

Resource Allocation in an Open RAN System using Network Slicing

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Abstract—Taking advantage of both virtual RAN (v-RAN) and Cloud RAN (C-RAN), Open RAN (O-RAN) is introduced as the next generation of RAN systems which leads to increase flexibility, Openness, and reduce operational costs and allow them to add new capabilities to the network more quickly. O-RAN separate RAN into three different units, namely Radio Unit (O-RU), Distributed Unit (O-DU), and Central Unit (O-CU). In this paper, we study the problem of baseband resource allocation and virtual network function (VNF) activation in O-RAN architecture based on their service priority for different types of 5G services includes enhanced mobile broadband (eMBB), ultra-reliable low latency communications (URLLC) and massive Machine Type Communications (mMTC) services. According to the concept of network slicing, the isolation of different types of services in O-DU, O-CU, and user plane function (UPF) is performed. The limited fronthaul capacity and the restriction of end-to-end delay are considered in this problem. The optimization of baseband resources includes O-RU assignment, physical resource block (PRB), and power allocation. The main problem is the mixed-integer non-linear programming that is tremendously difficult. So we broke it down into two different steps that the iterative algorithm solves it. In the first step, we reformulated and simplified the problem to find the power allocation, PRB assignment, and the number of activated VNFs. In the second step, the O-RU association is carried out. The proposed method (IAPPVO) is confirmed by the simulation results so that the simulations illustrate a higher achievable data rate than a baseline scheme that only optimizes one of the baseband resources and the FBDR algorithm described in other papers.

Index Terms—Open Radio Access Network (O-RAN), Virtual Network Function (VNF)

I. INTRODUCTION

One of the fifth-generation goals of the wireless system is to achieve the desired QoS (such as rate, delay, power, ...) for different types of services. Network slicing is the best solution for this aim. A network slice is an end-to-end logical network that offers services with special needs. Multiple isolated network slices run, manage, and work independently on the same infrastructure. There are several implementations of network slicing, including network core slicing, RAN slicing, and slicing of both sections. Different type of services includes enhanced mobile broadband (eMBB), and ultra-reliable low latency communications (URLLC), and massive Machine Type Communications (mMTC) services are introduced in 5th generation of mobile network. Each type of service requires a particular slice of network based on its QoS [1]–[3].

Recently, RAN virtualization attracts significant attention from industry and academia since it has remarkable benefits that increase flexibility and reduce operating costs such as CAPEX and OPEX and allow them to add new capabilities to the network more quickly. In addition to RAN virtualization, openness and RAN intelligence are two other fundamental points that encourage the Open Radio Access Network (O-RAN) Alliance to establish O-RAN as the next generation of RAN systems.

The idea of O-RAN comes from the integration of virtual RAN (vRAN) and cloud RAN (CRAN), and it takes advantage of both. CRAN divides RAN into two parts radio remote head (RRH) and baseband unit (BBU). More than one distributed RRHs can be connected to a centralized BBU, which is named BBU-pool [4]. Unlike the previous generation of RAN that divides RAN into two parts, O-RAN separate RAN into three different units, namely Radio Unit (O-RU), Distributed Unit (O-DU), and Central Unit (O-CU). O-RU is a logical node that contains RF and lowers PHY. Moreover, the O-DU expresses another logical node that includes higher PHY, MAC, and RLC. In addition, the O-CU depicts the logical node contains two parts, which are the O-CU user plane (O-CU-UP) and O-CU control plane (O-CU-CP). O-CU-UP hosts PDCP-UP and SDAP, and O-CU-CP hosts PDCP-CP and RRC. O-DU and O-CU are connected via an open and well-defined interface F_1 . Moreover, O-DU is connected to a radio unit (O-RU) with an open fronthaul interface. The architecture of O-RAN contains other principal logical nodes called Orchestration and Automation, RAN Intelligent Controller (RIC)- Near Real-Time and O-Cloud. One of the necessities of the new generation of wireless networks is its intelligence. Based on the requirement of an intelligent wireless network, O-RAN offers machine learning techniques. The two logical nodes RIC-Non Real-Time (which is placed in Orchestration and Automation node) and RIC- Near Real Time, implement the algorithms for network intelligence [5]–[11].

The separation of network software and hardware elements has been done and introduced as network function virtualization (NFV), and virtual network functions (VNF) are system function blocks. This technology improves the system performance in the fifth generation of telecommunications. The key idea of the implementation of NFV

is to decouple software from physical hardware, dynamic scaling, and the deployment of flexible network functions. A usual NFV offer is to execute VNFs on virtual machines or containers in a cloud system [12], [13]. As a result, some O-RAN components that include user plane function (UPF), O-CU, O-DU, and RAN Intelligent Controller (RIC)-near real-time, are virtualized and implemented as a VNF that can be run on virtual machines (VMs) or containers.

A. Related Works

Network slicing is increasingly receiving research attention. Many researchers studied the problem of resource allocation in network slicing for multitenant cellular networks [14]–[16]. In [15], dynamic network slicing in multitenant heterogeneous CRAN (H-CRAN) is considered. The process of allocating network resources to users is discussed. The network slicing scheme includes a higher level, which manages user acceptance control, user communication includes radio unit association (RRH association to maximize user rates and allocate baseband resource capacity), the allocation of BBU capacity, and a lower level, which is the allocation of power and physical resource blocks (PRB) among us. In the article, [17], network slicing in the radio section is considered for fog or F-RAN structure, in which two network slices are set for hotspots and vehicle scenarios with related infrastructure. In [18], [19] the implementation of RAN level slicing is discussed in mobile network operator (MNO). Also, the problem of resource allocation is considered. Moreover, the challenges facing RAN slicing have also been explored, one of which involves designing and managing multiple slices in the shared infrastructure in an efficient manner while guaranteeing the agreed service level agreement (SLA) for each.

Multiplexing eMBB and URLLC services on the same RAN and sharing the resources for these services is challenging because many researchers pay attention to this topic. In [2], [20] the problem of resource allocation in the coexistence of these two services (URLLC and eMBB) is considered based on their QoS. In [21], the problem of resource allocation for joint eMBB and URLLC is formulated and solved by deep reinforcement learning. In [22] the problem of power minimization for these two types of services (URLLC and eMBB) is presented for non-orthogonal multiple access (NOMA) and orthogonal multiple access (OMA). In [23], the authors proposed to allocate RAN resources for the network slicing system in the coexistence of eMBB and URLLC services. The system guarantees the latency, the service rate, and the maintenance of reliability.

Virtualization technique for RAN and core is one of the exciting topics. In [24], [25], the authors solve the problem of obtaining beamforming and VMs activation in a C-RAN system with limited fronthaul capacity. This paper aims to minimize the energy cost with the system delay, fronthaul capacity, and rate constraint. Also, Transmission and processing delay are modeled based on M/M/1 queuing theory to guarantee delay for the services. In [26], [27], the problem of joint virtual computing resource allocation

with beamforming is formulated; Also, the association of RRH to UE is considered and solved using novel methods. In [28]–[30], the problem of joint power allocation and RRH association in the H-CRAN system is considered to maximize energy efficiency.

B. Main Contribution

This study aims to optimize VNF activation, power allocation, PRB allocation, and O-RUs association to develop an isolated network slicing outline for different types of services in an O-RAN platform. In this paper, as depicted in Figure 1, the downlink of the ORAN system is studied. The main contributions of this paper are summarized as follow:

- In this paper, a network slicing model is depicted for three different types of services introduced in 5G (URLLC, eMBB, and mMTC). The problem of radio resource allocation and VNF activation is studied in this paper in the O-RAN architecture. We formulate the problem of baseband resource allocation to maximize the weighted throughput of the O-RAN system for a different types of services with specific QoS.
- The desired QoS conditions such as delay and throughput are considered for different types of services. We formulate the end-to-end mean delay of the system based on the activated VNFs and each user's throughput. We take into account the limited fronthaul capacity and accurately obtain the power and the capacity of each O-RU based on the quantization noise. We model the interference of neighboring O-RU and formulate the actual throughput for different types of services. We model the throughput of URLLC and mMTC based on their short packet transmission.
- The main problem is mixed-integer non-linear programming that is extremely difficult to solve. We perform a two-step iterative algorithm to solve it. The two-step iterative algorithm is presented for the resource management framework with the first-step VNF activation, power allocation, PRB association, and the second-step O-RU association.
- We reformulated and simplified the main problem for the first step to find an upper and lower bound for the number of activated VNFs and use lagrangian function and KKT conditions to find optimal power and PRB allocation. For the second step, the problem of O-RU association can be converted to a multiple knapsack problem and solved by the Greedy algorithm.

