

## CS 408 Individual Project

Poster Day Presentations and Report Writing



### Interim Dates and The Deadline!!!

- Week 0: Friday 12<sup>th</sup> January at 9:00
  - Poster Presentations
- Week 11: Monday 26<sup>th</sup> March at 12:00
  - Submission deadline (electronic) for Project Report and code
- Week 11: Wednesday 28<sup>th</sup> March, Project Demo Day



#### Poster Presentations

- You need to submit your poster by 9am, 12<sup>th</sup> January 2017
  - Title of project, names of supervisor and second marker
  - Overall aims and objectives
  - Details of your progress to date, for example
    - Extent of your background study
    - Requirements specification
    - Design
    - Discussion of prototypes being delivered
    - Evaluation plan (you might need ethical approval for this)
    - Overall project plan



### Poster Day

- You will be required to present your project to your second marker either during the morning or the afternoon
- Purpose: for you and your second marker to review the design and your progress
  - Appropriateness of the proposed design with respect to your aims and objectives
  - Your technical understanding, e.g. main challenges and risks
  - Your progress and project plan



#### Advice

- Not submitting a project is the most common reason for not being awarded an Honours degree
- You have 17 weeks until the project deadline and this includes the Christmas break so use this wisely
- Use the period before and after Christmas to work on your project!
  - Making progress on the project is the priority
  - You should **not** spend much time on the poster!



#### Advice

- Arrange weekly meetings with your supervisor
  - Don't cancel/postpone them even if you feel you haven't done much work!
- Working full-time is **not** a good idea!
- Be strategic! Look at the marking scheme and assessment criteria this will help you to make effective use of your time
  - It's a good idea to design and build something asap, e.g. a small prototype
  - It's a good idea to record your ideas, designs, problems, etc.
  - It's a very bad idea to spend too long on your research
- Set goals and intermediate deadlines and monitor whether or not you stick to them



### Writing Your Report

- The report is the main evidence of the work you have completed for your project
  - good work can be seriously undermined by a poor report
  - a poor system cannot be turned into a good one by producing a good report, but a good report for a poor system will gain you extra marks
- Purpose of report
  - to present your work in the best light
  - to disseminate your ideas and results to others
  - to obtain the best mark you can achieve for your project



### Advice on Writing Your Report

- Try to identify the structure of your report early on
  - identify chapters, sub-sections and their headings
    - you can then start writing individual sections/sub-sections in any order
- Use the project marking scheme to decide on a suitable length for each chapter/section
  - there is no point in allowing your literature survey to take up 60% of the overall report if the total mark you can obtain for the literature survey is only 30%!



### Report Structure Guidelines

- Introductory pages: e.g. Title page, Abstract, Acknowledgements, Table of contents
- Main body of the report (this should be around 55 pages)
  - Introduction
  - Related work
  - Problem description and specification
  - System design
  - Detailed design and implementation
  - Verification and validation
  - Results and evaluation
  - Summary and Conclusions
- References/Bibliography
- Appendices (see next slide)



### Appendices

- Appendix A Detailed specification and design
- Appendix B Detailed test strategy and test cases
- Appendix C User Guide
- Appendix D Program listing
- Make sure that you insert any references to material in the Appendices in the main body of the report



#### **Assessment Criteria**

- Student performance (10%)
- Project product (35%, 15%, 25%)
  - Software (25%, 10%, 20%)
  - Documentation (10%, 5%, 5%)
- Project process (30%)
  - Background study, requirements analysis, design (20%, 25%, 25%)
  - Testing (10%, 5%, 5%)
- Project results and evaluation (15%, 35%, 25%)
- Report presentation (10%)



# Title, Abstract, Acknowledgements, Table of Contents, Table of Figures

- Writing abstracts (no more than 300 words)
  - describe the issues that your project is going to explore
  - then describe the contribution or content of the report
- Try not to make your abstract read like a table of contents
- Some students manage to avoid describing the subject area explored by their project!



