int type, int count=WHOLE_ARRAY, int start=0)
Returns the shift of the least value over a specific number of periods depending on type.

Parameters

Symbol - Symbol the data of which should be used to calculate indicator. NULL means the current symbol.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

- Series array identifier. It can be any of <u>Series array identifier enumeration</u> values.

count - Number of periods (in direction from the start bar to the back one) on which the calculation is carried out.

start - Shift showing the bar, relative to the current bar, that the data should be taken from.

Sample

double val=Low[Lowest(NULL, 0, MODE LOW, 10, 10)];

Trading functions

HistoryTotal()

OrderClose()

OrderCloseBy()

OrderClosePrice()

OrderCloseTime()

OrderComment()

OrderCommission()

OrderDelete()

OrderExpiration()

OrderLots()

OrderMagicNumber()

OrderModify()

OrderOpenPrice()

OrderOpenTime()

OrderPrint()

OrderProfit()

OrderSelect()

OrderSend()

OrderStopLoss()

OrderSTotal()
OrderSwap()
OrderSymbol()
OrderTakeProfit()
OrderTicket()
OrderType()

int HistoryTotal()

Returns the number of closed orders in the account history loaded into the terminal. To get the detailed error information, call <u>GetLastError()</u> function.

Sample

```
// retrieving info from trade history
int i,hstTotal=HistoryTotal();
for(i=0;i<hstTotal;i++)

{
    //---- check selection result
    if(OrderSelect(i,SELECT_BY_POS,MODE_HISTORY)==false)
        {
        Print("Access to history failed with error (",GetLastError(),")");
        break;
    }
    // some work with order
}</pre>
```

Closes opened order. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError().

Parameters

ticket - Unique number of the order ticket.

lots - Number of lots.price - Preferred closing price.

slippage - Value of the maximum price slippage in points.

Color - Color of the closing arrow on the chart. If the parameter is absent or has CLR_NONE value closing arrow will not be drawn on

Sample

```
if (iRSI(NULL, 0, 14, PRICE_CLOSE, 0) > 75)
{
   OrderClose(order_id, 1, Ask, 3, Red);
   return(0);
}
```

bool OrderCloseBy(int ticket, int opposite, color Color=CLR NONE)

Closes opened order by another opposite opened order. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError().

Parameters

ticket - Unique number of the order ticket.

opposite - Unique number of the opposite order ticket.

Color - Color of the closing arrow on the chart.If the parameter is absent or has CLR_NONE value closing arrow will not be drawn on the chart.

```
if(iRSI(NULL,0,14,PRICE_CLOSE,0)>75)
{
```

```
OrderCloseBy(order_id,opposite_id);
return(0);
}
```

```
double OrderClosePrice()
```

Returns close price for the currently selected order.

Note: Order must be selected by OrderSelect() function.

Sample

```
if (OrderSelect(ticket, SELECT_BY_POS) == true)
  Print("Close price for the order ", ticket," = ",OrderClosePrice());
else
  Print("OrderSelect failed error code is",GetLastError());
```

datetime OrderCloseTime()

Returns close time for the currently selected order. If order close time is not 0 then the order selected and has been closed and retrieved from the account history.

Note: Order must be selected by OrderSelect() function.

Sample

```
if (OrderSelect (10, SELECT_BY_POS, MODE_HISTORY) == true)
{
    datetime ctm=OrderOpenTime();
    if(ctm>0) Print("Open time for the order 10 ", ctm);
    ctm=OrderCloseTime();
    if(ctm>0) Print("Close time for the order 10 ", ctm);
}
else
    Print("OrderSelect failed error code is", GetLastError());
```

string OrderComment()

Returns comment for the selected order.

Note: Order must be selected by OrderSelect() function.

Sample

```
string comment;
if(OrderSelect(10,SELECT_BY_TICKET) == false)
    {
        Print("OrderSelect failed error code is",GetLastError());
        return(0);
     }
comment = OrderComment();
// ...
```

double OrderCommission()

Returns calculated commission for the currently selected order. **Note:** Order must be selected by OrderSelect() function.

```
if(OrderSelect(10,SELECT_BY_POS) == true)
  Print("Commission for the order 10 ",OrderCommission());
else
  Print("OrderSelect failed error code is",GetLastError());
```

```
bool OrderDelete(int ticket)
```

Deletes previously opened pending order. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call <u>GetLastError()</u>.

Parameters

ticket - Unique number of the order ticket.

Sample

```
if(Ask>var1)
{
  OrderDelete(order_ticket);
  return(0);
}
```

```
datetime OrderExpiration()
```

Returns expiration date for the selected pending order.

Note: Order must be selected by OrderSelect()) function.

Sample

```
if(OrderSelect(10, SELECT_BY_TICKET) == true)
  Print("Order expiration for the order #10 is ",OrderExpiration());
else
  Print("OrderSelect failed error code is",GetLastError());
```

double OrderLots()

Returns lots value for the selected order.

Note: Order must be selected by OrderSelect() function.

Sample

```
if (OrderSelect(10,SELECT_BY_POS) == true)
   Print("lots for the order 10 ",OrderLots());
else
   Print("OrderSelect failed error code is",GetLastError());
```

int OrderMagicNumber()

Returns magic number for the currently selected order.

Note: Order must be selected by OrderSelect() function.

Sample

```
if(OrderSelect(10,SELECT_BY_POS) == true)
  Print("Magic number for the order 10 ", OrderMagicNumber());
else
  Print("OrderSelect failed error code is",GetLastError());
```

Modification of characteristics for the previously opened position or a pending order. If the function succeeds, the return value is true. If the function fails, the return value is false. To get the detailed error information, call GetLastError().

Parameters

```
ticket
                 - Unique number of the order ticket.
    price
                 - New price (for pending orders only).
    stoploss
                 - New stoploss level.
    takeprofit
                 - New profit-taking level.
    expiration
                 - Order expiration server date/time (for pending orders only).
    arrow_color - Arrow color of the pictogram on the chart.If the parameter is absent or has CLR_NONE value arrow will not be drawn on
 Sample
  if(TrailingStop>0)
      SelectOrder(12345, SELECT BY TICKET);
      if (Bid-OrderOpenPrice()>Point*TrailingStop)
          if (OrderStopLoss() < Bid - Point * TrailingStop)</pre>
              OrderModify(OrderTicket(), Ask-10*Point, Ask-
35*Point,OrderTakeProfit(),O,Blue);
              return(0);
             }
         }
```

```
void OrderPrint()
Prints selected order data to the log for the selected order.
Note: Order must be selected by OrderSelect() function.

Sample

if (OrderSelect(10, SELECT_BY_TICKET) == true)
    OrderPrint();
else
    Print("OrderSelect failed error code is", GetLastError());
```

```
    double OrderProfit()

    Returns
    profit
    for
    the
    currently
    selected
    order.
```

Note: Order must be selected by OrderSelect() function.

Sample

```
if(OrderSelect(10, SELECT_BY_POS) == true)
  Print("Profit for the order 10 ",OrderProfit());
else
  Print("OrderSelect failed error code is",GetLastError());
```

```
bool OrderSelect(int index, int select, int pool=MODE TRADES)
```

Selects order by index or ticket to further processing. If the function fails, the return value will be false. To get the extended error information, call GetLastError().

Parameters

index - Order index or order ticket depending from second parameter.

select - Selecting flags. It can be any of the following values:

SELECT_BY_POS - index in the order pool, SELECT_BY_TICKET - index is order ticket.

pool - Optional order pool index. Used when select parameter is SELECT_BY_POS.It can be any of the following values:

MODE_TRADES (default)- order selected from trading pool(opened and pending orders),

MODE_HISTORY - order selected from history pool (closed and canceled order).

Sample

```
if(OrderSelect(12470, SELECT_BY_TICKET) == true)
    {
        Print("order #12470 open price is ", OrderOpenPrice());
        Print("order #12470 close price is ", OrderClosePrice());
    }
else
    Print("OrderSelect failed error code is", GetLastError());
```

Main function used to open a position or set a pending order. Returns ticket of the placed order or -1 if failed. To check error code use <u>GetLastError()</u> function.

Parameters

symbol - Symbol for trading.

cmd - Operation type. It can be any of the <u>Trade operation enumeration</u>.

volume - Number of lots.

price - Preferred price of the trade.

slippage - Maximum price slippage for buy or sell orders.

stoploss-Stop loss level.takeprofit-Take profit level.

comment - Order comment text. Last part of the comment may be changed by server.

magic - Order magic number. May be used as user defined identifier.

expiration - Order expiration time (for pending orders only).

arrow_color - Color of the opening arrow on the chart. If parameter is absent or has CLR_NONE value opening arrow is not drawn on the

chart.

```
int ticket;
if(iRSI(NULL,0,14,PRICE_CLOSE,0)<25)
{
    ticket=OrderSend(Symbol(),OP_BUY,1,Ask,3,Ask-25*Point,Ask+25*Point,"My order
#2",16384,0,Green);
    if(ticket<0)
    {
        Print("OrderSend failed with error #",GetLastError());
        return(0);</pre>
```

```
}
```

```
int OrdersTotal()
Returns market and pending orders count.

Sample
  int handle=FileOpen("OrdersReport.csv",FILE_WRITE|FILE_CSV,"\t");
  if(handle<0) return(0);
  // write header
  FileWrite(handle,"#","open price","open time","symbol","lots");
  int total=OrdersTotal();
  // write open orders
  for(int pos=0;pos<total;pos++)
    {
     if(OrderSelect(pos,SELECT_BY_POS)==false) continue;
     FileWrite(handle,OrderTicket(),OrderOpenPrice(),OrderOpenTime(),OrderSymbol(),OrderLots());
    }
  FileClose(handle);</pre>
```

```
string OrderSymbol()
Returns the order symbol value for selected order.
Note: Order must be selected by OrderSelect() function.

Sample

if (OrderSelect(12, SELECT_BY_POS) == true)
    Print("symbol of order #", OrderTicket(), " is ", OrderSymbol());
else
    Print("OrderSelect failed error code is", GetLastError());
```

```
    double OrderTakeProfit()

    Returns take profit value for the currently selected order.
```

```
Note: Order must be selected by OrderSelect() function.
Sample

if (OrderSelect(12, SELECT_BY_POS) == true)
    Print("Order #", OrderTicket()," profit: ", OrderTakeProfit());
else
    Print("OrderSelect() DDDD - ", GetLastError());
```

```
int OrderType()
Returns order operation type for the currently selected order.
                                                                 It can be any of the following values:
OP_BUY
                                                                  buying
                                                                                                    position,
OP_SELL
                                                                  selling
                                                                                                    position,
OP_BUYLIMIT
                                          buy
                                                            limit
                                                                               pending
                                                                                                    position,
OP_BUYSTOP
                                          buy
                                                            stop
                                                                               pending
                                                                                                    position,
                                                            limit
OP_SELLLIMIT
                                           sell
                                                                               pending
                                                                                                    position,
OP_SELLSTOP
                                          sell
                                                            stop
                                                                               pending
                                                                                                    position.
Note: Order must be selected by OrderSelect() function.
  Sample
  int order type;
  if(OrderSelect(12, SELECT BY POS) == true)
      order type=OrderType();
      // ...
     }
  else
     Print("OrderSelect() returned error - ",GetLastError());
```

Window functions

BarsPerWindow()

FirstVisibleBar()

PriceOnDropped()

<u>TimeOnDropped()</u>

WindowFind()

WindowHandle()

WindowIsVisible

WindowOnDropped()

WindowsTotal()

WindowXOnDropped()

WindowYOnDropped()

int BarsPerWindow()

Function returns the amount of bars visible on the chart.

```
// work with visible bars.
int bars_count=BarsPerWindow();
int bar=FirstVisibleBar();
for(int i=0; i<bars_count; i++,bar--)
    {
        // ...
}</pre>
```

int FirstVisibleBar()

Function returns index of the first visible bar.

Sample

```
// work with visible bars.
int bars_count=BarsPerWindow();
int bar=FirstVisibleBar();
for(int i=0; i<bars_count; i++,bar--)
    {
        // ...
}</pre>
```

int FirstVisibleBar()

Function returns index of the first visible bar.

Sample

```
// work with visible bars.
int bars_count=BarsPerWindow();
int bar=FirstVisibleBar();
for(int i=0; i<bars_count; i++,bar--)
    {
        // ...
}</pre>
```

datetime TimeOnDropped()

Returns time part of dropped point where expert or script was dropped. This value is valid when expert or script dropped by mouse.

Note: For custom indicators this value is undefined.

Sample

```
double drop_price=PriceOnDropped();
datetime drop_time=TimeOnDropped();
//--- may be undefined (zero)
if(drop_time>0)
{
   ObjectCreate("Dropped price line", OBJ_HLINE, 0, drop_price);
   ObjectCreate("Dropped time line", OBJ_VLINE, 0, drop_time);
}
```

int WindowFind(string name)

If indicator with *name* found returns the window index containing specified indicator, otherwise returns -1. **Note:** WindowFind() returns -1 if ñustom indicator searches itself when *init()* function works.

Parameters

name - Indicator short name.

```
int win_idx=WindowFind("MACD(12,26,9)");
```

int WindowHandle(string symbol, int timeframe)

If chart of symbol and timeframe is currently opened returns the window handle, otherwise returns 0.

Parameters

symbol - symbol name.

timeframe - Time frame. It can be any of <u>Time frame enumeration</u> values.

Sample

```
int win_handle=WindowHandle("USDX", PERIOD_H1);
if(win_handle!=0)
   Print("Window with USDX, H1 detected. Rates array will be copied immediately.");
```

bool WindowIsVisible(int index)

Returns true if the chart subwindow is visible, otherwise returns false.

Parameters

index - Chart subwindow index.

Sample

```
int maywin=WindowFind("MyMACD");
if(maywin>-1 && WindowIsVisible(maywin)==true)
  Print("window of MyMACD is visible");
else
  Print("window of MyMACD not found or is not visible");
```

int WindowOnDropped()

Returns window index where expert, custom indicator or script was dropped. This value is valid when expert, custom indicator or script by mouse.

Note: For custom indicators this index is undefined when *init()* function works and returning index is window index where custom indicator works (may be different from dropping window index, because custom indicator can create its own new window). **See also** <u>WindowXOnDropped()</u>, <u>WindowYOnDropped()</u>

Sample

```
if(WindowOnDropped()!=0)
{
   Print("Indicator 'MyIndicator' must be applied to main chart window!");
   return(false);
}
```

int WindowsTotal()

Returns count of indicator windows on the chart (including main chart).

Sample

```
Print("Windows count = ", WindowsTotal());
```

int WindowXOnDropped()

Returns x-axis coordinate in pixels were expert or script dropped to the chart. **See also** <u>WindowYOnDropped()</u>, <u>WindowOnDropped()</u>

```
Print("Expert dropped point x=",WindowXOnDropped()," y=",WindowYOnDropped());
```

int WindowYOnDropped()

Returns y-axis coordinate in pixels were expert or script dropped to the chart. **See also** <u>WindowYOnDropped()</u>, <u>WindowOnDropped()</u>

Sample

Print("Expert dropped point x=", WindowXOnDropped(), " y=", WindowYOnDropped());

