# Advertisements admin Configuration

1) Introduction
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**Contact:** contact@dimensiondreams.com
**Website:** http://www.dimensiondreams.com
**Twitter:** https://twitter.com/DimensionD_Dev
**Facebook:** https://www.facebook.com/dimensiondreamsdev

# Advertisements admin Configuration

# 1) Introduction

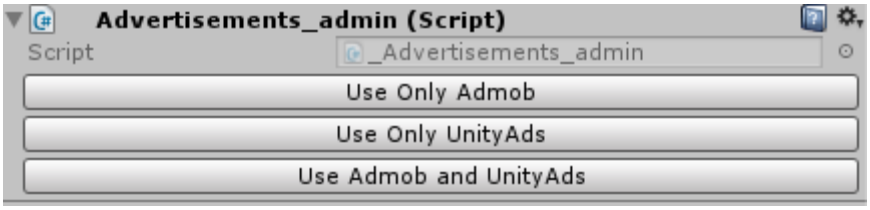
_Advertisements_admin is a script that comes with the game you purchased, which will allow you to handle the in-game ads.

Remember that you'll need to create a banner on "AdMob" website and copy the ID

# Advertisements admin Configuration

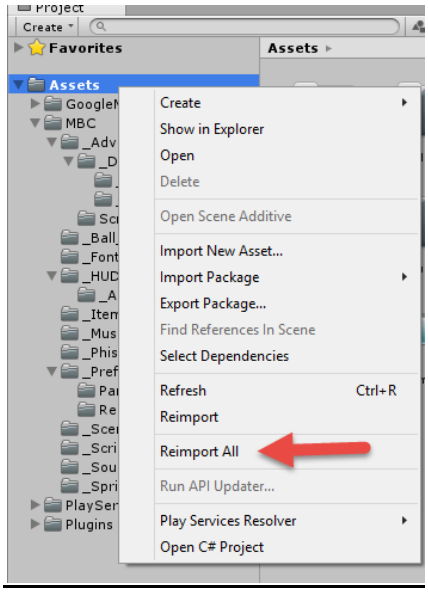
# 2) Instalation

- Drag the file **"Advertisements "** (inside AdMob folder) to the proyect scene.
- Select the object and it'll show this on the inspector:




Select your option and click.

Once this is done, it reimports the Assets folder:

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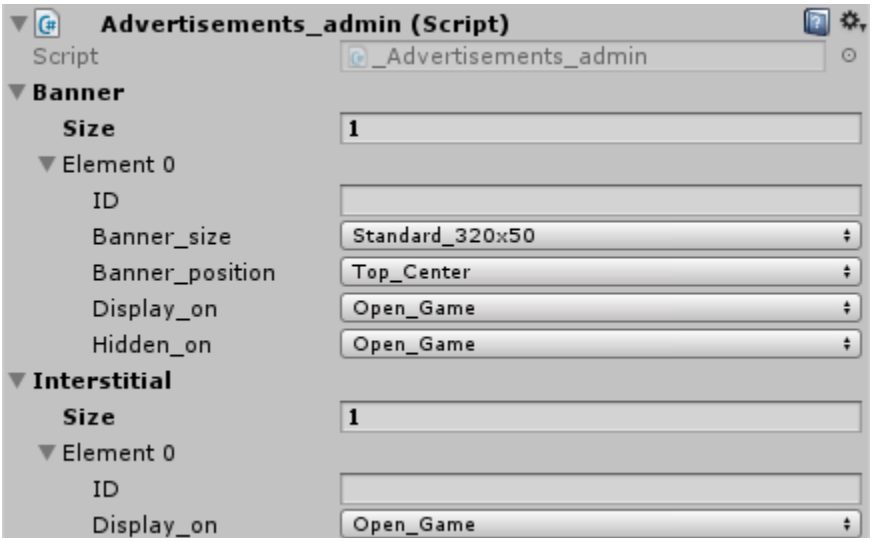


# 3) Configuration:

## Banner / Interstitial:

**Array that allows to add banners.**

**ID:** In this variable you must add the ID provided on the AdMob Website.

**Banner_Size:** List of Banner Size.

Next to the name are the sizes..

- **Standard_320x50**
- **SmartBanner** (Automatic width and height)
- **Large 320x100**
- **IAB Medium Rectangle 300x250**
- **IAB Leaderboard 728x90**

**Banner_Position:** List of banner location.

**Display_ on:** Banner triggers.

**Hidden_ on:** When to hide the banner.