Michael Koger Darden

17150 Round Mountain Rd. | Leander, TX 78641 (972) 762 6663 | mkogerd@utexas.edu www.mkogerd.com

EDUCATION

Bachelor of Science, Electrical and Computer, August 2018

The University of Texas at Austin GPA: 3.76/4.00

Related Courses

Embedded Systems, Software Design and Implementation (I & II), Circuit Theory, Linear Systems & Signals, Algorithms, Probability, Electromagnetic Engineering, Real-Time Digital Signal Processing, Digital Image & Video Processing, Principles of Data Science, Data Science Lab, Honors Senior Design, Automatic Control

WORK EXPERIENCE

Student Technician, UT LAITS

06/18 - 08/18

- Performed daily morning checks of classroom technical equipment
- Handled customer support calls and helped resolve technical issues

Student Technician, UT Applied Research Laboratories

06/16 - 08/16

- Setup GitLab Continuous Integration (CI)
 Wrete periods in Real to facilitate CI testing
- Wrote scripts in Bash to facilitate CI testing

ACADEMIC EXPERIENCE

Honors Senior Design Project, The University of Texas at Austin

11/17 - 05/18

- Developed an automated team-formation web application for UT faculty
- Developed multiple algorithm implementations, cut runtime down by 10x
- Documented all steps of the design, research, and implementation process

Software Engineering and Design Lab, The University of Texas at Austin

01/18 - 05/18

- Created a cocktail recipe webapp using flask
- Created a timezone-exchange Android app using Google geocoding and timezone APIs
- Created an online blog site using Java and Google App Engine

Data Science Lab, The University of Texas at Austin

01/18 - 05/18

- Attempted to generate new Pokémon with a convolutional GAN, used tensorflow and Microsoft Azure
- Used machine learning in mock *Kaggle* competition

Digital Image Processing Project, The University of Texas at Austin

11/17 - 12/17

- Implemented motion tracking on stationary videos to extract objects of interest
- Worked with MATLAB image processing and computer vision libraries

Principles of Data Science Project, The University of Texas at Austin

10/17 - 12/17

- Predicted outcomes of baseball games using player statistics
- Worked with Ensembles, XGBoost, and other models from scikit-learn
- · Achieved an average accuracy higher than home-team baseline

Real-Time DSP Lab. The University of Texas at Austin

01/17 - 05/17

- Designed and implemented digital FIR and IIR filters
- Simulated software-defined radio and Implemented PAM transceivers
- Worked with signal generators, oscilloscopes, MATLAB, and TI Code Composer Studio

Software Design Project, The University of Texas at Austin

06/16 - 08/16

Created a graphical critter simulator using Java

• Learned how to use java Reflection and JavaFX libraries as well as Scene Builder

Embedded Systems Project, The University of Texas at Austin 04/15 - 05/15• Created a "tag" video game on the TM4C123 microcontroller using C and ARM assembly language Placed in "supreme" category Robotathon 2015, UT Robotics and Automation Society 10/15 - 11/15 Created a robot car to play RAS-ball Programmed in VIM Robot Car Project, The University of Texas at Austin 10/14 - 12/14 Programmed in Labview and built breadboard circuits Interfaced photoresistors and IR sensors PERSONAL PROJECTS Macro-tracker Web App 10/18 • Created a web-app for tracking macro nutrition using React.js, Node.js, and MySQL Designed an API that handles user authentication and database interactions **Gravity IO Game** 07/18 Created an online multiplayer IO game using Node.js and socket.jo with chat and leaderboard features Worked with HTML5 Canvas elements and Javascript prototype inheritance HackTX 2017, The University of Texas at Austin 10/17 Created an accessible web-archive of dance videos hosted using nainx • Worked with *flask* to populate page templates from a CSV database 08/16 **Personal Server** • Setup a Proxmox server to host chat, game, and web servers Setup Linux containers, VMs, and SSH with RSA encryption 3D design Designed an infinity-standing-desk using SOLIDWORKS and Git 07/16 Designed and 3D printed a formicarium using SOLIDWORKS and MakerBot 04/16 **Arduino Projects** Created an internet controllable desk-light using Javascript and PHP 09/16 Created a Bike-Wheel Display using Image Processing 02/16 Created a 5V DC power supply 12/15 HackTX 2015, The University of Texas at Austin 09/15 Created a static website using HTML/CSS • Worked with GitHub **SKILLS** Experience with Java, C, C++, Python, Bash scripting, MATLAB, Git, Labview, TI Code Composer Studio, TensorFlow, Google App Engine, and Android Proficient in Windows. OS X. and Linux Experience with *soldering* and breadboard-circuits

Experience with Arduino, Launchpad microprocessors, and TI TMS320C6700 Digital Signal Processors

Experience with HTML/CSS web-design, Javascript, PHP, Node.js, flask, and React.js

Experience with GIMP and Photoshop

Experience with SOLIDWORKS 3D design

Familiar with Spanish and Portuguese

Familiar with Mandarin Chinese

ACCOMPLISHMENTS

Texas Tricking Club President, 2017 – 2018 UT Social Dance Class Assistant, 2016 – 2018 Huawei Seeds for the Future Participant, 2017

Volunteer: English teacher in Peru, 2014 Volunteer: Veterinary assistant at Cape Town SPCA, 2013

Drumline Lieutenant, Outstanding Leadership Award, 2012-2013

Eagle Scout, 2009