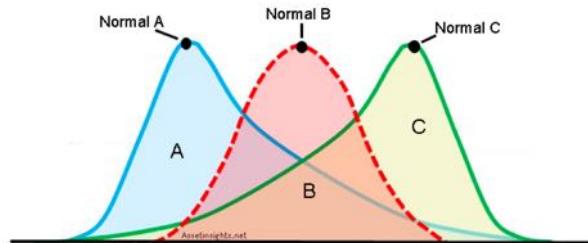


# Deep Machines that know when they do not know



Kristian Kersting



Getting deep systems that reason and know when they don't know



Responsible AI systems that explain their decisions and co-evolve with the humans



Open AI systems that are easy to realize and understandable for the domain experts

# AI and ML have a strong impact



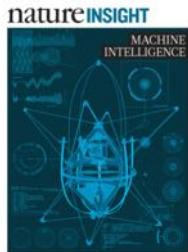
Data are now ubiquitous; there is great value from understanding this data, building models and making predictions

However, there are not enough data scientists, statisticians, machine learning and AI experts

Provide the foundations, algorithms, and tools to develop systems that ease or even automate AI model discovery from data as much as possible

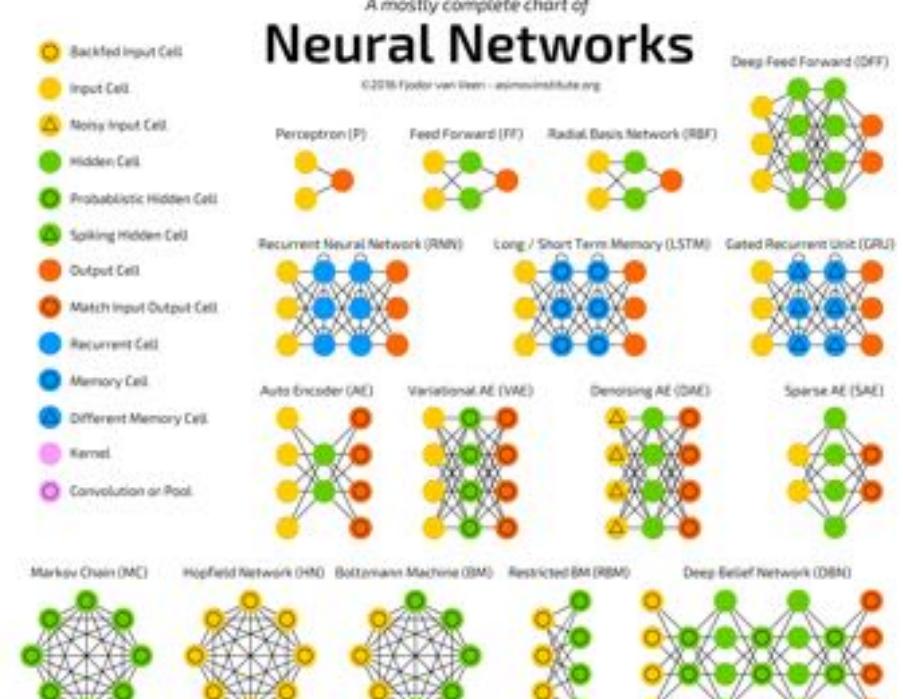
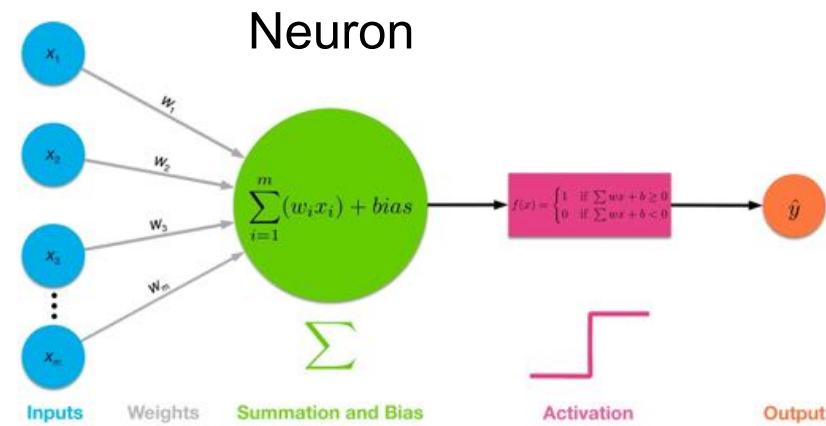


# Deep Neural Networks

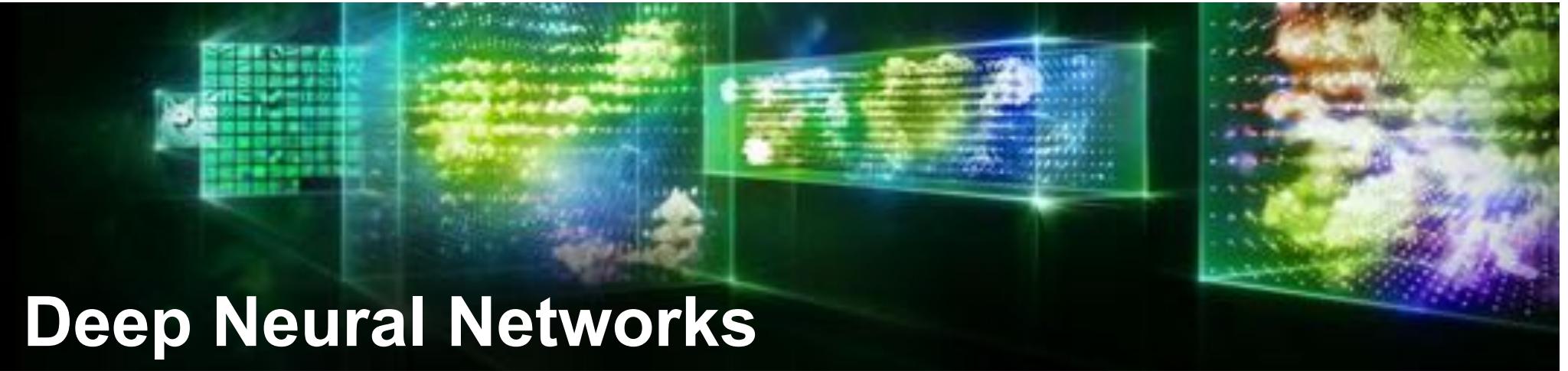


Potentially much more powerful than shallow architectures, represent computations

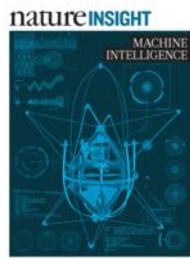
[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



Differentiable Programming

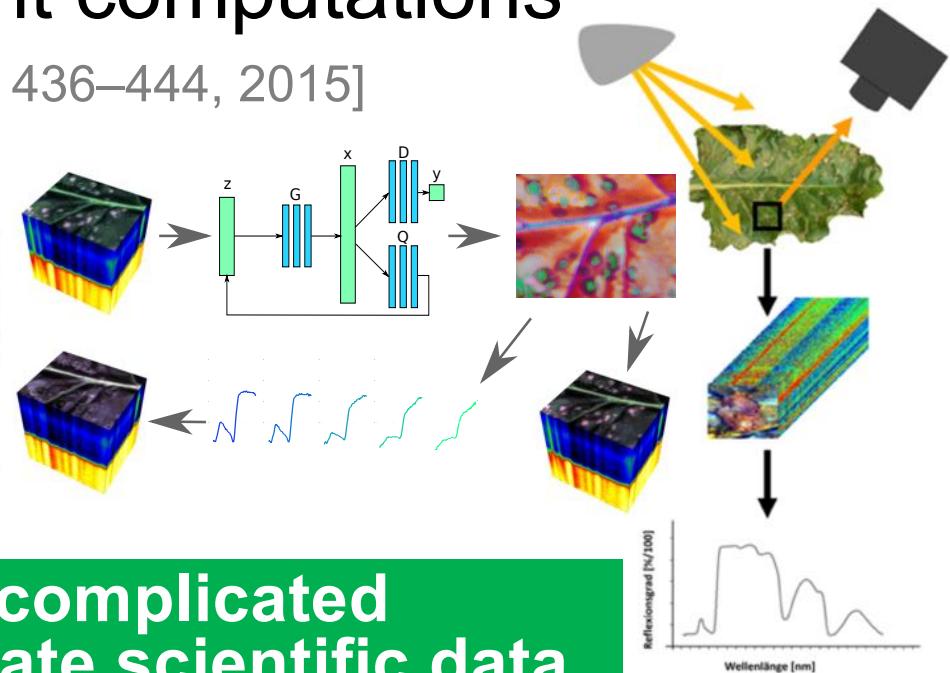
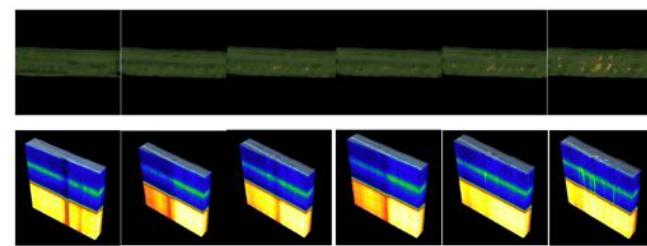
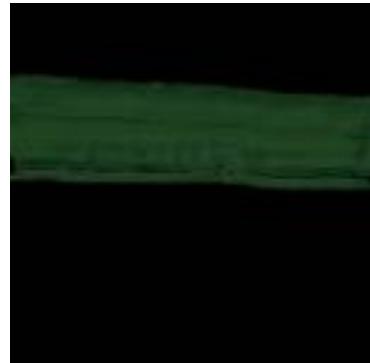


# Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



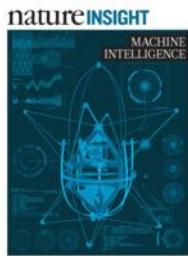
They “develop intuition” about complicated biological processes and generate scientific data

[Schramowski, Brugger, Mahlein, Kersting 2019]

DePhenSe

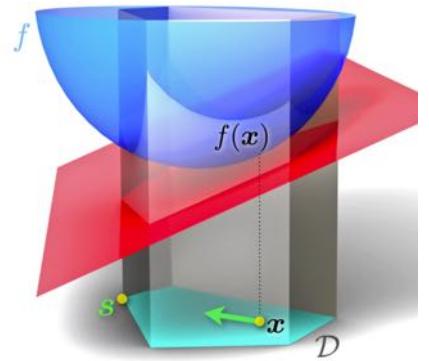
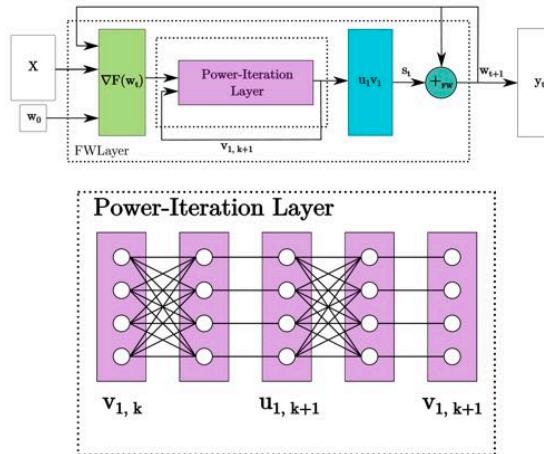
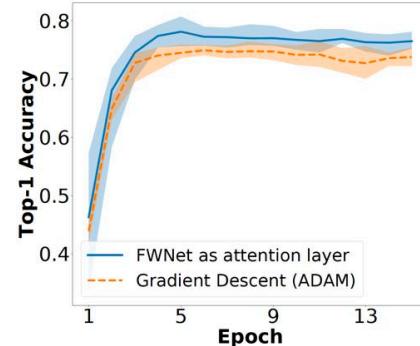
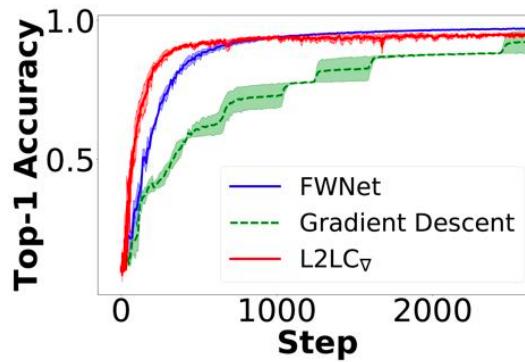


# Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]

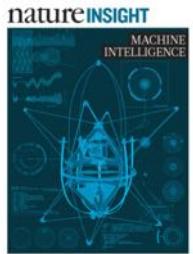


## They “invent” constrained optimizers

[Schramowski, Bauckhage, Kersting arXiv:1803.04300, 2018]

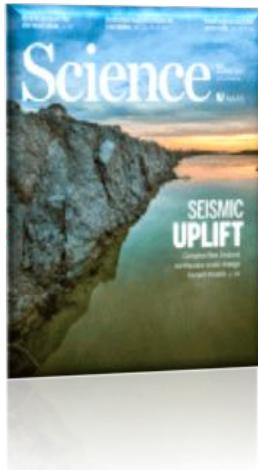


# Deep Neural Networks



Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]



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1.02k



Aylin Caliskan<sup>1,\*</sup>, Joanna J. Bryson<sup>1,2,\*</sup>, Arvind Narayanan<sup>1,\*</sup>

\* See all authors and affiliations



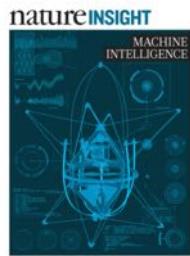
0

Science 14 Apr 2017;  
Vol. 356, Issue 6334, pp. 183-186  
DOI: 10.1126/science.aal4230

They “capture” stereotypes from human language



# Deep Neural Networks

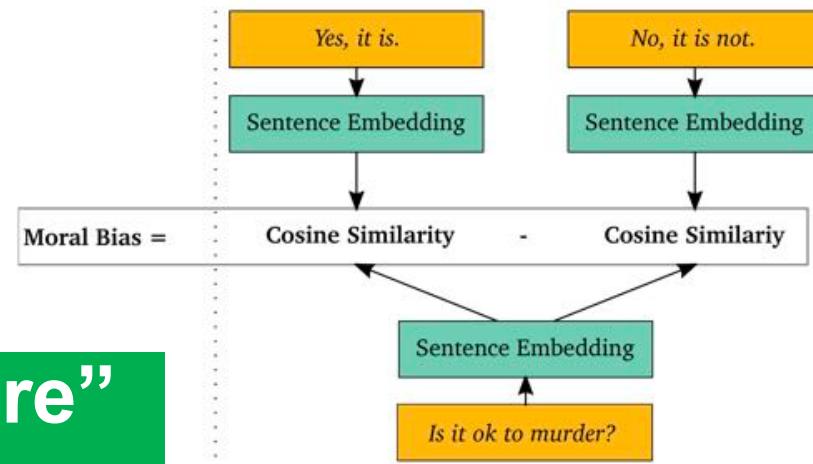


Potentially much more powerful than shallow architectures, represent computations

[LeCun, Bengio, Hinton Nature 521, 436–444, 2015]

## The Moral Choice Machine

Dos	WEAT	Bias	Don'ts	WEAT	Bias
smile	0.116	0.348	rot	-0.099	-1.118
sightsee	0.090	0.281	negative	-0.101	-0.763
cheer	0.094	0.277	harm	-0.110	-0.730
celebrate	0.114	0.264	damage	-0.105	-0.664
picnic	0.093	0.260	slander	-0.108	-0.600
snuggle	0.108	0.238	slur	-0.109	-0.569



But lucky they also “capture” our moral choices

[Jentzsch, Schramowski, Rothkopf, Kersting AIES 2019]



AAAI / ACM conference on  
ARTIFICIAL INTELLIGENCE,  
ETHICS, AND SOCIETY



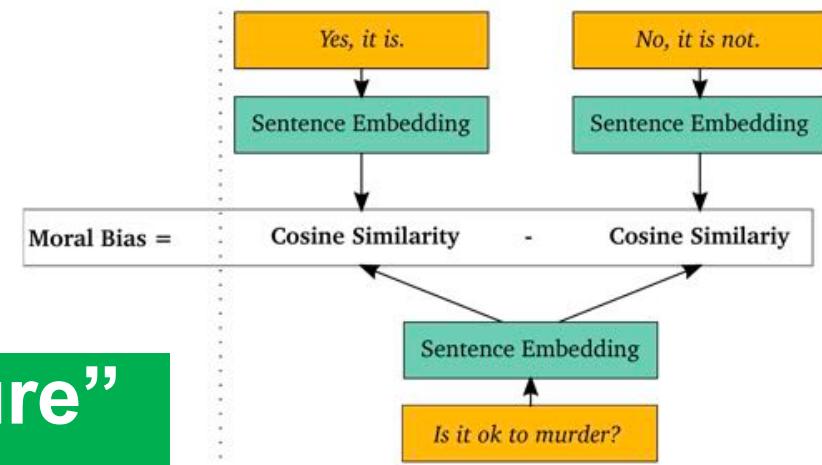
Video 05:10 Min.

Der Hamster gehört nicht in den Toaster – Wie Forscher von der TU Darmstadt versuchen, Maschinen ... [Videoseite]

hauptsache kultur | 14.03.19, 22:45 Uhr

# The Moral Choice Machine

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AAAI / ACM conference on  
ARTIFICIAL INTELLIGENCE,  
ETHICS, AND SOCIETY

# Can we trust deep neural networks?

The image displays three separate research articles from the journal *Nature Communications*, each highlighting a different aspect of deep learning model interpretation and reliability.

**Top Article:** *Unmasking Clever Hans predictors and assessing what machines really learn* (Published: 11 March 2019)

**Authors:** Sebastian Lapuschkin, Stephan Wäldchen, Alexander Binder, Grégoire Montavon, Wojciech Samek, & Klaus-Robert Müller

**Abstract:** This article discusses the "Clever Hans" phenomenon in machine learning, where models can perform well on test data but fail on similar but slightly different inputs. It presents methods to identify such "horses" and understand what deep neural networks actually learn.

**Middle Article:** *Pinball - relevance during game play*

**Abstract:** This study shows visualizations of relevance maps for a pinball game. The images show the ball's path and the importance of different parts of the pinball machine (paddle, tunnel) for the model's decision-making process.

**Bottom Article:** *Breakout - relevance during training*

**Abstract:** This article illustrates the evolution of relevance maps during the training of a Breakout game model. It tracks the relative relevance of the ball, paddle, and tunnel over 200 training epochs, showing how the model's focus shifts as it learns.

DNNs do not quantify all of the uncertainty. They are not calibrated joint distributions.

$$P(Y|X) \neq P(Y,X)$$

MNIST

3	4	2	1	9	5	6	2	/	8
8	9	1	2	5	0	0	6	6	4
6	7	0	1	6	3	6	3	7	0
3	7	7	9	4	6	6	1	8	2
2	9	3	4	3	9	8	7	2	5
1	5	9	8	3	6	5	7	2	3
9	3	1	9	1	5	8	0	8	4
5	6	2	6	8	5	8	8	9	9
3	7	7	0	9	4	8	5	4	3
7	9	6	4	7	0	6	9	2	3

SVHN



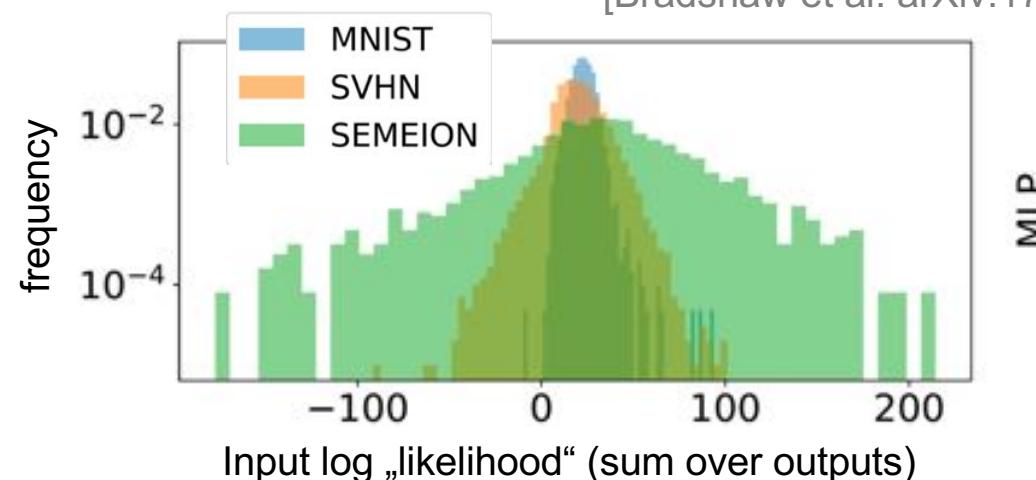
SEMEION



Train & Evaluate

Transfer Testing

[Bradshaw et al. arXiv:1707.02476 2017]



[Peharz, Vergari, Molina, Stelzner, Trapp, Kersting, Ghahramani UDL@UAI 2018]

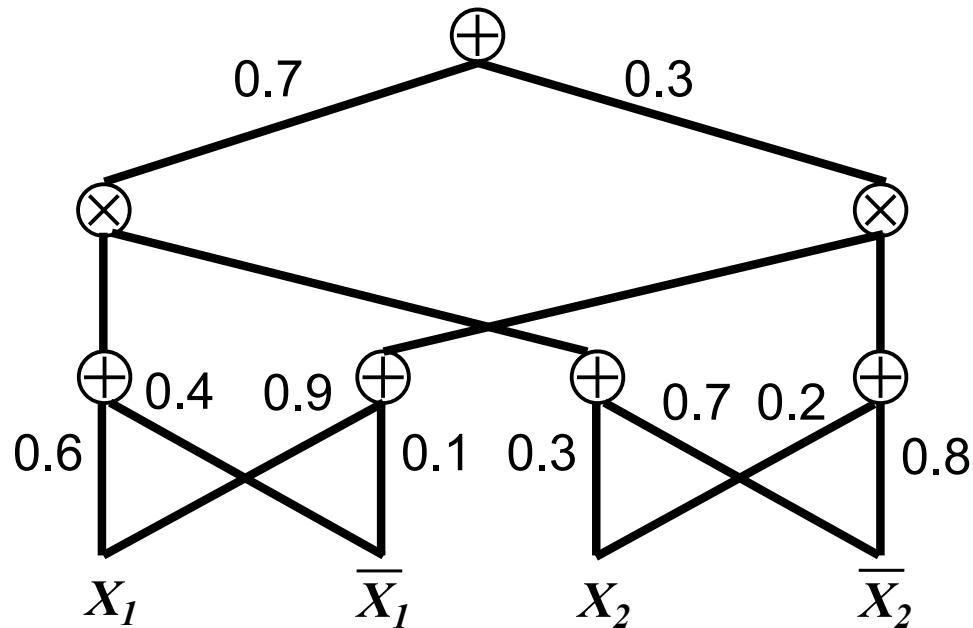
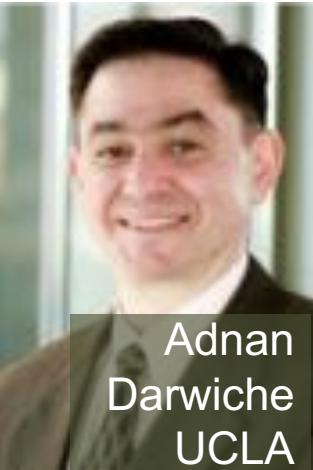
**Getting deep systems that know  
when they don't know.**

# Can we borrow ideas from deep learning for probabilistic graphical models?



Judea Pearl, UCLA  
Turing Award 2012

This results in Sum-Product Networks, a deep probabilistic learning framework

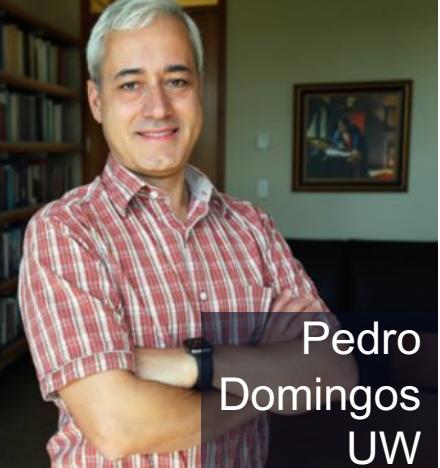


Computational graph  
(kind of TensorFlow graphs) that encodes  
how to compute  
probabilities