Include Files

```
//+----+
//|
                 Copyright © 2004-2005, MetaQuotes Software Corp. |
//|
                                 http://www.metaguotes.net/ |
//+-----+
//--- errors returned from trade server
#define ERR NO ERROR
#define ERR NO RESULT
                                                  1
#define ERR COMMON ERROR
#define ERR INVALID TRADE PARAMETERS
#define ERR SERVER BUSY
#define ERR OLD VERSION
#define ERR NO CONNECTION
#define ERR NOT ENOUGH RIGHTS
                                                  7
#define ERR TOO FREQUENT REQUESTS
                                                  8
#define ERR MALFUNCTIONAL TRADE
                                                  9
#define ERR ACCOUNT DISABLED
                                                 64
#define ERR INVALID ACCOUNT
                                                 65
#define ERR TRADE TIMEOUT
                                                128
#define ERR INVALID PRICE
                                                129
#define ERR INVALID STOPS
                                                130
#define ERR INVALID TRADE VOLUME
                                                131
#define ERR MARKET CLOSED
                                                132
#define ERR TRADE DISABLED
                                                133
#define ERR NOT ENOUGH MONEY
                                                134
#define ERR PRICE CHANGED
#define ERR OFF QUOTES
                                                136
#define ERR BROKER BUSY
#define ERR REQUOTE
                                                138
#define ERR_ORDER_LOCKED
                                                139
#define ERR_LONG_POSITIONS_ONLY_ALLOWED
                                                140
#define ERR_TOO_MANY_REQUESTS
                                                141
#define ERR TRADE MODIFY DENIED
                                                145
#define ERR TRADE CONTEXT BUSY
                                                146
//--- mql4 run time errors
#define ERR NO MQLERROR
                                               4000
#define ERR WRONG FUNCTION POINTER
                                               4001
#define ERR ARRAY INDEX OUT OF RANGE
                                               4002
#define ERR NO MEMORY FOR FUNCTION CALL STACK
                                              4003
#define ERR RECURSIVE STACK OVERFLOW
                                               4004
#define ERR NOT ENOUGH STACK FOR PARAMETER
                                              4005
#define ERR NO MEMORY FOR PARAMETER STRING
                                              4006
#define ERR_NO MEMORY FOR TEMP STRING
                                               4007
#define ERR NOT INITIALIZED STRING
                                               4008
#define ERR NOT INITIALIZED ARRAYSTRING
                                               4009
#define ERR_NO_MEMORY FOR ARRAYSTRING
                                               4010
#define ERR TOO LONG STRING
                                               4011
#define ERR REMAINDER FROM ZERO DIVIDE
                                               4012
#define ERR ZERO DIVIDE
                                               4013
#define ERR UNKNOWN COMMAND
                                               4014
#define ERR WRONG JUMP
                                               4015
#define ERR NOT INITIALIZED ARRAY
                                               4016
#define ERR DLL CALLS NOT ALLOWED
                                               4017
#define ERR CANNOT LOAD LIBRARY
                                               4018
#define ERR CANNOT CALL FUNCTION
                                              4019
```

```
4020
#define ERR EXTERNAL EXPERT CALLS NOT ALLOWED
#define ERR NOT ENOUGH MEMORY FOR RETURNED STRING 4021
#define ERR SYSTEM BUSY
#define ERR INVALID FUNCTION PARAMETERS COUNT
#define ERR INVALID FUNCTION PARAMETER VALUE
#define ERR STRING FUNCTION INTERNAL ERROR
#define ERR SOME ARRAY ERROR
                                                  4053
#define ERR INCORRECT SERIES ARRAY USING
                                                  4054
#define ERR CUSTOM INDICATOR ERROR
                                                  4055
#define ERR INCOMPATIBLE ARRAYS
                                                  4056
#define ERR GLOBAL VARIABLES PROCESSING ERROR
                                                 4057
#define ERR GLOBAL VARIABLE NOT FOUND
                                                 4058
#define ERR FUNCTION NOT ALLOWED IN TESTING MODE 4059
#define ERR FUNCTION NOT CONFIRMED
                                                  4060
#define ERR SEND MAIL ERROR
                                                  4061
#define ERR STRING PARAMETER EXPECTED
                                                  4062
#define ERR INTEGER PARAMETER EXPECTED
                                                  4063
#define ERR DOUBLE PARAMETER EXPECTED
                                                  4064
#define ERR ARRAY AS PARAMETER EXPECTED
                                                  4065
#define ERR HISTORY WILL UPDATED
                                                  4066
#define ERR END OF FILE
                                                  4099
#define ERR SOME FILE ERROR
                                                  4100
#define ERR WRONG FILE NAME
                                                  4101
#define ERR TOO MANY OPENED FILES
                                                  4102
#define ERR CANNOT OPEN FILE
                                                  4103
#define ERR_INCOMPATIBLE ACCESS TO FILE
                                                  4104
#define ERR NO ORDER SELECTED
                                                  4105
#define ERR_UNKNOWN_SYMBOL
                                                  4106
#define ERR_INVALID_PRICE_PARAM
                                                  4107
#define ERR INVALID TICKET
                                                  4108
#define ERR TRADE NOT ALLOWED
                                                  4109
#define ERR LONGS NOT ALLOWED
                                                  4110
#define ERR SHORTS NOT ALLOWED
                                                  4111
#define ERR OBJECT ALREADY EXISTS
                                                  4200
#define ERR UNKNOWN OBJECT PROPERTY
                                                  4201
#define ERR OBJECT DOES NOT EXIST
                                                  4202
#define ERR UNKNOWN OBJECT TYPE
                                                  4203
#define ERR NO OBJECT NAME
                                                  4204
#define ERR OBJECT COORDINATES ERROR
                                                  4205
#define ERR NO SPECIFIED SUBWINDOW
```

```
SendMessageA(int hWnd,int Msg,int wParam,int lParam);
          SendNotifyMessageA(int hWnd,int Msg,int wParam,int lParam);
   int
          PostMessageA(int hWnd,int Msg,int wParam,int lParam);
   void keybd_event(int bVk,int bScan,int dwFlags,int dwExtraInfo);
void mouse_event(int dwFlags,int dx,int dy,int dwData,int dwExtraInfo);
   //--- windows
          FindWindowA(string lpClassName ,string lpWindowName);
   int
           SetWindowTextA(int hWnd, string lpString);
   int
          GetWindowTextA(int hWnd, string lpString, int nMaxCount);
   int
   int
          GetWindowTextLengthA(int hWnd);
          GetWindow(int hWnd,int uCmd);
   int
          UpdateWindow(int hWnd);
   int
          EnableWindow(int hWnd,int bEnable);
   int
          DestroyWindow(int hWnd);
   int
          ShowWindow(int hWnd,int nCmdShow);
   int
          SetActiveWindow(int hWnd);
   int
          AnimateWindow(int hWnd,int dwTime,int dwFlags);
   int
   int
           FlashWindow(int hWnd,int dwFlags /*bInvert*/);
   int
           CloseWindow(int hWnd);
          MoveWindow(int hWnd,int X,int Y,int nWidth,int nHeight,int bRepaint);
   int
   int
           SetWindowPos(int hWnd,int hWndInsertAfter ,int X,int Y,int cx,int cy,int
uFlags);
          IsWindowVisible(int hWnd);
   int
           IsIconic(int hWnd);
          IsZoomed(int hWnd);
   int
   int
           SetFocus(int hWnd);
          GetFocus();
   int.
          GetActiveWindow();
   int.
   int
           IsWindowEnabled(int hWnd);
   //--- miscelaneouse
   int MessageBoxA(int hWnd ,string lpText,string lpCaption,int uType);
           MessageBoxExA(int hWnd ,string lpText,string lpCaption,int uType,int
   int
wLanguageId);
  int MessageBeep(int uType);
   int
          GetSystemMetrics(int nIndex);
   int
          ExitWindowsEx(int uFlags,int dwReserved);
   int
           SwapMouseButton(int fSwap);
#import
//--- Window Messages
#define WM NULL
                                        0 \times 0000
#define WM CREATE
                                        0x0001
#define WM DESTROY
                                        0x0002
#define WM MOVE
                                        0x0003
#define WM SIZE
                                        0x0005
#define WM ACTIVATE
                                        0x0006
#define WM SETFOCUS
                                        0 \times 0007
#define WM KILLFOCUS
                                        0x0008
#define WM ENABLE
                                        0x000A
#define WM SETREDRAW
                                        0x000B
#define WM SETTEXT
                                        0x000C
#define WM GETTEXT
                                        0x000D
#define WM GETTEXTLENGTH
                                        0 \times 000 E
#define WM PAINT
                                        0×000F
#define WM CLOSE
                                        0 \times 0.010
#define WM QUERYENDSESSION
                                        0 \times 0011
#define WM QUIT
                                        0 \times 0012
#define WM QUERYOPEN
                                        0 \times 0.013
#define WM ERASEBKGND
                                        0 \times 0.014
#define WM SYSCOLORCHANGE
                                        0x0015
#define WM ENDSESSION
                                        0x0016
#define WM SHOWWINDOW
                                        0x0018
#define WM WININICHANGE
                                        0x001A
#define WM SETTINGCHANGE
                                        0x001A // WM WININICHANGE
#define WM DEVMODECHANGE
                                        0x001B
#define WM ACTIVATEAPP
                                        0x001C
```

### ### ### ##########################	#define WM F	'ONTCHANGE	0x001D
### ### ### ##########################	#define WM T	TMECHANGE	0x001E
### ### ### ##########################	#dofine WM C	ZANCEIMODE	0.0010
### ### ### ##########################	#deline wm_c	ANCELMODE	0.0001
### ### ### ##########################	#define WM_S	SETCURSOR	0x0020
### ### ### ##########################	#define WM M	OUSEACTIVATE	0×0.021
### ### ### ### ### ### ### ### ### ##	# define WILI		0002
### ### ### ### ### ### ### ### ### ##	#deline ww_c	HILDACTIVATE	0x0022
### ### ### ### ### ### ### ### ### ##	#define WM Q	QUEUESYNC	0x0023
### ### ### ### ### ### ### ### ### ##	#define WM G	ETMINMAYINFO	0×0024
### ### ### ### ### ### ### ### ### ##	"actine wii_o		0.000
### ### ### ### ### ### ### ### ### ##	#define WM_P	AINTICON	UXUU26
### ### ### ### ### ### ### ### ### ##	#define WM I	CONERASEBKGND	0x0027
### ### ### ### ### ### ### ### ### ##	#define WM N	IF.XTDI.GCTI.	0x0028
### ### ### ### ### ### ### ### ### ##			0007
### ### ### ### ### ### ### ### ### ##	#deline WM_S	POOLERSTATUS	UXUUZA
### ### ### ### ### ### ### ### ### ##	#define WM D	RAWITEM	0x002B
### ### ### ### ### ### ### ### ### ##	#define WM M	IF.A STIRF.TTF.M	0×0020
### ### ### ### ### ### ### ### ### ##			0.0000
#define WM_COPYDATA	#define WM_D	ELETETEM	0x002D
#define WM_COPYDATA	#define WM V	KEYTOITEM	0x002E
#define WM_COPYDATA	#define WM C	ΨΑΡΨΟΤΨΕΜ	0~0025
#define WM_COPYDATA	"define wii_e		0.0021
#define WM_COPYDATA	#define WM_S	ETFONT	0x0030
#define WM_COPYDATA	#define WM G	ETFONT	0x0031
#define WM_COPYDATA	#define MM C	ETHOTKEY	0x0032
#define WM_COPYDATA	I I OCT TITE MIT D		00022
#define WM_COPYDATA	#aerine WM_G	ETHOTKEY	UXUU33
#define WM_COPYDATA	#define WM Q	UERYDRAGICON	0x0037
#define WM_COPYDATA	#define WM C	OMPARETTEM	0x0039
#define WM_COPYDATA	"acting Mil-C	ADMOD TROM	0002D
#define WM_COPYDATA	#aerine WM_G	ETOBJECT	עצטעצט
#define WM_COPYDATA	#define WM C	COMPACTING	0x0041
#define WM_COPYDATA	#define WM W	ITNDOWPOSCHANGING	0×0046
#define WM_INPUTLANGCHANGE	"ACTINE WIT W	IINDOWI ODCIMINOINO	0.0047
#define WM_INPUTLANGCHANGE	#define WM_W	IINDOWPOSCHANGED	UXUU4 /
#define WM_INPUTLANGCHANGE	#define WM C	COPYDATA	0x004A
#define WM_INPUTLANGCHANGE	#define WM C	'ANCEL.TOURNAL	0×004B
#define WM_INPUTLANGCHANGE	" define wii_e		0.0045
#define WM_INPUTLANGCHANGE	#define WM_N	IO,I,T F, X	UXUU4E
#define WM_TCARD	#define WM I	NPUTLANGCHANGEREQUEST	0x0050
#define WM_TCARD	#dofine WM T	MDUTT AMCCHANCE	0.0051
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTOND			0.0050
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTOND	#define WM_'I'	'CARD	0x0052
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTOND	#define WM H	ELP	0x0053
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTOND	#define WM II	ISERCHANCED	0×0054
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTOND	#deline win_o	CONTRACTOR	0.0055
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCL	#define WM_N	IO'I' I F'Y F'ORMA'I'	0x0055
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCL	#define WM C	CONTEXTMENU	0x007B
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCL	#dofino WM S	TO THE TOTAL THE	0.007.0
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCL	#deline win_5	TILLCHANGING	0.0070
#define WM_SETICON 0x007F #define WM_SETICON 0x0080 #define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0083 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCALCSIZE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_SETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCL	#define WM_S	TYLECHANGED	0x007D
#define WM_GETICON 0x007F #define WM_NCCREATE 0x0081 #define WM_NCCBSTROY 0x0082 #define WM_NCCALCSIZE 0x0083 #define WM_NCATITEST 0x0084 #define WM_NCATITEST 0x0086 #define WM_NCATITEST 0x0086 #define WM_SCATIVATE 0x0086 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCACSIZE 0x0080 #define WM_NCACTIVATE 0x0086 #define WM_NCACTIVATE 0x0086 #define WM_NCACTIVATE 0x0088 #define WM_NCACTIVATE 0x0088 #define WM_NCACTIVATE 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDDHCLK 0x00A3 #define WM_NCBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDHCLK 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDDHCLK 0x00A6 #define WM_NCRBUTTONDF 0x00A8 #define WM_NCRBUTTONDF 0x00A8 #define WM_NCMBUTTONDF 0x00A8 #define WM_NCMBUTTONDF 0x00A8 #define WM_NCMBUTTONDF 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDF 0x0100 #define WM_NCMBUTTONDF 0x0100 #define WM_NCMBUTTONDF 0x0100 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDF 0x0100 #define WM_NCMBUTTONDF 0x0101 #define WM_SYSKEYDOWN 0x0104	#define WM D	DISPLAYCHANGE	0x007E
#define WM_NCCREATE 0x0081 #define WM_NCCREATE 0x0081 #define WM_NCDESTROY 0x0082 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDDELCLK 0x00A3 #define WM_NCLBUTTONDDWN 0x00A2 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCMBUTTONDDELCLK 0x00A6 #define WM_NCMBUTTONDDELCLK 0x00A9 #d	_		0.2007.0
#define WM_NCDESTROY 0x0081 #define WM_NCDESTROY 0x0082 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCACTIVATE 0x0086 #define WM_STNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDOWN 0x00A6 #define WM_NCRBUTTONDOWN 0x00A6 #define WM_NCRBUTTONDOWN 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCRBUTTONDOWN 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCRBUTTONDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A6 #define WM_NCRBUTTONDELCLK 0x00A9 #define WM_SYSKEYDOWN 0x0101 #define WM_SYSKEYDOWN 0x0104			
#define WM_NCDESTROY 0x0082 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCPAINT 0x0085 #define WM_SYNCPAINT 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDWN 0x00A4 #define WM_NCRBUTTONDBLCLK 0x00A5 #define WM_NCRBUTTONDWN 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0101 #define WM_KEYDOWN 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_CSYSKEYDOWN 0x0104	#define WM_S	SETICON	0x0080
#define WM_NCDESTROY 0x0082 #define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCPAINT 0x0085 #define WM_SYNCPAINT 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDWN 0x00A4 #define WM_NCRBUTTONDBLCLK 0x00A5 #define WM_NCRBUTTONDWN 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0101 #define WM_KEYDOWN 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_CSYSKEYDOWN 0x0104	#define WM N	ICCREATE	0x0081
#define WM_NCCALCSIZE 0x0083 #define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCACTIVATE 0x0086 #define WM_STDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDDWN 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0101 #define WM_KEYDP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCHITTEST 0x0084 #define WM_NCPAINT 0x0085 #define WM_NCACTIVATE 0x0086 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDELCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDDELCLK 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDELCLK 0x00A6 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_NCMBUTTONDELCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCPAINT 0x0085 #define WM_NCACTIVATE 0x0086 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDDWN 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0104	#define WM N	ICCALCSIZE	UXUU83
#define WM_NCPAINT 0x0085 #define WM_NCACTIVATE 0x0086 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDDWN 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDDWN 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0104	#define WM N	ICHITTEST	0x0084
#define WM_NCACTIVATE 0x0086 #define WM_GETDLGCODE 0x0087 #define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONDOWN 0x00A2 #define WM_NCLBUTTONDDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONDOWN 0x00A5 #define WM_NCRBUTTONDDF 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A8 #define WM_NCMBUTTONDF 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0101 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0102 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_CSYSKEYDOWN 0x0103	_		
#define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_CSYSKEYDOWN 0x0104	_		
#define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDBLCLK 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104			
#define WM_SYNCPAINT 0x0088 #define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDBLCLK 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	#define WM G	ETDLGCODE	0x0087
#define WM_NCMOUSEMOVE 0x00A0 #define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCLBUTTONDOWN 0x00A1 #define WM_NCLBUTTONUP 0x00A2 #define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCRBUTTONDOWN 0x00A7 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCLBUTTONUP 0x00A2 #define WM_NCRBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104			UXUUAU
#define WM_NCLBUTTONUP 0x00A2 #define WM_NCRBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_CHAR 0x0103 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	#define WM N	ICLBUTTONDOWN	0x00A1
#define WM_NCLBUTTONDBLCLK 0x00A3 #define WM_NCRBUTTONDOWN 0x00A4 #define WM_NCRBUTTONUP 0x00A5 #define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_NCMBUTTONDBLCLK 0x0100 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCRBUTTONUP	_		
#define WM_NCRBUTTONUP	_		CAUUXU
#define WM_NCRBUTTONUP	#define WM N	ICRBUTTONDOWN	0x00A4
#define WM_NCRBUTTONDBLCLK 0x00A6 #define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCMBUTTONDOWN 0x00A7 #define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_NCMBUTTONUP 0x00A8 #define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	#define WM N	ICMBUTTONDOWN	0x00A7
#define WM_NCMBUTTONDBLCLK 0x00A9 #define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_KEYFIRST 0x0100 #define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		UXUUA9
#define WM_KEYDOWN 0x0100 #define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	#define WM K	EYFIRST	0x0100
#define WM_KEYUP 0x0101 #define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_CHAR 0x0102 #define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		
#define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	_		0X0101
#define WM_DEADCHAR 0x0103 #define WM_SYSKEYDOWN 0x0104	#define WM C	CHAR	0x0102
#define WM_SYSKEYDOWN 0x0104	_		
_	_		
#define WM_SYSKEYUP 0x0105	#define WM S	YSKEYDOWN	0x0104
	#define WM S	SYSKEYUP	0x0105
	" ~ 2 - 1 1 1 0 WII 1 0		

#define WM SYSCHAR	0x0106
#define WM_SYSDEADCHAR	0x0107
# define wit bibblindening	
<pre>#define WM_KEYLAST #define WM_INITDIALOG #define WM_COMMAND</pre>	0x0108
#define WM INITDIALOG	0×0110
#dofino WM COMMAND	0x0111
#deline wm_command	
#define WM_SYSCOMMAND	0x0112
#define WM TIMER	0x0113
#dofine WM HCCDOTT	0x0114
#deline wm_HSCROLL	
#define WM VSCROLL	0x0115
#define WM_SYSCOMMAND #define WM_TIMER #define WM_HSCROLL #define WM_VSCROLL #define WM_INITMENU	0x0116
" define wit intermediate	
#define WM_INITMENUPOPUP	0x0117
#define WM MENUSELECT	0×011F
#define WM MENUCHAR	0x0120
<pre>#define WM_INITMENUPOPUP #define WM_MENUSELECT #define WM_MENUCHAR #define WM_ENTERIDLE</pre>	
#deline wm_ENTERIDLE	0x0121
#define WM MENURBUTTONUP	0x0122
#define WM_MENURBUTTONUP #define WM_MENUDRAG	0x0123
# define wit ribitoblate	0.0123
#define WM_MENUGETOBJECT	
#define WM UNINITMENUPOPUP	0x0125
#define WM_MENUCOMMAND	0.012.0
#define WM_CTLCOLORMSGBOX	UXU132
#define WM CTLCOLOREDIT	0x0133
#define WM CTICOLOPITETEDOV	0×0134
#define WM_CTLCOLOREDIT #define WM_CTLCOLORLISTBOX #define WM_CTLCOLORBTN #define WM_CTLCOLORDLG	0x0132 0x0133 0x0134 0x0135
#define WM_CTLCOLORBTN	0x0135
#define WM CTLCOLORDLG	0x0136
#define WM_CTLCOLORSCROLLBAR	0v0137
#deline Mm_CIPCOPORPCKOPPRAK	LIVAU
<pre>#define WM_CTLCOLORSTATIC #define WM_MOUSEFIRST</pre>	0x0138
#define WM MOUSEFIRST	0×0200
# do fine tim MOLICEMONE	00200
#define WM_MOUSEMOVE	0x0200
<pre>#define WM_LBUTTONDOWN #define WM LBUTTONUP</pre>	0x0201
#define WM LRUTTONUP	0x0202
# define wil_EDOTIONOL	0000
#define WM_LBUTTONDBLCLK	0x0203
#define WM_LBUTTONDOWN #define WM_LBUTTONUP #define WM_LBUTTONDBLCLK #define WM_RBUTTONDOWN #define WM_RBUTTONUP	$0 \times 0 = 0.02$
#define WM PRITTONIID	0x0205
#deline wii_kbollokol	0.0205
#define WM_RBUTTONDBLCLK #define WM_MBUTTONDOWN	0x0206
#define WM MBUTTONDOWN	0x0207
#define WM MBUTTONUP	0x0208
_	
#define WM MBUTTONDBLCLK	0x0209
#define WM_PARENTNOTIFY	0x0210
#define WM ENTERMENULOOP	0x0211

