1 BitBufferSafeletExecuter

```
1 package scjlevel2examples.bitbuffer;
3 import javax.safetycritical.Safelet;
 4 import javax.safetycritical.SafeletExecuter;
   //Application\ entry\ point\,,\ runs\ the\ Safelet\\ \textbf{public\ class}\ BitBufferSafeletExecuter\ \textbf{extends}\ SafeletExecuter
8
9
     public BitBufferSafeletExecuter(Safelet arg0)
10
11
        \mathbf{super}(\arg 0);
12
13
14
     public static void main (String [] args)
15
16
        System.out.println("BitBufferSafeletExecuter");
17
        //Run the safelet which starts the whole application
18
19
        BitBufferSafeletExecuter.run(new BitBuffer());
20
21 }
```

2 BitBuffer

```
1 package scjlevel2examples.bitbuffer;
 3 import javax.realtime.PriorityParameters;
 4 import javax.safetycritical.*;
  import javax.safetycritical.annotate.Level;
   public class BitBuffer implements Safelet
 8
9
     @Override
10
     public Level getLevel()
11
12
13
        return Level.LEVEL_2;
14
15
16
     @Override
     \mathbf{public} \hspace{0.2cm} \mathbf{MissionSequencer} \hspace{0.2cm} \mathbf{getSequencer} \hspace{0.1cm} (\hspace{0.1cm})
17
18
        System.out.println("BitBuffer");
19
20
        //Create and return the main mission sequencer
        return new BitBufferMissionSequencer(new PriorityParameters(5),
21
            new StorageConfigurationParameters (1048576, 1048576, 1048576));
22
23
24
25
     @Override
26
     public void setup()
27
28
29
30
     @Override
     public void teardown()
31
32
33
34
35
36 }
```

3 BitBufferMissionSequencer

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PriorityParameters;
  import javax.safetycritical.Mission;
  import javax.safetycritical.MissionSequencer;
6 import javax.safetycritical.StorageConfigurationParameters;
9
   public class BitBufferMissionSequencer extends MissionSequencer
10
11
    private boolean returnedMission;
12
13
    public BitBufferMissionSequencer(PriorityParameters priorityParameters,
         Storage Configuration Parameters\ storage Configuration Parameters)
14
15
       super(priorityParameters , storageConfigurationParameters);
16
17
       returnedMission =false;
18
19
20
     @Override\\
21
    protected Mission getNextMission()
22
       System.out.println("BitBufferMissionSequencer");
23
24
25
       //As this sequencer only delivers one mission,
26
       //if it has not been returned yet then return it,
       //else return null which will terminate the sequencer
27
28
29
       if (!returnedMission)
30
         System.out.println("BitBufferMissionSequencer returns mission");
31
         returnedMission = true;
32
         return new BitBufferMission();
33
34
35
       else
36
37
         return null;
38
39
40
41
42
43 }
```

4 BitBufferMission

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PeriodicParameters;
  {\bf import} \ \ javax.real time.Priority Parameters;
  import javax.realtime.RelativeTime;
  import javax.safetycritical.Mission;
  import javax.safetycritical.PriorityScheduler;
  import javax.safetycritical.StorageConfigurationParameters;
10
   public class BitBufferMission extends Mission
11
12
     private volatile int[] buffer;
13
     private WriterMissionSequencer writerMissionSequencer;
14
15
     private ReaderMissionSequencer readerMissionSequencer;
     private boolean terminating Pending;
16
17
18
     @Override\\
     protected void initialize()
19
20
21
       //start the two submission sequencers, note a reference to this object is
           passed to both so that they can access the buffer
         writerMissionSequencer = new WriterMissionSequencer (new PriorityParameters
22
             (5),
                       new StorageConfigurationParameters (1048576, 1048576, 1048576),
23
                           this );
         writerMissionSequencer.register();
24
25
26
         readerMissionSequencer = new ReaderMissionSequencer (new PriorityParameters
             (5),
27
                       new StorageConfigurationParameters (1048576, 1048576, 1048576),
                           this);
28
         readerMissionSequencer.register();
29
         buffer = new int[1];
30
         buffer [0] = 0;
31
32
         terminatingPending = false;
33
34
         System.out.println("BitBufferMission");
35
36
     public boolean bufferEmpty()
37
38
       return buffer [0] = 0;
39
40
41
     public void notifyReader()
42
43
       readerMissionSequencer.notifyReader();
44
45
46
47
     public void notifyWriter()
48
49
       writerMissionSequencer.notifyWriter();
50
51
     public void write(int update)
52
53
54
       this.buffer[0] = update;
55
56
     public int read()
57
58
59
       int out = buffer[0];
60
       \mathbf{this}. buffer [0] = 0;
61
       return out;
62
63
```

```
public boolean terminationPending()

{
    return terminatingPending;
}

@Override
public long missionMemorySize()

{
    return 100000;
}

}
```

