



Mateusz Koslacz

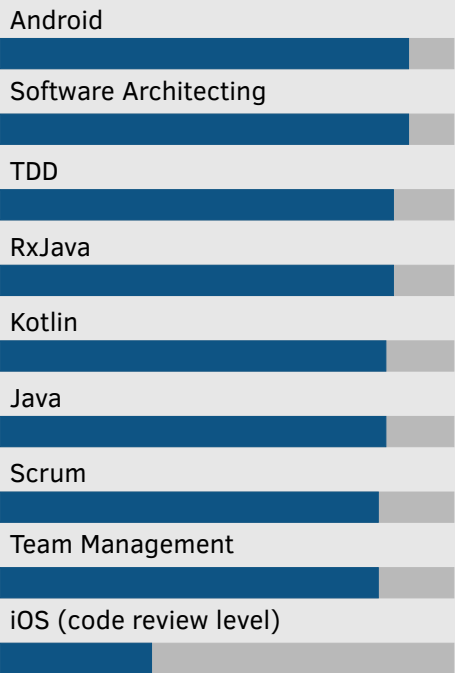
Tech Lead/Android Architect

- ✉ Warsaw, Poland
- ☎ OBFUSCATED
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About me

- Android Architect,
- Team leader,
- Scrum Master,
- 6 years of a commercial Android development experience,
- 1 year+ of a commercial team management experience,
- M.Eng. in Computer Sciences,
- Natural soft skills strenghtened by management training,
- Clean architecture, Kotlin, RxJava & TDD Evangelist,
- 1M MAU and 200k DAU on my architecture with CFU >99,5%.

Skills



Experience

- 12.2016 – present
Tech Lead
Architecting Android apps from scratch, developing the most challenging parts, managing a multiplatform (Android&iOS) team, coaching and mentoring developers, playing the Scrum Master role, leading a technical way in both platforms, evaluating and managing work, business consulting. Wirtualna Polska
- 03.2016 – 11.2016
Senior Android Developer
Developing the most challenging parts of Android apps, taking part in technology selection and application in the company, participating in architecting Android apps, evaluating work, business consulting, teaching less experienced developers RxJava, Dagger2, Kotlin, MVP/VIPER/MVVM/MVI, TDD (unit tests with Mockito, integration tests with Robolectric, e2e tests with Espresso), Retrofit, etc. Wirtualna Polska
- 03.2014 – 02.2016
Android Developer
Developing Android apps. Managing Google Play site from developer perspective. Occasionally developing Wowza Server modules. 4vod.tv
- 03.2012 – 02.2014
Java/Android Developer
Developing Android apps. Creating backend & frontend in Java using Vaadin framework. National Institute of Telecommunications

Education

- 03.2014 – 02.2015
M.Eng. in Computer Sciences
Thesis title: *Image processing and artificial intelligence algorithms in the selection of clothes* Warsaw University of Technology
- 10.2010 – 02.2014
B.Eng. in Electrical and Computer Eng.
Thesis title: *Interactive television – The LDUI TV Project – Application for creating the interactive playlist* Warsaw University of Technology

Languages

- English Highly proficient,
- Polish Native speaker.

Interests

- mobile architecture,
- leading, coaching & mentoring techniques,
- libraries development,
- tech blogging,
- neural networks,
- image processing.

Personal statement

I am an Android OS enthusiast who loves to work with people. I provide a full spectrum of services - from architecting and developing the most challenging parts of code, to teaching, coaching and mentoring my team as well as helping out my colleagues. As a developer, I believe that a good code has four inseparable qualities: it works as expected, it is easily readable, it is fully tested and it is easily expandable. I strongly believe in SCRUM framework and often take the role of the SCRUM master of the team. I always encourage my team to use technologies they deem interesting, making sure they still find their work fun and challenging. I do my best to find a balance between step-by-step guiding and supervising junior developers and giving more freedom to advanced individuals.