The rest of this paper is organized as follows. The system model and the problem formulation are described in Section II. The details of our proposed resource management algorithm are introduced in Section III. In Section IV, numerical results are provided to evaluate the performance of the proposed algorithm. Section V, concludes the whole paper.

II. SYSTEM MODEL AND PROBLEM FORMULATION

In this section, we describe the downlink system in O-RAN slicing as depicted in Figure 1. Here, firstly, we present the system model. Then, we obtain achievable data

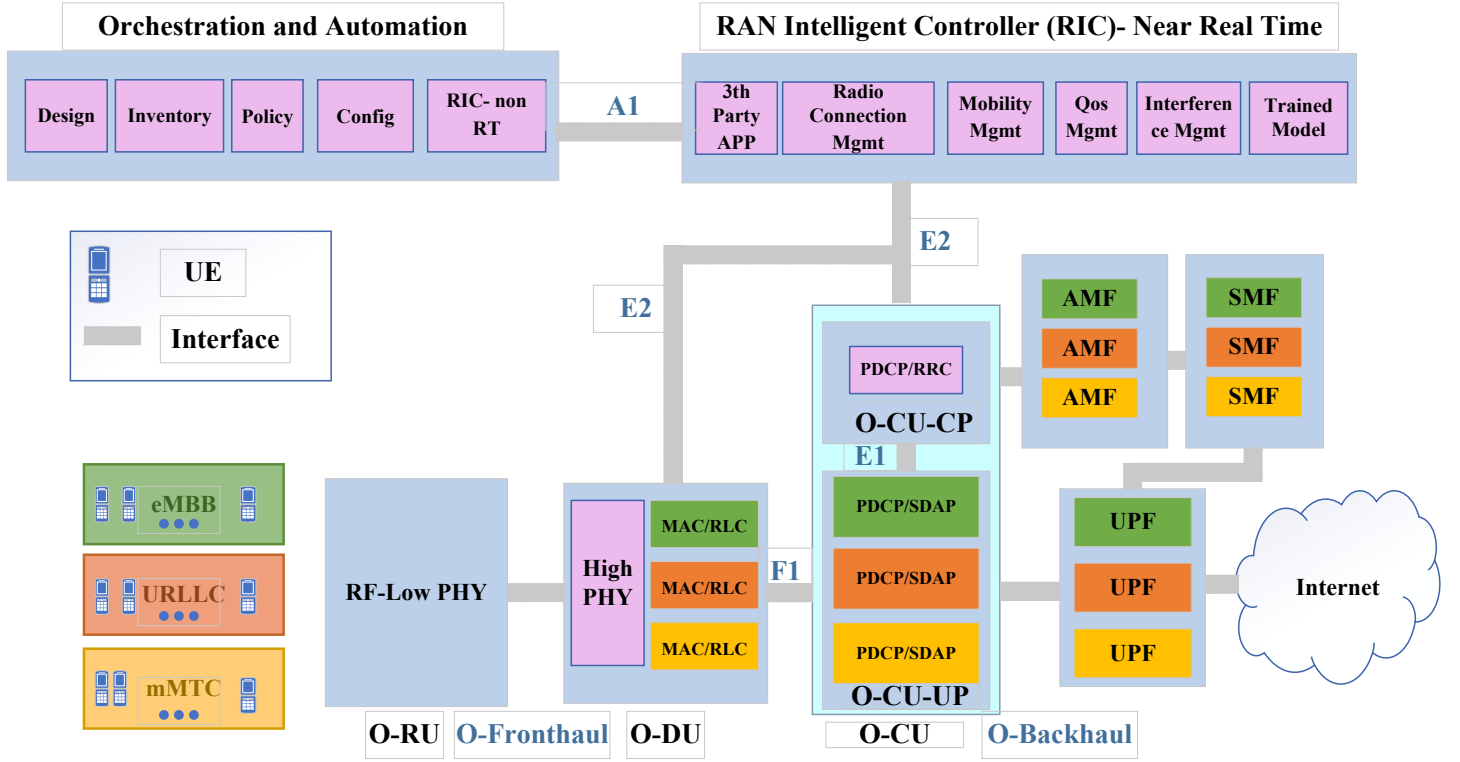


Fig. 1. Network sliced ORAN system

rates, power of O-RU and the fronthaul capacity for the downlink (DL) of the ORAN system. Afterward, we discuss about the mean delay and the power of VNFs. Finally, the main problem is expressed.

A. System Model

Suppose we have three service types includes mMTC, eMBB and URLLC which support different applications.

Assume we have S_1 , S_2 and S_3 different applications for the first, second and third service type, respectively ($S = S_1 + S_2 + S_3$). So, we have S preallocated slices serving these S services; There are S_1 slices for the first service type (eMBB), S_2 slices for the second service type (URLLC) and S_3 slices for the third service type (mMTC). So each service request s served by its corresponding slice.

Each Service $s_j \in \{1, 2, \dots, S_j\}$ consists of U_s request from the single-antenna UEs which require certain QoS to be able to use the requested program ($j \in \{1, 2, 3\}$ indicate service type). There are different application request which fall into one of these service categories. Each application request requires specific QoS. Based on the request for the application and QoS, UE may be admitted and allocated to the resources. Each slice $s_j \in \{1, 2, \dots, S_j\}$, $j \in \{1, 2\}$ consists of preallocated virtual resource blocks that are mapped to the Physical Resource Blocks (PRBs), M_s^d VNFs for the processing of O-DU, M_s^c VNFs for the processing of O-CU-UP and M_s^u VNFs for the processing of UPF.

All K PRBs can be assigned to the all UE in each service. Also, each VNF instance is running on the virtual machine

(VM) that are using resources from the data centers. Each VM, requires enough resources of CPU, memory, storage and network bandwidth.

In addition, there are R multi-antenna O-RU that are shared between slices. Each O-RU $r \in \{1, 2, \dots, R\}$ has J antenna for transmitting and receiving data. Also $\mathcal{R} = \{r | r \in 1, 2, \dots, R\}$ depicts the set of O-RUs. Moreover, all O-RUs, have access to the all PRBs.

