Creators of Quality Game Art Assets. Sign up for our newsletter and get a Free 3D game ready assets to use in your development projects.





Tiger Shark Studios: April 2012

Been a very busy month, We saw awesome sales of our assets. Valkyrie Tank is proving very popular. Big Thankyou to our loyal fans and customers. We really encourage you to leave comments and request of assets you would like to see more off.

Custom Cars Pack 3.0

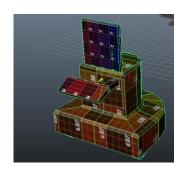
We have added the Custom Cars Pack 3.0 to our asset page. This latest car pack has an awesome muscle car with extra body kit front bumpers, rear bumpers and trunk spoilers. You can reconfigure the car at will. has additional carbon fibre style hood and trunks as well as doors. Comes with interior cabin too.

Wheels have bronze coloured disks and custom red brake calipers. Stay tuned with this pack as we are adding addition extras that will be available for free on our site soon.

Valkyrie Tank Toolkit Offer.

50% Price reduction is on this Toolkit. If you buy this pack we will give you a game ready model for free. This offer only available when you buy at the Tiger Shark Studios website.



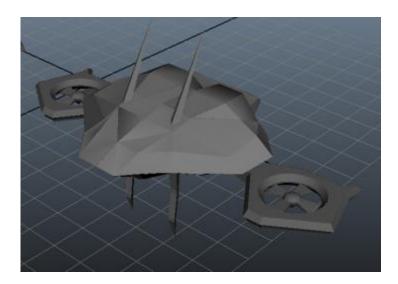


LCD Consoles

We BUSTED OUT 300 Cities !!!.

Tiger Shark Studios website saw some amazing traffic

during March. We've had over 4000 site visit's and gained fans from over 300 cities worldwide. Big shoutout to all our fans, customers and supporters, it's greatly appreciated. Working hard to provide more content for you all to use, benefit from and enjoy in your games.



Probe Class Fleet

As mentioned in last months newsletter we are working on some new probe spaceships. Things have really gone well with these ships. So much so that we are now in full production on a major asset pack. There will be some additional free ships released before this major pack comes out. Keep an eye out for a new version free Rebel Probe model.

This cool art asset pack is progressing nicely.
Recently added more console designs. Texture map styles will include, retro, steampunk and art deco.



Assets R&D

Having worked in the games industry for over 20 years, you create thousands of designs that just get filed away. Here is a taster of designs that we are revamping to form part our first Sketch/Art book. All in it's early stages so keep an eye on the art blog to see additional postings of cool designs.

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