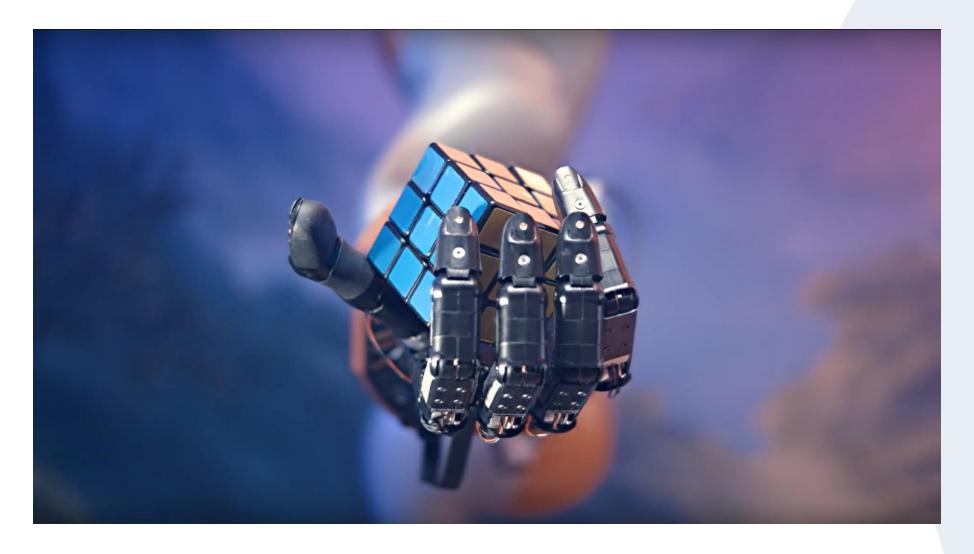






## A1101

Lecture 1: What is Al



https://www.youtube.com/watch?v=x4O8pojMF0w

Not an easy question to answer!

#### Reasons:

- There is no official definition
- Science Fiction Influence
- Easy tasks can become very hard
- Hard tasks are mastered on a non-human level
- The public perception of Al is nebulous

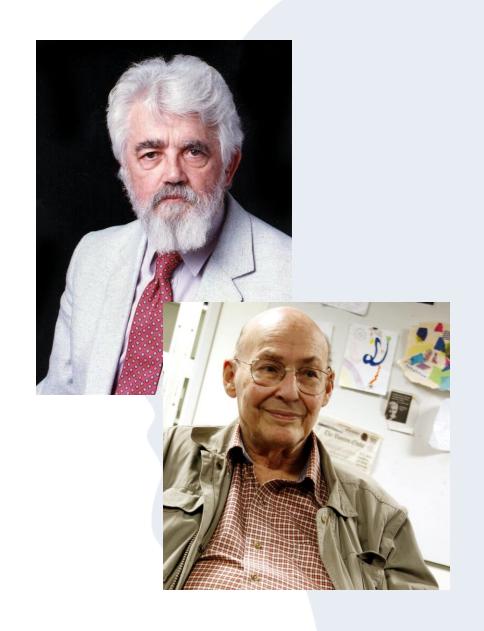
But lets try to define Al for us...

The science and engineering of making intelligent machines, especially intelligent computer programs. It is related to the similar task of using computers to understand human intelligence, but AI does not have to confine itself to methods that are biologically observable.

John McCarthy, Turing Award 1971

The science of making machines do things that would require intelligence if done by men.

