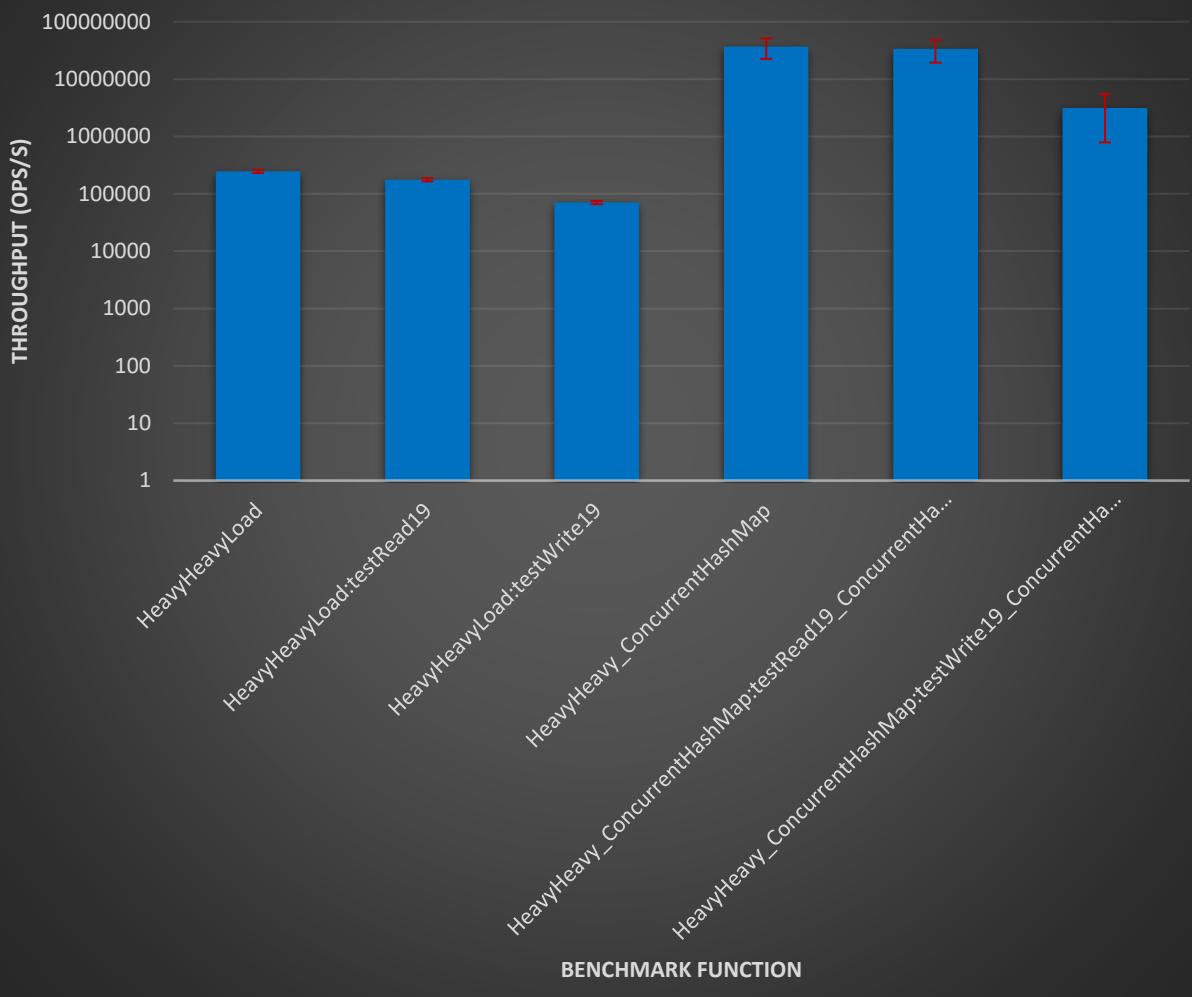
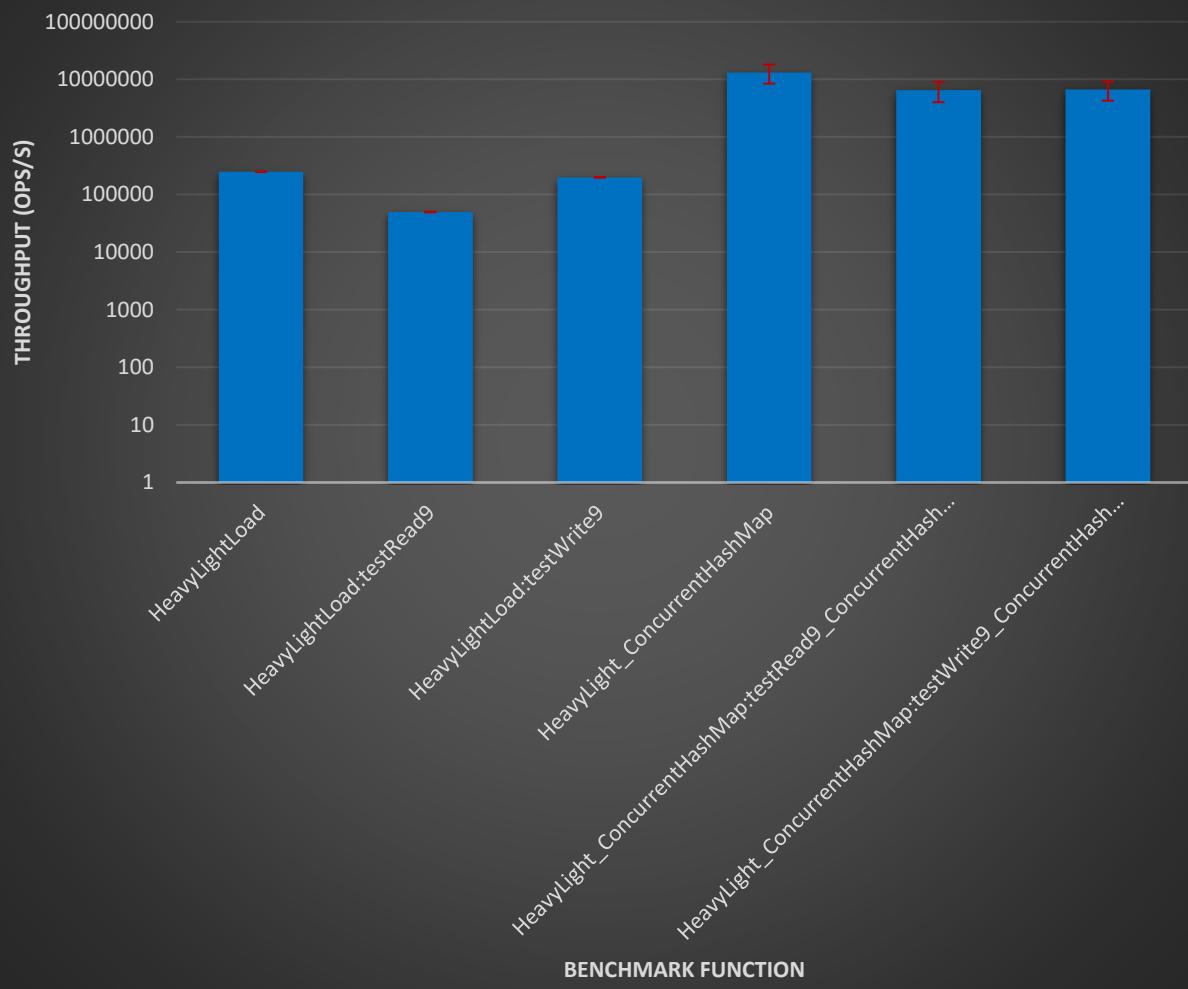


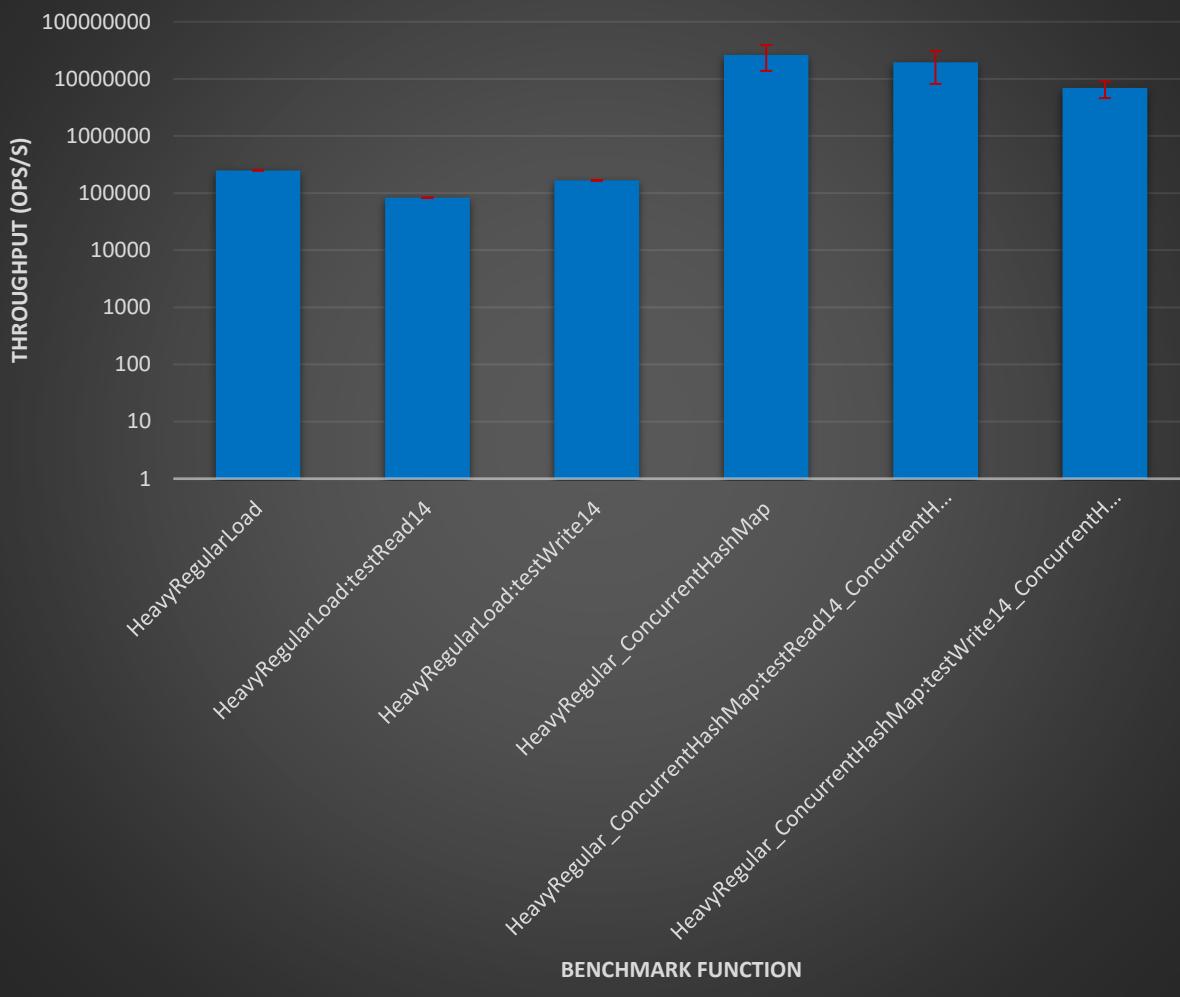
Throughput of "Heavy" (50) Read and "Heavy" (20) Write Scenario, Utilizing ArrayList and ReentrantReadWrite Lock vs. ConcurrentHashMap, on My System



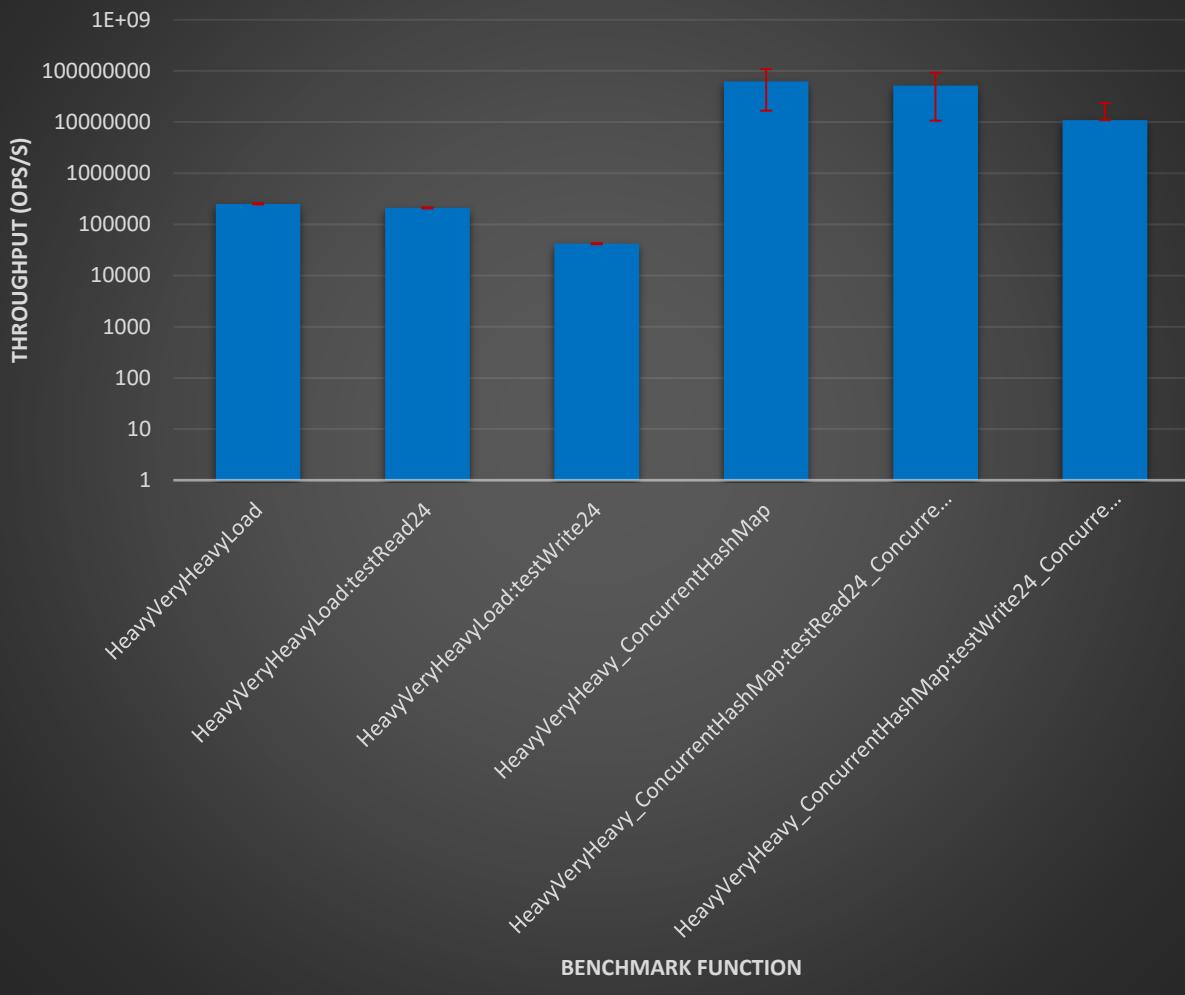
**Throughput of "Heavy" (20) Write and "Light" (5) Read Scenario,
Utilizing ArrayList and ReentrantReadWrite Lock vs.
ConcurrentHashMap, on My System**



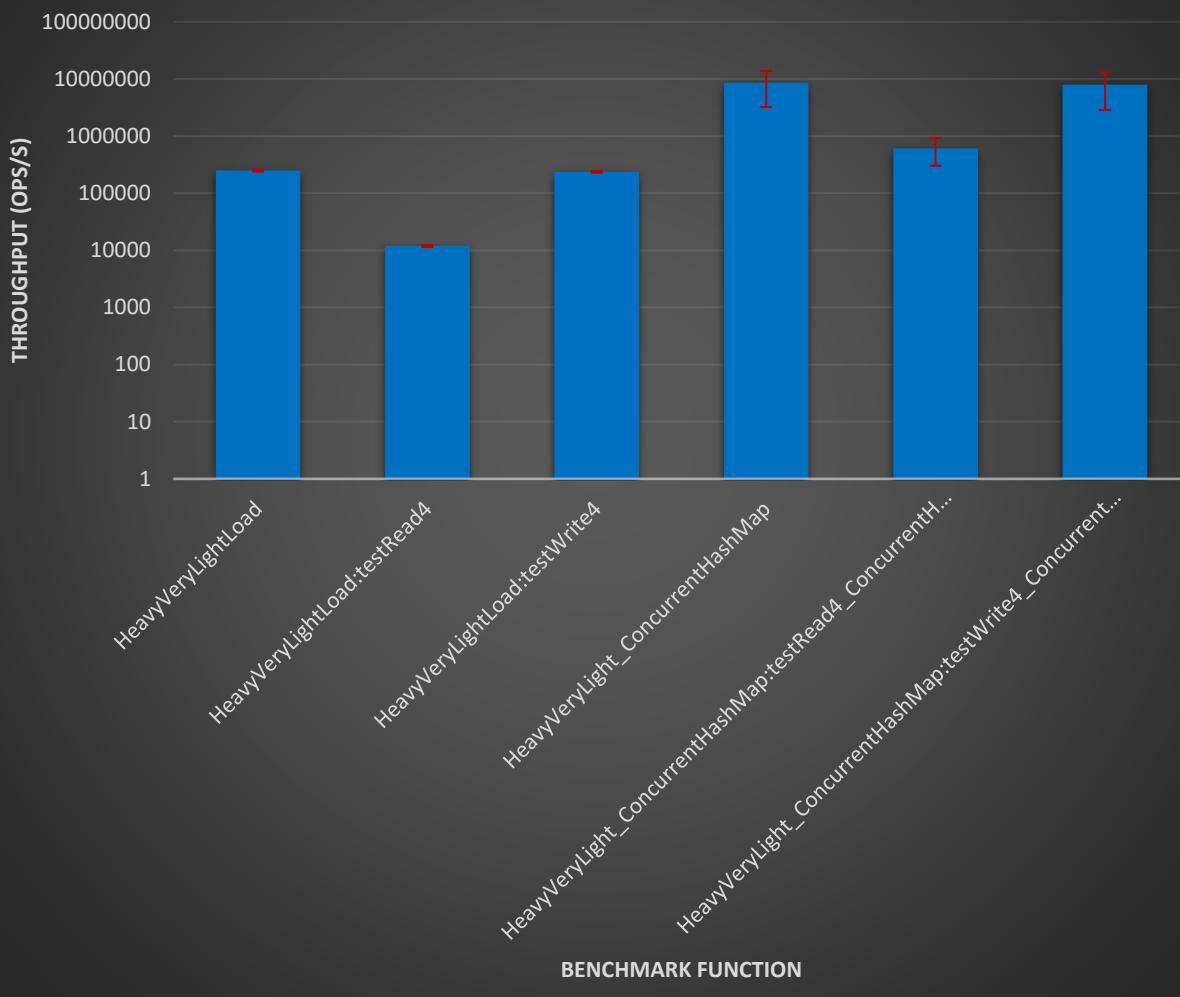
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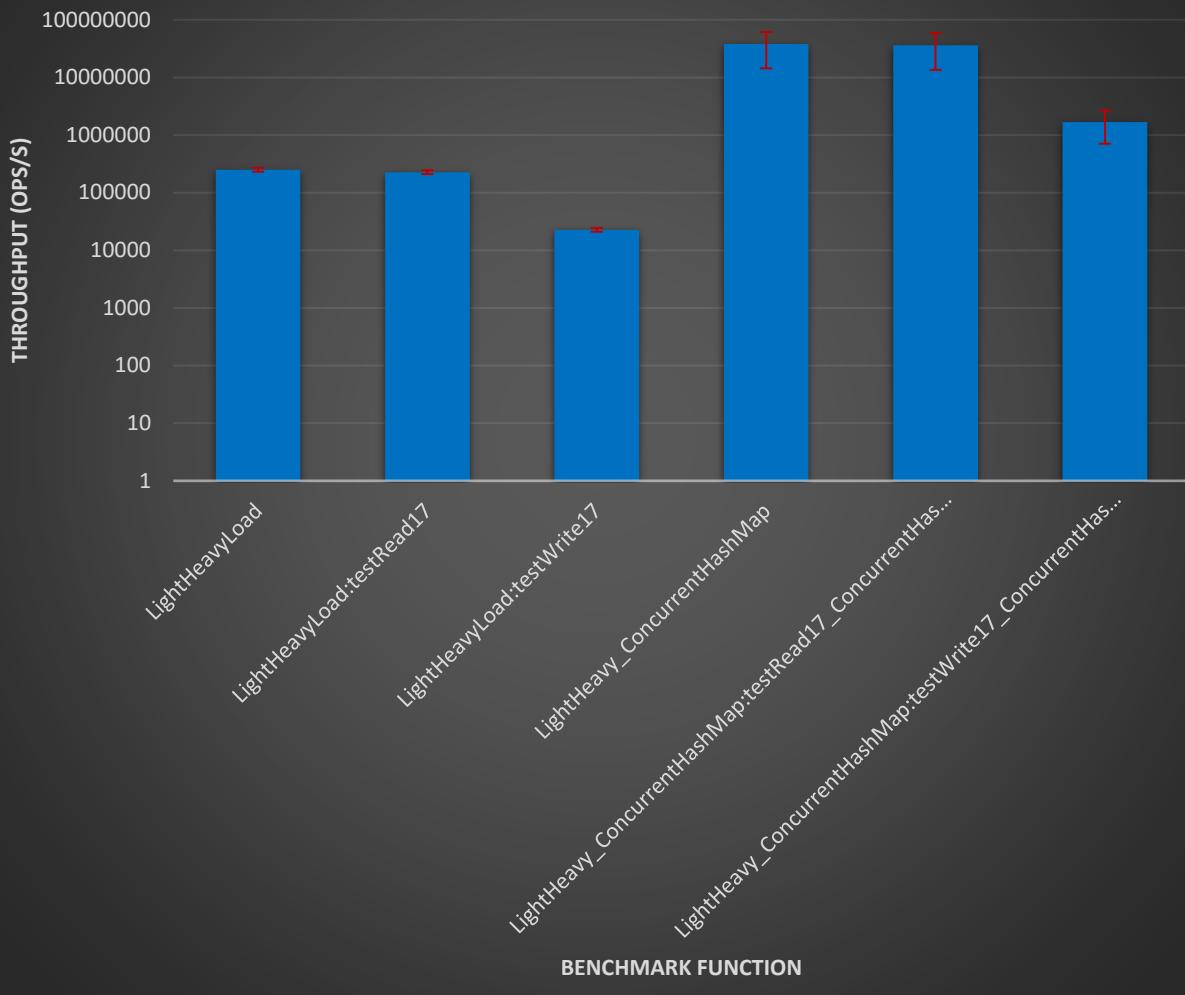