Inference is linear in size of network



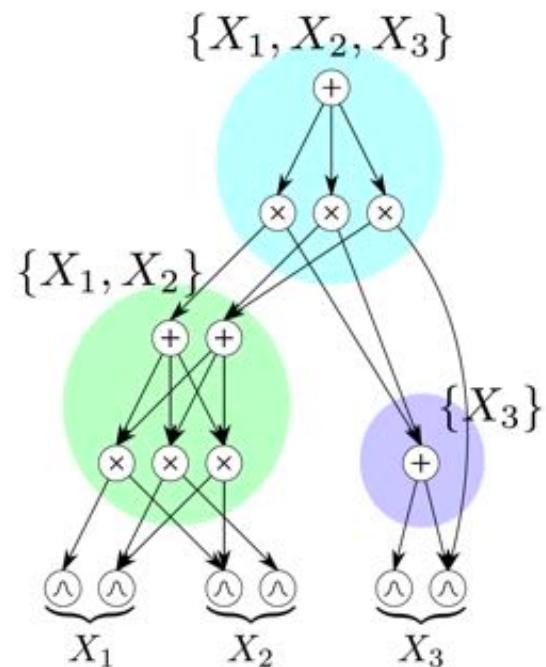
# This results in Sum-Product Networks, a deep probabilistic learning framework



- (+) ... convex sum
- ( $\times$ ) ... product
- ( $\wedge$ ) ... distribution

**completeness**  
sum children: same scope

**decomposability**  
product children:  
non-overlapping scope



Computational graph  
(kind of TensorFlow  
graphs) that encodes  
how to compute  
probabilities

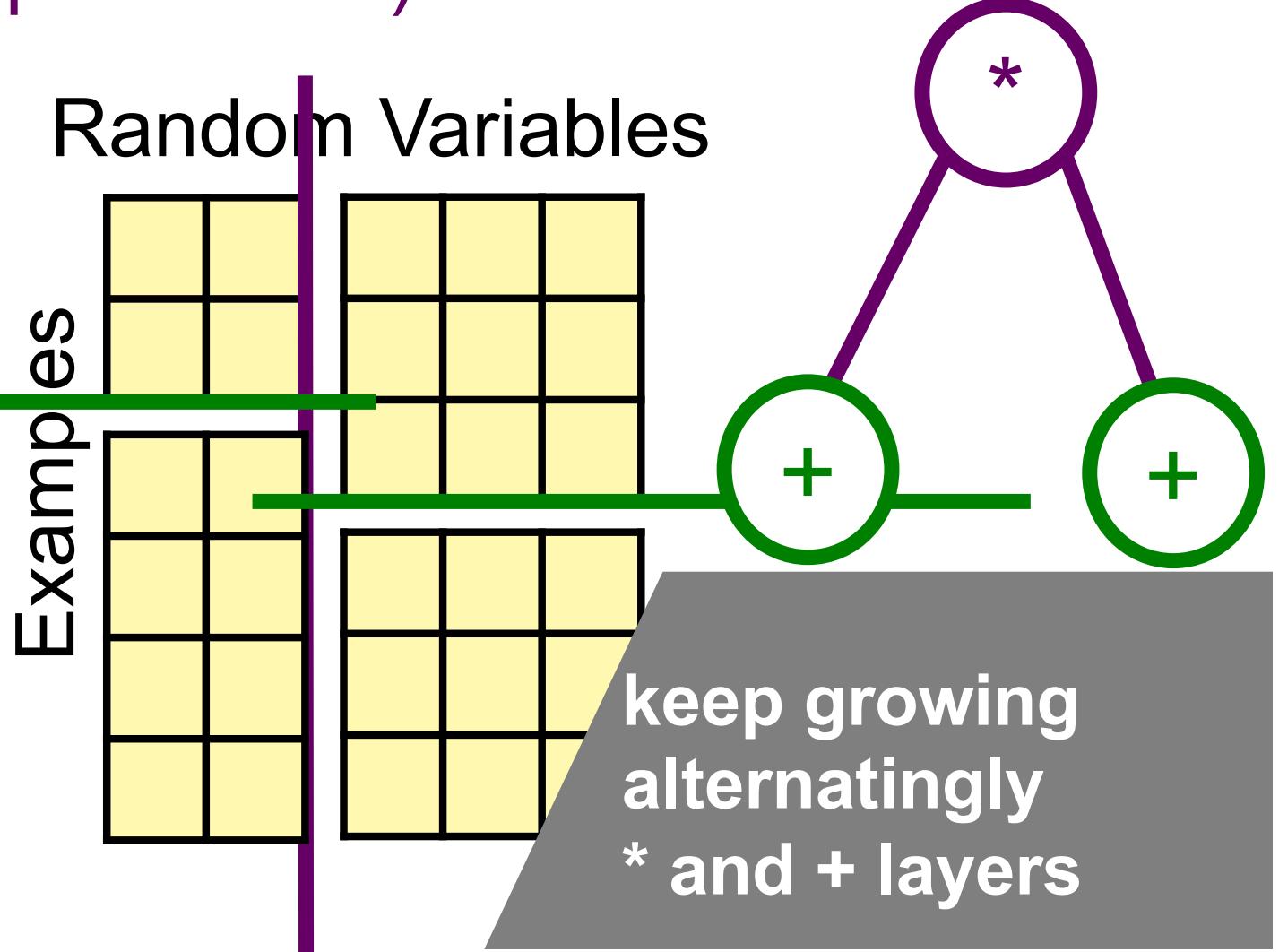
## Inference is linear in size of network



# And there is a way to select models

Testing independence of random variables  
using e.g. (nonparametric) tests

Conditioning,  
e.g., via  
clustering



[Poon, Domingos UAI'11; Molina, Natarajan, Kersting AAAI'17; Vergari, Peharz, Di Mauro, Molina, Kersting, Esposito AAAI '18;  
Molina, Vergari, Di Mauro, Esposito, Natarajan, Kersting AAAI '18]

# FL<sub>+</sub> SPFlow: An Easy and Extensible Library ⊗W for Sum-Product Networks



UNIVERSITÀ  
DEGLI STUDI DI BARI  
ALDO MORO



Max Planck Institute for  
Intelligent Systems



UNIVERSITY OF  
CAMBRIDGE



VECTOR  
INSTITUTE

[Molina, Vergari, Stelzner, Peharz,  
Subramani, Poupart, Di Mauro,  
Kersting 2019]



Federal Ministry  
of Education  
and Research

195 commits

2 branches

0 releases

All 6 contrib.....

Branch: master ▾

New pull request

Create new file

Upload files

Find file

Clone or download ▾

<https://github.com/SPFlow/SPFlow>

```
from spn.structure.leaves.parametric import Categorical
from spn.structure.Base import Sum, Product
from spn.structure.base import assign_ids, rebuild_scopes_bottom_up

p0 = Product(children=[Categorical(p=[0.3, 0.7], scope=1), Categorical(p=[0.4, 0.6], scope=2)])
p1 = Product(children=[Categorical(p=[0.5, 0.5], scope=1), Categorical(p=[0.6, 0.4], scope=2)])
s1 = Sum(weights=[0.3, 0.7], children=[p0, p1])
p2 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), s1])
p3 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), Categorical(p=[0.3, 0.7], scope=1)])
p4 = Product(children=[p3, Categorical(p=[0.4, 0.6], scope=2)])
spn = Sum(weights=[0.4, 0.6], children=[p2, p4])

assign_ids(spn)
rebuild_scopes_bottom_up(spn)

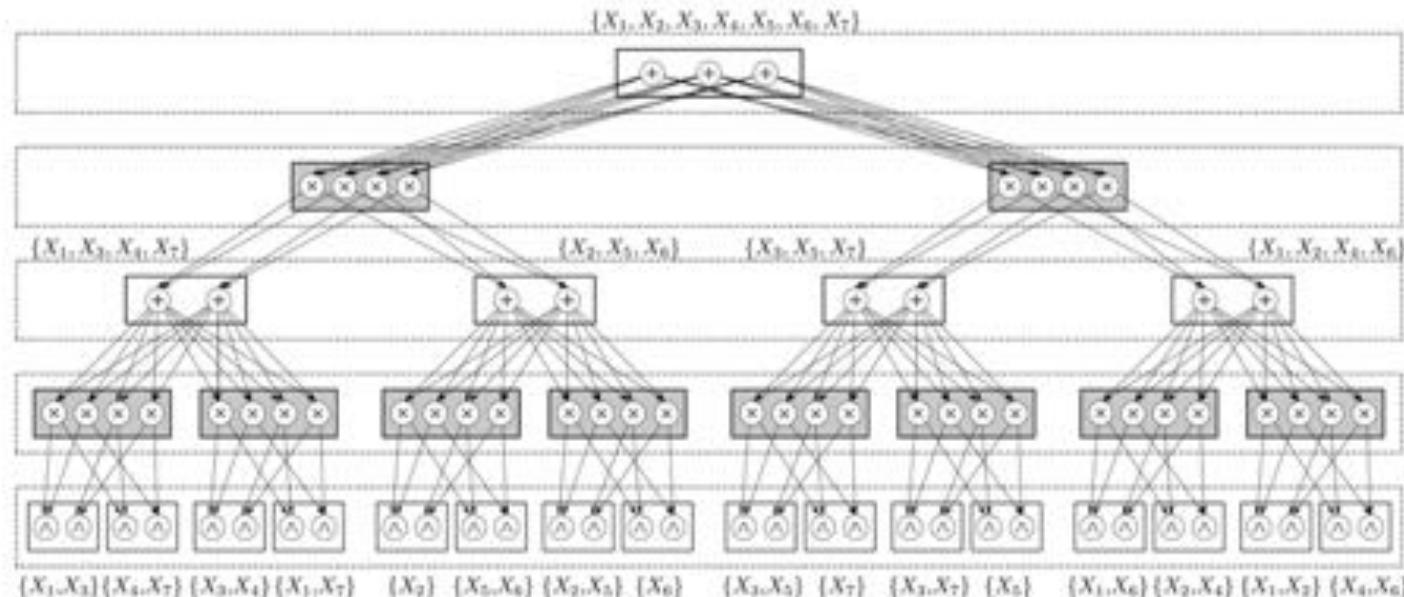
return spn
```

**Domain Specific Language,  
Inference, EM, and Model  
Selection as well as  
Compilation of SPNs into TF  
and PyTorch and also into flat,  
library-free code even suitable  
for running on devices:  
C/C++, GPU, FPGA**

SPFlow, an open-source Python library providing a simple interface to inference, learning and manipulation routines for deep and tractable probabilistic models called Sum-Product Networks (SPNs). The library allows one to quickly create SPNs both from data and through a domain specific language (DSL). It efficiently implements several probabilistic inference engines like message-passing, conditionals and incremental most probable explanations (IMEs) along with common

# Random sum-product networks

[Peharz, Vergari, Molina, Stelzner, Trapp, Kersting, Ghahramani UDL@UAI 2018]



	RAT-SPN	MLP	vMLP
Accuracy	MNIST (8.5M)	98.32 (2.64M)	98.09 (5.28M)
	F-MNIST (0.65M)	90.81 (9.28M)	89.81 (1.07M)
	20-NG (0.37M)	49.05 (0.31M)	48.81 (0.16M)
Cross-Entropy	MNIST (17M)	0.0874 (0.82M)	0.0974 (0.22M)
	F-MNIST (0.65M)	0.2965 (0.82M)	0.325 (0.29M)
	20-NG (1.63M)	1.6180 (0.22M)	1.6263 (0.22M)