Marvin Minsky, Turing Award 1969

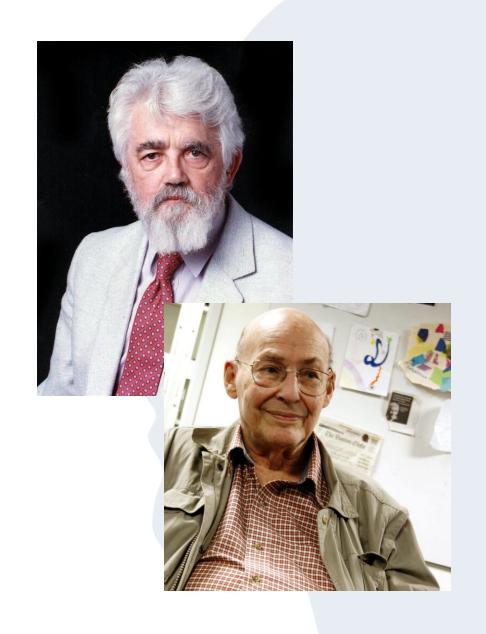


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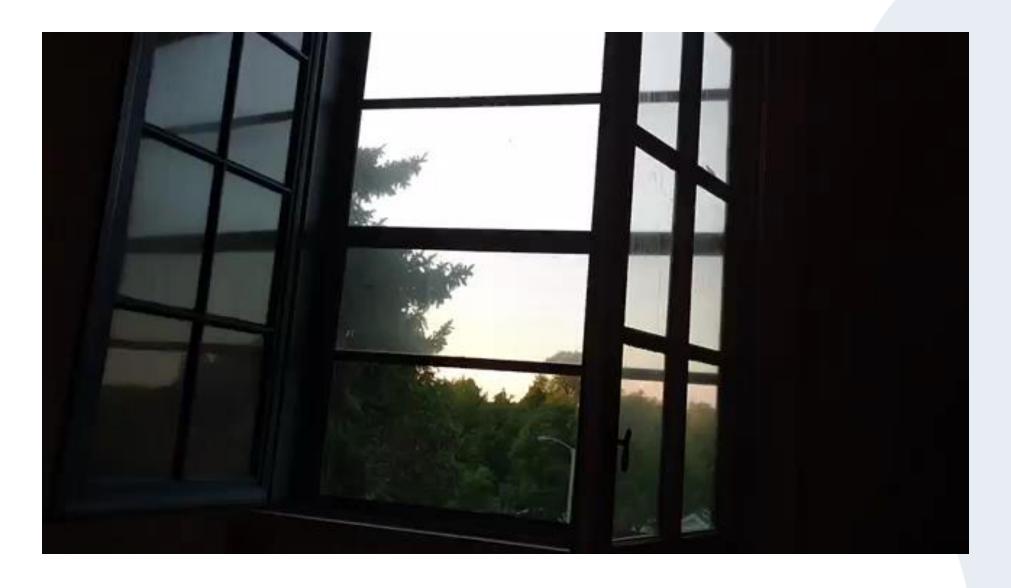
John McCarthy, Turing Award 1971

The science of making machines do things that would require **intelligence** if done by men.

Marvin Minsky, Turing Award 1969



## What is Intelligence

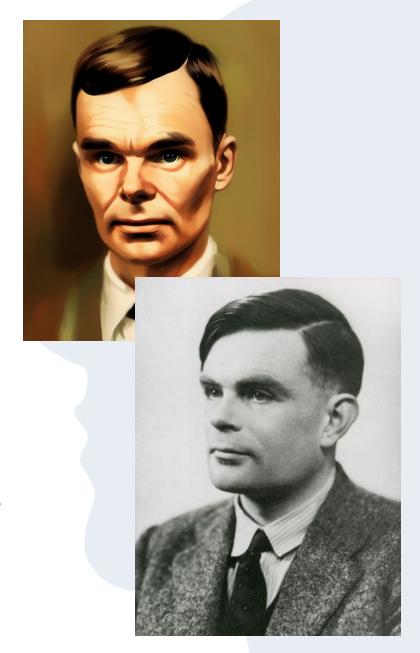


## What is Intelligence



# What is Intelligence Turing Test

- Question: When does a system behave intelligently?
- Assumtion: An entity is intelligent if it cannot be distinguished from another intelligent entity by observing its behavior.
- **Test**: Human interrogator interacts with two players, A and B (one of them is a computer) blind.
- If the interrogator cannot determine which player, A or B, is a computer and which is a human, the computer is said to pass the test.



# What is Intelligence Turing Test

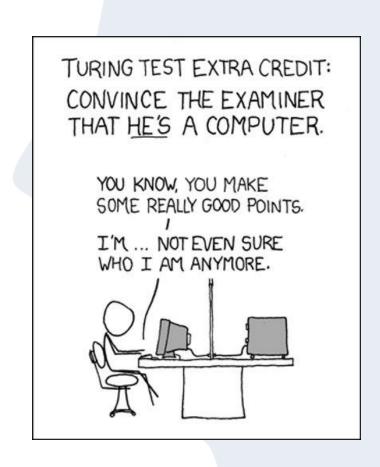
Test still relevant now, yet might be the wrong question.

Requires the collaboration of major components of Al: knowledge, reasoning, language understanding, learning, . . .

**But** hard/not reproducible and constructive or amenable to mathematical analysis.

### **Followup Question:**

Does being human-like mean you are intelligent?