5 WriterMissionSequencer

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PriorityParameters;
  import javax.safetycritical.Mission;
  import javax.safetycritical.MissionSequencer;
  {\bf import} \ \ javax.\ safety critical.\ Storage Configuration Parameters\ ;
   public class WriterMissionSequencer extends MissionSequencer
q
10
11
     private boolean returnedMission;
     private final BitBufferMission bbMission;
12
13
     private WriterMission writerMission;
14
15
     public WriterMissionSequencer (PriorityParameters priorityParameters,
         StorageConfigurationParameters storageConfigurationParameters,
16
             BitBufferMission bbMission)
17
       super(priorityParameters , storageConfigurationParameters);
18
19
       returnedMission = false;
20
       this.bbMission = bbMission;
21
       System.out.println("WriterMissionSequencer constructor");
22
23
24
25
     public void notifyWriter()
26
27
       writer Mission . notify Writer ();
28
29
30
     protected Mission getNextMission()
31
32
       System.out.println("WriterMissionSequencer_getNextMission");
33
34
       /\!/As\ this\ sequencer\ only\ delivers\ one\ mission\ ,
35
       //if it has not been returned yet then return it,
36
       //else return null which will terminate the sequencer
37
38
39
       if (!returnedMission)
40
         System.out.println("WriterMissionSequencer returns mission");
41
         writerMission = new WriterMission(bbMission);
42
         returnedMission = true;
43
44
         return writerMission;
45
46
       else
47
         return null;
48
49
50
     }
51
```

6 WriterMission

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PeriodicParameters;
4 import javax.realtime.PriorityParameters;
  import javax.realtime.RelativeTime;
6 import javax.safetycritical.Mission;
  {\bf import} \ \ {\tt javax.safetycritical.PriorityScheduler};
  import javax.safetycritical.StorageConfigurationParameters;
10
   public class WriterMission extends Mission
11
12
13
     private final BitBufferMission bbMission;
     private Writer writer;
14
15
     public WriterMission(BitBufferMission bbMission)
16
17
18
19
       this.bbMission= bbMission;
20
21
     public void notifyWriter()
22
23
24
       writer.notifyWriter();
25
26
27
     @Override
     protected void initialize()
28
29
30
       //Start this mission's handler
       writer = new Writer (new Priority Parameters (10),
31
32
           new StorageConfigurationParameters (1000, 1000, 1000),
33
           bbMission);
34
       writer.register();
35
     }
36
37
38
     @Override
39
     public long missionMemorySize()
40
       return 100000;
41
42
43
44
```