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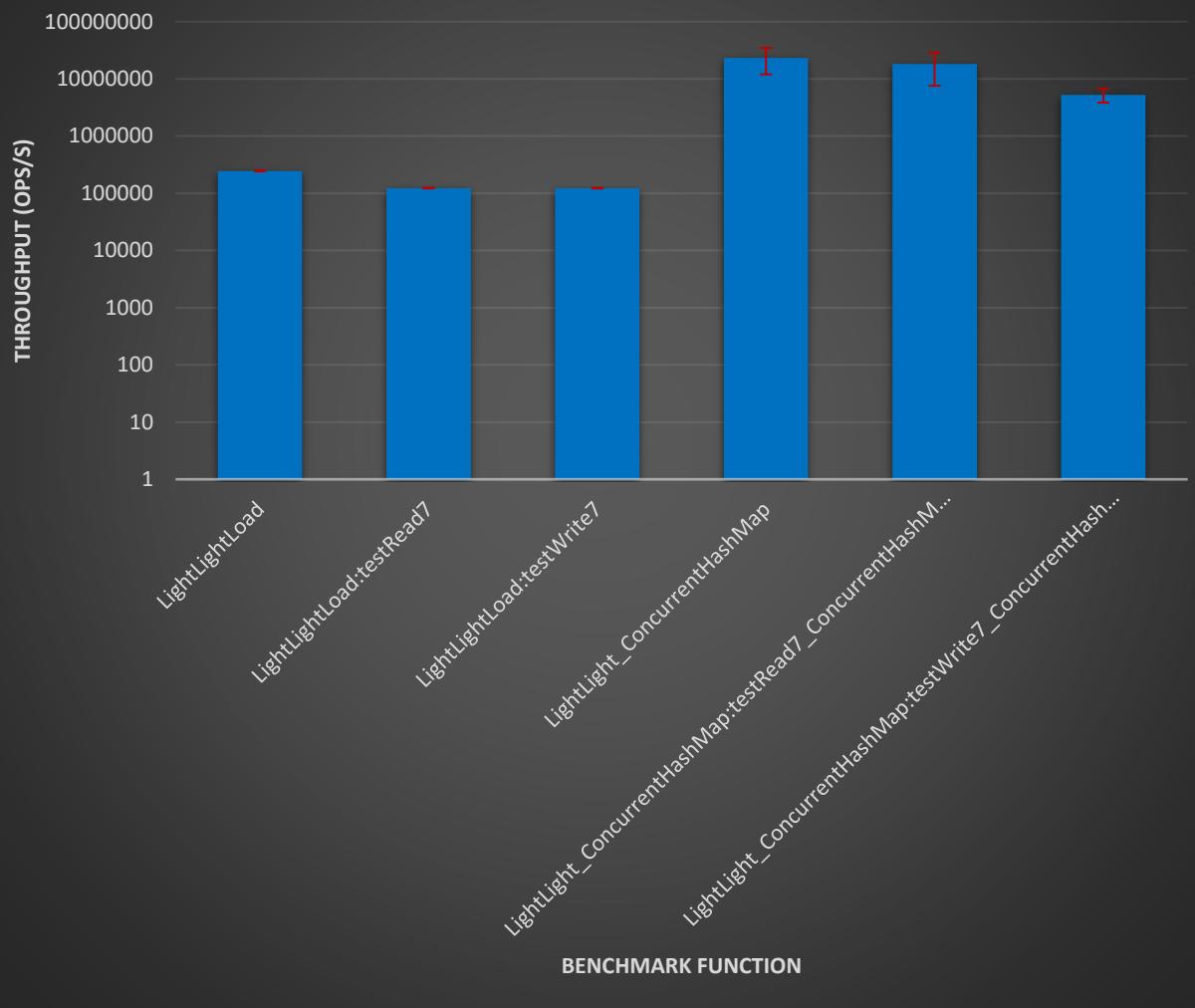
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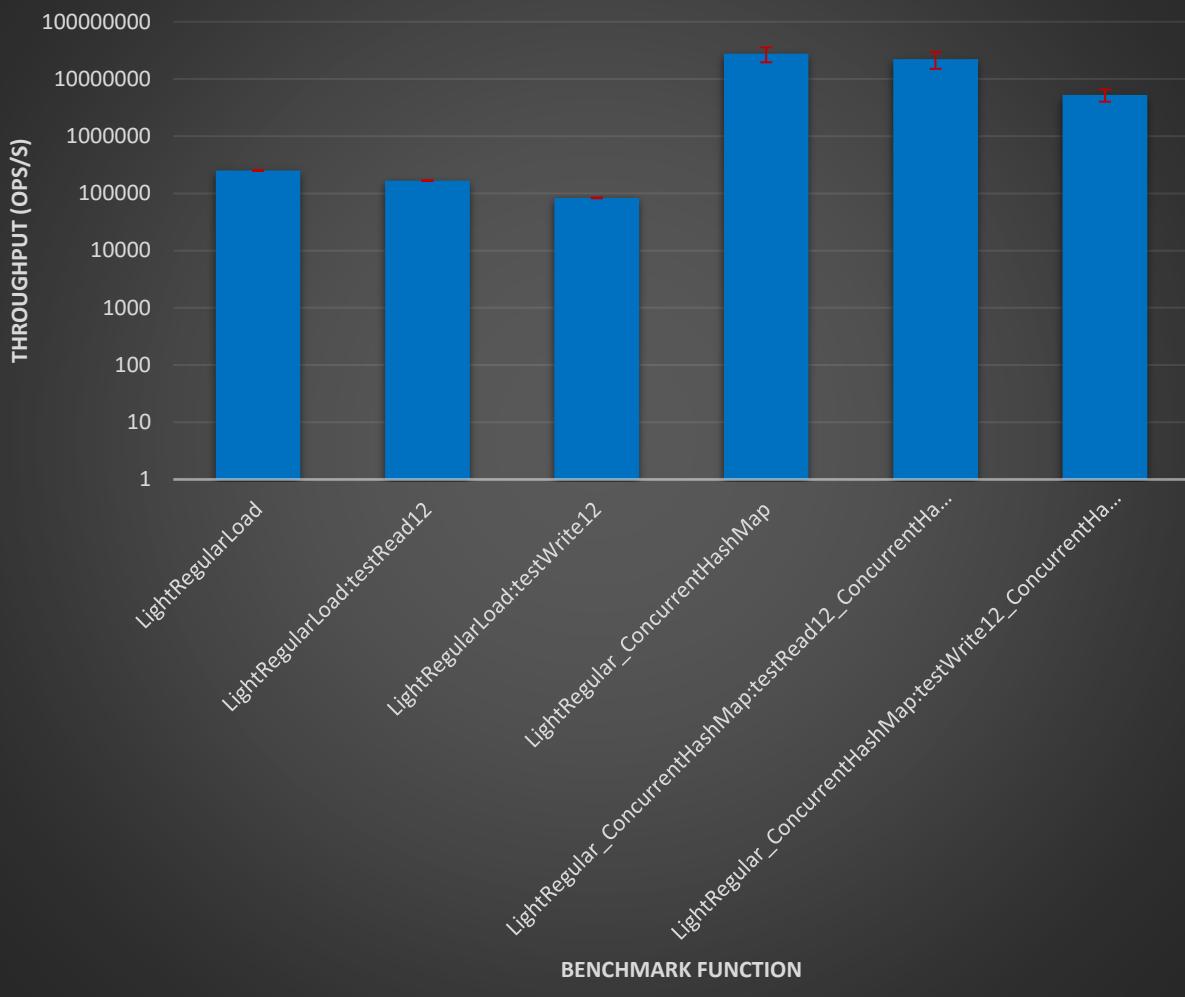
**Throughput of "Light" (5) Write and "Heavy" (50) Read Scenario,
Utilizing ArrayList and ReentrantReadWrite Lock vs.
ConcurrentHashMap on My System**



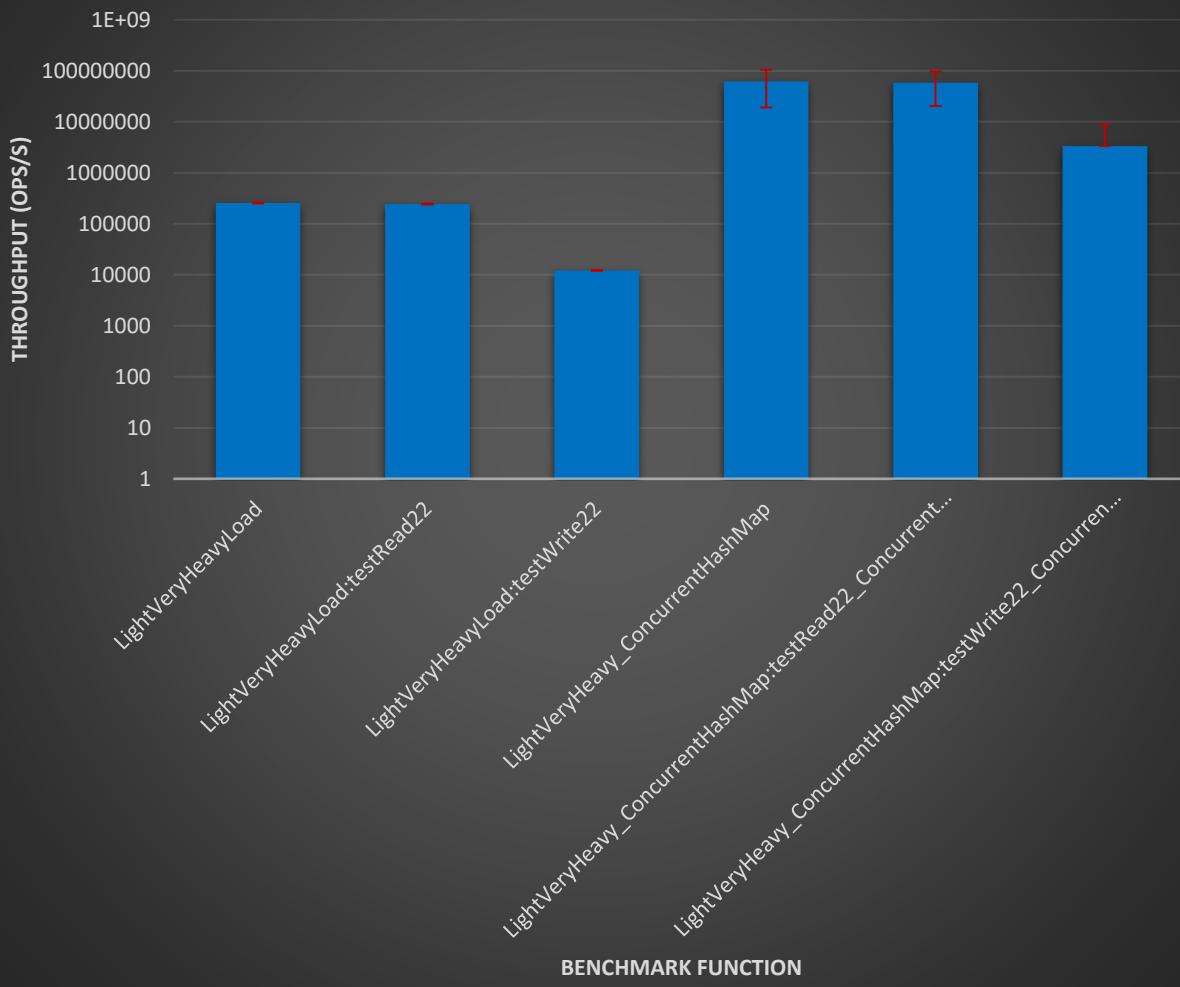
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Utilizing ArrayList and ReentrantReadWrite Lock vs.
ConcurrentHashMap on My System**



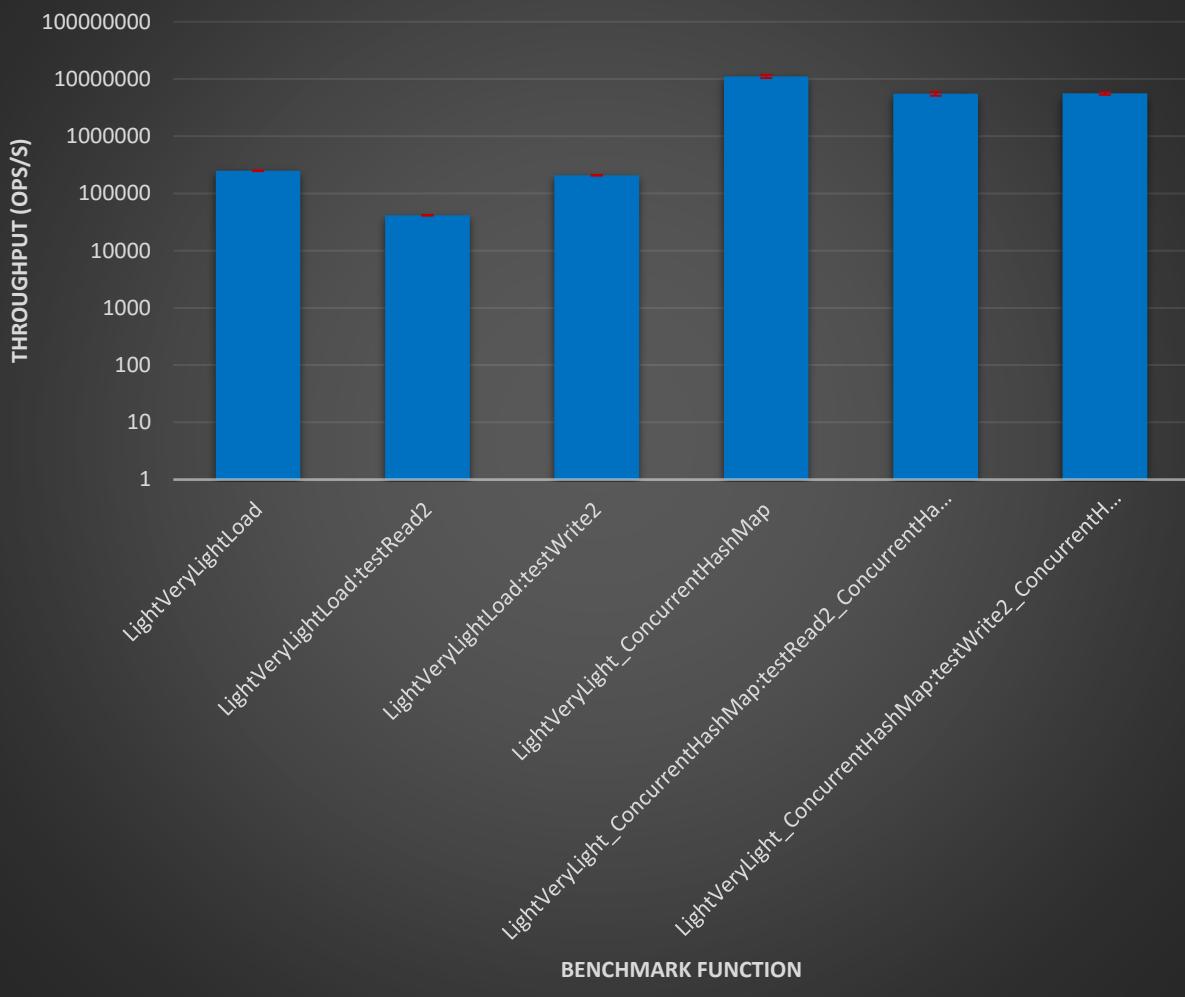
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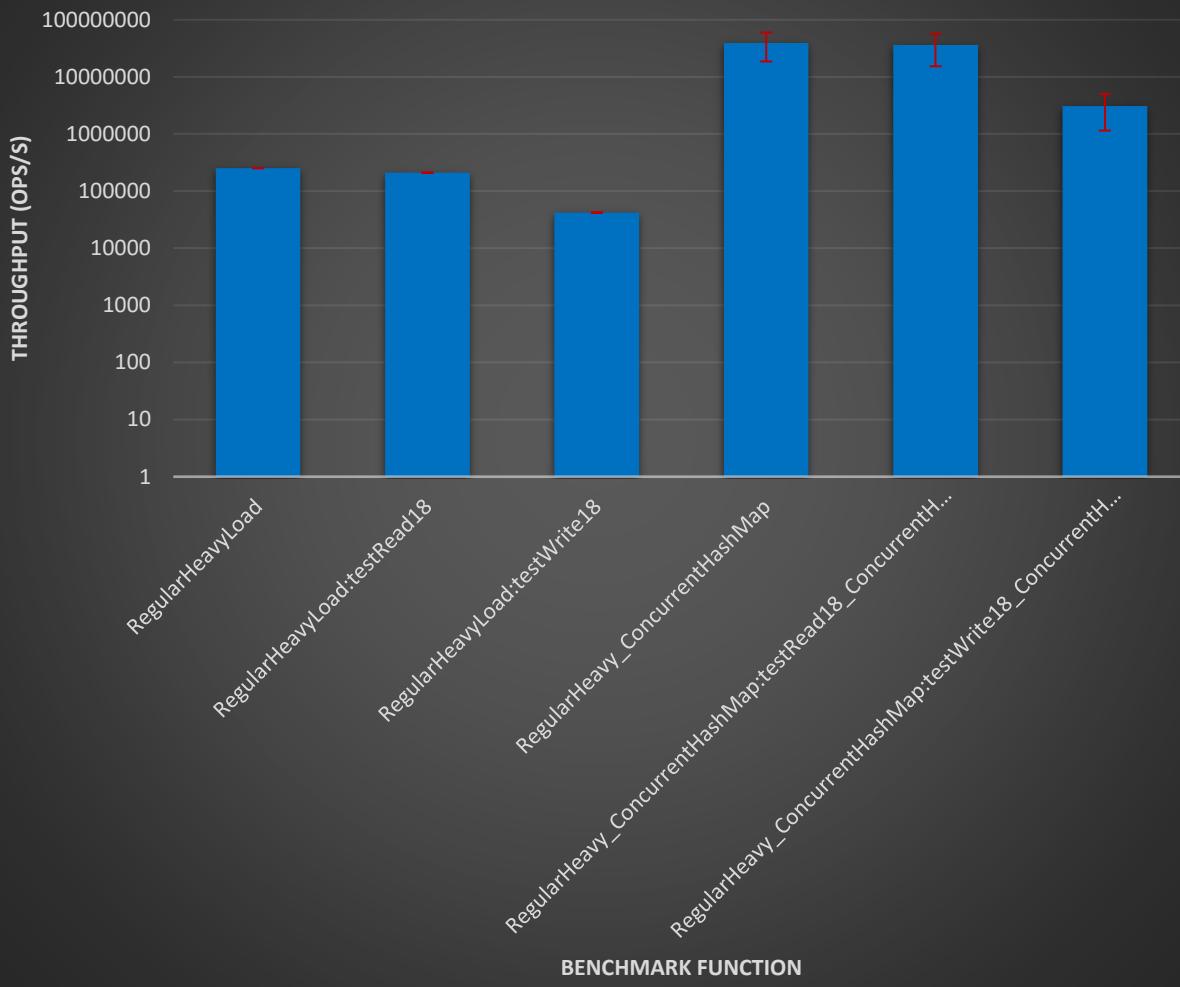
