Betreff	**Re: UC2 license question**
Von	Nico de Vries <nico@nicodevries.com>
An	Mike Krüger <mkrueger@posteo.de>
Datum	Heute 18:20

Hi Mike,

You have my permission to do whatever you need to do to get it working and integrated into your software.

You can find the full source code of UC2 and a portable UC2 decompressor made by Jan Bobrowski here: https://www.nicodevries.com/professional/

Does that help?

Take care,

Nico de Vries

On Thu, 4 Dec 2025 at 18:12, Mike Krüger <mkrueger@posteo.de> wrote:

> Hi
>
> I'm working various retro tools/libraries - one of them is a
> decompression library that's universial
>
> https://github.com/mkrueger/unarc-rs
>
> It'll be used in various of my tools basically
> https://github.com/mkrueger/icy_tools/
> Atm I rework all tools - finished icy_term however that doesn't need it,
> but icy_view which is an ansi viewer uses unarc-rs.
> So it can open/browse all sorts of archives.
>
> And the next time I work on that thing:
> https://github.com/mkrueger/icy_board/
>
> Not sure if many uc2 archives are floating around - but I used uc2 in
> the 90' - saved me a lot of disk space :).
> The issue is that I'm using rust. Which has basically just static
> linking. In rust we use therefore are more liberal license.
> (for my stuff I just use APACHE/MIT X11 I don't really care that much,
> it's too obscure)
>
> However LGPL 3.0 with linking exception (like Qt does). Something like
> that would work:
> https://spdx.org/licenses/LGPL-3.0-linking-exception.html
>
> Would be nice to have UC2 capability included - I want to make it easy
> for my users so they do not need to download/install anything.
>
> Regards
> Mike