7 Writer

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PeriodicParameters;
4 import javax.realtime.PriorityParameters;
  import javax.safetycritical.ManagedThread;
6 import javax.safetycritical.StorageConfigurationParameters;
8
  import java.io.*;
10
   public class Writer extends ManagedThread
11
12
13
     private final BitBufferMission bbMission;
     private int i;
14
15
     public Writer (Priority Parameters priority, Storage Configuration Parameters storage
16
         , BitBufferMission bbMission)
17
18
       super(priority , storage);
19
20
       this.bbMission = bbMission;
21
22
23
     public void notifyWriter()
24
25
26
       notify();
27
28
29
     @Override
30
     public void run()
31
       while(! bbMission.terminationPending())
32
33
         if(bbMission.bufferEmpty())
34
35
36
           bbMission.write(i);
37
           i ++:
38
           bbMission.notifyReader();
39
           try {
             Thread.sleep (500);
40
41
           catch(InterruptedException e) {}
42
43
44
         }
45
         else
46
47
           wait();
48
         }
49
       }
50
51
52
```

8 ReaderMissionSequencer

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PriorityParameters;
  import javax.safetycritical.Mission;
  import javax.safetycritical.MissionSequencer;
  {\bf import} \ \ javax.safety critical.Storage Configuration Parameters;
q
   public class ReaderMissionSequencer extends MissionSequencer
10
11
     private boolean returnedMission;
     private final BitBufferMission bbMission;
12
13
     private ReaderMission readerMission;
14
15
     public ReaderMissionSequencer(PriorityParameters priorityParameters,
16
         StorageConfigurationParameters storageConfigurationParameters,
              BitBufferMission bbMission)
17
       \mathbf{super}(\,\mathrm{priorityParameters}\,\,,\  \, \mathrm{storageConfigurationParameters}\,)\,;
18
19
       returnedMission = false;
20
       this.bbMission = bbMission;
21
       readerMission = new ReaderMission(bbMission);
       System.out.println("ReaderMissionSequencer constructor");
22
23
24
25
     public void notifyReader()
26
27
28
       reader Mission . notify Reader ();
29
30
31
32
     @Override
     protected Mission getNextMission()
33
34
       System.out.println(" ReaderMissionSequencer getNextMission");
35
36
       //As this sequencer only delivers one mission,
37
38
       //if it has not been returned yet then return it,
       //else return null which will terminate the sequencer
39
40
       if (!returnedMission)
41
42
         System.out.println("ReaderMissionSequencer returns mission");
43
         returned Mission = true;
44
         return reader Mission;
45
46
       else
47
         {\bf return\ null}\,;
48
49
50
     }
51
52
```

9 ReaderMission

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PeriodicParameters;
4 import javax.realtime.PriorityParameters;
  import javax.realtime.RelativeTime;
6 import javax.safetycritical.Mission;
  import javax.safetycritical.PriorityScheduler;
  import javax.safetycritical.StorageConfigurationParameters;
10
  public class ReaderMission extends Mission
11
12
13
     private final BitBufferMission bbMission;
     private Reader reader;
14
15
     public ReaderMission(BitBufferMission bbMission)
16
17
18
       super();
19
       this.bbMission= bbMission;
20
21
     public void notifyReader()
22
23
24
       reader.notifyReader();
25
26
27
28
     @Override\\
     protected void initialize()
29
30
       //Start this mission's handler
31
32
       reader = new Reader (new Priority Parameters (10),
           new StorageConfigurationParameters (1000, 1000, 1000),
33
34
           bbMission);
35
       reader.register();
36
37
38
39
     @Override
40
     public long missionMemorySize()
41
       return 100000;
42
43
44
45 }
```

10 Reader

```
package scjlevel2examples.bitbuffer;
3 import javax.realtime.PeriodicParameters;
 4 import javax.realtime.PriorityParameters;
  import javax.safetycritical.ManagedThread;
 6 import javax.safetycritical.StorageConfigurationParameters;
 8
9
   public class Reader extends ManagedThread
10
11
     private final BitBufferMission bbMission;
12
13
     \textbf{public} \ \ Reader (\, Priority Parameters \ \ priority \, , \ \ Storage Configuration Parameters \ \ storage \, )
14
          , BitBufferMission bbMission)
15
16
       super(priority, storage);
17
        this.bbMission = bbMission;
18
19
     }
20
     public void notifyReader()
21
22
23
       notify();
24
25
26
     @Override
     \mathbf{public}\ \mathbf{void}\ \mathrm{run}\,(\,)
27
28
29
        while(! bbMission.terminationPending())
30
          if (bbMission.bufferEmpty())
31
32
33
            wait();
34
          }
35
          _{\mathbf{else}}
36
            System.out.println("" + bbMission.read());
37
38
            bbMission.notifyWriter();
39
            \mathbf{try}\{
              Thread.sleep (500);
40
41
            catch(InterruptedException e) {}
42
43
44
       }
45
46
47
48 }
```