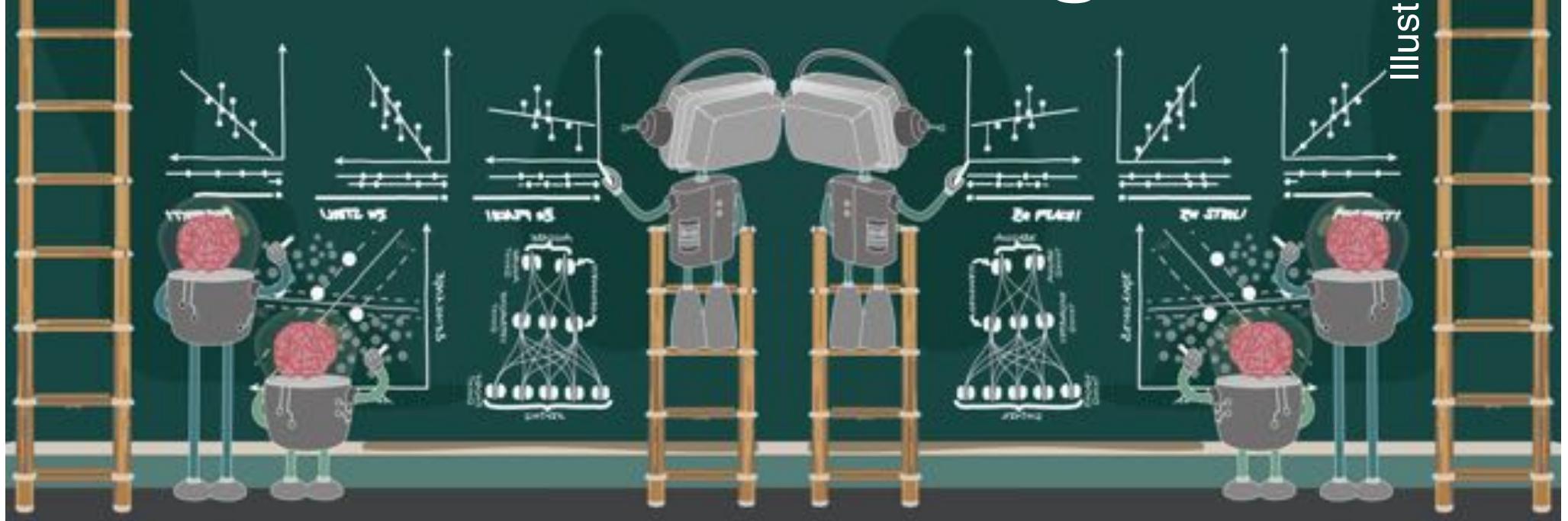


Kristian
Kersting



Illustration Nanina Föhr

Overcoming the Reproducibility Crisis in Sciences using AI?



Reproducibility Crisis in Science (2016)



M. Baker: „1,500 scientists lift the lid on reproducibility“. Nature, 2016 May 26;533(7604):452-4. doi: 10.1038/533452
<https://www.nature.com/news/1-500-scientists-lift-the-lid-on-reproducibility-1.19970?proof=true>

Do ML and AI make a difference?



Data are now ubiquitous. There is great value from understanding this data, building models and making predictions

**But, what
exactly are
AI and ML?**

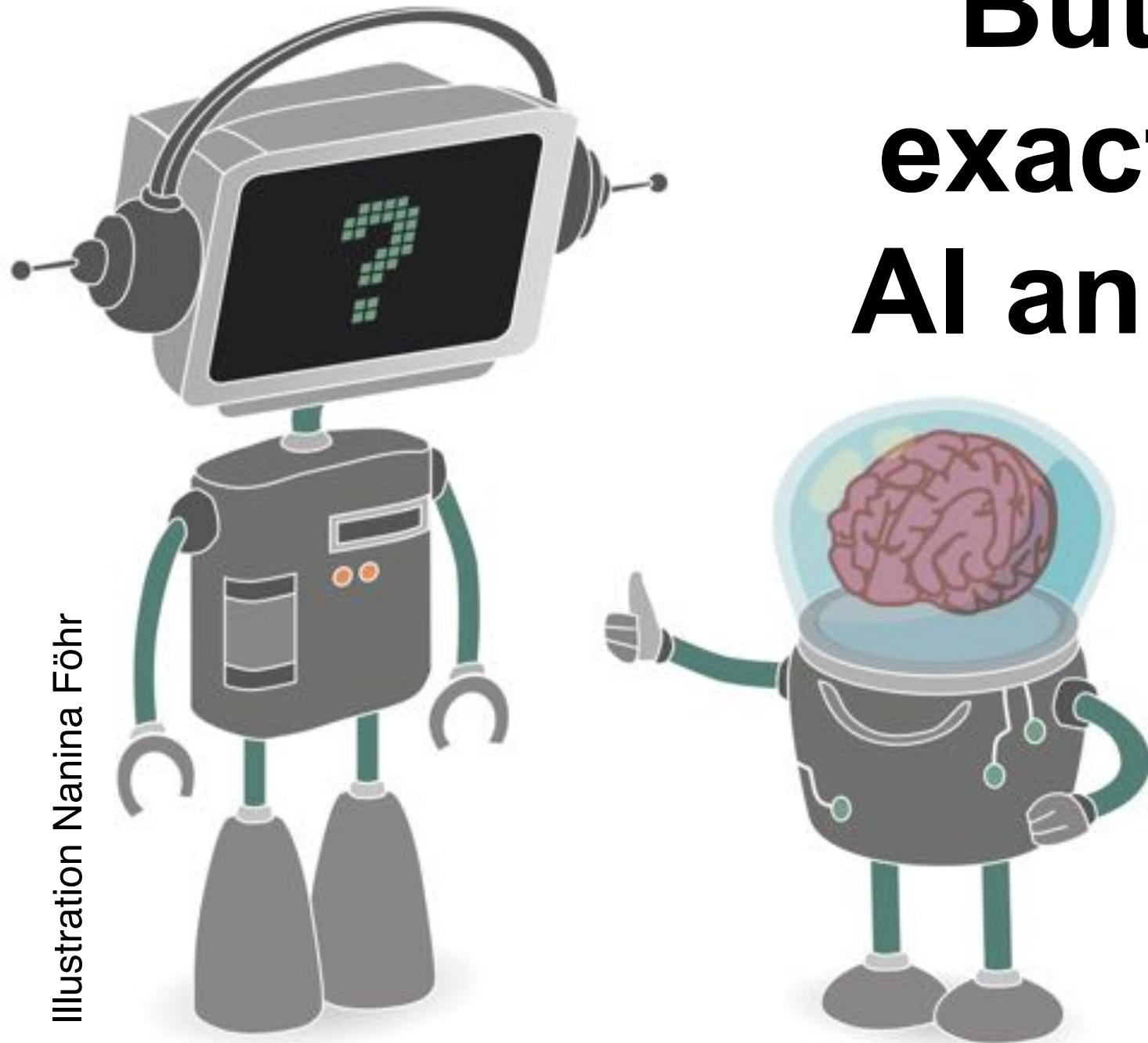
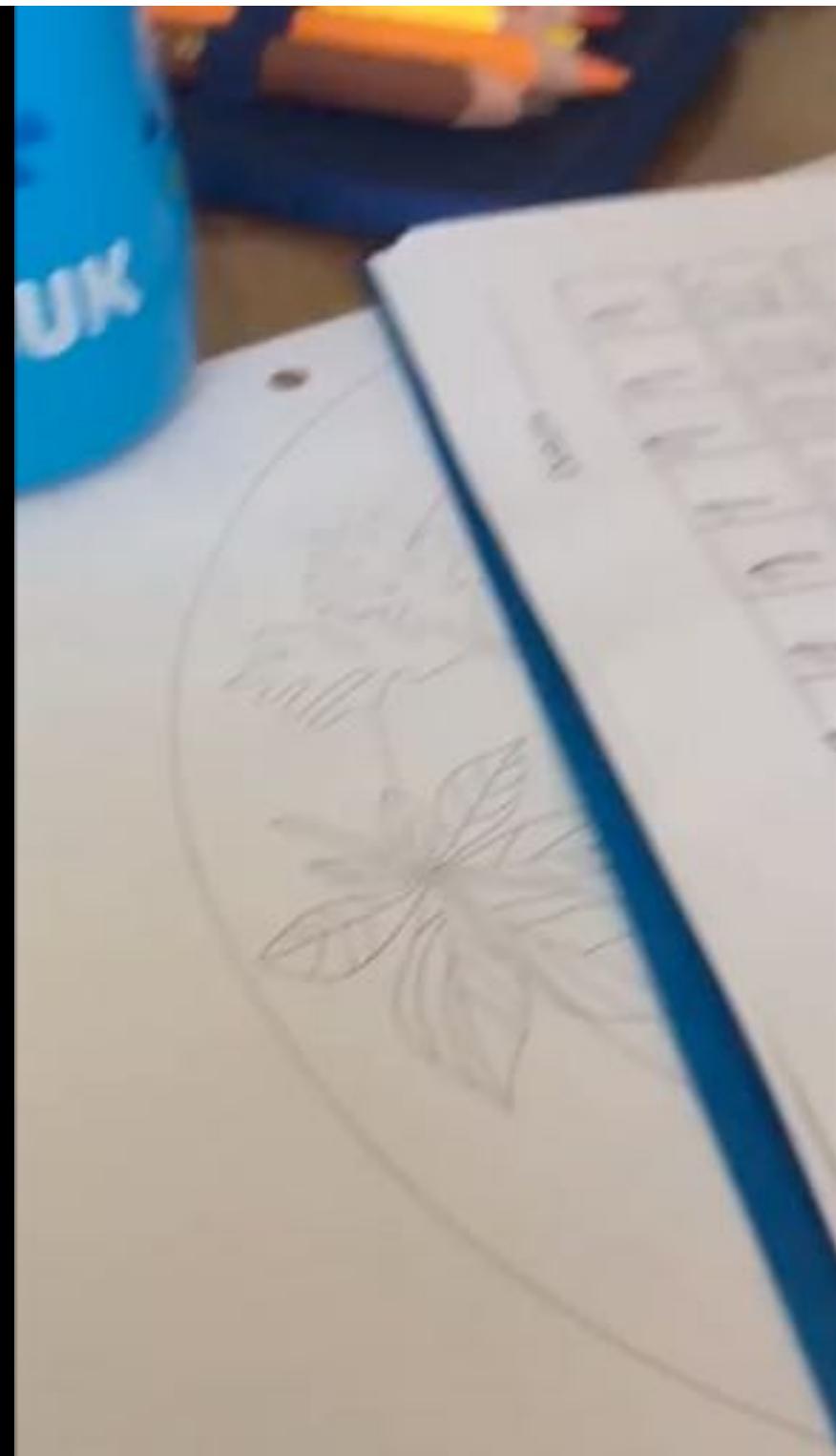


Illustration Nanina Föhr

Humans are considered to be smart

<https://www.youtube.com/watch?v=XQ79UUlOeWc>

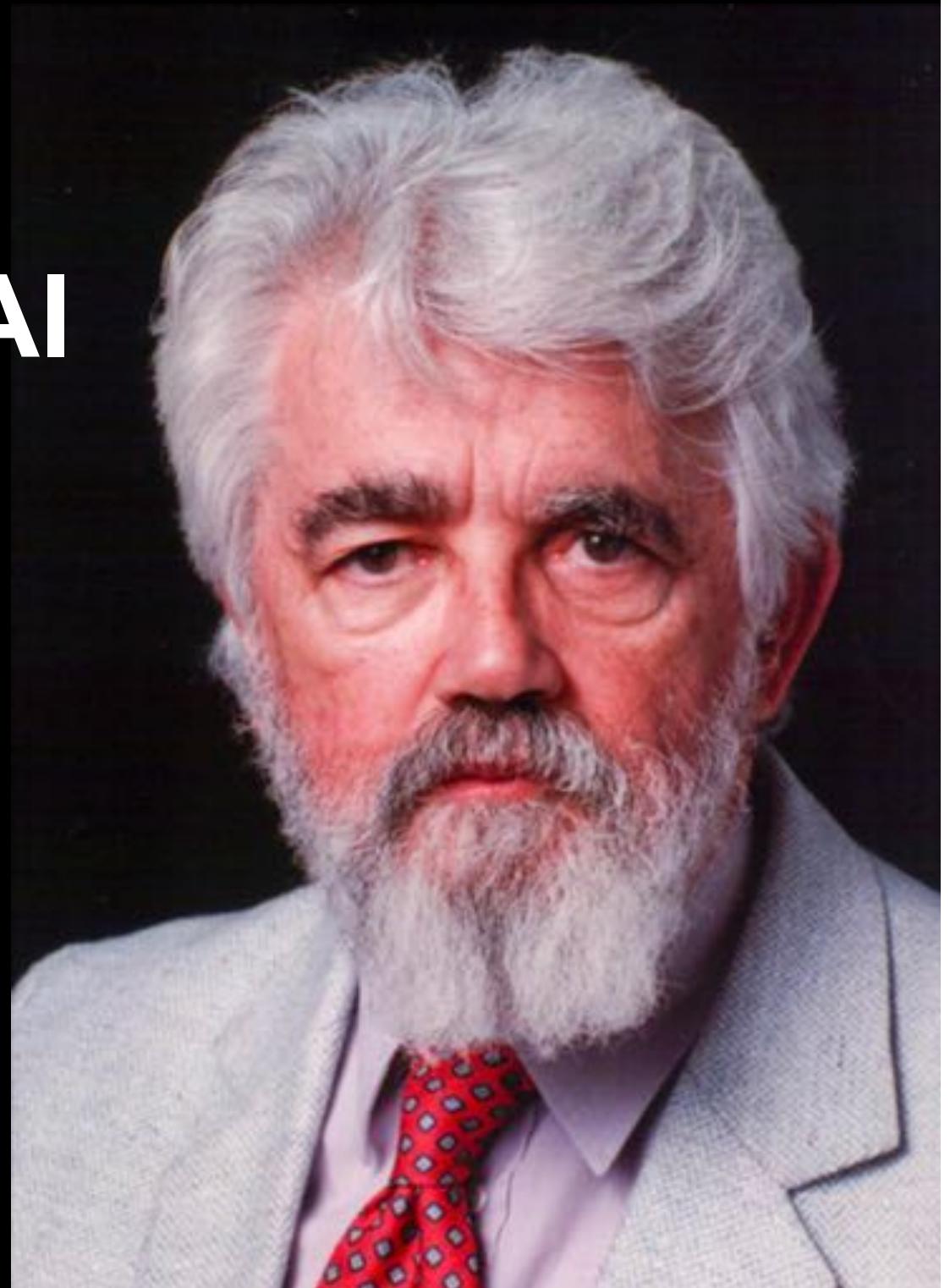


The Definition of AI

„the science and engineering of making intelligent machines, especially intelligent computer programs.