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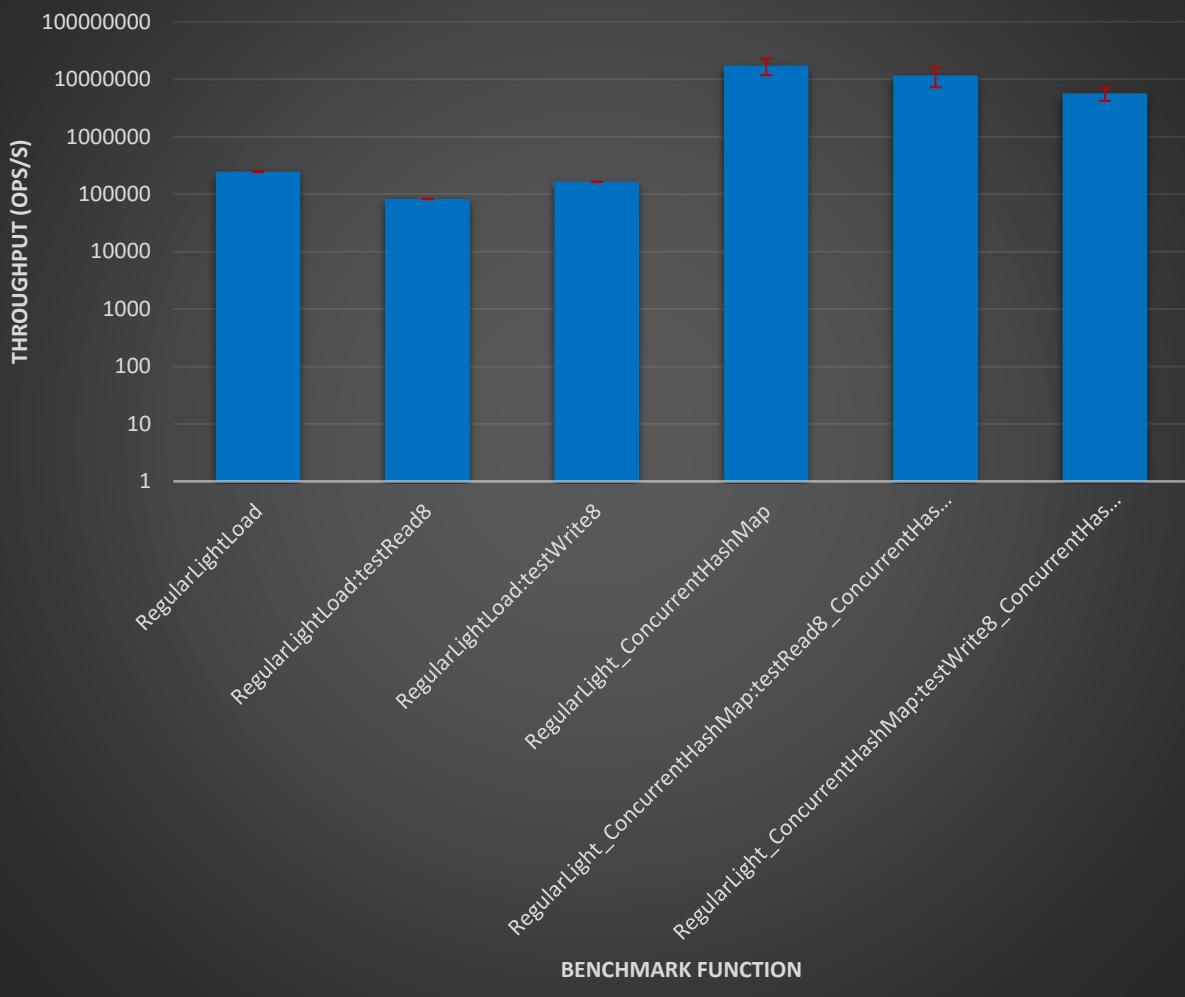
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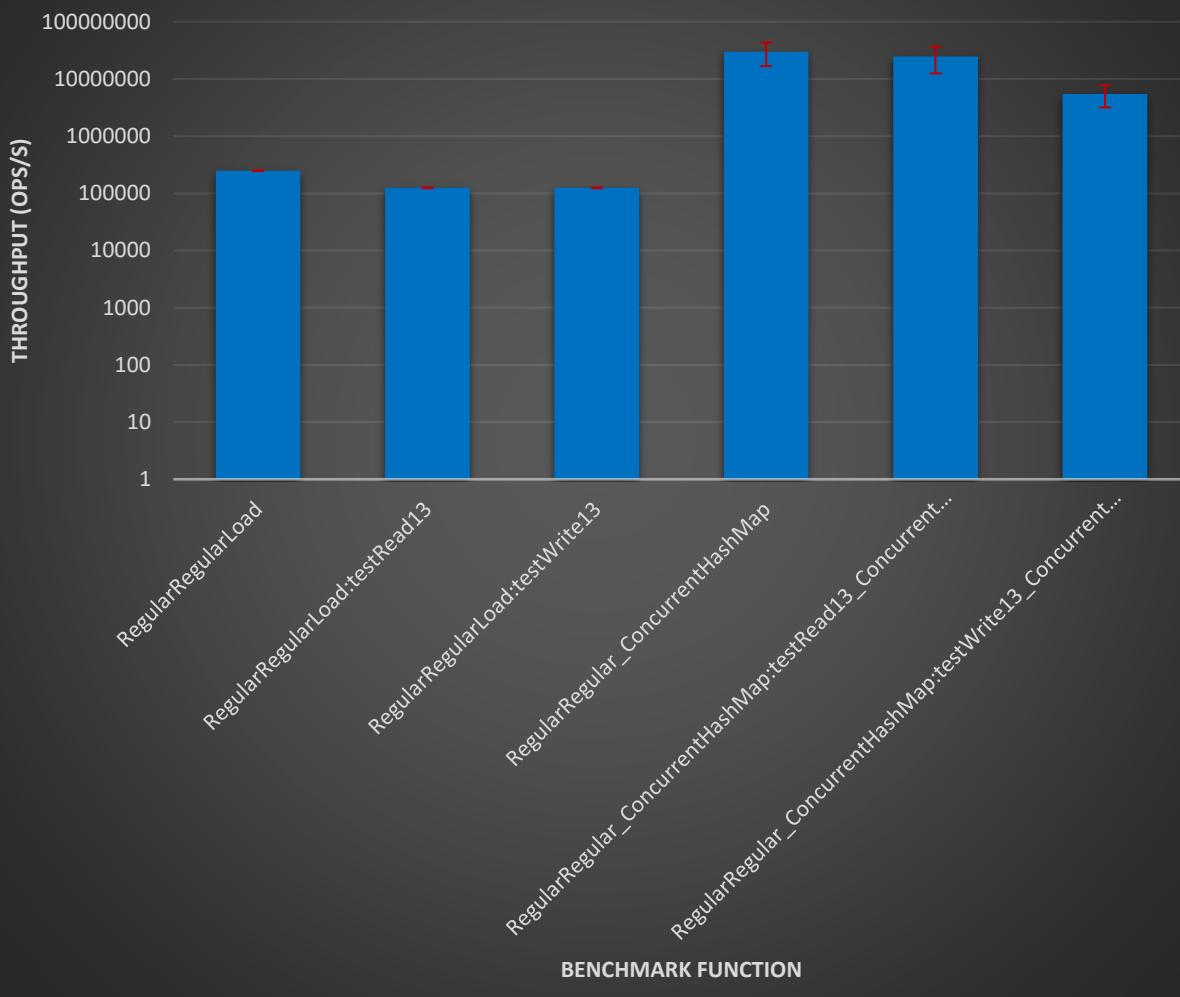
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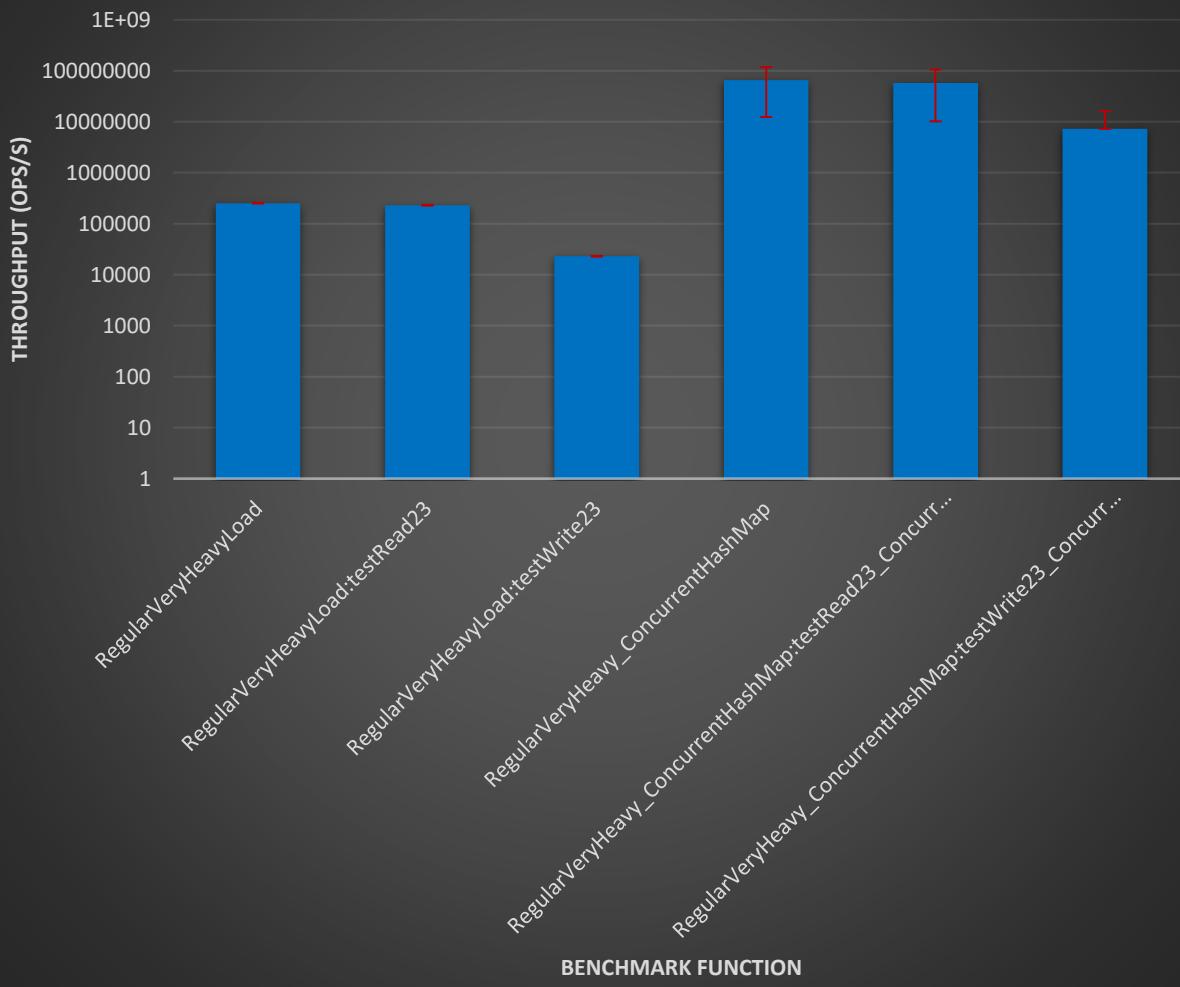
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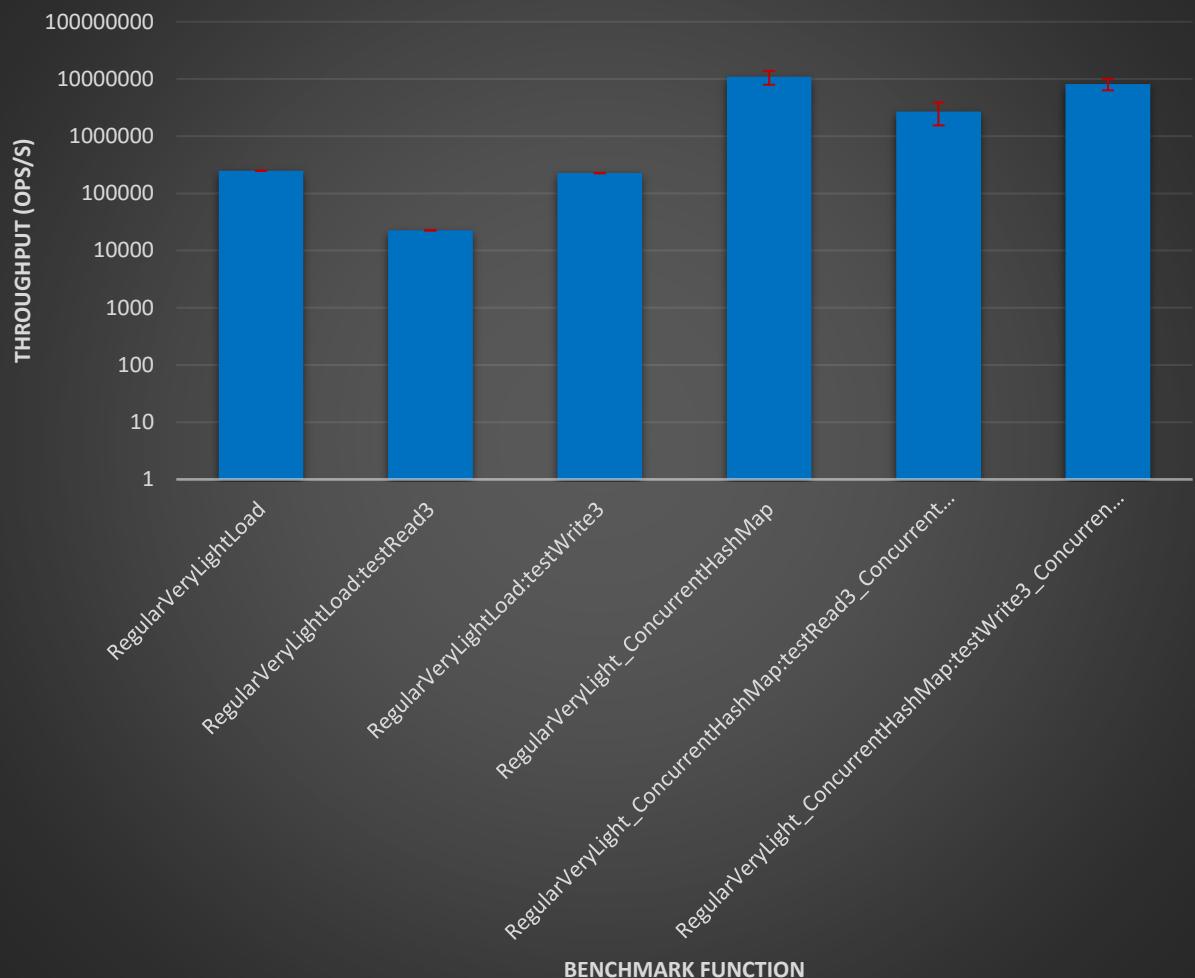
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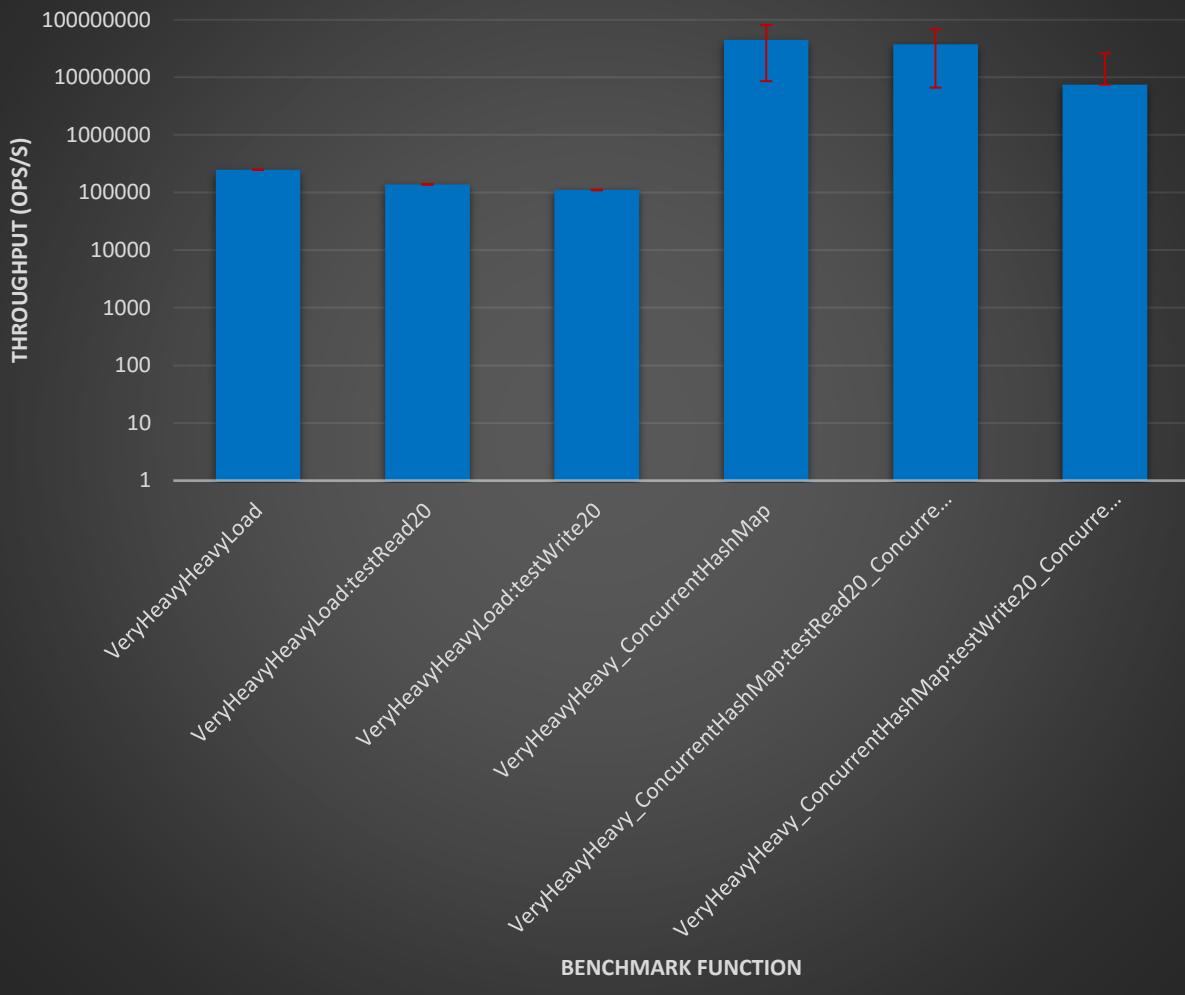
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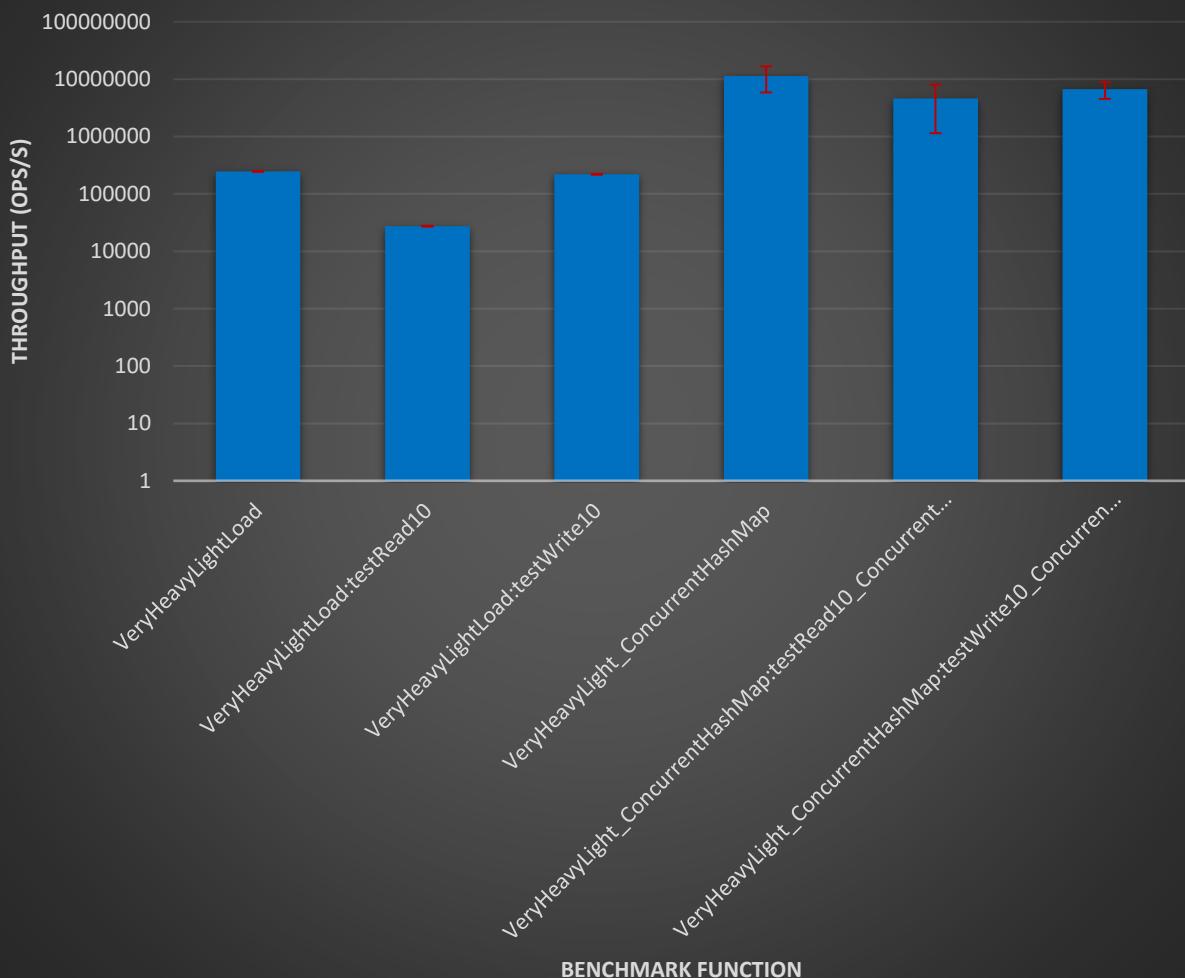