#define WM EXITMENULOOP	0x0212
#define WM NEXTMENU	0x0213
_	
#define WM_SIZING	0x0214
#define WM CAPTURECHANGED	0x0215
#define WM MOVING	0x0216
<u> </u>	
#define WM_DEVICECHANGE	0x0219
#define WM MDICREATE	0x0220
#define WM MDIDESTROY	0x0221
_	
#define WM_MDIACTIVATE	0x0222
#define WM MDIRESTORE	0x0223
#define WM MDINEXT	0x0224
<u> </u>	
#define WM_MDIMAXIMIZE	0x0225
#define WM MDITILE	0x0226
#define WM MDICASCADE	0x0227
_	
#define WM_MDIICONARRANGE	0x0228
#define WM MDIGETACTIVE	0x0229
#define WM MDISETMENU	0x0230
_	
#define WM_ENTERSIZEMOVE	0x0231
#define WM EXITSIZEMOVE	0x0232
#define WM DROPFILES	
_	0x0233
#define WM MDIREFRESHMENU	0x0234
#define WM MOUSEHOVER	0x02A1
_	
#define WM_MOUSELEAVE	0x02A3
I II	0x0300
#define WM CUT	
	0×0301
#define WM_COPY	0x0301
#define WM_COPY #define WM_PASTE	0x0302
#define WM_COPY #define WM_PASTE	0x0302
#define WM_COPY	

```
#define WM RENDERFORMAT
                                           0x0305
#define WM_RENDERALLFORMATS
#define WM_DESTROYCLIPBOARD
                                          0 \times 0307
#define WM DRAWCLIPBOARD
#define WM_PAINTCLIPBOARD
#define WM_VSCROLLCLIPBOARD
#define WM_SIZECLIPBOARD
#define WM_ASKCBFORMATNAME
#define WM_CHANGECBCHAIN
#define WM_HSCROLLCLIPET
                                          0x0309
                                          0x030A
                                          0x030B
                                          0x030C
                                          0x030D
#define WM_HSCROLLCLIPBOARD
#define WM_QUERYNEWPALETTE
                                          0x030E
                                          0x030F
#define WM_PALETTEISCHANGING
#define WM_PALETTECHANGED
                                          0x0310
                                          0x0311
#define WM HOTKEY
                                          0 \times 0312
#define WM PRINT
                                          0x0317
#define WM PRINTCLIENT
                                          0x0318
#define WM HANDHELDFIRST
                                          0x0358
#define WM HANDHELDLAST
                                          0x035F
#define WM AFXFIRST
                                          0x0360
#define WM AFXLAST
                                          0x037F
#define WM_PENWINFIRST
                                          0x0380
#define WM PENWINLAST
                                          0x038F
#define WM APP
                                          0x8000
//--- keybd event routines
#define KEYEVENTF_EXTENDEDKEY 0x0001
#define KEYEVENTF_KEYUP 0x0002
//--- mouse_event routines
//--- GetSystemMetrics() codes
#define SM CXSCREEN
                                           0
#define SM CYSCREEN
                                           1
#define SM CXVSCROLL
#define SM CYHSCROLL
#define SM CYCAPTION
#define SM CXBORDER
#define SM CYBORDER
#define SM CXDLGFRAME
                                           7
#define SM CYDLGFRAME
#define SM CYVTHUMB
#define SM CXHTHUMB
                                          10
#define SM CXICON
                                          11
#define SM CYICON
                                          12
#define SM CXCURSOR
                                          13
#define SM CYCURSOR
                                          14
#define SM CYMENU
                                          15
#define SM CXFULLSCREEN
                                          16
#define SM CYFULLSCREEN
                                          17
#define SM CYKANJIWINDOW
                                          18
#define SM MOUSEPRESENT
                                          19
                                          20
#define SM CYVSCROLL
#define SM CXHSCROLL
                                          2.1
#define SM DEBUG
                                          22
#define SM SWAPBUTTON
                                          23
#define SM RESERVED1
                                           24
#define SM RESERVED2
                                           25
#define SM RESERVED3
                                           26
#define SM RESERVED4
                                           27
```

```
#define SM CXMIN
#define SM CYMIN
                                     29
#define SM CXSIZE
                                     30
#define SM CYSIZE
                                     31
#define SM CXFRAME
#define SM CYFRAME
                                    33
#define SM CXMINTRACK
                                    34
#define SM CYMINTRACK
                                    35
#define SM CXDOUBLECLK
                                    36
#define SM CYDOUBLECLK
                                    37
#define SM CXICONSPACING
                                    38
#define SM CYICONSPACING
                                    39
#define SM MENUDROPALIGNMENT
                                    40
#define SM PENWINDOWS
                                    41
#define SM DBCSENABLED
                                    42
#define SM_CMOUSEBUTTONS
                                    4.3
#define SM SECURE
                                     44
#define SM CXEDGE
                                     4.5
#define SM CYEDGE
                                     46
#define SM CXMINSPACING
                                     47
#define SM CYMINSPACING
                                     48
#define SM CXSMICON
                                     49
#define SM CYSMICON
                                     50
#define SM CYSMCAPTION
                                     51
#define SM CXSMSIZE
                                     52
#define SM CYSMSIZE
                                     53
#define SM CXMENUSIZE
#define SM CYMENUSIZE
                                     55
#define SM ARRANGE
                                     56
#define SM CXMINIMIZED
                                     57
#define SM CYMINIMIZED
                                     58
#define SM CXMAXTRACK
                                     59
#define SM CYMAXTRACK
                                    60
#define SM CXMAXIMIZED
                                    61
#define SM CYMAXIMIZED
                                    62
#define SM NETWORK
                                    63
#define SM CLEANBOOT
                                     67
#define SM CXDRAG
                                    68
#define SM CYDRAG
                                     69
                                     70
#define SM SHOWSOUNDS
#define SM_CXMENUCHECK
                                    71 // Use instead of
GetMenuCheckMarkDimensions()!
                                     72
#define SM CYMENUCHECK
#define SM SLOWMACHINE
                                     73
#define SM MIDEASTENABLED
                                    74
#define SM MOUSEWHEELPRESENT
                                    75
#define SM XVIRTUALSCREEN
                                    76
#define SM YVIRTUALSCREEN
                                    77
#define SM CXVIRTUALSCREEN
                                    78
#define SM_CYVIRTUALSCREEN
                                    79
#define SM CMONITORS
                                    80
#define SM SAMEDISPLAYFORMAT
                                    81
//--- GetWindow() Constants
#define GW HWNDFIRST
                                     0
#define GW HWNDLAST
                                     1
#define GW HWNDNEXT
                                     2
#define GW HWNDPREV
                                     3
#define GW OWNER
#define GW CHILD
```

```
#define AW HIDE
                                      0x00010000
#define AW ACTIVATE
#define AW SLIDE
                                      0×00040000
#define AW BLEND
                                      0 \times 00080000
//--- MessageBox() Flags
#define MB OK
                                         0x00000000
#define MB OKCANCEL
                                         0x00000001
#define MB ABORTRETRYIGNORE
                                         0x00000002
#define MB YESNOCANCEL
                                         0 \times 000000003
#define MB YESNO
                                         0x00000004
#define MB RETRYCANCEL
                                         0 \times 000000005
#define MB ICONHAND
                                         0 \times 000000010
#define MB ICONQUESTION
                                         0x00000020
#define MB ICONEXCLAMATION
                                         0x00000030
#define MB ICONASTERISK
                                         0x00000040
#define MB USERICON
                                         0x00000080
#define MB ICONWARNING
                                         MB ICONEXCLAMATION
#define MB ICONERROR
                                         MB ICONHAND
#define MB ICONINFORMATION
                                         MB ICONASTERISK
#define MB ICONSTOP
                                         MB ICONHAND
#define MB DEFBUTTON1
                                         0x00000000
#define MB DEFBUTTON2
                                         0x00000100
#define MB DEFBUTTON3
                                         0x00000200
#define MB DEFBUTTON4
                                         0x00000300
#define MB APPLMODAL
                                         0x00000000
#define MB SYSTEMMODAL
                                         0x00001000
#define MB_TASKMODAL
                                         0x00002000
#define MB HELP
                                         0x00004000 // Help Button
#define MB NOFOCUS
                                         0×00008000
#define MB SETFOREGROUND
                                        0x00010000
#define MB DEFAULT DESKTOP ONLY
                                       0x00020000
#define MB TOPMOST
                                         0x00040000
#define MB RIGHT
                                         0×00080000
#define MB RTLREADING
                                         0 \times 00100000
//--- Dialog Box Command IDs
                                      1
#define IDOK
#define IDCANCEL
#define IDABORT
#define IDRETRY
#define IDIGNORE
#define IDYES
#define IDNO
                                      7
#define IDCLOSE
#define IDHELP
//+----+
```

Scripts

```
int start()
          i, start pos, i time, time0, last fpos, periodseconds;
  double d open, d low, d high, d close, d volume, last volume;
         hwnd=0, cnt=0;
//--- History header
         version=400;
  int
  string c copyright;
  string c symbol=Symbol();
         i period=Period()*ExtPeriodMultiplier;
          i digits=Digits;
  int
  int
          i_unused[13];
  ExtHandle=FileOpenHistory(c_symbol+i_period+".hst", FILE_BIN|FILE_WRITE);
  if (ExtHandle < 0) return (-1);
//--- write history file header
  c copyright="(C)opyright 2003, MetaQuotes Software Corp.";
  FileWriteInteger(ExtHandle, version, LONG VALUE);
  FileWriteString(ExtHandle, c copyright, 64);
  FileWriteString(ExtHandle, c_symbol, 12);
  FileWriteInteger(ExtHandle, i_period, LONG_VALUE);
  FileWriteInteger(ExtHandle, i_digits, LONG_VALUE);
  FileWriteInteger(ExtHandle, 0, LONG_VALUE);
                                                      //timesign
  FileWriteInteger(ExtHandle, 0, LONG VALUE);
                                                      //last sync
  FileWriteArray(ExtHandle, i unused, 0, 13);
//--- write history file
  periodseconds=i period*60;
  start pos=Bars-1;
  d open=Open[start pos];
  d low=Low[start pos];
  d high=High[start pos];
  d volume=Volume[start pos];
  //--- normalize open time
  i time=Time[start pos]/periodseconds;
  i time*=periodseconds;
  for(i=start_pos-1;i>=0; i--)
     time0=Time[i];
      if(time0>=i time+periodseconds || i==0)
         if(i==0 && time0<i time+periodseconds)</pre>
            d volume+=Volume[0];
            if (Low[0] < d low)
                                d low=Low[0];
            if (High[0]>d high) d high=High[0];
            d close=Close[0];
           }
         last fpos=FileTell(ExtHandle);
         last volume=Volume[i];
         FileWriteInteger(ExtHandle, i time, LONG VALUE);
         FileWriteDouble (ExtHandle, d open, DOUBLE VALUE);
         FileWriteDouble(ExtHandle, d_low, DOUBLE VALUE);
         FileWriteDouble(ExtHandle, d_high, DOUBLE VALUE);
         FileWriteDouble(ExtHandle, d_close, DOUBLE VALUE);
         FileWriteDouble(ExtHandle, d volume, DOUBLE VALUE);
         FileFlush (ExtHandle);
         cnt++;
         if(time0>=i time+periodseconds)
            i time=time0/periodseconds;
            i time*=periodseconds;
            d open=Open[i];
            d low=Low[i];
            d high=High[i];
            d close=Close[i];
            d volume=last volume;
```

```
else
        {
         d volume+=Volume[i];
                            d low=Low[i];
         if (Low[i] < d low)</pre>
         if (High[i]>d high) d high=High[i];
         d close=Close[i];
  FileFlush (ExtHandle);
  Print(cnt," record(s) written");
//--- collect incoming ticks
  int last time=LocalTime()-5;
  while(true)
     int cur time=LocalTime();
      //--- check for new rates
      if(RefreshRates())
         time0=Time[0];
         FileSeek(ExtHandle, last fpos, SEEK SET);
         //--- is there current bar?
         if(time0<i time+periodseconds)
            d volume+=Volume[0]-last volume;
            last volume=Volume[0];
            if (Low[0] < d_low = Low[0];</pre>
            if (High[0]>d_high) d_high=High[0];
            d close=Close[0];
           }
         else
            //--- no, there is new bar
            d volume+=Volume[1]-last volume;
            if (Low[1] < d_low) d_low=Low[1];
            if (High[1]>d_high) d_high=High[1];
            //--- write previous bar remains
            FileWriteInteger(ExtHandle, i time, LONG VALUE);
            FileWriteDouble (ExtHandle, d open, DOUBLE VALUE);
            FileWriteDouble(ExtHandle, d_low, DOUBLE VALUE);
            FileWriteDouble(ExtHandle, d high, DOUBLE VALUE);
            FileWriteDouble(ExtHandle, d close, DOUBLE VALUE);
            FileWriteDouble (ExtHandle, d volume, DOUBLE VALUE);
            last fpos=FileTell(ExtHandle);
            //---
            i time=time0/periodseconds;
            i time*=periodseconds;
            d open=Open[0];
            d low=Low[0];
            d high=High[0];
            d close=Close[0];
            d_volume=Volume[0];
            last volume=d volume;
           }
         //---
         FileWriteInteger(ExtHandle, i time, LONG VALUE);
         FileWriteDouble(ExtHandle, d_open, DOUBLE_VALUE);
         FileWriteDouble(ExtHandle, d_low, DOUBLE_VALUE);
         FileWriteDouble (ExtHandle, d high, DOUBLE VALUE);
         FileWriteDouble (ExtHandle, d close, DOUBLE VALUE);
         FileWriteDouble(ExtHandle, d_volume, DOUBLE VALUE);
         FileFlush (ExtHandle);
         //----
         if(hwnd==0)
           {
            hwnd=WindowHandle(Symbol(),i period);
            if(hwnd!=0) Print("Chart window detected");
```

```
//1
                                           rotate_text.mq4 |
//1
                    Copyright © 2004, MetaQuotes Software Corp. |
//1
                      http://www.metaquotes.net/ |
//+------
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#include <stdlib.mqh>
string line_name="rotating_line";
string object name1="rotating text";
void init()
  Print("point = ", Point," bars=",Bars);
//+-----
void deinit()
  ObjectDelete(line name);
  ObjectDelete(object name1);
  ObjectsRedraw();
//+----
//| script program start function
int start()
       time2;
  int
  int error,index,fontsize=10;
  double price, price1, price2;
  double angle=0.0;
  price2=High[10]+Point*10;
  ObjectCreate(line name, OBJ TRENDBYANGLE, 0, Time[10], price2);
  ObjectCreate(object name1, OBJ TEXT, 0, Time[index], Low[index]-Point*100);
  ObjectSetText(object name1, "rotating text", fontsize);
  while(IsStopped() == false)
    price=ObjectGet(object name1, OBJPROP PRICE1)+Point;
    error=GetLastError();
     if(error!=0)
```

```
Print(object name1,": ",ErrorDescription(error));
      ObjectMove(object_name1, 0, Time[index], price);
      ObjectSet(object name1, OBJPROP ANGLE, angle*2);
      ObjectSet(object_name1, OBJPROP_FONTSIZE, fontsize);
      ObjectSet(line name, OBJPROP WIDTH, angle/18.0);
      double line angle=360.0-angle;
      if(line_angle==90.0) ObjectSet(line_name, OBJPROP PRICE2, price2+Point*50);
      if(line angle==270.0) ObjectSet(line name, OBJPROP PRICE2, price2-Point*50);
      time2=ObjectGet(line_name,OBJPROP TIME2);
      if(line_angle>90.0 && line_angle<270.0) time2=Time[index+10];</pre>
     else
                                               time2=Time[0];
     ObjectSet(line name, OBJPROP TIME2, time2);
     ObjectSet(line name, OBJPROP ANGLE, line angle);
     ObjectsRedraw();
     angle+=3.0;
      if(angle>=360.0) angle=360.0-angle;
      fontsize++;
      if(fontsize>48) fontsize=6;
      Sleep (500);
     price1=ObjectGetValueByShift(line name, index);
      if (GetLastError() == 0)
         if (MathAbs (price1-price) < Point*50)</pre>
            Print("price=",price," price1=", price1);
            ObjectSetText(object name1, "REMOVED", 48, "Arial", RGB(255,215,0));
            ObjectsRedraw();
           Sleep(5000);
//
             ObjectDelete(object name1);
        }
     }
  return(0);
```

```
//1
                                              trade.mg4 |
//|
                   Copyright © 2004, MetaQuotes Software Corp. |
//|
                              http://www.metaguotes.net/
//+-----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link
               "http://www.metaquotes.net/"
#include <stdlib.mqh>
#include <WinUser32.mqh>
//+-----+
//| script "trading for all money"
//+-----
int start()
  if(MessageBox("Do you really want to BUY 1.00 "+Symbol()+" at ASK price?
             "Script", MB YESNO | MB ICONQUESTION) != IDYES) return(1);
  int ticket=OrderSend(Symbol(),OP BUY,1.0,Ask,3,0,0,"expert comment",255,0,CLR NONE);
  if(ticket<1)
   {
    int error=GetLastError();
    Print("Error = ",ErrorDescription(error));
   }
  OrderPrint();
```

```
return(0);
}
//+-----+
```