B. The Achievable Rate

The SNR of i^{th} UE served at slice s on PRB k is obtained from

$$\rho_{r,u(s,i)}^k = \frac{|p_{r,u(s,i)}^k \mathbf{h}_{r,u(s,i)}^H \mathbf{h}_{r,u(s,i)}^k \mathbf{w}_{r,u(s,i)}^k|^2}{BN_0 + I_{r,u(s,i)}^k}, \quad (1)$$

where $p_{r,u(s,i)}^k$ represents the transmission power from O-RU r to i^{th} UE served at slice s on PRB k . $\mathbf{h}_{r,u(s,i)}^k \in \mathbb{C}^J$ is the vector of channel gain of a wireless link from r^{th} O-RU to the i^{th} UE in s^{th} slice. In addition, $\mathbf{w}_{r,u(s,i)}^k \in \mathbb{C}^J$ depicts the transmit beamforming vector from r^{th} O-RU to the i^{th} UE in s^{th} slice that is the zero forcing beamforming vector to minimize the interference which is indicated as below

$$\mathbf{w}_{r,u(s,i)}^k = \mathbf{h}_{r,u(s,i)}^k (\mathbf{h}_{r,u(s,i)}^H \mathbf{h}_{r,u(s,i)}^k)^{-1} \quad (2)$$

Moreover, $g_{u(s,i)}^r \in \{0, 1\}$ is the binary variable that illustrates whether O-RU r served the i^{th} UE that is allocated to s^{th} slice or not. Also, BN_0 denotes the power

of Gaussian additive noise, and $I_{r,u(s,i)}^k$ is the power of interfering signals represented as follow

$$\begin{aligned}
I_{r,u(s,i)}^k &= \underbrace{\sum_{\substack{l=1 \\ l \neq i}}^{U_s} \gamma_1 p_{u(s,l)}^k \sum_{\substack{r'=1 \\ r' \neq r}}^R |\mathbf{h}_{r',u(s,i)}^{Hk} \mathbf{w}_{r',u(s,l)}^k g_{u(s,l)}^{r'}|^2}_{\text{(intra-slice interference)}} \\
&+ \underbrace{\sum_{\substack{n=1 \\ n \neq s}}^S \sum_{l=1}^{U_s} \gamma_2 p_{u(n,l)}^k \sum_{\substack{r'=1 \\ r' \neq r}}^R |\mathbf{h}_{r',u(s,i)}^{Hk} \mathbf{w}_{r',u(n,l)}^k g_{u(n,l)}^{r'}|^2}_{\text{(inter-slice interference)}} \\
&+ \underbrace{\sum_{j=1}^R \sigma_{q_{rj}}^2 |\mathbf{h}_{r,u(s,i)}|^2}_{\text{(Quantization Noise Interference)}}
\end{aligned} \tag{3}$$

where $\gamma_1 = e_{u(s,i)}^k e_{u(s,l)}^k$ and $\gamma_2 = e_{u(s,i)}^k e_{u(n,l)}^k$. $e_{u(s,i)}^k$ is the binary variable to show whether the k^{th} PRB is allocated to the UE i in slice s , assigned to r^{th} o-RU.

To obtain SNR as formulated in (1), let $y_{u(s,i)}$ be the received signal user i in s^{th} service

$$y_{u(s,i)} = \sum_{r=1}^R \sum_{k=1}^{K_s} \mathbf{h}_{r,u(s,i)}^{Hk} g_{u(s,i)}^r e_{r,u(s,i)}^k \eta_{r,u(s,i)}^k + z_{u(s,i)}, \tag{4}$$

where $\eta_{r,u(s,i)}^k = \mathbf{w}_{r,u(s,i)}^k p_{r,u(s,i)}^{k \frac{1}{2}} x_{u(s,i)} + \mathbf{q}_r$ and $x_{u(s,i)}$ depicts the transmitted symbol vector of UE i in s^{th} set of service, $z_{u(s,i)}$ is the additive Gaussian noise $z_{u(s,i)} \sim \mathcal{N}(0, N_0)$ and N_0 is the noise power. In addition, $\mathbf{q}_r \in \mathbb{C}^J$ indicates the quantization noise, which is made from signal compression in O-DU.

The achievable data rate for the i^{th} UE request in the s_1^{th} application of service type 1 (eMBB) can be written as $\mathcal{R}_{u(s_1,i)}$ that is formulated as below.

$$\begin{aligned}
\mathcal{R}_{r,u(s_1,i)}^k &= B \log_2(1 + \rho_{r,u(s_1,i)}^k), \\
\mathcal{R}_{u(s_1,i)}^r &= \sum_{k=1}^K B \log_2(1 + \rho_{r,u(s_1,i)}^k e_{r,u(s_1,i)}^k), \\
\mathcal{R}_{u(s_1,i)} &= \sum_{r=1}^R \mathcal{R}_{u(s_1,i)}^r g_{u(s_1,i)}^r
\end{aligned} \tag{5}$$

where B is the bandwidth of system. $\mathcal{R}_{u(s_1,i)}^r$ is the achievable rate of each RU r to UE i in slice s_1 . Since the blocklength in URLLC and mMTC is finite, the achievable data rate for the i^{th} UE request in the s_j^{th} ($j \in \{2, 3\}$) application of service type 2 (URLLC) and 3 (mMTC) is not achieved from Shannon Capacity formula. So, for the short packet transmission the achievable data rate is approximated

from follow

$$\begin{aligned}
\mathcal{R}_{r,u(s_j,i)}^k &= B \log_2(1 + \rho_{r,u(s_j,i)}^k - \zeta_{u(s_j,i)}^k) e_{u(s_j,i)}^k, \\
\mathcal{R}_{u(s_j,i)}^r &= \sum_{k=1}^K B (\log_2(1 + \rho_{u(s_j,i)}^k) - \zeta_{u(s_j,i)}^k) e_{u(s_j,i)}^k, \\
\mathcal{R}_{u(s_j,i)} &= \sum_{r=1}^R \mathcal{R}_{u(s_j,i)}^r g_{u(s_j,i)}^r
\end{aligned} \tag{6}$$

Where $j \in \{1, 2\}$. Also we have

$$\zeta_{u(s_j,i)}^k = \log_2(e) Q^{-1}(\epsilon) \sqrt{\frac{\mathfrak{E}_{u(s_j,i)}^k}{N_{u(s_j,i)}^k}} \tag{7}$$

Where, ϵ is the transmission probability, Q^{-1} is the inverse of Q- function (Gaussian), $\mathfrak{E}_{u(s_j,i)}^k = 1 - \frac{1}{(1 + \rho_{u(s_j,i)}^k)^2}$ depicts the channel dispersion of UE i at slice s_j , experiencing PRB k and $N_{u(s_j,i)}^k$ represents the blocklength of it. $\mathcal{R}_{u(s_j,i)}^{e,r}$ is the achievable rate of each O-RU r to UE i in slice s_j .

If we replace $p_{u(s,l)}^k$ and $p_{u(n,l)}^k$ in (3) by P_{max} , an upper bound $\bar{I}_{r,u(s,i)}^k$ is obtained for $I_{r,u(s,i)}^k$. Therefore, $\bar{\mathcal{R}}_{u(s,i)}^k \forall s, \forall i$ is derived by using $\bar{I}_{r,u(s,i)}^k$ instead of $I_{r,u(s,i)}^k$ in (6) and (5).

C. Power of O-RU and Fronthaul Capacity

Let P_r denote the power of transmitted signal from the r^{th} O-RU to UEs served by it. From (4), we have,

$$P_r = \sum_{s=1}^S \sum_{k=1}^{K_s} \sum_{i=1}^{U_s} |\mathbf{w}_{r,u(s,i)}^k|^2 p_{r,u(s,i)}^k g_{u(s,i)}^r e_{r,u(s,i)}^k + \sigma_{q_r}^2. \tag{8}$$

Since we have fiber link between O-RU and O-DU, the rate of users on the fronthaul link between O-DU and the r^{th} O-RU is formulated as

$$C_r = \log \left(1 + \frac{\sum_{s=1}^S \sum_{k=1}^{K_s} \sum_{i=1}^{U_s} |\mathbf{w}_{r,u(s,i)}^k|^2 \alpha_{r,u(s,i)}^k}{\sigma_{q_r}^2} \right), \tag{9}$$

Where, $\alpha_{r,u(s,i)}^k = p_{r,u(s,i)}^k g_{u(s,i)}^r e_{r,u(s,i)}^k$ and $\sigma_{q_r}^2$ is the power of quantization noise.