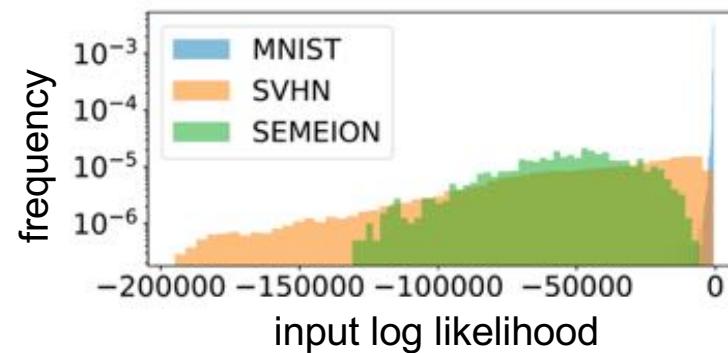
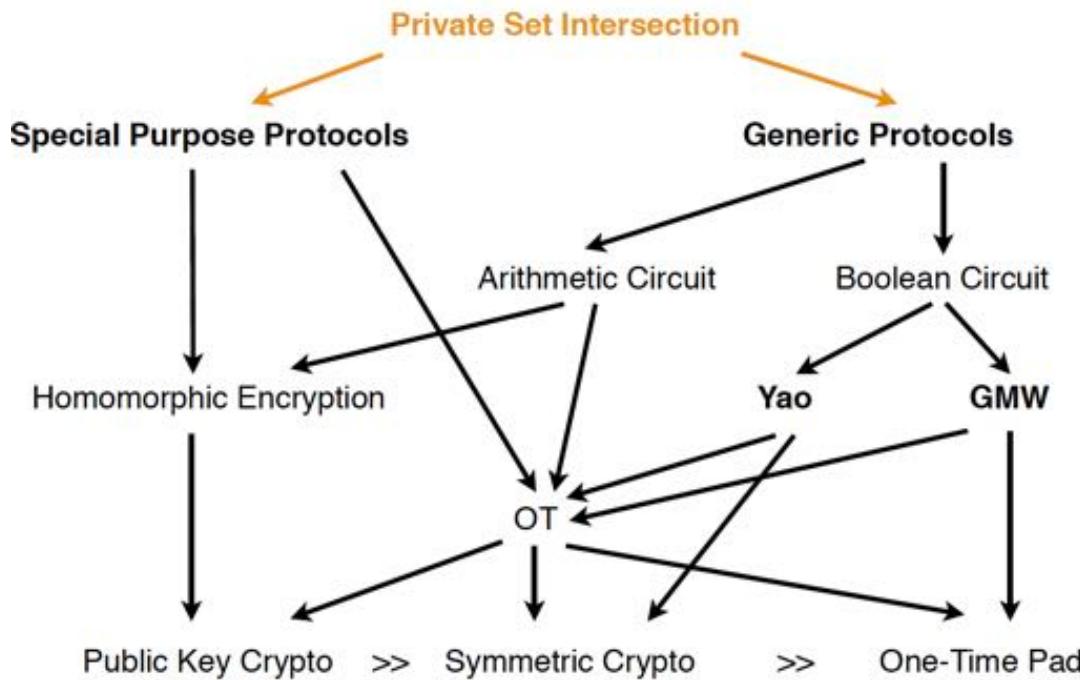


TABLE II  
PERFORMANCE COMPARISON. BEST END-TO-END THROUGHPUTS (T), EXCLUDING THE CYCLE COUNTER MEASUREMENTS, ARE DENOTED BOLD.

Dataset	Rows	CPU (μs)	T-CPU (rows/ μs)	CPUF (μs)	T-CPUF (rows/ μs)	GPU (μs)	T-GPU (rows/ μs)	FPGA Cycle Counter	FPGAC (μs)	T-FPGAC (rows/ μs)	FPGA (μs)	T-FPGA (rows/ μs)
Accidents	17009	2798.27				7.87	63090.94	0.27			696.00	<b>24.44</b>
Audio	20000	4271.78				5.4			20317	1	761.00	<b>26.28</b>
Netflix	20000	4892.22				4.8			20322	1	654.00	<b>30.58</b>
MSNBC200	388434	15476.05				30.5			388900	19	608.00	<b>77.56</b>
MSNBC300	388434	10060.78				41.2			388810	19	933.00	<b>78.74</b>
NLTCS	21574	791.80				31.3			21904	1	566.00	<b>38.12</b>
Plants	23215	3621.71	6.41	3521.04		6.59	67004.41	0.35			778.00	<b>29.84</b>
<b>NIPS5</b>	10000	25.11	<b>398.31</b>	26.37		379.23	8210.32	1.22			337.30	29.65
<b>NIPS10</b>	10000	83.60	<b>119.61</b>	84.39		118.49	11550.82	0.87			464.30	21.54
<b>NIPS20</b>	10000	191.30	52.27	182.73	<b>54.72</b>	18689.04	0.54				543.60	18.40
<b>NIPS30</b>	10000	387.61	25.80	349.84	<b>28.58</b>	25355.93	0.39				592.30	16.88
<b>NIPS40</b>	10000	551.64	18.13	471.26	<b>21.22</b>	30820.49	0.32				632.20	15.82
<b>NIPS50</b>	10000	812.44	12.31	792.13	<b>12.62</b>	36355.60	0.28				720.60	<b>13.88</b>
<b>NIPS60</b>	10000	1046.38	9.56	662.53	<b>15.09</b>	40778.36	0.25				799.20	12.51
<b>NIPS70</b>	10000	1148.17	8.71	1134.80		8.81	46759.26	0.21			858.60	<b>11.65</b>
<b>NIPS80</b>	10000	1556.99	6.42	1277.81		7.83	63217.99	0.16			961.80	<b>10.40</b>

# How do we do data science offshore?





There are generic protocols to validate computations on authenticated data without knowledge of the secret key

#### DNA MSPN ####  
 Gates: 298208 Yao Bytes: 9542656 Depth: 615

#### DNA PSPN ####  
 Gates: 228272 Yao Bytes: 7304704 Depth: 589

#### NIPS MSPN ####  
 Gates: 1001477 Yao Bytes: 32047264 Depth: 970

## Homomorphic sum-product network

[Molina, Weinert, Treiber, Schneider, Kersting 2019]

# Learning the Structure of Autoregressive Deep Models such as PixelCNNs

[van den Oord et al. NIPS 2016]



**Learn Conditional SPN by testing conditional independence and using conditional clustering, using e.g.**  
[Zhang et al. UAI 2011; Lee, Honavar UAI 2017; He et al. ICDM 2017; Zhang et al. AAAI 2018; Runge AISTATS 2018]

## Conditional SPNs

[Shao, Molina, Vergari, Peharz, Kersting 2019]

Conditioning  
Result

---



**Learn Conditional SPN by testing conditional independence and using conditional clustering, using e.g.**  
[Zhang et al. UAI 2011; Lee, Honavar UAI 2017; He et al. ICDM 2017; Zhang et al. AAAI 2018; Runge AISTATS 2018]

# Conditional SPNs

[Shao, Molina, Vergari, Peharz, Kersting 2019]

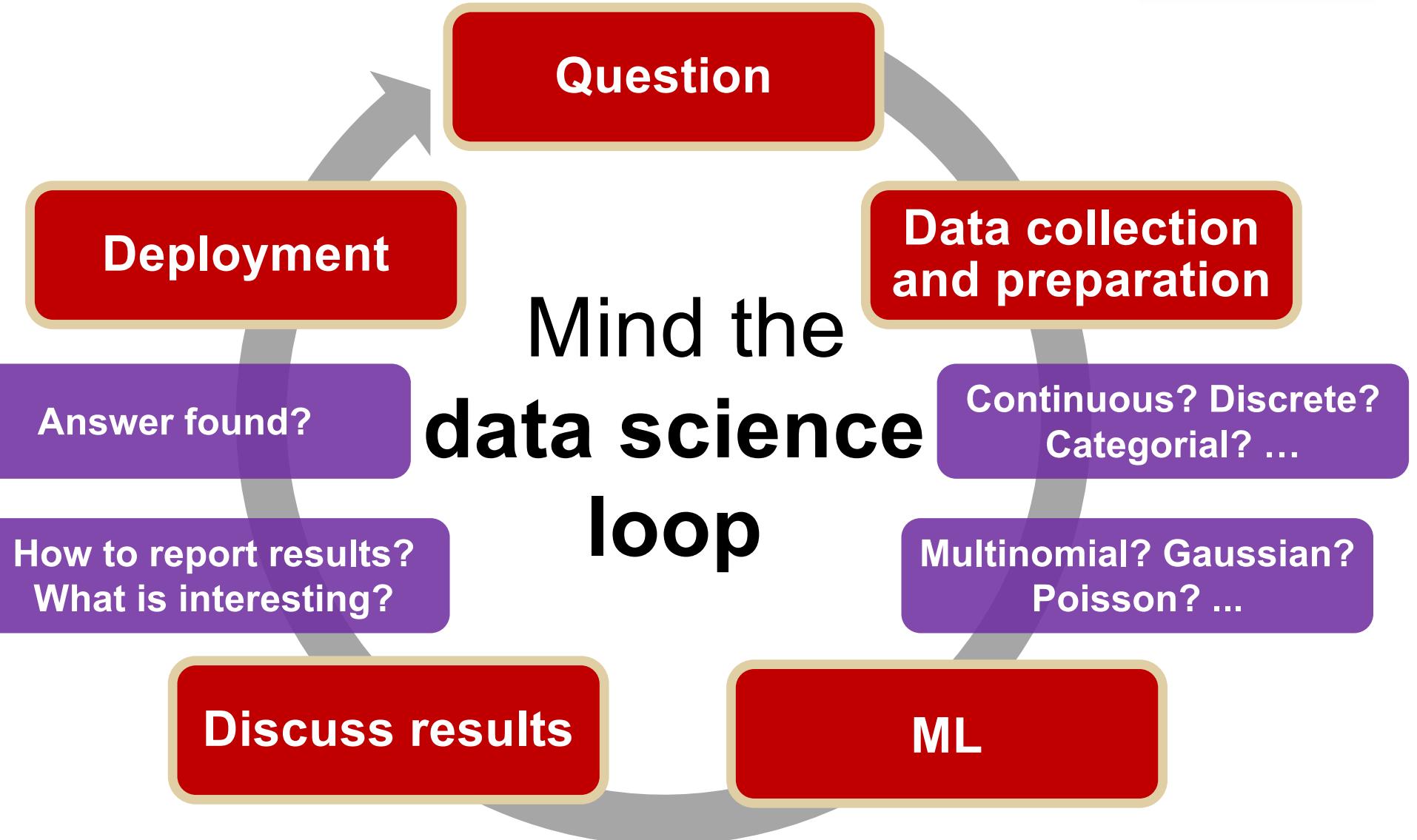
# Functional weights realized as neural network



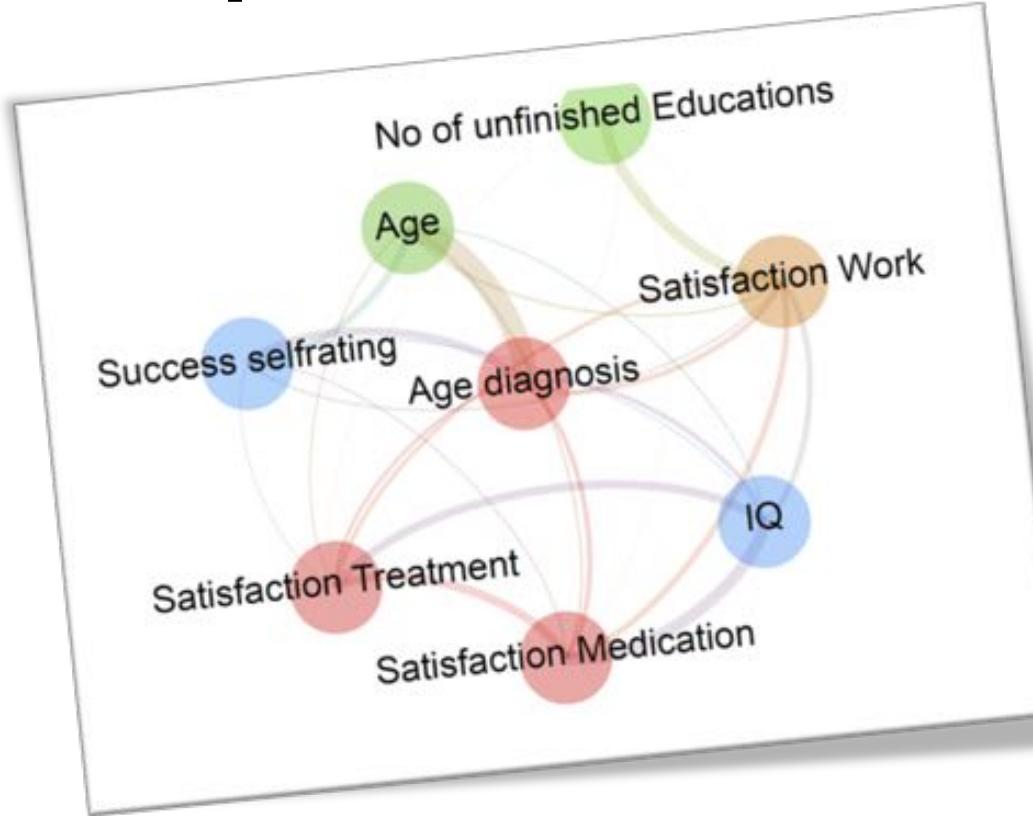
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## Conditional SPNs

