



nanDECK - Tutorial F - BGG2nanDECK

This tutorial was written for nanDECK 1.10b (or later versions).

In this tutorial I've created two folders in C:\ and unzipped here the two programs (later versions for BGG2nanDECK may contain other files):

C:\nanDECK

nanDECK.exe

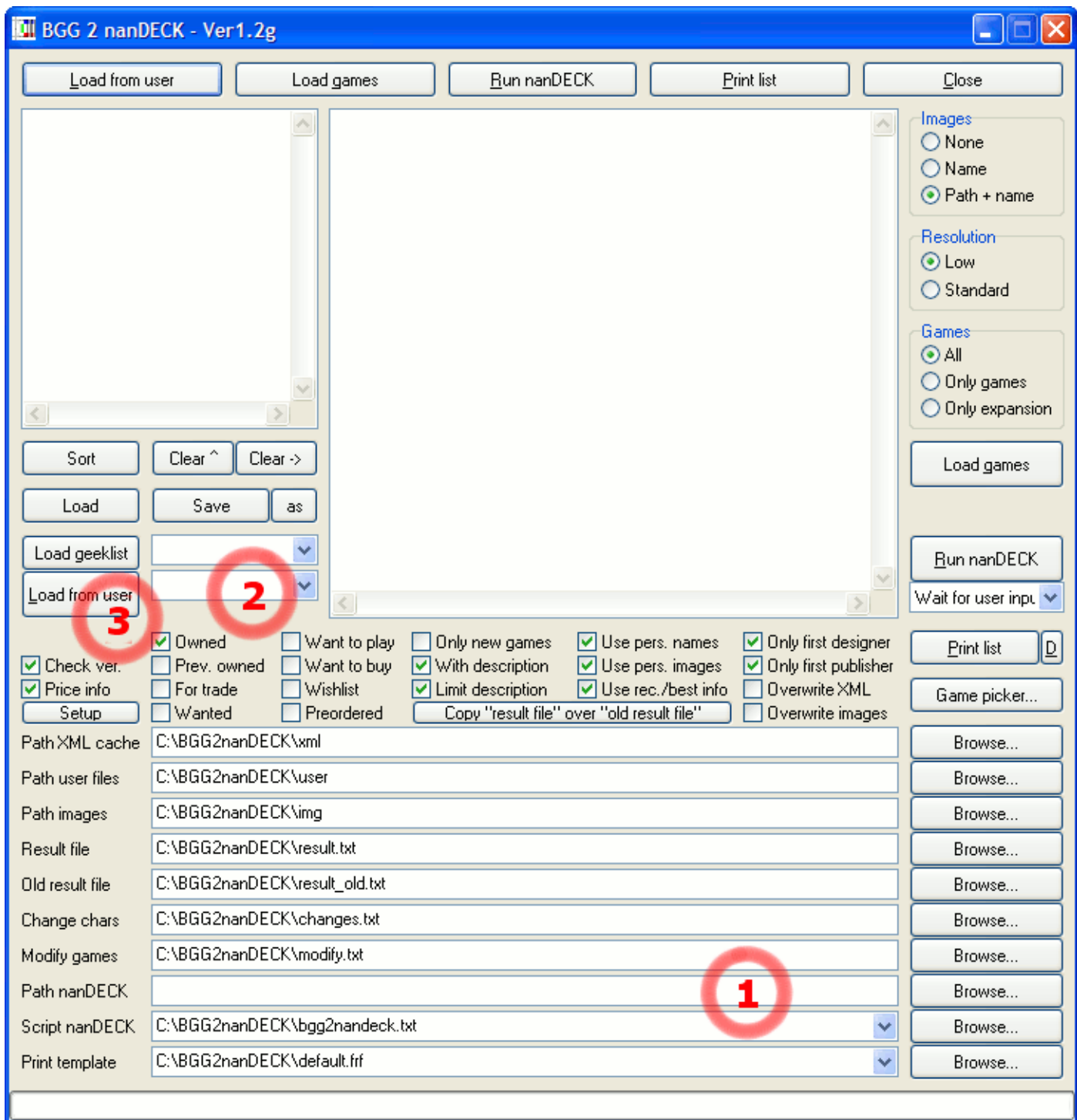
C:\BGG2nanDECK

BGG2nanDECK.exe