### Introduction

- Tells the reader what the project is about without assuming special knowledge
  - aims or goals of the project
  - the scope of the project
  - brief overview of the outcomes
  - the approach used in carrying out the project
  - assumptions upon which the work is based
  - structure of the rest of the report



#### Related Work

- The aim of this section is to place your project work within the context of related work
- You should survey and critically evaluate other work you have read or considered in the general area of the project topic
  - other similar systems (if they exist)
  - any theory associated with the project
  - existing software or hardware that is relevant to the system –
    especially if your project makes use of such software/hardware
- Try to provide references to information which has been refereed (e.g. books, academic papers)



### Problem Description and Specification

- Describe the problem you are trying to solve, i.e. what the system is required to do
  - list functional and non-functional requirements
  - say how the specification was arrived at
- You could include diagrams, e.g. use case diagrams, entityrelationship diagrams, etc.
- This chapter can refer to your project plan (you could place this in the Appendix)
- (You could include a description of the software development methodology you've been adopting)



### System Design

- Describes how your system will meet the specification
- You should present a high-level description of the architecture, user interface, data management
  - You could include high-level class diagrams, entityrelationship diagrams, architectural diagrams, UI designs
- You could include a description of the software development methodology you've been adopting
- It is important that you justify your design, e.g. by discussing the implications of different design choices and giving reason for making the choices you did



### Detailed Design and Implementation

- Describe your design in more detail
  - e.g. data structures, selection of algorithms, detailed design decisions, implementation languages, tools to support implementation
- Again, you should include justifications for your detailed design and implementation decisions
- Diagrams are very useful
  - class diagrams, sequence diagrams
- Do not attempt to describe each line of code in detail and do not include large pieces of code in this section
  - refer to code that is critical to the operation of the system, or that is non-standard or innovative
- Describe any problems you encountered and how you overcame them



#### Verification and Validation

- Describe any test procedures used to test your system
  - E.g. black-box, JUnit testing, software metrics
- You should aim for decent coverage test cases and code written for testing can be included in the Appendix
- Testing is worth between 5-10% of the overall mark so make sure you incorporate it within your report



#### Results and Evaluation

- Present how you evaluated your system and the results obtained
  - for user evaluation studies present questionnaires, describe how many users, and present results
  - for system performance evaluation, describe the evaluation process and present results
  - you can also reflect on your approach to software development –
    e.g. planning, organisation, and lessons learned
- The evaluation is intended to be either evidence-based or a formal analysis such as an analysis of the algorithms used



#### Conclusions

- How successful were you in achieving your aims?
- What problems arose which could not be solved in the time available?
- What would you do if you had more time how could work be done in the future to enhance its utility?



#### **Documentation**

- 10%, 5%, 5% is awarded for documentation
  - User guide (in the appendices)
  - Installation instructions
  - Maintenance documentation
  - If you use documentation generators (e.g. JavaDoc), say so!



### Report Presentation

- Try to ensure that your report is nicely presented
- Please use a spell-checker and grammar-checker
  - common mistakes "their" vs "there", "could of" vs "could have"
  - incorrect use of apostrophes, "CD's were used ..." or "during the 1980's ..."
- You should easily be able to fill 55 pages without waffling
  - a short report is often short because the student hasn't had much to say or because they haven't left enough time to make it longer



### General Advice on Writing a Report

- Make sure you include all of the required information!
- Show off your knowledge of other relevant work in the field
- Do not include information which is not relevant
- Make sure you cite other people's work correctly (do not plagiarise)
  - you must acknowledge any code you use which you did not write yourself
  - a significant majority of the work should be your own



### General Advice on Writing a Report

- Try to avoid using I, you, we, my
  - but don't end up writing elaborate sentences to avoid this
- One sentence per idea or per paragraph
- Short words, short sentences, short paragraphs, simple structure
- Avoid the use of slang
- If you use abbreviations or acronyms, make sure you explain these to the reader when they are first used
- Be specific
- Use examples for clarification
- Tense use present or past



#### **Problems**

- If you encounter any personal difficulties (illness, trauma, stress, etc) that impede your ability to complete the report, please contact Sotirios, Rose or myself!
- You should record such difficulties via Pegasus



#### References

- Myplace page for CS 408 in particular see
  - the link to <u>CS408 Individual Project Information and Guidelines</u> as this contains links to the following
    - Project Report Writing Guidelines
    - Examples of past project reports
- Marc Roper's web page contains two links to information about writing project reports
  - http://personal.cis.strath.ac.uk/marc.roper/project-report.pdf
  - http://personal.cis.strath.ac.uk/marc.roper/ReportWriting.pdf