

MATTHEW K. SCHULZ

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EDUCATION

M.S. Computer Science in AI | University of Southern California, Viterbi School of Engineering August 2023 - May 2025 (Exp.)

- Relevant coursework: Machine Learning, Deep Learning, Reinforcement Learning, Natural Language Processing, Algorithm Design & Analysis, Large Scale Optimization for ML

B.S. Computer Science | University of California, Davis - Cumulative GPA: 3.8 September 2021 - June 2023

- Relevant coursework: Foundations of AI, Operating Systems

A.S. Computer Science | Diablo Valley College - Cumulative GPA: 3.57 September 2018 - July 2021

- Relevant coursework: Object Oriented Programming C++, Data Structures, Calculus, Linear Algebra, Discrete Mathematics

WORK EXPERIENCE

Machine Learning Researcher | USC AutoDrive Lab (Los Angeles, CA) January 2024 - Present

- Research, implement, and extend state-of-the-art, open source ML models to plan trajectories of self-driving cars in Python
- Analyze autonomous vehicle challenges hosted by nuPlan, Waymo, Carla and present technical overview of top submissions
- Develop and publish novel research with aim of addressing specific gaps in existing autonomous driving technology

Lead Software Engineer, Mentor | SchedGo (Davis, CA) September 2022 - September 2023

- Led 8-member web application extension, culminating in 1st place win at UC Davis Big Bang Business Competition 2023
- Collaborated in cross functional team environment, developing strong written and verbal communication skills
- Drove Agile product delivery, focused on boosting product value, iterative PoCs, and adapting to startup goals
- Directed weekly meetings and designed creative monthly and quarterly goals, resulting in 95% on-time task completion
- Materialized 3 REST API endpoints, over 5 Firestore data schemas, and CRUD services, enhancing backend functionality
- Designed and implemented interactive text/pdf parsing system, resulting in 93% positive feedback during user testing

Software Engineer | SchedGo (Davis, CA) June 2022 - September 2022

- Built 7-step frontend overlay tutorial using Joyride and React, improving user comprehension by 75%
- Implemented Google Analytics for tracking user activity, providing credible data for business team's product pitches
- Utilized Git for version control, contributing over 50 commits to GitHub repository, following best practices
- Wrote and maintained high quality documentation detailing various application components, assisting in knowledge transfer

FEATURED PROJECT

Multi-Modal Sentiment Analysis using CNN and Transformer Models in Python September 2023 - December 2023

- Developed facial image emotion classifier powered by VGG16, trained on FER2013 dataset, achieving 90.33% accuracy rate in classifying 7 emotions | **Computer Vision (CV)**
- Fine-tuned RoBERTa on GoEmotions dataset for multi-label classification in text across 14 emotions, achieving 10% performance improvement | **Natural Language Processing (NLP)**

Toolkits Used: Keras, Hugging Face, Pandas, NumPy, TensorFlow, PyTorch

Project Link: <https://github.com/marreddysainikhilreddy/emotion-classification/tree/master>

LEADERSHIP & INVOLVEMENT

SHPE (Society of Hispanic Professional Engineers) | University of Southern California January 2024 - Present

- Active member of USC's SHPE chapter engaged in promoting STEM education & career development in Hispanic community

STEM Instructor | STEMNETICS September 2023 - Present

- STEM instructor for underserved communities, positively influencing children's futures through educational empowerment

Computer Science Tutor | University of California, Davis November 2021 - March 2023

English Tutor | Diablo Valley College September 2019 - June 2021

CERTIFICATIONS

Databases and SQL for Data Science with Python | IBM In Progress

- Data analysis using SQL/Python, creating/managing relational databases, crafting SQL queries, and advanced SQL methods

Intro to TensorFlow for Artificial Intelligence, Machine Learning, & Deep Learning | DeepLearning.ai September 2023

- TensorFlow best practices, neural network creation, computer vision training, and convolutional network improvement