

# Lab 01-gates

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## De Morgan laws

Function table

c	b	a	f(c,b,a)
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	0

VHDL code for De Morgan laws

```
-----  
--  
-- Example of basic OR, AND, XOR gates.  
-- Nexys A7-50T, Vivado v2020.1, EDA Playground  
--  
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--  
-----  
  
library ieee;           -- Standard library  
use ieee.std_logic_1164.all; -- Package for data types and logic operations  
  
-----  
-- Entity declaration for basic gates  
-----  
  
entity gates is  
    port(  
        a_i    : in  std_logic;    -- Data input  
        b_i    : in  std_logic;    -- Data input  
        c_i    : in  std_logic;    -- Data input  
  
        f_o     : out std_logic;    -- function output  
        fnand_o : out std_logic;    -- NAND function output  
        fnor_o  : out std_logic;    -- NOR function
```

```

        for_o  : out std_logic;      -- OR output function
        fand_o : out std_logic;      -- AND output function
        fxor_o : out std_logic      -- XOR output function
    );
end entity gates;

-----
-- Architecture body for basic gates
-----

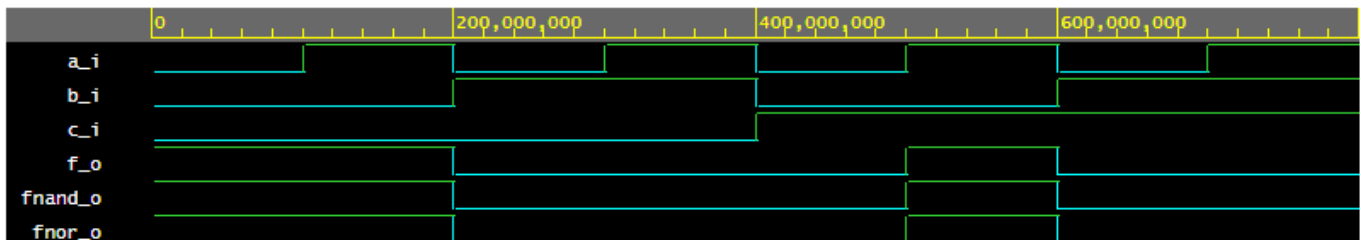
architecture dataflow of gates is
begin
    f_o <= ((not b_i) and a_i) or ((not c_i) and (not b_i));
    fnand_o <= ((b_i nand b_i) nand a_i) nand ((c_i nand c_i) nand (b_i nand
b_i));
    fnor_o <= (((a_i nor a_i) nor b_i) nor (b_i nor c_i)) nor (((a_i nor a_i) nor
b_i) nor (b_i nor c_i));

    for_o  <= a_i or b_i;
    fand_o <= a_i and b_i;
    fxor_o <= a_i xor b_i;

end architecture dataflow;

```

Image with waveforms



EDA Playground

[Link to project](#)

## Distribution laws

VHDL code for Distribution laws

```

-- Code your design here
library IEEE;
use IEEE.std_logic_1164.all;

entity gates is
    port(
        x_i : in std_logic; -- Input 'x'
        y_i : in std_logic; -- Input 'y'
        z_i : in std_logic; -- Input 'z'

```

```

    postulate1_o    : out std_logic;    -- Output first postulate
    postulate2_o    : out std_logic;    -- Output second postulate
    postulate3_o    : out std_logic;    -- Output third postulate
    postulate4_o    : out std_logic;    -- Output fourth postulate

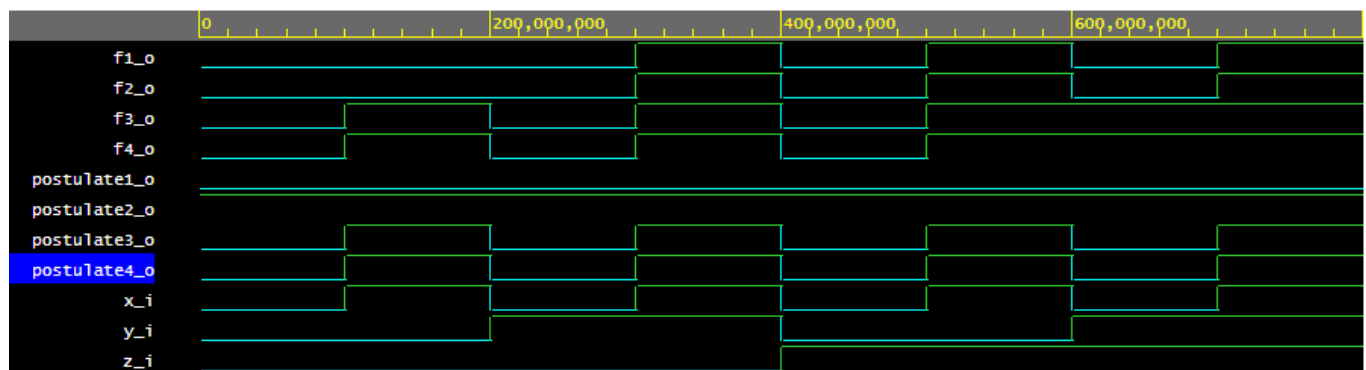
    f1_o           : out std_logic;    -- Output left side first law
    f2_o           : out std_logic;    -- Output right side first law
    f3_o           : out std_logic;    -- Output left side second law
    f4_o           : out std_logic     -- Output right side second law
);
end entity gates;

architecture dataflow of gates is
begin
    postulate1_o <= x_i and (not x_i);
    postulate2_o <= x_i or (not x_i);
    postulate3_o <= x_i or x_i or x_i;
    postulate4_o <= x_i and x_i and x_i;

    f1_o <= (x_i and y_i) or (x_i and z_i);
    f2_o <= x_i and (y_i or z_i);
    f3_o <= (x_i or y_i) and (x_i or z_i);
    f4_o <= x_i or (y_i and z_i);
end architecture dataflow;

```

Image with waveforms



EDA Playground

[Link to project](#)