Psuedo code hangman

-Create a list of words for the computer to choose from

-Set lives, wins, losses, etc.

-Have the computer choose a random word from the list and change the word into “\_” to hide the word from the user. (You could potentially use document.getElementById(“NameofyourID”).innerHTML = The letter that is replacing the \_ so that in your DIV, javascript will originally put \_ based on the number of characters in the string and then as you guess the correct letters.. it’ll replace the \_ with the letter)

-Have the player be able to make letter choices which are within the word chosen

-If you get a letter that is NOT in the word, subtract a life.. and add a body part

-If you get a full body, then game over and add one to loss count and reset game except for Win and Loss counts…

-If you get the word right.. then you win and you can add a win to the win column and reset the game except for the win and loss counts