

# Portfolio

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Subject: “How to Start a Campfire” - Use Case

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### **Overview**

Below are two use cases for the “How to Start a Campfire” SOP. The first is a happy path illustration for how to get a fire going. The second showcases what happens when no large logs are available to fuel the fire.

### **Location**

A campground in a California State Park.

### **Necessary Items**

Tinder - paper, straw, leaves

Kindling - sticks, pinecones, tree bark

Fuel - logs, coal, charcoal, cardboard

Bucket of Water

Marshmallows

### **Actors**

John Smith, avid camper and outdoor enthusiast.

### **Probability Listing**

The probability of the Happy path is equal to or greater than 90%. Keeping all variables constant, a typical user will have multiple fire-starting scenarios within a campground stay duration

The probability of the error path scenario is greater than 10%. For example, the likelihood of a campground restricting firewood sale/use is higher in drought stricken areas. If the user is unable to source suitable firewood, or is obligated to avoid starting fires altogether, the likelihood of initiating a campfire is low.

## **Happy Path - Normal scenario**

### **Description**

John Smith has set up his campground and is in need of a fire.

### **Pre-condition**

John Smith has gathered all necessary ingredients to start a fire at his lot.

### **Normal Flow:**

1. John Smith uses the campground's fire pit.
2. John constructs a log stack out of sticks, leaves, and paper.
3. Carefully he ignites the tinder and introduces the meager flame to the base of the stack. Letting the flame converge with the remaining kindling and tinder.
4. Calmly John blows air into the flame to keep the fire from fading. John makes sure to do this infrequently and breath fresh air away from the smoke.
5. John applies leaves and small kindling as the fire grows.
6. John keeps the fire at desired strength by placing larger logs atop the smoldering embers.

### **Post-condition**

John Smith is readily relaxing by the fire he just made. He has a bucket of water to kill the fire when turning in for the night.

## **Error path - Alternative scenario**

### **Description**

John Smith has set up his campground and is in need of a fire. Camp has ceased sale of large fire logs for the day. John Smith will keep a shorter and weaker fire for the night.

### **Pre-condition**

John Smith has gathered all necessary ingredients to start a fire at his lot, sans large logs.

### **Normal Flow:**

1. John Smith uses the campground's fire pit.
2. John constructs a log stack out of sticks, leaves, and paper.
3. Carefully he ignites the tinder and introduces the meager flame to the base of the stack. Letting the flame converge with the remaining kindling and tinder.
4. Calmly John blows air into the flame to keep the fire from fading. John makes sure to do this infrequently and breath fresh air away from the smoke.
5. John applies leaves and small kindling as the fire grows.
6. John keeps the fire at desired strength by continually placing kindling such as sticks, tree bark, and pinecones.
7. The weak fuel being used causes John to use more overall material in the form of kindling to keep the fire going.
8. John is dissatisfied with the final stick fire and uses the water bucket to call the night to an end.
9. John takes marshmallows and enters his tent for the night.

### **Post-condition**

John Smith is in his tent near a cold fire pit filled with wet sticks and kindling.



**Standard Operating Procedure**  
**For**  
**Starting a Campfire**

**SOP CF-001**

**Release 1**

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**Standard Operating Procedure for**  
**Starting a Campfire**  
**CF-001, Release 1**

**SOP Scope:** CA State Parks

**Functional Group:** CA State Parks

**Author:** Mark Kolodii

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**Approved by:**

<u>Name</u>	<u>Approval</u>	<u>Date</u>
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## **Standard Operating Procedure**

### **For**

### **Starting a Campfire**

**SOP CF-001**

**Release 1**

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#### **1. PURPOSE**

This Standard Operating Procedure (SOP) instructs a user to safely light a campfire.

#### **2. SCOPE**

This SOP is applicable to recreational campfires within California State Park Campgrounds. This SOP is not intended for tangentially related fires such as beach bonfires, wilderness survival fires, and cooking fires.

#### **3. RESPONSIBILITY**

3.1 Campground Users are responsible for:

- 3.1.1 Procuring material and equipment
- 3.1.2 Lighting the campfire
- 3.1.3 Fueling the fire
- 3.1.4 Supervising the flame and surrounding area
- 3.1.5 Extinguishing the fire pit when ceasing recreation
- 3.1.6 Contacting Park Staff and emergency services if necessary

3.2 California State Parks is responsible for:

- 3.2.1 Selling firewood to campers
- 3.2.2 Managing campground lots
- 3.2.3 Enforcing campground rules and regulations
- 3.2.4 Keeping log reports of camp activity
- 3.2.5 Managing emergency situations and contacting emergency services