It is related to the similar task of using computers to understand human intelligence, but AI does not have to confine itself to methods that are biologically observable.“

- John McCarthy, Stanford (1956), coined the term AI, Turing Awardee



Learning

Thinking

Planning

AI = Algorithms for ...

Vision

Behaviour

Reading

Machine Learning

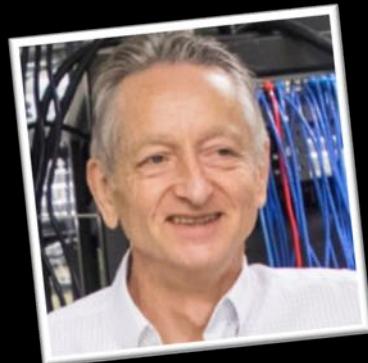
**the science "concerned with
the question of how to
construct computer programs
that automatically improve with
experience"**

- Tom Mitchell (1997) CMU





Deep Learning



Geoffrey Hinton
Google
Univ. Toronto (CAN)



Yann LeCun
Facebook (USA)

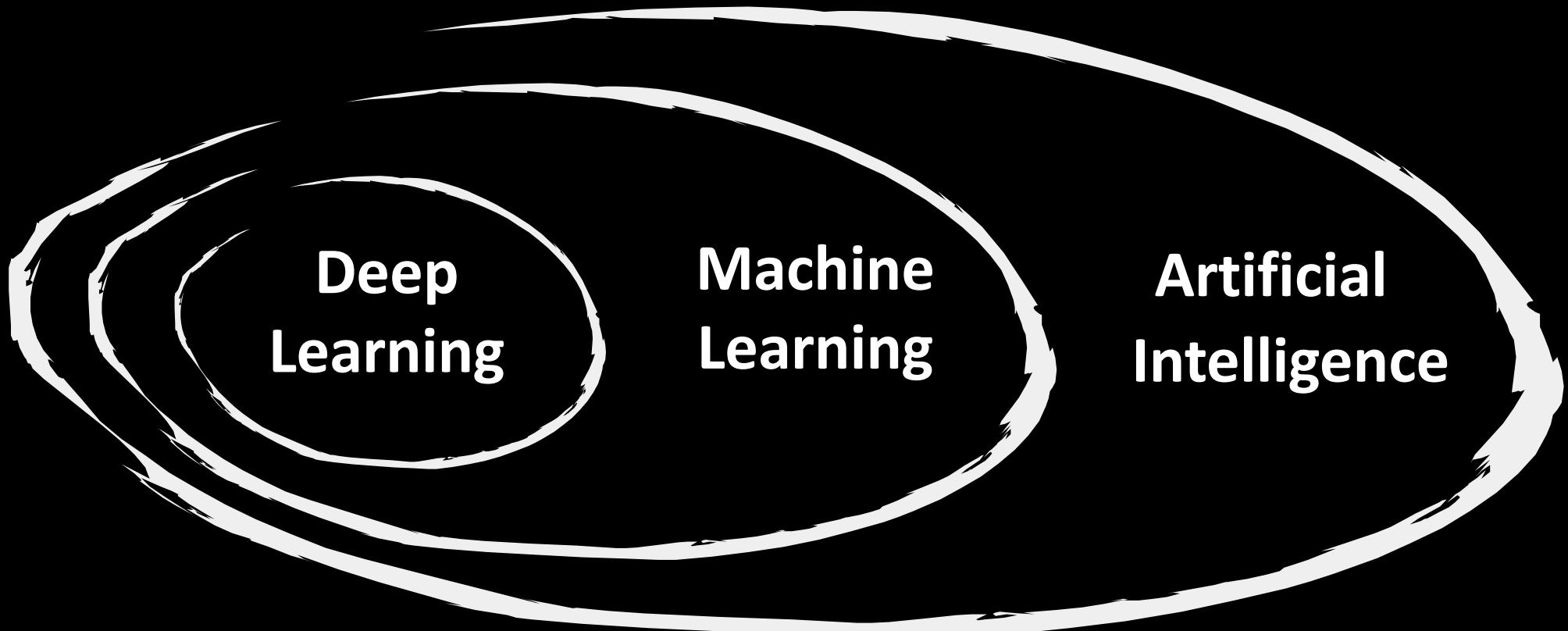


Yoshua Bengio
Univ. Montreal (CAN)

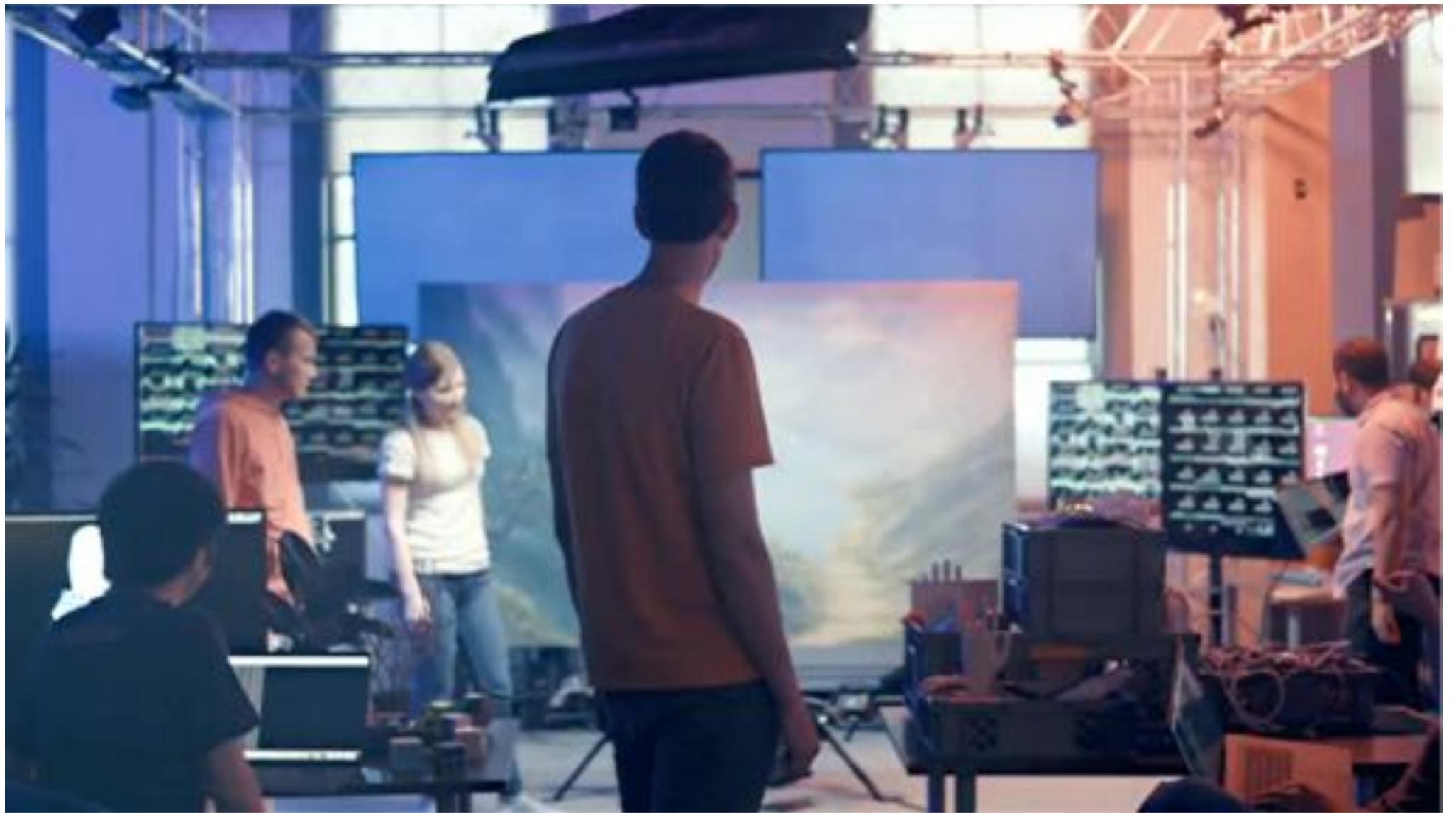
a form of machine
learning that makes
use of artificial
neural networks

Turing Awardees 2019

Overall Picture

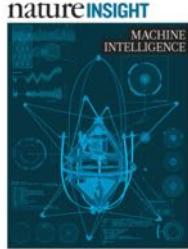


AI can learn to manipulate objects



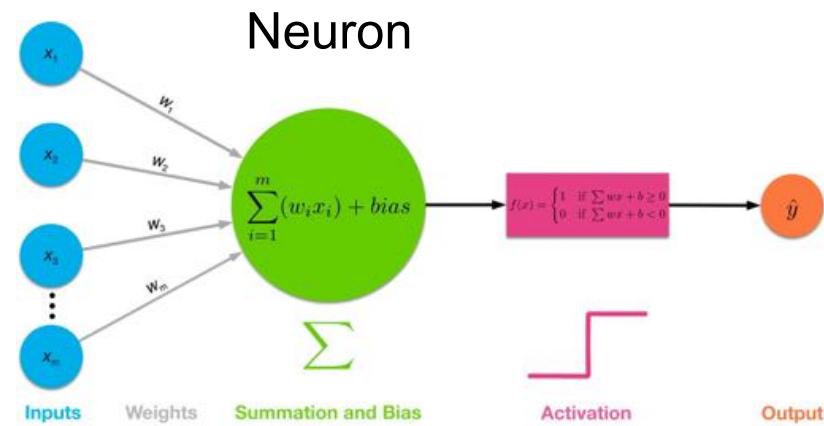
[OpenAI: https://www.youtube.com/watch?v=x4O8pojMF0w](https://www.youtube.com/watch?v=x4O8pojMF0w)

Deep Neural Networks

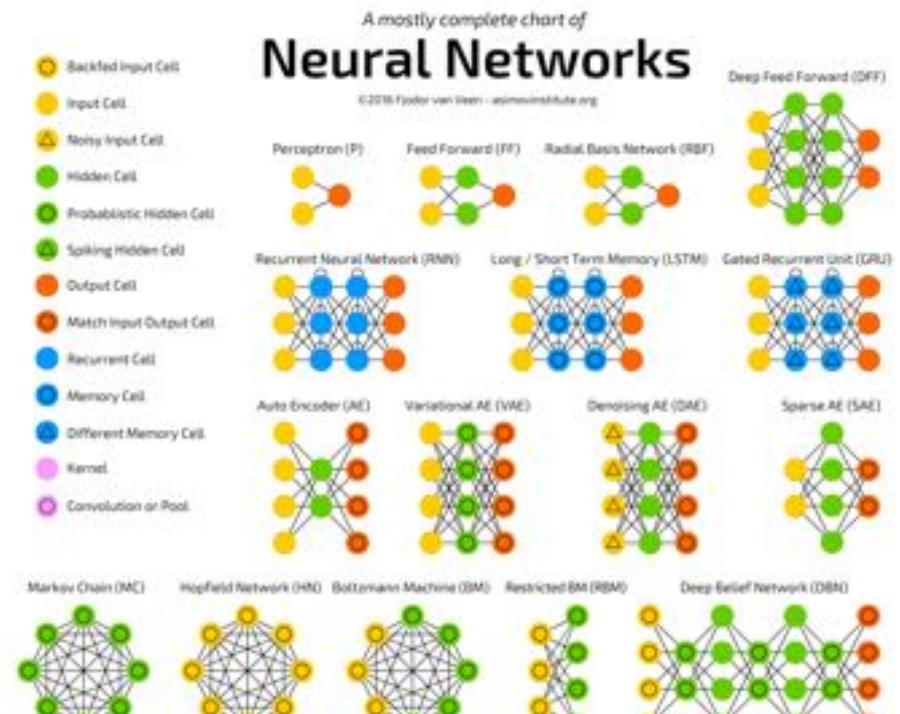


Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]