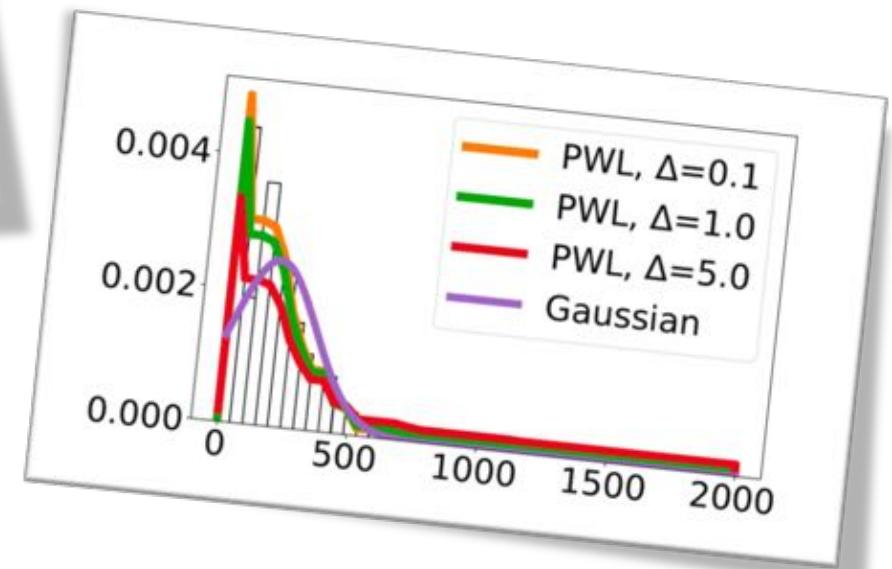
[Shao, Molina, Vergari, Peharz, Kersting 2019]



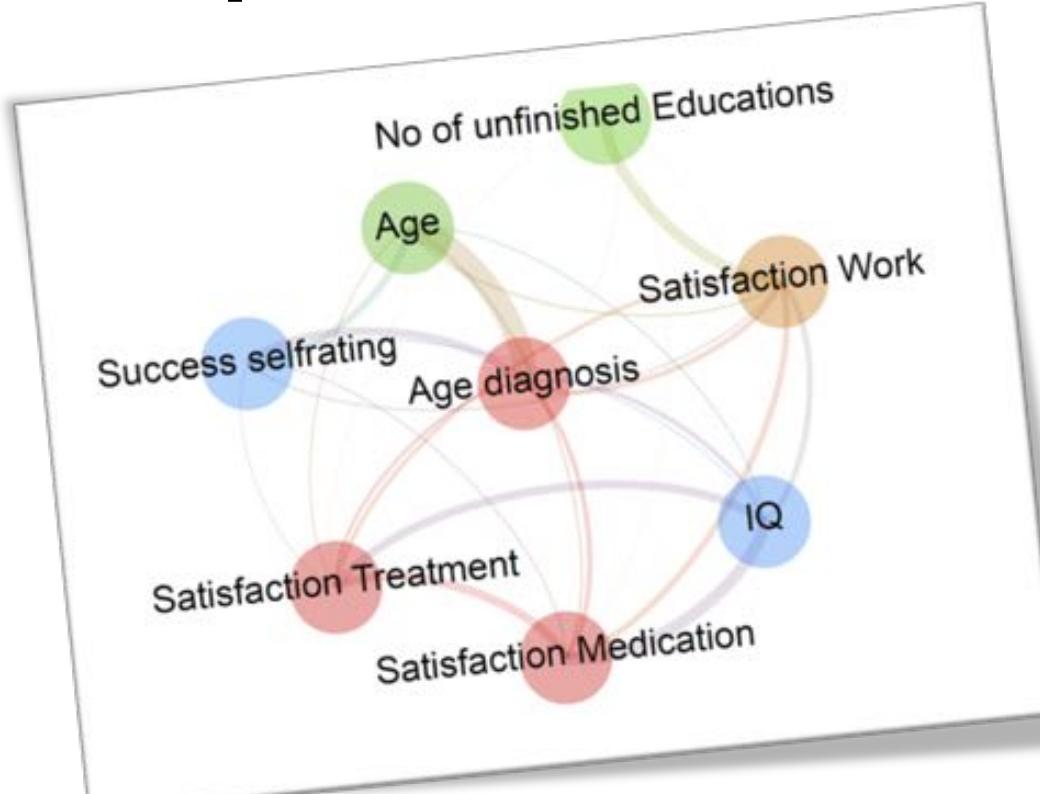
# Distribution-agnostic Deep Probabilistic Learning



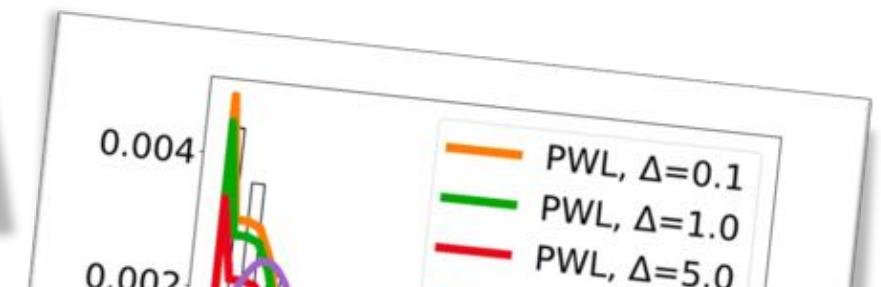
**Use nonparametric independency tests and piece-wise linear approximations**



# Distribution-agnostic Deep Probabilistic Learning



Use nonparametric independency tests and piece-wise linear approximations



However, we have to provide the statistical types and do not gain insights into the parametric forms of the variables.  
Are they Gaussians? Gammas? ...

# The Explorative Automatic Statistician



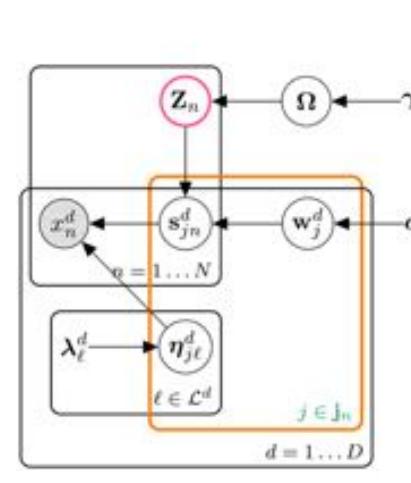
UNIVERSITY OF  
CAMBRIDGE



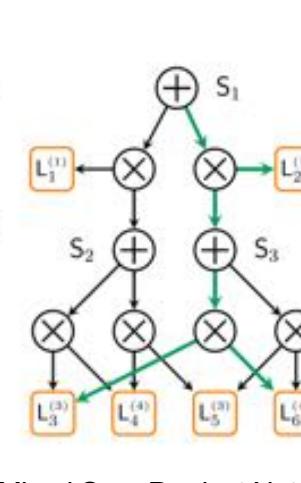
TECHNISCHE  
UNIVERSITÄT  
DARMSTADT

	$X^1$	$X^2$	$X^3$	$X^4$	$X^5$
$x_8$					
$x_7$			?		
$x_6$					
missing value	$x_5$	?			
$x_4$			?		
$x_3$					
$x_2$		?			
$x_1$					

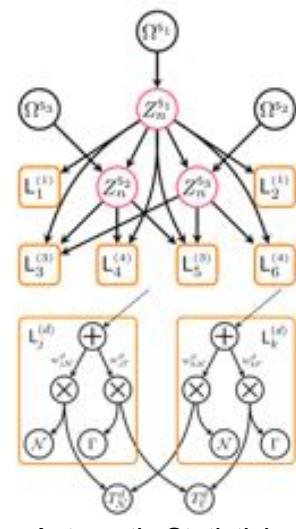
We can even automatically discovers the statistical types and parametric forms of the variables



Bayesian Type Discovery



Mixed Sum-Product Network



Automatic Statistician

# That is, the machine understands the data with few expert input ...

The screenshot shows a user interface for a DeepNotebook. At the top, there are three buttons: 'Toggle Introduction', 'Toggle explanations', and 'Toggle Code'. Below these, the title 'Exploring the Titanic dataset' is displayed in a large, bold font. A detailed description of the dataset follows:

This report describes the dataset Titanic and contains general statistical information and an analysis on the influence different features and subgroups of the data have on each other. The first part of the report contains general statistical information about the dataset and an analysis of the variables and probability distributions. The second part focusses on a subgroup analysis of the data. Different clusters identified by the network are analyzed and compared to give an insight into the structure of the data. Finally the influence different variables have on the predictive capabilities of the model are analyzed. The whole report is generated by fitting a sum product network to the data and extracting all information from this model.

Völker: "DeepNotebooks – Interactive data analysis using Sum-Product Networks." MSc Thesis, TU Darmstadt, 2018

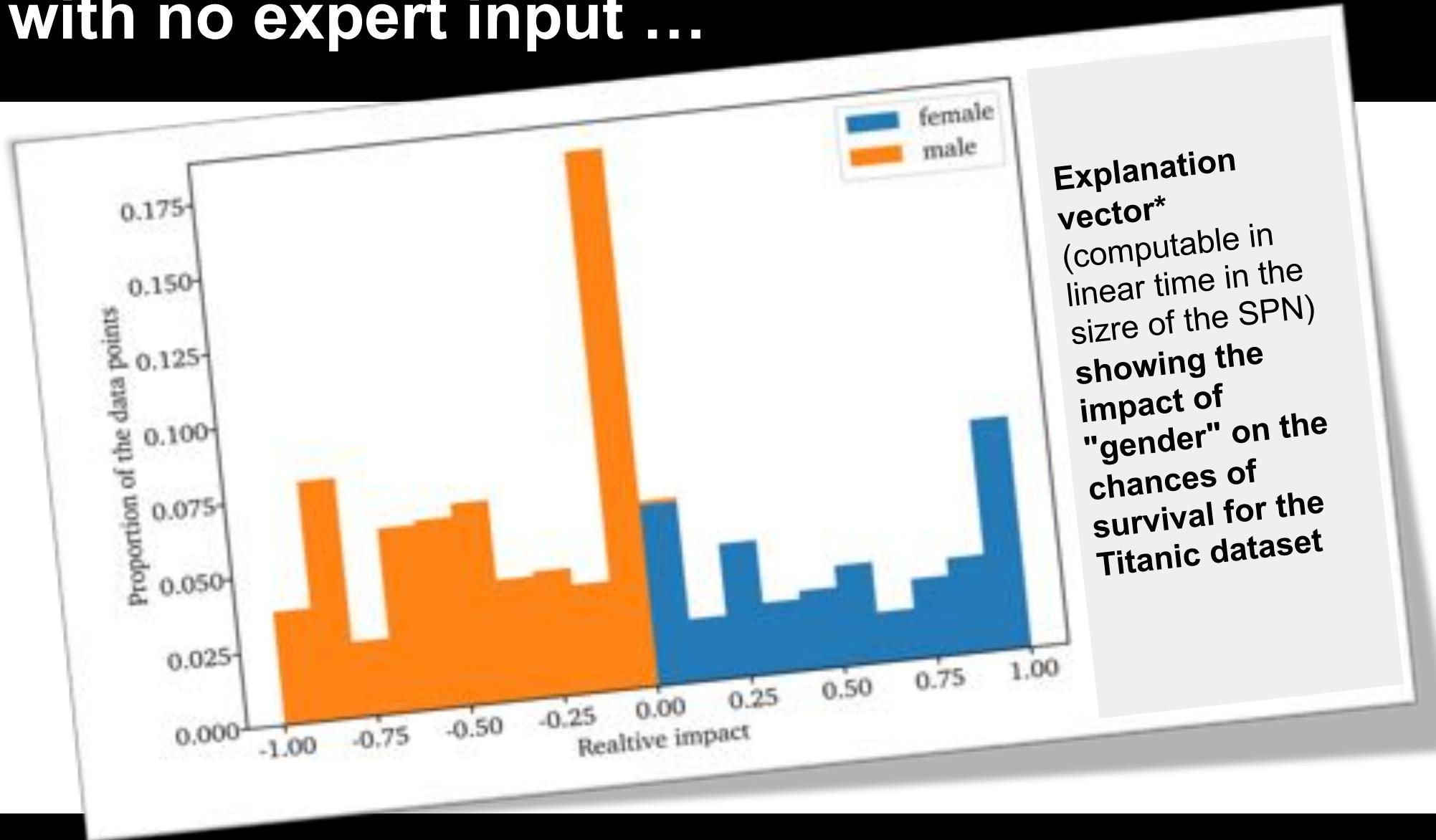


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DARMSTADT

Report framework created @ TU Darmstadt

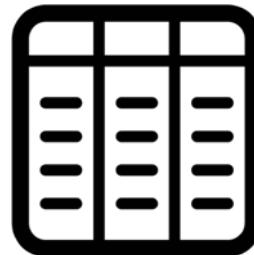
# ...and can compile data reports automatically

# The machine understands the data with no expert input ...



...and can compile data reports automatically

P( heart attack | )?