## What is Intelligence The Chinese Room Argument

Question: Is intelligence the same as intelligent behavior?

**Assumption**: Even if a machine behaves in an intelligent manner, it does not have to be intelligent at all

#### Test:

- A person who doesn't know Chinese is locked in a room. Outside the room is another
  person who can slip notes written in Chinese inside the room but cannot interact with the
  person in the room else.
- 2. The person inside the room has detailed instructions how to answer each question without translating it or understanding it at all.

### Follow-up Question:

Is the person in the room intelligent? Is a self-driving car intelligent?

## What is Intelligence Do we need to know what an intelligent system is?

The question of how an intelligent being is defined, is a long and difficult one, but...

"unlikely to have any more effect on the practice of AI research than philosophy of science generally has on the practice of science."

John McCarthy

Is this true? What do you think?

## Characteristics of Al One Al to rule them all?

#### **General vs Narrow Al**

A general Al or strong Al is defined to so that it can handle any intellectual task, while a narrow or weak one is specified to deal with a one concrete or a set of specified tasks. This is the same distinction between being intelligent and acting intelligent. While strong Al is generally a goal in research, currently we are using primarily narrow Al.

## Characteristics of Al An Al should be...

### **Adaptability**

The ability to improve performance by learning from experience

#### **Autonomous**

The ability to perform tasks in environments without constant guidance by a user/expert.

# Characteristics of Al Rationality

### **Law of Thoughts**

Beginning of reasoning and the question of what 'correct' argument and thought processes are.

#### **Rational Behavior**

The question of "doing the right thing".

In systems that act rationally, the "right thing" is that what is expected to maximize the achievement given the available information.

### So what is AI?

Different definitions due to different criteria Two dimensions:

- 1. Thought processes/reasoning vs. behavior/action
- Success according to human standards vs. success according to an ideal concept of intelligence (rationality)

	Human	Rationality	
Think	Systems that think like humans	Systems that think rationally	
Act	Systems that act like humans	Systems that act rationally	

# Characteristics of AI Rationality

Rational behavior has two advantages over the law of thoughts

- It is more general (in many situations, a provably correct action does not exist)
- It is more amenable (rationality can be defined and optimized)

**But** rationality is rarely a very good model of reality.

# Cognitive Science Systems that think like humans

#### How do humans think?

Theory is based on scientific theories of internal brain activities (cognitive model):

- Predicting and testing human behavior
- Identification from neurological data

**Cognitive Science** brings together computational models from AI and experimental techniques from psychology to construct precise and testable theories of the mind. Cognitive Science is often viewed distinct from AI but this is wrong. As at TU Darmstadt, both are twin disciplines!

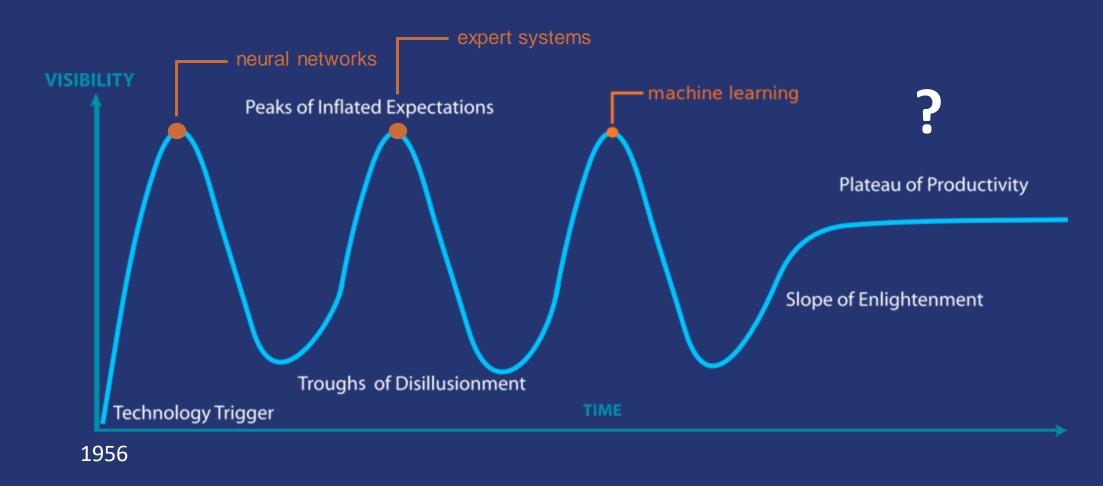
Cognitive Neuroscience: How does the brain work at the neuronal level?

