Lecture 11 From verification to synthesis (I)

Nadia Polikarpova

Map of the unit

Constraint-based synthesis

- How to solve constraints about infinitely many inputs? CEGIS
- How to encode semantics of looping / recursive programs?
 - Bounded reasoning
- Unbounded / deductive reasoning

Enumerative (and deductive) synthesis

• How to use deductive reasoning to guide the search?

Verification

```
method SumMax (a: array<int>) returns (sum: int, max: int)
  ensures sum <= a.Length * max;</pre>
  sum, max := 0, 0;
  var i := 0;
  while (i < a.Length)</pre>
                                                                 Dafny
    invariant 0 <= i <= a.Length && sum <= i * max;</pre>
                                                                                        correct!
    decreases a.Length - i;
    if (max < a[i]) { max := a[i]; }</pre>
                                                                                        can't proof
                                                              AutoProof
    sum := sum + a[i];
                                                                                        correctness
    i := i + 1;
                                                                  VCC
                                                                Verifast
                                                                   . . .
```

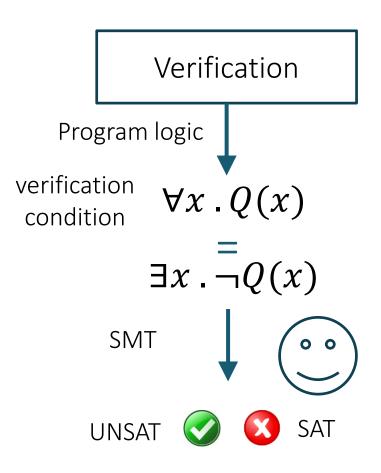
Invariant inference

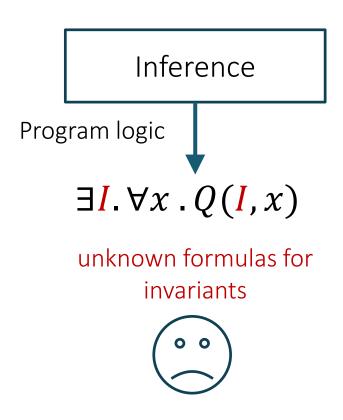
```
method SumMax (a: array<int>) returns (sum: int, max: int)
  ensures sum <= a.Length * max;</pre>
                                                                   correct!
  sum, \max := 0, 0;
                                                                   invariant 0 <= i <= a.Length</pre>
  var i := 0;
  while (i < a.Length)</pre>
                                                                     && sum <= i * max;
    invariant ??;
                                                                   decreases a.Length - i;
    decreases ??;
    if (max < a[i]) { max := a[i]; }</pre>
                                              BLAST
    sum := sum + a[i];
    i := i + 1;
                                             Astrée
                                                                    can't find an invariant that
                                                                    lets me prove correctness
                                             FB Infer
                                         LiquidHaskell
```

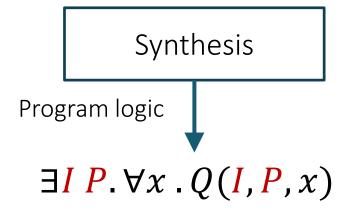
Program synthesis

```
method SumMax (a: array<int>) returns (sum: int, max: int)
  ensures sum <= a.Length * max;</pre>
                                                                 found a correct program!
  var i;
  ??;
                                                                 sum, max := 0, 0;
  while (??)
                                                                 var i := 0;
    invariant ??;
                                                                 while (i < a.Length)
                                                                   invariant 0 <= i <= a.Length && sum <= i * max;</pre>
    decreases ??;
                                                                   decreases a.Length - i;
     ??;
                                                                  if (max < a[i]) { max := a[i]; }</pre>
                                                                   sum := sum + a[i];
                                          VS3
                                                                  i := i + 1;
                                  Natural Synthesis
                                                                 can't find a (program,
                                         (Leon)
                                                                 invariant) pair that I can
                                       (Synquid)
                                                                 prove correct
```

Verification \rightarrow inference \rightarrow synthesis





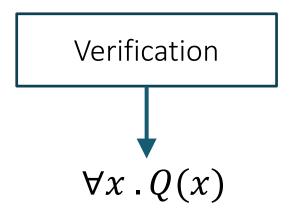


unknown formulas for invariants and commands



on the bright side: not much harder than inference!