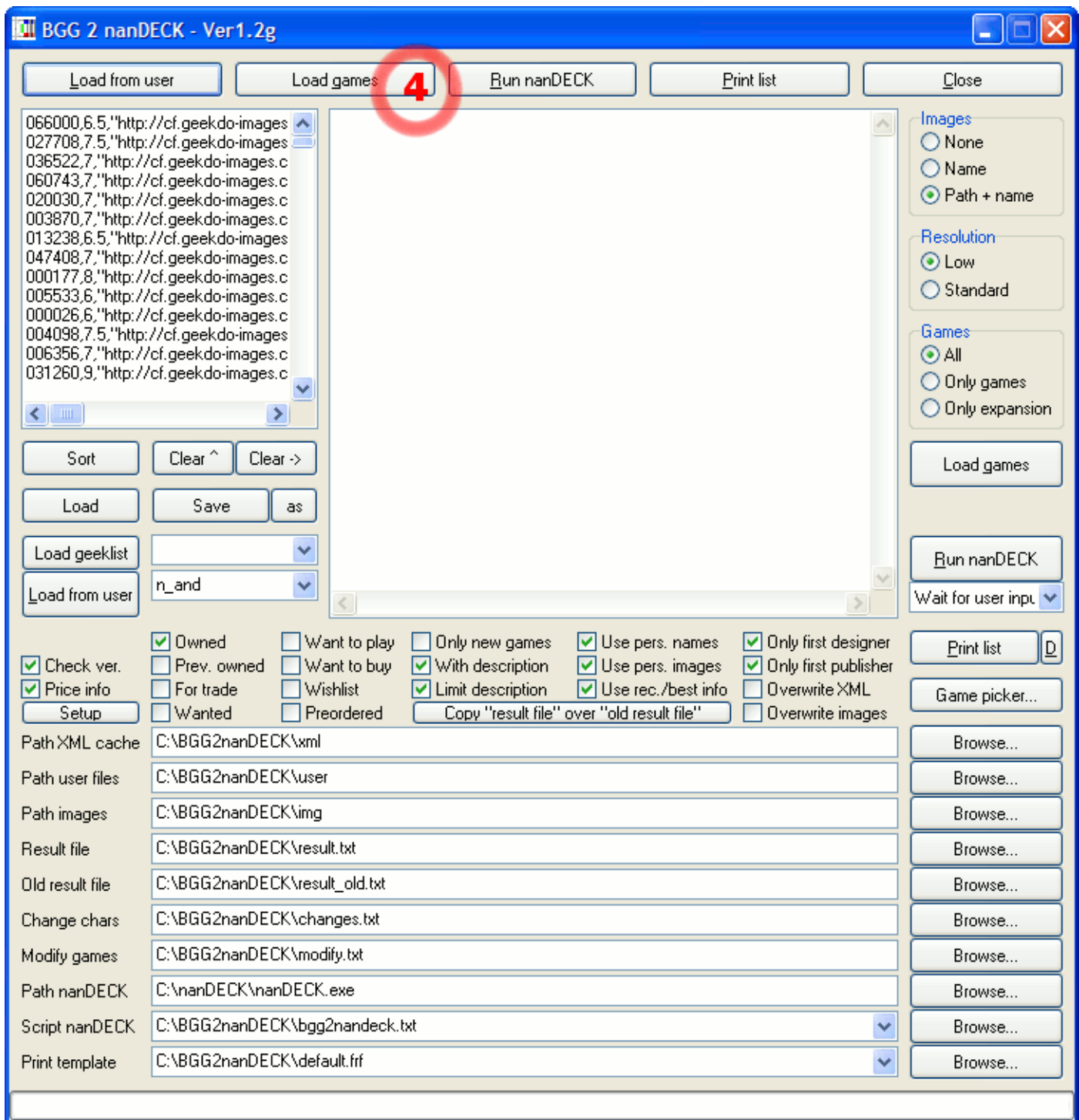
bgg2nandeck.txt

changes.txt

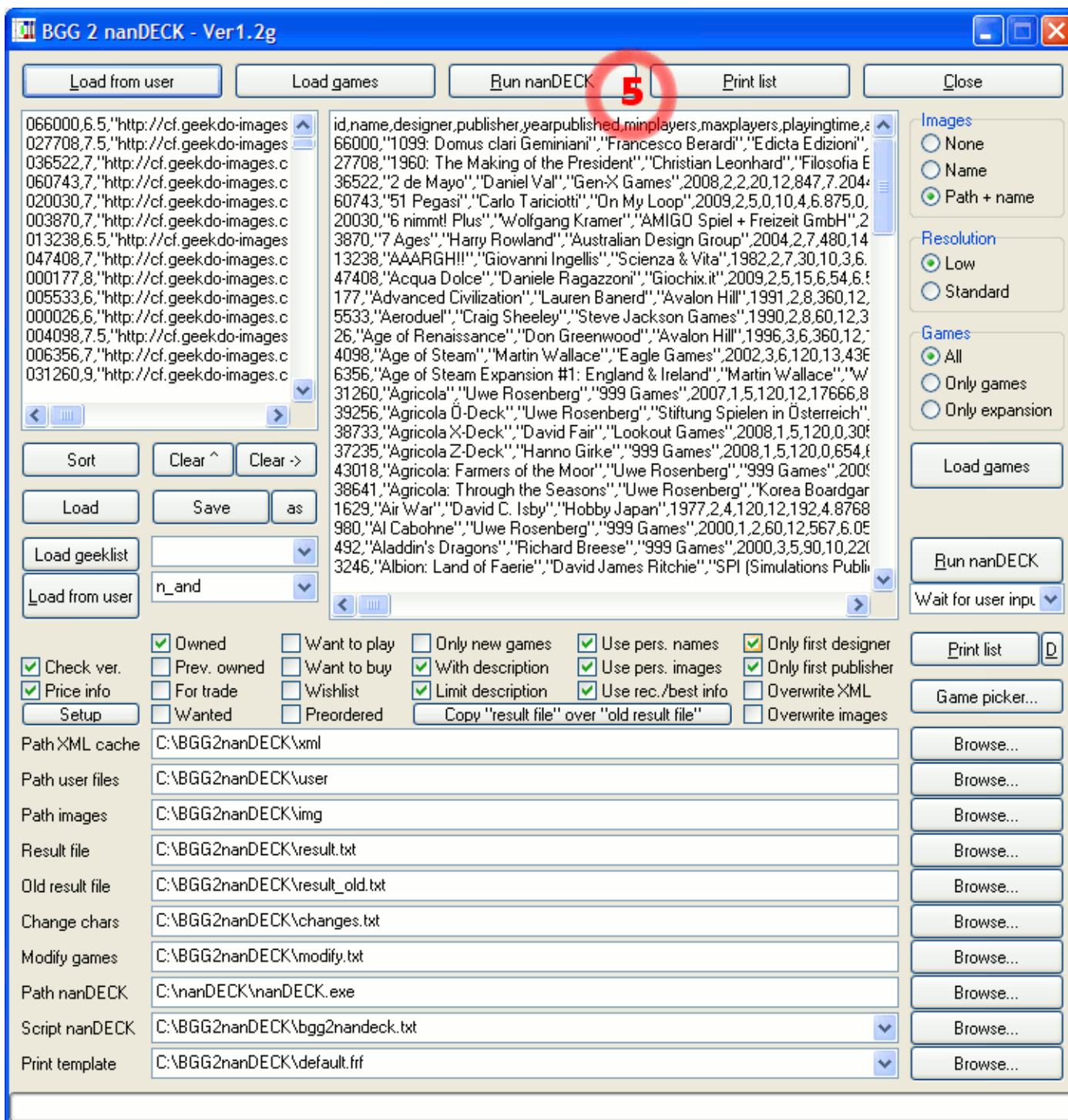
I launch BGG2nanDECK, this is the main (and only) window:



