MARCUS KOBE HERRERA

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Experienced Front-End/UI Developer and newly graduated Software Engineer with 3-4 years of expertise in HTML, CSS, and JavaScript, specializing in optimizing web and online platform interfaces using Node.js. Skilled in collaborating with team members and working independently, able to identify and tackle tasks without the need for constant guidance. A passionate gamer with a deep love for video games, bringing that enthusiasm and understanding to every project.

EDUCATION

University of California, Irvine   **Irvine, CA**
Bachelor of Science in Software Engineering,   *September 2020–June 2024*
Relevant Courses: Software Design | Human-Computer Interaction | User Interaction |
Web Design | Web Development |Design and Analysis of Algorithms

EXPERIENCE

PlayPath,   **Remote**
Front End Developer Intern   *May 2024–July 2024*

- Coded client-side programming and support for new and existing web and online platform interfaces, primarily using Node, ensuring optimal performance.
- Managed and resolved 33 tickets, addressing front-end bugs, integrating plugins, writing unit tests, and developing new features for the frontend site.
- Defined, maintained, implemented, and enforced best SEO practices, code standards, reusable mark-ups, and CSS style guides, resulting in consistent and maintainable codebases.
- Developed and supported UX for online features for both mobile and desktop views while leveraging analytics to optimize user experiences.

Prenostik,   **Irvine, CA**
Full Stack Developer Intern   *January 2024 – May 2024*

- Led the development team in designing, implementing, and maintaining a new student learning dashboard platform using technologies such as React.js, Node.js, and Angular.
- Collaborated closely with UI/UX designers to recreate Mid/Hi-Fidelity prototypes and mockups that accurately represent what is presented in Figma.
- Collected 100 interviews for user research to make wireframes for the student learning dashboard following UI/UX design principles.
- Conducted code reviews, provided technical guidance to team members, and facilitated knowledge-sharing sessions to foster continuous learning and improvement within the development team.
- Participated in weekly scrum meetings to discuss necessary changes, iterate on current versions of websites, and ensure alignment with project goals and timelines.

SKILLS

Proficient: C/C++, Python, HTML, CSS, Javascript, React, Git, Docker, Figma, JIRA, Github, BitBucket, Adobe, NodeJS, Tailwind, Vercel, BootStrap, Troubleshooting, Problem-solving, Communication Skills, Confluence, NextJS

Intermediate: Java, Typescript, Webflow