The New York Times

Opinion

# A.I. Is Harder Than You Think

By Gary Marcus and Ernest Davis

Mr. Marcus is a professor of psychology and neural science. Mr. Davis is a professor of computer science.

May 18, 2018

f t e ↗ 📒

P( heart attack | )?



The New York Times

f t e ↗ 📖

Opinion

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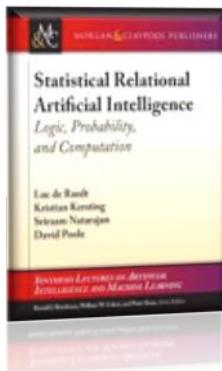
f t e ↗ 📖

# P( heart attack | )?



## Crossover of ML and DS with data & programming abstractions

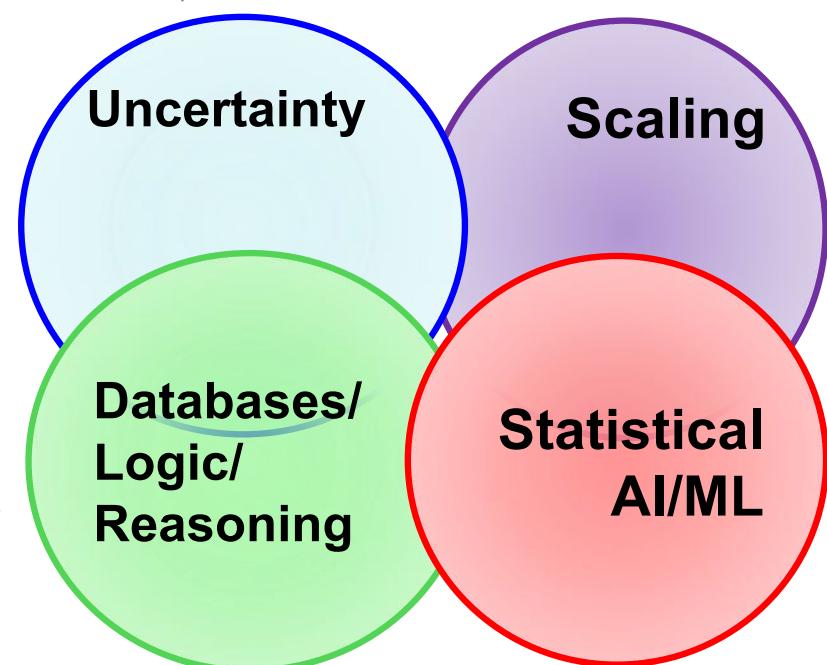
De Raedt, Kersting, Natarajan, Poole: Statistical Relational Artificial Intelligence: Logic, Probability, and Computation. Morgan and Claypool Publishers, ISBN: 9781627058414, 2016.

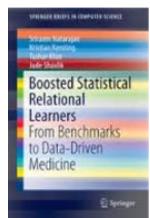


**building general-purpose  
data science and ML  
machines**

**make the ML/DS expert  
more effective**

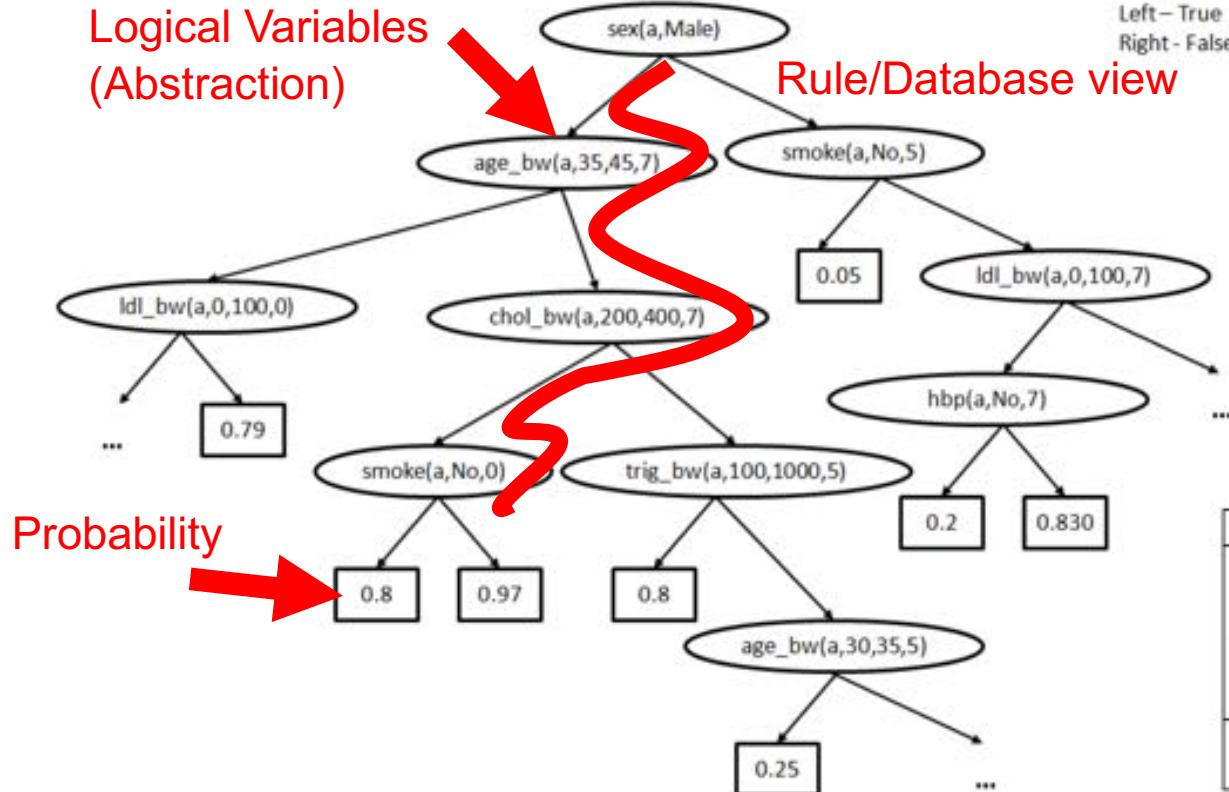
**increases the number of  
people who can  
successfully build ML/DS  
applications**





# Understanding Electronic Health Records

Atherosclerosis is the cause of the majority of Acute Myocardial Infarctions (heart attacks)



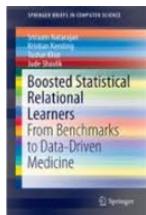
[Circulation; 92(8), 2157-62, 1995;  
JACC; 43, 842-7, 2004]

Algorithm	Accuracy	AUC-ROC	The higher, the better
J48	0.667	0.607	
SVM	0.667	0.5	
AdaBoost	0.667	0.608	
Bagging	0.677	0.613	
NB	0.75	0.653	
RPT	0.669*	0.778	
RFGB	0.667*	0.819	

25%

Algorithm for Mining Markov Logic Networks	Likelihood The higher, the better	AUC-ROC The higher, the better	AUC-PR The higher, the better	Time The lower, the better	state-of-the-art
Boosting	0.81	0.96	0.93	9s	37200x faster
LSM	0.73	0.54	0.62	93 hrs	

[Kersting, Driessens ICML'08; Karwath, Kersting, Landwehr ICDM'08; Natarajan, Joshi, Tadepelli, Kersting, Shavlik. IJCAI'11; Natarajan, Kersting, Ip, Jacobs, Carr IAAI '13; Yang, Kersting, Terry, Carr, Natarajan AIME '15; Khot, Natarajan, Kersting, Shavlik ICDM'13, MLJ'12, MLJ'15, Yang, Kersting, Natarajan BIBM'17]



<https://starling.utdallas.edu/software/boostsrl/wiki/>



People

Publications

Projects

Software

Datasets

Blog



#### BOOSTSRL BASICS

Getting Started

File Structure

Basic Parameters

Advanced Parameters

Basic Modes

Advanced Modes

#### ADVANCED BOOSTSRL

Default (RDN-Boost)

MLN-Boost

Regression

One-Class Classification

Cost-Sensitive SRL

Learning with Advice

Approximate Counting

Discretization of Continuous-Valued Attributes

Lifted Relational Random Walks

Grounded Relational Random Walks

#### APPLICATIONS

Natural Language Processing

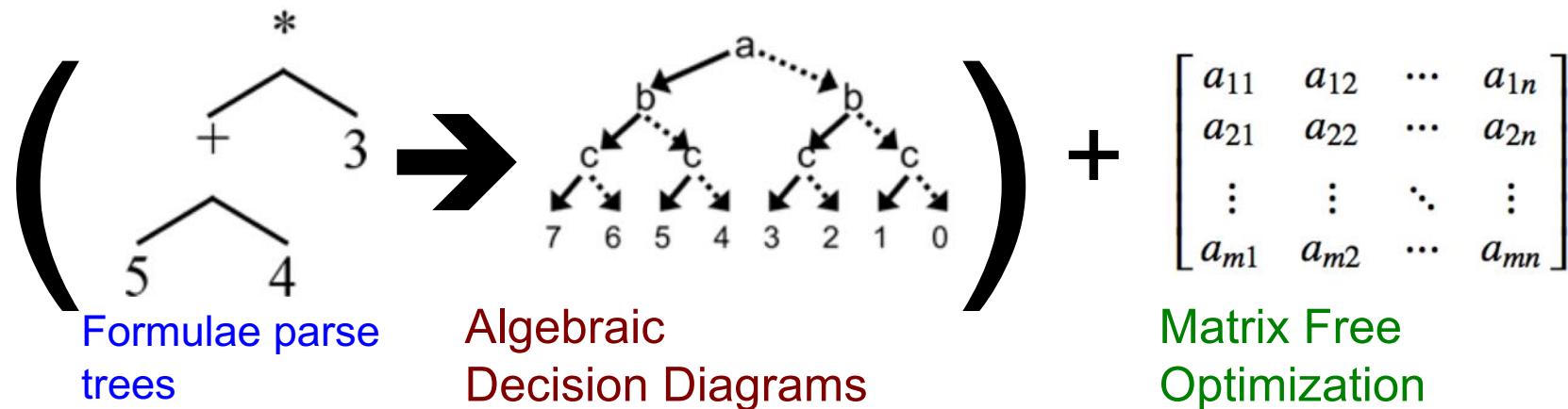
## BoostSRL Wiki

**BoostSRL** (Boosting for Statistical Relational Learning) is a gradient-boosting based approach to learning different types of SRL models. As with the standard gradient-boosting approach, our approach turns the model learning problem to learning a sequence of regression models. The key difference to the standard approaches is that we learn relational regression models i.e., regression models that operate on relational data. We assume the data in a predicate logic format and the output are essentially first-order regression trees where the inner nodes contain conjunctions of logical predicates. For more details on the models and the algorithm, we refer to our book on this topic.

