

Max Knutsen

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work **Microsoft** — UEFI Firmware Engineer Aug 2017 -

Designed and implemented individual driver update scenarios to improve serviceability
Provided tools to capture and analyze security status of a host machine during runtime
Developed UEFI shell tests to verify the functionality of memory protections

Microsoft — Hyper-V Software Engineer Feb - Aug 2017

Built an internal tool to reorganize a host system's memory layout at runtime
Refactored the attack surface of a driver to create a clear layer of input validation

Facebook — BLOB Storage Intern May - Aug 2016

Cut server start time by 99% by reading from cache, improving emergency response
Created a testing environment to expose recovery issues in the distributed network

Cougaar Software — Robotics R&D Intern 2014 - 2016

Created distributed health monitoring system designed for modular hardware systems
Used Cougaar's framework to design and construct a distributed robotics framework
Built a robot that maintains a specified water level when a leak is introduced

projects **Distributed Systems with Hadoop** 2016

Used Avro, Kafka, Storm, and Redis to categorize data from Twitter garden hose

FloatBot 2015

Used ROS and Open CV to task an AR.Drone to find and save a drowning person

Real Time Artificial Intelligence 2015

Made a game with AI that reacts to movement using modular action sequences

school **University of Maryland, Baltimore County** 2016

Received a BS in Computer Science a 3.3 GPA