D. Mean Delay

In this part, the end to end mean delay for a service is obtained. Suppose the mean total delay is depicted as T_{tot} .

$$\begin{aligned}
T_{tot} &= T_{process} + T_{transmission} + T_{propagation} \\
T_{process} &= T_{RU} + T_{DU} + T_{CU} + T_{UPF} \\
T_{transmission} &= T_{front} + T_{mid} + T_{back} + T_{trans2net} \\
T_{propagation} &= T_{front} + T_{mid} + T_{back} + T_{trans2net}
\end{aligned} \tag{10}$$

Total delay is sum of processing delay, transmission delay and propagation delay. The propagation delay is the time takes for a signal to reach to its destination. So it has a constant value based on the length of fiber link ($T = L/c$, where L is the length of link and c is the speed of signal). Also, the transmission delay is the amount of time required to push all the packets into the fiber link. ($T = \frac{\alpha}{R}$ Where,

R is the rate of transmission in each link and α is the mean arrival data rate of the each link which is constant in this model.) Here we assume the value of propagation delay and transmission is negligible compared to the rest.

$$T_{tot} \approx T_{process} \quad (11)$$

1) *Processing Delay*: Assume the packet arrival of UEs follows a Poisson process with arrival rate $\lambda_{u(s,i)}$ for the i^{th} UE of the s^{th} slice. Therefore, the mean arrival data rate of the s^{th} slice in the UPF layer is $\alpha_s^U = \sum_{u=1}^{U_s} \lambda_{u(s,i)}$. Assume the mean arrival data rate of the UPF layer for slice s (α_s^U) is approximately equal to the mean arrival data rate of the O-CU-UP layer (α_s^C) and O-DU (α_s^D). so $\alpha_s = \alpha_s^U \approx \alpha_s^C \approx \alpha_s^D$. since, by using Burkes Theorem, the mean arrival data rate of the second and third layer which are processed in the first layer is still Poisson with rate α_s . It is assumed that there are load balancers in each layer for each service to divide the incoming traffic to VNFs equally. Suppose the baseband processing of each VNF is depicted as M/M/1 processing queue. Each packet is processed by one of the VNFs of a slice. So, the mean delay for the s^{th} slice in the first and the second layer, modeled as M/M/1 queue, is formulated as follow, respectively

$$\begin{aligned} T_{DU}^s &= \frac{1}{\mu_s^d - \alpha_s/M_s^d}, \\ T_{CU}^s &= \frac{1}{\mu_s^c - \alpha_s/M_s^c}, \\ T_{UPF}^s &= \frac{1}{\mu_s^u - \alpha_s/M_s^u} \end{aligned} \quad (12)$$

Where M_s^d , M_s^c and M_s^u are the variables that depict the sum of VNFs in O-DU, O-CU-UP and UPF, respectively. Moreover, $1/\mu_s^d$, $1/\mu_s^c$ and $1/\mu_s^u$ are the mean service time of the O-DU, O-CU and the UPF layers respectively. Besides, α_s is the arrival rate which is divided by load balancer before arriving to the VNFs. The arrival rate of each VNF in each layer for each slice s is α_s/M_s^i $i \in \{d, c, u\}$.

In addition, $T_{RU}^{u(s,i)}$ is the mean transmission delay of i^{th} UE in s^{th} service on the wireless link. The arrival data rate of wireless link for each UE i in service s is $\lambda_{u(s,i)}$. As a result we have, $\sum_{i=1}^{U_s} \lambda_{u(s,i)} = \alpha_s$. Moreover, The service time of transmission queue for UE i requesting service s has an exponential distribution with mean $1/R_{u(s,i)}$ and can be modeled as a M/M/1 queue.

Therefore, the mean delay of the transmission layer for UE i in slice s is

$$T_{RU}^{u(s,i)} = \frac{1}{R_{u(s,i)} - \lambda_{u(s,i)}}; \quad (13)$$

So the mean processing delay for each UE i in slice s is

$$T_{process}^{u(s,i)} = T_{RU}^{u(s,i)} + T_{DU}^s + T_{CU}^s + T_{UPF}^s \quad (14)$$

Hence, $T_{tot}^{u(s,i)} \approx T_{process}^{u(s,i)}$

E. VNF Power

Assume the power consumption of baseband processing at each DC d that is connected to VNFs of a slice s is depicted as ϕ_s . So the total power of the system for all active DCs that are connected to slices can be represented as

$$\phi_{tot} = \sum_{s=1}^S \phi_s.$$

Where, ϕ_s is obtained from below

$$\phi_s = M_s^u \phi_s^u + M_s^c \phi_s^c + M_s^d \phi_s^d \quad (15)$$

Moreover, ϕ_s^u , ϕ_s^c and ϕ_s^d are the static cost of energy in UPF, O-CU and O-DU, respectively.

F. Problem Statement

Suppose each slice s has priority factor δ_s where $\sum_{s=1}^S \delta_s = 1$. The optimization problem is formulated as follow. The aim of this paper is to maximize the sum rate of all UEs with the presence of constraints which is written as follow,

$$\max_{P, E, M, G} \sum_{s=1}^S \sum_{i=1}^{U_s} \delta_s \bar{R}_{u(s,i)} \quad (16a)$$

$$\text{subject to } P_r \leq P_{max} \quad \forall r \quad (16b)$$

$$p_{r,u(s,i)}^k \geq 0 \quad \forall i, \forall r, \forall s, \forall k, \quad (16c)$$

$$\bar{R}_{u(s,i)} \geq \mathcal{R}_{min}^{s_j} \quad \forall s, j \in \{1, 2, 3\}, \quad (16d)$$

$$C^r \leq C_{max}^r \quad \forall r, \quad (16e)$$

$$T_{tot}^{u(s,i)} \leq T_{max}^s \quad \forall i, \forall s, \quad (16f)$$

$$\mu_s \geq \alpha_s/M_s \quad \forall s, \quad (16g)$$

$$\bar{R}_{u(s,i)} \geq \lambda_{u(s,i)} \quad \forall i, \forall s, \quad (16h)$$

$$0 \leq M_s \leq M_{max} \quad \forall s, \quad (16i)$$

$$\sum_r g_{u(s,i)}^r = 1 \quad \forall s, \forall i, \quad (16j)$$

$$\sum_{k=1}^{K_s} g_{u(s,i)}^r e_{r,u(s,i)}^k \geq 1 \quad \forall s, \forall i, \forall r \quad (16k)$$

$$\sum_{s=1}^S \sum_{i=1}^{U_s} g_{u(s,i)}^r e_{r,u(s,i)}^k \leq 1 \quad \forall s, \forall i, \forall r \quad (16l)$$

$$\phi_{tot} \leq \phi_{max}, \quad (16m)$$

$$g_{u(s,i)}^r \in \{0, 1\} \quad \forall s, \forall i, \quad (16n)$$

$$e_{r,u(s,i)}^k \in \{0, 1\} \quad \forall s, \forall i, \quad (16o)$$

where $\mathbf{P} = [p_{r,u(s,i)}^k] \quad \forall s, \forall i, \forall r, \forall k$, is the matrix of power for UEs, $\mathbf{E} = [e_{r,u(s,i)}^k] \quad \forall s, \forall i, \forall r, \forall k$ indicate the binary variable for PRB association. Moreover, $\mathbf{G} = [g_{u(s,i)}^r] \quad \forall s, \forall i, \forall r$ is a binary variable for O-RU association. Furthermore, $\mathbf{M} = [M_s^d, M_s^c, M_s^u] \quad \forall s$ is the matrix that shown the number of VNFs in each layer of slice. (16b), and (16c), indicate that the power of each RU do not exceed the maximum power, and the power of each UE is a positive integer value, respectively. Also (16d) shows that the rate of each UE requesting eMBB, URLLC and mMTC is more than a threshold, respectively. (16e) and (16f) expressed the limited capacity of the fronthaul link, and the limited delay

of receiving signal, respectively. (16g) and (16h) denoted the stability of the M/M/1 queue model. (16i) restricted the number of VNF in each slice due to the limited resources. (16j) and (16k) guarantee that O-RU and PRB is associated to the UE, respectively. Also, (16l) ensure that each PRB can not be assigned to more than one UE associated to the same O-RU. In addition, (16m) indicate that the static cost of energy of VNFs in each slice do not exceed from the threshold. Moreover, (16n) and (16o) depict that \mathbf{E} and \mathbf{G} are matrix of binary variables.