Templates

```
<expert>
type=INDICATOR ADVISOR
description=Accelerator Oscilator
separate window=1
used buffers=4
<ind>
color=Green
type=DRAW HISTOGRAM
</ind>
<ind>
color=Red
type=DRAW HISTOGRAM
</ind>
</expert>
#header#
#property copyright "#copyright#"
                   "#link#"
#property link
#indicator properties#
#extern variables#
#mapping buffers#
//--- indicator buffers
double ExtGreenBuffer[];
double ExtRedBuffer[];
double ExtMABuffer[];
double ExtBuffer[];
//| Custom indicator initialization function
int init()
   #buffers used#;
//--- indicator buffers mapping
   SetIndexBuffer(0, ExtGreenBuffer);
   SetIndexBuffer(1, ExtRedBuffer);
   SetIndexBuffer(2, ExtMABuffer);
   SetIndexBuffer(3, ExtBuffer);
//--- drawing settings
   #indicators_init#
//----
   IndicatorDigits(6);
   SetIndexDrawBegin(0,38);
   SetIndexDrawBegin(1,38);
//--- name for DataWindow and indicator subwindow label
   IndicatorShortName("AC");
//--- initialization done
  return(0);
//| Accelerator/Decelerator Oscillator
int start()
        limit;
  int
  int
        counted bars=IndicatorCounted();
  double prev, current;
//--- check for possible errors
   if(counted bars<0) return(-1);
//--- last counted bar will be recounted
   if(counted bars>0) counted bars--;
```

```
limit=Bars-counted bars;
//--- macd counted in the 1-st additional buffer
   for(int i=0; i<limit; i++)</pre>
      ExtMABuffer[i]=iMA(NULL, 0, 5, 0, MODE SMA, PRICE MEDIAN, i) -
iMA(NULL,0,34,0,MODE SMA,PRICE MEDIAN,i);
//--- signal line counted in the 2-nd additional buffer
   for(i=0; i<limit; i++)</pre>
     ExtBuffer[i]=iMAOnArray(ExtMABuffer,Bars,5,0,MODE SMA,i);
//--- dispatch values between 2 buffers
  bool up=true;
   for(i=limit-1; i>=0; i--)
     {
     current=ExtMABuffer[i]-ExtBuffer[i];
      prev=ExtMABuffer[i+1]-ExtBuffer[i+1];
      if(current>prev) up=true;
      if(current<prev) up=false;</pre>
      if(!up)
         ExtRedBuffer[i]=current;
         ExtGreenBuffer[i]=0.0;
      else
         ExtGreenBuffer[i]=current;
        ExtRedBuffer[i]=0.0;
    }
//--- done
  return(0);
```

```
type=INDICATOR ADVISOR
description=
used buffers=3
<param>
name=JawsPeriod
type=int
value=13
</param>
<param>
name=JawsShift
type=int
value=8
</param>
<param>
name=TeethPeriod
type=int
value=8
</param>
<param>
name=TeethShift
type=int
value=5
</param>
<param>
name=LipsPeriod
type=int
value=5
</param>
<param>
name=LipsShift
type=int
value=3
</param>
<ind>
```

```
color=Blue
</ind>
<ind>
color=Red
</ind>
<ind>
color=Lime
</ind>
</expert>
#header#
#property copyright "#copyright#"
#property link "#link#"
#indicator_properties#
#extern variables#
#mapping buffers#
//--- indicator buffers
double ExtBlueBuffer[];
double ExtRedBuffer[];
double ExtLimeBuffer[];
//| Custom indicator initialization function
//+----
int init()
  #buffers used#
//--- line shifts when drawing
  SetIndexShift(0, JawsShift);
  SetIndexShift(1,TeethShift);
  SetIndexShift(2,LipsShift);
//--- first positions skipped when drawing
  SetIndexDrawBegin(0, JawsShift+JawsPeriod);
  SetIndexDrawBegin(1,TeethShift+TeethPeriod);
  SetIndexDrawBegin(2,LipsShift+LipsPeriod);
//--- 3 indicator buffers mapping
  SetIndexBuffer(0,ExtBlueBuffer);
  SetIndexBuffer(1,ExtRedBuffer);
  SetIndexBuffer(2,ExtLimeBuffer);
//--- drawing settings
  #indicators init#
//--- initialization done
  return(0);
//+----
//| Bill Williams' Alligator
int start()
  int limit;
  int counted bars=IndicatorCounted();
//--- check for possible errors
  if(counted bars<0) return(-1);
//--- last counted bar will be recounted
  if(counted bars>0) counted bars--;
  limit=Bars-counted bars;
//---- main loop
  for(int i=0; i<limit; i++)</pre>
     //--- ma shift set to 0 because SetIndexShift called above
     ExtBlueBuffer[i]=iMA(NULL,0,JawsPeriod,0,MODE SMMA,PRICE MEDIAN,i);
     ExtRedBuffer[i]=iMA(NULL, 0, TeethPeriod, 0, MODE SMMA, PRICE MEDIAN, i);
     ExtLimeBuffer[i]=iMA(NULL,0,LipsPeriod,0,MODE SMMA,PRICE MEDIAN,i);
//--- done
  return(0);
```

//+-----+

```
<expert>
type=INDICATOR ADVISOR
description=Awesome Oscilator
separate window=1
used buffers=3;
<ind>
color=Green
type=DRAW_HISTOGRAM
</ind>
<ind>
color=Red
type=DRAW HISTOGRAM
</ind>
</expert>
#property copyright "#copyright#"
#property link
                    "#link#"
#indicator properties#
#extern variables#
#mapping buffers#
//--- indicator buffers
double ExtGreenBuffer[];
double ExtRedBuffer[];
double ExtMABuffer[];
//| Custom indicator initialization function
int init()
   #buffers used#
//--- drawing settings
   #indicators init#
   IndicatorDigits(5);
   SetIndexDrawBegin(0,34);
   SetIndexDrawBegin(1,34);
//--- indicator buffers mapping
   SetIndexBuffer(0, ExtGreenBuffer);
   SetIndexBuffer(1, ExtRedBuffer);
   SetIndexBuffer(2, ExtMABuffer);
//--- name for DataWindow and indicator subwindow label
   IndicatorShortName("AO");
//--- initialization done
  return(0):
//| Awesome Oscillator
int start()
  int
        limit;
  int    counted bars=IndicatorCounted();
  double prev, current;
//--- check for possible errors
   if(counted bars<0) return(-1);
   //--- last counted bar will be recounted
   if(counted bars>0) counted bars--;
  limit=Bars-counted bars;
//--- macd counted in the 1-st additional buffer
   for(int i=0; i<limit; i++)</pre>
      ExtMABuffer[i]=iMA(NULL, 0, 5, 0, MODE SMA, PRICE MEDIAN, i) -
iMA(NULL, 0, 34, 0, MODE SMA, PRICE MEDIAN, i);
//--- dispatch values between 2 buffers
  bool up=true;
   for(i=limit-1; i>=0; i--)
```

```
<expert>
 type=EXPERT_ADVISOR
</expert>
#header#
#property copyright "#copyright#"
#property link "#link#"
#extern_variables#
//+----
//| expert initialization function
//+----+
int init()
//----
//----
 return(0);
//| expert deinitialization function
//+----+
int deinit()
//---
//----
 return(0);
//| expert start function
int start()
//----
//----
 return(0);
```

```
<expert>
type=INDICATOR_ADVISOR
</expert>
#header#
#property copyright "#copyright#"
#property link "#link#"
```

```
#indicator properties#
#extern variables#
#mapping_buffers#
//| Custom indicator initialization function
int init()
  #buffers used#
//--- indicators
  #indicators_init#
  return(0);
//| Custor indicator deinitialization function
//+----+
int deinit()
//----
//---
  return(0);
//| Custom indicator iteration function
int start()
       counted bars=IndicatorCounted();
  int
//----
//----
  return(0);
```

```
<expert>
type=INDICATOR ADVISOR
separate window=1
used buffers=2
<param>
type=int
name=FastEMA
value=12
</param>
<param>
type=int
name=SlowEMA
value=26
</param>
<param>
type=int
name=SignalSMA
value=9
</param>
<ind>
color=Silver
type=DRAW HISTOGRAM
</ind>
<ind>
color=Red
</ind>
</expert>
#header#
#property copyright "#copyright#"
```

```
#property link "#link#"
#indicator properties#
#extern variables#
#mapping buffers#
//--- indicator buffers
double ExtSilverBuffer[];
double ExtRedBuffer[];
//+----+
//| Custom indicator initialization function
int init()
  #buffers used#;
//--- drawing settings
  #indicators init#
//----
  SetIndexDrawBegin(1,SignalSMA);
  IndicatorDigits(5);
//--- indicator buffers mapping
  SetIndexBuffer(0, ExtSilverBuffer);
  SetIndexBuffer(1, ExtRedBuffer);
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("MACD("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
  return(0);
//+----
//| Moving Averages Convergence/Divergence
int start()
  int limit;
  int counted bars=IndicatorCounted();
//--- check for possible errors
  if(counted bars<0) return(-1);
//--- last counted bar will be recounted
  if (counted bars>0) counted bars--;
  limit=Bars-counted bars;
//--- macd counted in the 1-st buffer
  for(int i=0; i<limit; i++)</pre>
     ExtSilverBuffer[i]=iMA(NULL,0,FastEMA,0,MODE EMA,PRICE CLOSE,i)-
iMA(NULL, 0, SlowEMA, 0, MODE EMA, PRICE CLOSE, i);
//--- signal line counted in the 2-nd buffer
  for(i=0; i<limit; i++)</pre>
    ExtRedBuffer[i]=iMAOnArray(ExtSilverBuffer, Bars, SignalSMA, 0, MODE SMA, i);
//--- done
  return(0);
```

```
<expert>
type=INDICATOR_ADVISOR
separate_window=1
used_buffers=3
<param>
name=FastEMA
type=int
value=12
</param>
<param>
name=SlowEMA
type=int
value=26
</param></param></param>
```

```
name=SignalSMA
type=int
value=9
</param>
<ind>
type=DRAW HISTOGRAM
color=Silver
</ind>
</expert>
#header#
#property copyright "#copyright#"
#property link "#link#"
#indicator_properties#
#extern variables#
#mapping buffers#
//--- indicator buffers
double ExtSilverBuffer[];
double ExtMABuffer[];
double ExtBuffer[];
//+-----
//| Custom indicator initialization function
//+----
int init()
  #buffers used#;
//--- drawing settings
  #indicators init#
  SetIndexDrawBegin(0,SignalSMA);
  IndicatorDigits(6);
//--- indicator buffers mapping
  SetIndexBuffer(0,ExtSilverBuffer);
  SetIndexBuffer(1,ExtMABuffer);
  SetIndexBuffer(2,ExtBuffer);
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("OsMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
  return(0);
//+-----+
//| Moving Average of Oscillator
//+-----+
int start()
  int limit;
  int counted bars=IndicatorCounted();
//--- check for possible errors
  if(counted bars<0) return(-1);
//--- last counted bar will be recounted
  if(counted bars>0) counted bars--;
  limit=Bars-counted bars;
//--- macd counted in the 1-st additional buffer
  for(int i=0; i<limit; i++)</pre>
     ExtMABuffer[i]=iMA(NULL,0,FastEMA,0,MODE EMA,PRICE CLOSE,i)-
iMA(NULL, 0, SlowEMA, 0, MODE EMA, PRICE CLOSE, i);
//--- signal line counted in the 2-nd additional buffer
  for(i=0; i<limit; i++)</pre>
    ExtBuffer[i]=iMAOnArray(ExtMABuffer, Bars, SignalSMA, 0, MODE SMA, i);
//---- main loop
  for(i=0; i<limit; i++)</pre>
    ExtSilverBuffer[i] = ExtMABuffer[i] - ExtBuffer[i];
//--- done
  return(0);
```

Library

```
//+----
//1
                                                stdlib.mq4 |
//|
                    Copyright © 2004, MetaQuotes Software Corp. |
//|
                      http://www.metaquotes.net/ |
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
               "http://www.metaquotes.net/"
#property link
#property library
int init()
  Print("Init function defined as feature sample");
 }
int deinit()
  Print("Deinit function defined as feature sample too");
* /
//| return error description
//+------
string ErrorDescription(int error_code)
  string error string;
//---
  switch(error code)
     //--- codes returned from trade server
    case 0:
    case 1:
            error string="no error";
break;
    case 2: error string="common error";
break;
    case 3:
            error string="invalid trade parameters";
break;
            error string="trade server is busy";
    case 4:
break;
    case 5:
            error string="old version of the client terminal";
break:
    case 6:
            error string="no connection with trade server";
break;
    case 7:
            error string="not enough rights";
break:
    case 8:
            error string="too frequent requests";
```

```
break;
                error string="malfunctional trade operation";
      case 9:
break;
      case 64: error string="account disabled";
break:
      case 65: error string="invalid account";
break:
      case 128: error string="trade timeout";
break:
      case 129: error string="invalid price";
break;
      case 130: error string="invalid stops";
break;
      case 131: error string="invalid trade volume";
break;
      case 132: error string="market is closed";
break;
      case 133: error string="trade is disabled";
break;
      case 134: error string="not enough money";
break;
      case 135: error string="price changed";
break;
      case 136: error string="off quotes";
break:
      case 137: error string="broker is busy";
break;
     case 138: error string="requote";
break:
     case 139: error string="order is locked";
break:
     case 140: error string="long positions only allowed";
break;
      case 141: error string="too many requests";
break;
      case 145: error string="modification denied because order too close to market";
break;
     case 146: error string="trade context is busy";
break;
      //--- mql4 errors
     case 4000: error string="no error";
break;
     case 4001: error string="wrong function pointer";
break;
     case 4002: error string="array index is out of range";
     case 4003: error string="no memory for function call stack";
break;
     case 4004: error string="recursive stack overflow";
break;
     case 4005: error string="not enough stack for parameter";
break:
     case 4006: error string="no memory for parameter string";
break:
      case 4007: error string="no memory for temp string";
break:
      case 4008: error string="not initialized string";
break:
      case 4009: error string="not initialized string in array";
break;
      case 4010: error string="no memory for array\' string";
break;
      case 4011: error string="too long string";
      case 4012: error string="remainder from zero divide";
     case 4013: error string="zero divide";
```

```
break;
      case 4014: error string="unknown command";
break;
      case 4015: error string="wrong jump (never generated error)";
break:
      case 4016: error string="not initialized array";
break:
      case 4017: error string="dll calls are not allowed";
break:
      case 4018: error string="cannot load library";
break;
      case 4019: error string="cannot call function";
break;
      case 4020: error string="expert function calls are not allowed";
break;
      case 4021: error string="not enough memory for temp string returned from
function"; break;
      case 4022: error string="system is busy (never generated error)";
break;
      case 4050: error string="invalid function parameters count";
break;
      case 4051: error string="invalid function parameter value";
break;
      case 4052: error string="string function internal error";
break:
      case 4053: error string="some array error";
break;
      case 4054: error string="incorrect series array using";
break;
     case 4055: error string="custom indicator error";
break:
      case 4056: error string="arrays are incompatible";
break;
      case 4057: error string="global variables processing error";
break;
      case 4058: error string="global variable not found";
break;
     case 4059: error string="function is not allowed in testing mode";
break;
     case 4060: error string="function is not confirmed";
break;
     case 4061: error string="send mail error";
break;
     case 4062: error_string="string parameter expected";
     case 4063: error string="integer parameter expected";
     case 4064: error string="double parameter expected";
break;
     case 4065: error string="array as parameter expected";
break:
     case 4066: error string="requested history data in update state";
break:
     case 4099: error string="end of file";
break:
      case 4100: error string="some file error";
break:
      case 4101: error string="wrong file name";
break;
      case 4102: error string="too many opened files";
break;
      case 4103: error string="cannot open file";
      case 4104: error string="incompatible access to a file";
     case 4105: error string="no order selected";
```

```
case 4106: error string="unknown symbol";
break;
     case 4107: error string="invalid price parameter for trade function";
     case 4108: error string="invalid ticket";
break:
     case 4109: error string="trade is not allowed";
break;
     case 4110: error string="longs are not allowed";
break;
     case 4111: error string="shorts are not allowed";
break;
     case 4200: error string="object is already exist";
break;
     case 4201: error string="unknown object property";
break;
     case 4202: error string="object is not exist";
break;
     case 4203: error string="unknown object type";
break;
     case 4204: error string="no object name";
break;
     case 4205: error string="object coordinates error";
break;
     case 4206: error string="no specified subwindow";
break:
     default: error string="unknown error";
    }
  return(error string);
//+----+
//| convert red, green and blue values to color
int RGB(int red value, int green value, int blue value)
//--- check parameters
  if(red value<0) red value=0;</pre>
  if(red value>255) red value=255;
  if(green value<0) green value=0;</pre>
  if(green value>255) green value=255;
  if(blue value<0) blue value=0;
  if(blue value>255) blue value=255;
//---
  green value<<=8;
  blue value<<=16;
  return(red value+green value+blue value);
//+----
//| right comparison of 2 doubles
bool CompareDoubles (double number1, double number2)
  if(NormalizeDouble(number1-number2,8) == 0) return(true);
  else return(false);
//| up to 16 digits after decimal point
//+-----
string DoubleToStrMorePrecision(double number, int precision)
  double rem, integer, integer2;
  double DecimalArray[17]={ 1.0, 10.0, 100.0, 1000.0, 10000.0, 100000.0,
10000000.0, 100000000.0,
                          100000000.0, 1000000000.0, 1000000000.0,
10000000000000.0, 10000000000000.0,
                          1000000000000000.0, 100000000000000.0,
```

```
10000000000000000.0 };
  string intstring, remstring, retstring;
  bool isnegative=false;
  int
        rem2;
  if(precision<0) precision=0;</pre>
  if (precision>16) precision=16;
//---
  double p=DecimalArray[precision];
  if(number<0.0) { isnegative=true; number=-number; }</pre>
  integer=MathFloor(number);
  rem=MathRound((number-integer)*p);
  remstring="";
  for(int i=0; iiiii<++)</pre>
     integer2=MathFloor(rem/10);
     rem2=NormalizeDouble(rem-integer2*10,0);
     remstring=rem2+remstring;
     rem=integer2;
//---
  intstring=DoubleToStr(integer, 0);
  if(isnegative) retstring="-"+intstring;
                 retstring=intstring;
  if(precision>0) retstring=retstring+"."+remstring;
  return (retstring);
//+-----+
//| convert integer to string contained input's hexadecimal notation |
string IntegerToHexString(int integer_number)
  string hex string="00000000";
  int value, shift=28;
  Print("Parameter for IntegerHexToString is ",integer number);
  for (int i=0; i<8; i++)
     value=(integer number>>shift)&0x0F;
     if(value<10) hex string=StringSetChar(hex string, i, value+'0');</pre>
     else
                 hex string=StringSetChar(hex string, i, (value-10)+'A');
     shift-=4;
//----
  return(hex string);
```