How verification works



Step 1: eliminate loops

```
\{T\}
                                                           sum := 0;
                                                           max := 0;
\{\mathsf{T}\}
                                                            i := 0;
                                                         \{i \leq a. L \land s \leq i * m\}
   sum := 0;
   max := 0;
   i := 0;
   while (i < a.Length)</pre>
                                                                     \{i \leq a.L \land s \leq i * m \land i < a.L\}
      invariant i <= a.Length;</pre>
                                                                          assert i < a.Length;</pre>
      invariant sum <= i * max;</pre>
                                                                           if (max < a[i]) { max := a[i]; }</pre>
                                                                           sum := sum + a[i];
      assert i < a.Length;</pre>
                                                                           i := i + 1;
      if (max < a[i]) { max := a[i]; }</pre>
                                                                     \{i \leq a. L \land s \leq i * m\}
      sum := sum + a[i];
      i := i + 1;
                                                       \{i \leq a.L \land s \leq i * m \land \neg(i < a.L)\}
\{s \leq a.L * m\}
                                                             skip
                                                        \{s \leq a.L * m\}
```

Step 2: generate VC

```
\{T\}
\Rightarrow
\{0 \le a. L \land 0 \le 0 * 0\}
\text{sum} := 0; \text{ max} := 0; \text{ } i := 0
\{i \le a. L \land s \le i * m\}
```

```
 \{i \leq a.L \land s \leq i * m \land \neg(i < a.L)\} 
 skip 
 \{s \leq a.L * m\} 
 i \leq a.L \land 
 s \leq i * m \land \neg(i < a.L) \Rightarrow 
 s \leq a.L * m
```

Step 2: generate VC

```
 \{i \leq a.L \land s \leq i * m \land i < a.L \} 
 \Rightarrow 
 i+1 \leq a.L \land (m < a[i] \Rightarrow s+a[i] \leq (i+1) * a[i]) 
 \land (\neg (m < a[i]) \Rightarrow s+a[i] \leq (i+1) * m) \land i < a.l 
 \text{assert } i < \text{a.Length;} 
 \text{if } (\max < a[i]) \ \{ \max := a[i]; \ \} 
 i+1 \leq a.L \land s+a[i] \leq (i+1) * m 
 \text{sum } := \text{sum } + a[i]; 
 i := i+1; 
 \{i \leq a.L \land s \leq i * m \}
```

```
i \leq a. L \land s \leq i * m \land i < a. L \Rightarrow
i + 1 \leq a. L \land
(m < a[i] \Rightarrow s + a[i] \leq (i + 1) * a[i]) \land
(\neg (m < a[i]) \Rightarrow s + a[i] \leq (i + 1) * m) \land
i < a. l
```

Step 3: Ask the solver

 $\forall a i s m$.

```
T \Rightarrow
             0 \le a.L \land 0 \le 0 * 0
                           Λ
                     i \leq a.L \wedge
         s \le i * m \land \neg(i < a.L) \Rightarrow
                  s \leq a L * m
      i \le a.L \land s \le i * m \land i < a.L \Rightarrow
                    i+1 \leq a.L \wedge
 (m < a[i] \Rightarrow s + a[i] \le (i+1) * a[i]) \land
(\neg (m < a[i]) \Rightarrow s + a[i] \le (i+1) * m) \land
                         i < a.l
```



Programs as transition systems

```
\{i \leq a.L \land s \leq i * m \land \neg(i < a.L)\}
skip
\{s \leq a.L * m\}
```

```
 \{i \leq a. L \land s \leq i * m \land i < a. L\}  assert 0 <= i < a.Length; if (max < a[i]) { max' := a[i]; } sum' := sum + a[i]; i' := i + 1;  \{i' \leq a. L \land s' \leq i' * m\}
```

```
\{i \leq a.L \land s \leq i * m \land \neg (i < a.L)\}
\text{sum'} := \text{sum; max'} := \text{max}
\{s' \leq a.L * m'\}
```

```
s' = 0
\wedge m' = 0
\wedge i' = 0
```