III. PROPOSED ALGORITHM SCHEME

In this section, we first apply some simplifications to the system; Solving problem (16) is complicated due to the fact that this problem is a non-convex problem and it is a mixed integer non-linear problem (MINLP) with a binary variable and an integer variable. In the following, we apply the simplifications to reformulate MINLP parts and use iterative heuristic algorithm to solve the reformulated problem. We solve this problem in two level iteratively until it converges; In the first level, parameters (\mathbf{P} , \mathbf{E} , \mathbf{M}) are obtained by relaxing and reformulating parameters and turn it to convex problem; Afterward we solve it by dual optimization problem. In the second level, finding optimal O-RU association (\mathbf{G}) is concerned with the fixed parameter of power, PRB allocation and number of VNFs. We repeat this procedure until the algorithm converges.

A. Sub-Problem 1

Suppose that \mathbf{G} is fixed, we want to obtain \mathbf{P} , \mathbf{E} and \mathbf{M} . Here, we first simplify and relax the parameters to convexify the problem.

As we mentioned before, by replacing $p_{u(s,l)}^k$ and $p_{u(n,l)}^k$ in (3) by P_{max} , an upper bound $\bar{I}_{r,u(s,i)}^k$ for $I_{r,u(s,i)}^k$, the lower bound $\bar{\rho}_{u(s,i)}^k$ for $\rho_{u(s,i)}^k$ and the lower bound $\bar{\mathcal{R}}_{u(s,i)} \forall s, \forall i$ for $\mathcal{R}_{u(s,i)}$ is obtained by replacing with $\bar{I}_{r,u(s,i)}^k$ $\bar{I}_{r,u(s,i)}^k$ in (6) and (5) and make them concave.

Suppose $\hat{\rho}_{r,u(s,i)}^k = \frac{|P_{max} \mathbf{h}_{r,u(s,i)}^H \mathbf{w}_{r,u(s,i)}^k g_{u(s,i)}^r|^2}{BN_0}$. To convexify (6) (for the short packet transmission), we replace $\rho_{r,u(s,i)}^k$ with $\hat{\rho}_{r,u(s,i)}^k$ in (7). So, a lower bound for (6) is given that is a concave function.

$$\begin{aligned} \bar{\mathcal{R}}_{u(s,j)}^r &= \sum_{k=1}^{K_{s_j}} B(\log_2(1 + \bar{\rho}_{u(s_2,i)}^k) - \hat{\zeta}_{u(s_j,i)}^k) e_{u(s_j,i)}^k \\ \bar{\mathcal{R}}_{u(s,j)} &= \sum_{r=1}^R \bar{\mathcal{R}}_{u(s,j)}^r \\ \hat{\zeta}_{u(s_j,i)}^k &= \log_2(e) Q^{-1}(\epsilon) \sqrt{\frac{\hat{\mathfrak{C}}_{u(s_j,i)}^k}{N_{u(s_j,i)}^k}} \\ \hat{\mathfrak{C}}_{u(s_j,i)}^k &= 1 - \frac{1}{(1 + \hat{\rho}_{u(s_j,i)}^k)^2} \end{aligned} \quad (17)$$

Consider UPF, O-CU and O-DU have the same processor (for simplification), so we have $\mu_s = \mu_s^u \approx \mu_s^c \approx \mu_s^d$. Moreover, as mentioned before, the mean arrival data rate

of the UPF layer for a service s (α_s^U) is approximately equal to the mean arrival data rate of the O-CU-UP layer (α_s^C) and O-DU (α_s^D). so $\alpha_s = \alpha_s^U \approx \alpha_s^C \approx \alpha_s^D$. So the given assumption leads to have same energy for each layer $\phi_s^u = \phi_s^c = \phi_s^d$. As a result of these assumption, for simplicity, we can assume that $M_s = M_s^u = M_s^c = M_s^d$. Using the above assumption, we have $T_{DU}^s = T_{CU}^s = T_{UPF}^s$

$$\begin{aligned} T_{process}^s &= T_{RU}^s + T_{DU}^s + T_{CU}^s + T_{UPF}^s \\ T_{process}^s &= T_{RU}^s + 3 \times T_{DU}^s. \end{aligned} \quad (18)$$

Lemma 1. In problem (16), the constraint (16f) can be reformulated as below $\forall i, \forall s$

$$\begin{aligned} T_{max}^s &\geq \frac{1}{R_{u(s,i)} - \lambda_{u(s,i)}} + \frac{3}{\mu_s - \alpha_s/M_s} \\ M_s &\geq \frac{\alpha_s(T_{max}^s R_{u(s,i)} - T_{max}^s \lambda_{u(s,i)} - 1)}{(T_{max}^s \mu_s - 3)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s} \end{aligned} \quad (19)$$

Also from equation (16m), (16g) and (16i) we have

$$0 \leq M_s \leq \min\{M_{max}, \alpha_s/\mu_s, \phi_{max}/3\phi_s\} \quad (20)$$

We denote $\mathfrak{M}_s = \min\{M_{max}, \alpha_s/\mu_s, \phi_{max}/3\phi_s\}$. Thus, if we restrict (16f) to equality we have

$$0 \leq \frac{\alpha_s(T_{max}^s R_{u(s,i)} - T_{max}^s \lambda_{u(s,i)} - 1)}{(T_{max}^s \mu_s - 3)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s} \leq \mathfrak{M}_s \quad (21)$$

In (21), $0 \leq \frac{\alpha_s(T_{max}^s R_{u(s,i)} - T_{max}^s \lambda_{u(s,i)} - 1)}{(T_{max}^s \mu_s - 3)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s}$ is established due to the fact that the numerator and the denominator will both have same sign. Using (16h), in numerator, $\alpha_s \geq 0$, $R_{u(s,i)} - \lambda_{u(s,i)} \geq 0$ and to simplify the problem, assume $(R_{u(s,i)} - \lambda_{u(s,i)})T_{max}^s \geq 1$ since the order of T_{max}^s is about milli second and the difference between achievable rate and packet rate can be more than $1/T_{max}^s$. Therefore, we restrict constraint (16h) to $R_{u(s,i)} \geq \lambda_{u(s,i)} + 1/T_{max}^s$. So the numerator is positive. In denominator, it can be said approximately that $(T_{max}^s \mu_s)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s \geq 0$, since, $(R_{u(s,i)} - \lambda_{u(s,i)}) \geq 1/T_{max}^s$ as mentioned above. Therefore, we just need to have constraint below

$$\frac{\alpha_s(T_{max}^s R_{u(s,i)} - T_{max}^s \lambda_{u(s,i)} - 1)}{(T_{max}^s \mu_s - 3)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s} \leq \mathfrak{M}_s \quad (22)$$

So by reformulating the equation (22), we have a new constraint $\forall i, \forall s$ as below,

$$\begin{aligned} \mathcal{R}_{u(s,i)} &\geq \frac{\mathfrak{M}_s((T_{max}^s \mu_s - 3)\lambda_{u(s,i)} + \mu_s) - \alpha_s(T_{max}^s \lambda_{u(s,i)} + 1)}{\mathfrak{M}_s(T_{max}^s \mu_s - 3) - \alpha_s T_{max}^s}, \\ \varpi_{u(s,i)} &= \frac{\mathfrak{M}_s((T_{max}^s \mu_s - 3)\lambda_{u(s,i)} + \mu_s) - \alpha_s(T_{max}^s \lambda_{u(s,i)} + 1)}{\mathfrak{M}_s(T_{max}^s \mu_s - 3) - \alpha_s T_{max}^s}, \\ \mathcal{R}_{u(s,i)} &\geq \varpi_{u(s,i)}. \end{aligned} \quad (23)$$

In addition, we denote $\mathbf{M}_{u(s,i)} = \frac{\alpha_s(T_{max}^s R_{u(s,i)} - T_{max}^s \lambda_{u(s,i)} - 1)}{(T_{max}^s \mu_s - 3)(R_{u(s,i)} - \lambda_{u(s,i)}) - \mu_s}$. So we have,

$$M_s = \max\{\mathbf{M}_{u(s,i)} | i \in 1, 2, \dots, U_s\} \quad \forall s. \quad (24)$$

Despite simplifying the problem (16), it is still non-convex and hard to be solved. So the simplest approach is to relax \mathbf{E} into continuous value $e_{r,u(s,i)}^k \in [0, 1] \forall s, \forall i, \forall r, \forall k$

Furthermore, the problem can be solved using the Lagrangian function and iterative algorithm.