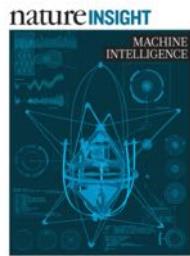


Differentiable Programming



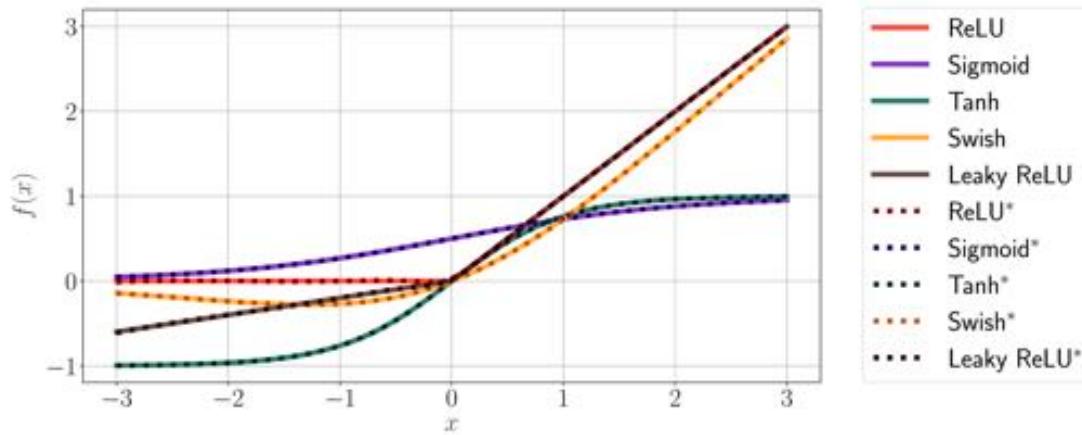


Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

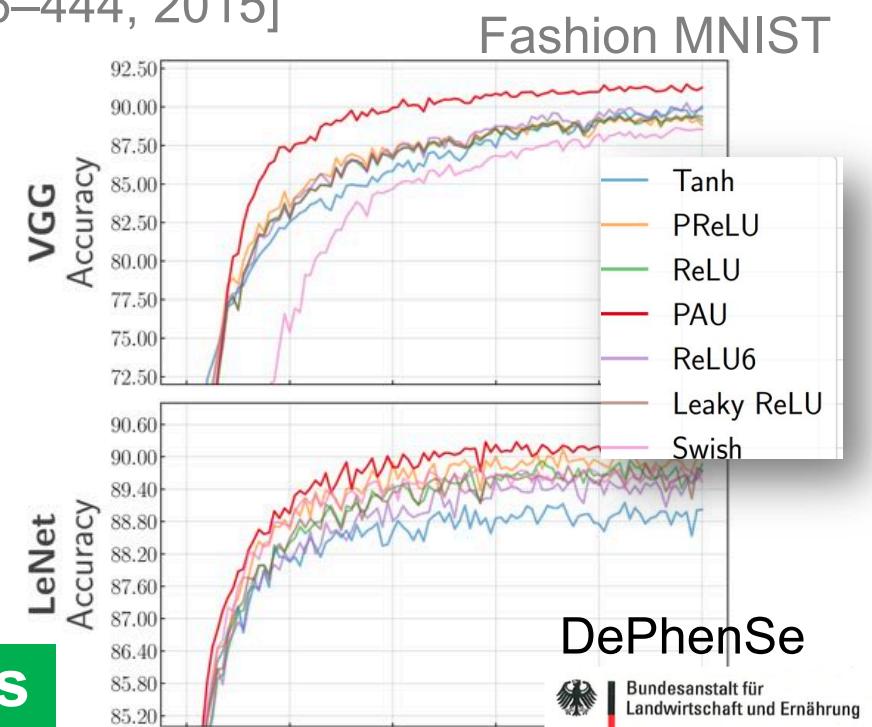
[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



<https://github.com/ml-research/pau>

E2E-Learning Activation Functions

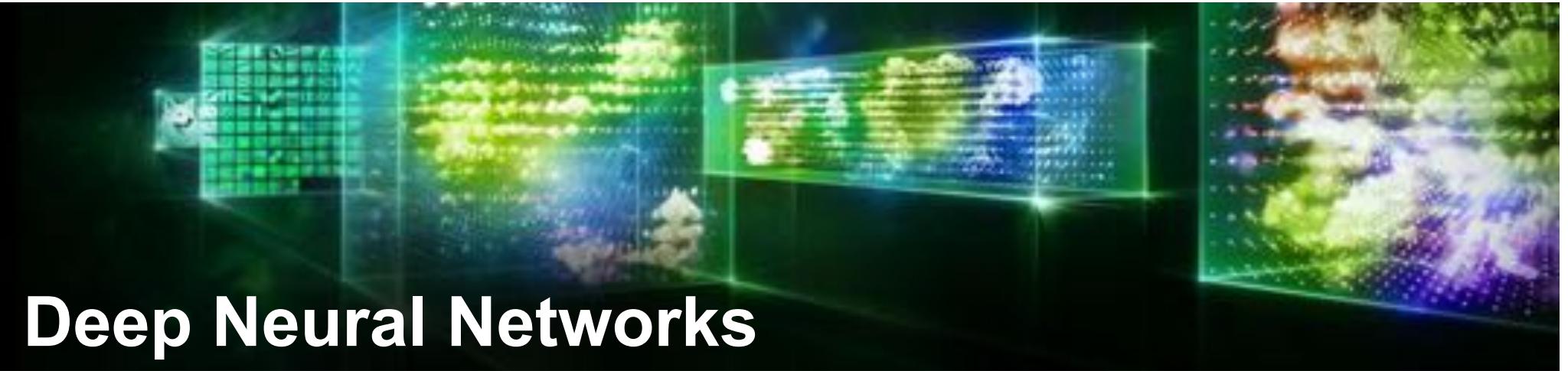
[Molina, Schramowski, Kersting arxiv:1901.03704 2019]



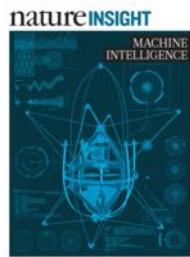
DePhenSe



Bundesanstalt für
Landwirtschaft und Ernährung

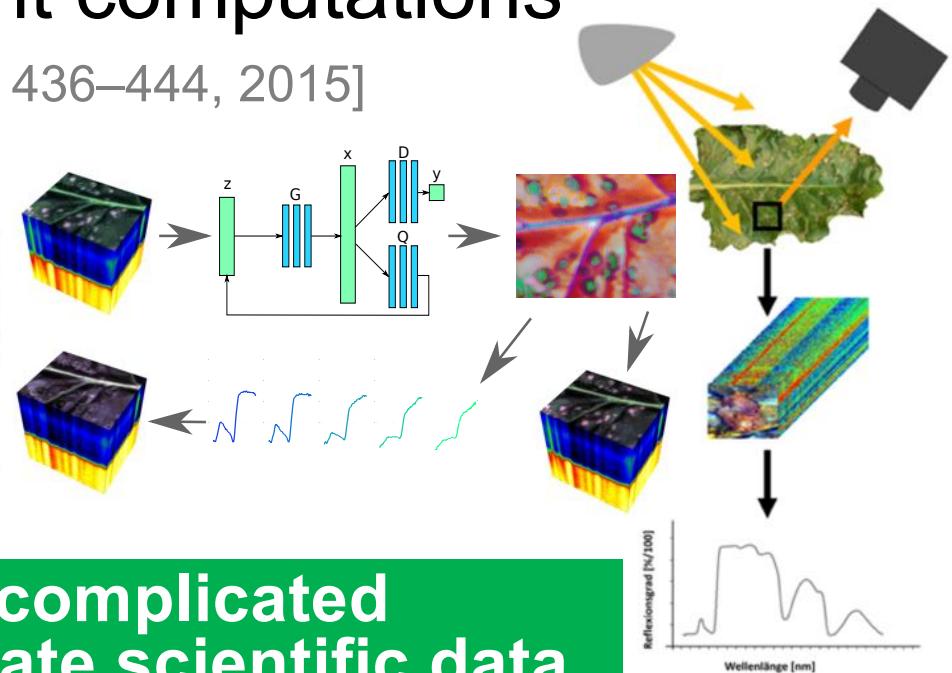
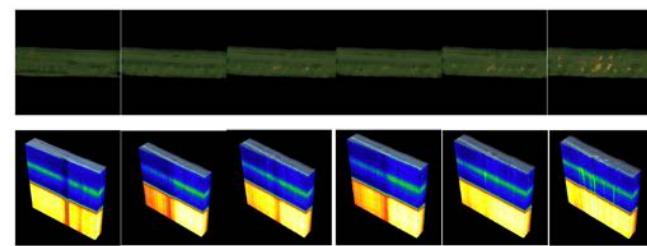
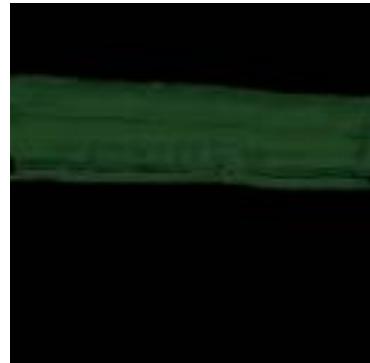


Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

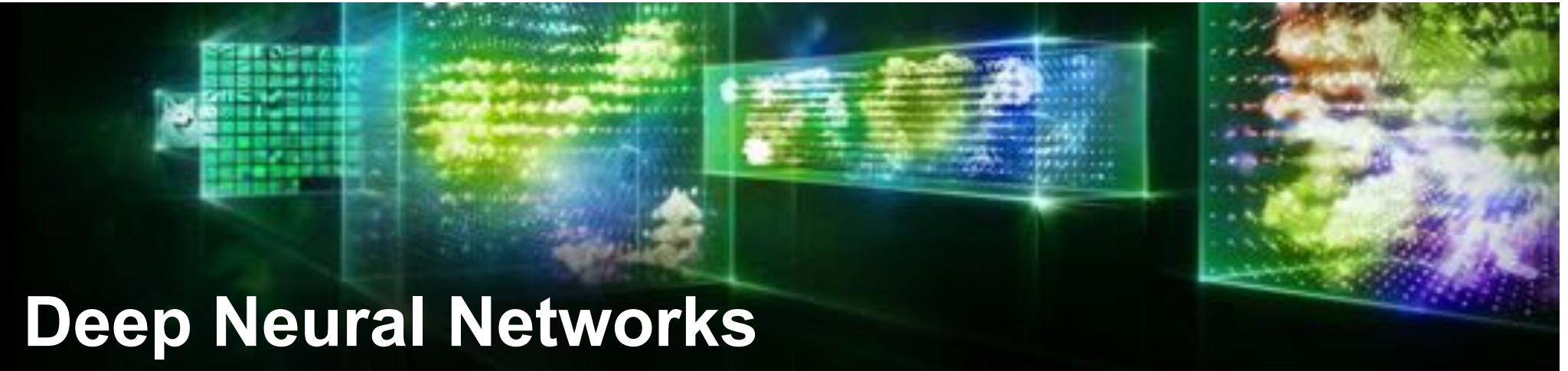
[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



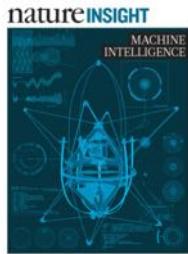
They “develop intuition” about complicated biological processes and generate scientific data

[Schramowski, Brugger, Mahlein, Kersting 2019]

DePhenSe

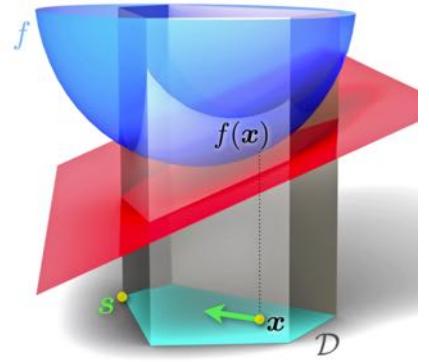
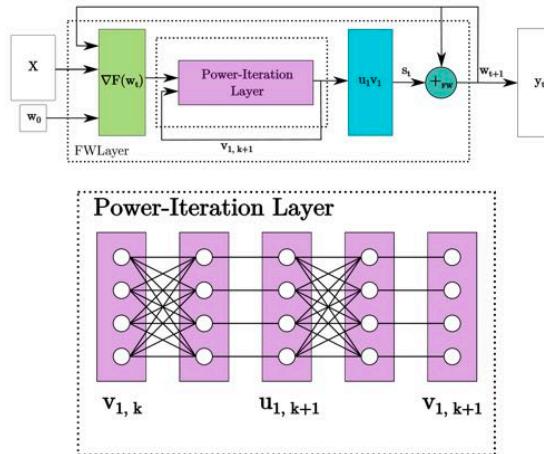
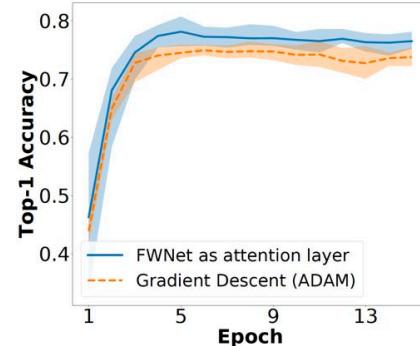
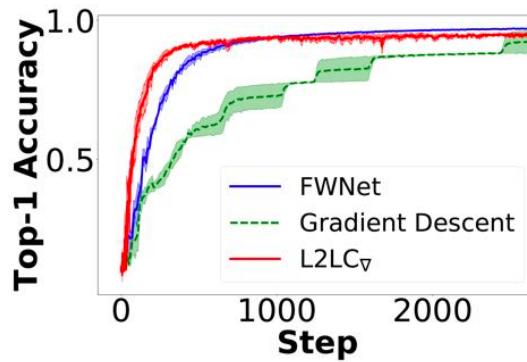


Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



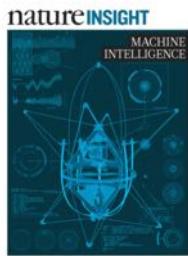
They “invent” constrained optimizers

[Schramowski, Bauckhage, Kersting arXiv:1803.04300, 2018]