### Foundations of Al

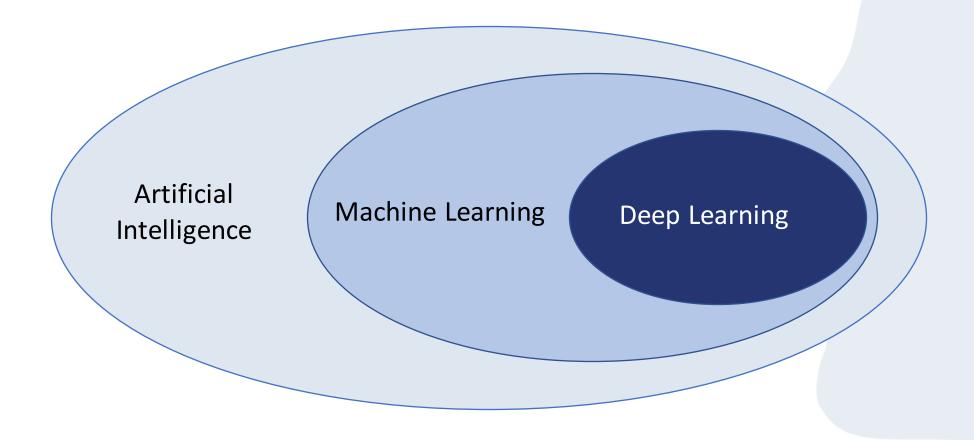
Different fields have contributed to AI and build the foundation of modern AI:

- Philosophy: Logic, reasoning, mind as a physical system, foundations of learning, language and rationality.
- Mathematics: Formal representation and proof algorithms, computation, (un)decidability, (in)tractability, probability.
- Psychology: adaptation, phenomena of perception and motor control.
- **Economics**: formal theory of rational decisions, game theory.
- Linguistics: knowledge representation, grammar.
- Neuroscience: physical substrate for mental activities.
- Control theory: homeostatic systems, stability, optimal agent design.

# Foundations of Al History of Al in a nutshell



## Related Fields and Taxonomy of Al Taxonomie of Al



# Related Fields and Taxonomy of Al Subdisciplines of Al



From top left to bottom right: Prof. Peters, Prof. Von Stryk, Prof. Chalvatzaki, Prof. Binnig, Prof. Istvan, Prof. Mezini, Prof. Koch, Prof. Kersting, Prof. Roth, Prof. Fellner, Prof. Gurevych, Prof. Rothkopf, Prof. Jäkel

# Related Fields and Taxonomy of Al Subdisciplines of Al

- Machine Learning
- Deep Learning
- Search and Optimization
- Robotics
- Natural Language Processing
- Computer Vision
- Cognitive Science
- Al Systems
- Data Science

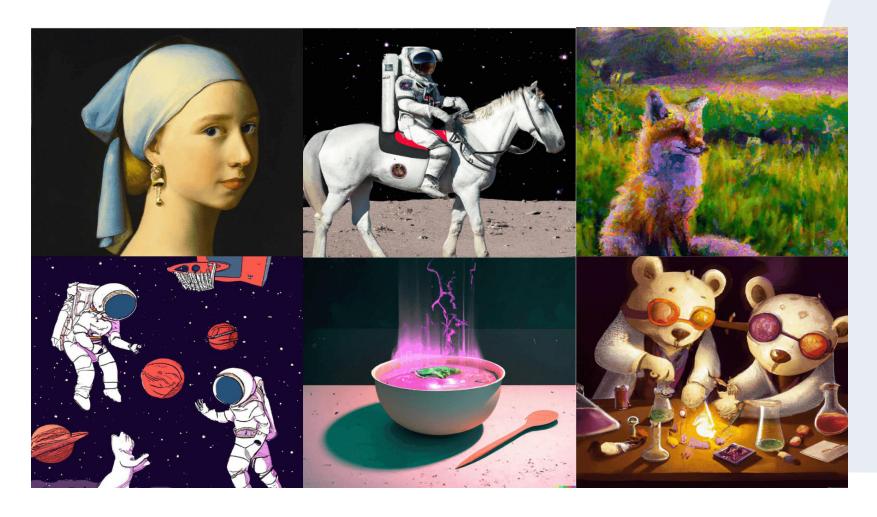
• ...