In order to make (16) as a standard form of a convex optimization problem, it is required to change the variable of equations (9) to $P_r = \sigma_{q_r}^2 \times 2^{C_r}$ so the constraint (16e) is changed to $P_r \leq \sigma_{q_r}^2 \times 2^{C_{max}^r}$. The combination of equations (16d) and (16e) leads to the following equation

$$\begin{aligned} \zeta_r &= \min\{P_{max}, \sigma_{q_r}^2 \times 2^{C_{max}^r}\}, \\ P_r &\leq \zeta_r. \end{aligned} \quad (25)$$

Moreover, the combination of equations (16d), (16h) and (23) leads to the following equation

$$\begin{aligned} \eta_{u(s,i)} &= \max\{\mathcal{R}_{u(s,i)}^{max}, \lambda_{u(s,i)} + 1/T_{max}^s, \varpi_{u(s,i)}\}, \\ \bar{\mathcal{R}}_{u(s,i)} &\geq \eta_{u(s,i)}. \end{aligned} \quad (26)$$

Assume \mathbf{v} , \mathbf{m} , \mathbf{h} , $\boldsymbol{\xi}$, $\boldsymbol{\chi}$ and $\boldsymbol{\kappa}$ are the matrix of Lagrangian multipliers that have non-zero positive elements.

The Lagrangian function is written as follow

$$\mathcal{L}(P, E; \mathbf{v}, \boldsymbol{\chi}, \mathbf{h}, \boldsymbol{\xi}, \boldsymbol{\kappa}, \mathbf{m}) = \sum_{s=1}^S \sum_{i=1}^{U_s} \delta_s \bar{\mathcal{R}}_{u(s,i)} \quad (27a)$$

$$+ \sum_{s=1}^S \sum_{i=1}^{U_s} \mathbf{h}_{u(s,i)} (\bar{\mathcal{R}}_{u(s,i)} - \eta_{u(s,i)}) \quad (27b)$$

$$- \sum_{r=1}^R \mathbf{m}_r (P_r - \zeta_r) \quad (27c)$$

$$+ \sum_{s=1}^S \sum_{i=1}^{U_s} \sum_{k=1}^K \sum_{r=1}^R \boldsymbol{\kappa}_{r,u(s,i)}^k p_{r,u(s,i)}^k \quad (27d)$$

$$+ \sum_{r=1}^R \sum_{s=1}^S \sum_{i=1}^{U_s} \boldsymbol{\chi}_{r,u(s,i)} \left(\sum_{k=1}^K e_{r,u(s,i)}^k - 1 \right) \quad (27e)$$

$$- \sum_{s=1}^S \sum_{i=1}^{U_s} \sum_{k=1}^K \sum_{r=1}^R \mathbf{v}_{r,u(s,i)}^k (e_{r,u(s,i)}^k - 1) \quad (27f)$$

$$+ \sum_{s=1}^S \sum_{i=1}^{U_s} \sum_{k=1}^K \sum_{r=1}^R \boldsymbol{\xi}_{r,u(s,i)}^k e_{r,u(s,i)}^k. \quad (27g)$$

Lemma 2. By taking derivatives of (27) (the lagrangian function), with respect to the \mathbf{P} and the \mathbf{E} , these two variables are obtained. Assume, $e_{r,u(s,i)}^k = 1$

$$\frac{\partial \mathcal{L}}{\partial p_{r,u(s,i)}^k} = (\delta_s + \mathbf{h}_{u(s,i)}) \mathfrak{B}_{r,u(s,i)}^k + (\boldsymbol{\kappa}_{r,u(s,i)}^k - \mathbf{m}_r \mathfrak{D}_{r,u(s,i)}^k) = 0 \quad (28)$$

Where

$$\begin{aligned} \mathfrak{D}_{r,u(s,i)}^k &= |\mathbf{w}_{r,u(s,i)}^k|^2 g_{u(s,i)}^r e_{r,u(s,i)}^k, \\ \mathfrak{B}_{r,u(s,i)}^k &= \frac{B |\mathbf{h}_{r,u(s,i)}^H \mathbf{w}_{r,u(s,i)}^k|^2 g_{u(s,i)}^r e_{r,u(s,i)}^k}{\ln(2)} \mathfrak{S}_{r,u(s,i)}^k, \\ \mathfrak{S}_{r,u(s,i)}^k &= \frac{1}{|\mathbf{h}_{r,u(s,i)}^H \mathbf{w}_{r,u(s,i)}^k|^2 \mathfrak{E}_{r,u(s,i)}^k + BN_0 + I_{r,u(s,i)}^k}. \end{aligned} \quad (29)$$

where $\mathfrak{E}_{r,u(s,i)}^k = g_{u(s,i)}^r e_{r,u(s,i)}^k p_{r,u(s,i)}^k$. Thus, from equation (28), optimal power is obtained and power is allocated. We denote $\mathfrak{I}_{r,u(s,i)}^k = g_{u(s,i)}^r e_{r,u(s,i)}^k$.

$$p_{r,u(s,i)}^k = \left[\frac{(\delta_s + \mathbf{h}_{u(s,i)}) B \mathfrak{I}_{r,u(s,i)}^k}{\boldsymbol{\kappa}_{r,u(s,i)}^k - \mathbf{m}_r \mathfrak{D}_{r,u(s,i)}^k} - \frac{BN_0 + I_{r,u(s,i)}^k}{|\mathbf{h}_{r,u(s,i)}^H \mathbf{w}_{r,u(s,i)}^k|^2 \mathfrak{I}_{r,u(s,i)}^k} \right]^+. \quad (30)$$

Also $[a]^+ = \max(0, a)$. In addition, PRB assignment is obtained as follow

$$\begin{aligned} \frac{\partial \mathcal{L}}{\partial e_{r,u(s,i)}^k} &= \bar{\mathcal{R}}_{r,u(s,i)}^k (\delta_s + \mathbf{h}_{u(s,i)}) \\ &\quad - \mathbf{m}_r |\mathbf{w}_{r,u(s,i)}^k|^2 p_{r,u(s,i)}^k g_{u(s,i)}^r \\ &\quad + (\boldsymbol{\xi}_{r,u(s,i)}^k - \mathbf{v}_{r,u(s,i)}^k + \boldsymbol{\chi}_{r,u(s,i)}^k) = 0. \end{aligned} \quad (31)$$

Using KKT conditions, we have

$$e_{r,u(s,i)}^k \times (\bar{\mathfrak{F}}_{r,u(s,i)}^k - \mathbf{v}_{r,u(s,i)}^k - \mathbf{m}_r |\mathbf{w}_{r,u(s,i)}^k|^2 p_{r,u(s,i)}^k g_{u(s,i)}^r) = 0. \quad (32)$$

Where $\bar{\mathfrak{F}}_{r,u(s,i)}^k = \bar{\mathcal{R}}_{r,u(s,i)}^k (\delta_s + \mathbf{h}_{u(s,i)}) + (\boldsymbol{\xi}_{r,u(s,i)}^k + \boldsymbol{\chi}_{r,u(s,i)}^k)$. Hence, from equation (31) and (32), PRB assignment is performed as follow.

$$e_{r,u(s,i)}^k = \begin{cases} 1 & u(s,i) = \arg\max_k \bar{\mathfrak{F}}_{r,u(s,i)}^k \forall r, \forall k \\ 0 & \text{otherwise} \end{cases} \quad (33)$$

Thus the user in each slice s that have the largest value of $\bar{\mathfrak{F}}_{r,u(s,i)}^k$, should be allocated to the PRB k ; Due to the fact that just one PRB can be allocated to a UE between those UEs (regardless to the services) that are associated to the same O-RU.