Indicators

```
//+----+
//|
                                               CCI.mq4 |
//|
                  Copyright © 2004, MetaQuotes Software Corp.
//|
                     http://www.metaquotes.net/
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
               "http://www.metaquotes.net/"
#property link
#property indicator_separate_window
#property indicator_buffers 1
#property indicator color1 LightSeaGreen
//--- input parameters
extern int CCIPeriod=14;
//---- buffers
double CCIBuffer[];
double RelBuffer[];
double DevBuffer[];
```

```
double MovBuffer[];
//+-----
//| Custom indicator initialization function
int init()
  {
  string short name;
//--- 3 additional buffers are used for counting.
  IndicatorBuffers(4);
   SetIndexBuffer(1, RelBuffer);
   SetIndexBuffer(2, DevBuffer);
   SetIndexBuffer(3, MovBuffer);
//--- indicator lines
   SetIndexStyle(0,DRAW LINE);
   SetIndexBuffer(0,CCIBuffer);
//--- name for DataWindow and indicator subwindow label
   short name="CCI("+CCIPeriod+")";
   IndicatorShortName(short name);
   SetIndexLabel(0, short name);
   SetIndexDrawBegin(0,CCIPeriod);
  return(0);
//| Commodity Channel Index
int start()
        i,k,counted bars=IndicatorCounted();
  int
  double price, sum, mul;
   if(Bars<=CCIPeriod) return(0);</pre>
//--- initial zero
   if(counted bars<1)</pre>
    {
     for(i=1;i<=CCIPeriod;i++) CCIBuffer[Bars-i]=0.0;</pre>
     for(i=1;i<=CCIPeriod;i++) DevBuffer[Bars-i]=0.0;</pre>
     for(i=1;i<=CCIPeriod;i++) MovBuffer[Bars-i]=0.0;</pre>
//--- last counted bar will be recounted
   int limit=Bars-counted bars;
   if(counted bars>0) limit++;
//--- moving average
   for(i=0; i<limit; i++)</pre>
     MovBuffer[i]=iMA(NULL,0,CCIPeriod,0,MODE SMA,PRICE TYPICAL,i);
//--- standard deviations
   i=Bars-CCIPeriod+1;
   if(counted bars>CCIPeriod-1) i=Bars-counted bars-1;
  mul=0.015/CCIPeriod;
   while (i \ge 0)
    {
     sum=0.0;
     k=i+CCIPeriod-1;
     while (k \ge i)
         price=(High[k]+Low[k]+Close[k])/3;
         sum+=MathAbs(price-MovBuffer[i]);
         k--;
      }
     DevBuffer[i] = sum * mul;
   i=Bars-CCIPeriod+1;
   if(counted bars>CCIPeriod-1) i=Bars-counted bars-1;
   while (i \ge 0)
     {
     price=(High[i]+Low[i]+Close[i])/3;
```

```
//+----
// |
                                                 Ichimoku.mg4 |
//1
                     Copyright © 2004, MetaQuotes Software Corp. |
                           http://www.metaquotes.net/ |
// |
//+-----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
                 "http://www.metaquotes.net/"
#property link
#property indicator chart window
#property indicator buffers 7
#property indicator color1 Red
#property indicator color2 Blue
#property indicator color3 SandyBrown
#property indicator_color4 Thistle
#property indicator_color5 Lime
#property indicator color6 SandyBrown
#property indicator color7 Thistle
//--- input parameters
extern int Tenkan=9;
extern int Kijun=26;
extern int Senkou=52;
//--- buffers
double Tenkan Buffer[];
double Kijun Buffer[];
double SpanA Buffer[];
double SpanB Buffer[];
double Chinkou Buffer[];
double SpanA2 Buffer[];
double SpanB2 Buffer[];
//---
int a begin;
//+----
//| Custom indicator initialization function
int init()
 {
//---
  SetIndexStyle(0, DRAW LINE);
  SetIndexBuffer(0,Tenkan Buffer);
  SetIndexDrawBegin(0,Tenkan-1);
  SetIndexLabel(0, "Tenkan Sen");
//----
  SetIndexStyle(1,DRAW LINE);
  SetIndexBuffer(1,Kijun Buffer);
  SetIndexDrawBegin(1,Kijun-1);
  SetIndexLabel(1, "Kijun Sen");
  a begin=Kijun; if (a begin<Tenkan) a begin=Tenkan;
  SetIndexStyle(2,DRAW HISTOGRAM,STYLE DOT);
  SetIndexBuffer(2,SpanA Buffer);
```

```
SetIndexDrawBegin(2,Kijun+a begin-1);
   SetIndexShift(2,Kijun);
   SetIndexLabel (2, NULL);
   SetIndexStyle(5,DRAW LINE,STYLE DOT);
   SetIndexBuffer(5,SpanA2 Buffer);
   SetIndexDrawBegin(5,Kijun+a begin-1);
   SetIndexShift(5,Kijun);
   SetIndexLabel(5, "Senkou Span A");
//----
   SetIndexStyle(3,DRAW HISTOGRAM,STYLE DOT);
   SetIndexBuffer(3,SpanB Buffer);
   SetIndexDrawBegin(3,Kijun+Senkou-1);
   SetIndexShift(3,Kijun);
   SetIndexLabel(3,NULL);
   SetIndexStyle(6,DRAW LINE,STYLE DOT);
   SetIndexBuffer(6,SpanB2 Buffer);
   SetIndexDrawBegin(6,Kijun+Senkou-1);
   SetIndexShift(6,Kijun);
   SetIndexLabel(6, "Senkou Span B");
//---
   SetIndexStyle(4, DRAW LINE);
   SetIndexBuffer(4,Chinkou Buffer);
   SetIndexShift(4,-Kijun);
   SetIndexLabel(4, "Chinkou Span");
//----
  return(0);
//+----
//| Ichimoku Kinko Hyo
//+------
int start()
        i,k;
   int.
        counted bars=IndicatorCounted();
   double high, low, price;
   if(Bars<=Tenkan || Bars<=Kijun || Bars<=Senkou) return(0);</pre>
//--- initial zero
  if (counted bars<1)
     for(i=1;i<=Tenkan;i++) Tenkan_Buffer[Bars-i]=0;
for(i=1;i<=Kijun;i++) Kijun_Buffer[Bars-i]=0;</pre>
      for(i=1;i<=a begin;i++) { SpanA Buffer[Bars-i]=0; SpanA2 Buffer[Bars-i]=0; }</pre>
     for(i=1;i<=Senkou;i++) { SpanB Buffer[Bars-i]=0; SpanB2 Buffer[Bars-i]=0; }</pre>
    }
//--- Tenkan Sen
   i=Bars-Tenkan;
   if (counted bars>Tenkan) i=Bars-counted bars-1;
   while (i \ge 0)
     high=High[i]; low=Low[i]; k=i-1+Tenkan;
      while(k>=i)
        {
        price=High[k];
        if(high<price) high=price;
         price=Low[k];
         if(low>price) low=price;
      Tenkan Buffer[i] = (high+low)/2;
//--- Kijun Sen
   i=Bars-Kijun;
   if(counted bars>Kijun) i=Bars-counted bars-1;
   while (i \ge 0)
```

```
high=High[i]; low=Low[i]; k=i-1+Kijun;
     while(k>=i)
        price=High[k];
        if(high<price) high=price;
        price=Low[k];
        if(low>price) low=price;
        k--;
     Kijun Buffer[i] = (high+low)/2;
    }
//--- Senkou Span A
  i=Bars-a_begin+1;
  if(counted bars>a begin-1) i=Bars-counted bars-1;
  while (i \ge 0)
     price=(Kijun Buffer[i]+Tenkan Buffer[i])/2;
     SpanA Buffer[i]=price;
     SpanA2 Buffer[i]=price;
     i--;
//--- Senkou Span B
  i=Bars-Senkou;
  if (counted bars>Senkou) i=Bars-counted bars-1;
  while (i \ge 0)
     high=High[i]; low=Low[i]; k=i-1+Senkou;
     while (k \ge i)
       {
        price=High[k];
        if(high<price) high=price;</pre>
        price=Low[k];
        if(low>price) low=price;
        k--;
       }
     price=(high+low)/2;
     SpanB Buffer[i]=price;
     SpanB2 Buffer[i]=price;
     i--;
    }
//--- Chinkou Span
  i=Bars-1;
  if(counted bars>1) i=Bars-counted bars-1;
  while(i>=0) { Chinkou Buffer[i]=Close[i]; i--; }
//---
  return(0);
//+----+
```

```
//+-----
//|
                                         Custom MACD.mq4 |
//|
                  Copyright © 2004, MetaQuotes Software Corp. |
//|
                            http://www.metaquotes.net/ |
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
//--- indicator settings
#property indicator separate window
#property indicator buffers 2
#property indicator color1 Silver
#property indicator color2 Red
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
```

```
ind buffer1[];
double
double
         ind buffer2[];
//+------
//| Custom indicator initialization function
int init()
//--- drawing settings
  SetIndexStyle(0,DRAW HISTOGRAM,STYLE SOLID,3);
  SetIndexDrawBegin(1,SignalSMA);
  IndicatorDigits (MarketInfo(Symbol(), MODE DIGITS) +1);
//--- indicator buffers mapping
  if(!SetIndexBuffer(0,ind_buffer1) && !SetIndexBuffer(1,ind buffer2))
     Print("cannot set indicator buffers!");
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("MACD("+FastEMA+","+SlowEMA+","+SignalSMA+")");
  SetIndexLabel(0,"MACD");
  SetIndexLabel(1, "Signal");
//--- initialization done
  return(0);
//| Moving Averages Convergence/Divergence
int start()
  int limit;
  int counted bars=IndicatorCounted();
//--- check for possible errors
  if(counted bars<0) return(-1);</pre>
//--- last counted bar will be recounted
  if(counted bars>0) counted bars--;
  limit=Bars-counted bars;
//--- macd counted in the 1-st buffer
  for(int i=0; i<limit; i++)</pre>
     ind buffer1[i]=iMA(NULL,0,FastEMA,0,MODE EMA,PRICE CLOSE,i)-
iMA(NULL, 0, SlowEMA, 0, MODE EMA, PRICE CLOSE, i);
//--- signal line counted in the 2-nd buffer
  for(i=0; i<limit; i++)</pre>
     ind buffer2[i]=iMAOnArray(ind buffer1,Bars,SignalSMA,0,MODE SMA,i);
//--- done
  return(0);
```

```
// |
                                             Momentum.ma4 |
// |
                   Copyright © 2004, MetaQuotes Software Corp. |
//1
                                http://www.metaquotes.net/ |
//+------
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property indicator separate window
#property indicator buffers 1
#property indicator color1 DodgerBlue
//--- input parameters
extern int MomPeriod=14;
//--- buffers
double MomBuffer[];
//+-----
//| Custom indicator initialization function
int init()
 {
  string short name;
//--- indicator line
```

```
SetIndexStyle(0, DRAW LINE);
  SetIndexBuffer(0,MomBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="Mom("+MomPeriod+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short_name);
  SetIndexDrawBegin(0,MomPeriod);
  return(0);
//+----+
//| Momentum
//+----+
int start()
  int i,counted bars=IndicatorCounted();
  if(Bars<=MomPeriod) return(0);</pre>
//--- initial zero
  if(counted bars<1)
    for(i=1;i<=MomPeriod;i++) MomBuffer[Bars-i]=0.0;</pre>
  i=Bars-MomPeriod-1;
  if (counted bars>=MomPeriod) i=Bars-counted bars-1;
  while (i \ge 0)
    MomBuffer[i]=Close[i]*100/Close[i+MomPeriod];
    i--;
    }
  return(0);
```

```
//+----
                                   Custom Moving Average.mq4 |
//|
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                                 http://www.metaquotes.net/ |
//+-----
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
             "http://www.metaquotes.net/"
#property link
#property indicator chart window
#property indicator_buffers 1
#property indicator_color1 Red
//--- indicator parameters
extern int MA Period=13;
extern int MA Shift=0;
extern int MA Method=0;
//--- indicator buffers
double ExtMapBuffer[];
int ExtCountedBars=0;
//+-----
//| Custom indicator initialization function
int init()
       draw begin;
  string short name;
//--- drawing settings
  SetIndexStyle(0,DRAW LINE);
  SetIndexShift(0,MA Shift);
  IndicatorDigits(MarketInfo(Symbol(), MODE DIGITS));
  if (MA Period<2) MA Period=13;
  draw begin=MA Period-1;
//--- indicator short name
```

```
switch (MA Method)
   {
    case 1 : short name="EMA("; draw begin=0; break;
    case 2 : short name="SMMA("; break;
    case 3 : short_name="LWMA("; break;
    default :
       MA Method=0;
       short_name="SMA(";
  IndicatorShortName(short name+MA Period+")");
  SetIndexDrawBegin(0,draw begin);
//--- indicator buffers mapping
  SetIndexBuffer(0,ExtMapBuffer);
//--- initialization done
  return(0);
//+-
//|
//+----
int start()
  if(Bars<=MA Period) return(0);</pre>
  ExtCountedBars=IndicatorCounted();
//--- check for possible errors
  if (ExtCountedBars<0) return(-1);
//--- last counted bar will be recounted
  if (ExtCountedBars>0) ExtCountedBars--;
//----
  switch (MA Method)
   {
    case 0 : sma(); break;
    case 1 : ema(); break;
    case 2 : smma(); break;
    case 3 : lwma();
   }
//--- done
  return(0);
//+----
//| Simple Moving Average
//+-----
void sma()
 {
  double sum=0;
  int i,pos=Bars-ExtCountedBars-1;
//--- initial accumulation
  if (pos<MA Period) pos=MA Period;
  for(i=1;i<MA Period;i++,pos--)</pre>
   sum+=Close[pos];
//--- main calculation loop
  while (pos>=0)
    sum+=Close[pos];
    ExtMapBuffer[pos] = sum/MA Period;
       sum-=Close[pos+MA Period-1];
       pos--;
//--- zero initial bars
  if (ExtCountedBars<1)</pre>
    for(i=1;i<MA Period;i++) ExtMapBuffer[Bars-i]=0;</pre>
//+-----+
//| Exponential Moving Average
//+-----+
void ema()
  double pr=2.0/(MA Period+1);
```

```
pos=Bars-2;
  if(ExtCountedBars>2) pos=Bars-ExtCountedBars-1;
//--- main calculation loop
  while (pos \ge 0)
     if(pos==Bars-2) ExtMapBuffer[pos+1]=Close[pos+1];
     ExtMapBuffer[pos]=Close[pos]*pr+ExtMapBuffer[pos+1]*(1-pr);
       pos--;
 }
//+-------
//| Smoothed Moving Average
void smma()
  double sum=0;
  int i,k,pos=Bars-ExtCountedBars+1;
//--- main calculation loop
  pos=Bars-MA Period;
  if(pos>Bars-ExtCountedBars) pos=Bars-ExtCountedBars;
  while (pos >= 0)
    {
     if(pos==Bars-MA Period)
       {
        //--- initial accumulation
        for(i=0,k=pos;i<MA Period;i++,k++)</pre>
         {
          sum+=Close[k];
          //--- zero initial bars
          ExtMapBuffer[k]=0;
       }
     else sum=ExtMapBuffer[pos+1] * (MA Period-1) +Close[pos];
     ExtMapBuffer[pos] = sum/MA Period;
       pos--;
//+-----
//| Linear Weighted Moving Average
//+----+
void lwma()
  double sum=0.0, lsum=0.0;
  double price;
       i, weight=0, pos=Bars-ExtCountedBars-1;
//--- initial accumulation
  if (pos<MA Period) pos=MA Period;
  for(i=1;i<=MA Period;i++,pos--)</pre>
    {
    price=Close[pos];
     sum+=price*i;
     lsum+=price;
    weight+=i;
//--- main calculation loop
  pos++;
  i=pos+MA Period;
  while (pos >= 0)
     ExtMapBuffer[pos] = sum/weight;
     if(pos==0) break;
     pos--;
     i--;
     price=Close[pos];
     sum=sum-lsum+price*MA Period;
     lsum-=Close[i];
     lsum+=price;
```

```
//|
                                                        OsMA.mq4 |
//|
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                                   http://www.metaquotes.net/ |
//|
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
//--- indicator settings
#property indicator separate window
#property indicator buffers 1
#property indicator color1 Silver
//--- indicator parameters
extern int FastEMA=12;
extern int SlowEMA=26;
extern int SignalSMA=9;
//--- indicator buffers
double
         ind buffer1[];
double
         ind buffer2[];
double
         ind buffer3[];
//| Custom indicator initialization function
int init()
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(3);
//--- drawing settings
  SetIndexStyle(0,DRAW HISTOGRAM,STYLE SOLID,3);
  SetIndexDrawBegin(0,SignalSMA);
  IndicatorDigits(MarketInfo(Symbol(), MODE DIGITS) + 2);
//--- 3 indicator buffers mapping
  if(!SetIndexBuffer(0, ind buffer1) &&
     !SetIndexBuffer(1,ind buffer2) &&
     !SetIndexBuffer(2,ind buffer3))
     Print("cannot set indicator buffers!");
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("OsMA("+FastEMA+","+SlowEMA+","+SignalSMA+")");
//--- initialization done
  return(0);
//+----
//| Moving Average of Oscillator
//+----
int start()
 {
  int limit;
  int counted bars=IndicatorCounted();
//--- check for possible errors
  if(counted bars<0) return(-1);
//--- last counted bar will be recounted
  if(counted bars>0) counted bars--;
  limit=Bars-counted bars;
//--- macd counted in the 1-st additional buffer
  for(int i=0; i<limit; i++)</pre>
     ind buffer2[i]=iMA(NULL,0,FastEMA,0,MODE EMA,PRICE CLOSE,i)-
iMA(NULL, 0, SlowEMA, 0, MODE EMA, PRICE CLOSE, i);
//--- signal line counted in the 2-nd additional buffer
  for(i=0; i<limit; i++)</pre>
     ind buffer3[i]=iMAOnArray(ind buffer2,Bars,SignalSMA,0,MODE SMA,i);
```

```
//+-----+
//|
                                          Parabolic.mq4 |
                   Copyright © 2004, MetaQuotes Software Corp. |
//|
//|
                               http://www.metaquotes.net/ |
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property indicator chart window
#property indicator buffers 1
#property indicator color1 Lime
//--- input parameters
extern double Step=0.02;
extern double Maximum=0.2;
//--- buffers
double SarBuffer[];
//---
int save lastreverse;
bool save_dirlong;
double save start;
double save_last_high;
double save_last low;
double save ep;
double save sar;
//+------
//| Custom indicator initialization function
//+-----
int init()
//--- indicators
  IndicatorDigits(Digits);
  SetIndexStyle(0,DRAW ARROW);
  SetIndexArrow(0,159);
  SetIndexBuffer(0,SarBuffer);
//---
  return(0):
//1
//+-----+
void SaveLastReverse(int last,int dir,double start,double low,double high,double
ep, double sar)
 {
  save_lastreverse=last;
 save dirlong=dir;
 save start=start;
  save last low=low;
  save last high=high;
  save ep=ep;
  save sar=sar;
//+------
//| Parabolic Sell And Reverse system
int start()
  static bool first=true;
  bool dirlong;
  double start, last high, last low;
```

```
double ep, sar, price low, price high, price;
          i,counted bars=IndicatorCounted();
   int
//---
   if(Bars<3) return(0);
//--- initial settings
   i=Bars-2;
   if(counted bars==0 || first)
     first=false;
     dirlong=true;
      start=Step;
      last high=-10000000.0;
      last low=10000000.0;
      while(i>0)
         save lastreverse=i;
         price low=Low[i];
         if(last low>price low)
                                   last low=price low;
         price high=High[i];
         if(last high<price high) last high=price high;
         if(price high>High[i+1] && price low>Low[i+1]) break;
         if(price high<High[i+1] && price low<Low[i+1]) { dirlong=false; break; }</pre>
      //--- initial zero
      int k=i;
      while(k<Bars)
         SarBuffer[k]=0.0;
         k++;
      //--- check further
      if(dirlong) { SarBuffer[i]=Low[i+1]; ep=High[i]; }
                  { SarBuffer[i]=High[i+1]; ep=Low[i]; }
      i--;
     }
    else
      i=save lastreverse+1;
      start=save start;
      dirlong=save dirlong;
      last high=save last high;
      last low=save last low;
      ep=save ep;
     sar=save sar;
     }
//----
   while (i \ge 0)
     {
     price low=Low[i];
     price high=High[i];
      //--- check for reverse
      if(dirlong && price low<SarBuffer[i+1])</pre>
         SaveLastReverse(i, true, start, price low, last high, ep, sar);
         start=Step; dirlong=false;
         ep=price low; last low=price low;
         SarBuffer[i]=last high;
         i--;
         continue;
      if(!dirlong && price high>SarBuffer[i+1])
         SaveLastReverse(i, false, start, last low, price high, ep, sar);
         start=Step; dirlong=true;
         ep=price high; last high=price high;
         SarBuffer[i] = last low;
```

```
i--;
         continue;
        }
      //---
      price=SarBuffer[i+1];
      sar=price+start*(ep-price);
      if(dirlong)
         if(ep<price high && (start+Step)<=Maximum) start+=Step;</pre>