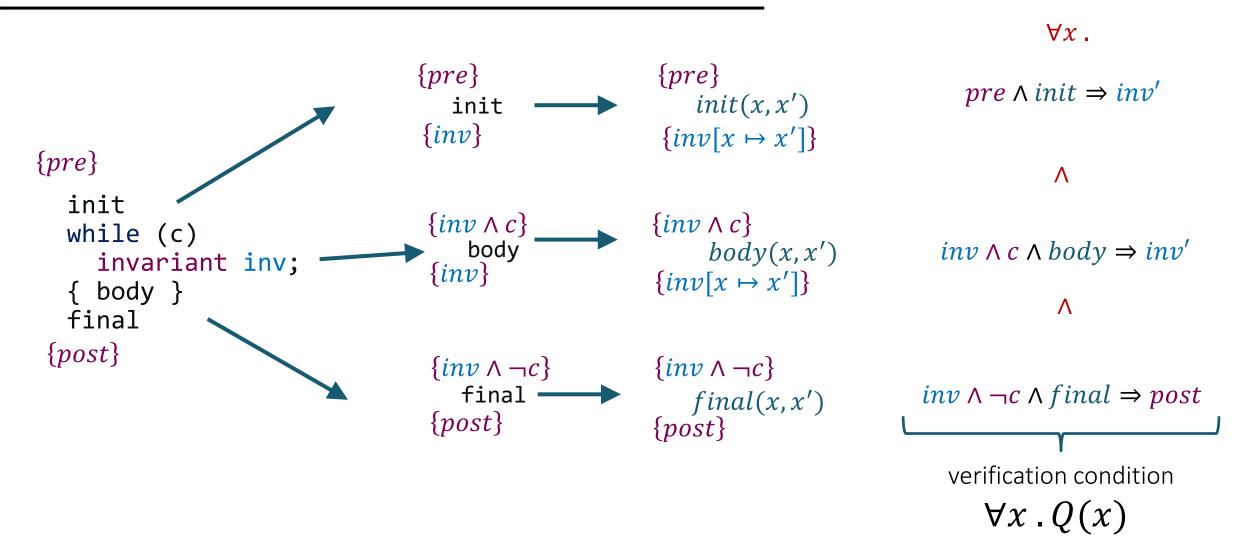
```
s' = s + a[i]
\wedge m' = m < a[i] ?
a[i] : m
\wedge i' = i + 1
```

```
s' = s
\wedge m' = m
\wedge i' = i
```

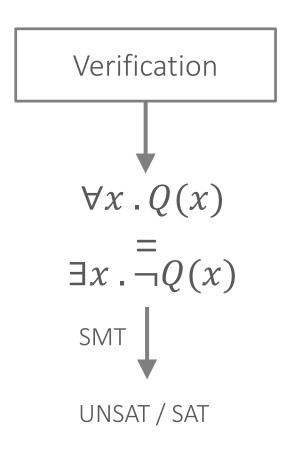
VC for transition systems

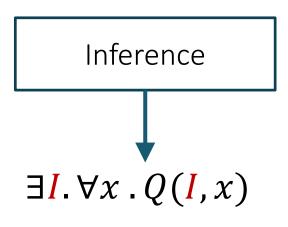
```
\{T\}
                                                                                                      T \wedge s' = 0 \wedge m' = 0 \wedge i' = 0 \Rightarrow
   s' = 0 \land m' = 0 \land i' = 0
                                                                                                              i' < a, L \wedge s' < i' * m'
\{i' \leq a. L \wedge s' \leq i' * m'\}
|\{i \leq a. L \land s \leq i * m \land i < a. L\}|
                                                                                                  i \leq a, L \wedge s \leq i * m \wedge i \leq a, L
      s' = a + a[i] \wedge i' = i + 1
                                                                                                 \wedge s' = a + a|i|
          \wedge m' = \max(m, a[i])
                                                                                                  \wedge m' = \max(m, a[i]) \wedge i' = i + 1 \Rightarrow
                                                                                                             i' < a, L \wedge s' < i' * m'
\{i' \leq a.L \wedge s' \leq i' * m\}
\{i \le a.L \land s \le i * m \land \neg(i < a.L)\}
                                                                                                      i \leq a.L \land s \leq i * m \land \neg(i < a.L)
                                                                                                     \land s' = s \land m' = m \land i' = i \Rightarrow
       s' = s \wedge m' = m \wedge i' = i
                                                                                                                    s' \leq a_* L * m'
\{s' \leq a.L * m'\}
```