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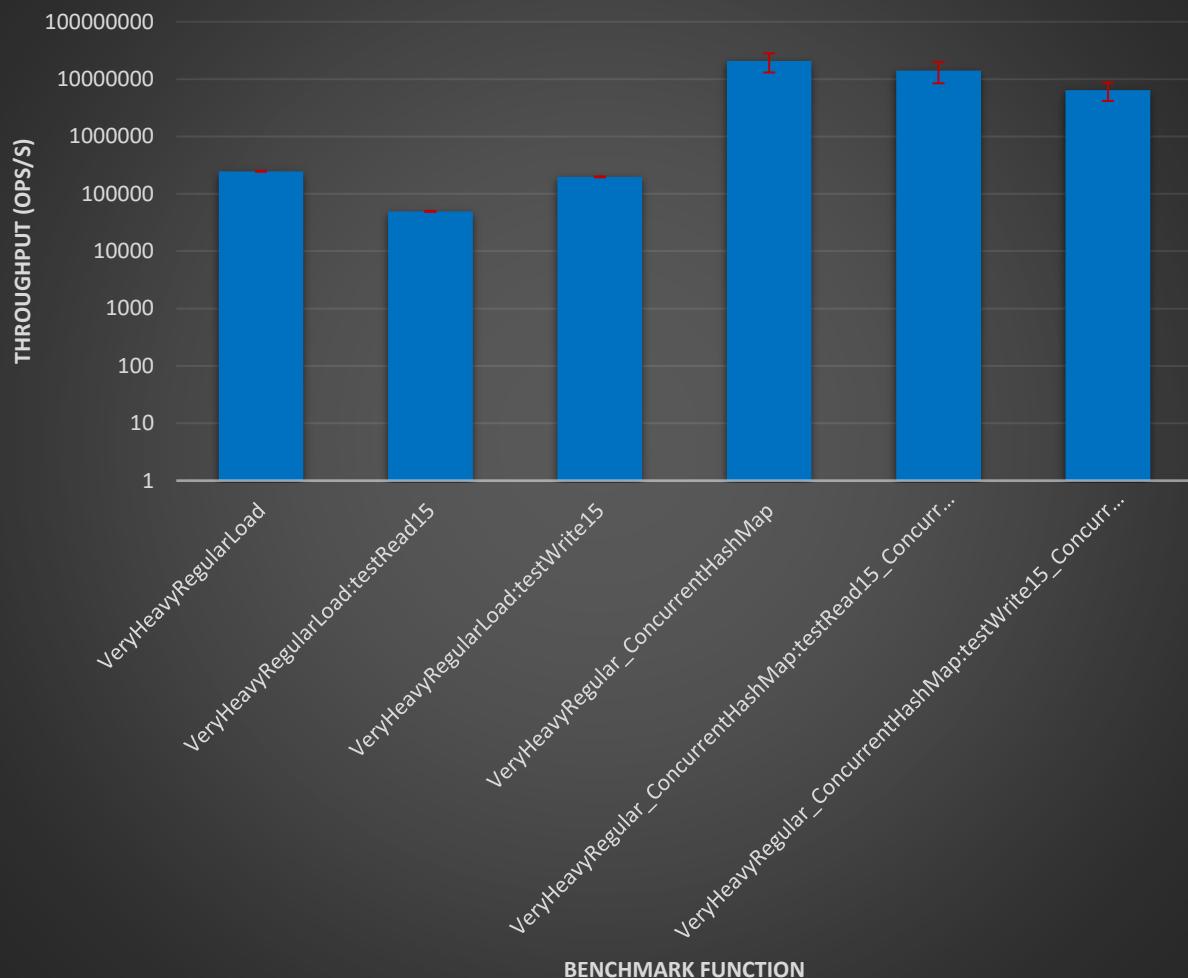
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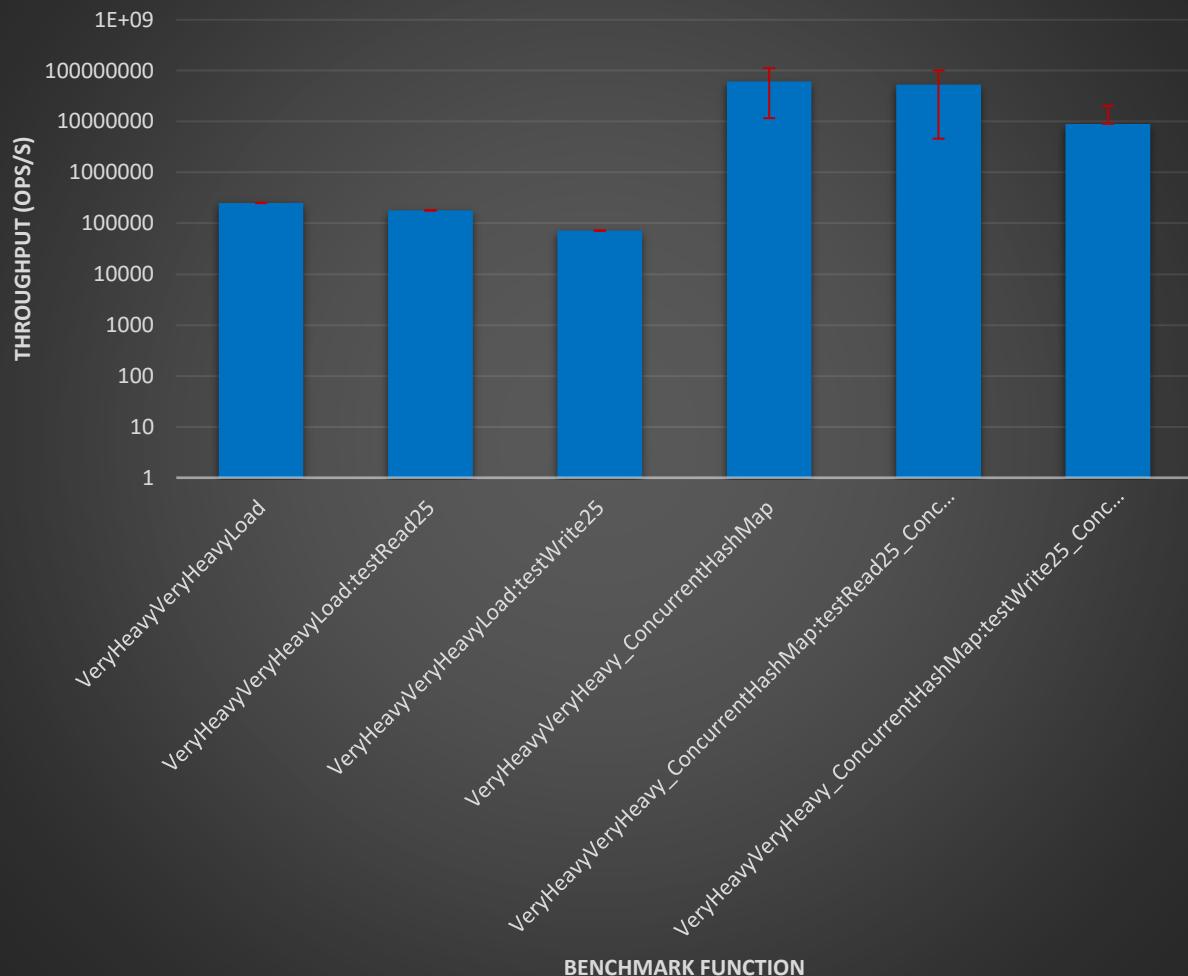
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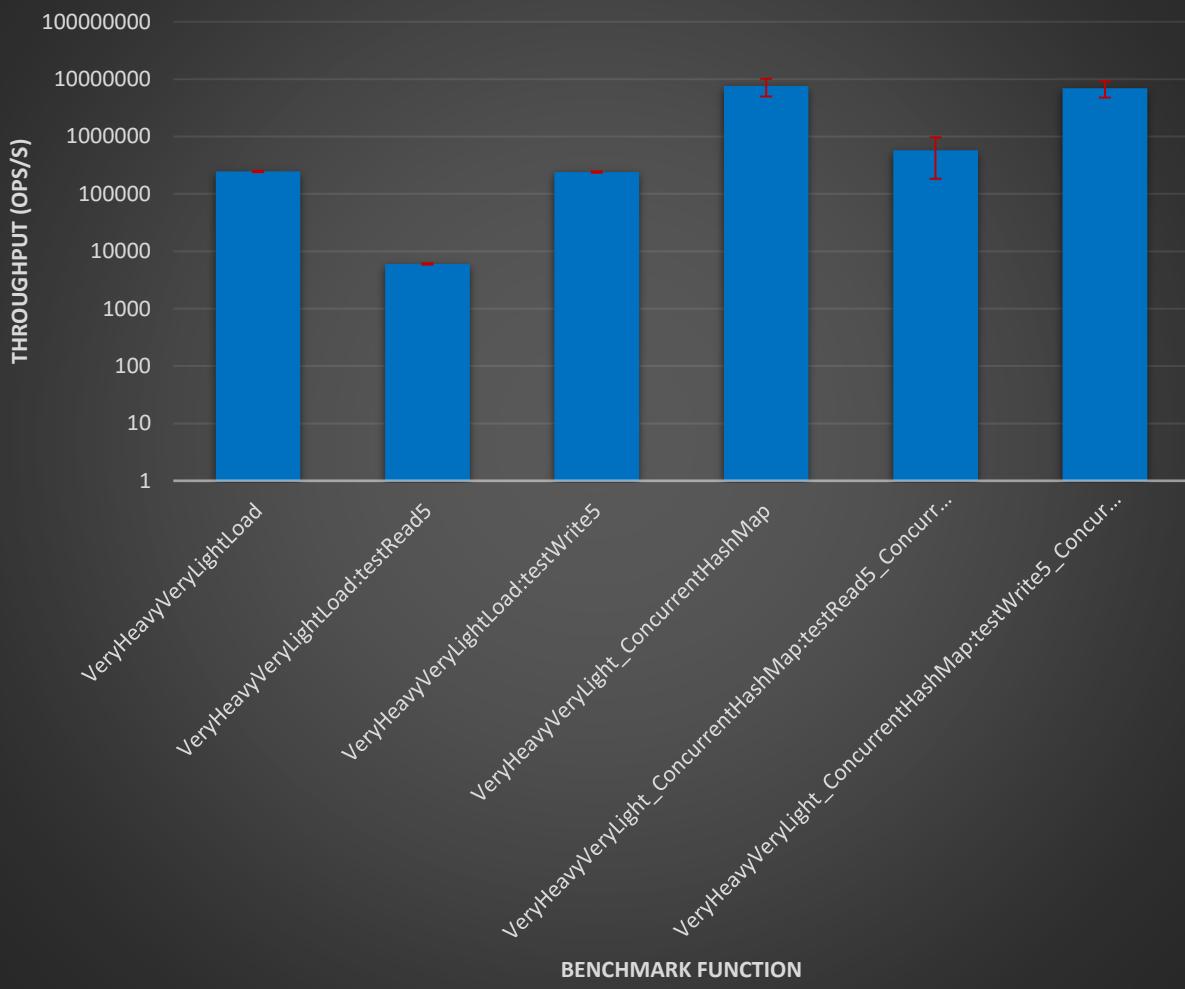
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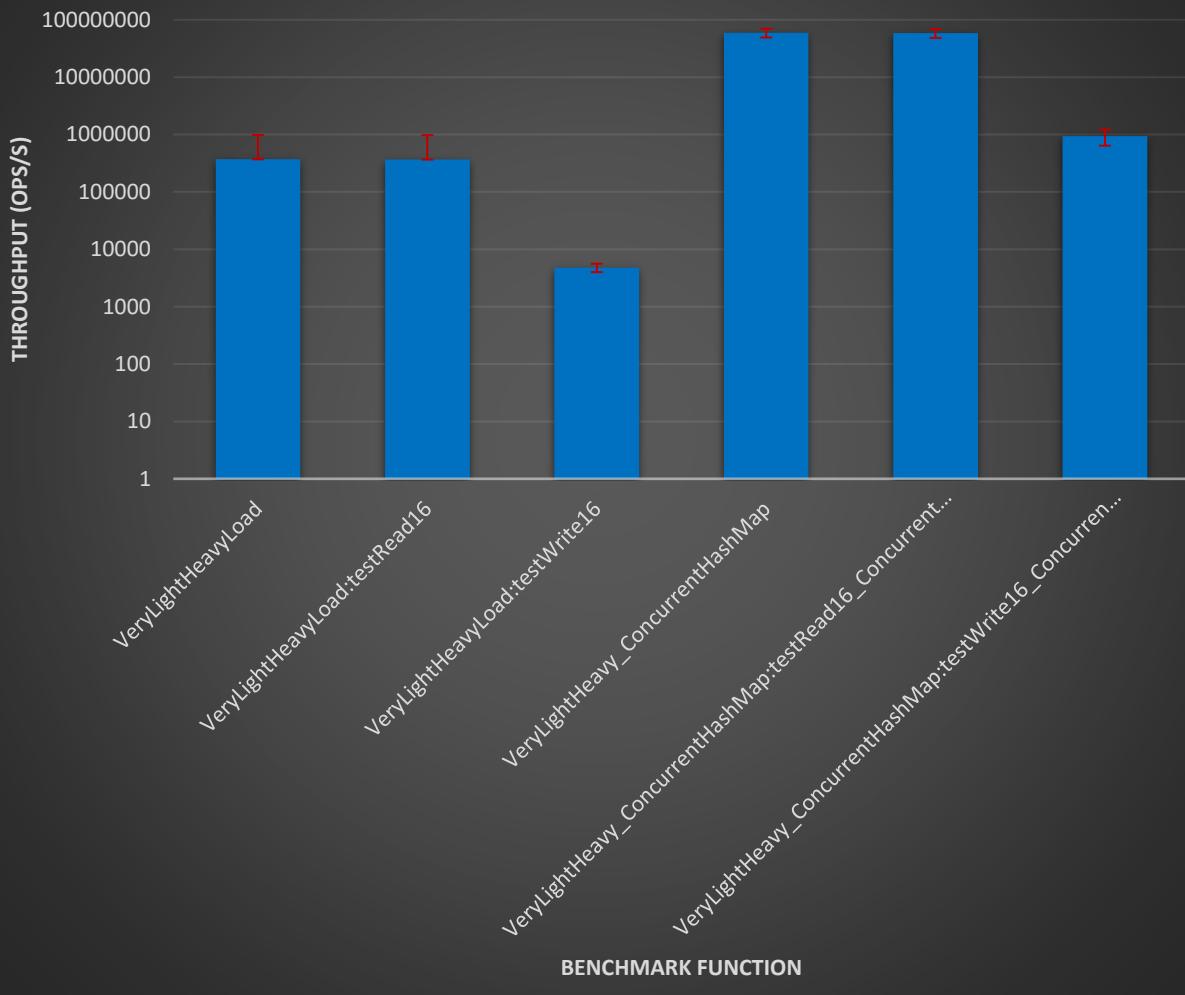
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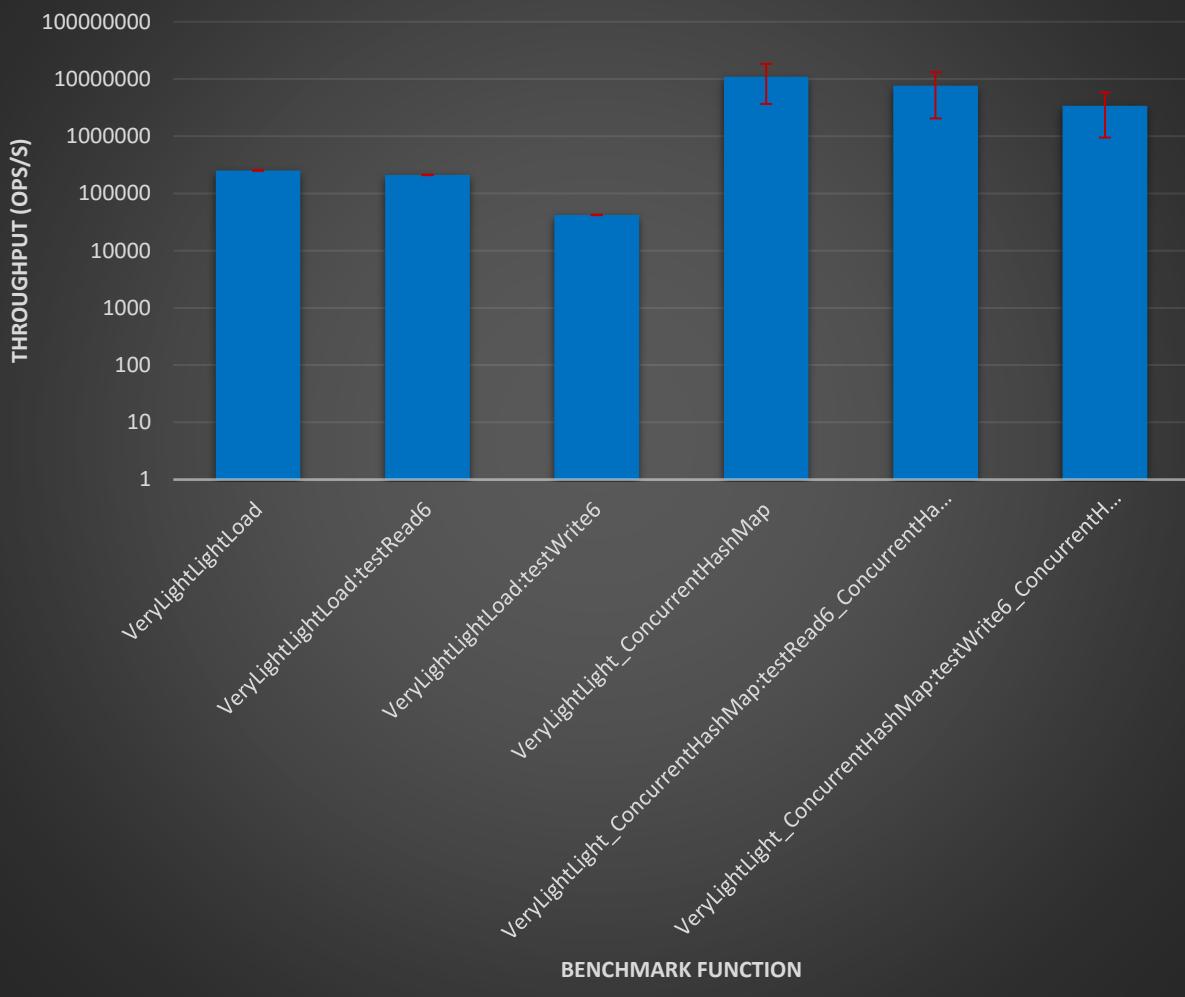
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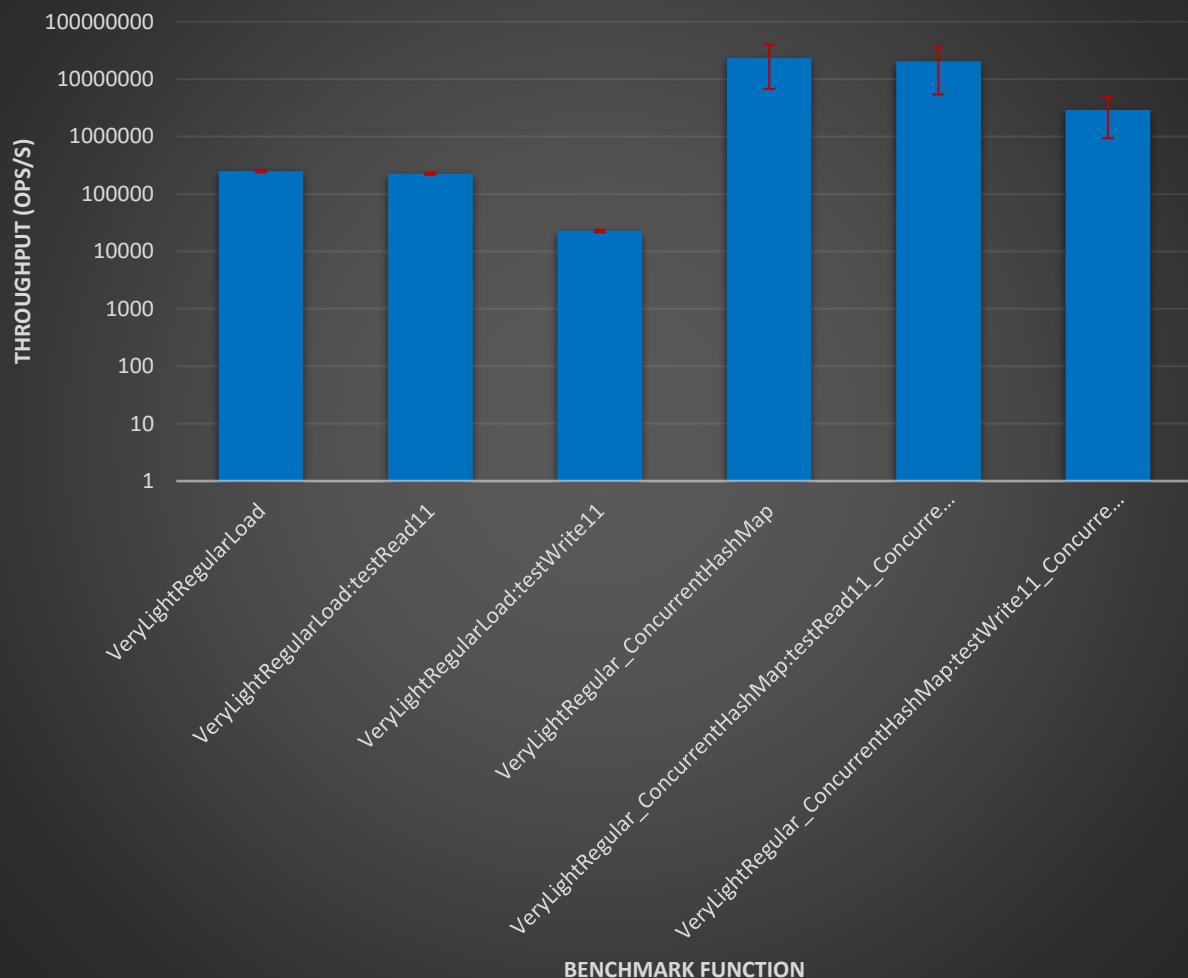
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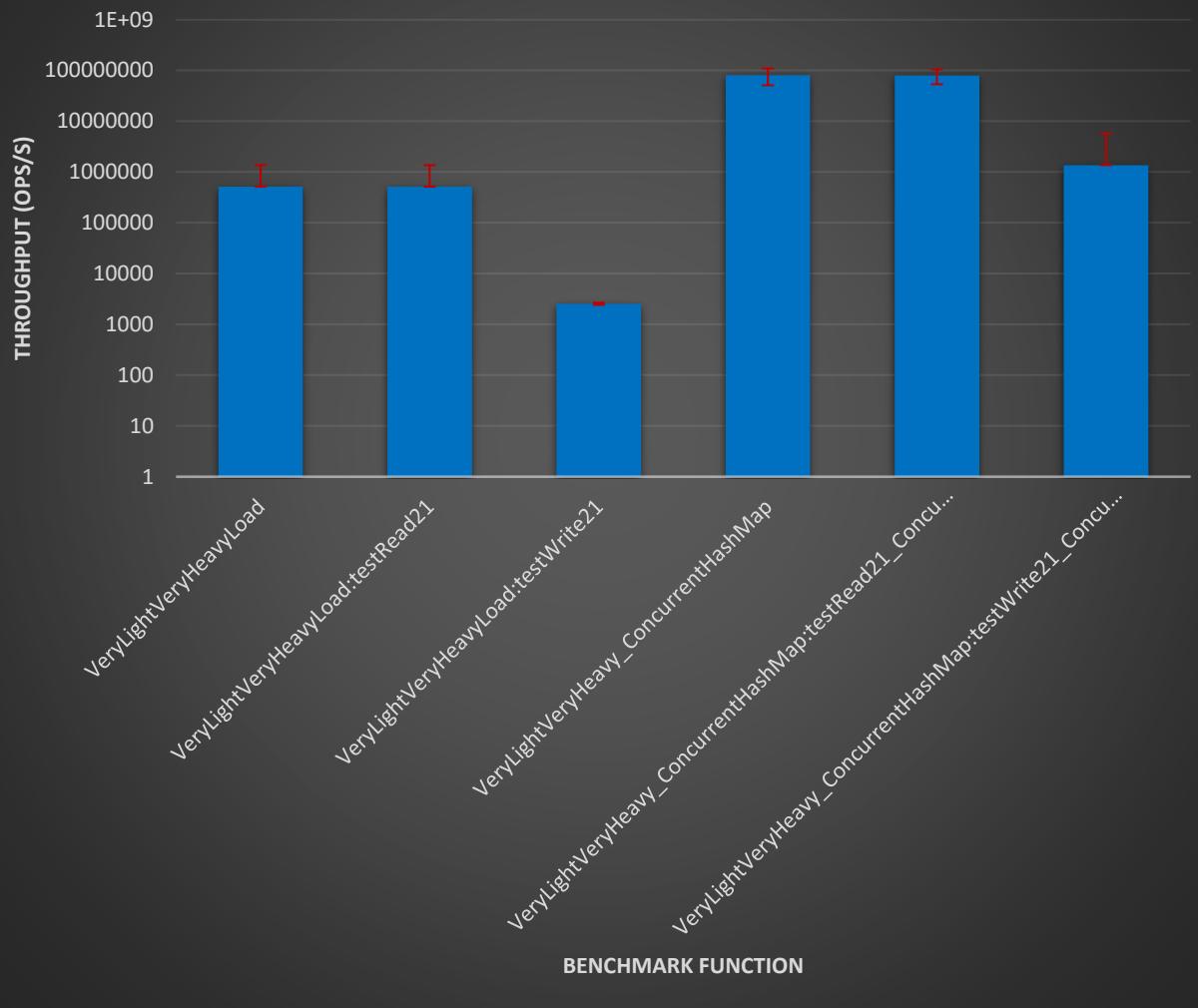