         if(price high<High[i+1] && i==Bars-2) sar=SarBuffer[i+1];</pre>
         price=Low[i+1];
         if(sar>price) sar=price;
         price=Low[i+2];
         if(sar>price) sar=price;
         if(sar>price low)
            SaveLastReverse(i,true,start,price low,last high,ep,sar);
            start=Step; dirlong=false; ep=price low;
            last low=price low;
            SarBuffer[i]=last high;
            i--;
            continue;
         if(ep<price high) { last high=price high; ep=price high; }</pre>
      else
         if(ep>price low && (start+Step)<=Maximum) start+=Step;</pre>
         if(price low<Low[i+1] && i==Bars-2) sar=SarBuffer[i+1];</pre>
         price=High[i+1];
         if(sar<price) sar=price;
         price=High[i+2];
         if(sar<price) sar=price;</pre>
         if(sar<price high)</pre>
            SaveLastReverse(i,false,start,last_low,price_high,ep,sar);
            start=Step; dirlong=true; ep=price high;
            last high=price high;
            SarBuffer[i]=last low;
            i--;
            continue;
         if(ep>price low) { last low=price low; ep=price low; }
      SarBuffer[i]=sar;
     i--;
//
   sar=SarBuffer[0];
//
   price=iSAR(NULL, 0, Step, Maximum, 0);
   if(sar!=price) Print("custom=",sar," SAR=",price," counted=",counted bars);
//
   if(sar==price) Print("custom=", sar," SAR=", price," counted=", counted bars);
//
//---
   return(0);
```

```
#property indicator minimum 0
#property indicator maximum 100
#property indicator buffers 1
#property indicator color1 DodgerBlue
//--- input parameters
extern int RSIPeriod=14;
//--- buffers
double RSIBuffer[];
double PosBuffer[];
double NegBuffer[];
//+-----
//| Custom indicator initialization function
//+-----+
int init()
  string short name;
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(3);
  SetIndexBuffer(1, PosBuffer);
  SetIndexBuffer(2,NegBuffer);
//--- indicator line
  SetIndexStyle(0,DRAW LINE);
  SetIndexBuffer(0,RSIBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="RSI("+RSIPeriod+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short name);
//---
  SetIndexDrawBegin(0,RSIPeriod);
  return(0);
//+----
//| Relative Strength Index
//+-----
int start()
      i,counted bars=IndicatorCounted();
  double rel, negative, positive;
  if(Bars<=RSIPeriod) return(0);</pre>
//--- initial zero
  if(counted bars<1)
    for(i=1;i<=RSIPeriod;i++) RSIBuffer[Bars-i]=0.0;</pre>
  i=Bars-RSIPeriod-1;
  if(counted bars>=RSIPeriod) i=Bars-counted bars-1;
  while (i \ge 0)
     double sumn=0.0, sump=0.0;
     if(i==Bars-RSIPeriod-1)
       int k=Bars-2;
       //--- initial accumulation
       while (k \ge i)
          rel=Close[k]-Close[k+1];
          if(rel>0) sump+=rel;
          else
                 sumn-=rel;
          k--;
       positive=sump/RSIPeriod;
       negative=sumn/RSIPeriod;
       }
     else
        //--- smoothed moving average
```

```
//+----
// |
                                               Stochastic.mg4 |
//1
                     Copyright © 2004, MetaQuotes Software Corp. |
// |
                                  http://www.metaguotes.net/ |
//+-----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
                 "http://www.metaquotes.net/"
#property link
#property indicator separate window
#property indicator minimum 0
#property indicator maximum 100
#property indicator buffers 2
#property indicator color1 LightSeaGreen
#property indicator color2 Red
//--- input parameters
extern int KPeriod=5;
extern int DPeriod=3;
extern int Slowing=3;
//--- buffers
double MainBuffer[];
double SignalBuffer[];
double HighesBuffer[];
double LowesBuffer[];
//---
int draw begin1=0;
int draw begin2=0;
//+-----+
//| Custom indicator initialization function
int init()
  string short name;
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(4);
  SetIndexBuffer(2, HighesBuffer);
  SetIndexBuffer(3, LowesBuffer);
//--- indicator lines
  SetIndexStyle(0, DRAW LINE);
  SetIndexBuffer(0, MainBuffer);
  SetIndexStyle(1,DRAW LINE);
  SetIndexBuffer(1, SignalBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="Sto("+KPeriod+","+DPeriod+","+Slowing+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short name);
  SetIndexLabel(1, "Signal");
//---
  draw begin1=KPeriod+Slowing;
  draw begin2=draw begin1+DPeriod;
  SetIndexDrawBegin(0,draw begin1);
```

```
SetIndexDrawBegin(1,draw begin2);
//---
  return(0);
  }
//| Stochastic oscillator
int start()
         i,k;
   int
        counted_bars=IndicatorCounted();
   int
   double price;
   if(Bars<=draw_begin2) return(0);</pre>
//--- initial zero
   if(counted bars<1)
      for(i=1;i<=draw_begin1;i++) MainBuffer[Bars-i]=0;</pre>
      for(i=1;i<=draw begin2;i++) SignalBuffer[Bars-i]=0;</pre>
//--- minimums counting
   i=Bars-KPeriod;
   if (counted bars>KPeriod) i=Bars-counted bars-1;
   while (i \ge 0)
      double min=1000000;
      k=i+KPeriod-1;
      while (k \ge i)
        price=Low[k];
         if(min>price) min=price;
      LowesBuffer[i]=min;
      i--;
     }
//--- maximums counting
   i=Bars-KPeriod;
   if(counted bars>KPeriod) i=Bars-counted bars-1;
   while (i \ge 0)
      double max=-1000000;
      k=i+KPeriod-1;
      while (k \ge i)
        {
        price=High[k];
        if(max<price) max=price;</pre>
        }
      HighesBuffer[i]=max;
      i--;
     }
//---- %K line
   i=Bars-draw begin1;
   if(counted bars>draw begin1) i=Bars-counted bars-1;
   while (i \ge 0)
     {
      double sumlow=0.0;
      double sumhigh=0.0;
      for (k=(i+Slowing-1); k>=i; k--)
        {
         sumlow+=Close[k]-LowesBuffer[k];
         sumhigh+=HighesBuffer[k]-LowesBuffer[k];
      if(sumhigh==0.0) MainBuffer[i]=100.0;
      else MainBuffer[i]=sumlow/sumhigh*100;
```

```
//+----
                                     Custom Moving Average.mg4 |
//|
                     Copyright © 2005, MetaQuotes Software Corp. |
//|
                                   http://www.metaquotes.net/ |
//+-----
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property indicator chart window
#property indicator buffers 1
#property indicator color1 Red
//--- indicator parameters
extern int ExtDepth=12;
extern int ExtDeviation=5;
extern int ExtBackstep=3;
//--- indicator buffers
double ExtMapBuffer[];
double ExtMapBuffer2[];
//| Custom indicator initialization function
//+-----
int init()
  IndicatorBuffers(2);
//--- drawing settings
  SetIndexStyle(0, DRAW SECTION);
//--- indicator buffers mapping
  SetIndexBuffer(0,ExtMapBuffer);
  SetIndexBuffer(1,ExtMapBuffer2);
  SetIndexEmptyValue(0,0.0);
  ArraySetAsSeries (ExtMapBuffer, true);
  ArraySetAsSeries (ExtMapBuffer2, true);
//--- indicator short name
  IndicatorShortName("ZigZag("+ExtDepth+","+ExtDeviation+","+ExtBackstep+")");
//--- initialization done
  return(0);
int start()
  int
       shift, back, lasthighpos, lastlowpos;
  double val, res;
  double curlow, curhigh, lasthigh, lastlow;
  for(shift=Bars-ExtDepth; shift>=0; shift--)
     val=Low[Lowest(NULL, 0, MODE LOW, ExtDepth, shift)];
     if(val==lastlow) val=0.0;
     else
       lastlow=val;
       if((Low[shift]-val)>(ExtDeviation*Point)) val=0.0;
```

```
else
        {
         for(back=1; back<=ExtBackstep; back++)</pre>
            res=ExtMapBuffer[shift+back];
            if((res!=0) && (res>val)) ExtMapBuffer[shift+back]=0.0;
           }
        }
     }
   ExtMapBuffer[shift]=val;
   //--- high
   val=High[Highest(NULL, 0, MODE HIGH, ExtDepth, shift)];
   if(val==lasthigh) val=0.0;
   else
      lasthigh=val;
      if((val-High[shift])>(ExtDeviation*Point)) val=0.0;
      else
         for(back=1; back<=ExtBackstep; back++)</pre>
            res=ExtMapBuffer2[shift+back];
            if((res!=0) && (res<val)) ExtMapBuffer2[shift+back]=0.0;</pre>
  ExtMapBuffer2[shift]=val;
// final cutting
lasthigh=-1; lasthighpos=-1;
lastlow=-1; lastlowpos=-1;
for(shift=Bars-ExtDepth; shift>=0; shift--)
 {
   curlow=ExtMapBuffer[shift];
   curhigh=ExtMapBuffer2[shift];
   if((curlow==0) && (curhigh==0)) continue;
   //---
   if(curhigh!=0)
      if(lasthigh>0)
         if(lasthigh<curhigh) ExtMapBuffer2[lasthighpos]=0;</pre>
         else ExtMapBuffer2[shift]=0;
      //---
      if(lasthigh<curhigh || lasthigh<0)</pre>
        {
         lasthigh=curhigh;
         lasthighpos=shift;
        }
      lastlow=-1;
     }
   //----
   if(curlow!=0)
     {
      if(lastlow>0)
         if(lastlow>curlow) ExtMapBuffer[lastlowpos]=0;
         else ExtMapBuffer[shift]=0;
      //---
      if((curlow<lastlow)||(lastlow<0))</pre>
        {
         lastlow=curlow;
         lastlowpos=shift;
```

```
    lasthigh=-1;
    }

for(shift=Bars-1; shift>=0; shift--)
    {
    if(shift>=Bars-ExtDepth) ExtMapBuffer[shift]=0.0;
    else
        {
        res=ExtMapBuffer2[shift];
        if(res!=0.0) ExtMapBuffer[shift]=res;
     }
}
```

```
//+----
// |
                                            Accelerator.mg4 |
//1
                    Copyright © 2005, MetaQuotes Software Corp. |
//1
                                  http://www.metaguotes.net/ |
//+-----+
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
//--- indicator settings
#property indicator separate window
#property indicator buffers 3
#property indicator color1 Black
#property indicator color2 Green
#property indicator color3 Red
//--- indicator buffers
      ExtBuffer0[];
double
       ExtBuffer1[];
double
       ExtBuffer2[];
double
       ExtBuffer3[];
double
       ExtBuffer4[];
double
//+----
//| Custom indicator initialization function
//+-----
int init()
//--- 2 additional buffers are used for counting.
  IndicatorBuffers(5);
//--- drawing settings
  SetIndexStyle(0,DRAW_NONE);
  SetIndexStyle(1,DRAW_HISTOGRAM);
  SetIndexStyle(2,DRAW HISTOGRAM);
  IndicatorDigits(Digits+2);
  SetIndexDrawBegin(0,38);
  SetIndexDrawBegin(1,38);
  SetIndexDrawBegin(2,38);
//--- 4 indicator buffers mapping
  SetIndexBuffer(0,ExtBuffer0);
  SetIndexBuffer(1,ExtBuffer1);
  SetIndexBuffer(2,ExtBuffer2);
  SetIndexBuffer(3,ExtBuffer3);
  SetIndexBuffer(4,ExtBuffer4);
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("AC");
  SetIndexLabel(1,NULL);
  SetIndexLabel(2,NULL);
//--- initialization done
  return(0);
//+----
//| Accelerator/Decelerator Oscillator
int start()
```

```
int
         limit;
   int
        counted bars=IndicatorCounted();
   double prev, current;
   //--- last counted bar will be recounted
   if(counted bars>0) counted_bars--;
   limit=Bars-counted bars;
   //--- macd counted in the 1-st additional buffer
   for(int i=0; i<limit; i++)</pre>
     ExtBuffer3[i]=iMA(NULL,0,5,0,MODE SMA,PRICE MEDIAN,i)-
iMA(NULL, 0, 34, 0, MODE SMA, PRICE MEDIAN, i);
   //--- signal line counted in the 2-nd additional buffer
   for(i=0; i<limit; i++)
      ExtBuffer4[i]=iMAOnArray(ExtBuffer3,Bars,5,0,MODE SMA,i);
   //--- dispatch values between 2 buffers
   bool up=true;
   for(i=limit-1; i>=0; i--)
     current=ExtBuffer3[i]-ExtBuffer4[i];
      prev=ExtBuffer3[i+1]-ExtBuffer4[i+1];
      if(current>prev) up=true;
      if(current<prev) up=false;</pre>
      if(!up)
        {
        ExtBuffer2[i]=current;
        ExtBuffer1[i]=0.0;
      else
        ExtBuffer1[i]=current;
        ExtBuffer2[i]=0.0;
       ExtBuffer0[i]=current;
     }
   //--- done
   return(0);
```

```
//+----
//|
                                                 ADX.mq4 |
//|
                    Copyright © 2004, MetaQuotes Software Corp. |
                                http://www.metaquotes.net/
//|
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link
                "http://www.metaquotes.net/"
#property indicator separate window
#property indicator buffers 3
#property indicator_color1 LightSeaGreen
#property indicator_color2 YellowGreen
#property indicator color3 Wheat
//--- input parameters
extern int ADXPeriod=14;
//---- buffers
double ADXBuffer[];
double PlusDiBuffer[];
double MinusDiBuffer[];
double PlusSdiBuffer[];
double MinusSdiBuffer[];
double TempBuffer[];
//+-----
//| Custom indicator initialization function
int init()
//--- 3 additional buffers are used for counting.
  IndicatorBuffers(6);
```

```
//--- indicator buffers
  SetIndexBuffer(0,ADXBuffer);
  SetIndexBuffer(1,PlusDiBuffer);
  SetIndexBuffer(2,MinusDiBuffer);
  SetIndexBuffer(3,PlusSdiBuffer);
  SetIndexBuffer(4,MinusSdiBuffer);
  SetIndexBuffer(5,TempBuffer);
//--- name for DataWindow and indicator subwindow label
  IndicatorShortName("ADX("+ADXPeriod+")");
  SetIndexLabel(0,"ADX");
  SetIndexLabel(1,"+DI");
  SetIndexLabel(2,"-DI");
//---
  SetIndexDrawBegin(0,ADXPeriod);
  SetIndexDrawBegin(1,ADXPeriod);
  SetIndexDrawBegin(2,ADXPeriod);
  return(0);
//+-----
//| Average Directional Movement Index
//+----+
int start()
  double pdm, mdm, tr;
  double price high, price low;
         starti,i,counted bars=IndicatorCounted();
  int.
//---
  i=Bars-2;
  PlusSdiBuffer[i+1]=0;
  MinusSdiBuffer[i+1]=0;
  if(counted bars>=i) i=Bars-counted bars-1;
  starti=i;
//----
  while (i \ge 0)
    {
     price low=Low[i];
     price high=High[i];
     //----
     pdm=price high-High[i+1];
     mdm=Low[i+1]-price low;
     if (pdm<0) pdm=0; // +DM
     if (mdm<0) mdm=0; // -DM
     if (pdm==mdm) { pdm=0; mdm=0; }
     else if(pdm<mdm) pdm=0;</pre>
          else if(mdm<pdm) mdm=0;</pre>
     //--- âû÷èñëÿåì èñòèííûé èíòåðâàë
     double num1=MathAbs(price high-price low);
     double num2=MathAbs(price high-Close[i+1]);
     double num3=MathAbs(price low-Close[i+1]);
     tr=MathMax(num1, num2);
     tr=MathMax(tr,num3);
     //--- counting plus/minus direction
     if(tr==0) { PlusSdiBuffer[i]=0; MinusSdiBuffer[i]=0; }
     else
               { PlusSdiBuffer[i]=100.0*pdm/tr; MinusSdiBuffer[i]=100.0*mdm/tr; }
     //----
     i--;
//--- last counted bar will be recounted
  if(counted bars>0) counted bars--;
  int limit=Bars-counted bars;
//--- apply EMA to +DI
   for(i=0; i<=limit; i++)
     PlusDiBuffer[i]=iMAOnArray(PlusSdiBuffer, Bars, ADXPeriod, 0, MODE EMA, i);
//--- apply EMA to -DI
  for(i=0; i<=limit; i++)
     MinusDiBuffer[i]=iMAOnArray(MinusSdiBuffer, Bars, ADXPeriod, 0, MODE EMA, i);
```

```
//+----+
// |
                                                 Alligator.mg4 |
//1
                     Copyright © 2004, MetaQuotes Software Corp. |
//1
                                http://www.metaquotes.net/ |
//+----
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
                 "http://www.metaquotes.net/"
#property link
#property indicator chart window
#property indicator buffers 3
#property indicator color1 Blue
#property indicator_color2 Red
#property indicator color3 Lime
//--- input parameters
extern int JawsPeriod=13;
extern int JawsShift=8;
extern int TeethPeriod=8;
extern int TeethShift=5;
extern int LipsPeriod=5;
extern int LipsShift=3;
//--- indicator buffers
double ExtBlueBuffer[];
double ExtRedBuffer[];
double ExtLimeBuffer[];
//+----
//| Custom indicator initialization function
int init()
//--- line shifts when drawing
  SetIndexShift(0, JawsShift);
  SetIndexShift(1, TeethShift);
  SetIndexShift(2,LipsShift);
//--- first positions skipped when drawing
  SetIndexDrawBegin(0, JawsShift+JawsPeriod);
  SetIndexDrawBegin(1,TeethShift+TeethPeriod);
  SetIndexDrawBegin(2,LipsShift+LipsPeriod);
//--- 3 indicator buffers mapping
  SetIndexBuffer(0,ExtBlueBuffer);
  SetIndexBuffer(1,ExtRedBuffer);
  SetIndexBuffer(2,ExtLimeBuffer);
//--- drawing settings
  SetIndexStyle(0,DRAW LINE);
  SetIndexStyle(1, DRAW LINE);
  SetIndexStyle(2, DRAW LINE);
//--- index labels
  SetIndexLabel(0, "Gator Jaws");
```

```
SetIndexLabel(1, "Gator Teeth");
   SetIndexLabel(2, "Gator Lips");
//--- initialization done
  return(0);
//| Bill Williams' Alligator
int start()
   int limit;
   int counted bars=IndicatorCounted();
//--- check for possible errors
   if(counted bars<0) return(-1);
//--- last counted bar will be recounted
   if(counted bars>0) counted bars--;
   limit=Bars-counted bars;
//--- main loop
   for(int i=0; i<limit; i++)</pre>
      //--- ma shift set to 0 because SetIndexShift called above
      ExtBlueBuffer[i]=iMA(NULL,0,JawsPeriod,0,MODE SMMA,PRICE MEDIAN,i);
      ExtRedBuffer[i]=iMA(NULL, 0, TeethPeriod, 0, MODE SMMA, PRICE MEDIAN, i);
     ExtLimeBuffer[i]=iMA(NULL, 0, LipsPeriod, 0, MODE SMMA, PRICE MEDIAN, i);
//--- done
  return(0);
```

```
//+----+
//1
                                                            Awesome.mg4 |
//1
                          Copyright © 2005, MetaQuotes Software Corp. |
//1
                                       http://www.metaquotes.net/ |
//+-----
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
//--- indicator settings
#property indicator_separate_window
#property indicator_buffers 3
#property indicator_color1 Black
#property indicator_color2 Green
#property indicator_color3 Red
//--- indicator buffers
double ExtBuffer0[];
          ExtBuffer1[];
double
double
          ExtBuffer2[];
//| Custom indicator initialization function
int init()
   //--- drawing settings
   SetIndexStyle(0,DRAW NONE);
   SetIndexStyle(1, DRAW HISTOGRAM);
   SetIndexStyle(2,DRAW HISTOGRAM);
   IndicatorDigits(Digits+1);
   SetIndexDrawBegin(0,34);
   SetIndexDrawBegin(1,34);
   SetIndexDrawBegin(2,34);
//--- 3 indicator buffers mapping
   SetIndexBuffer(0,ExtBuffer0);
   SetIndexBuffer(1,ExtBuffer1);
   SetIndexBuffer(2,ExtBuffer2);
//---- name for DataWindow and indicator subwindow label
```

```
IndicatorShortName("AO");
   SetIndexLabel(1,NULL);
   SetIndexLabel(2,NULL);
//--- initialization done
  return(0);
//| Awesome Oscillator
int start()
        limit;
counted_bars=IndicatorCounted();
   int
   int
   double prev, current;
//--- last counted bar will be recounted
   if(counted bars>0) counted bars--;
   limit=Bars-counted bars;
//--- macd
   for(int i=0; i<limit; i++)</pre>
     ExtBuffer0[i]=iMA(NULL,0,5,0,MODE SMA,PRICE MEDIAN,i)-
iMA(NULL, 0, 34, 0, MODE SMA, PRICE MEDIAN, i);
//--- dispatch values between 2 buffers
   bool up=true;
   for(i=limit-1; i>=0; i--)
     current=ExtBuffer0[i];
      prev=ExtBuffer0[i+1];
      if(current>prev) up=true;
      if(current<prev) up=false;</pre>
      if(!up)
        ExtBuffer2[i]=current;
        ExtBuffer1[i]=0.0;
        }
      else
        ExtBuffer1[i]=current;
        ExtBuffer2[i]=0.0;
//--- done
   return(0);
```