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(Peters, Roth, Kersting,...)
(Roth, Kersting,...)
(Weihe,...)
(Peters, von Stryk, Chalvatzaki...)
(Gurevych,...)
(Roth, Fellner, Kuijper,...)
(Rothkopf, Jäkel, Kersting, Walles,...)
(Binnig, Istvan, Koch, Mezini,...)
(Binnig, Istvan,...)
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### Applied AI in Modern Fields

- Autonomous Planning and Scheduling
- Games (Planning, Reasoning, Understanding, ...)
- Natural Language Processing (Text Generation, Understanding, Translation, Speech Recognition, ...)
- Robotics (Autonomous driving, ...)
- Scientific Discovery (Al found new quasars, proved theorems,...)
- Computer Vision (Autonomous vehicles, Classification, Segmentation,...)
- ...

## What Al can and cannot do Al as an Artist: Dall-E 2



https://www.youtube.com/watch?v=qTgPSKKjfVg

## What Al can and cannot do Al as an Artist: Stable Diffusion



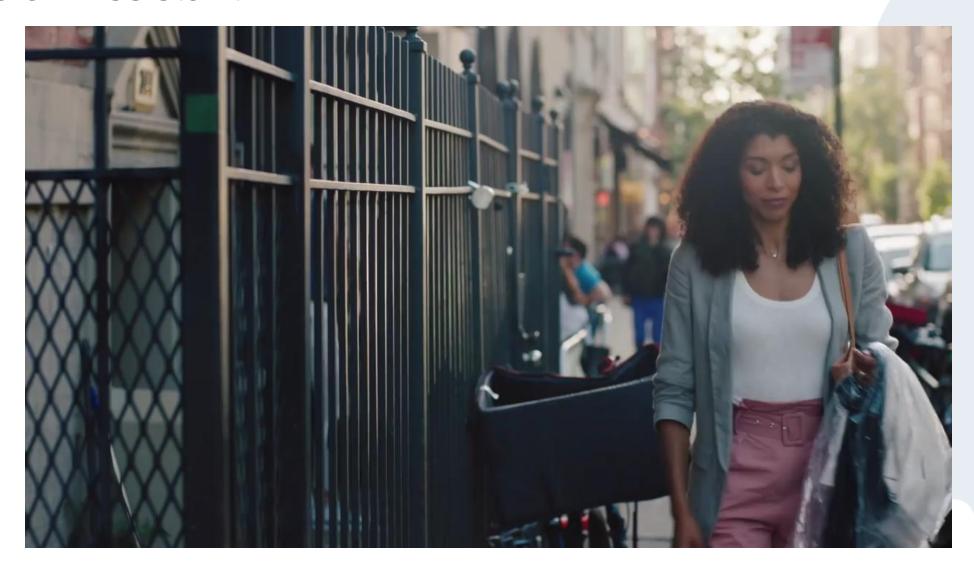
Stable Diffusion generates images to the topics of this lecture

# What Al can and cannot do Al playing Games



From top left to bottom right: AI plays chess (DeepBlue), AI plays Go (AlphaGo), AI plays Crazyhouse Chess (CrazyAra), AI plays Starcraft 2 (AlphaStar)