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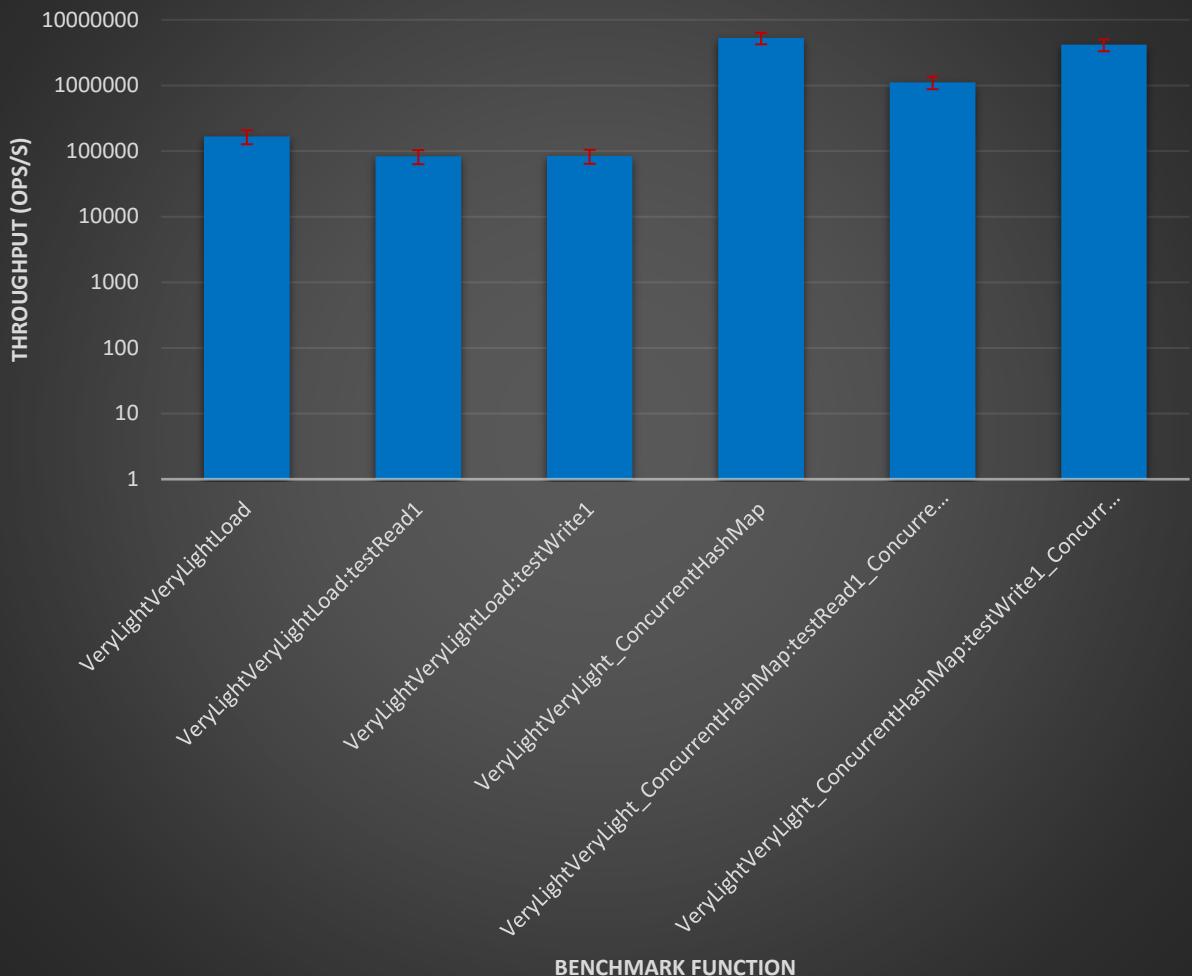
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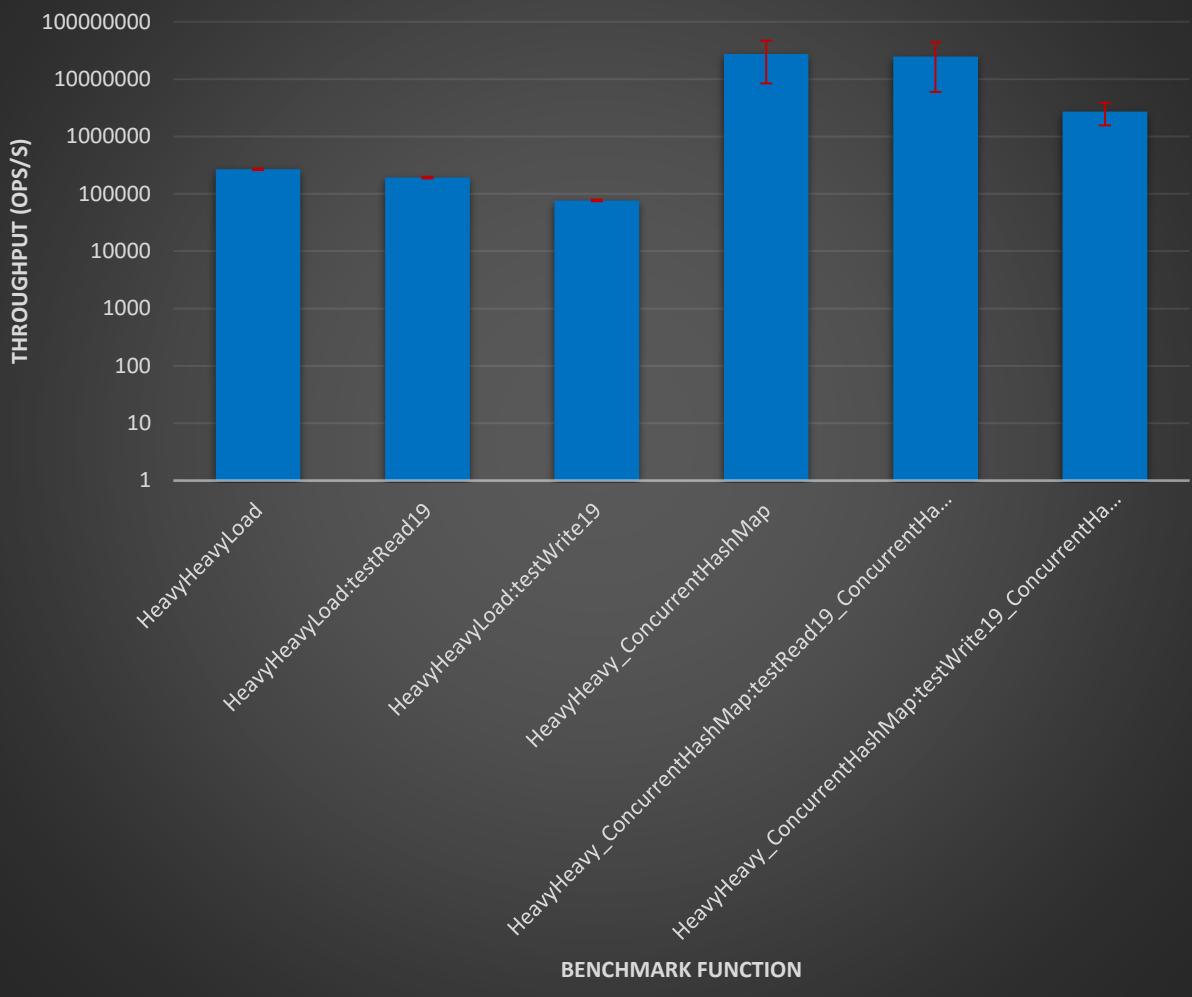
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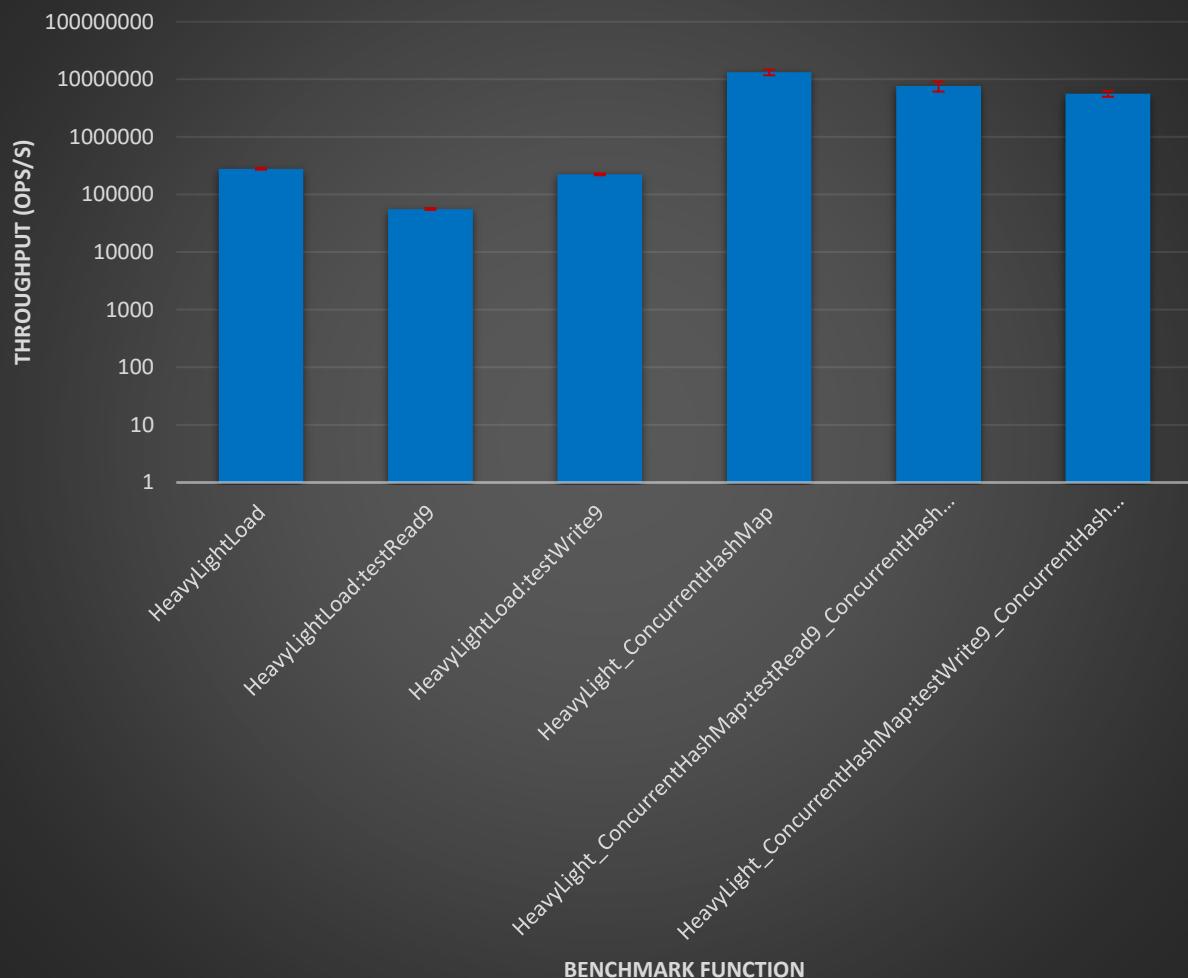
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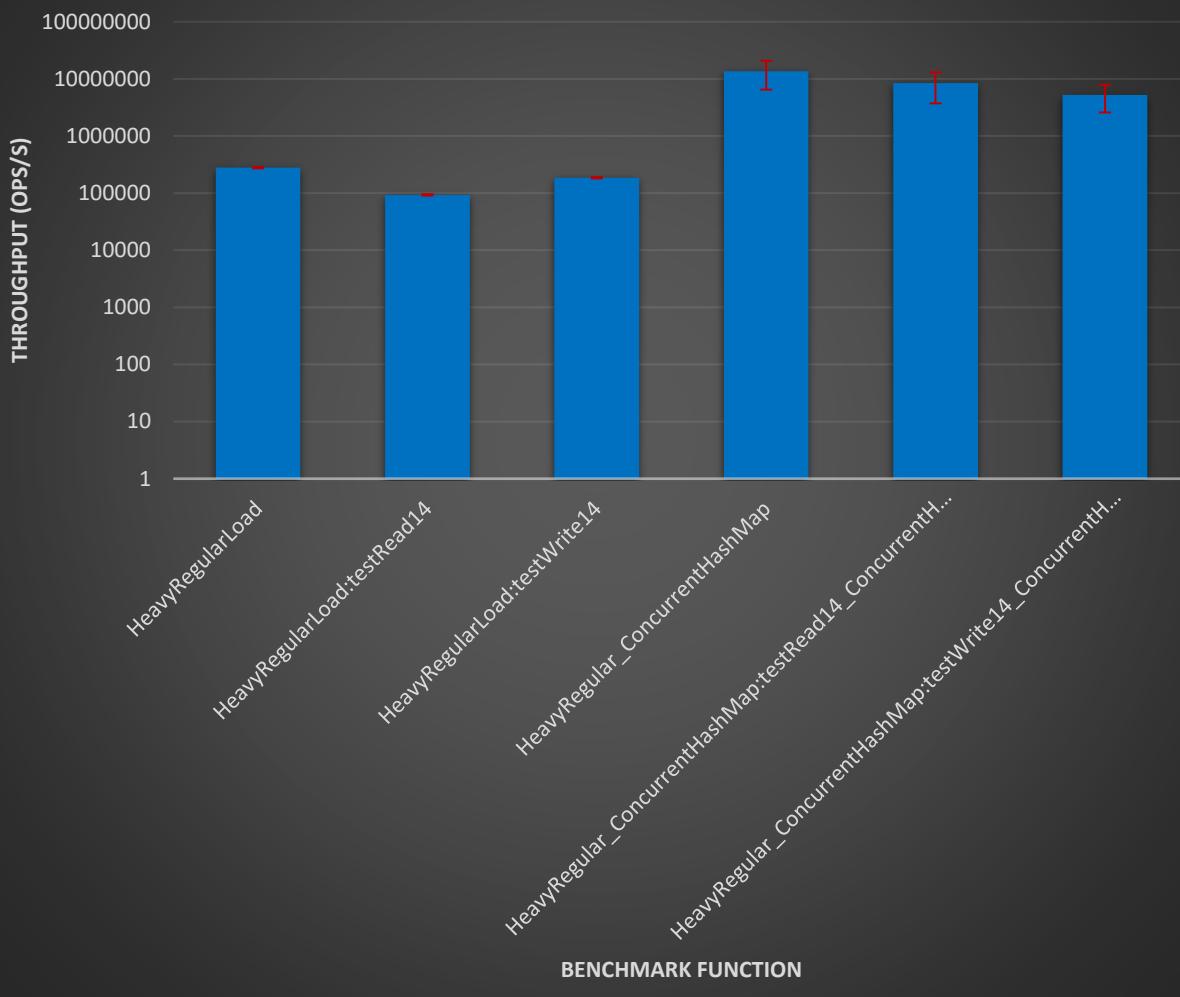
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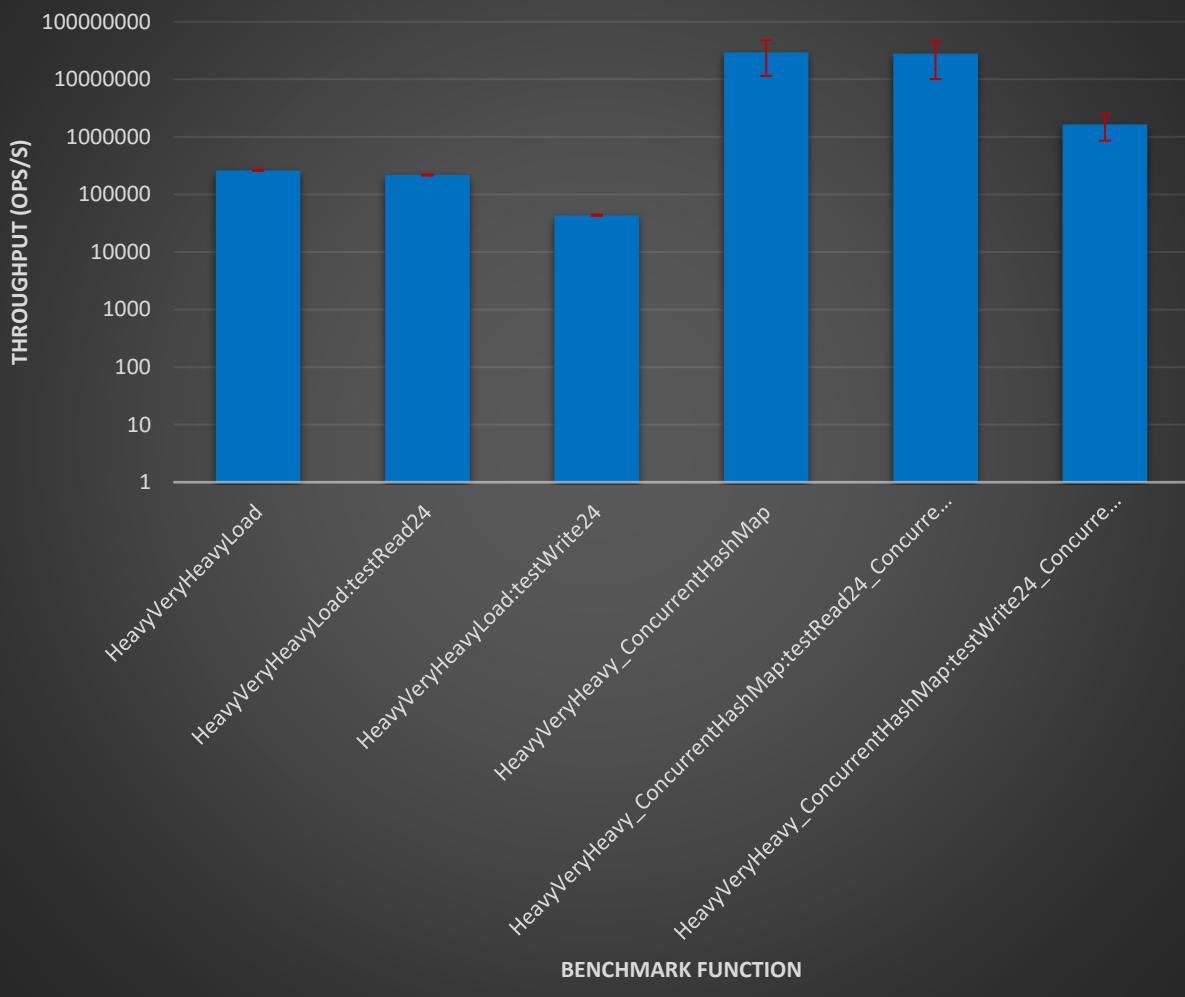
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Utilizing ArrayList and ReentrantReadWrite Lock vs.