Verification with transition systems

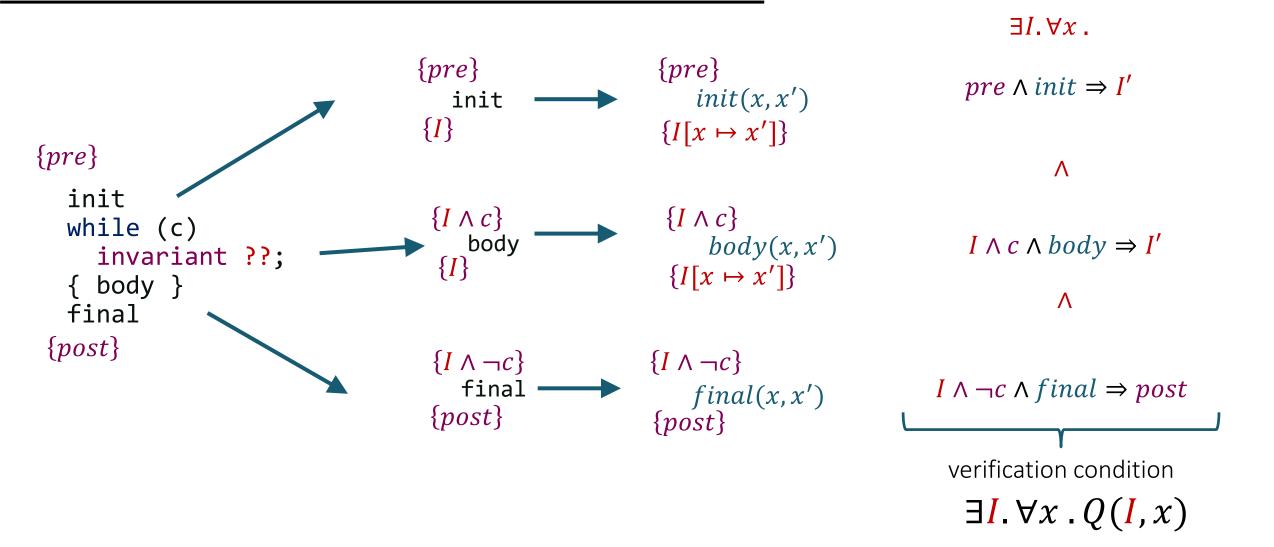


From verification to inference





Invariant inference



Horn constraints

Constraints of this form are called Horn constraints (clauses)

$$\phi \Rightarrow I'$$

$$I \land \psi \Rightarrow I'$$

$$I \Rightarrow \omega$$

How do we find I?

- Fix a domain (search space)
- Search for an element of the domain that makes all Horn clauses true

Horn constraints for SumMax

```
s' = 0 \land m' = 0 \land i' = 0 \Rightarrow I'
I \land i < a.L \land s' = a + a[i] \land
m' = \max(m, a[i]) \land i' = i + 1 \Rightarrow I'
I \Rightarrow s \leq a.L * m \lor i < a.L
```

Can we solve this with...

Enumerative search?