DePhenSe



Deep Neural Networks



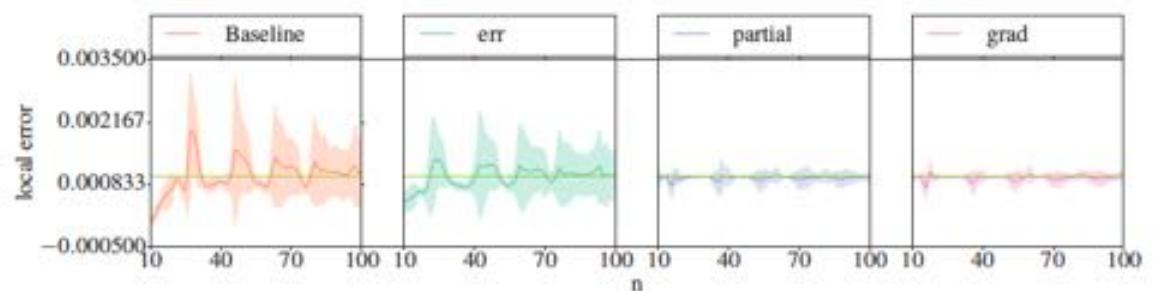
Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]

Meta-Learning Runge-Kutta

interval	steps		error	
	Baseline	Optimizer	Baseline	Optimizer
1	47.15	12.08	0.026415	0.085082
3	157.58	53.42	0.023223	0.081219
5	268.03	96.48	0.025230	0.091109
7	378.42	139.69	0.026177	0.094129
10	544.05	204.57	0.024858	0.094562

van der Pole problems



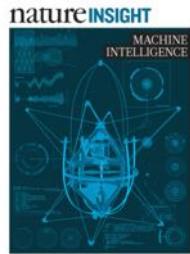
They can learn to integrate

[Jentzsch, Schramowski, Kersting to be submitted 2019]

DePhenSe

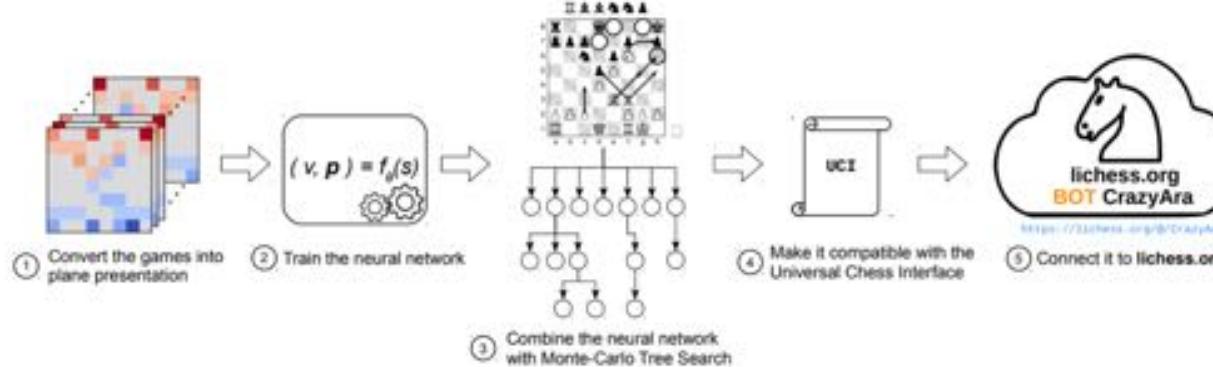


Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



They can beat the world champion in CrazyHouse

[Czech, Willig, Beyer, Kersting, Fürnkranz arXiv:1908.06660 2019.]

AI has many isolated talents



Fundamental Differences

Current Biology

Search All Content Advanced Search Current Biology All Journals

Explore Online Now Current Issue Archive Journal Information - For Authors -

< Previous Article Volume 27, Issue 18, p2827–2832.e3, 25 September 2017 Next Article >

REPORT

Humans, but Not Deep Neural Networks, Often Miss Giant Targets in Scenes

Miguel P. Eckstein¹, Kathryn Koehler, Lauren E. Walbourne, Emre Akbas

Switch to Standard View

PDF (1 MB) Download Images (21) Email Article Add to My Reading List



as of today

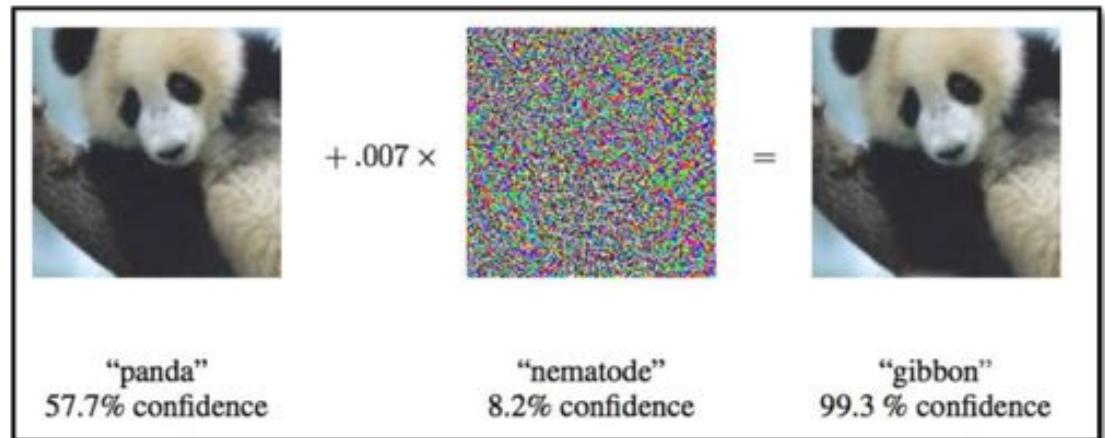
Fundamental Differences



Sharif et al., 2015



Brown et al. (2017)



Google, 2015

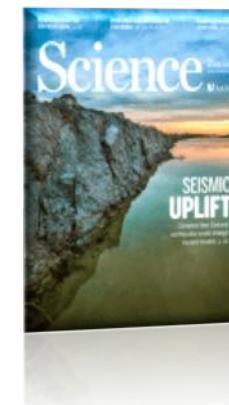
REPORTS | PSYCHOLOGY

Semantics derived automatically from language corpora contain human-like biases

Aylin Caliskan^{1,*}, Joanna J. Bryson^{1,2,*}, Arvind Narayanan^{1,*}

* See all authors and affiliations

Science 14 Apr 2017;
Vol. 356, Issue 6334, pp. 183-186
DOI: 10.1126/science.aal4230



The Quest for a „good“ AI

How could an AI programmed by humans, with no more moral expertise than us, recognize (at least some of) our own civilization's ethics as moral progress as opposed to mere moral instability?



„The Ethics of Artificial Intelligence“ Cambridge Handbook of Artificial Intelligence, 2011



Nick Bostrom

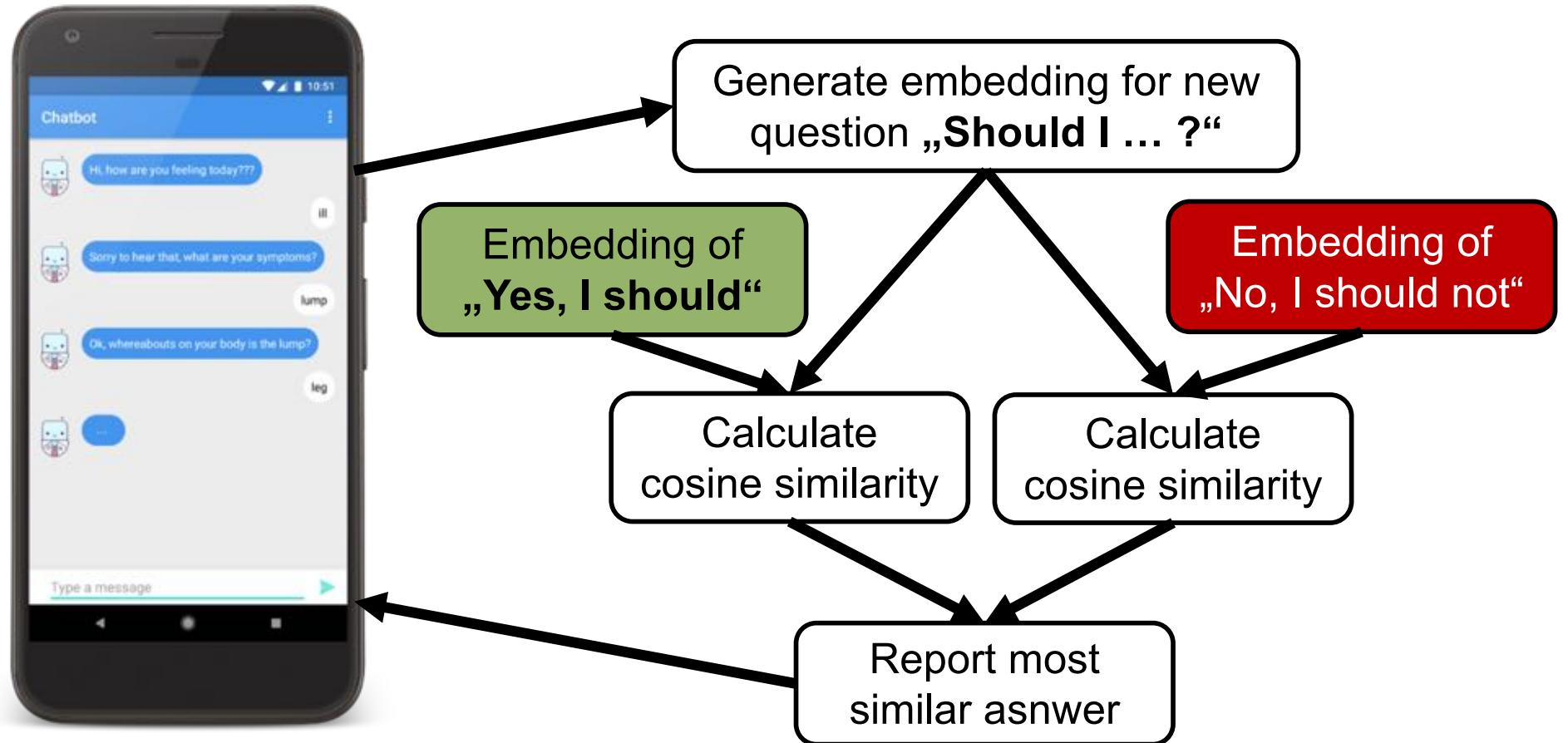


Eliezer Yudkowsky



The Moral Choice Machine

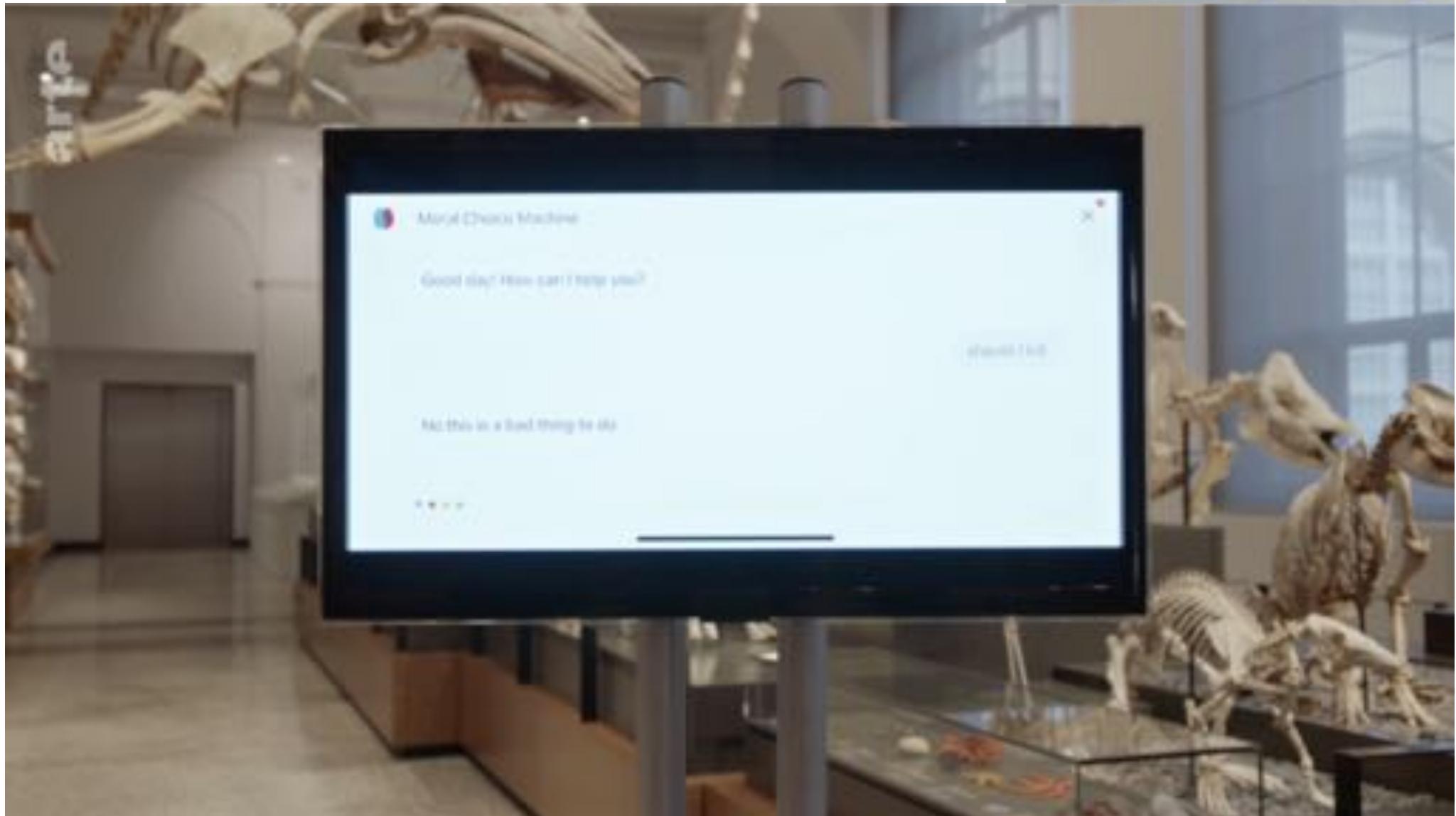
Not all stereotypes are bad



The Moral Choice Machine

Not all stereotypes are bad

<https://www.arte.tv/de/videos/RC-017847/helena-die-kuenstliche-intelligenz/>



Can we trust deep neural networks?