ConcurrentHashMap, on Oswego CS Servers**



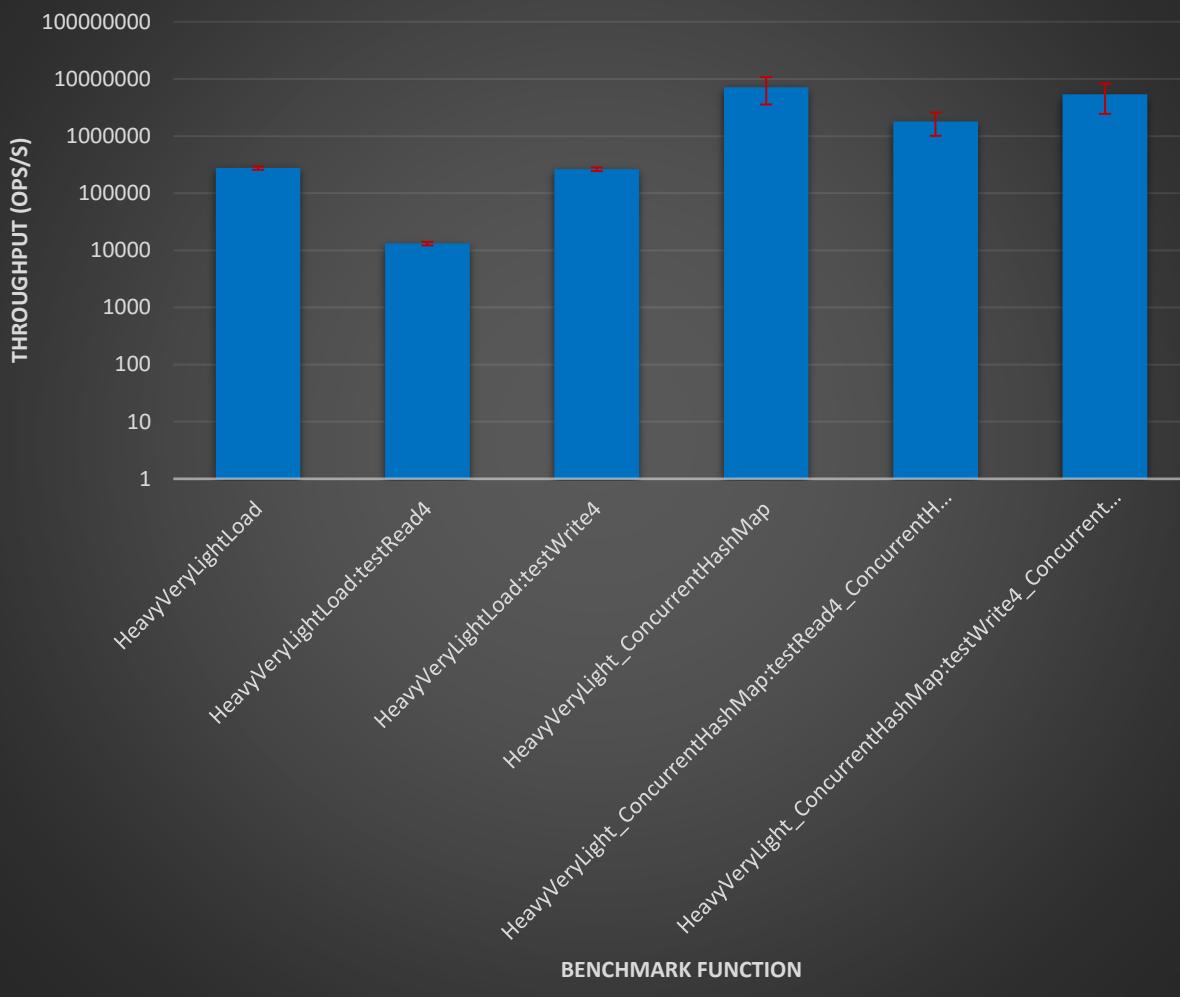
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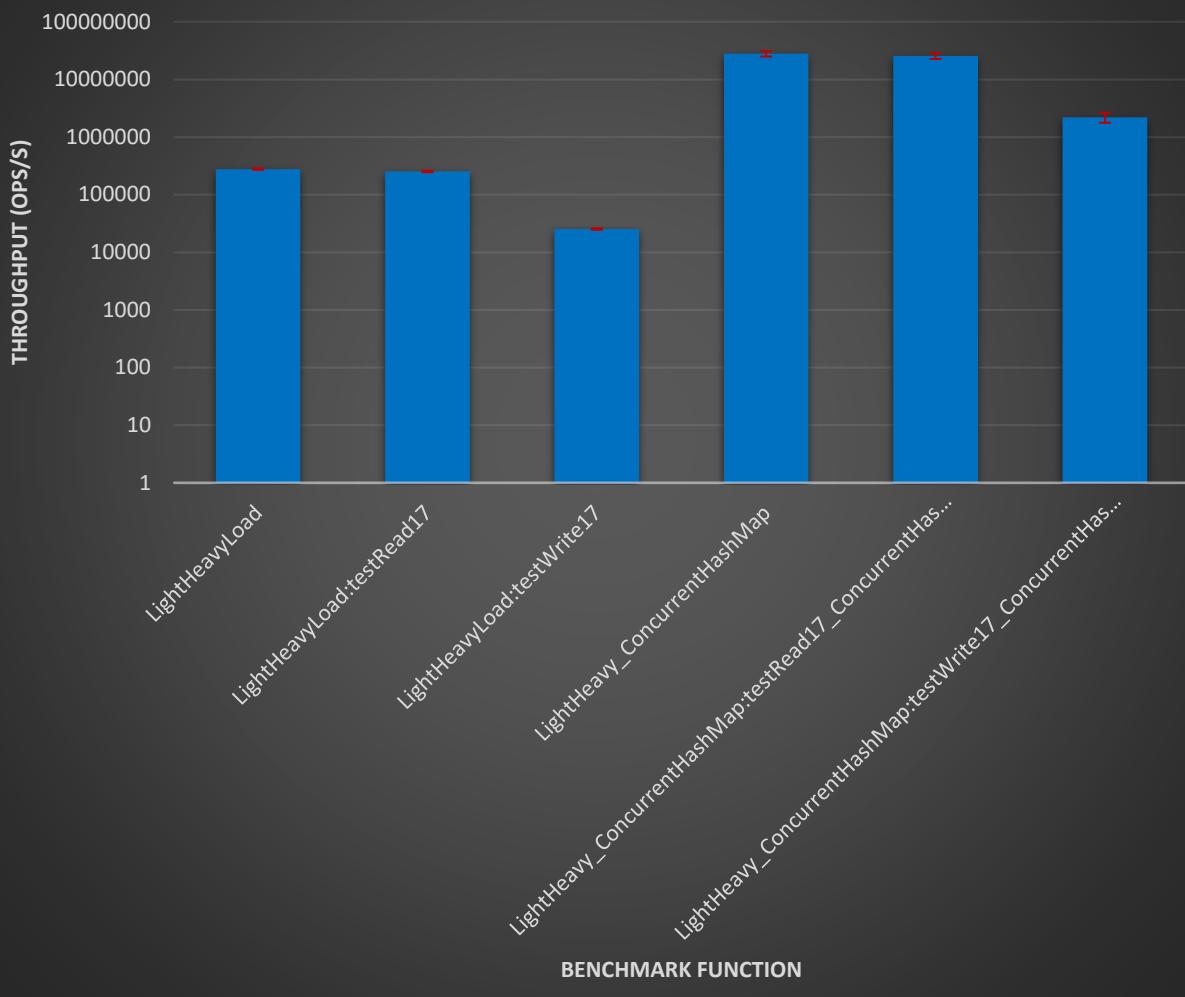
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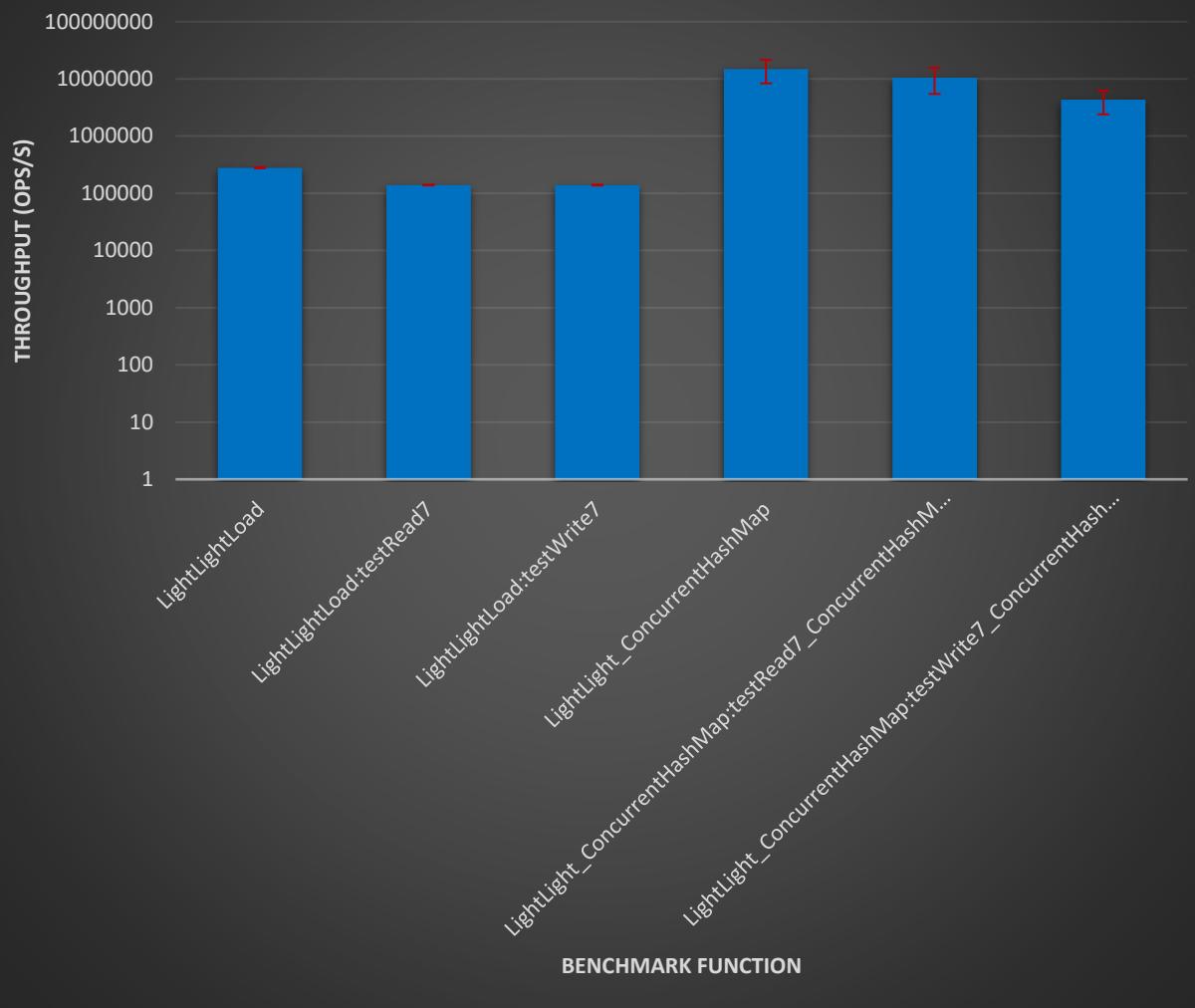
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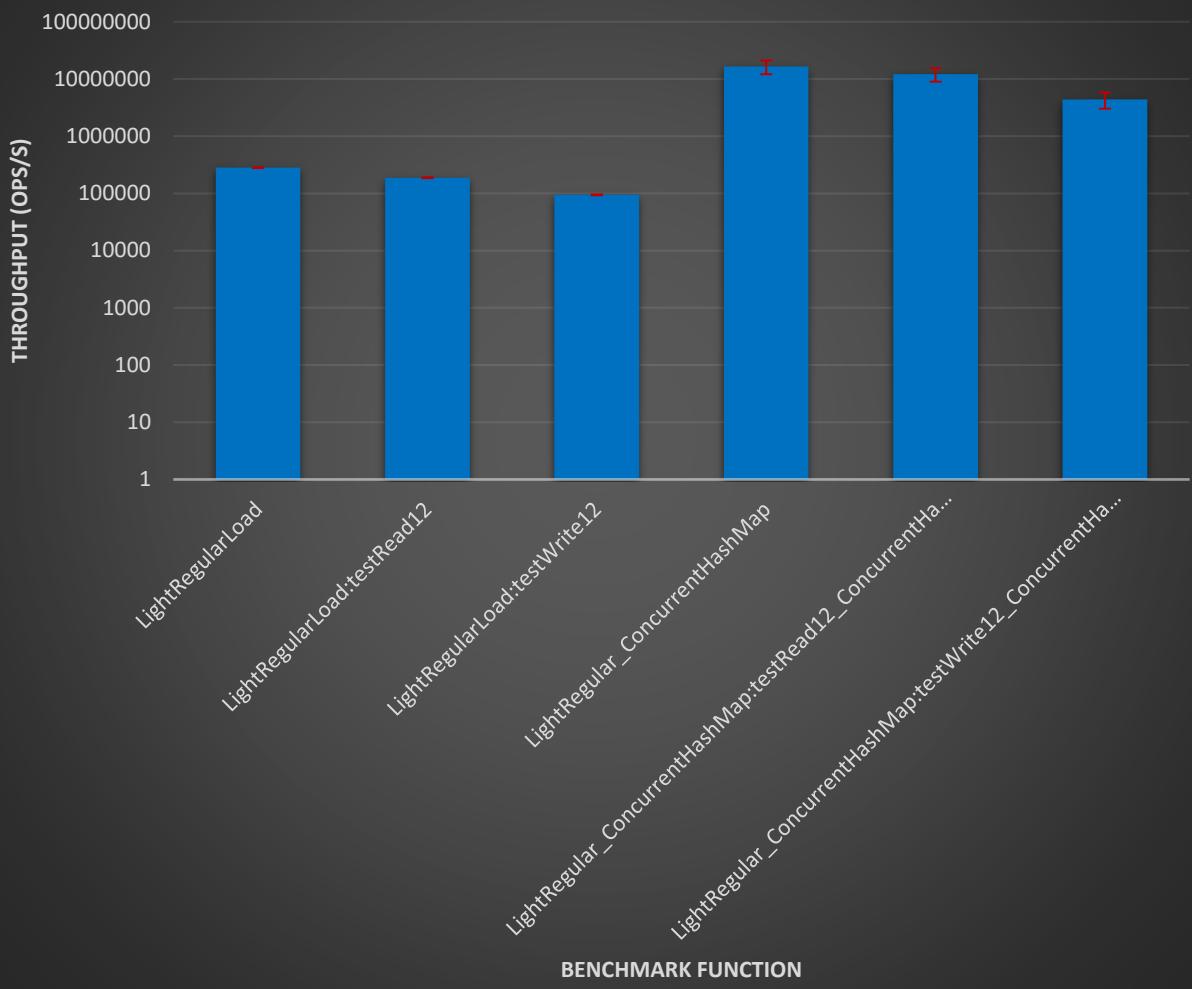
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ConcurrentHashMap on Oswego CS Servers**



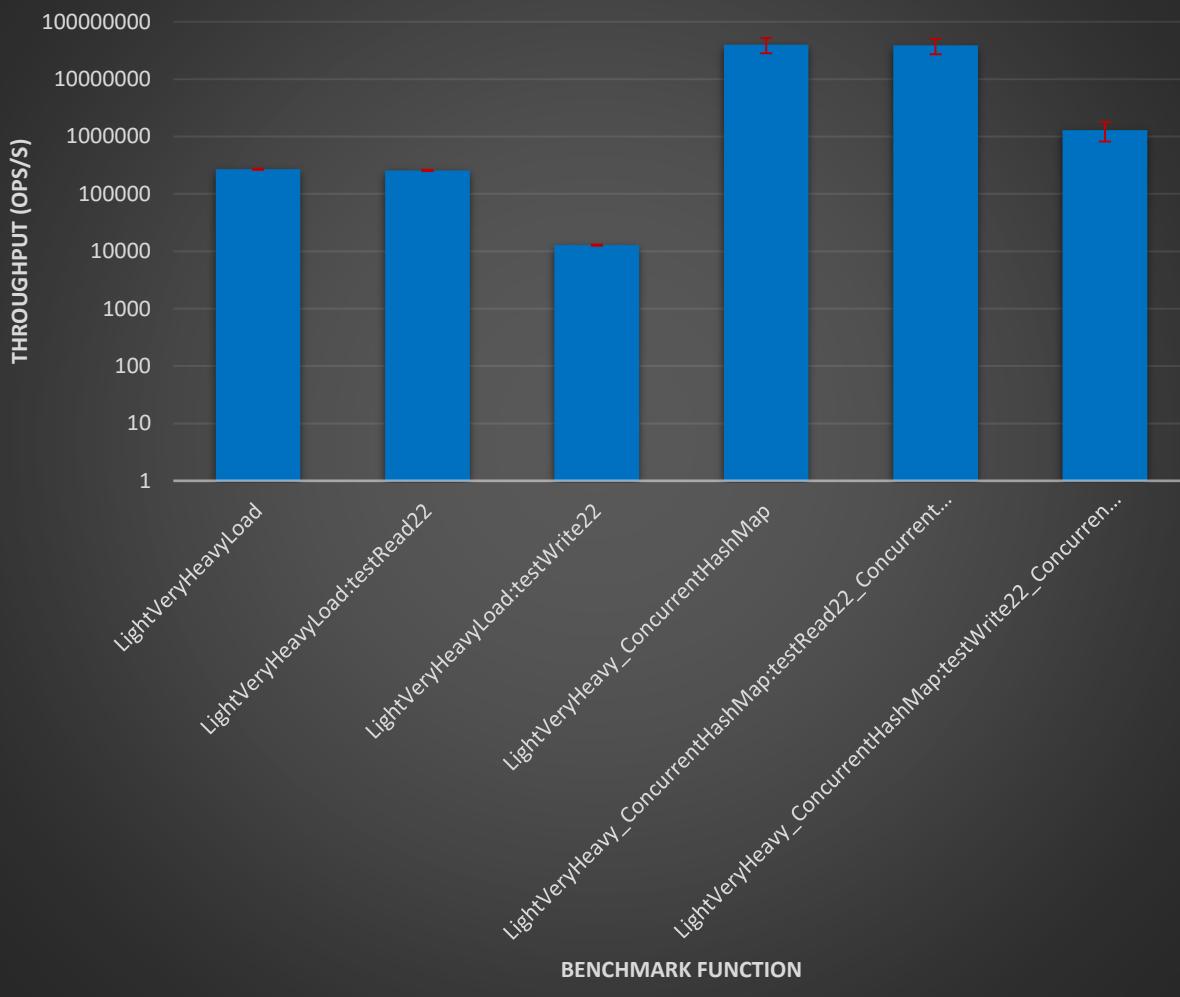
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ConcurrentHashMap on Oswego CS Servers**



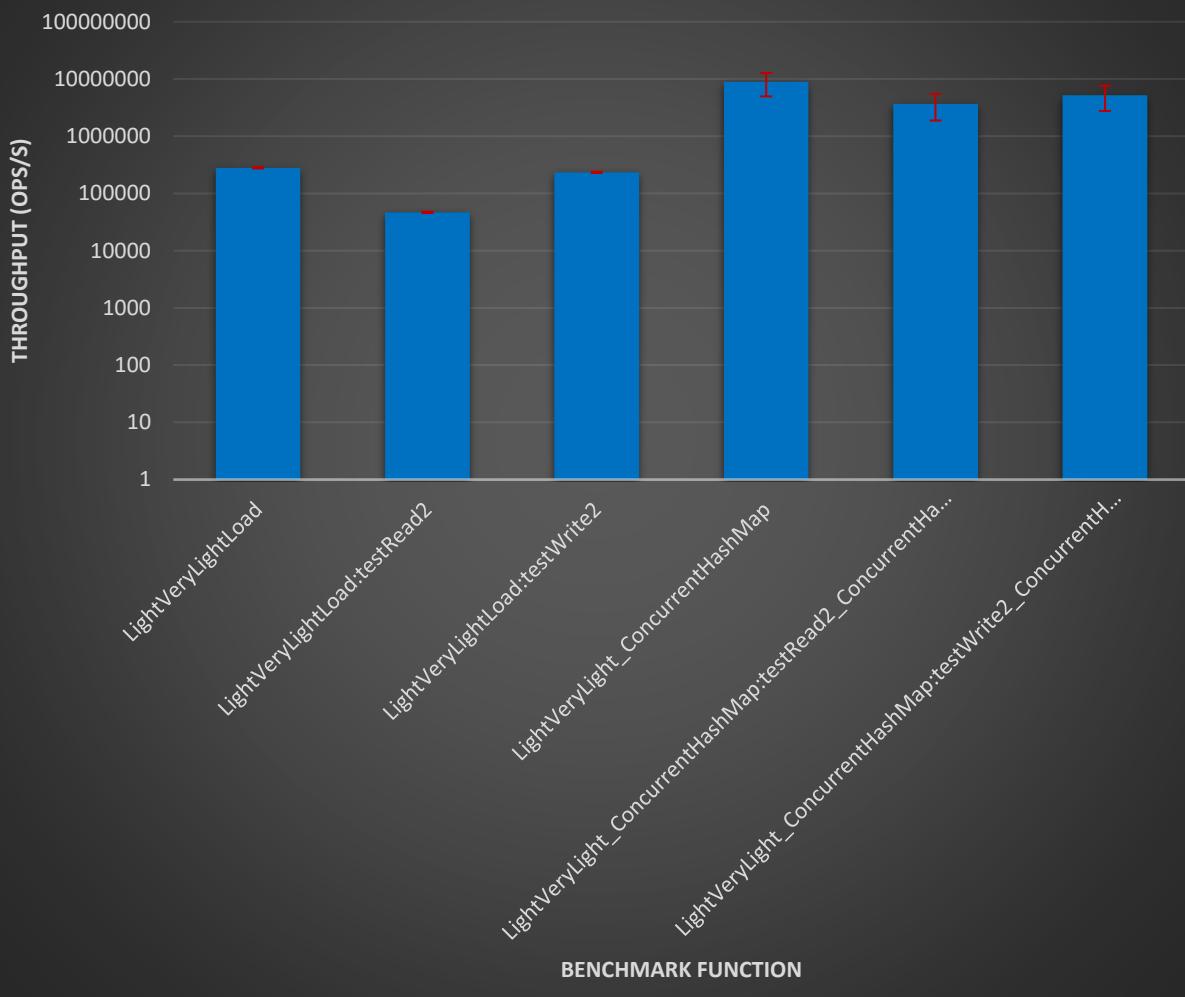
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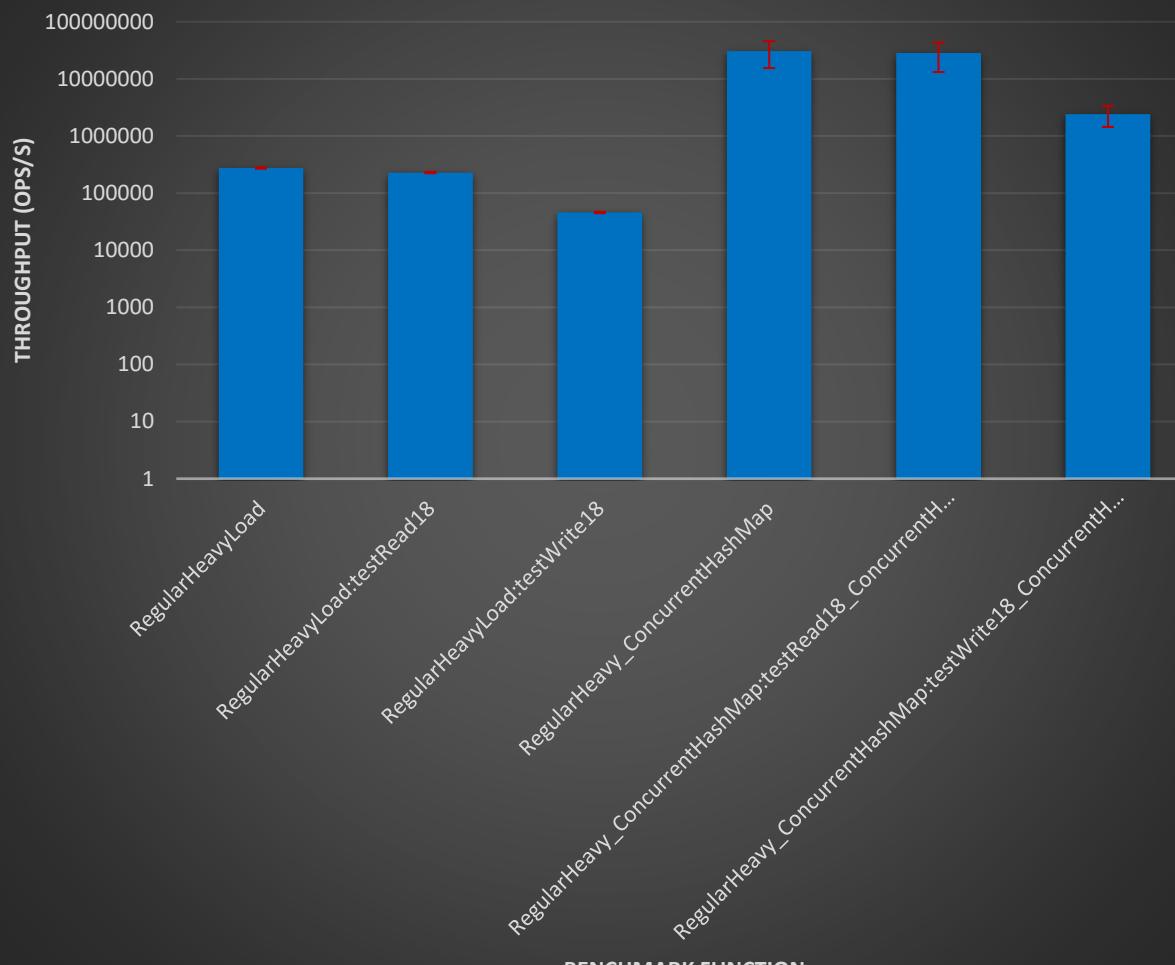
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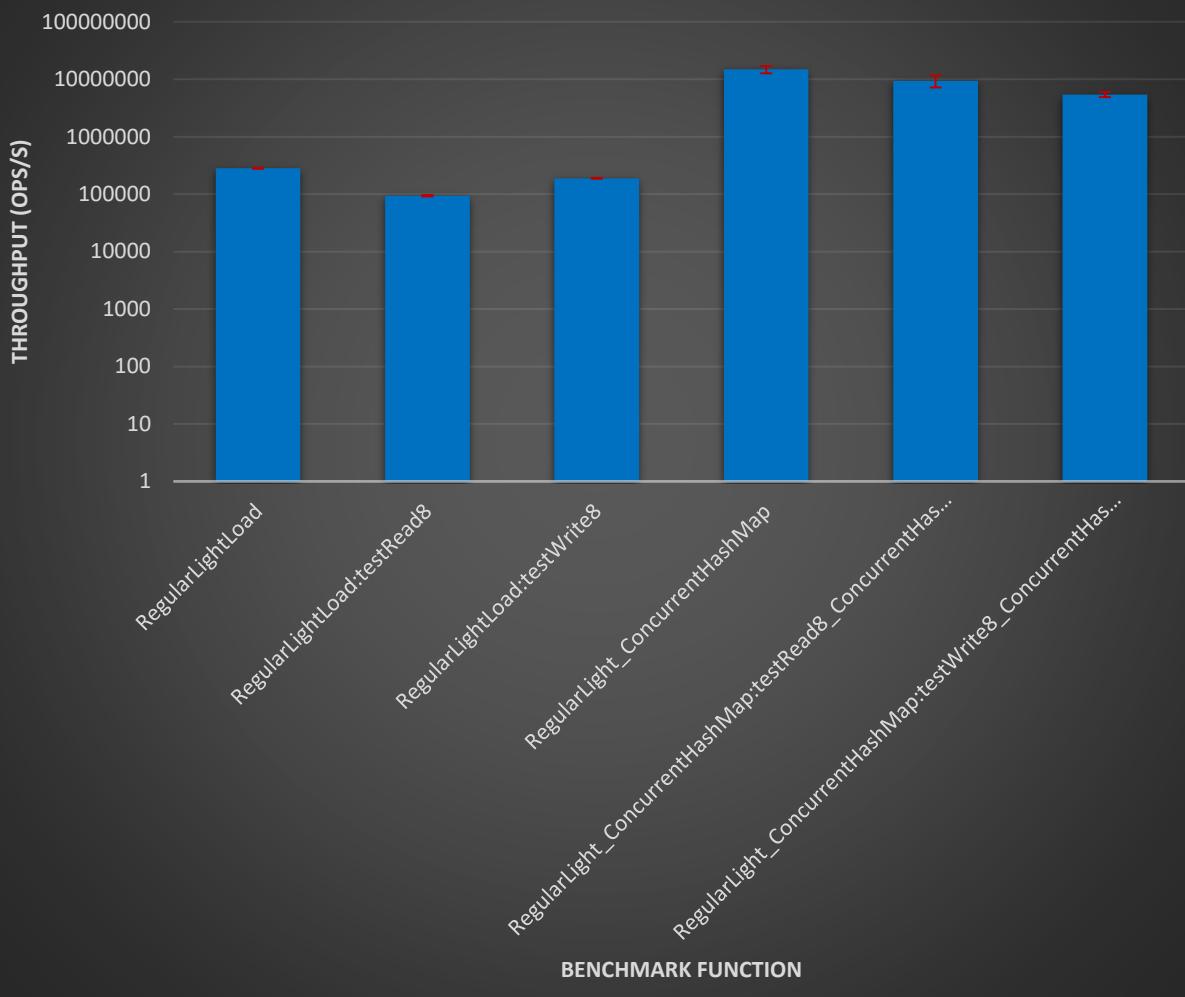