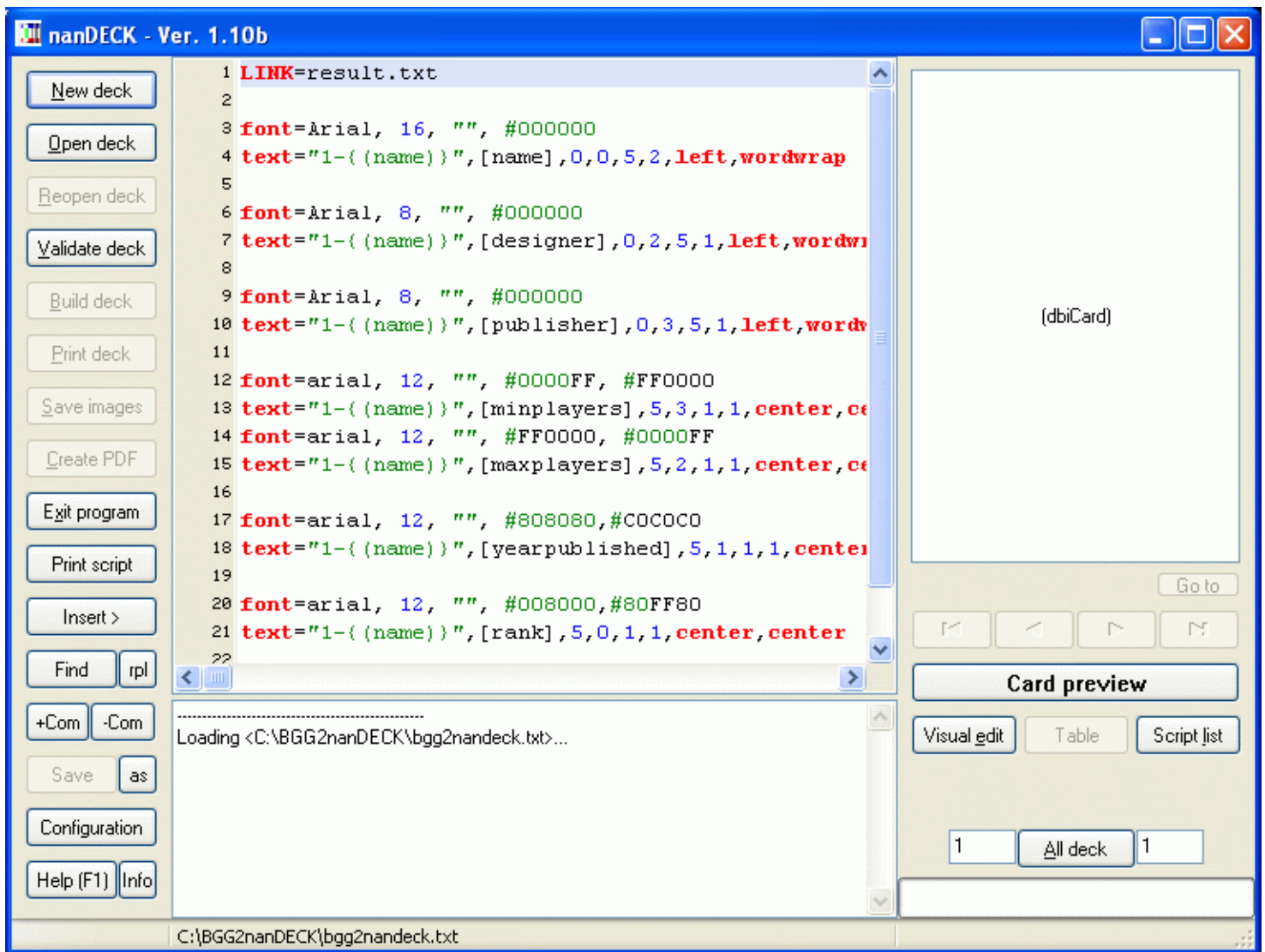
See, there are default values for all the fields. First, I input the path to nanDECK's executable in the empty box labeled **"Path nanDECK"** (1), then I write my BGG username (you need a BGG's account to use this option) in the field to the right of the **"Load from user"** button (2). Now, if I press the **"Load from user"** button (3), the program connects itself with Boardgamegeek.com and downloads the list of my games. You can sort it for BGG ID with the "Sort" button, otherwise the list is sorted alphabetically.