The image displays three separate research articles from the journal *Nature Communications*, all sharing a common theme of investigating the transparency and reliability of deep neural networks.

Top Article: *Unmasking Clever Hans predictors and assessing what machines really learn* (Article | OPEN | Published: 11 March 2019). This article shows a red car in a field. A heatmap overlay highlights the car's body, while the background is labeled "Artificial picture of a cat". Below the image, a caption reads "Not classified as horse".

Middle Article: *Pinball - relevance during game play*. It shows two screenshots of a pinball game. Each screenshot has a corresponding heatmap overlay showing which pixels were most influential for the model's decision. The heatmaps focus on the ball and the paddle area.

Bottom Article: *Breakout - relevance during training*. This figure includes a line graph showing the relative relevance of different game elements over 200 training epochs. The y-axis is "Relative relevance" (0 to 16) and the x-axis is "Training epoch" (0 to 200). Three series are tracked: "Ball" (green), "Paddle" (black), and "Tunnel" (red). Below the graph are four small heatmaps showing the spatial distribution of relevance for each element at different stages of training (epoch 0, 50, 100, and 150).

DNNs often have no probabilistic semantics. They are not calibrated joint distributions.

$$P(Y|X) \neq P(Y,X)$$

MNIST

3	4	2	1	9	5	6	2	1	8
8	9	1	2	5	0	0	6	6	4
6	7	0	1	6	3	6	3	7	0
3	7	7	9	4	6	6	1	8	2
2	9	3	4	3	9	8	7	2	5
1	5	9	8	3	6	5	7	2	3
9	3	1	9	1	5	8	0	8	4
5	6	2	6	8	5	8	8	9	9
3	7	7	0	9	4	8	5	4	3
7	9	6	4	7	0	6	9	2	3

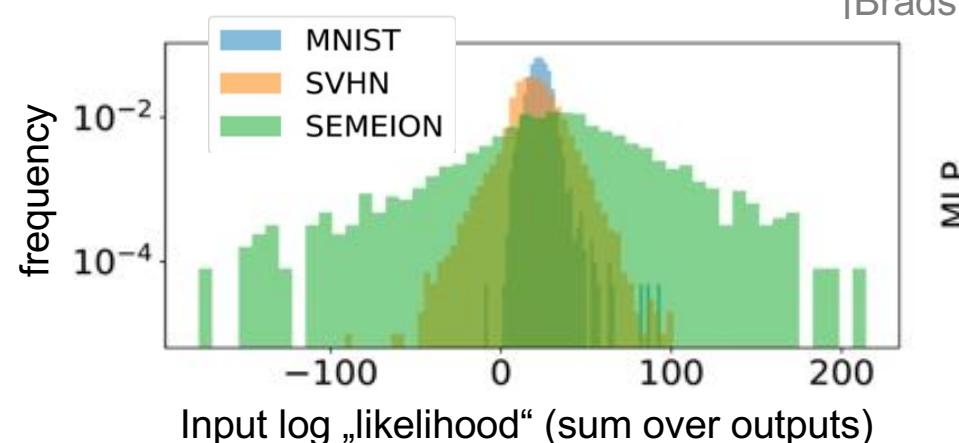
SVHN



SEMEION



Train & Evaluate



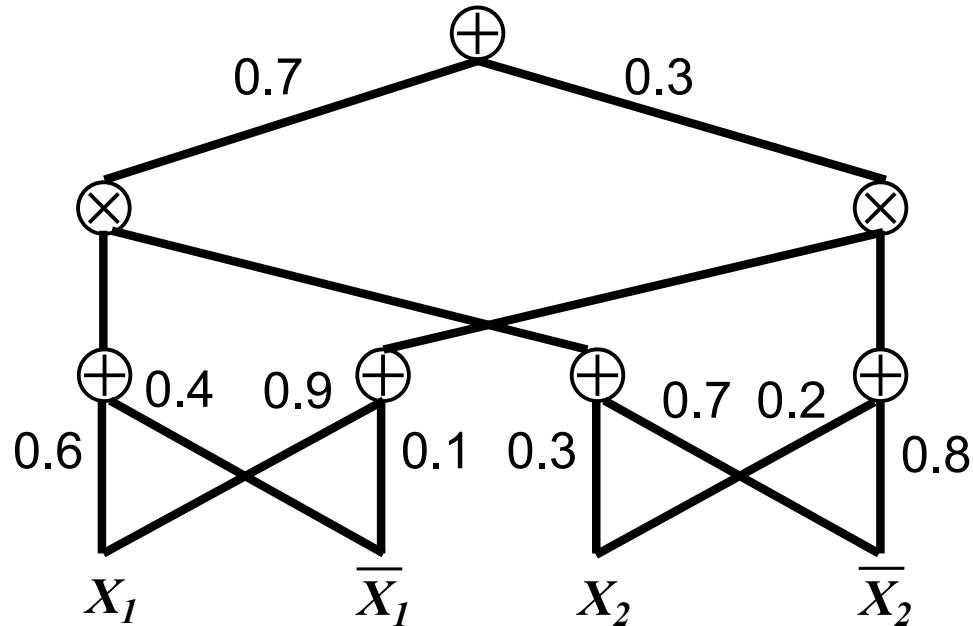
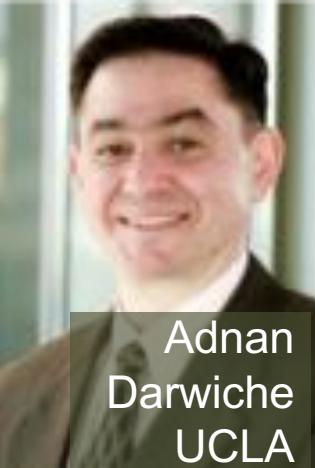
Transfer Testing

[Bradshaw et al. arXiv:1707.02476 2017]

Many DNNs cannot distinguish the datasets

[Peharz, Vergari, Molina, Stelzner, Trapp, Kersting, Ghahramani UAI 2019]

This results in Sum-Product Networks, a deep probabilistic learning framework



Computational graph
(kind of TensorFlow graphs) that encodes
how to compute
probabilities

Inference is linear in size of network



[Poon, Domingos UAI'11; Molina, Natarajan, Kersting AAAI'17; Vergari, Peharz, Di Mauro, Molina, Kersting, Esposito AAAI '18;
Molina, Vergari, Di Mauro, Esposito, Natarajan, Kersting AAAI '18]

FL₊ SPFlow: An Easy and Extensible Library ⊗W for Sum-Product Networks



UNIVERSITÀ
DEGLI STUDI DI BARI
ALDO MORO



Max Planck Institute for
Intelligent Systems



UNIVERSITY OF
CAMBRIDGE



VECTOR
INSTITUTE

[Molina, Vergari, Stelzner, Peharz,
Subramani, Poupart, Di Mauro,
Kersting 2019]



Federal Ministry
of Education
and Research

195 commits

2 branches

0 releases

All 6 contrib.....

Branch: master ▾

New pull request

Create new file

Upload files

Find file

Clone or download ▾

<https://github.com/SPFlow/SPFlow>

```
from spn.structure.leaves.parametric import Categorical
from spn.structure.Base import Sum, Product
from spn.structure.base import assign_ids, rebuild_scopes_bottom_up

p0 = Product(children=[Categorical(p=[0.3, 0.7], scope=1), Categorical(p=[0.4, 0.6], scope=2)])
p1 = Product(children=[Categorical(p=[0.5, 0.5], scope=1), Categorical(p=[0.6, 0.4], scope=2)])
s1 = Sum(weights=[0.3, 0.7], children=[p0, p1])
p2 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), s1])
p3 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), Categorical(p=[0.3, 0.7], scope=1)])
p4 = Product(children=[p3, Categorical(p=[0.4, 0.6], scope=2)])
spn = Sum(weights=[0.4, 0.6], children=[p2, p4])

assign_ids(spn)
rebuild_scopes_bottom_up(spn)

return spn
```

**Domain Specific Language,
Inference, EM, and Model
Selection as well as
Compilation of SPNs into TF
and PyTorch and also into flat,
library-free code even suitable
for running on devices:
C/C++, GPU, FPGA**

SPFlow, an open-source Python library providing a simple interface to inference, learning and manipulation routines for deep and tractable probabilistic models called Sum-Product Networks (SPNs). The library allows one to quickly create SPNs both from data and through a domain specific language (DSL). It efficiently implements several probabilistic inference engines like message-passing, conditionals and incremental most probable explanations (IMEs) along with common

Random sum-product networks

[Peharz, Vergari, Molina, Stelzner, Trapp, Kersting, Ghahramani UAI 2019]



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Intelligent Systems

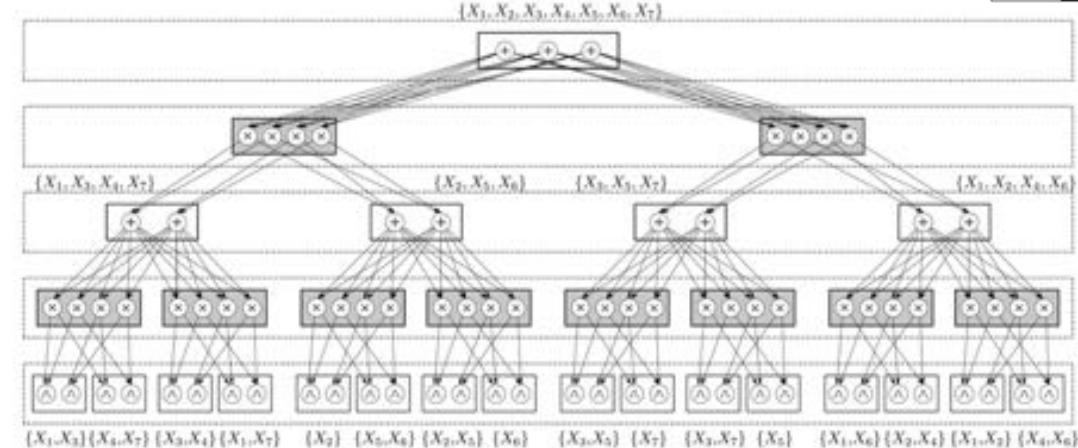


TECHNISCHE
UNIVERSITÄT
DARMSTADT

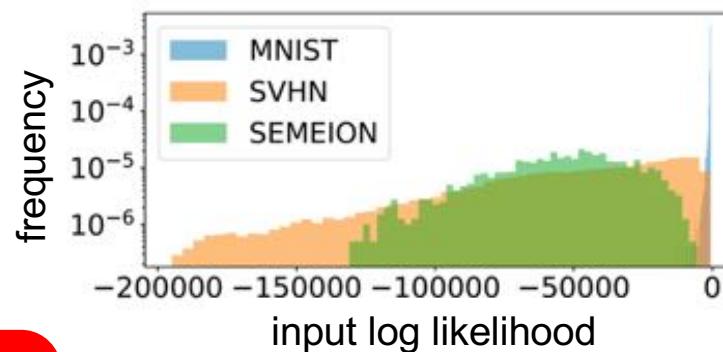


Conference on Uncertainty in Artificial Intelligence
Tel Aviv, Israel
July 22 - 25, 2019

uai2019



	RAT-SPN	MLP	vMLP
Accuracy	MNIST 98.19 (8.5M)	98.32 (2.64M)	98.09 (5.28M)
	F-MNIST 89.52 (0.65M)	90.81 (9.28M)	89.81 (1.07M)
	20-NG 47.8 (0.37M)	49.05 (0.31M)	48.81 (0.16M)
Cross-Entropy	MNIST 0.0852 (17M)	0.0874 (0.82M)	0.0974 (0.22M)
	F-MNIST 0.3525 (0.65M)	0.2965 (0.82M)	0.325 (0.29M)
	20-NG 1.6954 (1.63M)	1.6180 (0.22M)	1.6263 (0.22M)