#### **4. ASSOCIATED FORMS**

- 4.1 Campground Firewood Receipt
- 4.2 Campground Fire Pit Reservation Receipt



## Standard Operating Procedure

### For Starting a Campfire

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#### 5. DEFINITIONS

- 5.1 **Tinder:** Easily combustible material needed to start a flame. Examples include leaves, bark, fluff, pine needles, and tinder fungus.
- 5.2 **Kindling:** Readily flammable material used to grow a flame. Examples include twigs, branches, pinecones, and fatwood.
- 5.3 **Fatwood:** Resin-soaked wood found within a tree. Highly flammable example of kindling.
- 5.4 **Tinder Fungus:** Various species of wood bark growing mushrooms. Flammable when dry.
- 5.5 **Spark:** A luminous hot particle. Created from striking flint with steel.
- 5.6 **Carbon Monoxide (CO):** Colorless, odorless, and poisonous gas formed by incomplete combustion of carbon. Replaces Oxygen (O<sub>2</sub>) within the lungs.
- 5.7 **Gatehouse:** A shack used by park staff to collect entry fees for vehicles as well as keep a log of campground reservations.

#### 6. REFERENCES

- 6.1 Flint and Steel Fire Striker Instruction Set

#### 7. SAFETY

- 7.1 Carbon Monoxide is a byproduct of the burning of firewood. Users should keep a comfortable distance from the burning fire and avoid inhaling the top of the fire column.
- 7.2 A bucket of water is needed to put the fire and/or the embers out. Do not leave a firepit unsupervised, even if there is no active flame. Embers have potential to reignite new material.
- 7.3 Lighter fluid is highly flammable and should be used from a distance. Squirt the fluid bottle from at least 3 feet away to ensure safe distance. Do not store the lighter fluid container near an open fire.
  - 7.3.1 If an accidental ignition of the lighter fluid container occurs: keep away a distance of at least 12 feet until the subsequent fire shrinks. Use a fire extinguisher to disable the accidental fire.
- 7.4 A fire extinguisher is crucial in putting out a spreading fire. If the fire is uncontrollable by fire extinguisher: save yourself and escape the reach of the flames.
  - 7.4.1 In case of an emergency, contact 911. Notify Park staff immediately.





## **8. MATERIALS AND EQUIPMENT**

### **8.1 Materials**

8.1.1 Logs — 1 bundle

8.1.2 Tinder — 1 or 2 handfuls

8.1.3 Kindling — A generous armful

8.1.4 Lighter Fluid — 1 container

### **8.2 Equipment**

8.2.1 Flint and Steel

8.2.2 Bucket of water

8.2.3 Fire extinguisher

8.2.4 Firepit



## Standard Operating Procedure

### For Starting a Campfire

SOP CF-001

Release 1

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#### 9. MAIN BODY OF SOP — THE CAMPFIRE PROCEDURE

- 9.1 Check in with CA State Park staff at the gatehouse
- 9.2 Tape the check-in receipt to your vehicle
- 9.3 Purchase firewood from the campground or bring your own
- 9.4 Set up the campsite and ready the equipment and materials for fire-starting
- 9.5 Utilize the metal fire pit provided within the campsite
- 9.6 Place individual logs against each other to form a conical teepee like shape
- 9.7 Pack the teepee with flammable tinder such as leaves and pine needles
  - 9.7.1 If you were provided with a receipt for firewood, you may use it as tinder
- 9.8 Place kindling amongst the logs of the teepee to support the structure
  - 9.8.1 This should protect the middle of the teepee from wind
- 9.9 Apply lighter fluid to the log teepee to ensure efficient ignition
- 9.10 In a spot sheltered from wind, strike the flint with the steel onto a bundle of tinder
  - 9.10.1 Refer to the instructions provided with your flint and steel, if necessary
- 9.11 Once a flame is created, lightly blow onto it to keep it oxygenated
- 9.12 Transfer the flame to the kindling at the base of the constructed teepee.
- 9.13 The teepee should catch and sustain flame
  - 9.13.1 If the flame is not catching, apply a small amount of lighter fluid to the flame.
- 9.14 After the fire has grown by at least 50% fuel the fire with additional logs
- 9.15 Carbon Monoxide may be expelled from the top of the smokestack.
  - 9.15.1 Take care to not directly inhale fumes from the campfire
- 9.16 Utilize a bucket of water to smother the flame/embers once no longer needed.
  - 9.16.1 A hot unsupervised campfire can cause a wildfire
- 9.17 Utilize a fire extinguisher in case of a fire emergency
  - 9.17.1 If the fire grows to unsafe levels: save yourself and vacate the area



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**10. DOCUMENTATION**

10.1 CA State Park employees will keep a log of the user and campsite they stayed at.  
Staff will inspect the campsite and metal fire pit before the next user checks in.

