

Morgan Scofield

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Skills

Programming Languages:

JavaScript, Java, HTML, CSS, C

Technologies/Platforms:

Git, Angular 2+, Hadoop, MySQL,
Unix, Jira, Web Development, Agile Development

Experience

OCTOBER 2018 - PRESENT

Infosys, Sunnyvale, CA - Associate

- Went through two month training period in Raleigh, NC learning Hadoop and related technologies such as Hive, Sqoop, and Pig, as well as databases such as MySQL and MongoDB.
- Worked with offshore team to write documentation and create architecture diagrams for existing project code while working at client company in Sunnyvale.
- Wrote API Calls and scripts for use in new internal web-based project.

JUNE 2015 - AUGUST 2015

Badu Networks, Irvine, CA - Intern (QA)

- Worked with a small team performing QA testing on the company's P'ng Mobile app.
- Used Jira project-management software to keep track of and report on active bugs.

Education

SEPTEMBER 2014 - JUNE 2018

University of California, Santa Cruz - Santa Cruz, CA - Bachelor's of Science (Computer Science)

Projects

Personal Website

- <https://mkscof.github.io/>
- Currently a work in progress.
- Built based on CSS-Grid layout.

Trash Toss

- Worked with a team to refine and add new features to the recycling based android game Trash Toss for the Santa Cruz Recycling Center.
- Used and gained experience in Scrum development methodology.
- Used and gained experience in Unity development platform and C#.