Sketch?

$$\exists I. \forall x . Q(I, x)$$

$$\downarrow$$

$$\exists c. \forall x . Q(I[c], x)$$

(Solution: $I \equiv i \leq a \cdot L \land s \leq i * m$)

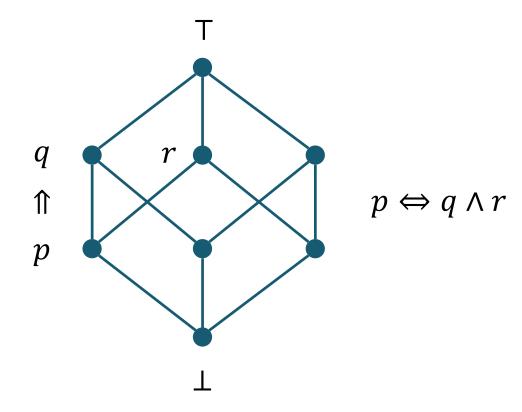
Lattice search

Idea: if domain is a lattice, can search more efficiently

$$\phi \Rightarrow I'$$

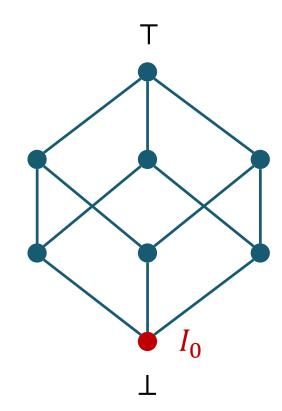
$$I \land \psi \Rightarrow I'$$

$$I \Rightarrow \omega$$



Least fixpoint (forward search)

In every iteration: $I_k \Rightarrow I$



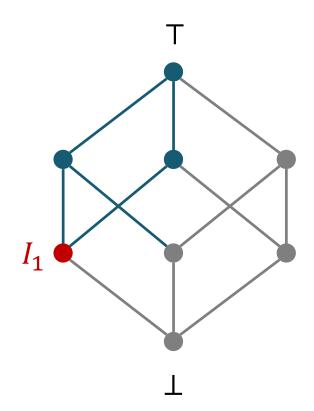
Least fixpoint (forward search)

$$\phi \Rightarrow I'$$

$$I \land \psi \Rightarrow I'$$

$$I \Rightarrow \omega$$

In every iteration: $I_k \Rightarrow I$



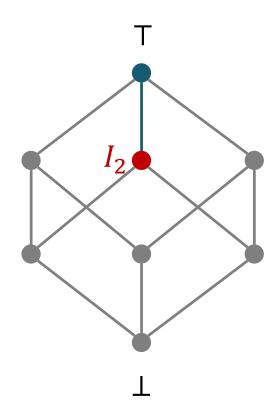
Least fixpoint (forward search)

$$\phi \Rightarrow I'$$

$$I \land \psi \Rightarrow I'$$

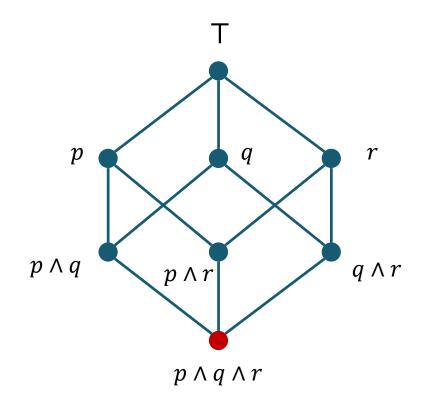
$$I \Rightarrow \omega$$

- Finds the *strongest* solution
- Did not have to look at all candidates
- Relies on efficient weakening operation



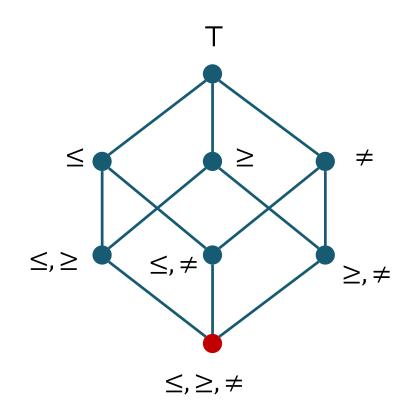
Domain = all conjunctions of predicates from $\{p, q, r\} \equiv \{i \leq a. L, i \geq a. L, i \neq a. L\}$

$$i' = 0 \land a.L > 0 \Rightarrow I'$$
 $I \land i < a.L \land i' = i + 1 \Rightarrow I'$
 $I \Rightarrow i = a.L \lor i < a.L$



