## Mike Zarra

# Full Stack Engineer <a href="mkzarra@gmail.com">mkzarra@gmail.com</a> | 732-832-9629 | linkedin | github | portfolio

## Skills

Ruby-on-Rails, Node, Git, SQL, PostgreSQL, JavaScript, jQuery, React, HTML5, CSS, SASS, Bootstrap, RESTful, AJAX, RSpec, Mongo, Express, Stripe, Axios, Handlebars, Stripe

# **Summary**

I am a full stack web developer with a passion for learning and a fondness for a good challenge. I pride myself on my communication and problem solving skills because with the ability to listen to what my peers have to say, I am able to learn and grow as a developer and as a person.

# **Experience**

General Assembly (Web Development Immersive) - Providence, RI

May 2018 - August 2018

12 week, 600 hour web development program in which I developed 4 full stack applications using a variety of different technologies. Projects:

#### Remote Cafe

- Full stack app created with Ruby on Rails , PostgreSQL, jQuery, and Bootstrap
- Users can find a service venue that provides an ideal environment to work or study
- Utilized join tables and references to allow users to perform more specific actions without removing a record from the database

## Nozama

- Group project in which we effectively communicated via github and daily stand-ups to successfully build an eCommerce app with an integrated payment processor.
- Built in Node.js using Express, MongoDB, Mongoose, and Stripe on the back end and handlebars on the front end.

# SpiritBinder

- Full stack app created with Ruby on Rails, PostgreSQL, and jQuery/Bootstrap
- Designed to make choosing a gift for a connoisseur simple and efficient
- Created a back end method to give users the ability to search by name

## Education

Community College of Rhode Island - Warwick, RI

January 2017 - present

Business Administration with a focus on Marketing and Accounting

# Volunteer

Girl Develop It (Providence)

June 2015 - present

- Help chapter leaders and teachers to assess needs for an event
- Set up for events including preparing equipment and providing insight in class materials