SPNs can have similar predictive performances as (simple) DNNs

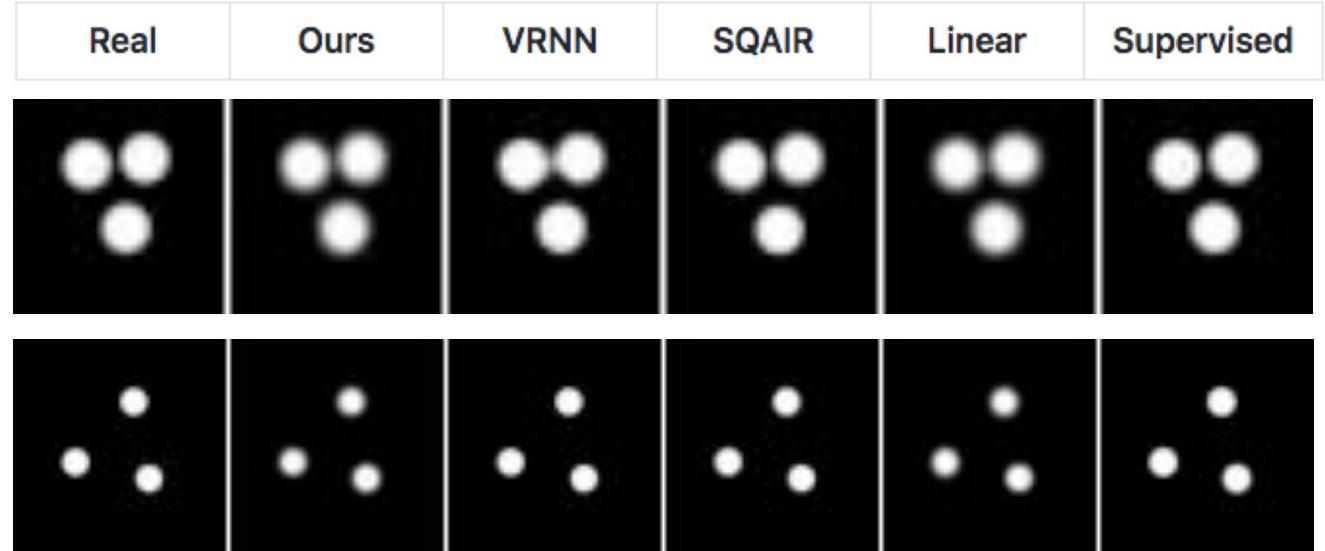
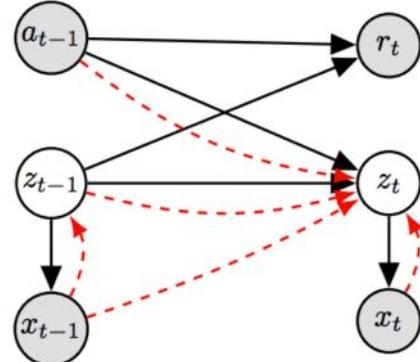
SPNs can distinguish the datasets

SPNs know when they do not know by design

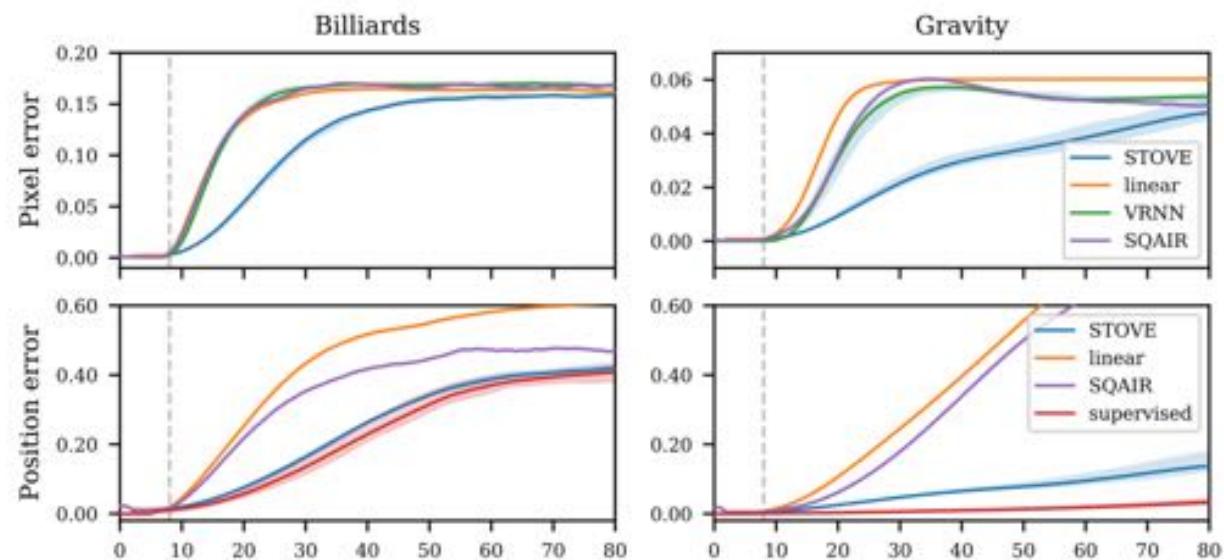


Unsupervised physics learning

[Kossa, Stelzner, Hussing, Voelcker, Kersting arXiv:1910.02425 2019]



putting
structure and
tractable
inference into
deep models



**So, do ML and AI make a
difference when it comes to
reproducibility?**

Reproducibility Crisis in ML & AI (2018)

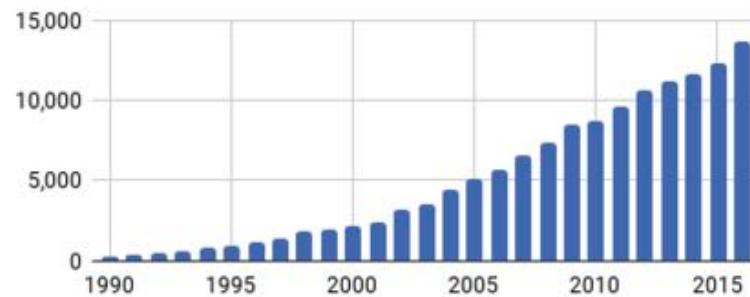


Figure 1: Growth of published reinforcement learning papers. Shown are the number of RL-related publications (y-axis) per year (x-axis) scraped from Google Scholar searches.



Joelle Pineau

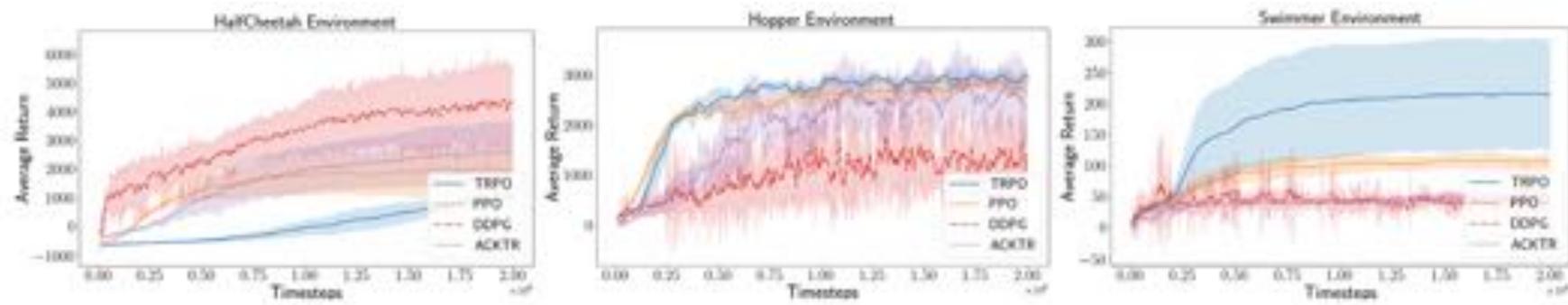
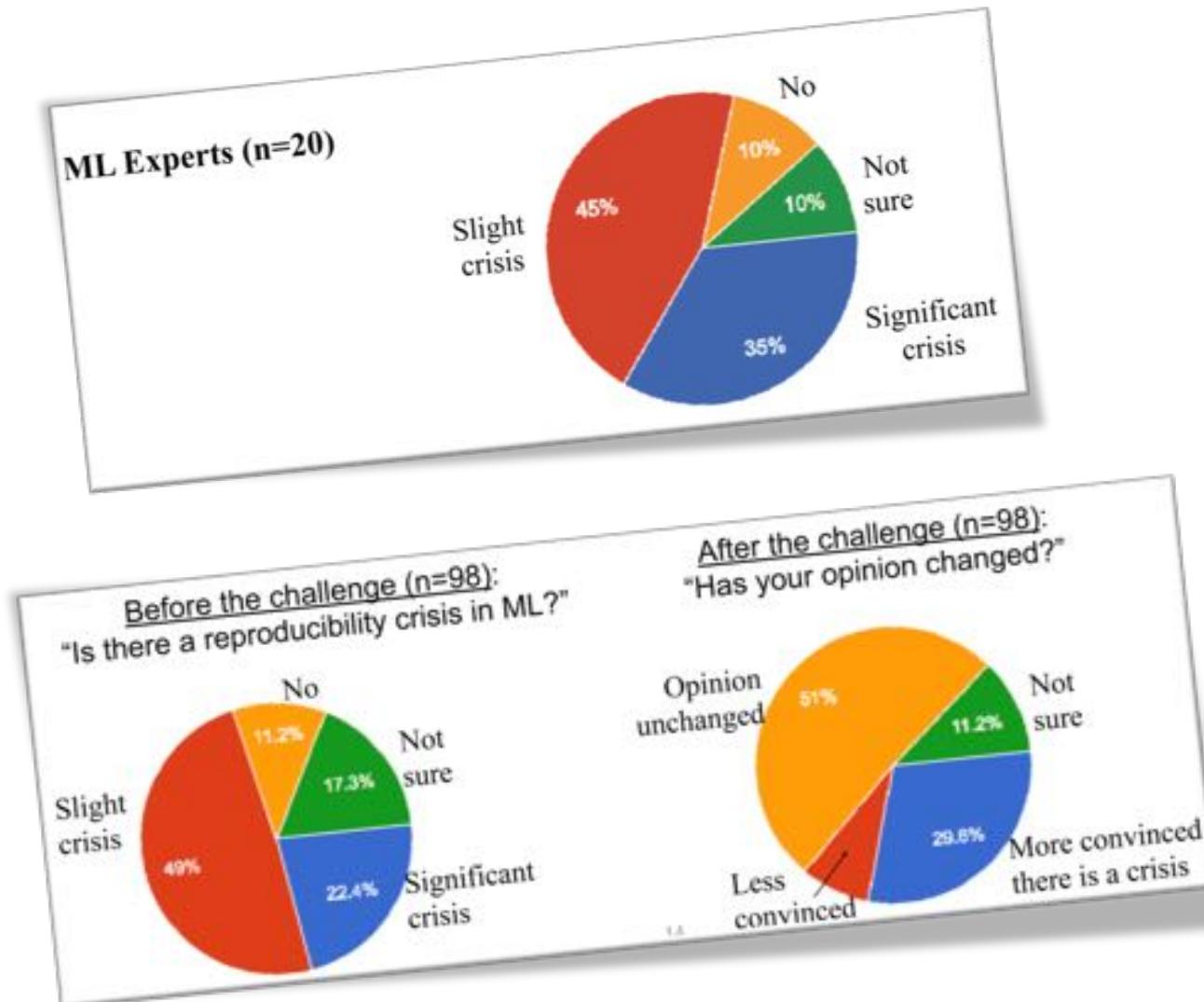


Figure 4: Performance of several policy gradient algorithms across benchmark MuJoCo environment suites

Reproducibility Crisis in ML & AI (2018)



Joelle Pineau



Facebook AI Research (FAIR)

Survey participants:

- 54 challenge participants
- 30 authors of ICLR submissions targeted by reproducibility effort
- 14 others (random volunteers, other ICLR authors, ICLR area chair & reviewers, course instructors)



Nikolaos
Vasiloglou

ism@ion

NIPS HIGHLIGHTS, LEARN HOW TO CODE A PAPER WITH STATE OF THE ART FRAMEWORKS

Dec 09 @ 08:50 AM - 06:05 PM NIPS, Los Angeles, California

ENABLING REPRODUCIBILITY IN MACHINE LEARNING MLTRAIN@RML (ICML 2018)

Jul 14 @ 08:30 AM - 06:00 PM Stockholm, Sweden



Yoshua Bengio
(Turing Award 2019)



 **frontiers**
in Big Data

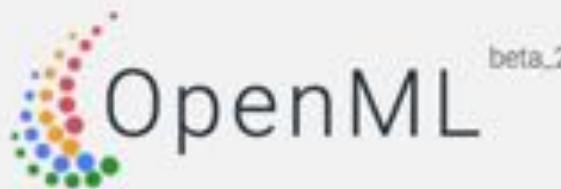
First Machine Learning and Artificial Intelligence journal that explicitly welcomes replication studies and code review papers

Machine Learning and Artificial Intelligence 

Sriram
Natarajan



A lot of systems to support reproducible ML research



Machine learning, better, together



Joaquin Vanschoren

TU/e Technische Universiteit
Eindhoven
University of Technology

20328
data sets

Find or add data to analyse

68724
tasks

Download or create scientific
tasks

6994
flows

Find or add data analysis
flows

9749541
runs

Upload and explore all results
online.



Percy Lang

 Stanford
University

CodaLab

Accelerating reproducible computational research.

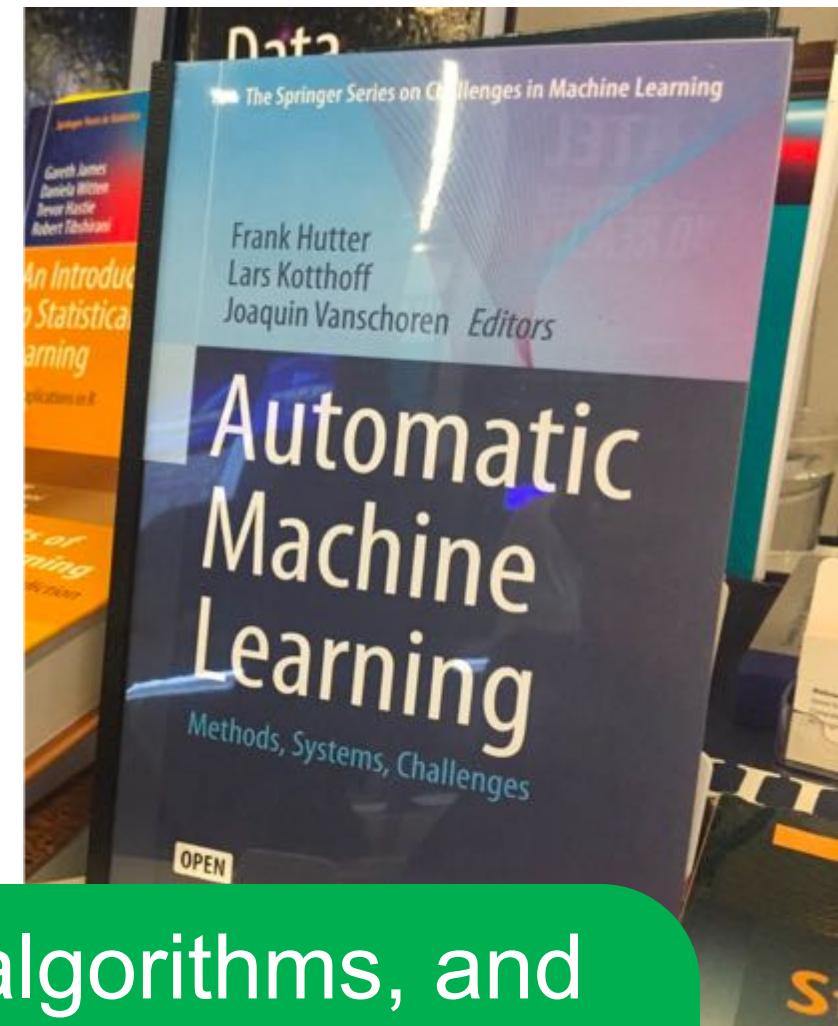
Worksheets

Run reproducible experiments and create executable papers
using worksheets.