Domain = all conjunctions of predicates from $\{p, q, r\} \equiv \{i \leq a. L, i \geq a. L, i \neq a. L\}$

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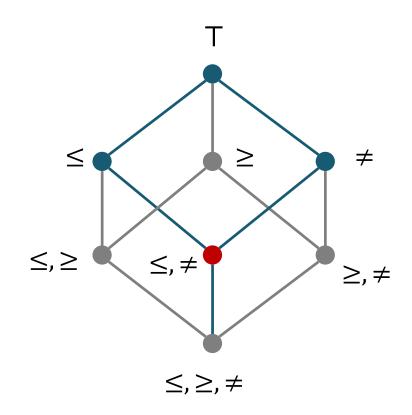


Domain = all conjunctions of predicates from $\{p, q, r\} \equiv \{i \leq a. L, i \geq a. L, i \neq a. L\}$

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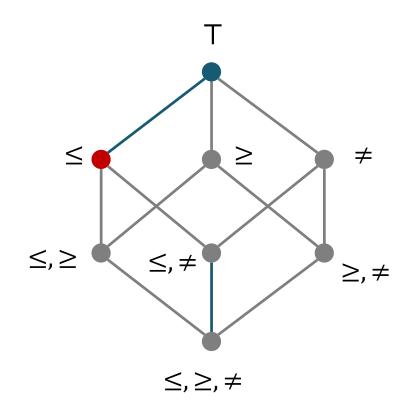
$$I \land i < a.L \land i' = i + 1 \Rightarrow I'$$

$$I \Rightarrow i = a.L \lor i < a.L$$



Domain = all conjunctions of predicates from $\{p,q,r\} \equiv \{i \leq a.L, i \geq a.L, i \neq a.L\}$

- $i' = 0 \land a.L > 0 \Rightarrow I'$
- $I \wedge i < a.L \wedge i' = i + 1 \Rightarrow I'$
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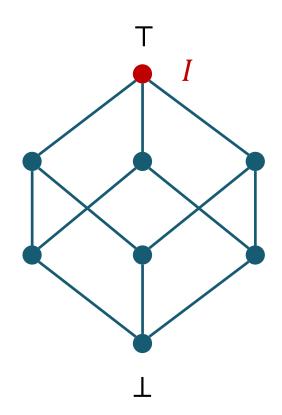


Greatest fixpoint (backward search)

$$\phi \Rightarrow I'$$

$$I \land \psi \Rightarrow I'$$

$$I \Rightarrow \omega$$

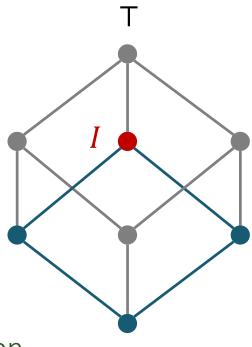


Greatest fixpoint (backward search)

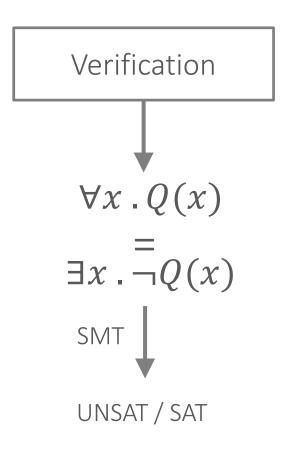
$$\bigcirc \phi \Rightarrow I'$$

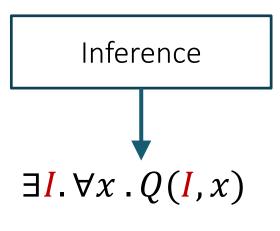
$$I \Rightarrow \omega$$

- Finds the weakest solution
- Relies on efficient *strengthening* operation
 - hard to implement



From verification to inference





Fix the domain
lattice → lattice search
otherwise →
combinatorial search