**11. HISTORY**

<u>Release No.</u>	<u>Effective Date</u>	<u>Reason/Justification for Change</u>
1	10/21/24	First draft with most major content implemented
2	11/13/24	Second draft with updates to safety and procedures
3	«effective_date»	New
4		

**12. Attachments**

N/A

## Subject: Fender Bass Amplifier Buying Guide for Users

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### **Audience**

Beginner bass guitar players, live-music performers, and users outfitting music venues.

### **Abstract**

Fender provides a wide range of options of amplification for bass guitars. This document aims to explain the amplification options provided by them. Greater usage of power, i.e. wattage (W), is required to to amplify the low frequency tones produced by a bass guitar. The higher the wattage of a bass amplifier (amp): the higher the noise output. Typical user setups include either a singular combination (combo) amp or a separated amp + speaker cabinet (cab). Having a separated approach allows for interchangeability of cabs and lighter baggage for traveling performers. Users will consider their practical needs: a cheaper and smaller wattage amplifier will be perfectly reasonable for quieter at-home practice. A larger wattage and pricier amp will be necessary for higher volumes and performances.

### **Overview of Steps to be Followed**

1. Use your personal phone or computer to view Fender.com
2. Locate the "Amps & Audio" tab. This will reveal Bassman Pro and Rumble.
3. Click "Shop All Bass Amps" or open the above into 2 separate windows.
4. Pick and choose from the Rumble combo amps, Rumble cabinets, Bassman cabinets, Bassman amp heads, and sole Rumble amp head.
5. Add desired choices to the shopping cart.
6. Choose whether to order online or find it in store.
7. Finalize the checkout process.
8. Receive the product(s).

### **Combo Amps**

A combo amp combines the electronics of the amplifier head to the speaker(s) of the cabinet. This streamlines the amp into one complete package. Beginners will find that the lower wattages allow them to comfortably practice and learn their instrument. Users will consider purchasing a 15 or 25 watt amplifier if they are of beginner level. A high wattage combo amp is also suitable for live performances and producing high volumes. Below are the Fender Rumble combo amp options:

- 15 W at \$90
- 25 W at \$130
- 40 W at \$230
- 100 W at \$330
- 200 W at \$580
- 500 W at \$650
- 800 W at \$850

### **Amplifier Head**

If the user desires an amplifier without a speaker: they can opt-in for the head and cabinet approach. This approach involves purchasing the electronics and speaker(s) separately. Owning an amplifier head is lighter than owning a combo amp. Performance venues often have speakers for the amplifier head to connect with. In such situations, a performing user can opt in to purchase an amp head exclusively. The user can choose one of the following:

- Rumble 800 W at \$750
- Bassman 800 W at \$1,250
- Super Bassman 300 W at \$2,120

Users would choose a Bassman pro series amp head if they require elevated sound quality, noise range, and performance clarity.

### **Speaker Cabinet**

Once the user has chosen or acquired an amplifier head, there will often be a need for speaker cabinets. The user must acquire X amount of cabinets to match their amplifier's wattage. For example, the rumble 800 amp head will require 7x115 cabs, 4x210 cabs, 2x410 cabs, or any mix equaling or greater to 800 W. Music venues will purchase many cabinet options for ample wattage coverage. Multiple cabinets can be connected through XLR ports in the rear of the speakers. Fender offers the following bass cabinet options:

Rumble Series Cabinets:

- 115 W at \$400
- 210 W at \$500
- 410 W at \$600

Bassman Series Cabinets:

- 115 W at \$890
- 410 W at \$1,080
- 610 W at \$1,780
- 810 W at \$1,880

## **Conclusion**

Users will choose their desired amplifier depending on their financial budget and performance/volume expectations. Fender's products increase in MSRP in conjunction with wattage. Amplifier wattage increases in accordance with volume output. Small wattage amplifiers are perfectly suited for at-home and practice use. Performing users will likely need higher wattage amplifiers and/or larger/more cabinets. Musical venues often purchase dozens of cabinets for rotating musicians. Combo amps are good choices for users with limited budget and space. Amplifier heads are best for users with more than one cabinet. Users are able to select an optional protection plan for an added fee. A protection plan warranties a product against accidental damage, product breakdowns, and repairs at no additional cost. Users can continue through virtual checkout or locate the product at a store. By adding the product to the shopping cart they can proceed with checkout finalization.

Subject:

Submission Guidelines for the American Society of Indexers' "See Also"

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## See Also–October 2024

### ASI News

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