B. Sub-Problem 2

After power allocation and PRB assignment, the remaining problem is to assign O-RU to the UE in each service.

Assume \mathbf{P} and \mathbf{E} are fixed, we want to find \mathbf{G} . Next we introduce a greedy algorithm that assign one O-RU to each UE.

Greedy Algorithm for Non-Comp O-RU Assignment: The problem can be reformulated as follow

$$\max_{\mathbf{G}} \sum_{s=1}^S \sum_{i=1}^{U_s} \sum_{r=1}^R \delta_s g_{u(s,i)}^r \bar{\mathcal{R}}_{u(s,i)}^r \quad (34a)$$

$$\text{subject to} \sum_{s=1}^S \sum_{i=1}^{U_s} g_{u(s,i)}^r \psi_{r,u(s,i)} \leq \mathfrak{t}_r \quad \forall r \quad (34b)$$

$$\sum_r g_{u(s,i)}^r = 1 \quad \forall s, \forall i, \quad (34c)$$

$$g_{u(s,i)}^r \in \{0, 1\} \quad \forall s, \forall i, \quad (34d)$$

Where $\psi_{r,u(s,i)} = \sum_{k=1}^{K_s} |\mathbf{w}_{r,u(s,i)}^k|^2 p_{r,u(s,i)}^k e_{r,u(s,i)}^k$ and $\mathfrak{t}_r = \zeta_r - \sigma_r$. Since we obtained (26) in (III-A), we can ignore this constraint in (34). The problem (34) is an NP-complete 0-1 multiple knapsack problem. We solve this problem using GAAOU which is a greedy algorithm (1) as follow [15], [31]. Firstly, we set all variables $g_{u(s,i)}^r = 0$, $\forall s, \forall i, \forall r$. Then we define $\mathfrak{B}_{u(s,i)}^{rem} = \mathcal{R} \forall s, \forall i$ and $\mathfrak{C}_r = \mathfrak{t}_r, \forall r$ as a set of all O-RUs and value of each O-RU, respectively. Next, we sort all slices based on their

priority. Afterward, we assign the O-RU that provides the highest achievable rate for each UE (we start from the UEs on the slices with highest priority) on the condition that it does not exceed the value of each O-RU (that is a function of maximum power and capacity of O-RU). If it exceeds the value of O-RU, then O-RU with the next highest achievable rate is selected. The complexity of sorting S slices based on their priority is $O(S \log(S))$. Depict $\mathfrak{N} = \sum_{s=1}^S \sum_{i=1}^{U_s} 1$. The complexity of this algorithm is about $O(S \log(S)) + O(R \times \mathfrak{N})$.

Algorithm 1 Greedy Algorithm for Assignment of O-RU to UEs (GAAOU)

```

1: Set  $g_{u(s,i)}^r = 0, \quad \forall s, \forall i, \forall r$ .
2: Set  $\mathfrak{C}_r = \mathfrak{t}_r, \forall r$ 
3: Set  $\mathfrak{B}_{u(s,i)}^{rem} = \mathcal{R} \quad \forall s, \forall i$ 
4: Sort slices according to their priority factor ( $\delta_s$ ) in descending order
5: for  $s \leftarrow 1$  to  $S$  do
6:   for  $i \leftarrow 1$  to  $U_s$  do
7:      $RU = 0$ 
8:     for  $r \leftarrow 1$  to  $R$  do
9:       Acquire  $\mathfrak{G}_{u(s,i)}^r = \bar{\mathcal{R}}_{u(s,i)}^r$ 
10:    end for
11:    Obtain  $r^* = \operatorname{argmax}_{r \in \mathfrak{B}_{u(s,i)}^{rem}} \mathfrak{G}_{u(s,i)}^r$ 
12:    while  $RU == 0$  do
13:      if  $\mathfrak{C}_{r^*} \geq \psi_{r^*, u(s,i)}$  then
14:        Set  $g_{u(s,i)}^{r^*} = 1$ 
15:        Set  $\mathfrak{C}_{r^*} = \mathfrak{C}_{r^*} - \psi_{r^*, u(s,i)}$ 
16:        Set  $RU = 1$ 
17:      else
18:         $\mathfrak{B}_{u(s,i)}^{rem} = \mathcal{R} \setminus \{r^*\}$ 
19:      end if
20:    end while
21:  end for
22: end for

```

C. Iterative Proposed Algorithm

In (III-A) and (III-B), the details of solving each sub-problem are depicted. Here, the iterative algorithm for the whole problem is demonstrated. Firstly, we fixed \mathbf{G} , then \mathbf{P} and \mathbf{E} is achieved using Lagrangian method. Afterward, \mathbf{G} is updated using GAAOU algorithm. This process is repeated until it converges. The whole algorithm is depicted as follow (Algorithm (2)).

IV. NUMERICAL RESULTS

In this section, numerical results for the problem are depicted to evaluate the performance of the algorithms. We consider three network slices, one for eMBB and two for URLLC and mMTC. Assume we have six 4-antenna O-RU (MISO) located in a cell with a diameter of 500 meters. We consider 25 PRB in the network. The maximum number of VNF for each slice is 20 and the mean arrival rate for eMBB and URLLC is $\lambda = 300KHz$ and for mMTC $\lambda = 600KHz$. The other parameters of these

Algorithm 2 Iterative Algorithm for Power Allocation, PRB, VNF and O-RU Association (IAPPVO)

```

1: Set the maximum number of iterations  $Iter_{max}$ , convergence condition  $\epsilon > 0$ 
2: Assign Users to O-RU randomly (Initialize  $\mathbf{G}$ )
3: for  $i \leftarrow 1$  to  $Iter_{max}$  do
4:   Acquire  $\mathbf{P}^{(i)}$ ,  $\mathbf{E}^{(i)}$  and  $\mathbf{M}^{(i)}$  using Lagrangian function and sub-gradient method based on (III-A)
5:   Update  $\mathbf{G}^{(i)}$  based on algorithm GAAOU (1) in (III-B)
6:   if the algorithm converged with the tolerance of  $\epsilon$  then
7:     Break
8:   else
9:     Continue the algorithm
10:  end if
11: end for

```

TABLE I
SIMULATION PARAMETER

Parameter	Value
Noise power	-174dBm
Bandwidth	180 KHz
Maximum transmit Power of each O-RU	38dBm
Maximum delay for eMBB	4msec
Maximum delay for URLLC	1msec
Maximum delay for mMTC	20msec
Maximum fronthaul capacity	200 bits/sec/Hz
Minimum data rate for eMBB	20 bits/sec/Hz
Minimum data rate for URLLC and mMTC	5 bits/sec/Hz
Maximum received power for mMTC	20 dBm
Maximum received power for eMBB and URLLC	33 dBm

simulations are depicted in Table I. Two different methods compare the performance of the method. The first one is a baseline scheme, which used random PRB allocation. The association of O-RU is based on the distance, channel quality, and the fronthaul capacity; also, the number of activated VNF for each slice is fixed. The second one is similar to the FBDR algorithm proposed in [15]. In this method, PRB and power are dynamically allocated, the number of VNFs is fixed, and the UEs are associated with O-RU based on the quality of their channels, the fronthaul capacity, and channel distance and quality. In Fig. 2 the aggregate throughput is demonstrated versus the different number of UEs in each service for these three methods. Suppose we have one service instance for each type of service, so we have three various services in this figure. Here, we did not consider the priority. The figure presented that the proposed algorithm is 18.6% higher than the baseline scheme. As the number of UEs increases in each service, the aggregated throughput initially increases. Still, due to the interference and the power constraint, it will be saturated from 12 UEs in each service.