Samples Includes

```
#import "ExpertSample.dll"
int    GetIntValue(int);
double GetDoubleValue(double);
string GetStringValue(string);
double GetArrayItemValue(double arr[],int,int);
bool    SetArrayItemValue(double& arr[],int,int,double);
double GetRatesItemValue(double rates[][6],int,int,int);
int    SortStringArray(string& arr[],int);
int    ProcessStringArray(string& arr[],int);
```

Samples Indicators

```
"http://www.metaquotes.net/"
#property indicator separate window
#property indicator buffers 1
#property indicator color1 DodgerBlue
//--- input parameters
extern int AtrPeriod=14;
//--- buffers
double AtrBuffer[];
double TempBuffer[];
//+-----
//| Custom indicator initialization function
int init()
  string short name;
//--- 1 additional buffer used for counting.
  IndicatorBuffers(2);
//--- indicator line
  SetIndexStyle(0,DRAW LINE);
  SetIndexBuffer(0,AtrBuffer);
  SetIndexBuffer(1, TempBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="ATR("+AtrPeriod+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short name);
  SetIndexDrawBegin(0,AtrPeriod);
  return(0);
//+----+
//| Average True Range
//+-----
int start()
  int i, counted bars=IndicatorCounted();
  if(Bars<=AtrPeriod) return(0);</pre>
//--- initial zero
  if(counted bars<1)</pre>
    for(i=1;i<=AtrPeriod;i++) AtrBuffer[Bars-i]=0.0;</pre>
  i=Bars-counted bars-1;
  while (i \ge 0)
    {
     double high=High[i];
     double low =Low[i];
     if(i==Bars-1) TempBuffer[i]=high-low;
     else
       double prevclose=Close[i+1];
       TempBuffer[i]=MathMax(high,prevclose)-MathMin(low,prevclose);
       }
     i--;
    }
  if(counted bars>0) counted bars--;
  int limit=Bars-counted bars;
  for(i=0; i<limit; i++)</pre>
     AtrBuffer[i]=iMAOnArray(TempBuffer, Bars, AtrPeriod, 0, MODE SMA, i);
  return(0);
```

//+-----+

```
//|
                       Copyright © 2005, MetaQuotes Software Corp. |
//|
                                      http://www.metaquotes.net/ |
          -----+
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
                  "http://www.metaquotes.net/"
#property link
#property indicator chart window
#property indicator buffers 3
#property indicator color1 LightSeaGreen
#property indicator_color2 LightSeaGreen
#property indicator_color3 LightSeaGreen
//--- indicator parameters
extern int
          BandsPeriod=20;
           BandsShift=0;
extern int
extern double BandsDeviations=2.0;
//--- buffers
double MovingBuffer[];
double UpperBuffer[];
double LowerBuffer[];
//| Custom indicator initialization function
int init()
//--- indicators
  SetIndexStyle(0,DRAW_LINE);
  SetIndexBuffer(0,MovingBuffer);
  SetIndexStyle(1,DRAW LINE);
  SetIndexBuffer(1,UpperBuffer);
  SetIndexStyle(2,DRAW LINE);
  SetIndexBuffer(2,LowerBuffer);
  SetIndexDrawBegin(0,BandsPeriod+BandsShift);
  SetIndexDrawBegin(1,BandsPeriod+BandsShift);
  SetIndexDrawBegin(2,BandsPeriod+BandsShift);
//---
  return(0);
//+------
//| Bollinger Bands
//+-----
int start()
       i,k,counted bars=IndicatorCounted();
  double deviation;
  double sum, oldval, newres;
  if(Bars<=BandsPeriod) return(0);</pre>
//--- initial zero
  if(counted bars<1)</pre>
     for(i=1;i<=BandsPeriod;i++)</pre>
        MovingBuffer[Bars-i]=EMPTY VALUE;
        UpperBuffer[Bars-i]=EMPTY VALUE;
        LowerBuffer[Bars-i] = EMPTY VALUE;
  int limit=Bars-counted bars;
  if(counted bars>0) limit++;
  for(i=0; i<limit; i++)</pre>
     MovingBuffer[i]=iMA(NULL, 0, BandsPeriod, BandsShift, MODE SMA, PRICE CLOSE, i);
  i=Bars-BandsPeriod+1;
  if(counted bars>BandsPeriod-1) i=Bars-counted bars-1;
  while (i \ge 0)
```

```
//+----+
//|
                                              Bears.mq4 |
//1
                   Copyright © 2005, MetaQuotes Software Corp. |
//1
                     http://www.metaquotes.net/ |
//+----
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
#property link
               "http://www.metaquotes.net/"
#property indicator separate window
#property indicator buffers 1
#property indicator color1 Silver
//--- input parameters
extern int BearsPeriod=13;
//---- buffers
double BearsBuffer[];
double TempBuffer[];
//+-----
//| Custom indicator initialization function
//+-----+
int init()
  string short name;
//---- 1 additional buffer used for counting.
  IndicatorBuffers(2);
  IndicatorDigits(Digits);
//--- indicator line
  SetIndexStyle(0,DRAW HISTOGRAM);
  SetIndexBuffer(0,BearsBuffer);
  SetIndexBuffer(1,TempBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="Bears("+BearsPeriod+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short_name);
  return(0);
//| Bears Power
//+----+
int start()
  int i, counted bars=IndicatorCounted();
  if(Bars<=BearsPeriod) return(0);</pre>
  int limit=Bars-counted bars;
  if(counted bars>0) limit++;
  for(i=0; i<limit; i++)
```

```
//+-----
//1
//1
                     Copyright © 2005, MetaQuotes Software Corp. |
//|
                                    http://www.metaquotes.net/ |
//+------
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
                "http://www.metaquotes.net/"
#property link
#property indicator separate window
\#property indicator buffers \overline{1}
#property indicator color1 Silver
//--- input parameters
extern int BullsPeriod=13;
//---- buffers
double BullsBuffer[];
double TempBuffer[];
//| Custom indicator initialization function
//+-----
int init()
  string short name;
//--- 1 additional buffer used for counting.
  IndicatorBuffers(2);
  IndicatorDigits(Digits);
//--- indicator line
  SetIndexStyle(0,DRAW HISTOGRAM);
  SetIndexBuffer(0,BullsBuffer);
  SetIndexBuffer(1, TempBuffer);
//--- name for DataWindow and indicator subwindow label
  short name="Bulls("+BullsPeriod+")";
  IndicatorShortName(short name);
  SetIndexLabel(0, short name);
  return(0);
//| Bulls Power
int start()
  int i, counted bars=IndicatorCounted();
  if (Bars<=BullsPeriod) return(0);</pre>
  int limit=Bars-counted bars;
  if(counted bars>0) limit++;
  for(i=0; i<limit; i++)</pre>
     TempBuffer[i]=iMA(NULL,0,BullsPeriod,0,MODE EMA,PRICE CLOSE,i);
  i=Bars-counted bars-1;
  while (i \ge 0)
    {
     BullsBuffer[i]=High[i]-TempBuffer[i];
```

```
i--;
}
//---
return(0);
}
//+-----
```

```
//1
                                            Heiken Ashi.mq4 |
//|
                    Copyright c 2004, MetaQuotes Software Corp. |
//|
                                   http://www.metaquotes.net |
//+----+
//| For Heiken Ashi we recommend next chart settings ( press F8 or
//| select on menu 'Charts'->'Properties...'):
//| - On 'Color' Tab select 'Black' for 'Line Graph'
//| - On 'Common' Tab disable 'Chart on Foreground' checkbox and
    select 'Line Chart' radiobutton
//+------
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
                "http://www.metaquotes.net"
#property link
#property indicator chart window
#property indicator buffers 4
#property indicator color1 Red
#property indicator color2 White
#property indicator color3 Red
#property indicator color4 White
//--- buffers
double ExtMapBuffer1[];
double ExtMapBuffer2[];
double ExtMapBuffer3[];
double ExtMapBuffer4[];
//---
int ExtCountedBars=0;
//+-------
//| Custom indicator initialization function
//|-----|
int init()
//--- indicators
  SetIndexStyle(0,DRAW HISTOGRAM, 0, 1, Red);
  SetIndexBuffer(0, ExtMapBuffer1);
  SetIndexStyle(1, DRAW HISTOGRAM, 0, 1, White);
  SetIndexBuffer(1, ExtMapBuffer2);
  SetIndexStyle(2,DRAW HISTOGRAM, 0, 3, Red);
  SetIndexBuffer(2, ExtMapBuffer3);
  SetIndexStyle(3,DRAW HISTOGRAM, 0, 3, White);
  SetIndexBuffer(3, ExtMapBuffer4);
  SetIndexDrawBegin(0,10);
  SetIndexDrawBegin(1,10);
  SetIndexDrawBegin(2,10);
  SetIndexDrawBegin(3,10);
//--- indicator buffers mapping
  SetIndexBuffer(0,ExtMapBuffer1);
  SetIndexBuffer(1,ExtMapBuffer2);
  SetIndexBuffer(2,ExtMapBuffer3);
  SetIndexBuffer(3,ExtMapBuffer4);
//--- initialization done
  return(0);
//+----
//| Custom indicator deinitialization function
int deinit()
//--- TODO: add your code here
```

```
//---
  return(0);
//| Custom indicator iteration function
int start()
  double haOpen, haHigh, haLow, haClose;
  if(Bars<=10) return(0);</pre>
  ExtCountedBars=IndicatorCounted();
//--- check for possible errors
  if (ExtCountedBars<0) return(-1);</pre>
//--- last counted bar will be recounted
  if (ExtCountedBars>0) ExtCountedBars--;
  int pos=Bars-ExtCountedBars-1;
  while (pos >= 0)
     haOpen=(ExtMapBuffer3[pos+1]+ExtMapBuffer4[pos+1])/2;
     haClose=(Open[pos]+High[pos]+Low[pos]+Close[pos])/4;
     haHigh=MathMax(High[pos], MathMax(haOpen, haClose));
     haLow=MathMin(Low[pos], MathMin(haOpen, haClose));
     if (haOpen<haClose)
        ExtMapBuffer1[pos]=haLow;
        ExtMapBuffer2[pos]=haHigh;
     else
        ExtMapBuffer1[pos] = haHigh;
        ExtMapBuffer2[pos]=haLow;
     ExtMapBuffer3[pos]=haOpen;
     ExtMapBuffer4[pos]=haClose;
        pos--;
  return(0);
 /+----+
```