# What Al can and cannot do Al as an Assistant



## What AI can and cannot do AI drives cars

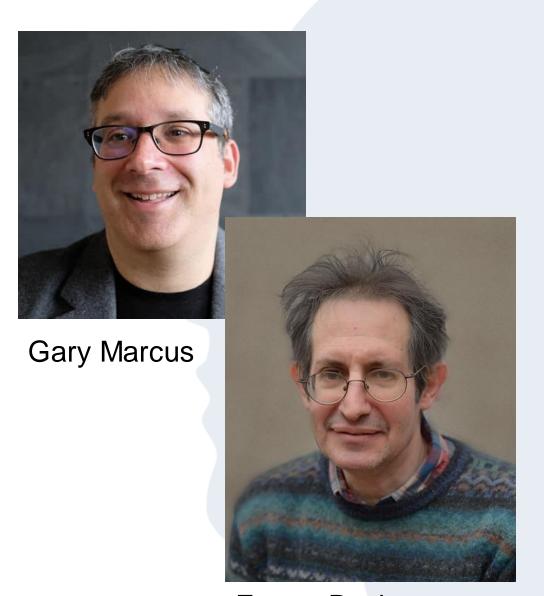


https://www.youtube.com/watch?v=XAQeL8eflT0

### What AI can and cannot do

## BUT...



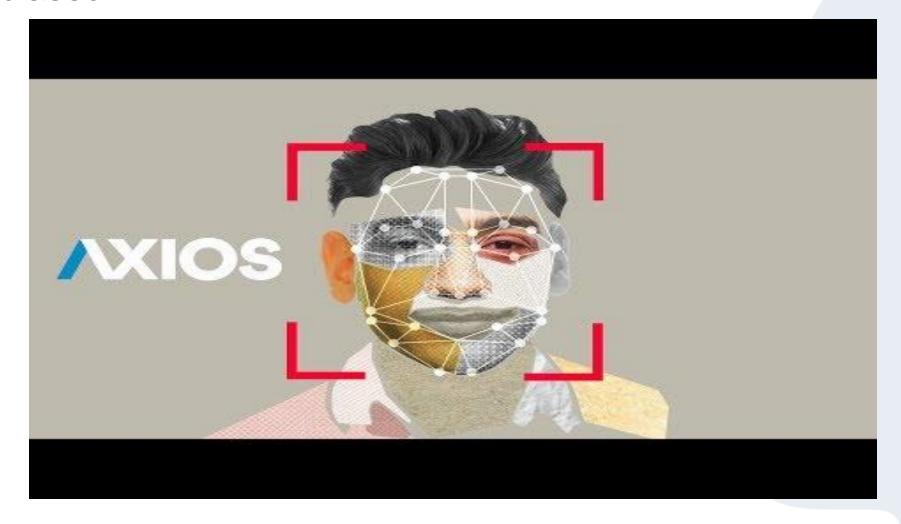


**Ernest Davis** 

# What AI can and cannot do "A.I. is harder than you think"

- Current Al is often isolated to single problems
- Current AI is not superhuman in every task
- Al models are not without bias
- Fundamental differences in how AI perceive the world/environment

## What AI can and cannot do AI can be biased



https://www.youtube.com/watch?v=NaWJhlDb6sE

## What AI can and cannot do AI can be tricked



"panda" 57.7% confidence



"gibbon"
99.3 % confidence















https://www.youtube.com/watch?v=XaQu7kkQBPc

## Summary

- What is Al
- What is Intelligence
- Characteristics of AI
- Potential of AI

#### You should be able to:

- Explain what AI can be
- Express some (philosophical) problems related to AI (Turing Test, Chinese Room, Bias,...)

Next Week: Al Systems







## **AI101**

Organizational

### Who we are









Prof. Kristian Kersting,
Dr. Martin Mundt
Artificial Intelligence and Machine Learning Lab (AIML)

Exercise Jannis Blüml, Johannes Czech

#### **Timeslot**

Wednesdays at 16:15 in S2|02 C205 Lecture Wednesdays at 18:05 in S2|02 C205 Exercise (directly after the lecture)

### **Material and Questions (Forum)**

Can be found in Moodle (https://moodle.informatik.tu-darmstadt.de/)

### Outline of this course

2.	Search	Week 3 - 5
3.	Knowledge, Reasoning and Planning	Week 6 - 9
4.	Introduction into (Machine) Learning and Neural Networks	Week 10 - 11

Implications of AI, Summary and Outlook

Week 1-2

Week 12

What is Al

### **Exercise and Exam**

### Exercise

- Weekly exercises
- Weekly presentation of solutions and Q&A
- Will be held in German
- No correction
- Not relevant for bonus
- Relevant for the exam.

### Bonus

More information in the first exercise

- Group project over the semester
- Will be held in German
- "Present" a topic of the lecture

### Exam

- Date: ...
- 90min written exam
- Exam is in German

### Recommended Literature

#### Russel and Norvig, Artificial Intelligence: A Modern Approach

- Prentice Hall, 4<sup>th</sup> Edition 2020
- Recommended text book to follow the lecture
- Douglas R. Hofstadter, Gödel, Escher, Bach
  - Basic Book, New York 1979, Classic, inspiring, readable, original intro into Al
- Kersting, Lambert, Rothkopf: Wie Maschinen lernen: Künstliche Intelligenz verständlich erklärt
  - Springer, 2019, Good book to learn the basics
- Aurélien Géron, Hands-on Machine Learning with Scikit-Learn, Keras, and TensorFlow
  - O'Reilly, 2<sup>nd</sup> Edition 2019, Good book to start programming neural networks