Sriram Natarajan, Tushar Khot, Kristian Kersting and Jude Shavlik, Boosted Statistical Relational Learners: From Benchmarks to Data-Driven Medicine . SpringerBriefs in Computer Science, ISBN: 978-3-319-13643-1, 2015

# Human-in-the-loop learning

# New field: Probabilistic Programming



name	Problem Statistics			Symbolic IPM  ADDI	Symbolic IPM time[s]	Ground IPM time[s]
	#vars	#constr	$nnz(A)$			
factory	131.072	688.128	4.000.000	1819	6899	<b>516</b>
factory0	524.288	2.752.510	15.510.000	1895	<b>6544</b>	7920
factory1	2.097.150	11.000.000	59.549.700	2406	<b>34749</b>	159730
factory2	4.194.300	22.020.100	119.099.000	2504	<b>36248</b>	$\geq 48\text{hrs.}$

**>4.8x faster**

Applies to QPs but here illustrated on MDPs for a factory agent which must paint two objects and connect them. The objects must be smoothed, shaped and polished and possibly drilled before painting, each of which actions require a number of tools which are possibly available. Various painting and connection methods are represented, each having an effect on the quality of the job, and each requiring tools. Rewards (required quality) range from 0 to 10 and a discounting factor of 0.9 was used.

In general, computing the exact posterior is intractable, i.e., inverting the generative process to determine the state of latent variables corresponding to an input is time-consuming and error-prone.

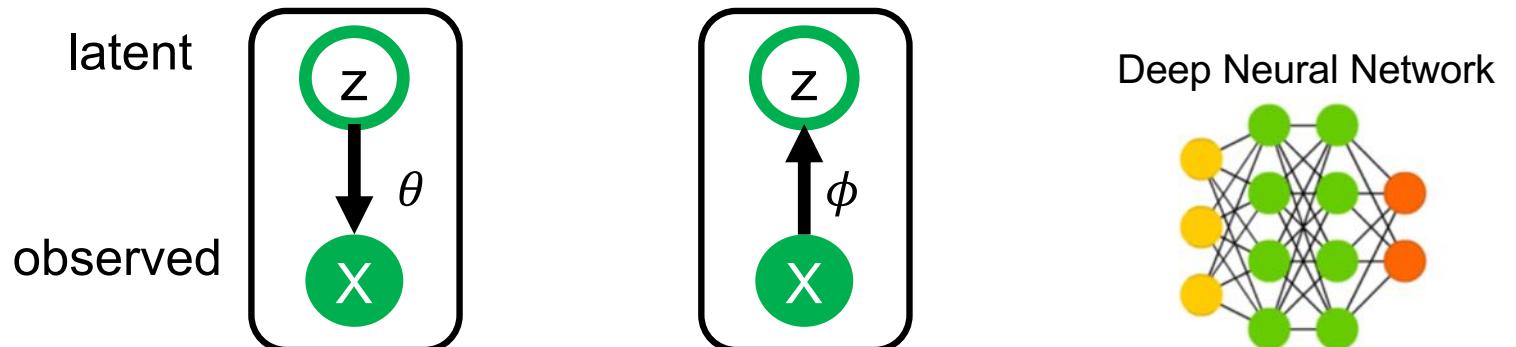
## Deep Probabilistic Programming

```
import pyro.distributions as dist

def model(data):
    # define the hyperparameters that control the beta prior
    alpha0 = torch.tensor(10.0)
    beta0 = torch.tensor(10.0)
    # sample f from the beta prior
    f = pyro.sample("latent_fairness", dist.Beta(alpha0, beta0))
    # loop over the observed data
    for i in range(len(data)):
        # observe datapoint i using the bernoulli
        # likelihood Bernoulli(f)
        pyro.sample("obs_{}".format(i), dist.Bernoulli(f), obs=data[i])
```

```
def guide(data):
    # register the two variational parameters with Pyro.
    alpha_q = pyro.param("alpha_q", torch.tensor(15.0),
                         constraint=constraints.positive)
    beta_q = pyro.param("beta_q", torch.tensor(15.0),
                         constraint=constraints.positive)
    # sample latent_fairness from the distribution Beta(alpha_q, beta_q)
    pyro.sample("latent_fairness", dist.Beta(alpha_q, beta_q))
```

### (2) Ease the implementation by some high-level, probabilistic programming language



**(1) Instead of optimizing variational parameters for every new data point, use a deep network to predict the posterior given  $X$  [Kingma, Welling 2013, Rezende et al. 2014]**

[Stelzner, Molina, Peharz, Vergari, Trapp, Valera, Ghahramani, Kersting ProgProb 2018]

# Sum-Product Probabilistic Programming

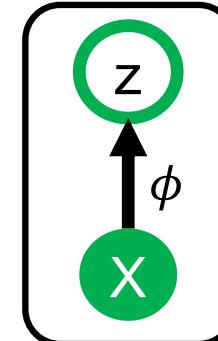
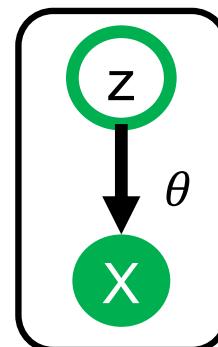
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```

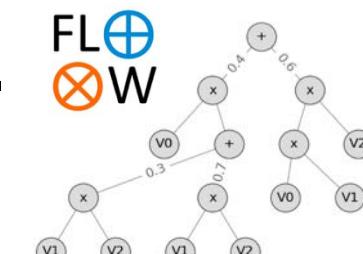
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    # sample latent_fairness from the distribution Beta(alpha_q, beta_q)
    pyro.sample("latent_fairness", dist.Beta(alpha_q, beta_q))
```

**(2) Ease the implementation by some high-level, probabilistic programming language**

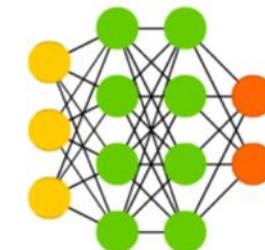
latent  
observed



Sum-Product Network



Deep Neural Network

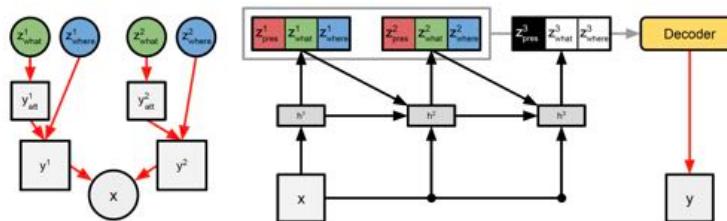


**(1) Instead of optimizing variational parameters for every new data point, use a deep network to predict the posterior given X** [Kingma, Welling 2013, Rezende et al. 2014]

# Unsupervised scene understanding

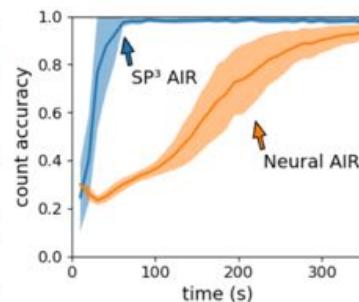
[Stelzner, Peharz, Kersting ICML 2019]

Consider e.g. unsupervised scene understanding using a generative model



[Attend-Infer-Repeat (AIR) model, Hinton et al. NIPS 2016]

**Sum-Product Probabilistic Programming:**  
Making machine learning and data science easier [Stelzner, Molina, Peharz, Vergari, Trapp, Valera, Ghahramani, Kersting ProgProb 2018]



## Probabilistic Programming:

Easier modelling by programming generative models in a high-level, prob. language

```
def prior_step(t):
    # Sample object pose. This is a 3-dimensional vector representing x,y position and size.
    z_where = pyro.sample("z_where_{}".format(t),
                          dist.normal,
                          z_where_prior_mu, z_where_prior_sigma)

    # Sample object code. This is a 50-dimensional vector.
    z_what = pyro.sample("z_what_{}".format(t),
                         dist.normal,
                         z_what_prior_mu, z_what_prior_sigma)

y_att = decode(z_what)
```



# Map latent code to pixel space using the neural net

Use deep probabilistic models that feature tractable, deterministic inference

```
from spn.structure.leaves.parametric import Categorical
from spn.structure.Base import Sum, Product
from spn.structure.base import assign_ids, rebuild_scopes_bottom_up

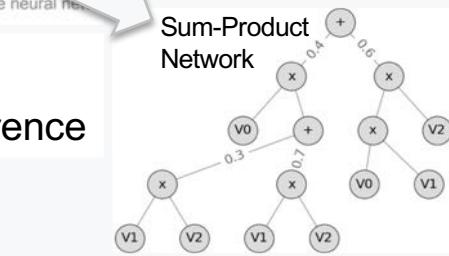
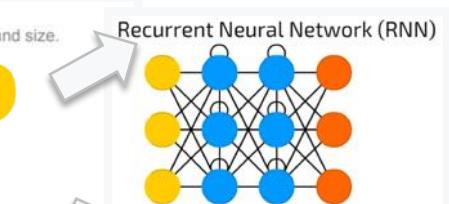
p0 = Product(children=[Categorical(p=[0.3, 0.7], scope=1), Categorical(p=[0.4, 0.6], scope=2)])
p1 = Product(children=[Categorical(p=[0.5, 0.5], scope=1), Categorical(p=[0.6, 0.4], scope=2)])
s1 = Sum(weights=[0.3, 0.7], children=[p0, p1])
p2 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), s1])
p3 = Product(children=[Categorical(p=[0.2, 0.8], scope=0), Categorical(p=[0.3, 0.7], scope=1)])
p4 = Product(children=[p3, Categorical(p=[0.4, 0.6], scope=2)])
spn = Sum(weights=[0.4, 0.6], children=[p2, p4])

assign_ids(spn)
rebuild_scopes_bottom_up(spn)