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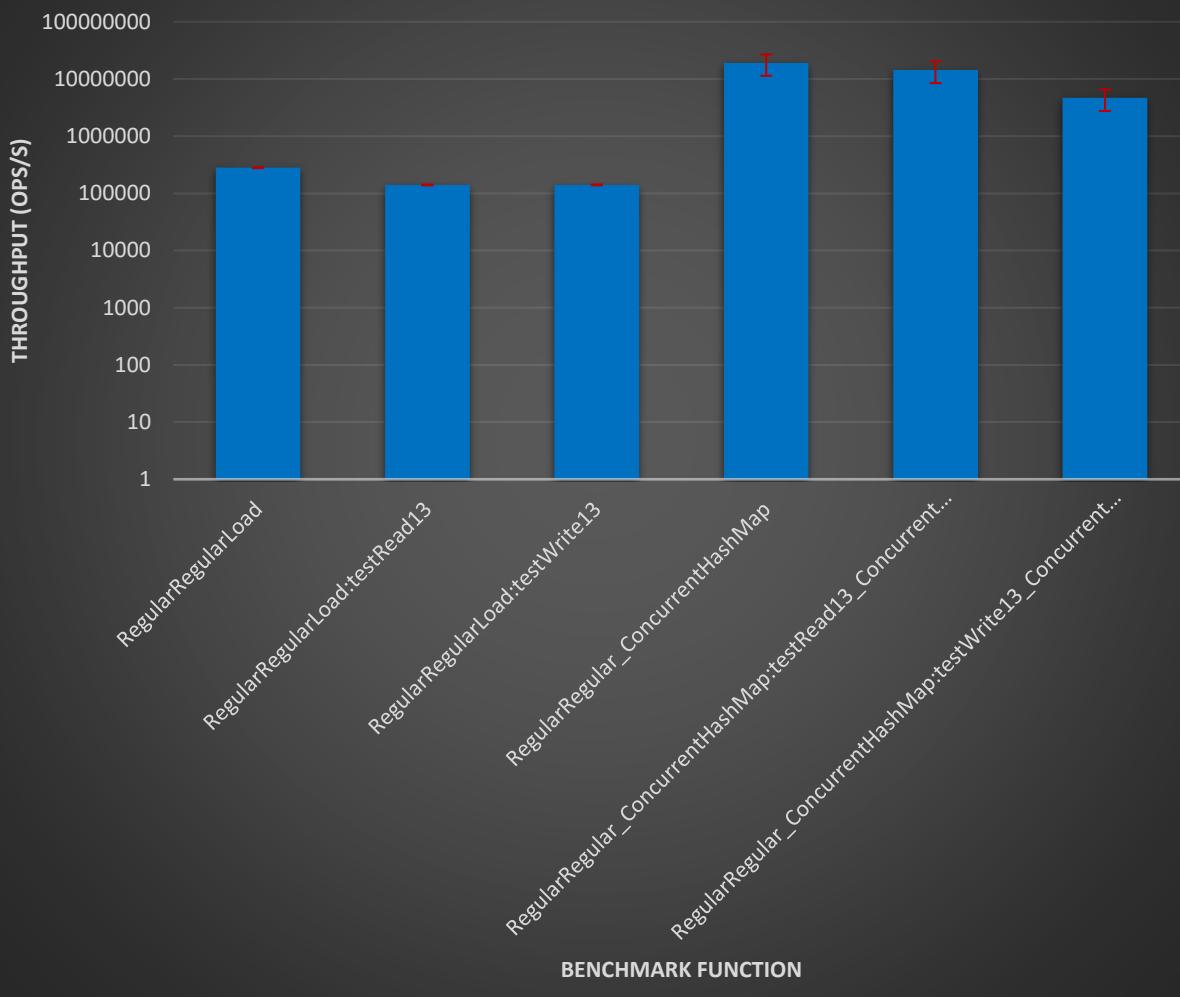
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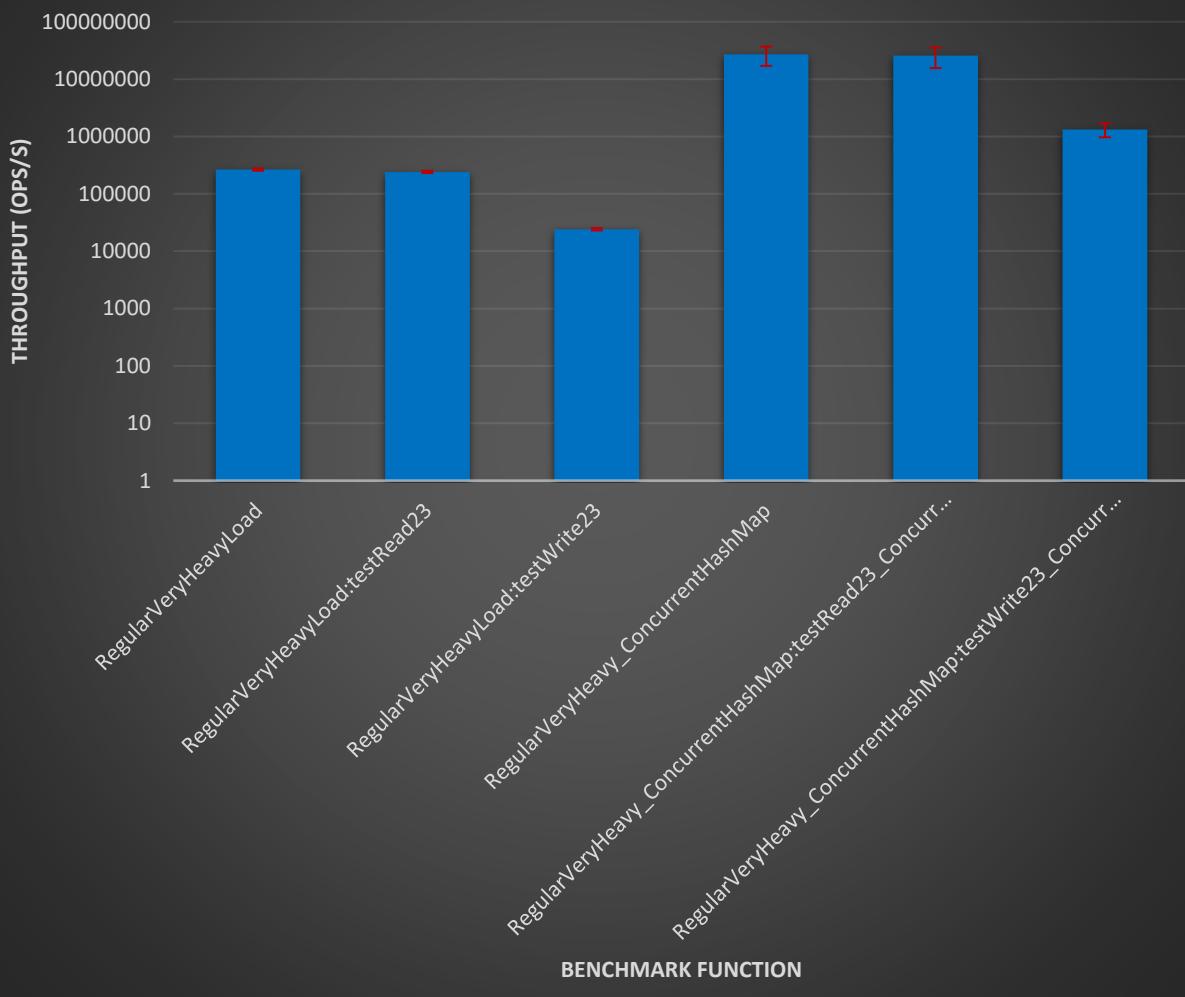
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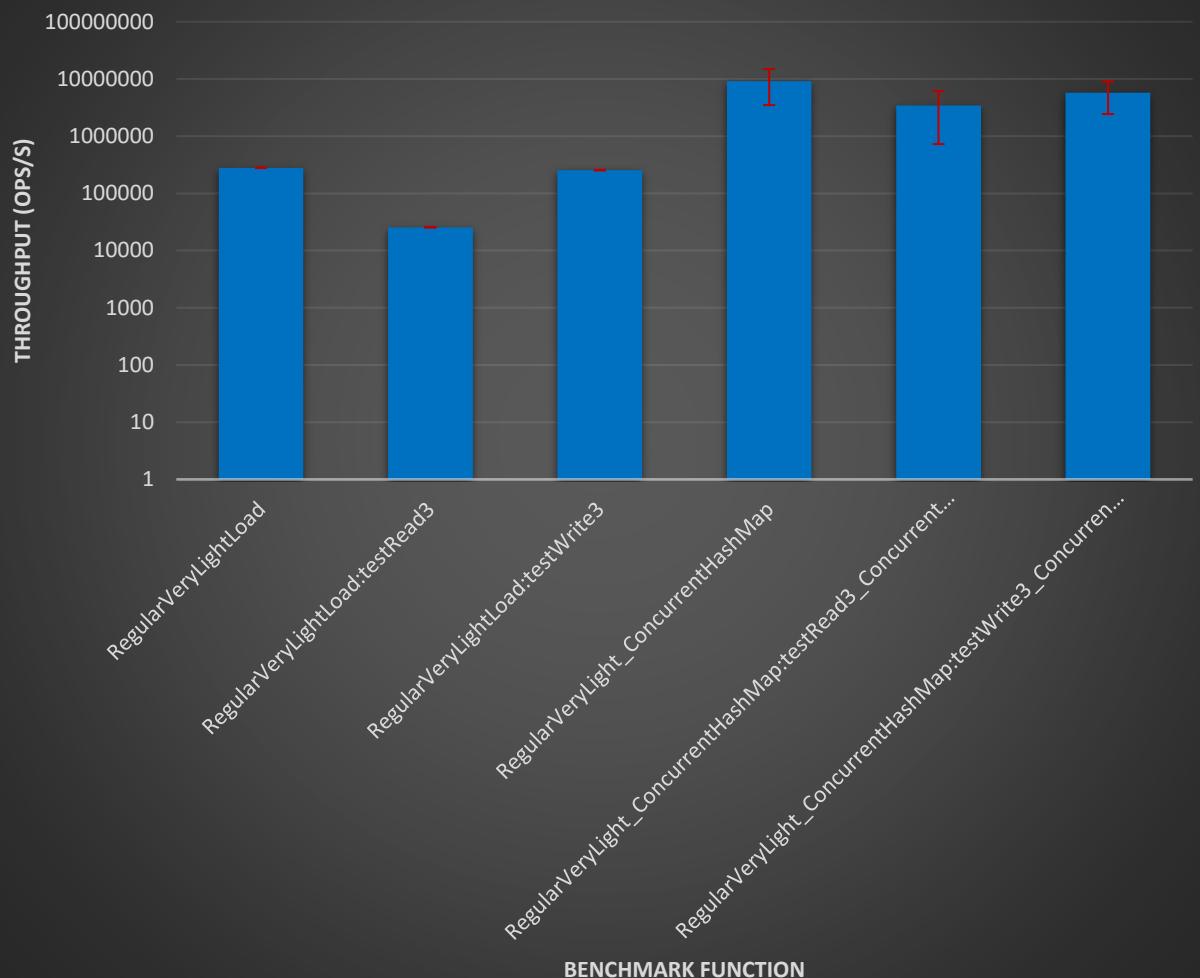
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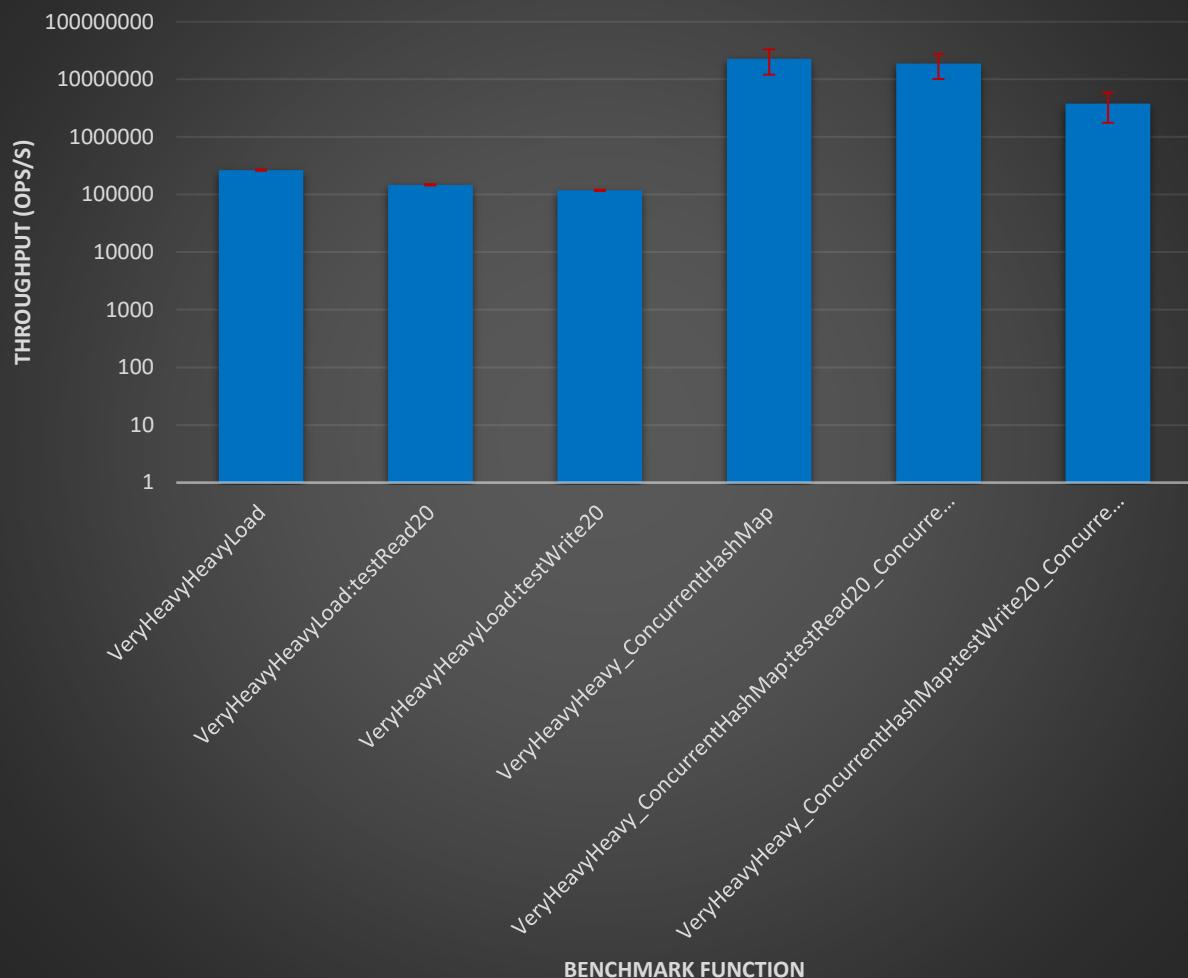
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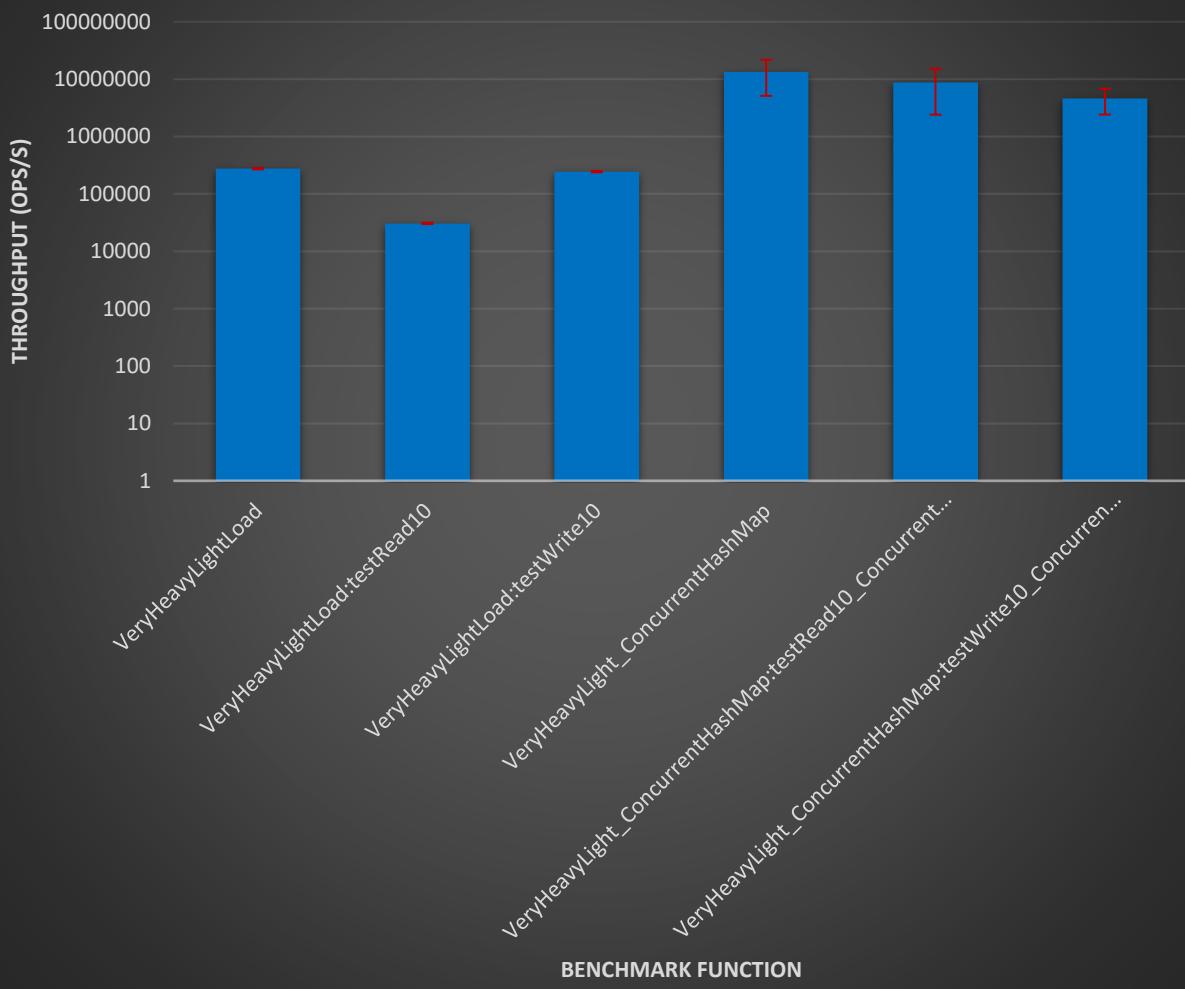
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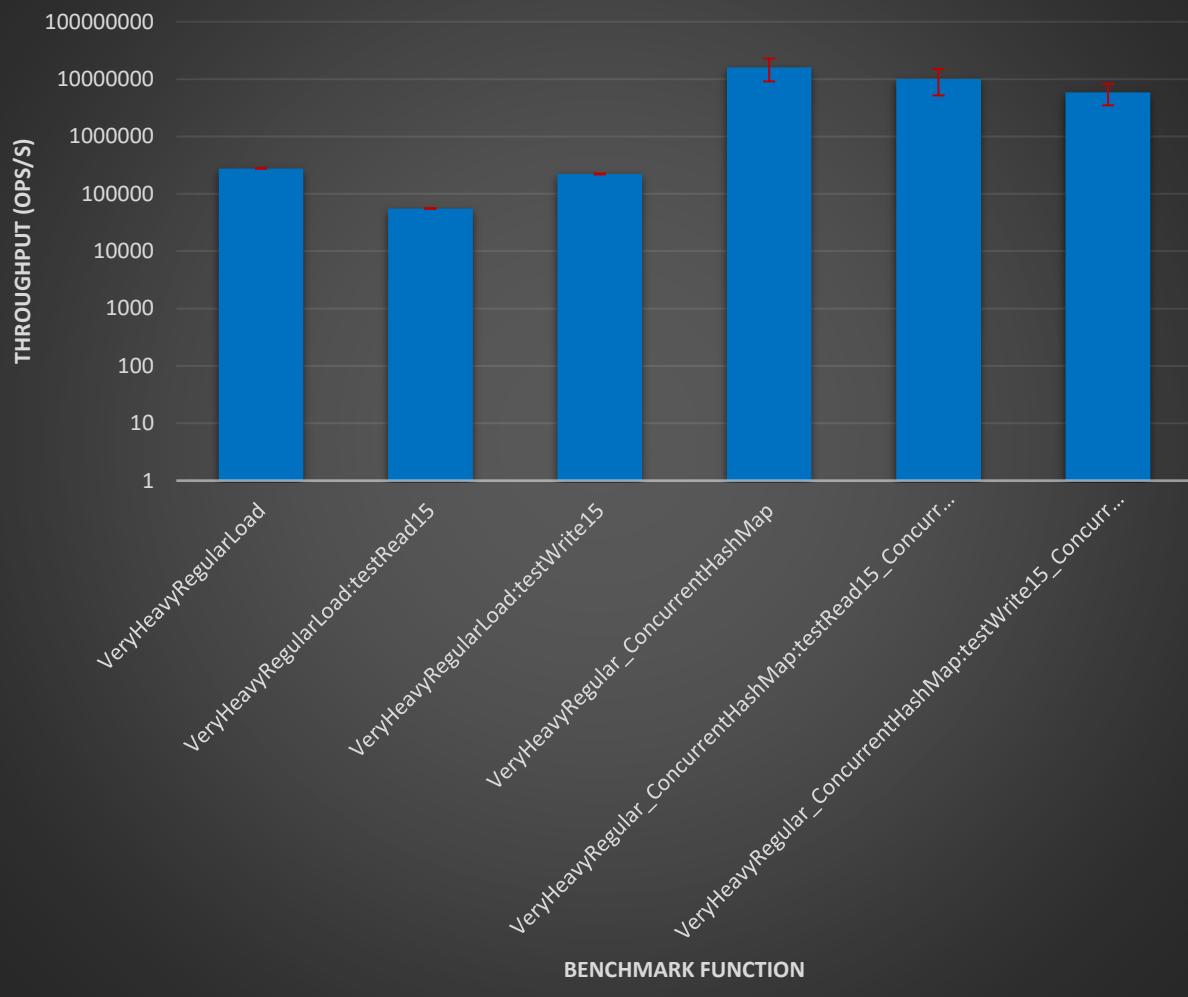
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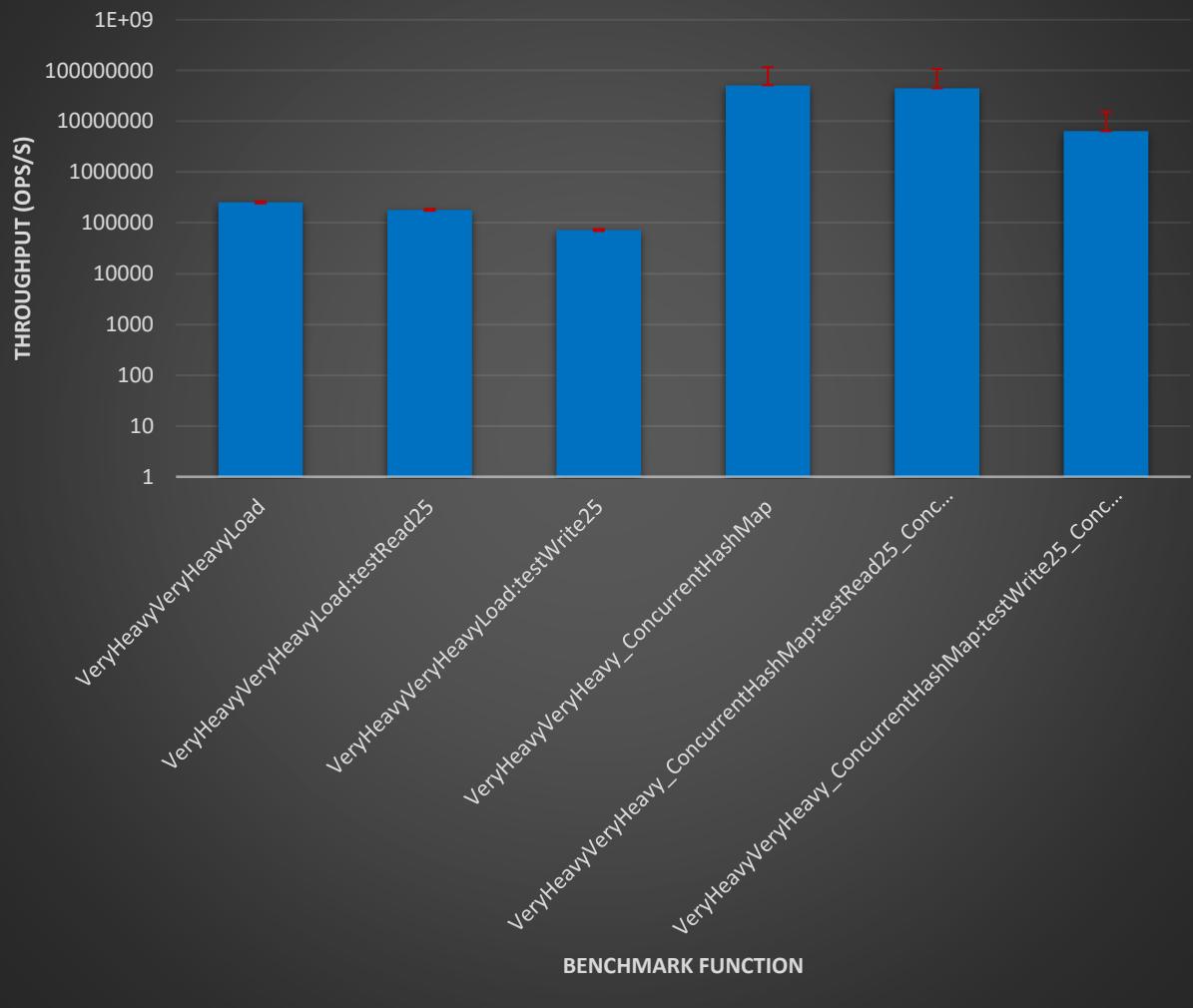
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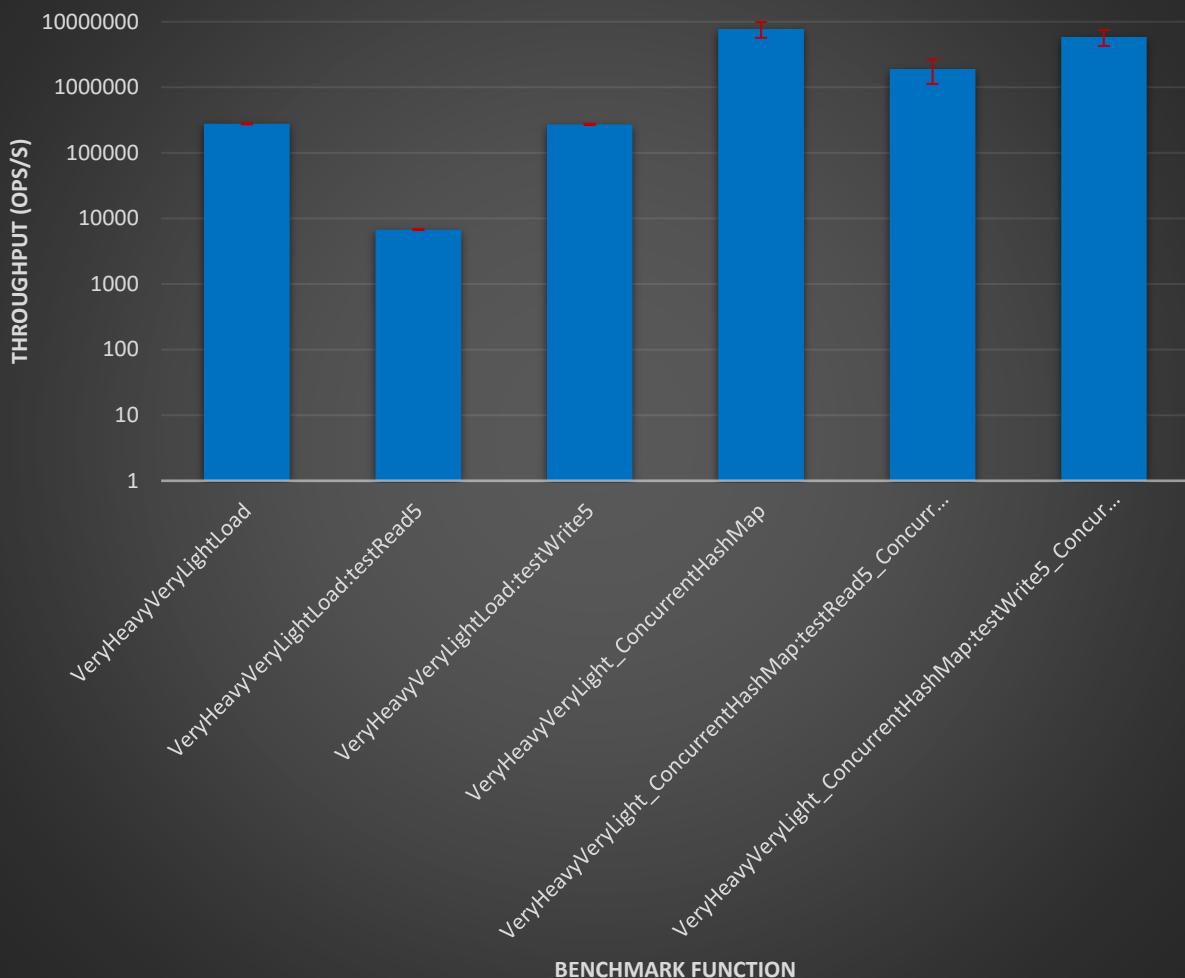
