Michael Koger Darden

2529 Rio Grande St., Apartment 50 | Austin, TX 78705 (972) 762 6663 | mkogerd@utexas.edu www.mkogerd.com

EDUCATION

Bachelor of Science, Electrical and Computer, May 2018

The University of Texas at Austin

GPA: 3.75/4.00

Related Courses

Embedded Systems, Software Design and Implementation (I & II), Circuit Theory, Linear Systems & Signals, Algorithms, Probability, Electromagnetic Engineering, Real-Time Digital Signal Processing, Digital Image & Video Processing, Principles of Data Science

WORK EXPERIENCE

Student Technician, UT Applied Research Laboratories • Setup GitLab Continuous Integration (CI) • Wrote scripts in Bash to facilitate CI testing

Setup GitLab Continuous Integration (CI)	
Wrote scripts in Bash to facilitate CI testing	
ACADEMIC EXPERIENCE	
Digital Image Processing project, The University of Texas at Austin	11/17 – 12/17
 Implemented motion tracking on stationary videos to extract objects of interest 	
Worked with MATLAB image processing and computer vision libraries	
Principles of Data Science project, The University of Texas at Austin	10/17 – 12/17
 Predicted outcomes of baseball games using player statistics 	
 Worked with Ensembles, XGBoost, and other models from scikit-learn 	
 Achieved an average accuracy higher than home-team baseline 	
Real-Time DSP Lab, The University of Texas at Austin	01/17 – 05/17
Designed and implemented digital FIR and IIR filters	
Simulated software-defined radio and Implemented PAM transceivers	
• Worked with signal generators, oscilloscopes, MATLAB, and TI Code Composer Studio	
Software Design project The University of Toyos at Austin	06/16 09/16

Software Design project, The University of Texas at Austin

06/16 - 08/16

- Created a graphical critter simulator using Java
- Learned how to use java Reflection and JavaFX libraries as well as Scene Builder

Embedded Systems Project, The University of Texas at Austin

04/15 - 05/15

- Created a "tag" video game on the TM4C123 microcontroller using C and ARM assembly language
- Placed in "supreme" category

Robotathon 2015, UT Robotics and Automation Society

10/15 - 11/15

- Created a robot car to play RAS-ball
- Programmed in VIM

Robot Car Project, The University of Texas at Austin

10/14 - 12/14

- Programmed in Labview and built breadboard circuits
- Interfaced photoresistors and IR sensors

PERSONAL PROJECTS

Personal Server	08/16
 Setup a Proxmox server to host chat, game, and web servers 	
Setup Linux containers, VMs, and SSH with RSA encryption	
3D design	
 Designed an infinity-standing-desk using SOLIDWORKS and Git 	07/16
 Designed and 3D printed a formicarium using SOLIDWORKS and MakerBot 	04/16
Arduino Projects	
 Created an internet controllable desk-light using Javascript and PHP 	09/16
Created a Bike-Wheel Display using Image Processing	02/16
• Created a 5V DC power supply	12/15
HackTX 2015, The University of Texas at Austin	09/15
Created a static website using HTML/CSS	
Worked with GitHub	

Experience with Git, Java, C, C++, Bash scripting, MATLAB, Assembly language, Labview, TI Code Composer Studio, and Python

Proficient in Windows, OS X, and Linux

Experience with soldering and breadboard-circuits

Experience with Arduino, Launchpad microprocessors, and TI TMS320C6700 Digital Signal Processors

Experience with HTML/CSS web-design using Bootstrap, Javascript, and PHP

Experience with GIMP and Photoshop

Experience with SOLIDWORKS 3D design

Familiar with Spanish and Portuguese

Familiar with Mandarin Chinese

ACCOMPLISHMENTS

Texas Tricking Club President, 2017 – 2018

UT Social Dance Class Assistant, 2016 – 2018

Huawei Seeds for the Future Participant, 2017

Volunteer: English teacher in Peru, 2014

Volunteer: Veterinary assistant at Cape Town SPCA, 2013

Drumline Lieutenant, Outstanding Leadership Award, 2012-2013

Eagle Scout, 2009