Figure 3, depicts the number of activated VNF for the five different mean service times of one URLLC service vs. the

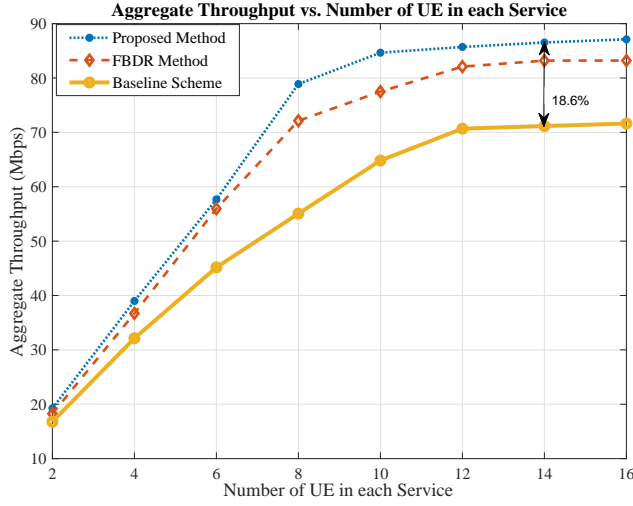


Fig. 2. Aggregate Throughput vs. Number of UE in each Service

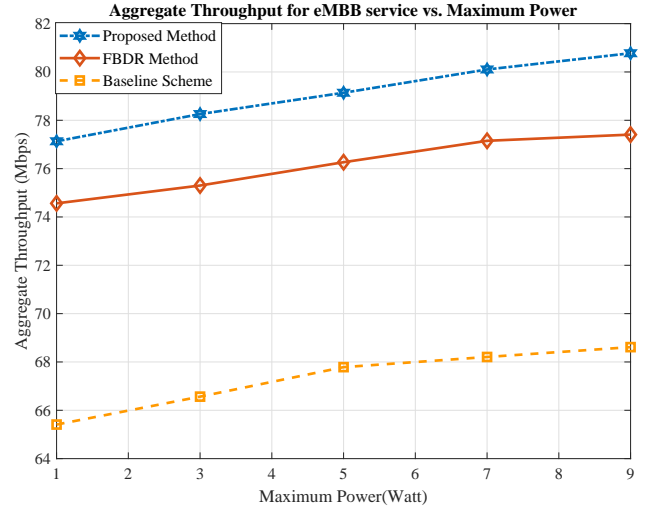


Fig. 4. Aggregate Throughput for eMBB vs. Maximum Transmit power for various number of UEs

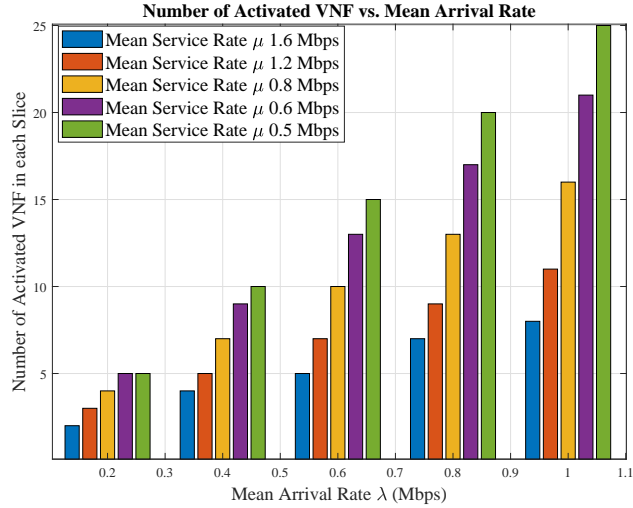


Fig. 3. Number of activated VNF in each Service vs. Mean Arrival Rate(Mbps)

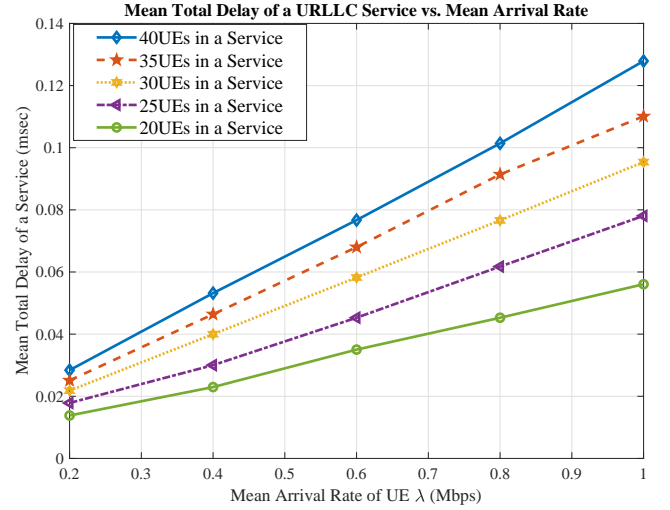


Fig. 5. Mean Total Delay of a URLLC Service vs. the Mean Arrival Rate of a UE in the Service for various number of UEs

mean arrival time for 12 UEs. This figure presented that as the mean arrival rate increases, the number of activated VNF increases. Moreover, the number of activated VNFs decreased when the mean service rate increases.

In figure 4, the aggregate throughput is depicted vs. the maximum power of UE for three different instances of eMBB service using proposed method. Here, we suppose that we have 12 UEs in each service. We assume that these three services require 5bits/sec/Hz, 10bits/sec/Hz, and 15bits/sec/Hz. In addition, We suppose that each O-RU can transmit three times of the maximum power of UE. As you can see in the figure, increasing the maximum power increases the aggregate throughput.

Figure 5, illustrates the mean total delay of a UE in a URLLC service regarding the mean arrival rate of the UE and the number of UEs in the service for proposed method. It is shown that the delay is an ascending function of the

mean arrival rate and the number of UEs in the service. In this figure, we assume that the maximum number of VNF for each slice is 50 and the maximum delay of each UE in a URLLC service is 0.5ms. Also, the maximum number of PRB is considered to be 50. Moreover, we can see that the mean delay of a URLLC service does not reach the maximum threshold of the delay. Figure 6 is the same as figure 6 that presented the mean total delay of a UE in a URLLC service regarding the mean arrival rate of the UE for 20 UEs using three different methods. As you can see, the proposed method (IAPPVO) outperforms the other scenarios.

V. CONCLUSION

This paper proposed the downlink of the O-RAN system using network slicing for different types of 5G services (eMBB, mMTC, and URLLC). Also, the paper aims to

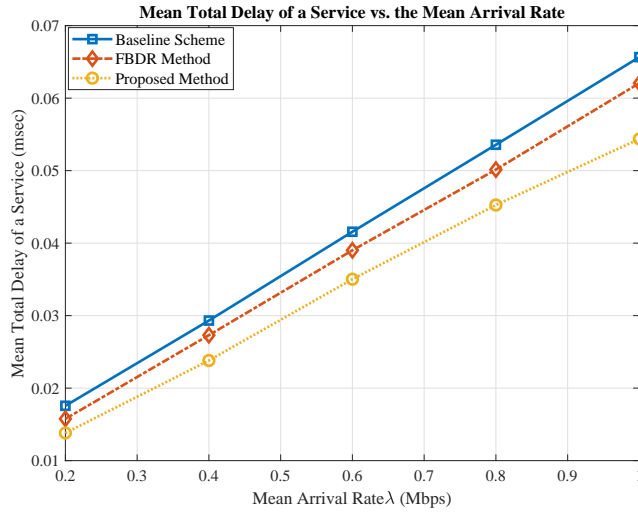


Fig. 6. Mean Total Delay of a URLCC Service vs. the Mean Arrival Rate of a UE in the Service for different methods

obtain the number of activated VNFs in each service, RU association, power, and PRB allocation to maximize the sum rate. The limited fronthaul capacity and the mean end-to-end delay for each service are considered. The problem is mixed-integer non-linear programming that is solved by the iterative algorithm. The performance of our proposed method (IAPPVO) is compared with the baseline scheme and FBDR in [15].

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