TANUSH CHOPRA

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EDUCATION

Bachelors of Computer Science, Georgia Institute of Technology

Expected Graduation Date: May 2025

Cumulative GPA: 4.0/4.0

Relevant Coursework: Linear Algebra, Discrete Math, Data Structures and Algorithms, Algorithm Honors, Knowledge-Based AI, Natural Language Processing [NLP], Machine Learning, Computer Vision [CV], Deep Learning, Automata and Complexity

SKILLS

Languages Python, Java, JavaScript, SQL, HTML, CSS, C++, C, Swift, GraphQL, Rust

Data Technology PostgreSQL, SQLite, MySQL, Firebase, Selenium

Frameworks Flask, Django, FastAPI, Salesforce CPQ, Salesforce Apex, Okta, React, Vue, TensorFlow, PyTorch, SKLearn, Operation Color Git, Figma, VSCode, Eclipse, Android Studio, XCode, Unity, SparkAR, Postman, Salesforce Integration, Salesforce In

EXPERIENCE

Full Stack Engineering Intern, DocuSign Inc.

San Francisco, CA • May 2023 - August 2023

- Led the design, development, and implementation of Salesforce CPQ solutions to streamline quoting and billing processes.
- Developed and implemented lead routing strategies, ensuring efficient distribution of leads based on predefined criteria.
- Demonstrated expertise in Salesforce Apex development, designing and implementing custom solutions aligning with business needs.
- Designed and built robust and scalable frameworks within the Salesforce environment to enhance overall system efficiency.
- Collaborated with cross-functional teams to integrate Salesforce with other systems, ensuring seamless data flow and system interoperability.
- Continuously analyzed and optimized Salesforce instance, implementing best practices to maximize system performance.

Chief Executive Officer, Locab Inc.

 $Remote \bullet May 2021 - March 2022$

- Provided guidance and mentorship to junior members of the Salesforce engineering team, fostering professional growth and knowledge sharing.
- Created comprehensive documentation for custom solutions, frameworks, and best practices, ensuring adherence to security, compliance, and data governance standards.
- Implemented Identity and Access Management (IAM) protocols, enhancing user security and resource accessibility.
- Improved Mean Time To Resolve from \sim 29 hours per ticket to \sim 3 hours per ticket (\sim 10x speed up).

Researcher, Teachable AI Lab

 $Atlanta,\ GA \bullet {\rm August}\ 2022$ - Present

- Led 8 people in creating an NLP-based extension to provide company-dictated feedback on writing.
- Maintained team performance through Agile Sprints and scheduled work and design review meetings.
- Received offer from Uber's copywriting division.

Software Engineering Intern, Kinetic Reality Inc.

Sunnyvale, $CA \bullet June 2021$ - October 2021

- Worked on Cognitive AI systems, human-like AI/ML models, adapting COBWEB, an incremental conceptual clustering system, for use in language modeling.
- Developed C++ implementation of COBWEB for better runtime performance (~100x speed up).

PROJECTS

Quibble Spearheaded development of an AI-powered learning acceleration tool, offering user-friendly access to high-quality resources through an intuitive UI.

AnimeQ Developed an ML-based algorithm utilizing PyTorch to create and train an Attention-based CNN Sparse-VAE to determine suitability of manga for anime adaptation.

Ludis Directed creation of a sports-focused social networking site, fostering connections among users with shared sporting interests.

IFF Developed NLP-based browser extension to detect political bias in news articles with 83.4% accuracy. Continuously enhancing its Machine Learning features and information display.

ClassNet Implemented a Computer Vision model using TensorFlow employing hierarchical classification with a tree of CNN classifiers, resulting in increased prediction accuracy and reduced computational complexity.

ACCOMPLISHMENTS

Hackathons

Won 2 hackathons: HackItShipIt and DataDayGrind. Participated in 9 hackathons to date.

Alameda County Science and Engineering Fair

Won 2nd place in the Math and Computer Science Category. Performed Longitudinal Study on Political Bias in News-based Media.