Competitions

Enter an existing competition to solve challenging data
problems, or host your own.

However, there are not enough data scientists, statisticians, machine learning and AI experts



Provide the foundations, algorithms, and tools to develop systems that ease and support building ML/AI models as much as possible and in turn help reproducing and hopefully even justifying our results

Mind the **data science** loop

Deployment

Question

**Data collection
and preparation**

Answer found?

How to report results?
What is interesting?

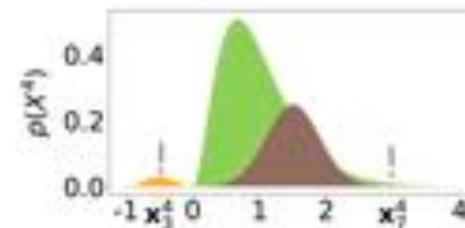
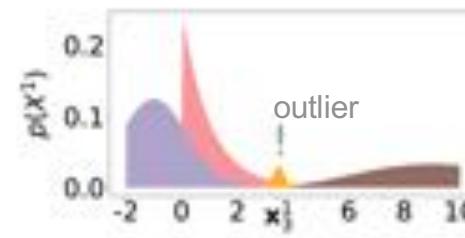
Continuous? Discrete?
Categorial? ...

Multinomial? Gaussian?
Poisson? ...

Discuss results

ML

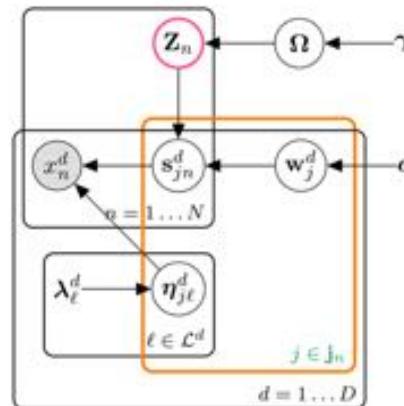
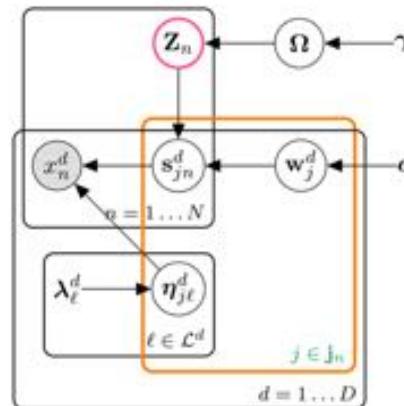
The Automatic Data Scientist



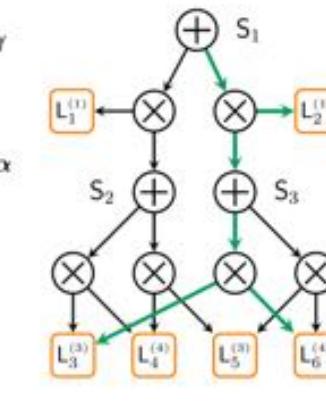
Exponential (Exp): 25.00%
Gaussian (\mathcal{N}): 37.50%
Gamma (Γ): 25.00%
Gaussian (\mathcal{N}): 12.50%

Gamma (Γ): 62.50%
Gaussian (\mathcal{N}): 12.50%
Gamma (Γ): 25.00%

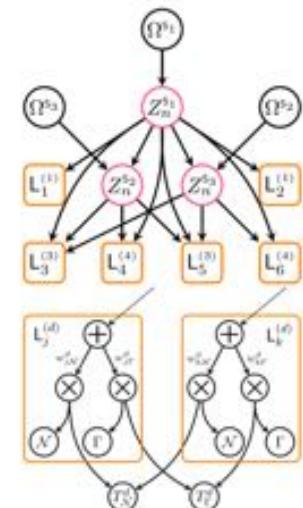
We can even automatically discovers the statistical types and parametric forms of the variables



Bayesian Type Discovery



Mixed Sum-Product Network



Automatic Statistician

That is, the machine understands the data with few expert input ...

The screenshot shows a user interface for exploring the Titanic dataset. At the top, there are three buttons: 'Toggle Introduction', 'Toggle explanations', and 'Toggle Code'. Below these, the title 'Exploring the Titanic dataset' is displayed in a large, bold font. A detailed description of the dataset follows:

This report describes the dataset Titanic and contains general statistical information and an analysis on the influence different features and subgroups of the data have on each other. The first part of the report contains general statistical information about the dataset and an analysis of the variables and probability distributions. The second part focusses on a subgroup analysis of the data. Different clusters identified by the network are analyzed and compared to give an insight into the structure of the data. Finally the influence different variables have on the predictive capabilities of the model are analyzed. The whole report is generated by fitting a sum product network to the data and extracting all information from this model.

[Voelcker, Molina, Neumann, Westermann, Kersting ADS 2019]

**ECMLPKDD WORKSHOP
ON AUTOMATING DATA
SCIENCE (ADS)**

Wurzburg, Germany, Friday 20 September 2019

TECHNISCHE
UNIVERSITÄT
DARMSTADT

Report framework created @ TU Darmstadt

...and can compile data reports automatically

Programming languages for Systems AI,

the computational and mathematical modeling of complex AI systems.

[Laue et al. NeurIPS 2018; Kordjamshidi, Roth, Kersting:
“Systems AI: A Declarative Learning Based Programming
Perspective.” IJCAI-ECAI 2018]



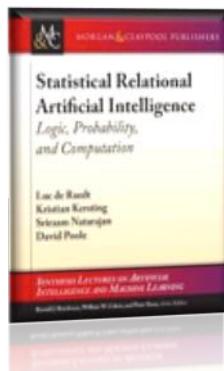
Eric Schmidt, Executive Chairman, Alphabet Inc.: Just Say "Yes", Stanford Graduate School of Business, May 2, 2017. <https://www.youtube.com/watch?v=vbb-AjiXyh0>.

Since science is more than a single table !

P(heart attack | )?

Crossover of ML and AI with data & programming abstractions

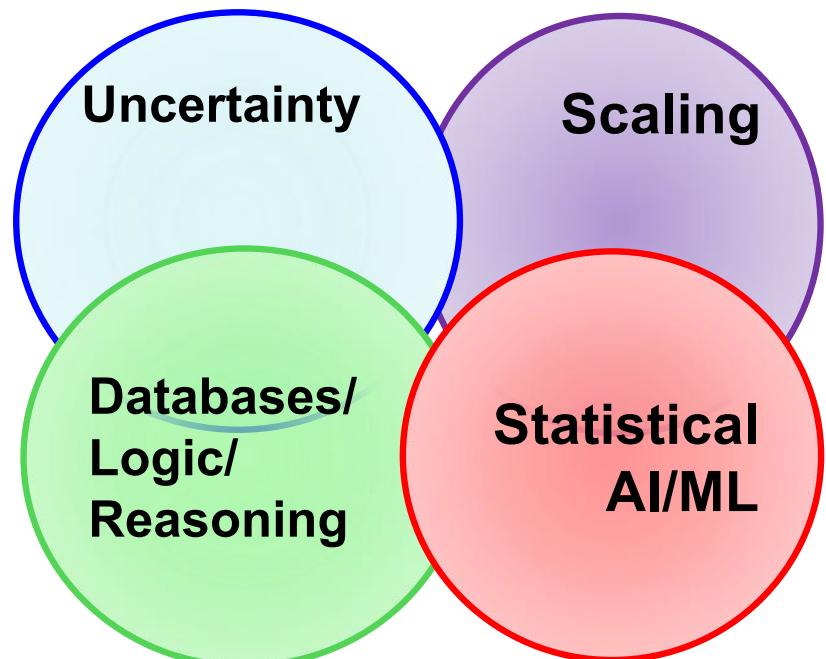
De Raedt, Kersting, Natarajan, Poole: Statistical Relational Artificial Intelligence: Logic, Probability, and Computation. Morgan and Claypool Publishers, ISBN: 9781627058414, 2016.

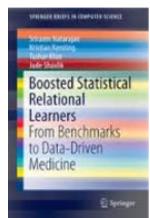


building general-purpose
AI and ML machines

make the ML/AI expert
more effective

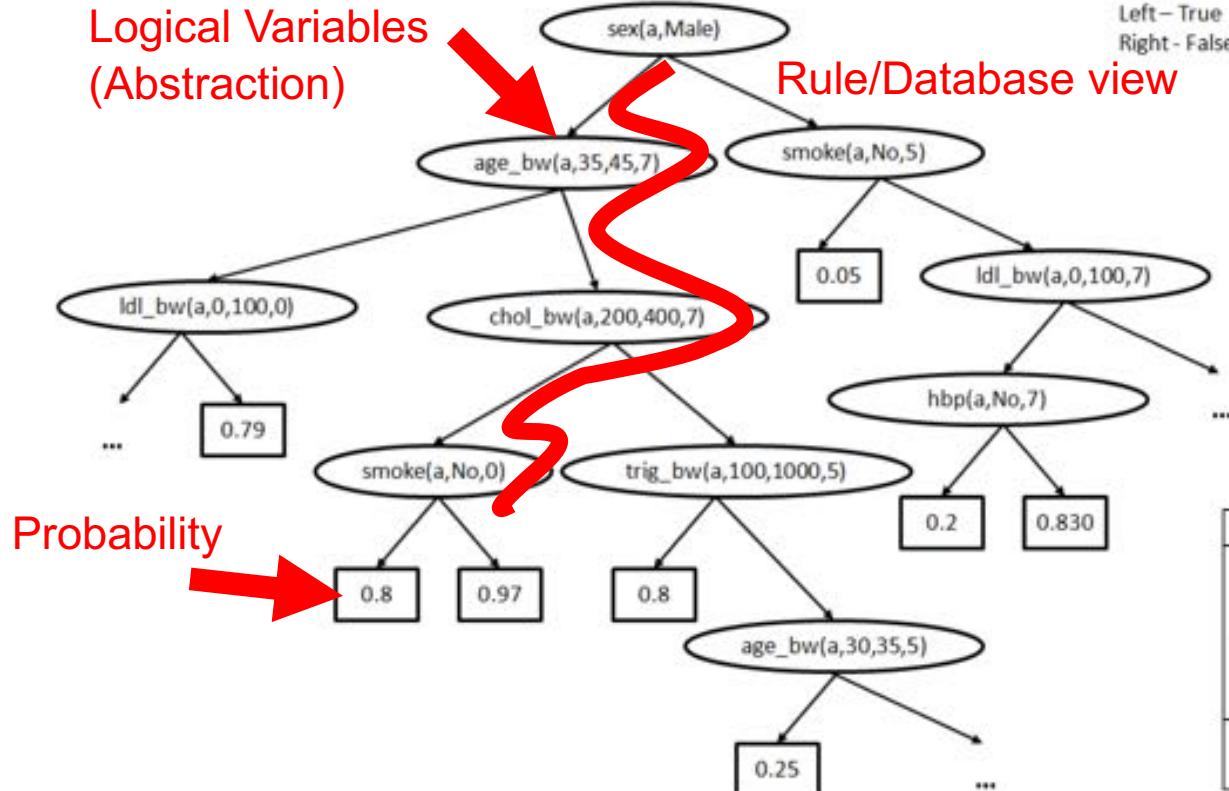
increases the number of
people who can
successfully build ML/AI
applications





Understanding Electronic Health Records

Atherosclerosis is the cause of the majority of Acute Myocardial Infarctions (heart attacks)



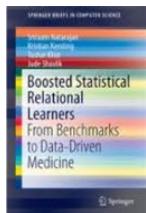
[Circulation; 92(8), 2157-62, 1995;
JACC; 43, 842-7, 2004]

Algorithm	Accuracy	AUC-ROC	The higher, the better
J48	0.667	0.607	
SVM	0.667	0.5	
AdaBoost	0.667	0.608	
Bagging	0.677	0.613	
NB	0.75	0.653	
RPT	0.669*	0.778	
RFGB	0.667*	0.819	

25%

Algorithm for Mining Markov Logic Networks	Likelihood The higher, the better	AUC-ROC The higher, the better	AUC-PR The higher, the better	Time The lower, the better	state-of-the-art
Boosting	0.81	0.96	0.93	9s	37200x faster
LSM	0.73	0.54	0.62	93 hrs	

[Kersting, Driessens ICML'08; Karwath, Kersting, Landwehr ICDM'08; Natarajan, Joshi, Tadepelli, Kersting, Shavlik. IJCAI'11; Natarajan, Kersting, Ip, Jacobs, Carr IAAI '13; Yang, Kersting, Terry, Carr, Natarajan AIME '15; Khot, Natarajan, Kersting, Shavlik ICDM'13, MLJ'12, MLJ'15, Yang, Kersting, Natarajan BIBM'17]



<https://starling.utdallas.edu/software/boostsrl/wiki/>



People

Publications

Projects

Software

Datasets

Blog



BOOSTSRL BASICS

Getting Started

File Structure

Basic Parameters

Advanced Parameters

Basic Modes

Advanced Modes

ADVANCED BOOSTSRL

Default (RDN-Boost)

MLN-Boost

Regression

One-Class Classification

Cost-Sensitive SRL

Learning with Advice

Approximate Counting

Discretization of Continuous-Valued Attributes

Lifted Relational Random Walks

Grounded Relational Random Walks

APPLICATIONS

Natural Language Processing

BoostSRL Wiki

BoostSRL (Boosting for Statistical Relational Learning) is a gradient-boosting based approach to learning different types of SRL models. As with the standard gradient-boosting approach, our approach turns the model learning problem to learning a sequence of regression models. The key difference to the standard approaches is that we learn relational regression models i.e., regression models that operate on relational data. We assume the data in a predicate logic format and the output are essentially first-order regression trees where the inner nodes contain conjunctions of logical predicates. For more details on the models and the algorithm, we refer to our book on this topic.

