

Solution Notebook

Problem: Implement a queue with enqueue and dequeue methods using a linked list.

Constraints

- If there is one item in the list, do you expect the head and tail pointers to both point to it?
 - Yes
- If there are no items on the list, do you expect the head and tail pointers to be None?
 - Yes
- If you dequeue on an empty queue, does that return None?
 - Yes
- Can we assume this fits memory?
 - Yes

Test Cases

Enqueue

- Enqueue to an empty queue
- Enqueue to a non-empty queue

Dequeue

- Dequeue an empty queue -> None
- Dequeue a queue with one element
- Dequeue a queue with more than one element

Algorithm

Enqueue

- If the list is empty, set head and tail to node
- Else, set tail to node

Complexity:

- Time: $O(1)$
- Space: $O(1)$

Dequeue

- If the list is empty, return None
- If the list has one node
 - Save the head node's value
 - Set head and tail to None
 - Return the saved value
- Else
 - Save the head node's value
 - Set head to its next node
 - Return the saved value

Complexity:

- Time: $O(1)$
- Space: $O(1)$