Samples Scripts

```
//+-----
//|
                                         close.mq4 |
//|
                 Copyright © 2004, MetaQuotes Software Corp.
                    http://www.metaquotes.net/ |
//|
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property show confirm
//| script "close first market order if it is first in the list"
//+----+
int start()
 bool result;
 double price;
  int cmd, error;
  if(OrderSelect(0,SELECT BY POS,MODE TRADES))
    cmd=OrderType();
    //--- first order is buy or sell
```

```
//+----+
//1
                                      delete pending.mg4 |
                   Copyright © 2004, MetaQuotes Software Corp. |
//|
//1
                            http://www.metaquotes.net/ |
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property show confirm
//+-----+
//| script "delete first pending order"
//+-----+
int start()
      result;
  bool
  int cmd, total;
  total=OrdersTotal();
  for(int i=0; i<total; i++)</pre>
    if(OrderSelect(i, SELECT BY POS, MODE TRADES))
     {
      cmd=OrderType();
      //--- pending orders only are considered
      if(cmd!=OP BUY && cmd!=OP SELL)
         //--- print selected order
         OrderPrint();
         //--- delete first pending order
        result=OrderDelete(OrderTicket());
         if(result!=TRUE) Print("LastError = ", GetLastError());
        break;
    else { Print( "Error when order select ", GetLastError()); break; }
   }
  return(0);
//+-----
```

```
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaguotes.net/"
#property show confirm
//+----
//| script "modify first market order"
int start()
  bool result;
  double stop loss, point;
  int cmd, total;
  total=OrdersTotal();
  point=MarketInfo(Symbol(),MODE POINT);
  for(int i=0; i<total; i++)</pre>
     if(OrderSelect(i,SELECT BY POS,MODE TRADES))
       //--- print selected order
       OrderPrint();
       cmd=OrderType();
        //--- buy or sell orders are considered
        if(cmd==OP BUY || cmd==OP SELL)
          //--- modify first market order
          while(true)
           {
             if(cmd==OP BUY) stop loss=Bid-20*point;
                          stop loss=Ask+20*point;
             else
             result=OrderModify(OrderTicket(),0,stop loss,0,0,CLR NONE);
             if(result!=TRUE) Print("LastError = ", GetLastError());
             if(result==135) RefreshRates();
             else break;
           //--- print modified order (it still selected after modify)
           OrderPrint();
           break;
     else { Print( "Error when order select ", GetLastError()); break; }
//---
  return(0);
//+-----
```

```
//+-----+
//|
                              modify_pending.mq4 |
//|
              Copyright © 2004, MetaQuotes Software Corp. |
//1
                    http://www.metaquotes.net/ |
//+-----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property show confirm
//+----+
//| script "modify first pending order"
//+----+
int start()
 bool result;
 double price, point;
 int cmd, total;
 int
     expiration;
//---
```

```
total=OrdersTotal();
  point=MarketInfo(Symbol(), MODE POINT);
  for(int i=0; i<total; i++)</pre>
     if(OrderSelect(i,SELECT BY POS,MODE TRADES))
        cmd=OrderType();
         //--- pending orders only are considered
         if(cmd!=OP BUY && cmd!=OP SELL)
            //--- print selected order
            OrderPrint();
            //--- modify first pending order
            price=OrderOpenPrice()-10*point;
            expiration=OrderExpiration();
            result=OrderModify(OrderTicket(),price,0,0,expiration,CLR NONE);
            if(result!=TRUE) Print("LastError = ", GetLastError());
            //--- print modified order (it still selected after modify)
            else OrderPrint();
           break;
     else { Print( "Error when order select ", GetLastError()); break; }
//--
  return(0);
```

```
//+----+
//|
                                     rotate text.mq4 |
//1
                 Copyright © 2004, MetaQuotes Software Corp. |
//1
                          http://www.metaquotes.net/ |
//+----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#include <stdlib.mqh>
string line name="rotating line";
string object name1="rotating text";
void init()
  Print("point = ", Point," bars=",Bars);
//+-----+
void deinit()
 {
 ObjectDelete(line name);
 ObjectDelete(object name1);
  ObjectsRedraw();
//+----
//| script program start function
//+----+
int start()
  int time2;
  int error, index, fontsize=10;
  double price, price1, price2;
  double angle=0.0;
//---
  price2=High[10]+Point*10;
  ObjectCreate(line name, OBJ TRENDBYANGLE, 0, Time[10], price2);
```

```
ObjectCreate(object name1, OBJ TEXT, 0, Time[index], Low[index]-Point*100);
  ObjectSetText(object name1, "rotating text", fontsize);
  while(IsStopped() == false)
     index++:
     price=ObjectGet(object name1, OBJPROP PRICE1)+Point;
     error=GetLastError();
     if(error!=0)
       {
        Print(object name1," : ",ErrorDescription(error));
     ObjectMove(object_name1, 0, Time[index], price);
     ObjectSet(object name1, OBJPROP ANGLE, angle*2);
     ObjectSet(object_name1, OBJPROP_FONTSIZE, fontsize);
     ObjectSet(line name, OBJPROP WIDTH, angle/18.0);
     double line angle=360.0-angle;
     if(line angle==90.0) ObjectSet(line name, OBJPROP PRICE2, price2+Point*50);
     if(line angle==270.0) ObjectSet(line name, OBJPROP PRICE2, price2-Point*50);
     time2=ObjectGet(line name,OBJPROP TIME2);
     if(line angle>90.0 && line angle<270.0) time2=Time[index+10];
                                            time2=Time[0];
     ObjectSet(line name, OBJPROP TIME2, time2);
     ObjectSet(line name, OBJPROP ANGLE, line angle);
     ObjectsRedraw();
     angle+=3.0;
     if (angle>=360.0) angle=360.0-angle;
     fontsize++;
     if(fontsize>48) fontsize=6;
     Sleep (500);
     price1=ObjectGetValueByShift(line name, index);
     if (GetLastError() == 0)
        if (MathAbs (price1-price) < Point*50)</pre>
           Print("price=",price," price1=", price1);
           ObjectSetText(object name1, "REMOVED", 48, "Arial", RGB(255,215,0));
           ObjectsRedraw();
           Sleep (5000);
            ObjectDelete(object name1);
       }
    }
  return(0);
//+-----
```

```
//+-----+
//|
                                    send pending.mq4 |
//|
                Copyright © 2004, MetaQuotes Software Corp. |
                       http://www.metaquotes.net/ |
//|
//+-----+
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#property show confirm
//+-----
//| script "send pending order with expiration data"
int start()
     ticket, expiration;
 double point;
//---
  point=MarketInfo(Symbol(), MODE POINT);
  expiration=CurTime()+PERIOD D1*60;
```

```
//+----
//1
                                              trade.mq4 |
//1
                  Copyright © 2004, MetaQuotes Software Corp. |
//|
                               http://www.metaguotes.net/ |
//+------
#property copyright "Copyright © 2004, MetaQuotes Software Corp."
              "http://www.metaquotes.net/"
#property link
#include <stdlib.mqh>
#include <WinUser32.mgh>
//+----
//| script "trading for all money"
//+----
int start()
{
  if(MessageBox("Do you really want to BUY 1.00 "+Symbol()+" at ASK price? ",
             "Script", MB YESNO | MB_ICONQUESTION) !=IDYES) return(1);
  int ticket=OrderSend(Symbol(),OP BUY,1.0,Ask,3,0,0,"expert comment",255,0,CLR NONE);
  if(ticket<1)
   {
    int error=GetLastError();
    Print("Error = ",ErrorDescription(error));
    return;
   }
  OrderPrint();
  return(0);
```

Samples Program

```
//1
                                         ExportFunctions.mg4 |
                    Copyright © 2005, MetaQuotes Software Corp. |
//1
//1
                                  http://www.metaquotes.net/ |
//+-----+
#property copyright "Copyright © 2005, MetaQuotes Software Corp."
#property link "http://www.metaquotes.net/"
#include <sampledll.mqh>
#define TIME INDEX
#define OPEN INDEX
                  1
#define LOW INDEX
#define HIGH INDEX
#define CLOSE INDEX 4
#define VOLUME INDEX 5
```

```
//| expert initialization function
int init()
  {
  double ret, some value=10.5;
  string sret;
         cnt;
  string strarray[6]={ "first", "second", "third", "fourth", "fifth" };
//--- simple dll-functions call
  cnt=GetIntValue(some value);
  Print("Returned value is ",cnt);
  ret=GetDoubleValue(some value);
   Print("Returned value is ",ret);
   sret=GetStringValue("some string");
   Print("Returned value is ", sret);
//---
   cnt=SortStringArray(strarray,ArraySize(strarray));
   for(int i=0; i<cnt; i++) Print(i," - ",strarray[i]);</pre>
  cnt=ProcessStringArray(strarray, ArraySize(strarray));
   for(i=0; i<cnt; i++) Print(i," - ",strarray[i]);</pre>
  return(0);
//| array functions call
int start()
  double price;
  double arr[5]=\{1.5, 2.6, 3.7, 4.8, 5.9\};
  double rates[][6];
//--- get first item from passed array
  price=GetArrayItemValue(arr,5,0);
   Print("Returned from arr[0] ",price);
//--- change second item in the passed array
   if (SetArrayItemValue (arr, 5, 1, 1234.5) == true)
     Print("Changed to ",arr[1]);
//--- get current close
  ArrayCopyRates(rates);
  price=GetRatesItemValue(rates, Bars, 0, CLOSE INDEX);
  Print("Returned from Close ",price);
  return(0);
```

```
//|
                                              MACD Sample.mg4 |
//|
                    Copyright © 2005, MetaQuotes Software Corp. |
                                http://www.metaquotes.net/
// |
extern double TakeProfit = 50;
extern double Lots = 0.1;
extern double TrailingStop = 30;
extern double MACDOpenLevel=3;
extern double MACDCloseLevel=2;
extern double MATrendPeriod=26;
//+----+
//|
int start()
  double MacdCurrent, MacdPrevious, SignalCurrent;
  double SignalPrevious, MaCurrent, MaPrevious;
  int cnt, ticket, total;
```

```
// initial data checks
// it is important to make sure that the expert works with a normal
// chart and the user did not make any mistakes setting external
// variables (Lots, StopLoss, TakeProfit,
// TrailingStop) in our case, we check TakeProfit
// on a chart of less than 100 bars
   if(Bars<100)
      Print("bars less than 100");
      return(0);
   if(TakeProfit<10)
      Print("TakeProfit less than 10");
      return(0); // check TakeProfit
// to simplify the coding and speed up access
// data are put into internal variables
   MacdCurrent=iMACD(NULL,0,12,26,9,PRICE CLOSE,MODE MAIN,0);
   MacdPrevious=iMACD(NULL, 0, 12, 26, 9, PRICE CLOSE, MODE MAIN, 1);
   SignalCurrent=iMACD(NULL, 0, 12, 26, 9, PRICE CLOSE, MODE SIGNAL, 0);
   SignalPrevious=iMACD(NULL, 0, 12, 26, 9, PRICE CLOSE, MODE SIGNAL, 1);
   MaCurrent=iMA(NULL, 0, MATrendPeriod, 0, MODE EMA, PRICE CLOSE, 0);
   MaPrevious=iMA(NULL, 0, MATrendPeriod, 0, MODE EMA, PRICE CLOSE, 1);
   total=OrdersTotal();
   if(total<1)
     {
      // no opened orders identified
      if(AccountFreeMargin()<(1000*Lots))</pre>
         Print("We have no money. Free Margin = ", AccountFreeMargin());
         return(0);
        }
      // check for long position (BUY) possibility
      if (MacdCurrent<0 && MacdCurrent>SignalCurrent && MacdPrevious<SignalPrevious &&
         MathAbs (MacdCurrent) > (MACDOpenLevel*Point) && MaCurrent>MaPrevious)
         ticket=OrderSend(Symbol(),OP BUY,Lots,Ask,3,0,Ask+TakeProfit*Point,"macd
sample", 16384, 0, Green);
         if(ticket>0)
            if(OrderSelect(ticket, SELECT BY TICKET, MODE TRADES)) Print("BUY order
opened : ",OrderOpenPrice());
         else Print("Error opening BUY order : ",GetLastError());
         return(0);
      // check for short position (SELL) possibility
      if (MacdCurrent>0 && MacdCurrent<SignalCurrent && MacdPrevious>SignalPrevious &&
         MacdCurrent>(MACDOpenLevel*Point) && MaCurrent<MaPrevious)
         ticket=OrderSend(Symbol(),OP SELL,Lots,Bid,3,0,Bid-TakeProfit*Point,"macd
sample", 16384, 0, Red);
         if(ticket>0)
            if(OrderSelect(ticket, SELECT BY TICKET, MODE TRADES)) Print("SELL order
opened : ",OrderOpenPrice());
         else Print("Error opening SELL order : ",GetLastError());
         return(0);
        }
      return(0);
   // it is important to enter the market correctly,
   // but it is more important to exit it correctly...
   for (cnt=0; cnt<total; cnt++)</pre>
```

```
OrderSelect(cnt, SELECT BY POS, MODE TRADES);
      if(OrderType() <= OP SELL && // check for opened position</pre>
         OrderSymbol() == Symbol()) // check for symbol
         if(OrderType() == OP BUY) // long position is opened
            // should it be closed?
            if (MacdCurrent>0 && MacdCurrent<SignalCurrent &&</pre>
MacdPrevious>SignalPrevious &&
               MacdCurrent>(MACDCloseLevel*Point))
                 OrderClose(OrderTicket(),OrderLots(),Bid,3,Violet); // close position
                 return(0); // exit
            // check for trailing stop
            if(TrailingStop>0)
               if (Bid-OrderOpenPrice() > Point*TrailingStop)
                   if (OrderStopLoss() < Bid - Point * TrailingStop)</pre>
                     OrderModify(OrderTicket(),OrderOpenPrice(),Bid-
Point*TrailingStop,OrderTakeProfit(),O,Green);
                     return(0);
                  }
              }
         else // go to short position
            // should it be closed?
            if(MacdCurrent<0 && MacdCurrent>SignalCurrent &&
               MacdPrevious <SignalPrevious &&
MathAbs (MacdCurrent) > (MACDCloseLevel*Point))
               OrderClose(OrderTicket(),OrderLots(),Ask,3,Violet); // close position
               return(0); // exit
            // check for trailing stop
            if(TrailingStop>0)
               if((OrderOpenPrice()-Ask)>(Point*TrailingStop))
                  if((OrderStopLoss()>(Ask+Point*TrailingStop)) ||
(OrderStopLoss() == 0))
                      OrderModify(OrderTicket(),OrderOpenPrice(),Ask+Point*TrailingStop,
OrderTakeProfit(),0,Red);
                      return(0);
              }
           }
        }
     }
   return(0);
// the end.
```

```
extern double Lots
                             = 0.1;
extern double MaximumRisk
                            = 0.02;
extern double DecreaseFactor
                            = 3;
                            = 12;
extern double MovingPeriod
extern double MovingShift
                            = 6;
//| Calculate open positions
//+-----+
int CalculateCurrentOrders(string symbol)
  int buys=0, sells=0;
//----
  for(int i=0;i<OrdersTotal();i++)</pre>
     if(OrderSelect(i,SELECT BY POS,MODE TRADES) == false) break;
     if(OrderSymbol() ==Symbol() && OrderMagicNumber() ==MAGICMA)
        if(OrderType() == OP BUY) buys++;
       if(OrderType() == OP SELL) sells++;
//--- return orders volume
  if(buys>0) return(buys);
           return(-sells);
//+-----
//| Calculate optimal lot size
//+----
double LotsOptimized()
  double lot=Lots;
  int orders=HistoryTotal();  // history orders total
                                // number of losses orders without a break
       losses=0;
  int
//--- select lot size
  lot=NormalizeDouble(AccountFreeMargin()*MaximumRisk/1000.0,1);
//--- calcuulate number of losses orders without a break
  if(DecreaseFactor>0)
     for(int i=orders-1;i>=0;i--)
       if(OrderSelect(i,SELECT BY POS,MODE HISTORY) == false) { Print("Error in
history!"); break; }
       if(OrderSymbol()!=Symbol() || OrderType()>OP SELL) continue;
        //---
        if(OrderProfit()>0) break;
       if(OrderProfit()<0) losses++;</pre>
     if(losses>1) lot=NormalizeDouble(lot-lot*losses/DecreaseFactor,1);
    }
//--- return lot size
  if(lot<0.1) lot=0.1;
  return(lot);
 }
//+-----+
//| Check for open order conditions
void CheckForOpen()
  double ma;
//--- go trading only for first tiks of new bar
  if(Volume[0]>1) return;
//--- get Moving Average
  ma=iMA(NULL, 0, MovingPeriod, MovingShift, MODE SMA, PRICE CLOSE, 0);
//--- sell conditions
  if(Open[1]>ma && Close[1]<ma)
```

```
res=OrderSend(Symbol(),OP SELL,LotsOptimized(),Bid,3,0,0,"",MAGICMA,0,Red);
     return;
    }
//--- buy conditions
  if(Open[1] < ma && Close[1] > ma)
    res=OrderSend(Symbol(),OP BUY,LotsOptimized(),Ask,3,0,0,"",MAGICMA,0,Blue);
     return;
//---
//| Check for close order conditions
void CheckForClose()
  double ma;
//--- go trading only for first tiks of new bar
  if(Volume[0]>1) return;
//--- get Moving Average
  ma=iMA(NULL,0,MovingPeriod,MovingShift,MODE SMA,PRICE CLOSE,0);
  for(int i=0;i<OrdersTotal();i++)</pre>
     if(OrderSelect(i,SELECT BY POS,MODE TRADES) == false)
     if(OrderMagicNumber()!=MAGICMA || OrderSymbol()!=Symbol()) continue;
     //--- check order type
     if(OrderType() == OP BUY)
       if(Open[1]>ma && Close[1]<ma)</pre>
OrderClose(OrderTicket(),OrderLots(),Bid,3,White);
       break:
       }
     if (OrderType() ==OP_SELL)
       if(Open[1] < ma && Close[1] > ma)
OrderClose(OrderTicket(),OrderLots(),Ask,3,White);
       break;
       }
    }
//---
//+-----
//| Start function
//+-----
void start()
 {
//--- check for history and trading
  if(Bars<100 || IsTradeAllowed() == false) return;</pre>
//--- calculate open orders by current symbol
  if(CalculateCurrentOrders(Symbol())==0) CheckForOpen();
                                      CheckForClose();
  else
//----
//+-----
```