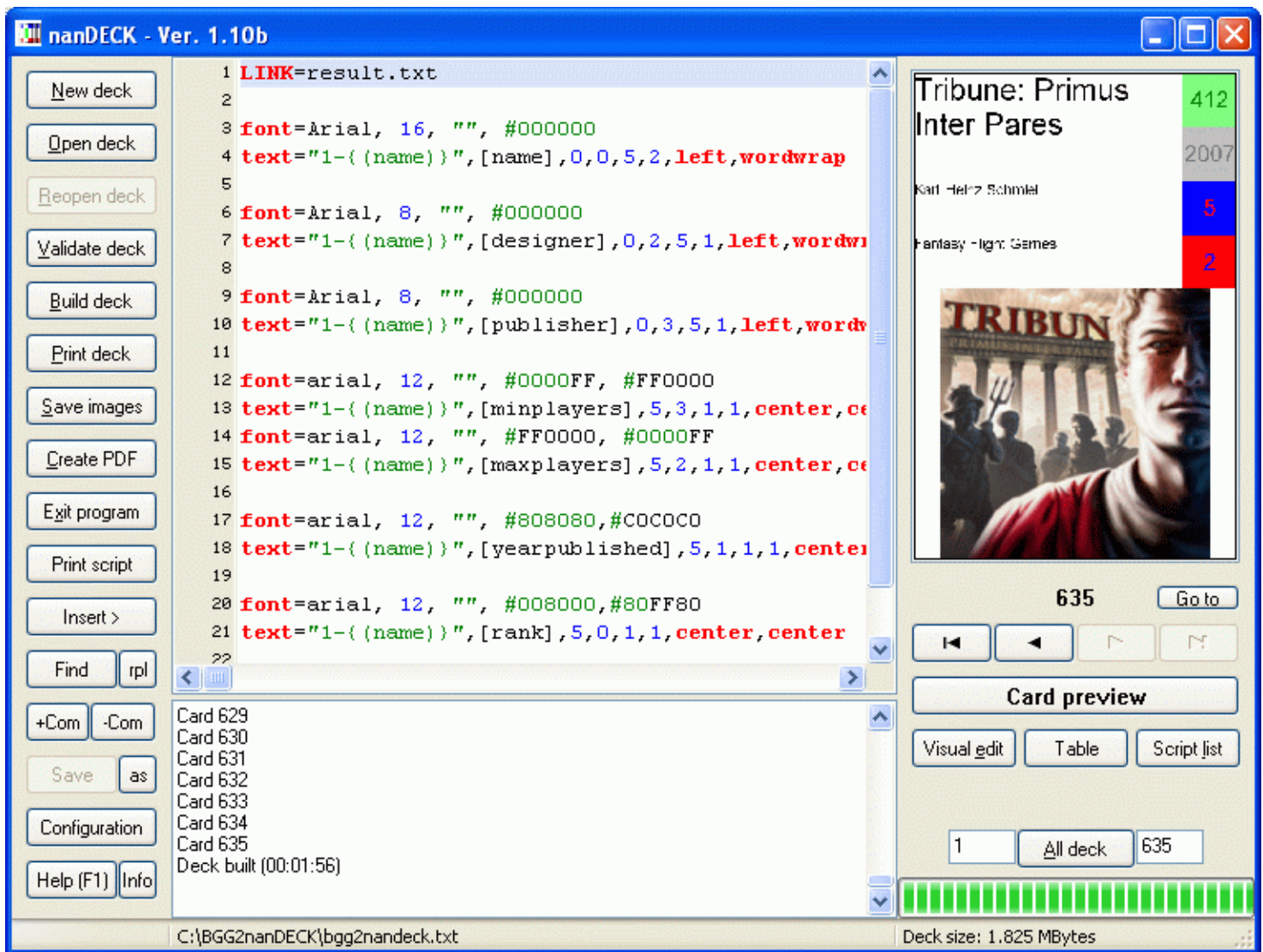
We are ready to start: press the "Load games" button (top of the window) (4). The program begins to download XML data from BGG, along with a .jpg image for each game.



When the download stops, you have the games' list. Click on "**Run nanDECK**" (5) and the second program starts, with a default script loaded (the script is C:\BGG2nanDECK\bgg2nandeck.txt):



Now you have only to click "**Validate deck**" and "**Build deck**" buttons, and voilà, you have a deck of game cards (click on "Table" button to randomize one!).



Remember, this script is only an example, you can modify it or create a different one.

UPDATE!

Lee Smith (alias SawHat) from Boardgamegeek wrote a script to create cards for "I Don't Know, What Do You Want To Play?" (you can find the reference on BGG at [this link](http://www.boardgamegeek.com/file/info/38429)), and you can download the script from this URL:

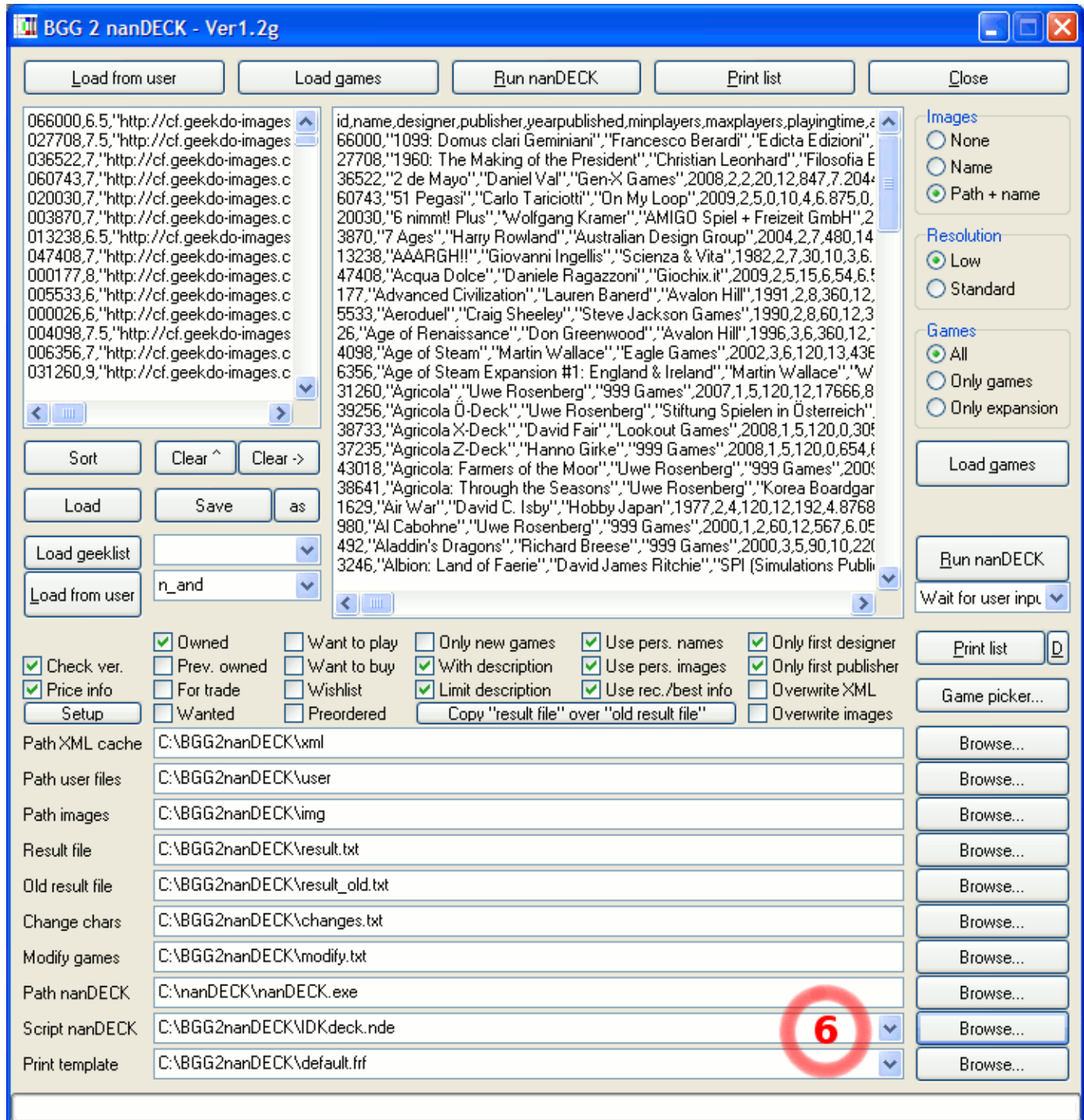
<http://www.boardgamegeek.com/file/info/38429>

This .zip file must be decompressed in the folder C:\BGG2nanDECK (without creating subfolders):

C:\BGG2nanDECK
 geeksm2.jpg
 IDKdeck.nde
 IDKdeck_back.nde

IDKrules.rtf
IDKWDYWTP_image.jpg
IDKWDYWTP_question.jpg

In the program it must be modified the option "**Script nanDECK**"(6), with the value "C:\BGG2nanDECK\IDKdeck.nde" as you can see in this screenshot:



After this, you can proceed as usual. This is an example of the result you can obtain:

1960: The Making of the President

2-2 players



BGG RATING

7.96

7.5

MY RATING

From the author: "Sometimes the history of a nation can be defined by the relationship between two individuals. The Election of 1960 is the story of two men, John F. Kennedy and Richard M. Nixon. One is the scion of a wealthy, politically powerful family from New England. The other is the son of a Quaker grocer in Whittier, California. While they belong to opposing political parties, they start out as friends. The complex development of that friendship, however, would shape a pivotal presidential election and cast a long shadow over American history for the remainder of the 20th century." In 1960: The

Designed by: Christian Leonhard

90 minutes

00000000 27708 (22)

I Don't Know, What Do You Want To Play?

Bye,
/\and

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