

Figure1: W(Average memory access time) vs No. of memory modules graph for uniform distribution

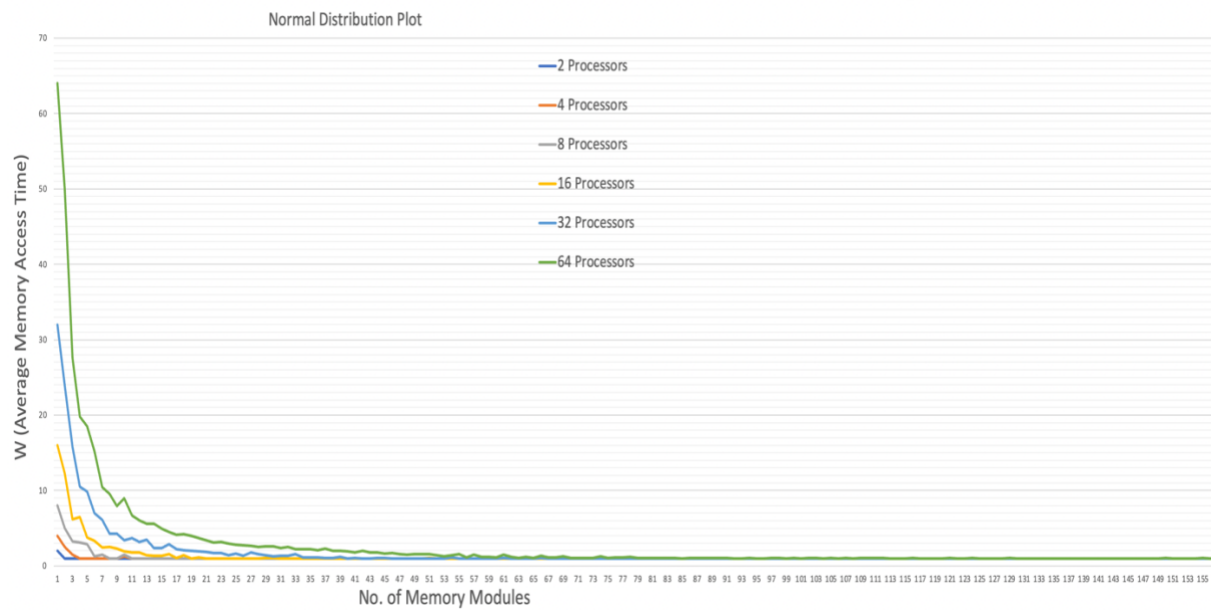


Figure2: W(Average memory access time) vs No. of memory modules graph for normal distribution

For readability, we have shown less number of memory modules on above snapshots. **The graph for all 2048 memory module can be seen with this link - [Graph for 2048 memory modules](#)**

If this simulation is in the context of making a decision to buy expensive memory modules for a given number of powerful processors, what would you recommend? Why?

- As the number of memory modules increases, the average memory access time for the processors reduces i.e. on average a processor's frequency to access memory module will increase.
- However, we can see from the graph that the average memory access time converges to 1 as we keep on increasing the number of memory modules and it remains 1 even if we further increase the number of memory modules.
- Based on the above two points, we can conclude that for a given number of processors, there is an optimum number of memory modules, say  $m$  such that as we increase the number of memory modules from 1 to  $m$  we see improvement in average memory access time. However, beyond  $m$  memory modules the average memory access time remains 1 i.e. on average each processor accesses memory in every cycle if the number of memory modules is more than  $m$ .
- Hence, we can say that for a given number of processors, it would not make sense to buy an arbitrary large number of memory modules ( i.e. memory modules more than the optimum number  $m$ ). Since one processor can access only one memory module in a cycle, if we have an arbitrary large number of memory modules many memory modules would remain idle. Hence, it would make sense to buy up to  $m$  memory modules.

**Note:** Optimum number of memory modules ( $m$ ) will be different for different numbers of processors. Below is an estimated  $m$  value based on data from our simulation:

	2 Processors	4 Processors	8 Processors	16 Processors	32 Processors	64 Processors
Optimum number of memory (m) for <b>uniform</b> distribution	2	3	10	17	38	76
Optimum number of memory (m) for <b>normal</b> distribution	2	4	11	23	42	94

Table1: Optimum number of memory modules

How does the memory request distribution affect the behaviour of the system?

- When the number of memory modules is less than the optimum value  $m$ , we can see that the W value is more for normal distribution compared to uniform distribution for a given number of memory modules. Hence, we can conclude that for the normal distribution case, on average a processor will have less number memory access granted compared to uniform distribution when the number of memory modules is less than the threshold  $m$ . Detailed simulation data i.e. W value for different number of processor and different number of memory modules can be referenced by this link - [Uniform vs Normal Distribution Data](#).
- Additionally, we can see from above link and from table 1 that the W value converges to 1 slightly faster in case of uniform distribution compared to normal distribution. Hence, we can conclude that with uniform distribution, we can reach the converged state ( i.e. where on average each processor has access to memory in every cycle) with less number of memory modules compared to normal distribution.