Sriram Natarajan, Tushar Khot, Kristian Kersting and Jude Shavlik, Boosted Statistical Relational Learners: From Benchmarks to Data-Driven Medicine . SpringerBriefs in Computer Science, ISBN: 978-3-319-13643-1, 2015

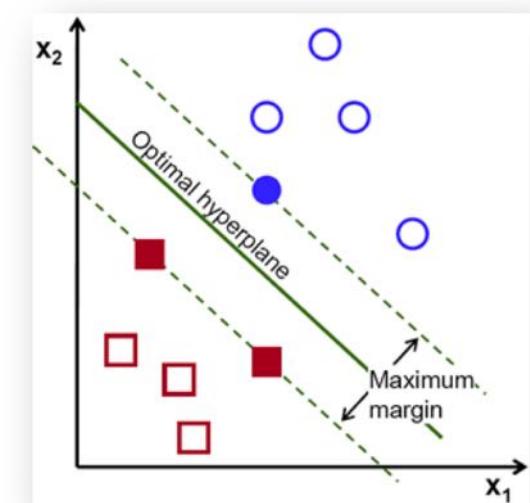
Human-in-the-loop learning

Not every scientist likes to turn math into code

$$\min_{\mathbf{w}, b, \xi} \mathcal{P}(\mathbf{w}, b, \xi) = \frac{1}{2} \mathbf{w}^2 + C \sum_{i=1}^n \xi_i$$

subject to

$$\begin{cases} \forall i \quad y_i(\mathbf{w}^\top \Phi(\mathbf{x}_i) + b) \geq 1 - \xi_i \\ \forall i \quad \xi_i \geq 0 \end{cases}$$



Support Vector Machines
Cortes, Vapnik MLJ 20(3):273-297, 1995

High-level Languages for Mathematical Programs

Write down SVM in „paper form.“ The machine compiles it into solver form.

```
#QUADRATIC OBJECTIVE
minimize: sum{J in feature(I,J)} weight(J)**2 + c1 * slack + c2 * cosslack;

#labeled examples should be on the correct side
subject to forall {I in labeled(I)}: labeled(I)*predict(I) >= 1 - slack(I);

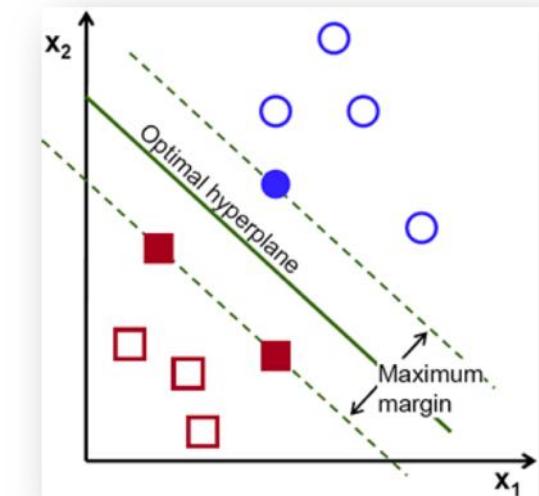
#slacks are positive
subject to forall {I in labeled(I)}: slack(I) >= 0;
```

Embedded within
Python s.t. loops and
rules can be used



RELOOP: A Toolkit for Relational Convex Optimization

Support Vector Machines
Cortes, Vapnik MLJ 20(3):273-297, 1995



There are strong investments into high-level programming languages for AI/ML

RelationalAI, Apple, Microsoft and Uber are investing hundreds of millions of US dollars



Getting deep systems that reason and know what they don't know

Responsible AI systems that explain their decisions and co-evolve with the humans

Open AI systems that are easy to realize and understandable for the domain experts

„Tell the AI when it is right for the wrong reasons and it adapts its behavior“



Figure 4: Explaining an image classification prediction made by Google's Inception network, highlighting positive pixels. The top 3 classes predicted are "Electric Guitar" ($p = 0.32$), "Acoustic guitar" ($p = 0.24$) and "Labrador" ($p = 0.21$)

Teso, Kersting AIES 2019

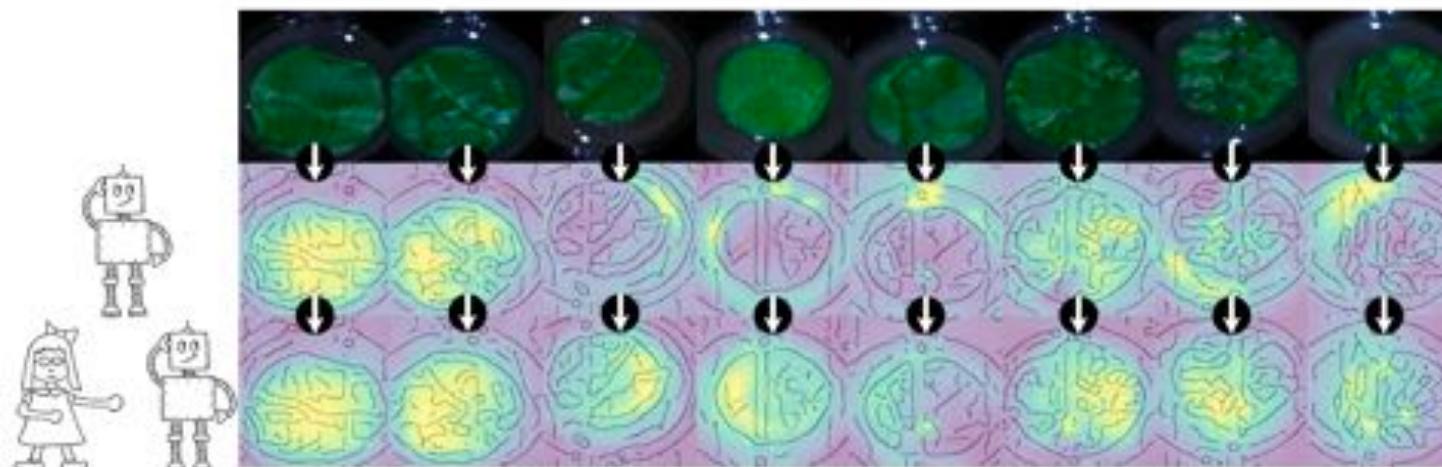
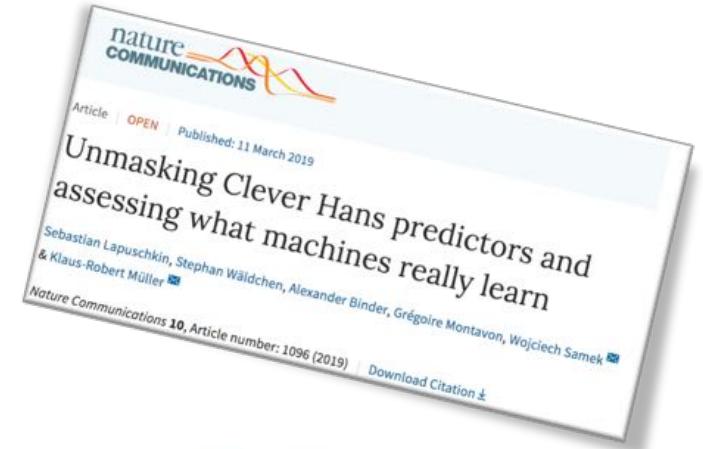


AAAI / ACM conference on
**ARTIFICIAL INTELLIGENCE,
ETHICS, AND SOCIETY**

Making Clever Hans Clever

Co-adaptive ML:

- human is changing computer behavior
- human adapts his or her data and goals in response to what is learned



[Teso, Kersting AIES 2019 and ongoing research]

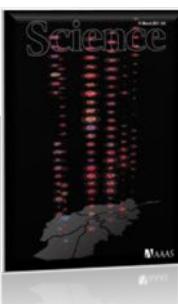
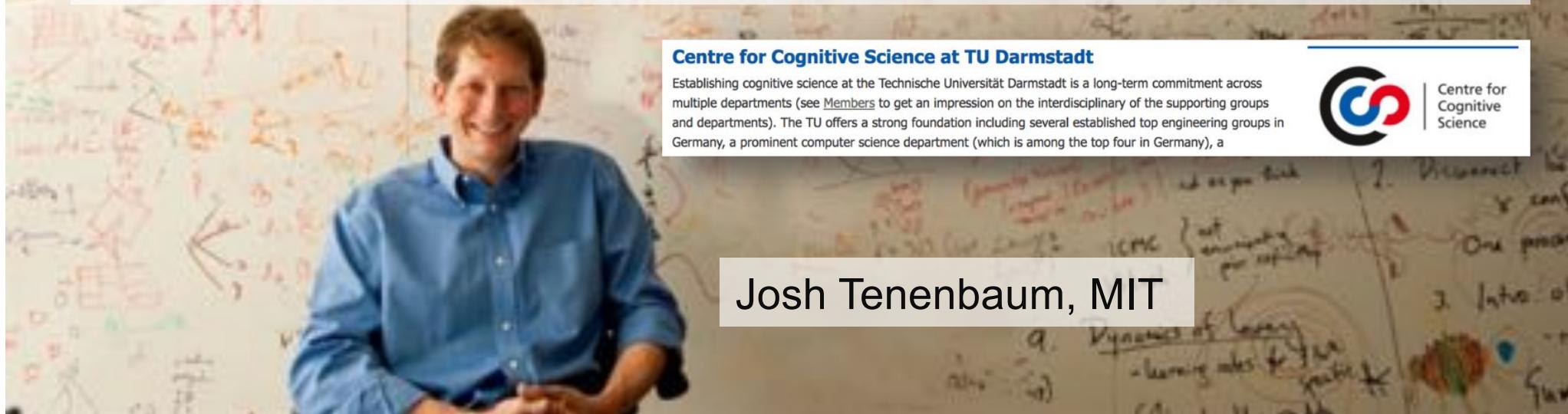


AAAI / ACM conference on
ARTIFICIAL INTELLIGENCE,
ETHICS, AND SOCIETY

Explanation should be understandable by humans

The twin science: cognitive science

"How do we humans get so much from so little?" and by that I mean how do we acquire our understanding of the world given what is clearly by today's engineering standards so little data, so little time, and so little energy.



Lake, Salakhutdinov, Tenenbaum, Science 350 (6266), 1332-1338, 2015
Tenenbaum, Kemp, Griffiths, Goodman, Science 331 (6022), 1279-1285, 2011

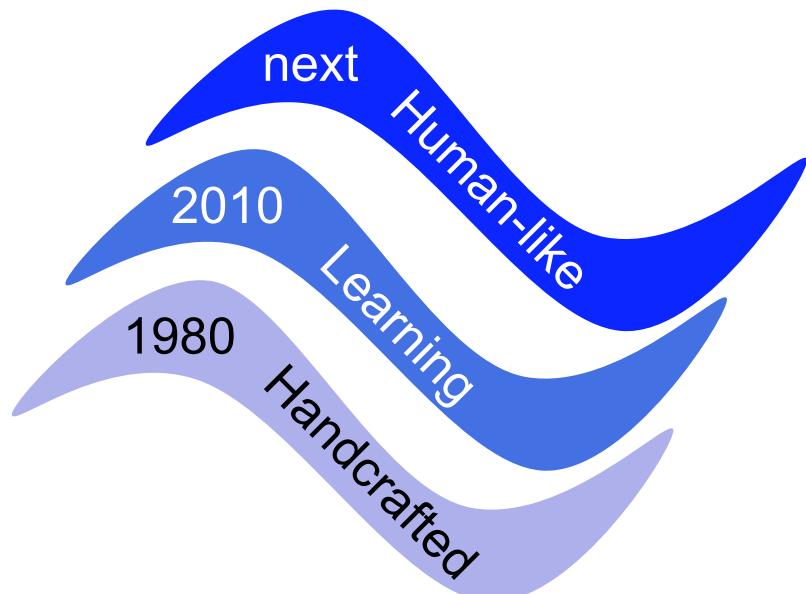
The future of AI

The third wave of AI



Data are now ubiquitous; there is great value from understanding this data, building models and making predictions

However, data is not everything



AI systems that can acquire human-like communication and reasoning capabilities, with the ability to recognise new situations and adapt to them.



Meeting this grand challenge is a team sport !



Thanks to all students of the Research Training Group "Artificial Intelligence - Facts, Chances, Risks" of the German National Academic Scholarship Foundation. Special thanks to **Maike Elisa Müller** and **Jannik Kossen** for taking the lead and to **Matthias Kleiner**, president of the Leibniz Association, for his preface



And this is AI!
Still a lot to be
done! It is a
team sport.

Illustration Nanina Föhr