return spn
```

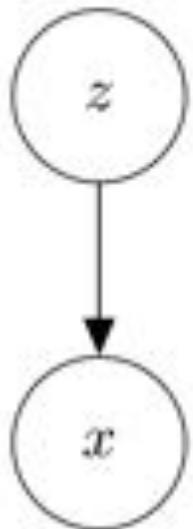
## Deep Probabilistic Prog.:

Modelling and inference might be hard, so use a deep neural network for it

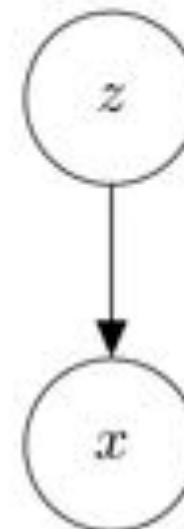


# Actually, the main idea is to replace the VAEs within AIR by SPNs

VAE

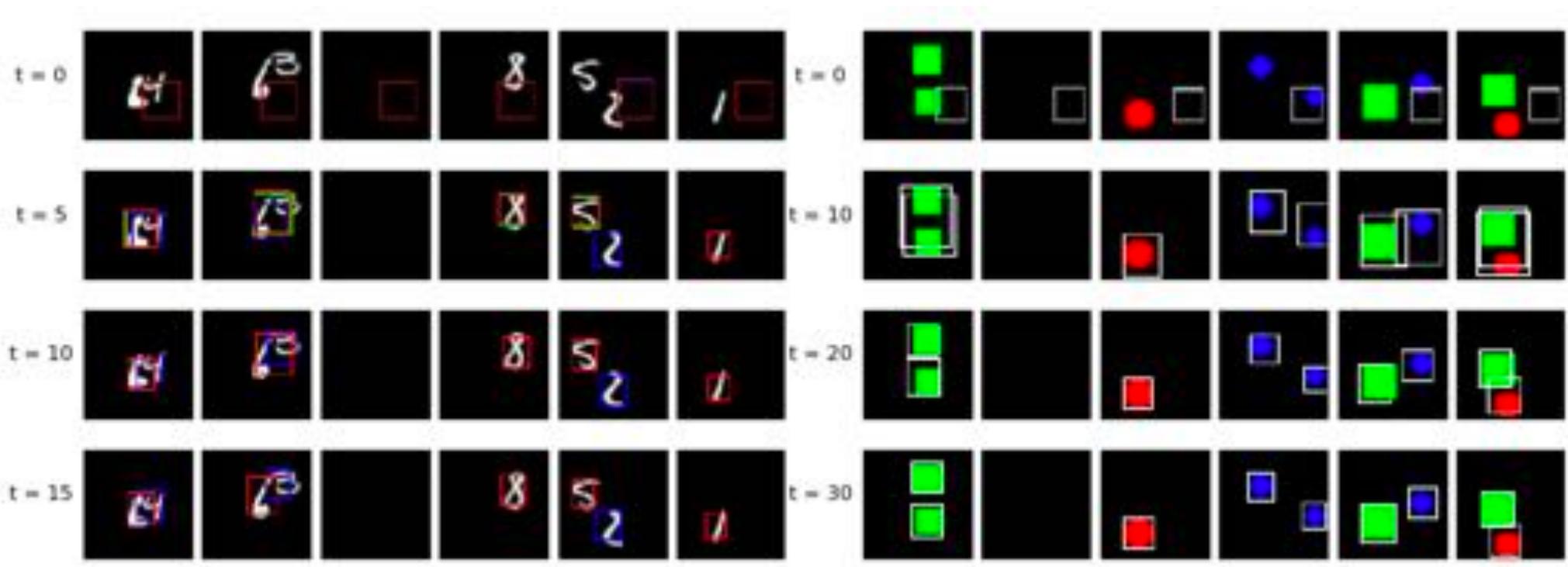


SPN



- infinite mixture model
- intractable density
- intractable posterior
- “large” but finite mixture model
- tractable density
- tractable marginals [Peharz et al., 2015]
- tractable posterior [Vergari et al., 2017]

# Sum-Product Attent-Infer Repeat (SuPAIR)

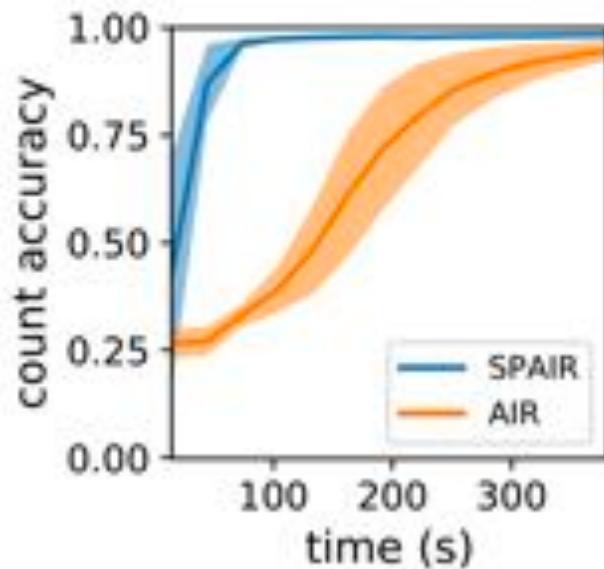


[Stelzner, Peharz, Kersting ICML 2019]

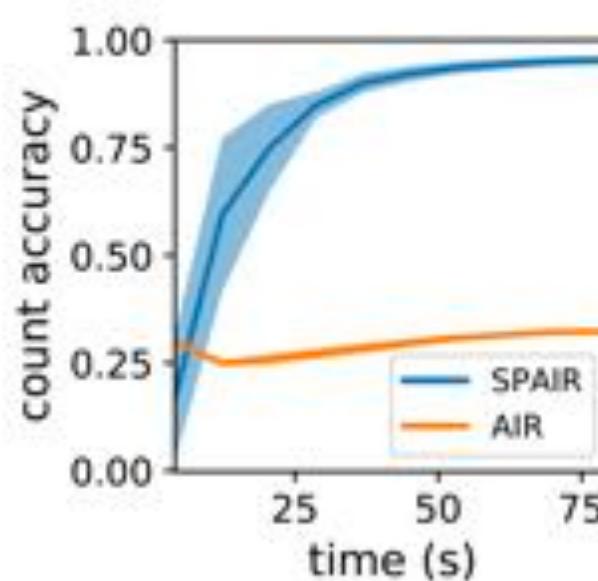


# Sum-Product Attent-Infer Repeat (SuPAIR)

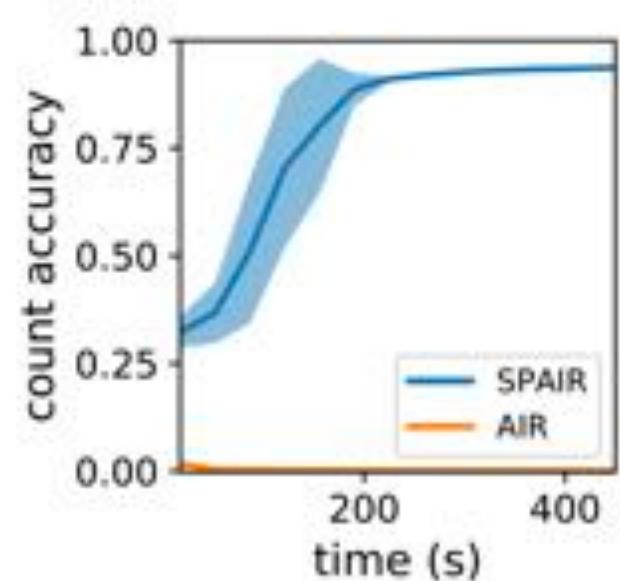
Multi-MNIST



Sprites



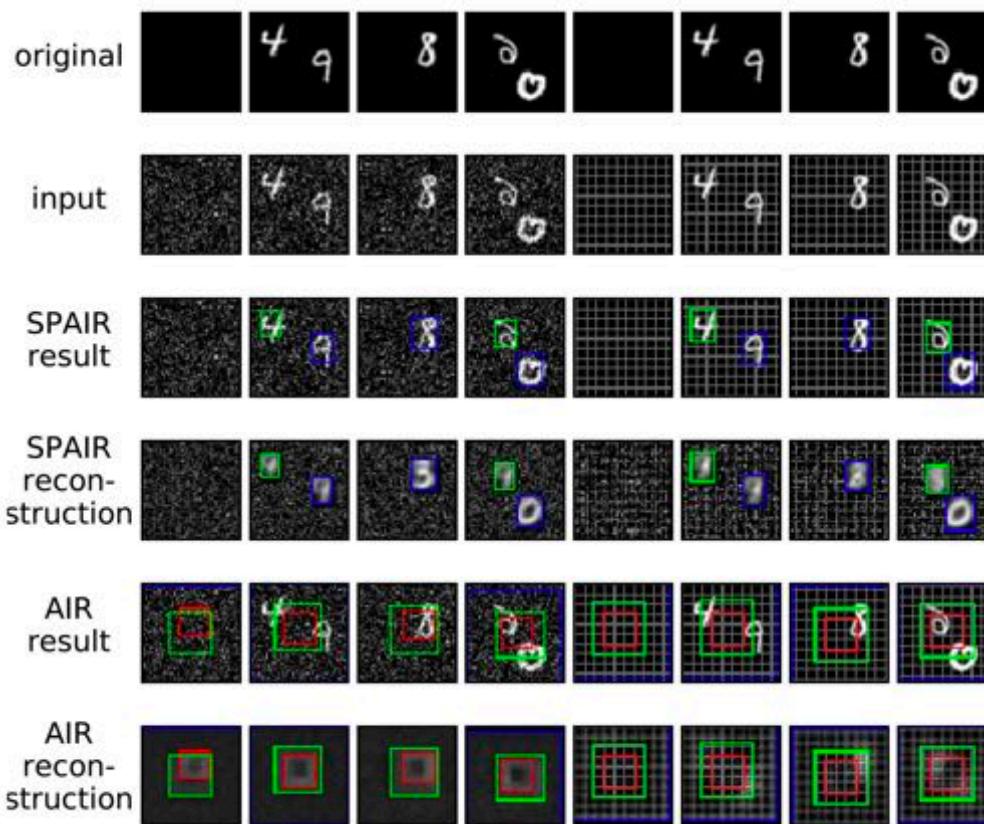
Noisy MNIST



[Stelzner, Peharz, Kersting ICML 2019]



# Sum-Product Attent-Infer Repeat (SuPAIR)



[Stelzner, Peharz, Kersting ICML 2019]



# There are strong investments into (deep) probabilistic programming



RelationalAI, Apple, Microsoft and Uber are investing hundreds of millions of US dollars



# Since we need languages for Systems AI,

the computational and mathematical modeling of complex AI systems.

[Laue et al. NeurIPS 2018; Kordjamshidi, Roth, Kersting:  
“Systems AI: A Declarative Learning Based Programming  
Perspective.” IJCAI-ECAI 2018]



Eric Schmidt, Executive Chairman, Alphabet Inc.: Just Say "Yes", Stanford Graduate School of Business, May 2, 2017. <https://www.youtube.com/watch?v=vbb-AjiXyh0>.

**Getting deep  
systems that reason  
and know when they  
don't know**

**Responsible AI  
systems that explain  
their decisions and  
co-evolve with the  
humans**

**Open AI systems  
that are easy to  
realize and  
understandable for  
the domain experts**

„Tell the AI when it is  
right for the wrong  
reasons and it adapts  
its behavior“



Figure 4: Explaining an image classification prediction made by Google's Inception network, highlighting positive pixels. The top 3 classes predicted are "Electric Guitar" ( $p = 0.32$ ), "Acoustic guitar" ( $p = 0.24$ ) and "Labrador" ( $p = 0.21$ )

Teso, Kersting AIES 2019

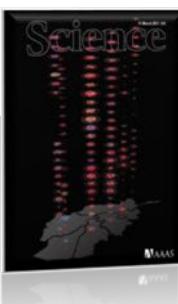
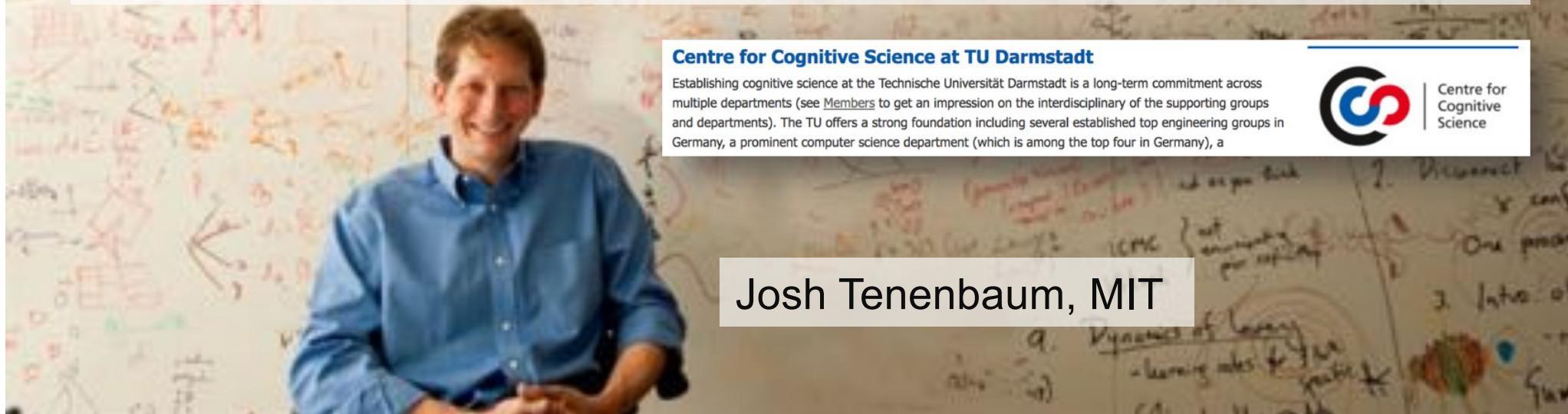


AAAI / ACM conference on  
**ARTIFICIAL INTELLIGENCE,  
ETHICS, AND SOCIETY**

# Explanation should be understandable by humans

## The twin science: cognitive science

"How do we humans get so much from so little?" and by that I mean how do we acquire our understanding of the world given what is clearly by today's engineering standards so little data, so little time, and so little energy.



Lake, Salakhutdinov, Tenenbaum, Science 350 (6266), 1332-1338, 2015  
Tenenbaum, Kemp, Griffiths, Goodman, Science 331 (6022), 1279-1285, 2011

# **Overall, AI/ML/DS indeed refine “formal” science, but ...**

- **AI is more than deep neural networks.** Probabilistic and causal models are whiteboxes that provide insights into applications
- **AI is more than a single table.** Loops, graphs, different data types, relational DBs, ... are central to data science and high-level programming languages for DS help to capture this complexity
- **AI is more than just Machine Learners and Statisticians**

**Learning-based programming offers a framework for building systems that help to go beyond, democratize, and even automate traditional AI/ML/DS**

