Mick Marchan

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<u>Objective:</u> To obtain a degree in Computer Engineering while participating in software engineering internships with the post-graduation goal of becoming a software engineer.

Education:

2011 – 2015: Mililani High School (Mililani, HI)

Valedictorian, Cumulative GPA: 4.22

2015-Present: University of Washington (Seattle, WA)

Class Standing: Senior (graduating in March 2019)

Cumulative GPA: 3.91 Major: Computer Engineering Minor: Digital and Experimental Arts (DXARTS)

Notable Courses: Foundations of Computing I/II (Logic/Statistics) || HW / SW Interface / Systems Programming (C / C++) || Data Structures / Parallelism || SW Design and Implementation || Operating Systems || Digital Sound Synthesis /

Signal Processing / Sound in Space (SuperCollider)

Skills and Abilities:

Communication Skills

- Effectively communicates technical solutions in layman's terms
- Experience leading and participating in the Scrum process
- Adept at leading discussions and presenting in front of others

Audio / Digital Signal Processing Abilities:

- Background in real time and non-real time audio processing through DXARTS and Sound Capstone
- Knowledge of ambisonics / spatial audio through DXARTS research seminar and head tracking project
- Experience with audio plugin development in C++

Programming SkillsProficiency

- Proficiency in Java, JavaScript, C, C++, Python, SuperCollider, and MatLab
- Experience with Front-End Web Development using Angular.js and Material Design
- Adequate knowledge of Git and Bash
- Experience with low-level C programming and FPGAs

Miscellaneous Abilities

- Proficiency with music production, sound design, and audio engineering through FL Studio / SuperCollider
- Competent guitar player after 11 years of experience
- Knowledge of music theory and music composition
- Amazing dog sitter

Experience:

Software Engineering Intern at Microsoft (Redmond)

June 2018 – September 2018 (12 weeks)

Skills: C++, C, Git, Network Programming

Overview: I designed and implemented a solution that abstracted the USB transport layer of a Windows deployment tool to enable functional parity with network communication.

Software Engineering Intern at Cisco Systems (Seattle)

June 2017 – *September* 2017 (12 weeks)

Skills: Python, Docker, D3, AngularJS, Material Design, Git, JavaScript

Overview: I pair programmed with another intern to fully design and develop various applications to help improve the reliability and availability of a hardware dependent test suite.

Front-End Developer (Intern) at DataHouse

June 2016 – August 2016 (10 weeks)

Skills: AngularJS, Material Design, Git, bug testing, leadership, presentation, and Scrum

Overview: I collaborated with a group of software developers to help design, mock-up, and build multiple views and pages for various web-based projects in addition to meeting with clients to determine their requirements.

Networking Assistant at UW-IT Network Operations Center

November 2015 – June 2017

Skills: Bash, customer service, Python scripting, Cisco IOS, Junos, and general networking

Overview: I worked within a team that responds to network outages and issues, documents the troubleshooting, and manages incidents to resolution within the Washington K-20, Pacific Northwest Gigapop, PWAVE, and NorthernWAVE networks.

Awards and Honors:

2015-2018 University of Washington Certificate of High Scholarship (Dean's List)

November 2016 Microsoft Endowed Scholarship Recipient

August 2015 SkillsUSA National Championships: 6th in Internetworking

References available upon request