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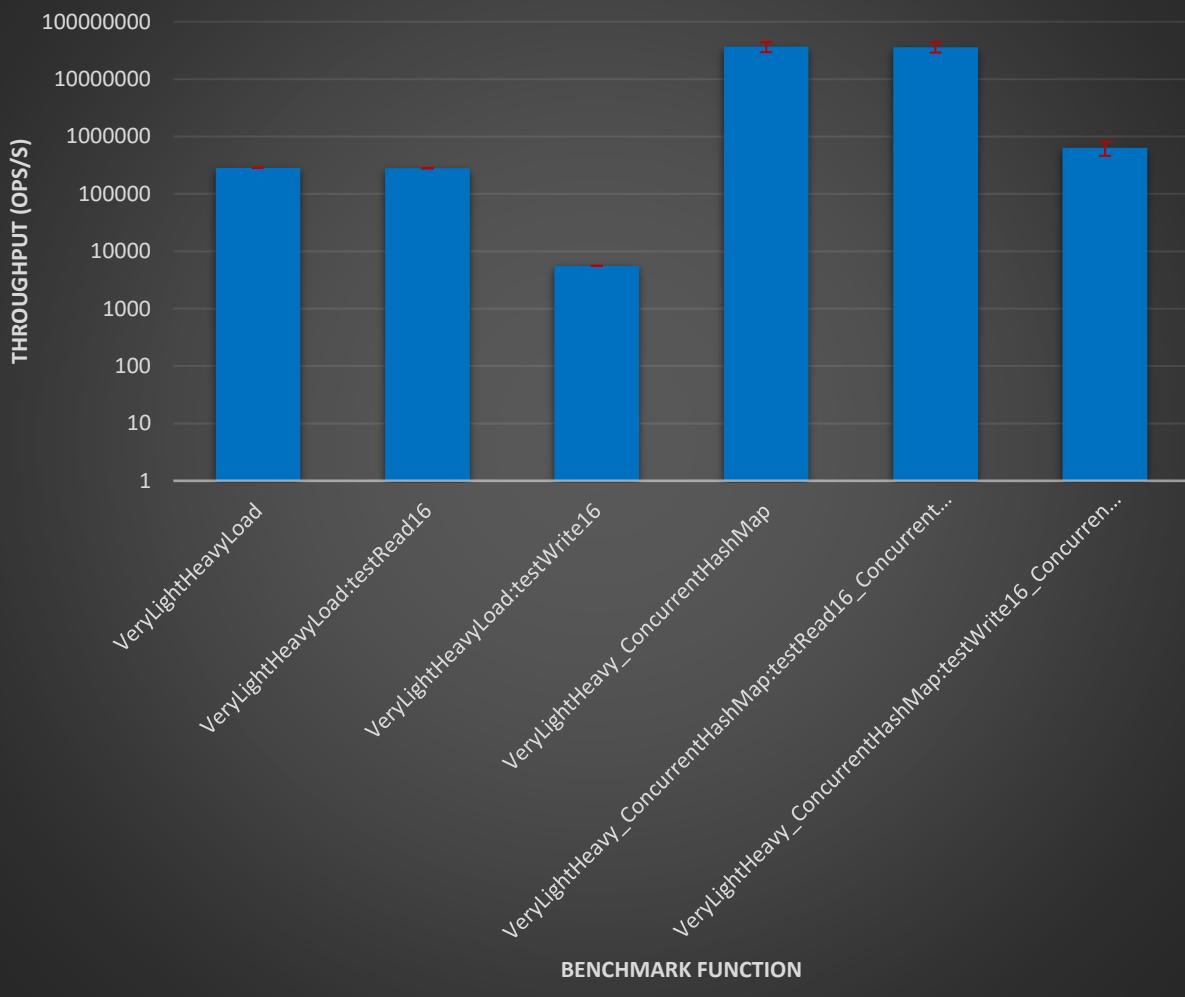
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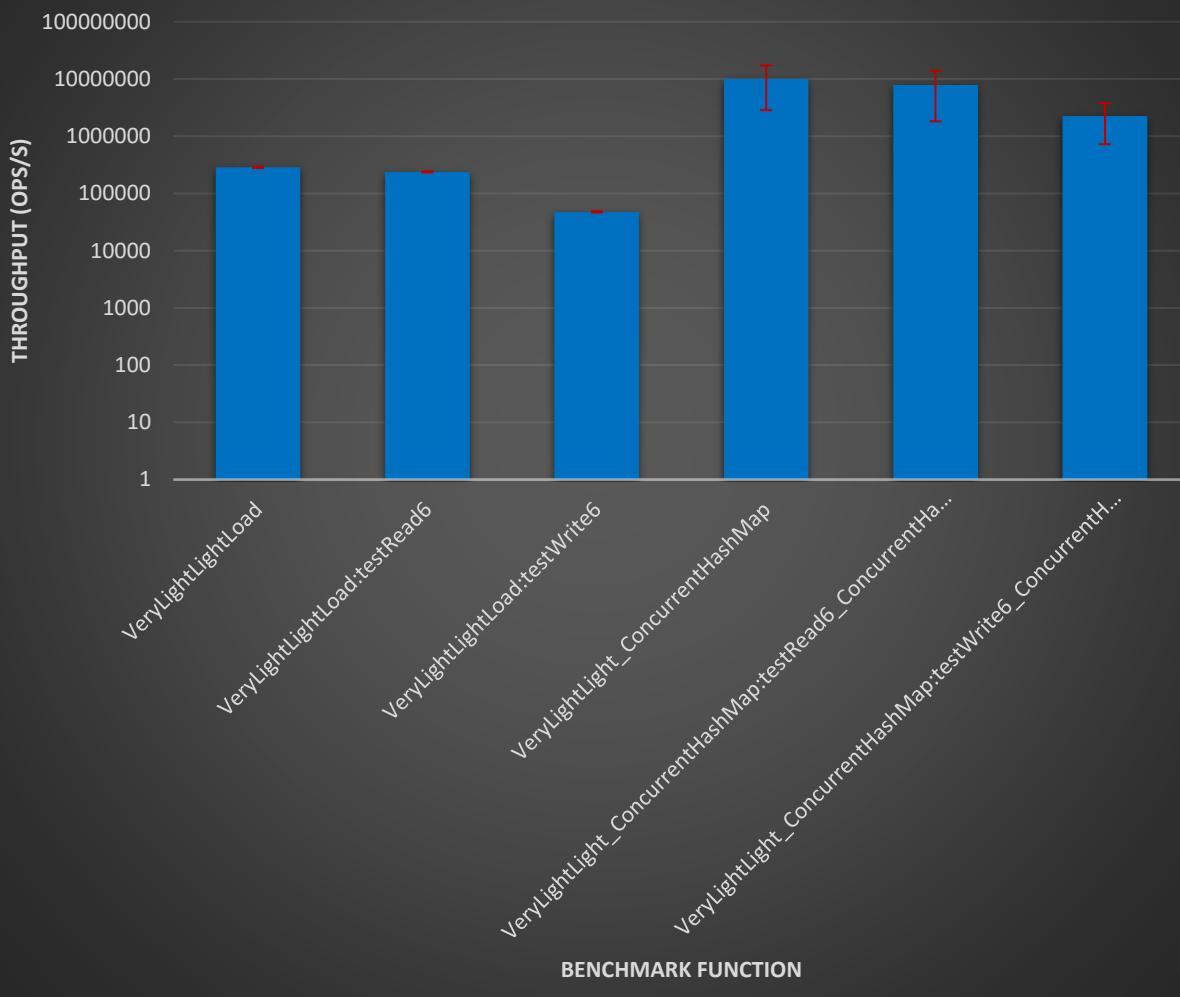
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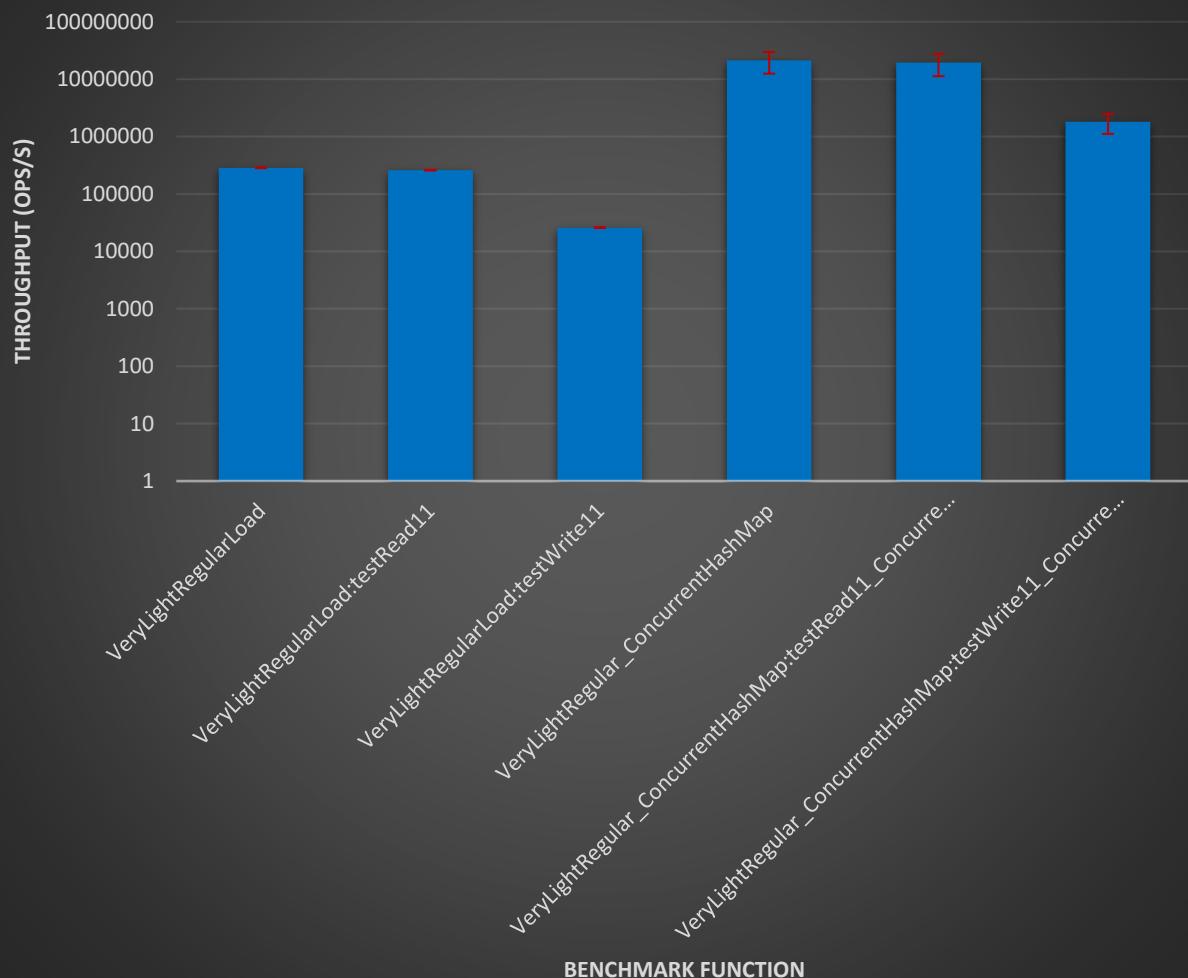
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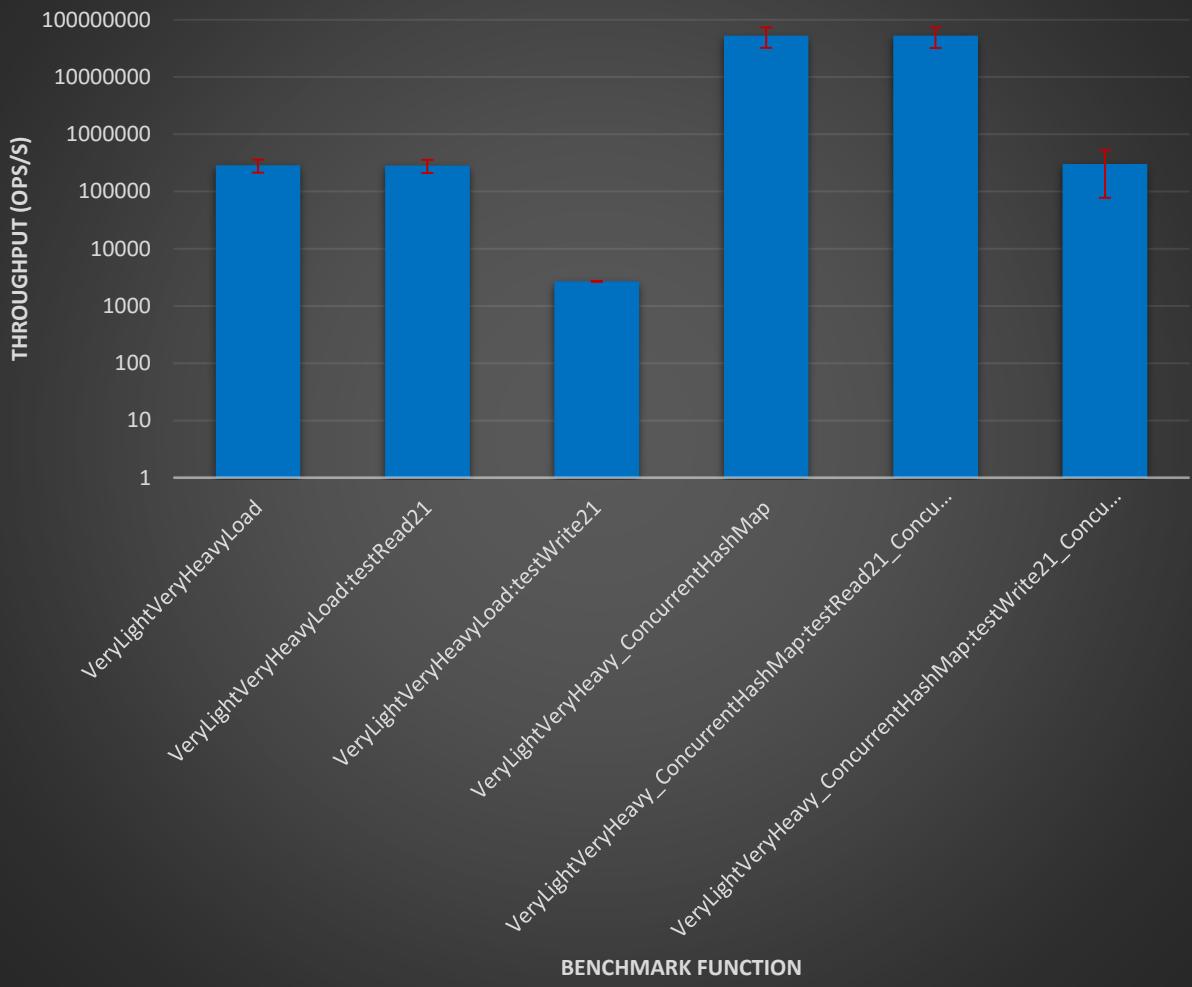
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Throughput of "Very Light" (1) Write and "Regular" (10) Read Scenario, Utilizing ArrayList and ReentrantReadWrite Lock vs. ConcurrentHashMap on Oswego CS Servers



Throughput of "Very Light" (1) Write and "Very Heavy" (100) Read Scenario, Utilizing ArrayList and ReentrantReadWrite Lock vs. ConcurrentHashMap on Oswego CS Servers



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