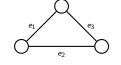
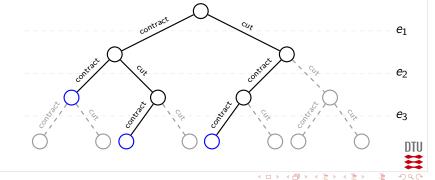
## Find all spanning trees





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- Fixed memory usage based on edges and nodes all allocated at initialization



