

Peer review for ao222qc

Workshop 3

There are some dependencies in the SimpleView and SwedishView classes.

Application gives me this information:

Type 'p' to Play, 'h' to Hit, 's' to Stand or 'q' to Quit.

But, what if I change that information too:

Type 't' to Play, 'r' to Hit, 'u' to Stand or 'e' to Quit.

Would the application adapt to the information that has been changed?

That's about all the issues I could find. When I tested the application, everything seemed to work just fine. Even the delay functionality worked perfectly during the test.

The class diagram resembles the source code.